

# Tem-adapter: Adapting Image-Text Pretraining for Video Question Answer

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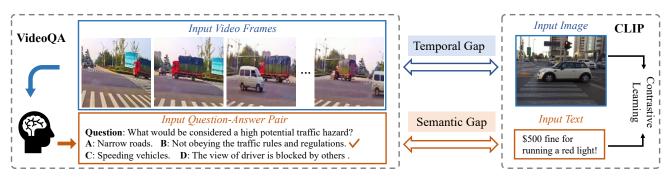


Figure 1: Illustration of the domain gaps between the pre-trained CLIP and the downstream VideoQA. CLIP is trained to align visual and textual domains, while VideoQA requires understanding the temporal dynamics and complex semantics of videos.

### **Abstract**

Video-language pre-trained models have shown remarkable success in guiding video question-answering (VideoQA) tasks. However, due to the length of video sequences, training large-scale video-based models incurs considerably higher costs than training image-based ones. This motivates us to leverage the knowledge from image-based pretraining, despite the obvious gaps between image and video domains. To bridge these gaps, in this paper, we propose Tem-Adapter, which enables the learning of temporal dynamics and complex semantics by a visual Temporal Aligner and a textual Semantic Aligner. Unlike conventional pretrained knowledge adaptation methods that only concentrate on the downstream task objective, the Temporal Aligner introduces an extra language-guided autoregressive task aimed at facilitating the learning of temporal dependencies, with the objective of predicting future states based on historical clues and language guidance that describes event progression. Besides, to reduce the semantic gap and adapt the textual representation for better event description, we introduce a Semantic Aligner that first designs a template to fuse

question and answer pairs as event descriptions and then learns a Transformer decoder with the whole video sequence as guidance for refinement. We evaluate **Tem-Adapter** and different pre-train transferring methods on two VideoQA benchmarks, and the significant performance improvement demonstrates the effectiveness of our method. <sup>1</sup>

# 1. Introduction

Video Question Answering (VideoQA) is a task that aims to answer natural language questions based on the information available in observed videos. It has attracted considerable attention recently due to its promise to develop interactive AI systems capable of communicating with the dynamic visual environment using natural language. Despite significant advancements in recent years, VideoQA remains a challenging problem that requires models to comprehensively understand and dynamically align the semantics of both the visual world and natural language.

<sup>&</sup>lt;sup>1</sup>Our code can be found at: https://github.com/XLiu443/Tem-adapter

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Recently, a variety of methods [79, 78, 82, 34, 74, 63] have demonstrated impressive results in utilizing the large-scale vision-language pre-trained (VLP) model to enhance downstream VideoQA tasks. These methods pre-train models by aligning the video and language domains and then apply them to VideoQA tasks via fine-tuning or even zero-shot learning. Nevertheless, pre-training large-scale models necessitate a large number of video-text pairs, *e.g.*, more than 10 million videos, and entails expensive computational costs. This motivates us to explore cheaper and lighter alternative pre-trained models.

Using image-VLP models is one potential option as they also align the semantics of vision and language domains. Compared to video-based models, image-based models offer two significant advantages. Firstly, training image-based models is less expensive when considering an equal number of data pairs. Secondly, image-VLP models have made significant progress in recent years, with some of them widely available and used, such as CLIP [56]. However, as depicted in Figure 1, domain gaps persist between image-based pretraining and VideoQA tasks since image-based models are unable to learn the temporal dynamics and corresponding complex event semantics of the visual world.

To address the challenge posed by the domain gaps, this paper proposes <code>Tem-adapter</code>, an adapter network that leverages the interaction between visual and textual modalities to learn temporal dynamics and complex semantics. Unlike existing methods that directly adapt visual and textual features with the objective of the downstream tasks, such as cross-modal matching in VideoQA, <code>Tem-Adapter</code> introduces an additional language-guided autoregressive task to facilitate learning of temporal dynamics, which enables visual representations to predict future states based on historical information and language guidance. Besides, we introduce cross-modal interactions to further reduce the semantic gap and refine textual representation.

