# **Dynamic Inference with Grounding Based Vision and Language Models**

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# 1. Experiments

#### **1.1. Implementation Details**

#### 1.1.1 MDETR and GLIP

We compare our dynamic inference model, D-ViTMDETR, to both MDETR and GLIP models in large and model small model setups. For the large model set up, for GLIP we use the Swin-B [7] vision transformer with 88M parameters whereas in GLIP [5] Swin-T and Swin-L vision transformers with 29M and 197M parameters are used. For MDETR, we use the ResNet152 [2] backbone with 60M parameters to get large MDETR model together with Roberta-Base text backbone (125M parameters) and multimodal network, DETR, with 18M parameters. For the small model setup for MDETR, we use ResNet101 vision backbone with 22M parameters and CLIP text backbone with 40M parameters whereas we use a DETR architecture with 18M parameters for the multimodal network.

### 1.1.2 VITMDETR and D-VITMDETR

**Vision Transformer** To utilize ImageNet pre-trained weights, we can use vision transformers pre-trained on either  $224 \times 224$  pixels or  $384 \times 384$  pixels images that is available in *timm* library <sup>1</sup>. To achieve higher accuracy, we use a vision transformer, DeiT [9], pre-trained on  $384 \times 384$  pixels. In our pre-training and finetuning steps, we use  $384 \times 384$  pixels images in both training and test time. On the other hand, both GLIP and MDETR models use  $800 \times 1333$  pixels images in test time whereas in training time they use images with different sizes.

**Text Transformer** For the text transformer, we use the pretrained Roberta-Base [6] model with 125M parameters for the experiments with large models. For the experiments with small models, we use a customized CLIP model [8] with 40M parameters. We note that this model is not pretrained.

Multimodal Transformer For processing multimodal representations, we follow MDETR [3] and use the DETR [1]

architecture with 6 encoders and 6 decoders that leads to  $\sim 17 {\rm M}$  parameters network.

**Decision Networks** To parameterize the decision networks, we use a single linear layer. For the input to the decision networks, we use the concatenation of the class token embeddings from both the vision and text backbone. The decision network then outputs continuous predictions for the desired number of actions.

**Training Hyperparameters** For pre-training ViTMDETR, we use the batch size of 256 on 8 NVIDIA V100 GPUs. For the transfer learning tasks for ViTMDETR we use a batch size of 8 with 2 NVIDIA V100 GPUs. For D-ViTMDETR, we use batch size of 256 with 8 V100 GPUs in the transfer learning tasks. We note that our dynamic inference method benefits from large training batch size as it reduces the variance in the reward objective. For the pre-training and finetuning steps, we use the same learning rate and optimization algorithm with MDETR model to pre-train and finetune ViTMDETR model. For D-ViTMDETR model, we use the learning rates of 1e-4 for the decision networks in both pre-training and finetuning steps of the decision networks together with ADAM optimizer [4]. In the joint finetuning step for the decision network and backbones and multimodal network, we use the same learning rates for backbones and multimodal network.

**Reward Function Hyperparameter** An important hyperparameter in our D-ViTMDETR model is the coefficient,  $\sigma$ , that adjusts the trade-off between computational savings and accuracy of the dynamic inference. With better performing base model (ViTMDETR), we use lower  $\sigma$  value to pay more attention to computational savings. For this reason, for RefCOCO, we set it to 1 whereas for RefCOCOg and RefCOCO+ we set it to 0.8 and 0.6. On the other hand, for GQA, and PhraseCut we set it to 0.4.

#### **1.2. Qualitative Results**

In Figure 1, we show some of the predictions of our model on three different group of input pairs. We note that our model allocates smallest amount of resources for the top row, and largest amount of resources for the bottom row, and mid-size amount of resources for the middle row. We can observe that the more complicated the scene

<sup>&</sup>lt;sup>1</sup>https://github.com/rwightman/pytorch-image-models



Figure 1. Qualitative results grouped w.r.t the allocated resources by the decision networks. **Top**, **Middle**, and **Bottom** represent smallest, mid-size, and larger amount of allocated resources. Green and red bounding boxes represent the ground truth and predictions.

becomes the more resources are allocated by the decision network.

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