

Serf: Towards better training of deep neural networks using log-Softplus Error activation Function

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Abstract

Activation functions play a pivotal role in determining the training dynamics and neural network performance. The widely adopted activation function ReLU despite being simple and effective has few disadvantages including the Dying ReLU problem. In order to tackle such problems, we propose a novel activation function called Serf which is self-regularized and non-monotonic in nature. Like Mish, Serf also belongs to the Swish family of functions. Based on several experiments on computer vision (image classification and object detection) and natural language processing (machine translation, sentiment classification and multi-modal entailment) tasks with different state-of-the-art architectures, it is observed that Serf vastly outperforms ReLU (baseline) and other activation functions including both Swish and Mish, with a markedly bigger margin on deeper architectures. Ablation studies further demonstrate that Serf based architectures perform better than those of Swish and Mish in varying scenarios, validating the effectiveness and compatibility of Serf with varying depth, complexity, optimizers, learning rates, batch sizes, initializers and dropout rates. Finally, we investigate the mathematical relation between Swish and Serf, thereby showing the impact of pre-conditioner function ingrained in the first derivative of Serf which provides a regularization effect making gradients smoother and optimization faster.

1. Introduction

Activation functions are point-wise functions which play a crucial role in introducing non-linearity in neural net-

works. In a neural network, linear transformed inputs are passed through an activation function giving rise to non-linear counterparts. These non-linear point-wise activation functions are hugely responsible for the performance of neural networks. Thus, choosing a suitable activation function for better training and improved efficiency has always been an interesting area of research. Activation functions like *tanh* and *sigmoid* were widely used in previous works [26, 27, 33, 19]. However, they had some disadvantages including upper-boundedness. This paved the way for the development of an activation function widely known as Rectified Linear Unit (ReLU) [35]. Being simple yet effective, ReLU was not only easier to optimize compared to its contemporaries (*sigmoid* and *tanh*), but also showed better generalization and improved convergence properties, which led to its wide adoption.

ReLU however has few disadvantages including the infamous *Dying ReLU* phenomenon [29, 32]. The absence of any negative portion resulted in such a problem which can be noticed through a gradient information loss caused by collapsing the negative inputs to zero. On the other hand, ReLU is also non-differentiable which can result in inconsistencies during gradient-based optimization. Keeping those in mind, researchers have propounded various activation functions including leaky ReLU [32], PReLU[12], ELU [4], GELU [15], SELU [22], Swish [37], Mish [34], etc. Out of the aforementioned activation functions, Mish mostly outperforms its contemporaries including Swish. Mish has a continuous profile which renders better information propagation as compared to ReLU. It was inspired by the self-gating property of Swish. As opposed to Swish, Mish possess a preconditioner which results in smoother gradients and better optimization.

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In this work, we have proposed a novel activation function called *Serf* which is non-monotonic and is also inspired by the self-gating property of Swish. We define *Serf* as $f(x) = x \operatorname{erf}(\ln(1 + e^x))$ where erf is the error function [1]. Swish, Mish and *Serf* belong to the same family of activation functions possessing self-gating property. Like Mish, *Serf* also possess a pre-conditioner which results in better optimization and thus enhanced performance. Our experiments demonstrate that our proposed activation function *Serf* outperforms ReLU, Swish and even Mish for different standard architectures in a variety of tasks including image classification, object detection, graph node classification, machine translation, sentiment classification and multi-modal entailment, involving varied datasets. We have also conducted ablation studies on MNIST [25] and CIFAR-10 datasets [24] to demonstrate the efficiency of *Serf* over Swish and Mish.

2. Related Work

One of the mostly used activation functions is Rectified Linear Units (ReLU) [35]. Originally proposed for Restricted Boltzmann Machines, this activation function gained prominence because of its simplicity and effectiveness and eventually replaced the sigmoid and tanh units. Despite being computationally efficient, it is not entirely devoid of shortcomings. In order to address those, Leaky ReLU (LReLU) was introduced which replaced the constant zero portion of the ReLU function with a linear function thereby ‘leaking’ some information [32]. LReLU showed superior performance compared to ReLU, and the performance was further enhanced when the slope of the negative part was learnt as an extra parameter using Parametric ReLU (PReLU) [12]. However, lower boundedness is important in order to render strong regularization effects which was absent in both LReLU and PReLU. Furthermore, similar to ReLU, they are also not differentiable.

Keeping these aspects in mind, researchers proposed activation functions like Exponential Linear Units (ELU) [4] and Scaled Exponential Linear Units (SELU) [22]. ELU and SELU possess better convergence characteristics along with a saturation plateau in its negative region. However, these activation functions have found to be incompatible with Batch Normalization (BN) [18].

