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# Image2Audio: Facilitating Semi-supervised Audio Emotion Recognition with Facial Expression Image

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## Abstract

There is a large amount of public available labeled image-based facial expression recognition datasets. How could these images help for the audio emotion recognition with limited labeled data according to their inherent correlations can be a meaningful and challenging task. In this paper, we propose a semi-supervised adversarial network that allows the knowledge transfer from the labeled videos to the heterogeneous labeled audio domain hence enhancing the audio emotion recognition performance. Specifically, face image samples are translated to the spectrograms class-wisely. To harness the translated samples in a sparsely distributed area and construct a tighter decision boundary, we propose to precisely estimate the density on feature space and incorporate the reliable low-density sample with an annealing scheme. Moreover, the unlabeled audios are collected with the high-density path in a graph representation. As a possible "recognition via generation" framework, we empirically demonstrated its effectiveness on several audio emotional recognition benchmarks.

## **1. Introduction**

The advancement of emotion recognition with the modalities other than facial image is largely hindered by the available labeled data [1, 2, 24, 19, 14, 25]. However, the available image data for facial expression recognition (IFER) are relatively richer [31, 27]. Many recognitive psychology studies evidenced the correlation of a person's facial expression and the emotional state content in their voice [8, 40]. Therefore, a mapping of these two heterogeneous domains can be potentially attained.

Form the generation perspective, many works have been proposed for visual-audio transfer. For example, [7] use the conditional generative adversarial networks (GAN) [12, 44], and [13] propose to apply the Cycle GAN. However, these methods target for generating realistic samples with good visual/auditory quality, and not specially designed



(a) True Example (b) High Density (c) Low Density Figure 1: Spectrogram representation of raw audio data. In each subfigure, the left column represents samples who belong to emotion Happy. The right column represents samples of emotion Sad. a) is the spectrograms of labeled audio modal. b) is the generated high-density spectrograms. c) is the generated low-density spectrograms.

from the recognition with data augmentation perspective.

Conventionally, the GAN frameworks are not wellmatched to supervised/semi-supervised recognition tasks [33, 26, 29]. This is because of the GAN-generated results are expected to align with the central part of the real data distribution [27]. However, the tight decision boundary highly relies on the reliable samples distributed in the lowdensity areas of the feature space [34, 30, 23, 20, 32, 18, 22, 21]. Thus, the generated samples usually cannot support the network to adjust the boundary.

Recently, [2] propose to generate AER data with labeled paired visual-audio data. However, this setting is somewhat weird considering the number of labeled visual-audio pairs is even more limited than labeled audio data since the latter is a subset of the former.

In this paper, we propose to augment the audio-based emotion recognition with the large scale labeled visual IFER data following an unpaired semi-supervised heterogeneous data augmentation manner. Specifically, we achieve the vicinal risk minimization using a semi-supervised classification-aware face-spectrogram translator with the GAN [12, 43, 28, 17] and variational autoencoder (VAE) [11, 6] as its backbone. The facial expression images and spectrograms are not necessary to be paired for our training of the translator, which enables us to resort widely available



Figure 2: An overview of the model architecture. An example in the source domain is translated to the target domain in the translation unit. Meanwhile translated examples are categorized by density. Low-density samples are used in the adversarial setting. High-density samples are utilized as augmented examples.

IFER data. Our setting can also be regarded as the semisupervised domain adaptation problem [45].

To summarize, our contributions are: 1) We evidenced that it is possible to facilitate audio emotion recognition with limited labeled data using a large amount of labeled IFER data by exploring the visual-audio correlation in an unpaired manner. 2) We propose a novel classificationaware semi-supervised translator that can well address the large gap of heterogeneous domains on pixel-level. 3) We give a more precisely density estimation to incorporate reliable low-density generation with an annealing scheme and explore the usability of unlabeled target samples following the high-density path on a graph.

## 2. Proposed methods

For the unpaired semi-supervised domain adaptation setting, there is a totally labeled source domain  $\mathcal{D}_s = \{(x_i^s, y_i^s)\}_{i=1}^{m_s}$  (e.g., IFER data) and a partially labeled target domain (e.g., audio emotion data). We denote the labeled part as  $\mathcal{D}_t = \{(x_i^t, y_i^t)\}_{i=1}^{m_t}$  while the unlabeled part as  $\mathcal{D}_u = \{(x_i^u)\}_{i=1}^{m_u}$ .  $m_s, m_t$  and  $m_u$  are the number of samples in each domains, and usually the avaliable  $m_s, m_u$ is larger than  $m_t$ . We have the shared K classes in all domains, for example the shared K expression in audio and visual datasets. Our objective is learning on  $\mathcal{D}_s, \mathcal{D}_t$  as well as the training set of  $\mathcal{D}_u$ , and evaluate on the test set of  $\mathcal{D}_u$ .

