Understanding the Disharmony between Dropout and Batch Normalization by Variance Shift

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Abstract

This paper first answers the question “why do the two most powerful techniques Dropout and Batch Normalization (BN) often lead to a worse performance when they are combined together in many modern neural networks, but cooperate well sometimes as in Wide ResNet (WRN)?” in both theoretical and empirical aspects. Theoretically, we find that Dropout shifts the variance of a specific neural unit when we transfer the state of that network from training to test. However, BN maintains its statistical variance, which is accumulated from the entire learning procedure, in the test phase. The inconsistency of variances in Dropout and BN (we name this scheme “variance shift”) causes the unstable numerical behavior in inference that leads to erroneous predictions finally. Meanwhile, the large feature dimension in WRN further reduces the “variance shift” to bring benefits to the overall performance. Thorough experiments on representative modern convolutional networks like DenseNet, ResNet, ResNeXt and Wide ResNet confirm our findings. According to the uncovered mechanism, we get better understandings in the combination of these two techniques and summarize guidelines for better practices.

1. Introduction

Srivastava et al. [28] brought Dropout as a simple way to prevent neural networks from overfitting. It has been proved to be significantly effective over a large range of machine learning areas, such as image classification [26, 2], speech recognition [9, 5, 3] and even natural language processing [18, 15]. Before the birth of Batch Normalization (BN), it became a necessity of almost all the state-of-the-art networks and successfully boosted their performances against overfitting risks, despite its amazing simplicity.

Ioffe and Szegedy [17] demonstrated BN, a powerful
skill that not only sped up all the modern architectures but also improved upon their strong baselines by acting as regularizers. Therefore, BN has been adopted in nearly all the recent network structures [31, 30, 13, 34] and demonstrates its great practicability and effectiveness.

However, the above two powerful methods always fail to obtain an extra reward when combined together practically [19]. In fact, a modern network even performs worse and unsatisfactorily when it is equipped with BN and Dropout simultaneously in their bottleneck blocks. [17] had already realized that BN eliminates the need for Dropout in some cases, and thus conjectured that BN provides similar regularization benefits as Dropout intuitively. More evidences are provided in recent architectures such as ResNet/PreResNet [10, 11], ResNeXt [32], DenseNet [16], where the best performances are all obtained by BN with the absence of Dropout. Interestingly, a recent study Wide ResNet (WRN) [33] show that it is positive for Dropout to the absence of Dropout. Interestingly, a recent study Wide ResNet (WRN) [33] show that it is positive for Dropout to

2. Related Work and Preliminaries

Dropout [28] can be interpreted as a way of regularizing a neural network by adding noise to its hidden units. Specifically, it involves multiplying hidden activations by Bernoulli distributed random variables which take the value 1 with probability \( p \) \((0 \leq p \leq 1)\) and 0 otherwise. Importantly, the test scheme is quite different from training. During training, the information flow goes through the dynamic sub-network. In the test phase, the neural responses are scaled by the Dropout retain ratio. In order to approximate an equally weighted geometric mean of the predictions of an exponential number of learned models that share parameters. Consider a feature vector \( x = (x_1 \ldots x_d) \) with channel dimension \( d \), \( x_k = a_k x_k(k = 1 \ldots d) \) during the training phase if we apply Dropout on \( x \), where \( a_k \sim P \) comes from the Bernoulli distribution [7]:

\[
P(a_k) = \begin{cases} 
1 - p, & a_k = 0 \\
p, & a_k = 1 \\
0, & \text{otherwise}
\end{cases}
\]  

and \( a = (a_1 \ldots a_d) \) is a vector of independent Bernoulli random variables. At test time for Dropout, one should scale down the weights by multiplying them by a factor of \( p \). As introduced in [28], another way to achieve the same effect is to scale up the retained activations by multiplying by \( 1/p \) at training time and not modifying the weights at test time. It is more popular on practical implementations, thus we employ this formula of Dropout in both analyses and experiments.