Finally, using self-gating property Swish was proposed which addressed the aforementioned drawbacks to a greater extent abreast demonstrating superior results compared to the previous established activation functions [37]. Belonging to the same class as Swish, another activation function called Mish was proposed which performed equally well or better than Swish in most of the computer vision tasks [34]. Our proposed activation function, *Serf*, is also inspired from the self-gating mechanism and thus belongs to the Swish-like class of functions. It has been shown exper-

imentally that our proposed *Serf* outperforms other activation functions in a variety of computer vision and natural language processing tasks.

3. *Serf*

3.1. Motivation

Activation functions introduce non-linearity in the neural networks and they play a very important role in the overall performance of a network. ReLU has been the most widely used activation function in neural networks. However, it suffers from several disadvantages, the most noticeable one being the *dying ReLU* phenomenon. This problem ensued from the missing negative part in the ReLU activation function which restrains the negative values to zero. At the same time, ReLU is *not* continuously differentiable. Furthermore, ReLU is a non-negative function. This creates a *non-zero mean* problem where the mean activation larger than zero. Such an issue is not desirable for network convergence [4].

In order to address these aforesaid problems to some extent, in the recent past several new activation functions emerged including leaky ReLU, ELU, Swish, etc. Swish is seemingly an ideal candidate for an activation function with properties including non-monotonicity and ability to preserve small negative weights abreast maintaining a smooth profile. Similar to Swish, activation functions like GELU [15] has gained popularity especially in the transformer based architectures used both in the fields of Computer Vision (ViT [7] and MLP Mixer [43]), as well as Natural Language Processing (GPT-2 [36] and GPT-3 [3]). Another activation function which rose to prominence due to its performance in state-of-the-art classification and object detection tasks, is Mish. Mish has its roots in Swish and was developed by methodical analysis over the attributes that led to the efficacy of Swish.

Taking inspiration from the development of Mish, we propose an activation function called *Serf*. *Serf* is defined as:

$$f(x) = x \operatorname{erf}(\ln(1 + e^x)) \quad (1)$$

3.2. Properties

Serf is bounded below and unbounded above. *Serf* is smooth, non-monotonic and differentiable. It also preserves small portion of negative weights. *Serf* is inspired by Swish and Mish where the *self-gating* property has been used to multiply the output of a non-linear function of an input with the same non-modulated input. Self-gating is advantageous because it requires only a single-scalar input, whilst normal gating requires multiple two-scalar inputs [37].

- **Upper unboundedness:** Activation functions like *tanh* and *sigmoid* have upper bounds. So, initializa-

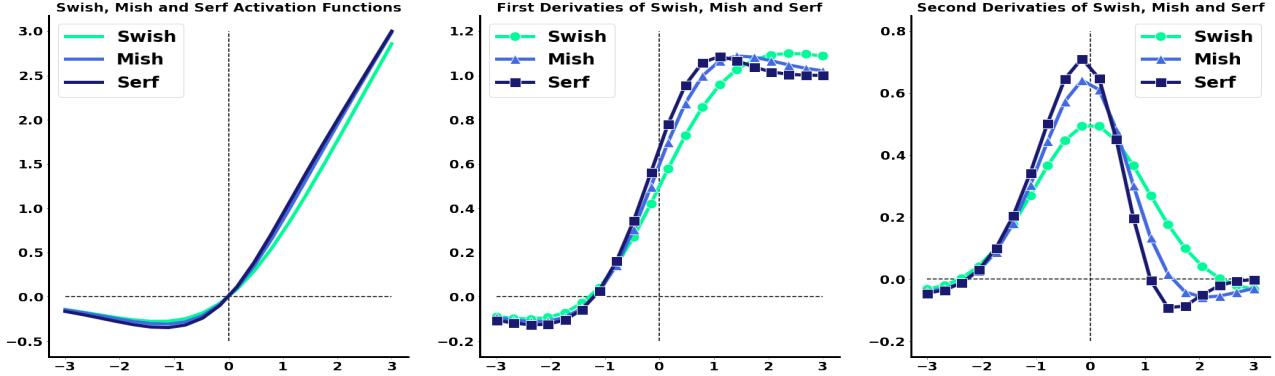


Figure 1. Activation functions (Left), first derivatives (Middle) and second derivatives (Right) for Swish, Mish and Serf.

tion should happen in the linear regime of these activation functions. Such a property is not desirable since it leads to saturation while training due to near-zero gradients [10]. ReLU being unbounded above attempted to avoid the saturation problem. This is a crucial attribute which can be noticed in all the successors of the ReLU function like leakyReLU, GELU, Swish, Mish, etc. Serf also possesses this feature, with its positive side as an approximate linear function of the input (see Figure 1). This makes Serf a good candidate for an activation function.