Our approach consists of a visual Temporal Aligner and a textual Semantic Aligner. The Temporal Aligner uses a Transformer encoder to learn the temporal relations and refine visual features. To optimize it, we build an autoregression model by a Transformer decoder to generate the future state with historical information. We also incorporate the language information for visual refinement by adding textual embeddings as the condition memory of the Transformer decoder. This auto-regression model is supervised by a reconstruction loss with ground truth future frames to encourage the learning of temporal dependencies. In addition to the visual branch, we introduce a Semantic Aligner for better event description by reducing the semantic gap between the original texts crawled from the net and question-answer pairs in VideoQA. First, we design templates to fuse textual questions and answers to generate declarative sentences to reduce the domain gap between training and downstream

languages. Then, a Transformer decoder is employed to refine textual embeddings by incorporating the entire video sequence as a memory condition for video-text interactions.

We conduct experiments on two public VideoQA benchmarks including SUTD-TrafficQA [76] and MSR-VTT-MC [75], and evaluate different categories of methods that transfer the pre-trained knowledge to downstream tasks, such as other adapter models [12], prompt learning [89, 21], and fully or partial finetuning. The significant improvement demonstrates the effectiveness of **Tem-adapter** to adapt the image-language pre-trained model for VideoQA tasks.

#### 2. Related Work

Video Question Answering. Compared with Imagebased Question Answering, Video QA is more challenging due to the complex temporal dependency, which requires models to dynamically align the visual observation and natural language. Some previous methods [67, 3, 48, 81, 28, 65, 77, 27, 26, 4, 7, 6, 8, 41, 84, 91, 10, 11, 36, 13, 17, 22, 23, 51, 62, 72] learn the models with the given manually annotated datasets. Recently, more and more methods [79, 78, 82, 34, 74, 63, 29] propose to utilize the representation ability of large-scale pre-trained visionlanguage models to solve the VideoQA task. For example, VQA-T [78] pre-trains the vision language model with randomly sampled video-question-answer triplets in the HowTo100M [47] dataset. BiLM [79] pre-trains frozen bidirectional language models with some adapter layers on the WebVid10M [1] dataset and achieve excellent zero-shot VideoQA performance on the downstream tasks. However, pretraining the large-scale model is expensive, which motivates us to find a cheaper alternative manner. In this paper, we propose to use existing image-language pre-trained models, such as CLIP [56], to provide the alignment between the visual and textual domains. The most related method is ATP [2], which also applies CLIP as the pre-trained model to extract frame and language embeddings, and learns an atemporal probe to select the most discriminative frames to match the video and QA pairs. Different from ATP selecting frames to transfer the video to images, we propose **Tem-adapter** to learn the temporal dynamics and reduce the gap between the pre-trained image domain and downstream video domain.

Vision Language Pre-training. The goal of VLP is to help downstream tasks by pre-training the model on large-scale vision-text pairs [56, 37, 20]. It always crawls a huge amount of vision-text pairs from the web and trains the model in a self-supervised manner, such as reconstruction [40, 15, 9, 30], contrastive matching [56, 20, 18], or the combination of both two [38, 71, 25]. Different from image-VLP, video-VLP has more diverse proxy tasks, such as frame/language mask [66, 90], video-language matching [46], video/language generation [73, 45], and

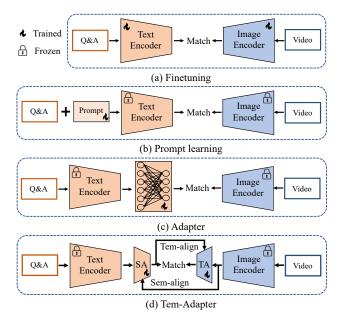


Figure 2: Various methods for pre-trained knowledge adaptation in VideoQA. (a) Fine-tuning updates pre-trained parameters with downstream training. (b) Prompt learning freezes the pre-trained model and introduces learnable textual tokens for adaptation. (c) Adapter-based methods add new adapter layers to transfer knowledge. (d) Our approach, Tem-adapter, leverages the visual-textual interactions to learn temporal dynamics to reduce the gap between image-based pre-training and video-based tasks.

frame/language order prediction [33, 39]. Recently, VLP models have shown great potential for other downstream applications, such as zero-shot and few-shot visual recognition [56, 12, 89, 88, 86], segmentation and detection [60, 87], image generation [50, 59, 52], and action understanding [70, 68]. In this paper, we use the CLIP model as our pre-trained model.