#### 2.1. Classification-Aware augmentation

In the unpaired semi-supervised domain adaptation setting, the AER classifier has relatively limited labeled examples in the audio domain. We propose to generate the new audio spectrogram that we are confident of its label.

We generate a new spectrogram according to the learned conditional distribution p(x|z) based on a latent code z. The latent code space of z is constrained to be shared among the visual and audio domain and the latent component is also

constrained to have the same semantic meanings in the two domains. The latent feature distribution of visual and audio data are expected to align with each other class-wisely.

We transfer the labeled visual data to its corresponding audio version while maintaining its class label. The generation is conditioned on the latent code of labeled IFER data and the generated spectrogram is assumed to preserve the emotional feature of the input IFER data. In the feature space, these data are expected to present the properties of a certain class of real spectrograms data points clustering and form a high-density audio spectrograms area together.

Based on the work of [16], our proposed translation unit has two VAEGANs,  $(Enc_s, Dec_s, Dis_s)$  and  $(Enc_t, Dec_t, Dis_t)$  for the audio spectrogram domain and the IFER domain respectively. The two autoencoders  $(Enc_s, Dec_s)$  and  $(Enc_t, Dec_t)$  share parameters weight at a few layers near the latent vector so that the spectrogram and the IFER data share the latent space.

 $Dis_t$  joint parameterizes the classifier and the true-fake discriminator [9]. The class K + 1 refers to the new class representing generated data.

### 2.2. Low density sample annealing

The translation unit is co-trained with the classifier  $Dis_t$ in a round-based training manner. During the training process, the translation unit generates audio spectrograms of higher density in the later batch. We propose to incorporate the reliable generated audio spectrograms  $\tilde{x}^t$  in each batch. The low-density portion is used in the adversarial training in the translation unit. The set of all the generated low-density examples is denoted as  $D_g$  hereinafter. The high-density portion is used as new labeled training data in  $D_t$ .

In the proposed annealing scheme, we have a hyperparameter  $\epsilon$  that increases as the training proceeds. For every batch, the  $\epsilon\%$  generated spectrograms with the highest density are added to  $D_l$ , the rest is added to  $D_g$ . At the beginning of the training, all the generations are set to  $D_g$ . When the training converges,  $\epsilon\%$  increase to 0.8.

**Density estimation**. Because the  $x^t$  is generated by the decoder  $Dec_t$  in a trained  $VAE_t$ . We are able to estimate a pretty tight bound of the density of a spectrogram example x. Recall, in a variational auto-encoderas, the evidence lower bound is a lower bound of the density  $\log p(x):\log p(x) \ge \mathbb{E}_{q(\mathbf{z}|\mathbf{x})} \left[\log \frac{p(\mathbf{x}|\mathbf{z})p(\mathbf{z})}{q(\mathbf{z}|\mathbf{x})}\right]$  where z is the latent variable. We can approximate the density of a generated spectrogram example x with importance sampling methods on the distribution of q(z|x). In fact there are many well established methods to do more computationally efficient estimation [4][37][10].

#### 2.3. Reliability path

We assume, in the feature space, similar points are likely to share the same label and we adopt a regularizer to enforce



Figure 3: Graph-based manifold representation. Dark blue represents labeled, light blue represents unlabeled.

this assumption. We propose to approximate the manifold by constructing a graph representation of all the examples in  $D_t$  and  $D_u$  in the feature space. We first construct a reliability path on the graph representation that all the nodes on it share the same label whenever the node's label is known. Then, the unlabeled examples on a reliability path is assigned with the path's label.

**Graph representation**. [3] Given n points  $x_1, ..., x_n$  in  $\mathbb{R}^l$ , we construct a weighted graph with N nodes, one for each spectrogram in the  $D_t$  and  $D_u$ , and a set of edges connecting neighboring nodes. Nodes i and j are connected by an edge if  $||f(x_i) - f(x_j)||^2 \leq \beta$ , parameter  $\beta \in \mathbb{R}$ . Weight the edge with a gaussian radial basis function: $W_{ij} = e^{-\gamma ||f(x_i) - f(x_j)||^2}$ . An example of graph representation construction is shown in Fig. 3.

We define the smoothness of a graph representation  $S = \frac{1}{2} \sum_{ij} (y_i - y_j)^2 W_{ij}$  where  $y_i, y_j$  are the labels of node i, j, they are either known or predicted with  $Dis_t$ . S measures the smoothness. The lesser S is, the more smoothy the graph is. S can be computed with the Laplacian Eigenmaps  $S = y^T Ly$  where y is the labels on the graph who depends on  $Dis_t$  and L is graph laplacian [3]. According to [42], we add S to the objective function as a regularization term.