- **Lower boundedness:** Activation functions must possess lower bounds in order to provide strong regularization effects. However, in the ReLU activation function a neuron receiving negative input will always output zero eventually become *dead* or inactive and hence useless. This is referred to as the *dying ReLU* phenomenon [29, 32]. It usually happens when the learning rate is high or if there is a large negative bias. By preserving of a small portion of negative information, Serf mitigates the aforementioned problem furthermore resulting in better expressivity and improved gradient flow. The negative bound for Serf is approximately 0.3484 (see Figure 1).
- **Differentiability:** Unlike ReLU, Serf is continuously differentiable. This is beneficial owing to the fact that it avoids singularities and any concomitant ill-effects during gradient-based optimization.
- **Preconditioner:** Serf is closely related to Swish which can be noticed in its first derivative. The first derivative of Serf is given as:

$$\begin{aligned} f'(x) &= \frac{2}{\sqrt{\pi}} e^{-\ln((1+e^x))^2} x \sigma(x) + \frac{f(x)}{x} \\ &= p(x) \text{swish}(x) + \frac{f(x)}{x} \end{aligned} \quad (2)$$

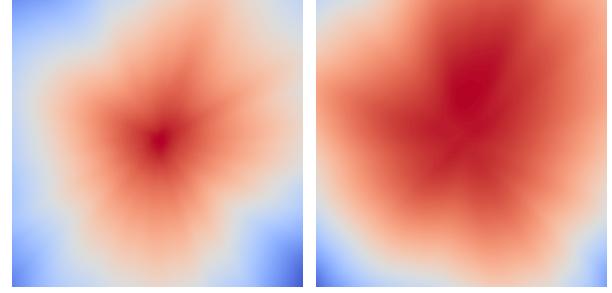


Figure 2. Output landscapes of a randomly initialized 6-layered neural network with ReLU (Left) and Serf (Right) activations.

Here, σ is the sigmoid function and $p(x)$ is a preconditioner function. Preconditioners make the gradients smoother and have been previously used extensively in optimization problems. The inverse of a symmetric positive definite matrix has been used as a preconditioner in case of gradient descent. Application of such preconditioners makes the objective function smoother thereby increasing the rate of convergence [2]. Therefore, the strong regularization effect contributed by such preconditioner in case of Serf makes the gradients smoother and optimization faster, thereby outperforming Swish as can be noticed in the experiments.

Mish also has a preconditioner which makes it perform better than Swish. The difference between Mish and Swish is that in Serf we used the error function (erf) whereas in Mish \tanh function is used. Serf, however, outperforms Mish in most experiments (see Experiments). We speculate that Serf's preconditioner function renders better regularization effects than that of Mish.

- **Smoothness:** Smooth loss landscapes indicates easier optimization with less local optima and hence better generalization minimizing influence of initializations and learning rates. The output landscapes of a ran-

domly chosen 6-layered neural network with ReLU and *Serf* activation functions has been shown in Figure 2. It is to be noted that output landscape is indicative of the loss landscape. We randomly initialize a 6-layered neural network, where we pass the x and y coordinates of each point in a grid as input, and plot the scalar network output for each grid point. For ReLU activation function, the output landscape of the neural network has sharp transitions in contrast to that of *Serf*. This conforms to the enhanced performance of *Serf* as compared to ReLU.

Please refer to Section 5 for more in depth analysis.

4. Experiments

In this section we will demonstrate and compare the performance of our proposed activation function, *Serf* when used in different state-of-the-art architectures on image, sequence and graph datasets for disparate tasks. All the scores reported are averages of 3 distinct runs which ensures robustness of the results. The experiments were carried out on a NVIDIA Tesla V100 with 32GB RAM.

We evaluate *Serf* on multiple tasks ranging from traditional image classification to Machine Translation. We also perform a set of ablations to gauge the performances of the activation functions on the basis of different configurations of hyperparameters.

4.1. Image Classification

For image classification, we have considered different standard architectures applied on CIFAR-10, CIFAR-100 and ImageNet. The experiments have been separated according to type of architectures and datasets.

