

# VATEX: A Large-Scale, High-Quality Multilingual Dataset for Video-and-Language Research

vatex.org

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# **Abstract**

We present a new large-scale multilingual video description dataset, VATEX<sup>1</sup>, which contains over 41,250 videos and 825,000 captions in both English and Chinese. Among the captions, there are over 206,000 English-Chinese parallel translation pairs. Compared to the widely-used MSR-VTT dataset [64], VATEX is multilingual, larger, linguistically complex, and more diverse in terms of both video and natural language descriptions. We also introduce two tasks for video-and-language research based on VATEX: (1) Multilingual Video Captioning, aimed at describing a video in various languages with a compact unified captioning model, and (2) Video-guided Machine Translation, to translate a source language description into the target language using the video information as additional spatiotemporal context. Extensive experiments on the VATEX dataset show that, first, the unified multilingual model can not only produce both English and Chinese descriptions for a video more efficiently, but also offer improved performance over the monolingual models. Furthermore, we demonstrate that the spatiotemporal video context can be effectively utilized to align source and target languages and thus assist machine translation. In the end, we discuss the potentials of using VATEX for other video-and-language research.

### 1. Introduction

Recently, researchers in both computer vision and natural language processing communities are striving to bridge videos and natural language. For a deeper understanding of the activities, the task of video captioning/description aims at describing the video content with natural language. A few datasets have been introduced for this task and cover a variety of domains, such as cooking [15, 70], movie [45],



(b) Video-guided Machine Translation

Machine Translation

使用 拉杆 做 向上运动。 (pull-up bar) (do upward

movement)

Figure 1: Demonstration of the VATEX tasks. (a) A compact unified video captioning model is required to accurately describe the video content in both English and Chinese. (b) The machine translation model mistakenly interprets "pull up bar" as "pulling pub" and "do pull ups" as "do pull" (two verbs), which are meaningless. While with the relevant video context, the English sentence is precisely translated into Chinese.

human actions [13, 64], and social media [21]. Despite the variants of this task, the fundamental challenge is to accurately depict the important activities in a video clip, which requires high-quality, diverse captions that describe a wide variety of videos at scale. Moreover, existing large-scale video captioning datasets are mostly monolingual (English only) and thus the development of video captioning models is restricted to English corpora. However, the study of multilingual video captioning is essential for a large population on the planet who cannot speak English.

To this end, we collect a new large-scale multilingual dataset for video-and-language research, VATEX, that con-

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 $<sup>^{1}\,\</sup>mbox{VATeX}$  stands for Video And TEXt, where X also represents various languages.

#### 10 English Descriptions:

- A person wearing a bear costume is inside an inflatable play area as they lose their balance and fall over.
- A person in a bear costumer stands in a bounce house and falls down as people talk in the background.
- A person dressed in a cartoon bear costume attempts to walk in a bounce house.
- A person in a mascot uniform trying to maneuver a bouncy house.
- A person in a comic bear suit falls and rolls around in a moonbounce.
- A person dressed as a teddy bear stands in a bouncy house and then falls over.
- Someone dressed in a bear costume falling over in a bouncy castle.
   A person dressed up as a bear is standing in a bouncy castle and falls down
- A man in a bear costume is balancing in a bouncy castle before they tumble to the floor.
- A man in costume was trying to stand straight on a bouncy castle but fell.

#### 10 Chinese Descriptions:

- 一个人穿着熊的布偶外套倒在了蹦床上。 ○ 一个人容差一套小能服装在充气蹦蹦床上。
- · 一个人穿着一套小熊服装在充气蹦蹦床上摔 倒了。
- 。 一个穿着熊外衣的人在充气垫子上摔倒了。
- 一个穿着深色衣服的人正在蹦蹦床上。
- 在一个充气大型玩具里,有一个人穿着熊的 衣服站了一下之后就摔倒了。
- ◆○ 一个打扮成泰迪熊的人站在充气房上,然后 摔倒了。
- → 有个穿着熊装的人在充气城堡摔倒了。
- ←→○ 一个装扮成熊的人站在充气蹦床里,然后摔倒了。
- → 一个穿着熊服装的人在一个有弹性的城堡里 平衡,然后他们就倒在了地板上。
- →○ 一个穿着布偶熊的人试图站在一个充气城堡上,但却摔倒了。