The mismatch of variance could lead to an instability (see red curve in Fig. 1). As the signals go deeper, the numerical deviation on the final predictions may amplify, which drops the system’s performance. We name this scheme as “variance shift” for simplicity. Instead, without Dropout in every bottleneck block, the real neural variances in inference appear very closely to the moving ones accumulated by BN (see blue curve in Fig. 1), which is also preserved with a higher test accuracy.

Theoretically, we deduced the “variance shift” under two general conditions in modern networks’ bottleneck blocks, and found a satisfied explanation for the aforementioned mystery between Dropout and BN. Furthermore, a large range of experimental statistics from four representative modern convolutional networks (i.e., PreResNet, ResNeXt, DenseNet, Wide ResNet) on CIFAR10/100 datasets verified our findings. Finally, we summarized the understandings based on our theory and experiments, which can serve as guidelines in practice.
over multiple training mini-batches. They are all obtained by implementations of moving averages [17] and are fixed for linear transform during inference:

\[
\hat{x} = \frac{x - E_{\text{Moving}}(x)}{\sqrt{\text{Var}_{\text{Moving}}(x) + \epsilon}}.
\]  

3. Theoretical Analyses

From the preliminaries, one can notice that Dropout only ensures an "equally weighted geometric mean of the predictions of an exponential number of learned models" by the approximation from its test policy, as introduced in the original paper [28]. This scheme poses the variance of the hidden units unexplored in a Dropout model. Therefore, the central idea is to investigate the variance of the neural response before a BN layer, where the Dropout is previously applied. Following [8], we first start by studying the linear regime. Further, if a Dropout layer is applied after the last BN layer in this bottleneck block, it will be followed by the first BN layer in the next bottleneck block. Therefore, we only need to consider the cases where Dropout comes before BN. Meanwhile, we also need to consider the number of convolutional layers between Dropout and BN. 0 or 1 convolutional layer is obviously necessary for investigations, yet 2 or more convolutional layers can be attributed to the first case via similar analyses. To conclude, we have two cases generally, as shown in Fig. 2. Importantly, the Wide ResNet with Dropout exactly follows the case (b) formulation.

In case (a), the BN layer is directly subsequent to the Dropout layer and we only need to consider one neural response \( X = \alpha_k \frac{1}{p} x_k \), where \( k = 1, \ldots, d \) in training phase and \( X = x_k \) in test phase.

In case (b), the feature vector \( x = (x_1, \ldots, x_d) \) is passed into a convolutional layer (similar deduction can be conducted here if it is a fully connected layer) to form the neural response \( X \). We also regard its corresponding weights to be \( w = (w_1, \ldots, w_d) \), hence we get \( X = \sum_{i=1}^{d} w_i \alpha_i \frac{1}{p} x_i \) for training and \( X = \sum_{i=1}^{d} w_i x_i \) for testing.

For the ease of deduction, we assume that the inputs all come from the same distribution with mean \( c \) and variance \( \nu \) (i.e., \( E(x_i) = c, \text{Var}(x_i) = \nu, \nu > 0 \) for any \( i = 1, \ldots, d \)). We let the \( \alpha_i \) and \( x_i \) be mutually independent, considering the property of Dropout. Due to the aforementioned definition, \( a_i \) and \( a_j \) are mutually independent as well.

3.1. Case (a)

By using the definition of the variance and following the paradigms above, we have that

\[
\text{Var}_\text{Train}(X) = \frac{1}{p^2} E(a_k^2) E(x_k^2) - \frac{1}{p^2} (E(a_k) E(x_k))^2 = \frac{1}{p} (c^2 + \nu - c^2)
\]

(5)

In inference, BN keeps the moving average of variance (i.e., \( E_B(\frac{1}{p}(c^2 + \nu - c^2)) \)) fixed. That is, BN wishes that the variance of neural response \( X \), which comes from the input images initially, is supposed to be close to \( E_B(\frac{1}{p}(c^2 + \nu - c^2)) \) of BN during training when Dropout \( (p < 1) \) is applied. Therefore, the shift ratio \( \Delta \) is obtained by

\[
\Delta(p) = \frac{\text{Var}_\text{Test}(X)}{\text{Var}_\text{Train}(X)} = \frac{\nu}{\frac{1}{p} (c^2 + \nu) - c^2}.
\]

(6)

In case (a), the variance shift happens via a coefficient \( \Delta(p) \leq 1 \). Since modern neural networks carry a deep feedforward topologic structure, the deviate numerical manipulations can lead to more uncontrollable numerical outputs of subsequent layers (Fig. 1). It brings the chain reaction of amplified shift of variances (even affects the means further) in every BN layers sequentially, as the networks go deeper. We will show that it directly leads to a dislocation of final predictions and makes the system suffer from a performance drop later in the statistical experimental part (e.g., Figs. 4 and 5 in Section 4).