CIFAR-10/100: We have considered different deep learning architectures (for CIFAR-10: SqueezeNet [17], Resnet-50 [13], WideResnet-50-2 [46], ShuffleNet-v2 [30], ResNeXt-50 [45], Inception-v3 [41], DenseNet-121 [16], MobileNet-v2 [40] and EfficientNet-B0 [42]; for CIFAR-100: Resnet-164 [14], WideResnet-28-10 [46], DenseNet-40-12 [16], Inception-v3 [41]) with three disparate activation functions, namely, ReLU (baseline), Mish and *Serf* (proposed). This has been done for image classification task on CIFAR-10 and CIFAR-100 datasets where for each network we have only changed the activation functions and have kept every other parameter constant for fair comparisons. Tables 1 and 2 show that *Serf* consistently outperformed both ReLU and Mish activation functions across all the architectures used in the experiment for both CIFAR-10 and CIFAR-100 datasets.

We have also used two recent architectures namely MLP Mixer [43] and Compact Convolutional Transformers (CCT) [11] and evaluated the performance on these

Methods	ReLU	Mish	Serf (Ours)
SqueezeNet	84.14	85.98	86.32
Resnet-50	86.54	87.03	88.07
WideResnet-50-2	86.39	86.57	86.73
ShuffleNet-v2	83.93	84.07	84.55
ResNeXt-50 (32 \times 4d)	87.25	87.97	88.49
Inception-v3	90.93	91.55	92.89
DenseNet-121	88.59	89.05	89.07
MobileNet-v2	85.74	86.39	86.61
EfficientNet-B0 (Swish)	78.26	78.02	78.41

Table 1. Top-1 % Accuracy values of different state-of-the-art methods for different activation functions on CIFAR-10

Methods	ReLU	Mish	Serf (Ours)
Resnet-164	74.55	75.02	75.13
WideResnet-28-10	76.32	77.03	77.54
DenseNet-40-12	73.68	73.91	74.16
Inception-v3	71.54	72.38	72.95

Table 2. Top-1 % Accuracy values of different state-of-the-art methods for different activation functions on CIFAR-100

Model	Activations	Top-1 % Acc	Top-5 % Acc
MLP-Mixer	GELU	64.14	96.71
	<i>Serf</i>	64.36	96.59
CCT	ReLU	79.05	97.72
	Mish	80.02	98.70
	<i>Serf</i>	80.23	98.65

Table 3. Top-1 and Top-5 % Accuracy values (classification) after 10 epochs of training MLP-Mixer for GELU (SOTA) and *Serf* activation functions on CIFAR-10 test dataset and 50 epochs of training Compact Convolutional Transformer (CCT) for ReLU, Mish and *Serf* functions on CIFAR-10 test dataset.

with a shorter training schedule. We have trained and evaluated the MLP Mixer on CIFAR-10 with two different activation functions, GELU (standard to MLP Mixer) and *Serf*. The Top-1 % and Top-5 % Accuracy values (see Table 3) suggest that *Serf*'s performance is comparable to GELU's (baseline) performance for MLP Mixer. We have also trained and evaluated CCT on CIFAR-10 with three different activation functions - ReLU, Mish and *Serf*. *Serf* clearly outperforms ReLU (baseline) and Mish in this case (see Table 3). The results indicate that *Serf* is a better activation function for transformer based architectures.

ImageNet: State-of-the-art architectures for ImageNet[5] classification utilize ReLU [35] activation function. For comparison purposes, we have selected 3 widely used ar-

Model	Activations	Top-1% Acc	Top-5% Acc
Resnet-50	ReLU	74.16	90.28
	Serf (Ours)	75.34	91.71
ResNeXt-50	ReLU	75.84	92.32
	Serf (Ours)	76.81	93.19
EfficientNet-B0	Swish	75.42	91.55
	Serf (Ours)	75.60	91.83

Table 4. Top-1% and -5% Accuracy values on the ImageNet dataset.

chitectures, namely, Resnet-50 [13], ResNeXt-50 [45], and finally Efficient-Net B0 [42]. However, it is to be noted that baseline activation function for Efficient-B0 is Swish [37]. Results in Table 4 demonstrate that our activation function outperforms the baseline in all the 3 cases suggesting that Serf works well even with large datasets like ImageNet.

4.2. Object Detection

Object detection is considered one of the important visual scene understanding tasks. In our case, we have considered Pascal VOC and MS-COCO datasets for object detection task using YOLOv3 [38] and tiny YOLOv3 architectures. We have evaluated Serf against Leaky ReLU which is intrinsic to the YOLOv3 framework. For fair comparisons we have only changed the activation function keeping other hyperparameters fixed as outlined in [38]. Mean Average Precision (MAP) scores in Table 5 clearly indicate that our proposed Serf outperforms the baseline leaky ReLU based architectures in the object detection task for both Pascal VOC and MS-COCO datasets.

