

Multiscale Tensor Decomposition and Rendering Equation Encoding for View Synthesis Supplemental Material

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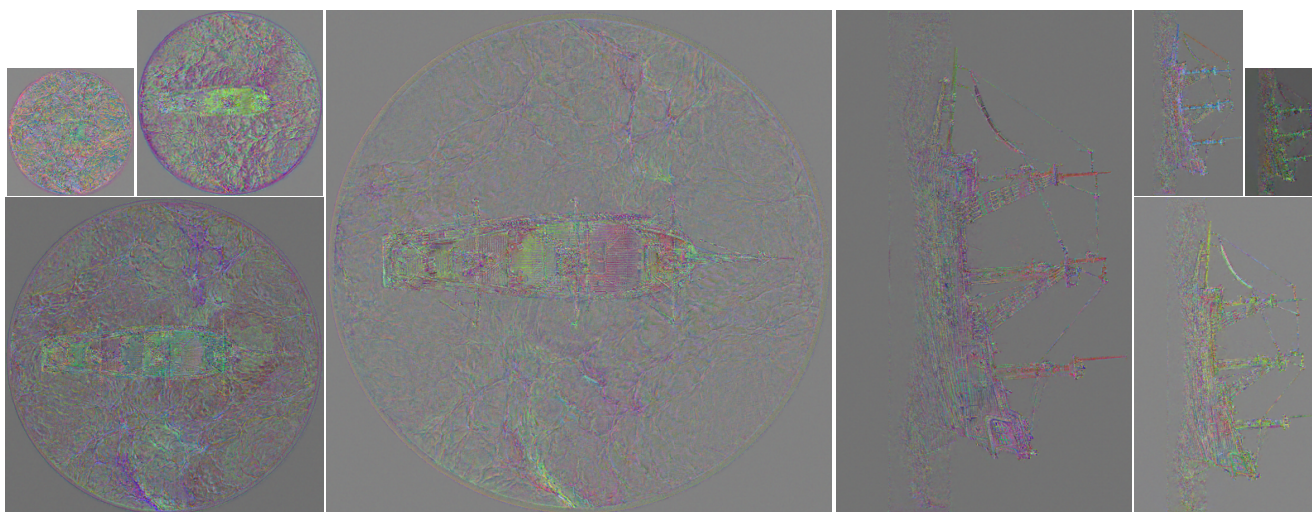


Figure 1. Visualization of plane feature maps of different resolutions on the *ship* scene from the NeRF synthetic dataset. Coarse scene information is represented at low resolutions, while fine details are of high-resolution representations.