In this design (i.e., BN directly follows Dropout), if we want to alleviate the variance shift risks, i.e., \( \Delta(p) \to 1 \), the only thing we can do is to eliminate Dropout which means setting the Dropout retain ratio \( p \to 1 \). Fortunately, the architectures where Dropout brings benefits (e.g., in Wide ResNet) do not follow this type of arrangement. In fact, they adopt the case (b) in Fig. 2, which is more common in practice, and we will describe it in details as follows.

3.2. Case (b)

At this time, \( X \) is obtained by \( \sum_{i=1}^{d} w_i \alpha_i \frac{1}{p} x_i \) during training, where \( w \) denotes for the corresponding weights for \( x \), along with the Dropout applied. For the ease of deduction, we assume that in the very later epoch of training, the weights of \( w \) remains constant, giving that the gradients become significantly close to zero. Similarly, we can
datasets. Interestingly, the term ease of deduction, we simplify all the linear correlation co-

\[
\rho_{ij}^2 = \frac{\text{Cov}(a_i x_i, a_j x_j)}{\sqrt{\text{Var}(a_i x_i)} \sqrt{\text{Var}(a_j x_j)}} \in [-1, 1],
\]

for the ease of deduction, we simplify all the linear correlation coefficients to be the same as a constant \(\rho^{ax}\), \(\forall i, j = 1 \ldots d, i \neq j\). Similarly, \(V \sigma_i^T(X)\) is obtained by

\[
V \sigma_i^T(X) = \text{Cov}(w_i x_i, \sum_{i=1}^{d} w_i x_i) = v(\sum_{i=1}^{d} w_i^2 + \rho^{ax} \sum_{i=1}^{d} w_i w_j),
\]

where \(\rho_{ij}^* = \frac{\text{Cov}(a_i x_i, a_j x_j)}{\sqrt{\text{Var}(a_i x_i)} \sqrt{\text{Var}(a_j x_j)}} \in [-1, 1]\), and we also have a constant \(\rho^* = \rho_{ij}^*, \forall i, j = 1 \ldots d, i \neq j\). Since \(a_i, x_i, a_j, a_j\) are mutually independent, we can get the relation between \(\rho^{ax}\) and \(\rho^*\):

\[
\rho^{ax} = \rho_{ij}^* = \frac{\text{Cov}(a_i x_i, a_j x_j)}{\sqrt{\text{Var}(a_i x_i)} \sqrt{\text{Var}(a_j x_j)}} = \frac{1}{p} (c^2 + v) - c^2 \rho_{ij}^* = \frac{1}{p} (c^2 + v) - c^2 \rho^*.
\]

According to Eqs. (7), (8) and (9), the variance shift for case (b) can be written as:

\[
\Delta(p, d) = \frac{V \sigma_i^T(X)}{V \sigma_i^T(X)} = \frac{v + v \rho^* (d(\cos \theta)^2 - 1)}{v + v \rho^* (d(\cos \theta)^2 - 1)} = \frac{1}{p} (c^2 + v) - c^2 - v \rho^* (d(\cos \theta)^2 - 1),
\]

where \((\cos \theta)^2\) comes from the expression:

\[
\langle \sum_{i=1}^{d} w_i \rangle^2 = \left(\frac{\sum_{i=1}^{d} v_i}{\sqrt{\sum_{i=1}^{d} v_i^2}}\right)^2 = \langle \cos \theta \rangle^2,
\]