Dataset	Model	Activations	MAP@.5	MAP@.5:.95
VOC	YOLOv3	LeakyReLU	74.0	47.3
		Serf (Ours)	76.6	50.1
	YOLOv3 Tiny	LeakyReLU	50.3	21.9
		Serf (Ours)	51.4	22.7
COCO	YOLOv3	LeakyReLU	51.2	32.5
		Serf (Ours)	53.3	33.4
	YOLOv3 Tiny	LeakyReLU	32.7	15.2
		Serf (Ours)	33.5	15.5

Table 5. Mean Average Precision scores for different object detection models on the Pascal VOC and MS-COCO datasets. LeakyReLU is intrinsic to YOLO framework.

4.3. Semi-supervised Node Classification

Following the implementations outline in [21], we have considered 3 different datasets, namely CITESEER, CORA and PUBMED for semi-supervised node classification using three disparate activation functions, namely, ReLU

(baseline), Mish and Serf (proposed). All training parameters and hyper-parameters have been kept same as mentioned in [21] for fair comparisons. Table. 6 shows that Serf either performed equally well or better than both ReLU and Mish activation functions across the three different datasets, thereby indicating versatility of the proposed activation function.

Dataset	ReLU	Mish	Serf (Ours)
CORA	81.5	81.7	81.7
CITESEER	70.3	71.3	71.7
PUBMED	79.0	79.3	79.4

Table 6. Top-1 % Accuracy values of different state-of-the-art GNN semi-supervised node classification methods for different activation functions on CORA, CITESEER and PUBMED.

4.4. Machine Translation, Sentiment Classification & Multi-modal Entailment

In this section, we have demonstrated the effectiveness of our proposed Serf activation function in Machine Translation and Sentiment Classification tasks. We have considered 3 different architectures and datasets.

For Machine Translation we have used a sequence-to-sequence Transformer [44] Encoder-Decoder based model trained (for 20 epochs) on the the Multi30k dataset for German-English translation [9]. For comparison purposes, we have considered ReLU, GELU, Mish and Serf (proposed) and observed that Serf outperformed the remaining three activation functions as suggested by the BLEU scores shown in the Table 7.

For sentiment classification, we have considered two datasets, namely imdb movie review sentiment and Pol Emo 2.0 sentiment datasets. For the imdb movie review sentiment dataset [31], we have considered: (i) a simple architecture consisting of a 1D conv net with a text embedding layer which we have trained using three different activation functions and noticed that Serf outperformed the other two activation functions (ReLU and Mish) suggesting that Serf also works well with simple architectures (see Table 8), and (ii) a 4-layer Transformer model which we have also trained for 20 epochs for each of the three activation functions eventually obtaining the best results for the proposed Serf function (see Table 8). For the Pol Emo 2.0 sentiment database [23], we have used a BERT based model [6] with a classification head for two different activation functions, Mish and Serf. The Precision, Recall and F1-scores suggest that Serf performed equally well or better than Mish for this task (see Table 9).

For multi-modal entailment task, we have used the multi-modal entailment database, recently introduced by

the Google Research ¹. We have used a smaller variant of the original BERT model. The code used for this purpose is available at ². We have used two activation functions for comparison purposes: GELU and *Serf*. Table 10 shows the accuracies on test dataset averaged over 5 runs (each trained for 10 epochs). The accuracy values suggest that *Serf* performs marginally better than GELU in this case.

Score	ReLU	GELU	Mish	Serf (Ours)
BLEU	35.55	35.62	35.36	36.06

Table 7. BLEU scores of seq2seq Transformer model (after training for 20 epochs) for different activation functions on Multi30k test dataset.

Model	ReLU	Mish	Serf (Ours)
1D conv with text-embedding	85.36	85.99	86.18
4-layer Transformer model	88.82	88.99	89.03

Table 8. Top-1 % Accuracy values of 1D conv net with a text embedding layer and 4-layer Transformer model for ReLU, Mish and *Serf* on imbd movie review sentiment dataset.

Activation	Precision	Recall	F1-score
Mish	0.8374	0.8329	0.8346
<i>Serf</i> (Ours)	0.8377	0.8330	0.8342

Table 9. Precision, Recall and F1-scores for different activation functions for sentiment classification using BERT on Pol Emo 2.0 sentiment database.

Metric	GELU	Serf (Ours)
Mean Accuracy	85.28	85.42

Table 10. Mean Accuracy values of GELU and *Serf* based architectures for multi-modal entailment task.