#### 2.4. Training objective and its interpretation

There are three sources of data augmentation in our method: the high density generated spectrograms translated from IFER data are the new supplement to  $D_t$ ; the low density generated spectrograms  $D_g$  that help  $dis_t$  learn the low-density separation, and those examples in  $D_u$  who are provided with label via the reliability path.

In the translation unit, let  $GAN_{s \to t}$  denote the GAN consists of the encoder  $Enc_s$ , generator  $Dec_t$  and the discriminator  $Dis_t$ .  $GAN_{s \to t}$  converts IFER data to spectrogram. In this generation path,  $P_{Dis_t}(K + 1|x)$  is the true or fake signal for the adversarial training. Similarly we denote  $GAN_{t \to s}$  as the GAN consists of  $Enc_t$ ,  $Dec_s$  and the discriminator  $Dis_s$ .  $Dis_s$  is a regular discriminator.  $VAE_s$ ,  $VAE_t$ ,  $GAN_{s \to t}$ ,  $GAN_{t \to s}$  together are the translation unit that translate IFER data to audio spectrogram. The learning objective includes three components: the IFER data and spectrogram data can be reconstructed in  $VAE_s$  and  $VAE_t$  respectively; minimization the GAN loss of the translation from IFER to spectrogram as well as the translation in the other way; the cycle-reconstruction loss of

the two direction of translation  $\mathcal{L}_{s \to t}$ ,  $\mathcal{L}_{t \to s}$ :

 $\min_{\substack{(Enc_s, Enc_t, Dec_s, Dec_t, Dis_s, Dis_t)(Dis_s, Dis_t)(Ds_s, Dt_t, Du)}} \left[ \mathcal{L}_{VAE_s}(Enc_s, Dec_s) + GAN_{t \to s}(Enc_t, Dec_s, Dis_s) + \mathcal{L}_{t \to s}(Enc_t, Dec_s, Enc_s, Dec_t) + \mathcal{L}_{VAE_t}(Enc_t, Dec_t) + GAN_{s \to t}(Enc_s, Dec_t, Dis_t) + \mathcal{L}_{s \to t}(Enc_s, Dec_t, Enc_t, Dec_s) \right]$ 

For the paired training data from source and target domain is available or, in another word, we know the ground truth translation of the input example, we follow the philosophy of fix point learning [39] to replace the objective function  $GAN_{t\to s}(Enc_t, Dec_s, Dis_s)$  and  $GAN_{s\to t}(Enc_s, Dec_t, Dis_t)$  in Equation (8) to the L1 loss between the ground truth translation and the generated one:

$$GAN_{t \to s}(Enc_t, Dec_s, Dis_s) \to \mathcal{L}_{l_1}(G(Enc_t, Dec_s), GT_S)$$
$$GAN_{s \to t}(Enc_s, Dec_t, Dis_t) \to \mathcal{L}_{l_1}(G(Enc_s, Dec_t), GT_T)$$

where  $\mathcal{L}_{l_1}$  indicates the  $l_1$  loss,  $G(Enc_s, Dec_t)$  denotes the spectrograms generation from IFER data.  $G(Enc_t, Dec_s)$  means similarly.  $GT_T$  and  $GT_S$  represent the ground truth audio and image samples respectively.

Lastly, the smoothness regularizer S encourages the examples of the same class from  $D_t$  and  $D_u$  clustering in the features space. The overall objective function for  $Dis_t$  is:

$$\max_{Dis_{t}} \underset{x \in D_{g}}{\mathbb{E}} log P_{Dis_{t}}(K+1|x) + \underset{x,y \in D_{t}}{\mathbb{E}} log P_{Dis_{t}}(y|x)$$
$$+ \underset{x \in D_{u}}{\mathbb{E}} [log P_{Dis_{t}}(y < K+1|x)$$
$$+ \underset{k=1}{\overset{K}{\sum}} P_{Dis_{t}}(k|x) log P_{Dis_{t}}(k|x)] - \lambda S$$

where  $S = y^T L y$ ,  $\lambda$  is a hyper-parameter to control a tradeoff between smoothness term and classification.

### **3.** Experiments

Extensive experiments have been conducted on two publicly available multimodal emotion expression datasets. CREMA-D [5] is a multi-modal emotion data set with both facial and audio expressions. 91 actors and actresses are participated to generate the six universal emotions: Happy, Sad, Anger, Fear, Disgust and Neutral in 7442 clips. RAVDESS [35] includes 24 gender-balanced professional actors vocalizing two statements in Neutral, Calm, Happy, Sad, Angry, Fearful, Disgust and Surprised emotions. There are a totally of 2452 trials.