Pre-trained Knowledge Transfer. In light of the remarkable success of the large-scale pre-trained model, many methods have been proposed to solve the problem that how to efficiently adapt the pre-trained knowledge to the downstream tasks. Early methods finetune all parameters of the pre-trained model with the downstream objectives [14, 53]. However, with the model scale increasing, the cost of finetuning the full model is extremely expensive. Thus, an increasing number of methods focus on knowledge adaptation with light parameters. A straightforward way is to partially finetune the model parameters [49]. Besides, prompt learning methods are proposed recently to reformulate the downstream tasks as the pre-trained tasks and freeze all model parameters [43, 54, 58, 55]. The previous prompt-based methods [54, 55] design the template of prompt using the prior of natural human language. Then, some methods [24, 64]

propose to automatically optimize the prompt template, and [42, 69, 44, 89, 5] further learn the prompts in the continuous embedding space where the discrete word constraint is relaxed. In addition, some methods freeze the model and train some extra adapter layers and also achieve the supersizing performance [12, 85, 1]. As shown in Figure 2, we illustrate the difference between **Tem-adapter** and other categories of methods transferring the image-based VLP model to the VideoQA task. Compared with other pre-train adaptation methods, our **Tem-adapter** proposes an autoregression task to reduce the temporal gap (tem-align) and introduce the cross-domain interactions (sem-align) to reduce the semantic gap between the pre-training and downstream tasks.

# 3. Approach

In this section, we first briefly introduce the VideoQA task and then present our approach, **Tem-adapter**, which introduces the cross-modal interactions to learn temporal dynamics and complex semantics. Finally, we give the details of our implementation.

#### 3.1. Problem Definition

The goal of VideoQA is to find an answer  $\hat{\mathbf{a}}$  from the answer pool, given the conditions of question  $\mathbf{q}$  and observed video data  $\mathbf{v}$  as below:

$$\hat{\mathbf{a}} = \underset{\mathbf{a} \in \mathcal{A}}{\operatorname{arg\,max}} \, \mathcal{S}(\mathbf{a}|\mathbf{v}, \mathbf{q}), \tag{1}$$

where S is a match function to generate the score of each answer candidate given the question and video content.

#### 3.2. Tem-Adapter

Here, we propose **Tem-adapter** to learn temporal dynamics and complex semantics by the interactions of visual and textual domains to adapt pre-trained Image-VLP models to downstream VideoQA tasks. Figure 3 shows an overview of **Tem-Adapter**'s framework. In particular, **Tem-adapter** consists of two components, including a visual Temporal Aligner and a textual Semantic Aligner. Details for each component are as follows.

**Temporal Aligner.** The goal of the Temporal Aligner is to reduce the gap between image-based pre-training and video-based downstream tasks. To achieve this goal, we introduce an auxiliary language-guided autoregressive task to facilitate the learning of temporal dynamics.

Specifically, given a video  $\mathbf{v}$ , we apply the frozen CLIP [56] image encoder f to extract the feature of each frame as  $f(\mathbf{v}) = \{f(\mathbf{v}_t)|_{t=1}^T\} \in \mathcal{R}^{T \times C}$ , where T is the frame number of videos and C is the feature dimension of CLIP. Then we refine these features with our Temporal Aligner model which is built by a transformer encoder  $f_e$  with parameters  $\phi$  to learn the temporal relations of frames.

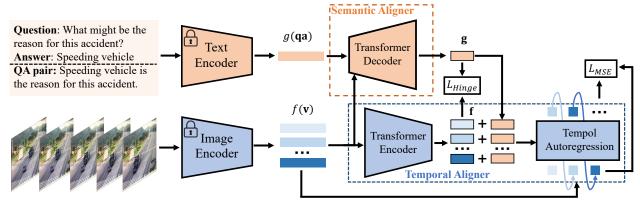


Figure 3: The overall framework of **Tem-adapter**. Our **Tem-adapter** consists of two modules, Semantic Aligner (orange) and Temporal Aligner (blue). Semantic Aligner takes the text embedding of template-based QA pair as the input, and applies a Transformer decoder to incorporate cross-modal interactions. The Temporal Aligner introduces a language-guided autoregressive task to learn temporal dynamics. The training is guided by classification and reconstruction losses.

