

Supplementary Materials: Collaborative Global-Local Networks for Memory-Efficient Segmentation of Ultra-High Resolution Images

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https://github.com/chenwydj/ultra_high_resolution_segmentation

1. Additional Results

In this supplementary material we added the ablation study of the **ENet** [1] and **MobileNetV2-UNet** [2, 3] on the DeepGlobe dataset [4], since they are very efficient off-the-shelf backbones and their designs considered the accuracy-efficiency trade-off. Table 1 list a complete ablation study of mIoU and memory usage comparison on the DeepGlobe dataset. From Table 1 we can see that all models achieve higher mIoU under global inference, but consume very high GPU memories. Their memory usages will drop if adopting patch-based inference, but accuracies also deteriorate accordingly. Our GLNet achieves the best trade-off between mIoU and GPU memory usage. We also included a **detailed comparison of the performance of our GLNet with different patch sizes** in Figure 1 (c), where the zoom-in panel shows that the accuracy of our GLNet is highly preserved under different patch sizes, and the GPU memory usage has the minimum changes comparing to the FCN-8s[5] and the ICNet [6].

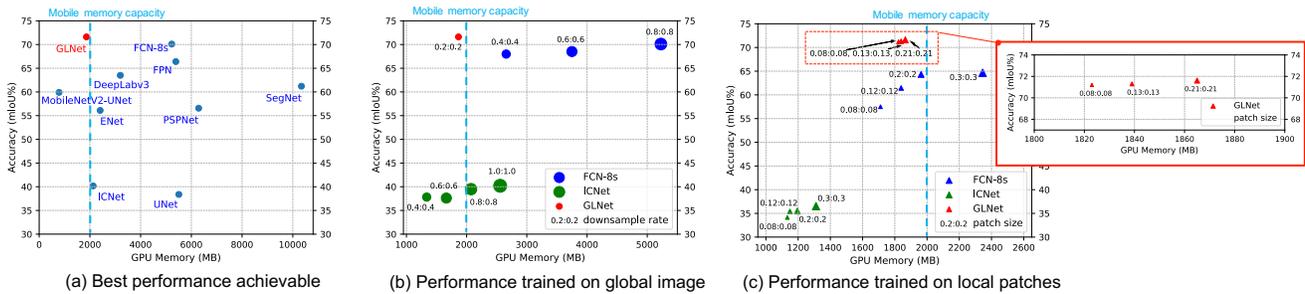


Figure 1: Inference memory and mean intersection over union (mIoU) accuracy on the DeepGlobe dataset [4]. (a): Comparison of best achievable mIoU v.s. memory for different segmentation methods. (b): mIoU/memory with different global image sizes (downsampling rate shown in annotations). (c): mIoU/memory with different local patch sizes (normalized patch size shown in annotations), with the zoom-in panel showing the performance of the GLNet with different patch sizes. **GLNet** (red dots) integrates both global and local information in a compact way, contributing to a well-balanced trade-off between accuracy and memory usage. See Section 4.3 for experiment details. Methods studied: ICNet [6], DeepLabv3+ [7], FPN [8], FCN-8s [5], UNet [9], PSPNet [10], SegNet [11], ENet [1], MobileNetV2-UNet [2, 3], and the proposed GLNet.

We have chosen several state-of-the-art models with public implementations for comparison on the DeepGlobe [4], ISIC [12, 13], and Inria Aerial [14] Datasets. These datasets have segmentation performance leaderboards, but most leading models either do not disclose full technical details, or rely on heavily parameterized ensemble models for accuracy (thus unfair to compare with). Furthermore, few models on leaderboards open-sourced their implementations, making us unable to test their

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Table 1: Predicted mIoU and inference memory usage on the local DeepGlobe test set. ‘ $\mathcal{G} \rightarrow \mathcal{L}$ ’ and ‘ $\mathcal{G} \rightleftharpoons \mathcal{L}$ ’ means feature map sharing from the global to local branch and bidirectionally between two branches respectively. Note that our GLNet does not inference with global images.