Figure 2: A sample of our VATEX dataset. The video has 10 English and 10 Chinese descriptions. All depicts the same video and thus are distantly parallel to each other, while the last five are the paired translations to each other.

tains over 41, 250 unique videos and 825, 000 high-quality captions. It covers 600 human activities and a variety of video content. Each video is paired with 10 English and 10 Chinese diverse captions from 20 individual human annotators. Figure 2 illustrates a sample of our VATEX dataset. Compared to the most popular large-scale video description dataset MSR-VTT [64], VATEX is characterized by the following major unique properties. First, it contains both English and Chinese descriptions at scale, which can support many multilingual studies that are constrained by monolingual datasets. Secondly, VATEX has the largest number of clip-sentence pairs with each video clip annotated with multiple unique sentences, and every caption is unique in the whole corpus. Thirdly, VATEX contains more comprehensive yet representative video content, covering 600 human activities in total. Furthermore, both the English and Chinese corpora in VATEX are lexically richer and thus can empower more natural and diverse caption generation.

With the capabilities of the VATEX dataset, we introduce the task of multilingual video captioning (see Figure 1a), which is to train a unified model to generate video descriptions in multiple languages (e.g., English and Chinese). However, would the multilingual knowledge further reinforce video understanding? We examine different multilingual models where different portions of the architectures are shared for multiple languages. Experiments show that a compact unified multilingual captioning model is not only more efficient but also more effective than monolingual models.

Video captioning is designed to push forward video understanding with natural language descriptions, but *can video information help natural language tasks like machine translation in return?* To answer this question, we collect around 206K English-Chinese parallel sentences among all the captions and introduce a new task, video-guided ma-

chine translation (VMT), to translate a source language description into the target language using the video information as additional spatiotemporal context. We assume that the spatiotemporal context would reduce the ambiguity of languages (especially for verbs and nouns) and hence promote the alignment between language pairs. So we further conduct extensive experiments and verify the effectiveness of VMT. In Figure 1b, we demonstrate an example where video information can play a crucial role in translating essential information.

In summary, our contributions are mainly three-fold:

- We collect a new large-scale and high-quality multilingual video description dataset for the advance of the video-and-language research, and conduct in-depth comparisons among MSR-VTT, VATEX English corpus, and VATEX Chinese corpus.
- We introduce the task of multilingual video captioning and validate its efficiency and effectiveness of generating video descriptions in both English and Chinese with a compact, unified model.
- We are the first to propose the task of video-guided machine translation and examine the effectiveness of incorporating spatiotemporal context to improve the performance of machine translation.

### 2. Related Work

**Video Description Datasets.** Various datasets for video description/captioning have been introduced to empower different ways to describe the video content, covering a wide range of domains, such as cooking [15, 70, 43, 44], movie [54, 45, 46], social media [21], and human activities [13, 50, 64, 28]. In Table 1, we summarize existing video description datasets [1] and briefly compare their major statistics. Generally, video description tasks can mainly

Dataset	MLingual	Domain	#classes	#videos:clips	#sent	#sent/clip
TACoS[43]	-	cooking	26	127:3.5k	11.8k	-
TACoS-MLevel[44]	-	cooking	67	185:25k	75k	3
Youcook[15]	-	cooking	6	88:-	2.7k	-
Youcook II[70]	-	cooking	89	2k:15.4k	15.4k	1
MPII MD[45]	-	movie	-	94:68k	68.3k	1
M-VAD[54]	-	movie	-	92:46k	55.9k	-
LSMDC[46]	-	movie	-	200:128k	128k	1
Charades[50]	-	indoor	157	10k:10k	27.8k	2-3
VideoStory[21]	-	social media	-	20k:123k	123k	1
ActyNet-Cap[28]	-	open	200	20k:100k	100k	1
MSVD[13]	$\checkmark$	open	-	2k:2k	70k	35
TGIF[32]	-	open	-	-:100k	128k	1
VTW[67]	-	open	-	18k:18k	18k	1
MSR-VTT[64]	-	open	257	7k:10k	200k	20
VATEX (ours)	✓	open	600	41.3k:41.3k	826k	20

Table 1: Comparison of the video description datasets.