[2] separate both CREMA-D and RAVDESS to four parts, i.e., S1 for classifier training, S2 and S3 for the additional network structure's training, and S4 for testing. We follow their setting and use S1 for thee labeled training set, S2 and S3 as the unlabeled training data, S4 for testing.



Figure 4: Confusion matrix for AER classification on CREMA and RAVDESS datasets using our methods.

The large scale audio clips are hard to collect, especially the number of the actor is very limited. To augment the audio recognition, we propose to utilize the facial image in both of these multi-modal datasets and the large scale IFER datasets: CMU Multi-PIE, CK + [36], MMI Dataset [41], Oulu-CASIA VIS Dataset [46].

For these IFER datasets, we only use the data with shared emotions with CREMA-D or RAVDESS datasets. All of these IFER datasets are merged into a large one. We do not use the video-based facial expression recognition version of IFER datasets is because the expression development (from neutral to the apex of expression) of these datasets is essentially different from the AER which has the same emotion from the start to the end. Moreover, the correlation of paired facial expression image and audio data has been evidenced by many prior works.

For the audio modal of CREMA-D, RAVDESS, we make use of spectrogram representation of the raw audio signals. We resize the spectrograms to  $156 \times 64$  in 2-D array. The samples of extracted audio representation in RAVDESS are shown in Fig. 1 (a).

We measure the classification accuracy gains from data augmentation. The main results are shown in Table 1. In Experiment 1 we do not utilize the pairing information between the visual and audio modal of each RAVDESS clip. The second experiment works with the same dataset as Experiment 1, but we consider the pairing information in this case which means we calculate the  $l_1$  loss of the visual to audio and audio to visual translation in the training objective. Experiments 3 and 4 are based on IFER datasets and CREMA-D with a similar setting as Experiments 1 and 2.

In addition to the metric above. We adopt the evaluation metric for generated samples proposed by [38], the Inception Score (IS). We quantify the quality of generated spectrograms with  $exp(\mathbb{E}_x KL(p(y|x)||p(y)))$  and make use of an Inception network pre-trained on performing emotion recognition in real spectrogram datasets, e.g., the learned

	UP IFER CRE	P IFER CRE	UP IFER RAV	P IFER RAV
Base	30.81%	-	30.65%	-
- Low - Rel	49.2%	51.17%	50.34%	53.12%
- Low	51.83%	54.68%	52.74%	53.55%
- High - Rel	41.1%	43.82 %	42.9%	42.71%
All	54.53%	58.71%	53.34%	56.12%
IS BaseScore	3.12	-	3.24	-
IS Low	2.65	2.63	2.77	2.80
IS High	2.72	2.84	2.87	2.89
FID Low	64.2	63.7	59.1	57.5
FID High	61.3	60.4	57.5	56.2

Table 1: Classification accuracy and generation quality metric. UP denotes not using pairing information in bimodal datasets. P means using pairing information. CRE, RAV mean the two multi-modal datasets. IFER means the merged large IFER dataset. Base refers to learn to classify the spectrograms only with labeled examples and there is no knowledge transferring from IFER data sets. - Low - Rel refers to learn to classify with labeled target examples  $D_t$ that are supplemented with the new spectrograms generated from IFER data. - Low refers to we further supplement  $D_t$ by assigning labels to data in  $D_u$  with the reliability path. -High - Rel means we do not supplement  $D_t$  with data augmentation. All means adopting all the proposed techniques.

classifier in our framework as [2]. The higher the IS is the better the quality of the generated samples. Another applied qualitative metric is the Frechet Inception Distance (FID) [15]. It compares the statistics of generated samples to the real ones, instead of only evaluating generated ones. Lower FID values mean better image quality and diversity.

The translation quality metric is reported in Table 1 lower part. To reflect the comparative goodness of the generated samples, we use the spectrogram representations of real audio in the comparison which are denoted as BaseScore. The samples of generated high-density examples and low-density examples are shown in Fig. 1. (b)(c).

### 4. Conclusions

We proposed a novel unpaired semi-supervised data augmentation method which can also be regard as a image-level heterogeneous semi-supervised domain adaptation framework. It is based on a GAN and VAE backbone with joint parameterized discriminator and classifier. The modules are optimized with a serials of semi-supervised objective. Other than explicitly class-aware conditional alignment, we also propose to give a tighter support of decision boundary in semi-supervised setting by exploring the lowdensity area. We encourage the generation of low-density sample with precisely density estimation while selecting the reliable samples following the high density-path in a graph. We empirically demonstrated the superiority of our method over many baselines and shown its generality on semi-supervised domain adaptation benchmarks.

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