Model	Patch Inference		Global Inference	
	mIoU(%)	Memory(MB)	mIoU(%)	Memory(MB)
UNet[9]	37.3	949	38.4	5507
ICNet[6]	35.5	1195	40.2	2557
PSPNet[10]	53.3	1513	56.6	6289
SegNet[11]	60.8	1139	61.2	10339
DeepLabv3+[7]	63.1	1279	63.5	3199
FCN-8s[5]	64.3	1963	70.1	5227
ENet[1]	55.5	680	56.1	2405
MobileNetV2-UNet[2, 3]	59.9	785	54.5	1797
	mIoU(%)		Memory(MB)	
GLNet: $\mathcal{G} \rightarrow \mathcal{L}$	70.9		1395	
GLNet: $\mathcal{G} \rightleftharpoons \mathcal{L}$	71.6		1865	

GPU memory usages. Instead, we notice that most single models on leaderboards are modified from latest backbones like UNet, FCN, and FPN, with standard implementations available. Therefore, we fine-tune those backbones’s performance on each dataset, and make them as our comparison subjects. Also because the challenge testing sets are not publicly available, we make fair comparisons on our own training-testing split, unless otherwise stated.

2. Training Strategy in Details

We depict our training strategy details in the Algorithm 1. ‘ $\mathcal{G} \rightarrow \mathcal{L}$ ’ stands for the deep feature map from the global to local branch, and ‘ $\mathcal{G} \rightleftharpoons \mathcal{L}$ ’ means the deep feature map sharing bidirectionally between two branches. The ‘*Focal*’ stands for the Focal Loss [15] we used in our experiments with $\gamma = 6$.

Algorithm 1 Collaborative Global-Local Networks

Input: Ultra-high resolution images and segmentation maps $\mathcal{D} = \{(\mathbf{I}_i, \mathbf{S}_i)\}_{i=1}^N$ where $\mathbf{I}_i, \mathbf{S}_i \in \mathbb{R}^{H \times W}$, down-sampled low resolution images and segmentation maps $\mathcal{D}^{\text{lr}} = \{(\mathbf{I}_i^{\text{lr}}, \mathbf{S}_i^{\text{lr}})\}_{i=1}^N$ where $\mathbf{I}_i^{\text{lr}}, \mathbf{S}_i^{\text{lr}} \in \mathbb{R}^{h_1 \times w_1}$, cropped image and segmentation map patches $\mathcal{D}^{\text{hr}} = \{(\mathbf{I}_{ij}^{\text{hr}}, \mathbf{S}_{ij}^{\text{hr}})\}_{j=1}^{n_i}\}_{i=1}^N$, where each \mathbf{I}_i and \mathbf{S}_i in \mathcal{D} comprises n_i patches and $\mathbf{I}_i^{\text{hr}}, \mathbf{S}_i^{\text{hr}} \in \mathbb{R}^{h_2 \times w_2}$. $h_1, h_2 \ll H$, and $w_1, w_2 \ll W$

Output:

- 1 **Initialization:** global branch $\mathcal{G} = f_{\text{clf}}^{\mathcal{G}} \circ f_{\text{feature}}^{\mathcal{G}}$, local branch $\mathcal{L} = f_{\text{clf}}^{\mathcal{L}} \circ f_{\text{feature}}^{\mathcal{L}}$, where $f_{\text{feature}}^{\mathcal{G}}, f_{\text{feature}}^{\mathcal{L}}$ each has L layers; Aggregation layer f_{agg}
 - 2 Train \mathcal{G} on \mathcal{D}^{lr} :
 - 3 $\hat{\mathbf{X}}_{i,1}^{\mathcal{G}}, \dots, \hat{\mathbf{X}}_{i,L}^{\mathcal{G}} = f_{\text{feature}}^{\mathcal{G}}(\mathbf{I}_i^{\text{lr}})$
 - 4 $\hat{\mathbf{S}}_i^{\mathcal{G}} = f_{\text{clf}}^{\mathcal{G}}(\hat{\mathbf{X}}_{i,L}^{\mathcal{G}})$
 - 5 $\min_{f_{\text{feature}}^{\mathcal{G}}, f_{\text{clf}}^{\mathcal{G}}} = \frac{1}{n} \sum_{i=1}^N \text{Focal}(\hat{\mathbf{S}}_i^{\mathcal{G}}, \mathbf{S}_i^{\text{hr}})$
 - 6 $\mathcal{G} \rightarrow \mathcal{L}$: Train \mathcal{L} on \mathcal{D}^{hr} :
 - 7 $\hat{\mathbf{X}}_{i,1}^{\mathcal{L}}, \dots, \hat{\mathbf{X}}_{i,L}^{\mathcal{L}} = f_{\text{feature}}^{\mathcal{L}}(\mathbf{I}_i^{\text{hr}}; \hat{\mathbf{X}}_{i,1}^{\mathcal{G}}, \dots, \hat{\mathbf{X}}_{i,L-1}^{\mathcal{G}})$
 - 8 $\hat{\mathbf{S}}_i^{\mathcal{L}} = f_{\text{clf}}^{\mathcal{L}}(\hat{\mathbf{X}}_{i,L}^{\mathcal{L}}), \hat{\mathbf{S}}_i^{\text{agg}} = f_{\text{agg}}(\hat{\mathbf{X}}_{i,L}^{\mathcal{L}}, \hat{\mathbf{X}}_{i,L}^{\mathcal{G}})$
 - 9 $\min_{f_{\text{feature}}^{\mathcal{L}}, f_{\text{clf}}^{\mathcal{L}}, f_{\text{agg}}} \frac{1}{n} \sum_{i=1}^N \text{Focal}(\hat{\mathbf{S}}_i^{\mathcal{L}}, \mathbf{S}_i^{\text{hr}}) + \text{Focal}(\hat{\mathbf{S}}_i^{\text{agg}}, \mathbf{S}_i^{\text{hr}}) + \lambda \|\hat{\mathbf{X}}_{i,L}^{\mathcal{G}} - \hat{\mathbf{X}}_{i,L}^{\mathcal{L}}\|_2$
 - 10 $\mathcal{G} \rightleftharpoons \mathcal{L}$: Train \mathcal{G} on \mathcal{D}^{lr} :
 - 11 $\hat{\mathbf{X}}_{i,1}^{\mathcal{G}}, \dots, \hat{\mathbf{X}}_{i,L}^{\mathcal{G}} = f_{\text{feature}}^{\mathcal{G}}(\mathbf{I}_i^{\text{lr}}; \hat{\mathbf{X}}_{i,1}^{\mathcal{L}}, \dots, \hat{\mathbf{X}}_{i,L-1}^{\mathcal{L}})$
 - 12 $\hat{\mathbf{S}}_i^{\mathcal{G}} = f_{\text{clf}}^{\mathcal{G}}(\hat{\mathbf{X}}_{i,L}^{\mathcal{G}}), \hat{\mathbf{S}}_i^{\text{agg}} = f_{\text{agg}}(\hat{\mathbf{X}}_{i,L}^{\mathcal{G}}, \hat{\mathbf{X}}_{i,L}^{\mathcal{L}})$
 - 13 $\min_{f_{\text{feature}}^{\mathcal{G}}, f_{\text{clf}}^{\mathcal{G}}, f_{\text{agg}}} \frac{1}{n} \sum_{i=1}^N \text{Focal}(\hat{\mathbf{S}}_i^{\mathcal{G}}, \mathbf{S}_i^{\text{hr}}) + \text{Focal}(\hat{\mathbf{S}}_i^{\text{agg}}, \mathbf{S}_i^{\text{hr}})$
 - 14 **Return** $\hat{\mathbf{S}}^{\text{agg}}$
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