be divided into two families, single-sentence generation (e.g., [13, 64]) and multi-sentence generation (e.g., [28]), though they may appear as different variants due to the difference of the corpora, e.g., video title generation [67] and video story generation [21]. In this work, we present a large-scale, high-quality multilingual benchmark for singlesentence generation, aiming at encouraging fundamental approaches towards a more in-depth understanding of human actions. As shown in Table 1, our VATEX dataset is the largest benchmark in terms of video coverage and the language corpora; it also provides 20 captions for each video clip to take into consideration human variance when describing the same video and hence supports more humanconsistent evaluations. Moreover, our VATEX dataset contains both English and Chinese descriptions at scale, which is an order of magnitude larger than MSVD [13]. Besides, MSVD does not have any translation pairs as VATEX does. Therefore, VATEX can empower many multilingual, multimodal research that requires large-scale training.

Multilingual Visual Understanding. Numerous tasks have been proposed to combine vision and language to enhance the understanding of either or both, such as video/image captioning [17, 58, 2], visual question answering (VQA) [4], and natural language moment retrieval [24], etc. Multilingual studies are rarely explored in the vision and language domain. Gao et al. [20] introduce a multilingual image question answering dataset, and Shimizu et al. [49] propose a cross-lingual method for making use of English annotations to improve a Japanese VQA system. Pappas et al. [40] propose multilingual visual concept clustering to study the commonalities and differences among different languages. Meanwhile, multilingual image captioning is introduced to describe the content of an image with multiple languages [30, 55, 31]. But none of them study the interaction between videos and multilingual knowledge. Sanabria et al. [47] collect English 
Portuguese subtitles for the automatic speech recognition (ASR) task, which however do not directly de-

Split	train	validation	public test	secret test
#videos	25,991	3,000	6,000	6,278
#captions	519,820	60,000	120,000	125,560
action label	✓	✓	-	-

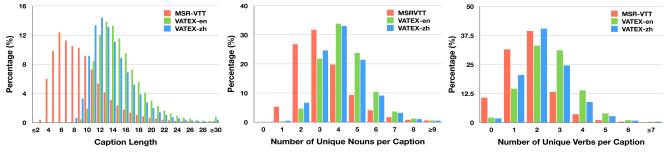
Table 2: The splits of the VATEX dataset (√ indicates the videos have publicly accessible action labels). For the secret test set, we holdout the human-annotated captions for challenge use.

scribe the video content. Therefore, we introduce the VA-TEX dataset and the task of multilingual video captioning to facilitate multilingual understanding of video dynamics. Multimodal Machine Translation. The multimodal machine translation task aims at generating a better target sentence by supplementing the source sentence with extra information gleaned from other modalities. Previous studies mainly focus on using images as the visual modality to help machine translation [52, 18, 6]. The Multi30K dataset [19], which is annotated based on the image captioning dataset Flickr30K [42], is commonly used in this direction. For instance, [26, 22] consider the object features of the images, and [9, 33] import convolutional image features into machine translation. Additionally, other studies [37, 11, 38, 8] explore the cross-modal feature fusion of images and sentences. In this work, we are the first to consider videos as the spatiotemporal context for machine translation and introduce a new task—video-guided machine translation. Compared with images, videos provide richer visual information like actions and temporal transitions, which can better assist models in understanding and aligning the words/phrases between the source and target languages. Moreover, the parallel captions in VATEX go beyond of spatial relations and are more linguistically complex than Multi30K, e.g., a series of actions. Last but not least, our VATEX dataset contains over 206K English-Chinese sentence pairs (5 per video), which is approximately seven times larger than Multi30K.

# 3. VATEX Dataset

#### 3.1. Data Collection

For a wide coverage of human activities, we reuse a subset of the videos from the Kinetics-600 dataset [27], the largest and widely-used benchmark for action classification. Kinetics-600 contains 600 human action classes and around half a million video clips. To collect those videos, Kay *et al.* [27] first built an action list by combining previous video datasets [23, 29, 51, 3, 60], and then searched the videos from YouTube for candidates, which eventually were filtered by Amazon Mechanical Turkers. Each clip lasts around 10 seconds and is taken from a unique YouTube video. The VATEX dataset connects videos to natural language descriptions rather than coarse action labels. Notably,



- (a) Distributions of caption lengths.
- (b) Distributions of unique nouns per caption. (c) Distributions of unique verbs per caption.