and \(\theta\) denotes the angle between vector \(w\) and vector \((1 \ldots 1) \in \mathbb{R}^d\). To empirically prove that \(d(\cos \theta)^2\) scales approximately linear to \(d\), here we made rich calculations w.r.t the terms \(d(\cos \theta)^2\) and \((\cos \theta)^2\) on four modern architectures\(^1\) trained on CIFAR100 datasets (Table 1 and Fig. 3.2). Based on Table 1 and Fig. 3.2, we observe that \((\cos \theta)^2\) lies in \((0.01, 0.10)\) stably in every type of the network whilst \(d(\cos \theta)^2\) tends to increase in parallel when \(d\) grows. From Eq. (10), the inequality \(\Delta(p, d) < 1\) holds obviously when \(p < 1\). If we want \(V \sigma_i^T(X)\) to be close with \(V \sigma_i^T(X)\), we need this term

\[
\Delta(p, d) = \frac{v p^* + \frac{v - v p^*}{d(\cos \theta)^2 - 1} + v}{v p^* + \frac{v - v p^*}{d(\cos \theta)^2 - 1} + v} = \frac{v p^* (d(\cos \theta)^2 - 1) + v}{v p^* (d(\cos \theta)^2 - 1) + v} = \frac{1}{p} (c^2 + v) - c^2
\]

\[
to approach 1. There are two ways to achieve \(\Delta(p, d) \rightarrow 1:\)

- \(p \rightarrow 1:\) maximizing the Dropout retain ratio \(p\) (ideally up to 1 which means Dropout is totally eliminated);

- \(d \rightarrow \infty:\) growing the width of channel exactly as the Wide ResNet did to enlarge \(d\).

\[
4. \text{Statistical Experiments}
\]

We conduct extensive statistical experiments to check the correctness of above deduction in this section. Four modern architectures including DenseNet [16], PreResNet [11], ResNeXt [32] and Wide ResNet (WRN) [33] are adopted on CIFAR10 and CIFAR100 datasets.

**Datasets.** The two CIFAR datasets [20] consist of colored natural scene images, with \(32 \times 32\) pixel each. The training and test sets contain 50k images and 10k images respectively. CIFAR10 (C10) has 10 classes and CIFAR100 (C100) has 100. For data preprocessing, we normalize the data by using the channel means and standard deviations. For data augmentation, we adopt a standard scheme that is widely used in [11, 16, 21, 23, 22, 27, 29]: the images are first zero-padded with 4 pixels on each side, then a \(32 \times 32\)

\[
\text{Table 1. Averaged means of } (\cos \theta)^2 \text{ and } d(\cos \theta)^2 \text{ over all the convolutional layers on four representative networks.}
\]

<table>
<thead>
<tr>
<th>Networks</th>
<th>CIFAR10</th>
<th>CIFAR100</th>
</tr>
</thead>
<tbody>
<tr>
<td>PreResNet-110 [11]</td>
<td>0.03546</td>
<td>2.91827</td>
</tr>
<tr>
<td>ResNeXt-29 [32]</td>
<td>0.02244</td>
<td>14.78266</td>
</tr>
<tr>
<td>WRN-28-10 [33]</td>
<td>0.02292</td>
<td>52.73550</td>
</tr>
<tr>
<td>DenseNet-B [16]</td>
<td>0.01538</td>
<td>3.83390</td>
</tr>
</tbody>
</table>

\[
\text{Mean of } (\cos \theta)^2 = \frac{1}{d} \sum_{i=1}^{d} (\cos \theta)^2, \quad \text{Mean of } d(\cos \theta)^2 = \frac{1}{d} \sum_{i=1}^{d} d(\cos \theta)^2.
\]
crop is randomly sampled from them and half of the images are horizontally flipped.