4.5. Ablations

Model hyperparameters play an important role in the training and optimization of neural networks thus having direct consequences in the generalizability of a network. Such hyper-parameters include network depths, network widths, type of weight initializations, dropout rates, batch sizes, learning rates, and optimizers. Here we analyze and compare the impacts of different hyper-parameters on our chosen networks with three different activation functions namely Swish, Mish, and *Serf*. We have used MNIST and CIFAR-10 datasets for this purpose.

¹<https://github.com/google-research-datasets/recognizing-multimodal-entailment>

²<https://github.com/sayakpaul/Multimodal-Entailment-Baseline>

4.5.1 MNIST

- **Dense Units:** The number of dense units refers to the number of neurons present in a dense layer. In this case we have used a 4 layered architecture with one dense layer followed by a Batch Normalization Layer and SGD [39] as an optimizer. We observe that as the number of dense units increases, the model complexity increases and *Serf* outperforms Swish and Mish (Fig 3). This suggests that *Serf* works well with complex models. This has also been noticed in other experiments.

- **Dropout Rates:** As the dropout rate increases, the overall performance for all three activation functions drop, however, the performance degradation for *Serf* is relatively less than Swish and Mish (Fig 3).

- **Initializers:** The performance of *Serf* is better than both Swish and Mish in all except for random uniform initialization (Fig 3). This suggests that *Serf* is a better candidate compared to its contemporaries.

- **Learning Rates:** With varying learning rates, *Serf* performs better than both Swish and Mish (Fig 3). Particularly, with higher learning rates, the degradation is quite pronounced in Swish and not that much in Mish and *Serf*. We have used SGD [39] as an optimizer in this case.

- **Optimizers:** In this case, with varying optimizers, the overall performance of *Serf* is equal or marginally better than Swish and Mish (Fig 3). Performance drop can be noticed for all three activation functions in case of Adagrad optimizer [8].

- **Number of layers:** In this case, each dense layer was followed by a Batch Normalization layer. As the number of dense layers increases, models become complex and optimization becomes difficult. The degradation in the performances for all the three different activation functions conforms the aforementioned fact. However, *Serf* maintained a significantly higher accuracy as compared to Swish and Mish (Fig 3). ³.

4.5.2 CIFAR-10

We have used a ResNet-18 model with a dense layer and a classification head in tandem. The results are obtained with training the model over multiple runs for 20 epochs, which gives a decent convergence point.

- **Batch Size:** We observed that with decreasing training batch sizes, the performance for all the competing activation functions drop (Fig 4), however, *Serf* holds