Figure 3: Statistical histogram distributions on MSR-VTT, VATEX-en, and VATEX-zh. Compared to MSR-VTT, the VATEX dataset contains longer captions, each with more unique nouns and verbs.

we collect the English and Chinese descriptions of 41,269 valid video clips from the Kinetics-600 validation and hold-out test sets, costing approximately \$51,000 in total. The data collection window is around two months. We have obtained approvals from the institutional reviewing agency to conduct human subject crowdsourcing experiments, and our payment rate is reasonably high (the estimated hourly rate is higher than the minimum wage required by law).

We split those videos into four sets as shown in Table 2. Note that the train and validation sets are split from the Kinetics-600 validation set, and the test sets are from the Kinetics-600 holdout test set. Below we detail the collection process of both English and Chinese descriptions.

# 3.1.1 English Description Collection

Towards large-scale and diverse human-annotated video descriptions, we build upon Amazon Mechanical Turk (AMT)<sup>2</sup> and collect 10 English captions for every video clip in VATEX, where each caption from an individual worker. Specifically, the workers are required to watch the video clips and describe the corresponding captions in English. In each assignment, the workers are required to describe 5 videos. We show the instructions that the workers should describe all the important people and actions in the video clips with the word count in each caption no less than 10. The AMT interface can be found in the supplementary material, which contains more details.

To ensure the quality of the collected captions, we employ only workers from the English-speaking countries, including Australia, Canada, Ireland, New Zealand, UK, and USA. The workers are also required to complete a minimum of 1K previous tasks on AMT with at least a 95% approval rate. Furthermore, we daily spot-check the captions written by each worker to see if they are relevant to the corresponding videos. Meanwhile, we run scripts to check the captions according to the following rules: (1) whether the captions

are shorter than 8 words; (2) whether there are repeated captions; (3) whether the captions contain sensitive words; and (4) whether the captions are not written in English. We reject all the captions that do not achieve the requirements and block the workers consistently providing low-quality annotations. The rejected captions are re-collected until all captions strictly follow the requirements. In preliminary experiments, we find that the workers may struggle to write good captions with only the instructions. Hence, we further provide some accepted good examples and rejected bad examples (both are unrelated to the current video clips) for workers' reference. We observe that this additional information brings in evident quality improvement on the collected captions. Overall, 2, 159 qualified workers annotate 412, 690 valid English captions.

#### 3.1.2 Chinese Description Collection

Similar to the English corpus, we collect 10 Chinese descriptions for each video. But to support the video-guided machine translation task, we split these 10 descriptions into two parts, five directly describing the video content and the other five are the paired translations of 5 English descriptions for the same video. All annotations are conducted on the Bytedance Crowdsourcing platform<sup>3</sup>. All workers are native Chinese speakers and have a good education background to guarantee that the video content can be correctly understood and the corresponding descriptions can be accurately written.

For the first part that directly describes the video content, we follow the same annotation rules as in the collection process of the English captions, except that each Chinese caption must contain at least 15 Chinese characters.

As for the second part, we aim to collect 5 English-Chinese parallel pairs for each video to enable the VMT task. However, direct translation by professional transla-

<sup>&</sup>lt;sup>2</sup>https://www.mturk.com

<sup>&</sup>lt;sup>3</sup>A public Chinese crowdsourcing platform: https://zc.bytedance.com

		duplicated	d sent rate		#unique $n$ -grams				#unique POS tags			
Dataset	sent length	intra-video	inter-video	1-gram	2-gram	3-gram	4-gram	verb	noun	adjective	adverb	
MSR-VTT	9.28	66.0%	16.5%	29,004	274,000	614,449	811,903	8,862	19,703	7,329	1,195	
VATEX-en	15.23	0	0	35,589	538,517	1,660,015	2,773,211	12,796	23,288	10,639	1,924	
VATEX-zh	13.95	0	0	47,065	626,031	1,752,085	2,687,166	20,299	30,797	4,703	3,086	

Table 3: We demonstrate the average sentence length, the duplicated sentence rate within a video (intra-video) and within the whole corpus (inter-video), the numbers of unique n-grams and POS tags. Our VATEX dataset is lexically richer than MSR-VTT in general. Note that the Chinese POS tagging rules follow the Penn Chinese Treebank standard [63], which is different from English due to different morphemes. For instance, VATEX-zh has more nouns and verbs but fewer adjectives than VATEX-en, because the semantics of many Chinese adjectives are included in nouns or verbs  $[69]^4$ .