The refined features can be represented as:

$$\mathbf{f} = f_e(f(\mathbf{v}); \phi), \tag{2}$$

which are with the same dimension  $\mathcal{R}^{T \times C}$ .

To guide the Temporal Aligner to learn temporal dynamics, we further build an autoregressive sequential model, following GPT [57], which generates the feature of the current frame with previous frames and guidance from textual information that describes event progression. Mathematically, it can be formulated as:

$$\hat{f}(\mathbf{v}_i) = f_d(f(\mathbf{v}_{1:i-1})|\mathbf{f}, \mathbf{g}; \psi), \tag{3}$$

where  $f(\mathbf{v}_{1:i-1})$  is the input of the transformer decoder, which is achieved by applying an attention mask to focus on the history clues.  $\mathbf{f}$ ,  $\mathbf{g}$  are used as the guidance information, where  $\mathbf{f}$  denotes latent visual embeddings obtained by Temporal Aligner and  $\mathbf{g}$  (see equation 5) is the textual embeddings describing temporal event.  $\mathbf{f}$  and  $\mathbf{g}$  are first fused by adding and then serve as the memory key and value of the Transformer decoder. We apply a reconstruction loss to encourage the learning of temporal dependencies which is formulated as the distance between the results of the autoregression model  $\hat{f}(\mathbf{v}_i)$  and the ground-truth  $f(\mathbf{v}_i)$ :

$$L_{MSE} = \sum_{i=1}^{n} ||f(\mathbf{v}_i) - \hat{f}(\mathbf{v}_i)||_2^2.$$
 (4)

**Semantic Aligner.** In addition to the visual branch, we introduce a Semantic Aligner to adapt the textual representation for better event description and reduce the semantic gaps. We first design templates to align the question-answer pairs in VideoQA to declarative sentences, since the training data of CLIP is crawled from the web which always describes the image in a declarative manner. Then, we apply a Transformer decoder with the video sequence as the memory for video-text interactions.

Given a question q and a corresponding answer a, we first apply the grammar parsing on the question q to obtain the subject-verb-object structure, and then we modify the order of the sentence to obtain a declarative sentence and leave the position of the interrogative pronouns as a mask '[]'. Finally, we fill in the default '[]' with the answer to update the QA pair as a refined event description. For instance, the question is 'Which might be the reason for this accident?', and the answer is 'Improper lane change'. We first obtain a declarative sentence with the default as '[] is the reason for this accident', and then we can fill in the answer to get 'Speeding vehicle is the reason for this accident.' In addition, for the general question, we first change it to a declarative sentence and then convert the sentence to negative form if the answer is No.

With the refined sentence  $\mathbf{q}\mathbf{a}$  as the input, the frozen text encoder g of the CLIP model outputs the textual feature as  $g(\mathbf{q}\mathbf{a}) \in \mathcal{R}^C$ . To further refine the textual feature using the video content, we apply a transformer decoder with the visual feature sequence as the memory key and value and add a residual link to avoid overfitting. Formally, it can be formulated as follows:

$$\mathbf{g} = g(\mathbf{q}\mathbf{a}) + \lambda g_d(g(\mathbf{q}\mathbf{a}), f(\mathbf{v}); \theta), \tag{5}$$

where g denotes the learned textual embedding,  $\lambda$  is a parameter of the residual link, and  $\theta$  is the parameters of the transformer decoder  $g_d$ . Both  $\lambda$  and  $\theta$  can be learned automatically in the training process. With the cross-attention module in the transformer decoder, we encourage the model to find key information from the video to refine the textual embedding for better event description.

**Cross-modal Matching.** Given the refined visual and textual embeddings **f** and **g**, we instantiate the score function in equation 1 by cosine similarity as:

$$S(\mathbf{a}|\mathbf{v},\mathbf{q}) = \operatorname{softmax}(\bar{\mathbf{f}}^T\mathbf{g}),$$
 (6)

where  $\bar{\mathbf{f}}$  is video representation using the average pool on all frames,  $\mathbf{g}$  is the language embedding with given answer question pair  $(\mathbf{a}, \mathbf{q})$ . Then, we can obtain the answer to the question with the highest matching score.