³Code: <https://anonymous.4open.science/r/Serf-3630/>

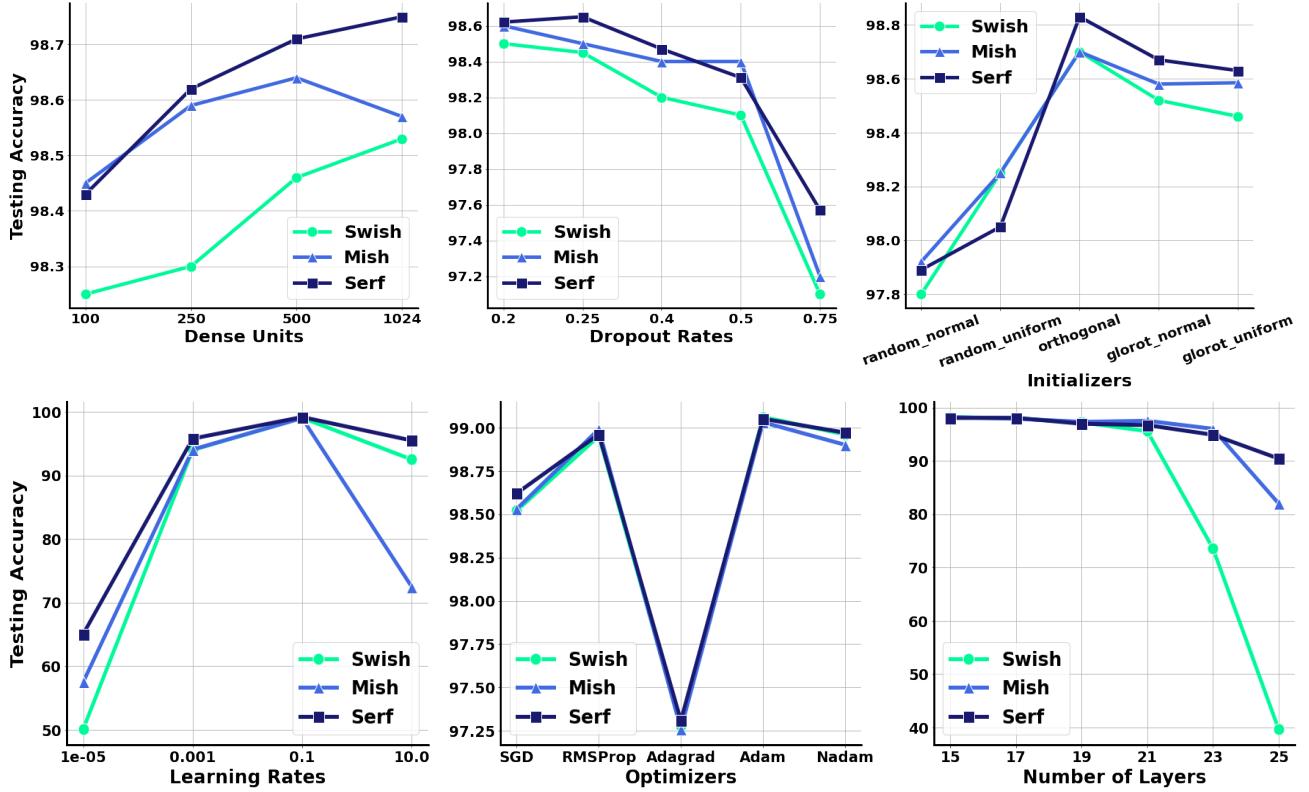


Figure 3. Ablations for MNIST dataset. Top: Testing Accuracies vs Dense Units (Left), Dropout Rates (Middle) and Initializers (Right) for Swish, Mish and Serf. Bottom: Testing Accuracies vs Learning Rates (Left), Optimizers (Middle) and Number of Layers (Right) for Swish, Mish and Serf.

the better position out of all three over all the batch sizes. Adam [20] is used as the optimizer here.

- **Optimizers:** In this case, with varying optimizers, the overall performance of Serf is equal or marginally better than Swish and Mish (Fig 4). Performance drop can be noticed for all three activation functions in case of [8] and SGD optimizers [39].
- **Learning Rates:** Serf is observed to be performing better or equal to both Mish and Swish on all of the learning rates evaluated barring 0.1 where a steeper drop is observed in Serf compared to the other two activation functions (Fig 4). Adam [20] is used as the optimizer here.

5. Analysis

Typically first derivatives of activation function are responsible for parameter updates, for instance, in a stochastic gradient-based optimization scheme. The value of a gradient plays an important role in this regard. Final update of a parameter is dependent on this value multiplied with a learning rate which determines the speed of convergence. Furthermore, in deep neural networks Batch Normalization

(BN) is used in conjunction with activation functions. Considering the best practices, that is, normalized input, BN attempts to maintain the mean output close to 0 and the output standard deviation close to 1. This ensures that almost around 87% of the values are within 1.5 standard deviation of the mean. Considering this range in the Fig 1, we can observe that the first derivative for Serf lies above Mish which lies above Swish. Therefore, we can consider that the first derivative of Serf is $\mu(> 1)$ times more than that of Mish. Therefore, the effective learning rate is increased for Serf which leads to faster and better convergence.

Moreover, the pre-conditioner equation from the Equation (2) can be re-written as:

$$g(x) = \frac{2}{\sqrt{\pi}} e^{-(\ln(1+e^x))^2} \sigma(x) \frac{e^{2(\ln(1+e^x))} + 1}{e^{2(\ln(1+e^x))} - 1} \quad (3)$$

$$f'(x) = g(x) \text{Mish}(x) + \frac{f(x)}{x} \quad (4)$$

where $g(x)$ acts as a pre-conditioner. Mish has been shown to have a pre-conditioning effect over Swish which actually helped in the performance. Here, similarly we show that Serf has a pre-conditioning effect over Mish making the