**Networks with Dropout.** The four modern architectures are all chosen from the open-source codes written in pytorch that can reproduce the results reported in previous papers. Specifically, there are PreResNet-110 [11], ResNeXt-29, 8 × 64 [32], WRN-28-10 [33] and DenseNet-BC (L=100, k=12) [16]. Since the BN layers are already developed as the indispensible components of their body structures, *we arrange Dropout that follows the two cases in Fig. 2:*

(a) We assign all the Dropout layers only and right before all the bottlenecks’ last BN layers in these four networks, neglecting their possible Dropout implementations (as in DenseNet [16] and Wide ResNet [33]). We denote this design to be models of **Dropout-(a).**

(b) We follow the assignment of Dropout in Wide ResNet [33], which finally improves WRNs’ overall performances, to place the Dropout before the last Convolutional layer in every bottleneck block of PreResNet, ResNeXt and DenseNet. This scheme is denoted as **Dropout-(b) models.**

**Statistics of variance shift.** Assume a network $G$ contains $n$ BN layers in total. We arrange these BN layers from shallow to deep by giving them indices that range from 1 to $n$ accordingly. The whole statistical manipulation is conducted by the following three steps:

1. **Calculate moving var**, $i \in \{1, ..., n\}$: when $G$ is trained until convergence, each BN layer obtains the moving average of neural variance (the unbiased variance estimate) from the feature-map that it receives during the entire learning procedure. We denote that variance as moving var. Since the moving var for every BN layer is a vector (whose length is equal to the amount of channels of previous
feature-map), we leverage its mean value to represent $moving\_var$ instead, in purpose of an ease visualization. Further, we denote $moving\_var_i$ as the $moving\_var$ of $i$-th BN layer.

(2) **Calculate $real\_var_i$, $i \in \{1, ..., n\}$:** after training, we fix all the parameters of $G$ and set its state to the evaluation mode (hence the Dropout will apply its inference policy and BN will freeze its moving averages of means and variances). The training data is again utilized for going through $G$ within a certain of epochs, in order to get the real expectation of neural variances on the feature-maps before each BN layer. Data augmentation is also kept to ensure that every possible detail for calculating neural variances remains exactly the same with training. Importantly, we adopt the same moving average algorithm to accumulate the unbiased variance estimates. Similarly in (1), we let the mean value of real variance vector be $real\_var_i$ before the $i$-th BN layer.

(3) **Get “shift ratio”** $= \max\{\frac{real\_var_i}{moving\_var_i}, \frac{real\_var_i}{moving\_var_i}\}$, $i \in [1, n]$; since we focus on the shift, the scalings are all kept above 1 by their reciprocals if possible in purpose of a better view. Various Dropout drop ratios $[0.0, 0.1, 0.3, 0.5, 0.7]$ are applied for comparisons in Fig. 4. The corresponding error rates are also included in each column. To be specific, we also calculate all the averaged shift ratios of the entire networks under drop ratio $0.1, 0.3, 0.5, 0.7$ to show the quantitative analyses based on Fig. 4 in Table 2. The results demonstrate that WRNs’ shift ratios are considerably smaller than other counterparts in every Dropout model.

The statistical experiments confirm our analyses. In these four columns of Fig. 4, we discover that when the drop ratio is relatively small (i.e., 0.1), the green curves go close to the blue ones (i.e., models without Dropout), thus their performances are comparable or even better to the baselines. It agrees with our previous deduction that whenever in (a) or (b) case, decreasing drop ratio $1 - p$ will alleviate the variance shift risks. Furthermore, in Dropout-(b) models (i.e., the last two columns) we find that, for WRNs, the curves with drop ratio $0.1, 0.3$ even $0.5$ approach closer to the one with $0.0$ than other networks, and they all outperform the baseline. It also aligns with our analyses since WRN has a significantly larger channel dimension $d$, and it ensures that a slightly larger $p$ will not explode the neural variance too much. Furthermore, the statistics on Table 2 also support our previous deduction that WRN is less influenced by Dropout in terms of variance shift ratio, and its performance consistently improves when drop ratio $< 0.5$, whilst other models get stucked or perform even worse when drop ratio reaches 0.3 (last row in Fig. 4).

Neural responses (of the last layer before softmax) for training data are unstable from training stage to test stage. To get a clearer understanding of the numerical disturbance that the variance shift brings finally, a bundle of images (from training data) are drawn with their neural responses before the softmax layer in both training stage and test stage (Fig. 5). From those pictures and their responses, we can find that with all the weights of networks fixed, only a mode transfer (from train to test) will change the distribution of the final responses even in the training set, and it leads to a wrong classification consequently. It proves that the predictions of training data differs between training stage and test stage when a network is equipped with Dropout and BN layers in their bottlenecks. Therefore, we confirm that the unstable numerical behaviors are the fundamental reasons for the performance drop.