Then we apply a standard multi-choice classification Hinge loss [19] integrated with the auto-regression loss for training. The overall loss function can be described as:

$$L = L_{Hinge}(S(\mathbf{a}|\mathbf{v},\mathbf{q}), y) + \gamma L_{MSE}, \tag{7}$$

where  $\gamma$  is a ratio to balance two loss functions, and y is the ground truth label of the answers. Please note that our **Tem-adapter** consists of 3 learnable modules including the textual decoder  $\theta$ , the visual encoder  $\phi$ , and the visual decoder  $\psi$ . The Hinge loss is applied to optimize  $\theta$  and  $\phi$ , while the auto-regression loss  $L_{MSE}$  is used to optimize all three modules. In the inference, only textual decoder  $\theta$  and visual encoder  $\phi$  are used.

# 3.3. Implementation Details

In this subsection, we provide more implementation details of our approach for better reproduction.

**Network Architecture.** Figure 3 shows the framework of **Tem-adapter**. In our experiments, we use the frozen model CLIP (ViT-B32) as the text and image encoders. The Semantic Aligner is a one-layer Transformer decoder with 16 heads. There is a linear layer before the Transformer decoder which maps text embeddings and image embeddings to a lower dimension (128). Another linear projection layer is added after the Transformer decoder to map the reduced dimension back to 512. The Temporal Aligner is a light transformer encoder-decoder architecture. Both the encoder and decoder contain only one layer. We set the number of heads to 16 in the experiments.

**Inference Details.** In the inference (given 1 question, 1 video, and k answers), we first apply the template to fuse the question and k answers to obtain k QA pairs (e.g. k=4). Then we feed the QA pairs and video into CLIP textual and visual encoders to obtain the initial features. After that, we apply the learned semantic and temporal aligners to refine these features. Please note that the temporal auto-regression module is not used in the inference. Finally, we obtain 1 video feature with k QA features and apply the cosine similarity as well as softmax to select the answer.

**Hyper-parameters.** We follow the same video frames sampling method with prior methods [76]. We uniformly select 8 frames over a long video sequence and then pick consecutive 16 frames which are centered on those 8 frames. Overall 128 frames are selected for each video. We also tried another sampling method: uniformly extracting 128 or 256 frames on a video sequence, and the final results do not support the sampling method very well. In the loss function, we set  $\gamma$  as 100 to encourage the model to learn the temporal dynamics. And the learnable parameter  $\lambda$  in the Semantic

Aligner is set to be the same dimension (512) as the output embeddings of the CLIP model.

**Training Details.** We use the pre-trained CLIP model to extract text embeddings and image embeddings. The Adam [31] optimizer is utilized to optimize the training process. We set the initial learning rate to be 1e-4 with a batch size of 128. And we let the learning rate decay with a factor of 0.5 for every 10 epochs. Our model is trained for 50 epochs on a single Tesla V100 GPU and the training takes 8 hours to finish. Our model is implemented in PyTorch 1.8.0.

# 4. Experiments

In this section, we first benchmark our **Tem-adapter** and different categories of methods that transfer the pretrained model into downstream tasks. Then we provide ablation studies to investigate the effect of each component.

### 4.1. Datasets & Experimental Protocols

**SUTD-TrafficQA.** SUTD-TrafficQA focuses on the question-answering task in the traffic situation, which requires the model to understand the traffic event and underlying causal relation. It consists of more than 10k videos with different traffic events and provides over 62,535 human-annotated QA pairs. Among them, 56,460 QA pairs are used for training and the rest 6,075 QA pairs are used for testing. This dataset highlights the cognitive capability of video event understanding models in complex traffic scenarios. It provides 6 challenging traffic-related reasoning tasks including "Basic understanding", "Event forecasting", "Reverse reasoning", "Counterfactual inference", "Introspection", "Attribution". All tasks are formulated as multiple-choice without limiting the number of candidate answers.

MSR-VTT-MC. MSR-VTT is collected and released mainly for the text-to-video retrieval task. Following [34] and [2], we use the multi-choice test setting to benchmark the VideoQA methods. The MSR-VTT-MC test set consists of 2990 QA pairs. Each video corresponds to five answers, with the original caption as the correct answer. We use the standard protocol with prior works in our experiments, where 7010 train+val video sequences and 140,200 QA pairs are utilized for training. Each video only contains one caption. We assign this caption as the correct answer for our question-answering task. To formulate four negative answers during training, we randomly select four captions from other captions that do not belong to the current video.