tors is costly and time-consuming. Thus, following previous methods [7, 66] on collecting parallel pairs, we choose the post-editing annotation strategy. Particularly, for each video, we randomly sample 5 captions from the annotated 10 English captions and use multiple translation systems to translate them into Chinese reference sentences. Then the annotation task is, given the video and the references, the workers are required to post-edit the references and write the parallel Chinese sentence following two rules: (1) the original sentence structure and semantics need be maintained to guarantee the alignment to the corresponding English sentence, and (2) lost or wrong entities and actions could be corrected based on the video content to eliminate the errors from the translation systems. To further reduce the annotation bias towards one specific translation system, here we use three advanced English-Chinese translation systems (Google, Microsoft, and self-developed translation systems) to provide the workers with machine-translated sentences as references for each English caption.

In order to ensure the quality of the Chinese captions, we conduct a strict two-stage verification: every collected description must be reviewed and approved by another independent worker. Workers with less than 90% approval rate are blocked. The interfaces for Chinese caption collection can be found in the supplementary material. Eventually, 450 Chinese workers participate in these two tasks and write 412, 690 valid Chinese captions. Half of the captions are English-Chinese parallel sentences, so we have 206, 345 translation pairs in total.

### 3.2. Dataset Analysis

In Table 1, we briefly compare the overall statistics of the existing video description datasets. In this section, we conduct comprehensive analysis between our VATEX dataset and the MSR-VTT dataset [64], which is the widely-used benchmark for video captioning and the closest to VATEX in terms of domain and scale. Since MSR-VTT only has

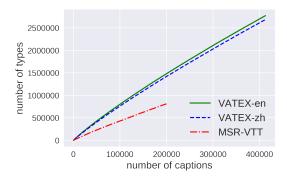


Figure 4: Type-caption curves. Type: unique 4-gram. VATEX has more lexical styles and caption diversity than MSR-VTT.

English corpus, we split VATEX into the English corpus (VATEX-en) and the Chinese corpus (VATEX-zh) for comparison. VATEX contains 413k English and 413k Chinese captions depicting 41.3k unique videos from 600 activities, while MSR-VTT has 200k captions describing 7k videos from 257 activities. In addition to the larger scale, the captions in both VATEX-en and VATEX-zh are longer and more detailed than those in MSR-VTT (see Figure 3). The average caption lengths of VATEX-en, VATEX-zh, and MSR-VTT are 15.23, 13.95, and 9.28.

To assess the linguistic complexity, we compare the unique *n*-grams and part-of-speech (POS) tags (*e.g.*, verb, noun, adverb etc.) among MSR-VTT, VATEX-en and VATEX-zh (see Table 3), which illustrates the improvement of VATEX over MSR-VTT and the difference between the English and Chinese corpora. Evidently, our VATEX datasets represent a wider variety of caption styles and cover a broader range of actions, objects, and visual scenes.

We also perform in-depth comparisons of caption diversity. First, as seen in Table 3, MSR-VTT faces a severe duplication issue in that 66.0% of the videos contains some exactly same captions, while our VATEX datasets are free of this problem and guarantee that the captions within the same video are unique. Not only within videos, but the captions in our VATEX datasets are also much more diverse even

<sup>&</sup>lt;sup>4</sup>For example, the segmented Chinese word 长发 ("long hair") is labeled as one noun in Chinese, but an adjective ("long") and a noun ("hair") in English.

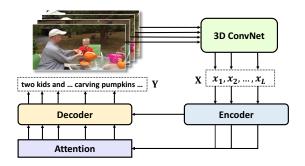


Figure 5: Monolingual video captioning model.

within the whole corpus, which indicates that our VATEX can also be a high-quality benchmark for video retrieval.