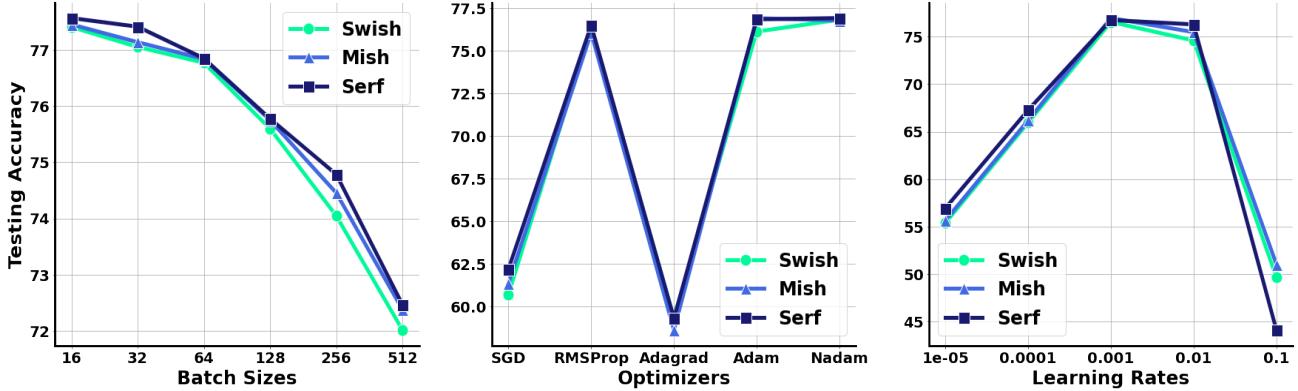


Figure 4. Ablations for CIFAR-10 dataset. Testing Accuracies vs Batch Sizes (Left), Optimizers (Middle) and Learning Rates (Right) for Swish, Mish and Serf.

gradient even smoother and thereby providing stronger regularization effect.

The same $p(x)$ (pre-conditioner of Serf over Swish) from the Equation (2) can also be re-written as:

$$p(x) = r(x)\Delta(x) \quad (5)$$

$$\begin{aligned} r(x) &= \frac{e^{(-\ln(1+e^x))^2} (e^{2\ln(1+e^x)} + e^{-2\ln(1+e^x)} + 2)}{2\sqrt{\pi}} \\ &= \frac{e^{(\ln(1+e^x))^2}}{2\sqrt{\pi}} ((1+e^x)^2 + (1+e^x)^{-2} + 2) \\ &\geq \frac{e^{(\ln(1+e^x))^2}}{2\sqrt{\pi}} (2+2) \quad (\text{Young's inequality}) \quad (6) \\ &\geq \frac{4}{2\sqrt{\pi}} \quad (\text{since } e^{(\ln(1+e^x))^2} \geq 1) \\ &> 1 \end{aligned}$$

where $\Delta(x)$ is the pre-conditioner of Mish over Swish and $r(x) \geq 1$ (in the operating range) which indicates $p(x)$ is better.

6. Computational Time Efficiency

We performed computational efficiency study for the prominent activation functions used in the community. Results presented in Table 11 show that despite its superior performance across a variety of tasks, the computational time of Serf is more as compared to ReLU, whereas, it is comparable with GELU, Mish and Swish. We have used system with a NVIDIA Tesla V100 GPU and 32 GB RAM to perform these experiments.

7. Conclusions and Future Works

In this paper, we proposed a novel activation function which has demonstrated properties such as upper unbound-

Activation	Forward Pass	Backward Pass
ReLU	$5.41 \pm 0.42 \mu\text{s}$	$5.72 \pm 1.59 \mu\text{s}$
LeakyReLU	$5.63 \pm 0.74 \mu\text{s}$	$6.08 \pm 0.89 \mu\text{s}$
GELU	$8.91 \pm 1.22 \mu\text{s}$	$9.31 \pm 1.56 \mu\text{s}$
Swish	$8.52 \pm 1.37 \mu\text{s}$	$10.85 \pm 2.23 \mu\text{s}$
Mish	$7.59 \pm 2.66 \mu\text{s}$	$9.03 \pm 2.92 \mu\text{s}$
Serf(Ours)	$7.62 \pm 1.54 \mu\text{s}$	$10.91 \pm 1.68 \mu\text{s}$

Table 11. Computational time comparison for different activation functions for a $32 \times 32 \times 3$ input in a PreActResnet-18 model.

edness, lower boundedness, non-monotonicity and smoothness which are the desired for an activation function. Experimental results with different state-of-the-art architectures on varied datasets for multiple disparate tasks demonstrate that the proposed Serf outperforms the baseline ReLU performance and as well as other activation functions like Swish, Mish and GELU by a good margin. The results can be improved with desired hyperparameters for Serf which can be obtained with a hyperparameter search.

Serf opens up a plethora of opportunities to move forward. Probable future works include (1) the understanding of the importance and contribution of pre-conditioner as a regularizer and how modifying it can have an impact on the final results; this can lead to the development of more effective activation functions, (2) the development and exploration of probabilistic version of Serf as shown in [28], (3) the development of parameterized Serf like PReLU, and finally (4) comparison the performance of Serf with other contemporary activation functions for tasks such as image super-resolution, image reconstruction, etc. Overall, Serf is a simple, effective and versatile activation function which can be incorporated in any neural network for better training and performance gains.

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