#### 4.2. Baseline Methods

To investigate different categories of methods that transfer the pre-trained model into downstream tasks, such as finetuning, prompt learning, and adapter. We compare **Tem-adapter** with the other 10 baseline methods including Unsupervised CLIP [56], Unsupervised CLIP [56]

Table 1: VideoQA accuracies of baseline methods on both SUTD-TrafficQA and MSR-VTT-MC . **B**: "Basic understanding", **F**: "Forecasting task", **R**: "Reverse Reasoning", **C**: "Counterfactual inference", **I**: "Introspection", **A**: "Attribution". (C) and (A) denote strategies for adding prompts. (C) and (C\*) denote training prompts with/without adapter heads.

Methods	SUTD-TrafficQA					MSR-VTT-MC		
Methous	В	F	R	R C I A		A	Avg	Acc
Unsupervised CLIP [56]	25.6	20.1	34.0	30.8	22.8	28.8	26.5	74.1
CLIP [56] + Template	31.8	36.0	29.9	71.8	22.1	33.4	32.3	74.1
Totally finetuning	39.8	35.1	46.6	45.6	37.2	40.5	40.3	89.0
Partially finetuning	41.6	37.8	44.6	50.0	33.1	41.7	41.7	88.5
LORA [16]	38.7	38.7	36.7	37.9	34.5	38.1	38.3	85.4
CLIP-Adapter [12]	35.8	32.0	35.4	42.3	33.1	32.1	34.8	83.4
Multi-layer Adapter [12]	30.5	26.6	26.5	38.5	28.3	25.8	29.1	90.7
Prompt learning (C) [89]	42.4	32.4	45.2	55.5	40.7	43.6	42.9	89.0
Prompt learning (C*) [89]	40.3	33.2	41.0	46.5	34.9	38.4	39.7	90.8
Prompt learning (A) [21]	41.7	31.5	40.1	48.4	33.1	41.4	41.1	88.0
Tem-adapter	46.0	36.5	44.6	55.0	34.5	47.7	46.0	94.3

Table 2: Ablation studies on the SUTD-TrafficQA and MSR-VTT-MC datasets. Tp, SA, TA, and Ar denote Template, Semantic Aligner, Temporal Aligner, and Auto-regression, respectively. No ablation studies ("\") concentrate on Tp, as it is not compatible with the MSR-VTT-MC dataset.

Methods	SUTD-TrafficQA	MSR-VTT-MC	
Memous	Avg	Acc	
CLIP-Adapter [12]	34.8	83.4	
w/o Tp	43.9	\	
w/o SA	44.2	91.8	
w/o TA	43.6	91.6	
w/o Ar	44.9	92.6	
w/o TA and SA	32.3	74.1	
Tem-adapter	46.0	94.3	

+ Language template, Totally fine-tuning, Partially fine-tuning, LORA [16], CLIP-Adapter [12], Multi-layer CLIP-Adapter [12], Prompt learning (change words) [89] (with/without using adapter heads), and Prompt learning (add words) [21]. The detailed descriptions are shown in the **supplementary materials**.

### 4.3. Benchmarking against Baseline Methods

In this subsection, we compare and discuss our approach's performance against the above-mentioned baselines on both SUTD-TrafficQA and MSR-VTT-MC datasets. The results of all methods on both datasets are summarized in Table 1. We can draw conclusions as follows from the results.

**CLIP can obtain good zero-shot results.** With our language template, the clip model can achieve 32.3% accuracy on the SUTD-TrafficQA dataset, which is almost close to the previous state-of-the-art performance (37.1%). It shows

the strong representation ability of the CLIP model.

More parameters ≠ Better performance. We have two groups of experiments that focus on the number of parameters, including totally/partially finetuning and single-layer/multi-layer Adapters. We obtain contradictory conclusions from different datasets. On SUTD-TrafficQA, the model with fewer parameters works better, while on MSR-VTT-MC, the model with more parameters has better performance. It is not surprising since the scale of training data is different. MSR-VTT-MC has more training data and can support training more parameters. We also compare the learnable parameters of adapter-based methods in Table 5. Tem-adapter achieve better performance with fewer parameters than Multi-layer Adapter. Compared with the prompt-learning-based method, our method needs more parameters, but its inference is not time-consuming.