Only an adjustment for moving means and variances will bring an improvement, despite all other parameters fixed. Given that the moving means and variances of BN will not match the real ones during test, we attempt to adjust these values by passing the training data again under the evaluation mode. In this way, the moving average algorithm [17] can also be applied. After shifting the moving statistics to the real ones by using the training data, we can have the model performed on the test set. From Table 3, All the Dropout-(a)/(b) 0.5 models outperform their baseline layers by having their moving statistics adjusted. Significant improvements (e.g., $\sim 2$ and $\sim 4.5$ gains for DenseNet on CIFAR10 and on CIFAR100 respectively) can be observed in Dropout-(a) models. It again verifies that the drop of performance could be attributed to the “variance shift”; a more
Table 3. Adjust BN’s moving mean/variance by running moving average algorithm on training data under test mode. These error rates (%) are all averaged from 5 parallel runnings with different random initial seeds. “-A” means the corresponding adjustment. For comparisons, we also list the performances of these models without Dropout. The best records are marked red.

<table>
<thead>
<tr>
<th>C10</th>
<th>Dropout-(a)</th>
<th>Dropout-(b)</th>
<th>w/o Dropout</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>0.5</td>
<td>0.5-A</td>
<td>0.5</td>
</tr>
<tr>
<td>PreResNet</td>
<td>8.42</td>
<td>6.42</td>
<td>5.85</td>
</tr>
<tr>
<td>ResNeXt</td>
<td>4.43</td>
<td>3.96</td>
<td>4.09</td>
</tr>
<tr>
<td>WRN</td>
<td>4.59</td>
<td>4.20</td>
<td>3.81</td>
</tr>
<tr>
<td>DenseNet</td>
<td>8.70</td>
<td>6.82</td>
<td>5.63</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>C100</th>
<th>Dropout-(a)</th>
<th>Dropout-(b)</th>
<th>w/o Dropout</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>0.5</td>
<td>0.5-A</td>
<td>0.5</td>
</tr>
<tr>
<td>PreResNet</td>
<td>32.45</td>
<td>26.57</td>
<td>25.50</td>
</tr>
<tr>
<td>ResNeXt</td>
<td>19.04</td>
<td>18.24</td>
<td>19.33</td>
</tr>
<tr>
<td>WRN</td>
<td>21.08</td>
<td>20.70</td>
<td>19.48</td>
</tr>
<tr>
<td>DenseNet</td>
<td>31.45</td>
<td>26.98</td>
<td>25.00</td>
</tr>
</tbody>
</table>

Figure 6. Monte-Carlo model averaging vs. weight scaling vs. no Dropout. The ensemble of models which avoid “variance shift” risks still underperforms the baseline trained without Dropout.

The drawbacks of vanilla Dropout lie in the weight scale during the test phase, which may lead to a large disturbance on statistical variance. This clue can push us to think: if we find a scheme that functions like Dropout but carries a lighter variance shift, we may stabilize the numerical behaviors of neural networks, thus the final performance will probably benefit from such stability. Here we take the case (a) as an example for investigations where the variance shift rate is \( \frac{r}{\sqrt{v+c^2}} = p \) (we let \( c = 0 \) for simplicity in this discussion). That is, if we set the drop ratio \((1-r)\) as 0.1, the variance would be scaled by 0.9 when the network is switched from training to test. Inspired by the original Dropout [28], where the authors also proposed another form of Dropout that amounts to adding a Gaussian distributed random variable with zero mean and standard deviation equal to the activation of the unit, i.e., \( x_i + x_ir \), and \( r = \mathcal{N}(0, 1) \), we further modify \( r \) as a uniform distribution that lies in \([-\beta, \beta]\), where \( 0 \leq \beta \leq 1 \). Therefore, each hidden activation would be \( X = x_i + x_ir \), and \( r_i \sim \mathcal{U}(-\beta, \beta) \) [6]. We name this form of Dropout as “Uout” for simplicity.