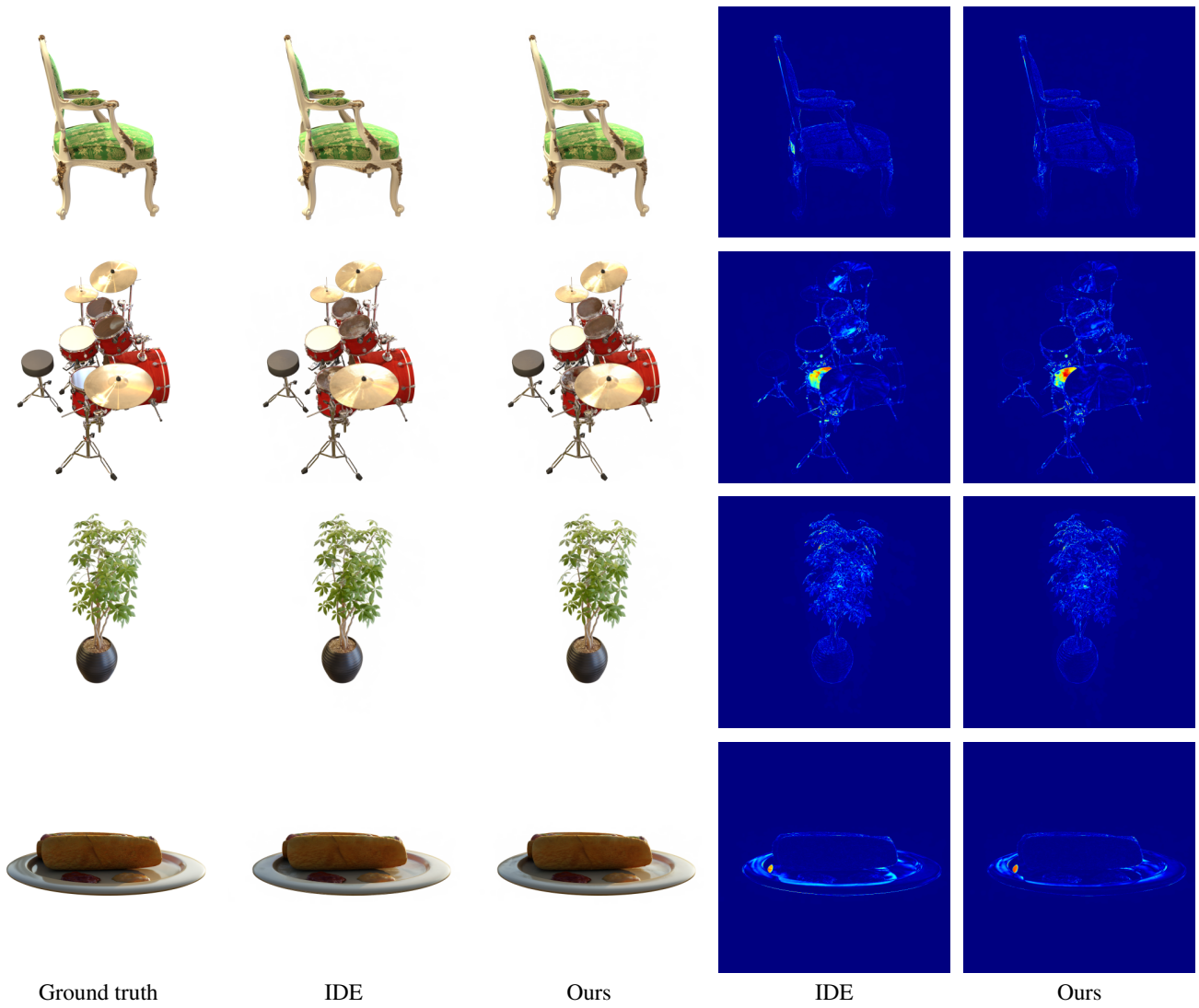


Figure 2. Visual comparison of two methods in modeling view-dependent effects. IDE is the integrated directional encoding (IDE) proposed in Ref-NeRF, while our results are from the proposed rendering equation encoding. For fair comparison, all components are fixed except for the methods used to model view-dependent effects. From top to bottom: *chair*, *drums*, *ficus* and *hotdog*.

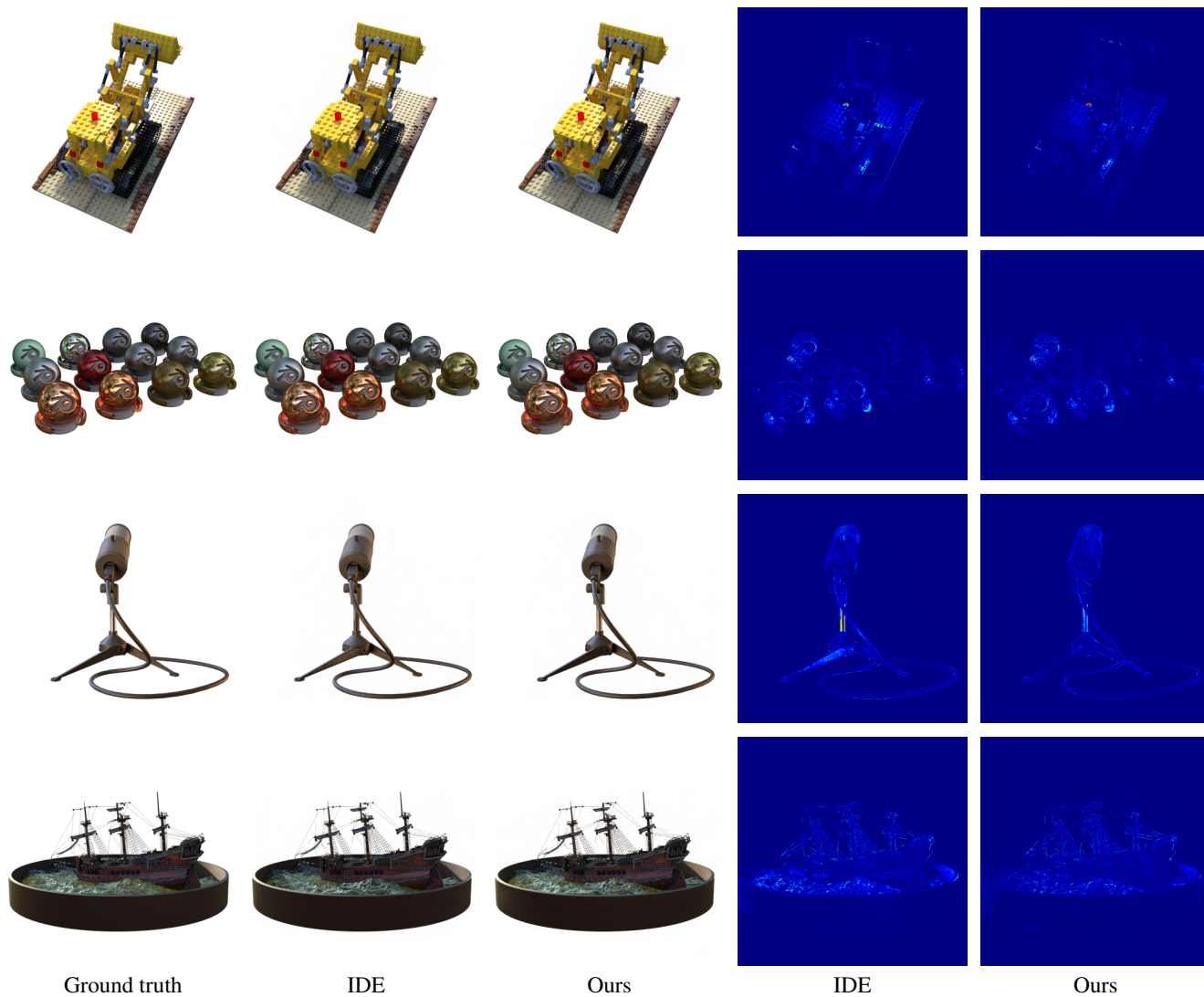


Figure 3. Visual comparison of two methods in modeling view-dependent effects. From top to bottom: *lego*, *materials*, *mic* and *ship*.