Different categories of methods are comparable. Balancing the performance on both datasets, different categories of methods that transfer the image-based VLP model to VideoQA don't have clear performance differences. Adapter-based methods obtain poor results on SUTD-TrafficQA, but multi-layer Adapter works well on MSR-VTT-MC. Besides, by comparing the prompt learning methods with/without adapter heads, we found that the prompt and adapter can be joint learning to obtain better performance.

Cross-modal interaction and temporal dynamics matter. Compared with CLIP-Adapter (both single-layer and multi-layer ones), our Tem-adapter achieves more than 10% improvement on SUTD-TrafficQA. The key difference between Tem-adapter and other adapter-based methods is that we introduce temporal alignment to reduce the temporal gap and apply the cross-modal interaction to refine the representation and reduce the semantic gap. Tem-adapter outperforms other methods by a large mar-

Table 3: Comparison with the state-of-the-art methods on the SUTD-TrafficQA dataset.

Methods	Accuracy	Year
Human	95.4	_
VIS+LSTM [61]	29.9	2015
TVQA [35]	35.2	2018
HCRN [32]	36.5	2020
BERT-VQA [80]	33.7	2020
Eclipse [76]	37.1	2021
CLIP [56]	32.3	2021
CLIP+HCRN[56, 32]	41.9	2021
ATP [2]	35.6	2022
Tem-adapter	46.0	

gin on both two datasets. For example, it obtains 3.1% improvement than Prompt learning (C) on SUTD-TrafficQA and 3.6% than Multi-layer Adapter on MSR-VTT-MC.

# 4.4. Comparison against State-of-the-Art Methods

**SUTD-TrafficQA.** On SUTD-TrafficQA, we compare our proposed method with state-of-the-art methods, including [32, 76, 61, 35, 80]. The results are summarized in Table 3. We can observe that our **Tem-adapter** outperforms other methods by a large margin. For example, compared with HCRN [32], Tem-adapter achieves almost 10\% improvement. By using the CLIP model to extract visual features, HCRN+CLIP can obtain 41.9% accuracy, which is better than using the original HCRN. Besides, we show that the performance improvement is not only from the better representation ability of the CLIP model since our **Tem-adapter** further improve HCRN+CLIP with +4.1%accuracy. In addition, we also significantly outperform the ATP method, which also uses the CLIP model. This significant performance improvement demonstrates the effectiveness of **Tem-adapter**.

MSR-VTT-MC. On MSR-VTT-MC, we compare Tem-adapter with some recent state-of-the-art methods, including ActBERT[90], ClipBERT[34], MERLOT [83], VideoCLIP [66], CLIP [56], and ATP [2]. Results are shown in Table 4. First, we can find that the CLIP model benefits the performance on the MSR-VTT-MC dataset. All methods using the CLIP model, such as CLIP [56], ATP [2], and Tem-adapter achieve good performance. ATP [2] learns an atemporal probe to select a frame from a video sequence to obtain the visual embedding and achieve good performance on MSR-VTT-MC. Compared with it, Tem-adapter can further obtain 94.3% accuracy and 1.1% relative improvement.

# 4.5. Ablation Studies

We provide ablation studies to investigate the effect of each component. Four main modules in our **Tem-adapter** 

Table 4: Comparison with the state-of-the-art methods on the MSR-VTT-MC dataset.

Methods	Accuracy	Year
VideoCLIP [66]	92.1	2019
ActBERT[90]	85.7	2020
ClipBERT[34]	88.2	2021
MERLOT [83]	90.9	2021
CLIP [56]	74.1	2021
ATP [2]	93.2	2022
Tem-adapter	94.3	

are evaluated, including Temporal Aligner, Semantic Aligner, language template, and auto-regression.