5. Strategy to Combine Them Better

Since we get a clear knowledge about the disharmony between Dropout and BN, we can easily develop an approach to combine them together, to see whether an extra improvement can be obtained. In this section, we introduce one possible solution that slightly modifies the formula of Dropout and make it less sensitive to variance, which can alleviate the shift problem and stabilize the numerical behaviors.

Theoretically, applying Dropout in the test phase will avoid the “variance shift” yet slightly harm the performance. Although it is shown very expensive in [28], we are still interesting how many samples networks are needed to match the performance of the approximate averaging method or the baseline models without Dropout. Here we take the Dropout-(b) 0.5 PreResNet model as an example and do classification on CIFAR100 by averaging the predictions of \( k \) randomly sampled neural networks.

From Fig. 6, we can find that nearly 10 samples of networks can approach the results of weight scaling. And more rounds of runnings will give a slight gain in the end but can not reach the performance of the baseline without Dropout. To conclude, these sampled networks still cannot compensate the performance drop with such an expensive way in the test phase.
Table 4. Apply new form of Dropout (i.e. Uout) in Dropout-(b) models. These error rates (%) are all averaged from 5 parallel runnings with different random initial seeds. The numbers in brackets denote the values of \( \beta \) relating to the performances.

<table>
<thead>
<tr>
<th>Model</th>
<th>( \beta )</th>
<th>( [0.2, 0.3, 0.5] )</th>
</tr>
</thead>
<tbody>
<tr>
<td>PreResNet</td>
<td>5.02</td>
<td>4.85 (0.2)</td>
</tr>
<tr>
<td>ResNeXt</td>
<td>3.77</td>
<td>3.75 (0.3)</td>
</tr>
<tr>
<td>WRN</td>
<td>3.97</td>
<td>3.79 (0.5)</td>
</tr>
<tr>
<td>DenseNet</td>
<td>4.72</td>
<td>4.61 (0.5)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>C100 ( \beta )</th>
<th>0.0</th>
<th>0.2, 0.3, 0.5</th>
</tr>
</thead>
<tbody>
<tr>
<td>PreResNet</td>
<td>23.73</td>
<td>23.53 (0.3)</td>
</tr>
<tr>
<td>ResNeXt</td>
<td>17.78</td>
<td>17.72 (0.2)</td>
</tr>
<tr>
<td>WRN</td>
<td>19.17</td>
<td>18.87 (0.5)</td>
</tr>
<tr>
<td>DenseNet</td>
<td>22.58</td>
<td>22.30 (0.5)</td>
</tr>
</tbody>
</table>

Table 5. Error rates (%) on ImageNet validation set.

6. Summary of Guidelines

According to the analyses and experiments, we can get the following understandings as guidelines:

- In modern CNN architectures, the original Dropout and BN are not recommended to appear in the bottleneck part due to their variance shift conflict, except that we have a relatively large feature dimension. We also suggest the drop ratio \( < 0.5 \) since the deduction Eq. (12) and the experiments (Fig. 4) show higher drop ratio will still break the stability of neural responses in any case. To conclude, the shift risk depends on both the Dropout ratio and feature dimension.

- Adjusting the moving means and variances through training data is beneficial for improvements, but it can not compensate the entire loss in performance, compared to the baselines which are trained without Dropout. Moreover, the ensemble of predictions from networks which apply Dropout during test to avoid “variance shift” still underperforms these baselines.

- We understand why some recent models (e.g. Inception-v4 [30], SENet [14]) have adopted one Dropout layer after the last BN layer of the entire network, because it will not lead to the variance shift essentially based on our theory.

- We also discover that the form of Dropout can be modified, in purpose of reducing their variance shift to boost their performances even when they are in the bottleneck building blocks.

7. Conclusion

In this paper, we investigate the “variance shift” phenomenon when Dropout layers are applied with Batch Normalization on modern convolutional networks. We discover that due to their distinct test policies, neural variance will be improper and shifted as the information flows in inference, and it leads to the unexpected final predictions that drops the performance. These understandings can serve as practical guidelines for designing novel regularizers or getting better practices in the area of Deep Learning.

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