As shown in Table 2, we provide the performance of different variants of **Tem-adapter** and a baseline adapter method on each task in the SUTD-TrafficQA and MSR-VTT-MC datasets. The baseline method is CLIP-adapter, which also uses the language template and learns a linear adapter layer without cross-domain interaction. We observe that all variants of **Tem-adapter** can achieve significant improvement over the baseline method, which shows that the interaction across visual and textual is very important for video analysis. Besides, compared with **Tem-adapter**, we can observe a clear performance drop when we remove each component, which demonstrates all of them are indispensable. When both temporal and semantic aligners are removed, the performance drops dramatically.

In addition, we also conducted an experiment to show whether the Temporal Aligner learns the temporal dynamic information. Table 6 shows the reconstruction quality of our methods with/without language guidance (g) and with/without Temporal Aligner (f). We can observe that both the language guidance and Temporal Aligner assist in the learning of temporal dynamics.

Furthermore, we also provide some parameter analysis experiments about our network design. And evaluate **Tem-adapter** on different image-text pre-train models. Please kindly refer to the **supplementary materials** for the detailed results and analysis.

#### 4.6. Visualization

In this subsection, we provide some qualitative results to analyze our approach. As shown in Figure 4, we show some visualization examples of VdieoQA on the SUTD-TrafficQA dataset. In the top raw, we plot two positive examples. We can observe that our **Tem-adapter** learns the temporal dynamics with the cross-domain interactions to obtain a better understanding of video events. Besides, we also provide some failure cases to help explore the boundary of our approach. We find that **Tem-adapter** can not work well for situations that need complex reasoning, especially

Q: What could possibly cause this accident?

Ours: Sudden or extreme movement by a vehicle. 
CLIP-Adapter: Unfavorable weather.

Prompt learning: Violation of traffic rules.

Finetuning: Violation of traffic rules.

**Q**: Could any vehicles steer away to prevent the accident?



Ours: No, there was no space. X GT: Yes, there was enough space. **Q**: Which factors contribute to the accident?



Ours: Not paying attention to their surroundings. CLIP-Adapter: Bad road surfaces Prompt learning: Bad road surfaces. Finetuning: Speeding vehicles.

**Q**: Could the accident be prevented if a convex mirror is installed at the turning point?











Ours: Yes, there would be no obstructed views. X GT: No, that was not the main cause of the accident.

Figure 4: Visualization of some examples of the VideoQA task from the SUTD-TrafficQA dataset. The top row shows some positive examples, where **Tem-adapter** learns temporal dynamics to understand the traffic event and give the correct answers. The bottom row shows some failed cases. Despite better matching between visual and textual domains, our approach fails on complex problems which require reasoning ability.

Table 5: The comparisons of our method and other baseline methods on model parameters (M), inference time (ms/video), and accuracy in the SUTD-TrafficQA dataset.

Metrics	LORA [16]	Prompt learning (C) [89]	Prompt learning (C*) [89]	CLIP-Adapter [12]	Multi-layer Adapter [12]	Ours
Parameters	1.44	3.55	0.77	1.05	4.85	3.62
Inference time	5.37	5.33	5.17	5.13	5.14	5.32
Accuracy	38.3	42.9	39.7	34.8	29.1	46.0

Table 6: The comparison of reconstruction ability. We use peak signal-to-noise ratio (PSNR) as the metric.

	Tem-adapter	w/o g	w/o f and g
PSNR	29.1	28.7	27.4

for the underlying cause-effect relations. We leave it as a future work to enhance the reasoning ability of our model. Besides, we also provide more examples of our language templates in the **supplementary materials**.

### 5. Conclusion

In this paper, we proposed **Tem-adapter** to adapt the pre-trained image-language model to the downstream VideoQA task. We jointly learn the Temporal Aligner and Semantic Aligner through cross-modal interactions. **Tem-adapter** introduces a language-guided autoregressive task to guide the learning of temporal dependency and thus reduce the temporal gap between image-based pre-train and video-based QA tasks. Besides, we utilize a rule-based template and video-based interaction to refine textual representation and reduce semantic gaps. We validate the effectiveness of our approach on four VideoQA benchmarks.

Broader Impacts and Limitations. Understanding how the big model adaptation works on VideoQA is of great help in developing general foundation models and interactive AI. However, our work also has certain limitations. For example, since extracting video features online takes up too many computing resources, we extract their features offline and fix them. We leave it as future work to learn the adapter within the backbone network.

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