For a more intuitive measure of the lexical richness and caption diversity, we then propose the *Type-Caption Curve*, which is adapted from the type-token vocabulary curve [65] but specially designed for the caption corpora here. The total number of captions and the number of distinct vocabulary words (types) are computed for each corpus. So we plot the number of types against the number of captions for MSR-VTT, VATEX-en, and VATEX-zh (see Figure 4 where we choose 4-grams as the types). From these type-caption curves, inferences are drawn about lexical style or caption diversity (vocabulary use), as well as lexical competence (vocabulary size), so our VATEX datasets are shown to be more linguistically complex and diverse.

### 4. VATEX Tasks

# 4.1. Multilingual Video Captioning

Multilingual video captioning is the task of describing the content of a video using more than one language such as English and Chinese. Below we first introduce a baseline model for monolingual video captioning and then present three different models for multilingual video captioning.

#### **4.1.1** Models

We begin with the well-known attention-based encoderdecoder model for video captioning. As illustrated in Figure 5, there are three main modules to this architecture:

- A 3D convolutional neural network (3D ConvNet) that learns the spatiotemporal features of the video and outputs a sequence of segment-level features  $X = \{x_1, x_2, \ldots, x_L\}$ .
- A video encoder module  $f_{enc}$  that encodes X into video-level features  $V = \{v_1, v_2, \ldots, v_L\}$  by modeling long-range temporal contexts.
- An attention-based language decoder module  $f_{dec}$  that produces a word  $y_t$  at every time step t by consider-

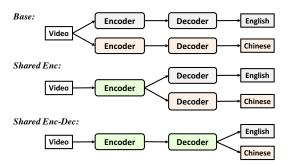


Figure 6: Multilingual video captioning models.

ing the word at previous step  $y_{t-1}$ , the visual context vector  $c_t$  learned from the attention mechanism.

We instantiate the captioning model by adapting the model architectures from the state-of-the-art video captioning methods [41, 59]. We employ the pretrained I3D model [12] for action recognition as the 3D ConvNet to obtain the visual features X, Bidirectional LSTM [48] (bi-LSTM) as the video encoder  $f_{enc}$ , and LSTM [25] as the language decoder  $f_{dec}$ . We also adopt the dot-product attention, so at the decoding step t, we have

$$y_t, h_t = f_{dec}([y_{t-1}, c_t], h_{t-1}),$$
 (1)

where  $h_t$  is the hidden state of the decoder at step t and

$$c_t = \operatorname{softmax}(h_{t-1}WV^T)V , \qquad (2)$$

where W is a learnable projection matrix.

To enable multilingual video captioning, we examine three methods (see Figure 6): (1) Two **Base** models, which are two monolingual encoder-decoder models (as described in Figure 5) trained separately for either English or Chinese; (2) A **Shared Enc** model, which has a shared video encoder but two language decoders to generate English and Chinese; (3) A **Shared Enc-Dec** model, where there are just one encoder and one decoder, both shared by English and Chinese, and the only difference is that the word embedding weight matrices are different for different languages.

#### 4.1.2 Experimental Setup

Implementation Details. We train the models on the VATEX dataset following the splits in Table 2. To preprocess the videos, we sample each video at  $25\,fps$  and extract the I3D features [12] from these sampled frames. The I3D model is pretrained on the original Kinetics training dataset [27] and used here without fine-tuning. More details about data preprocessing and implementation can be found in the supplementary material.

**Evaluation Metrics.** We adopt four diverse automatic evaluation metrics: BLEU [39], Meteor [16], Rouge-L [34], and CIDEr [56]. We use the standard evaluation code from MS-COCO server [14] to obtain the results.

			Eng	glish			Chi	nese	
Model	#Params	BLEU-4	Meteor	Rouge-L	CIDEr	BLEU-4	Meteor	Rouge-L	CIDEr
Base w/o WT	52.5M	28.1 ±0.38	<b>21.7</b> ±0.15	46.8 ±0.18	44.3 ±0.98	24.4 ±0.86	29.6 ±0.30	51.3 ±0.43	34.0 ±0.11
Base	39.7M	$28.1 \pm 0.32$	$21.6 \pm 0.19$	$46.9 \pm 0.16$	$44.3 \pm 0.10$	<b>24.9</b> ±0.20	$29.7 \pm 0.21$	$51.5 \pm 0.28$	$34.7 \pm 0.47$
Shared Enc	34.9M	<b>28.4</b> ±0.21	<b>21.7</b> $\pm$ 0.65	<b>47.0</b> $\pm$ 0.09	<b>45.1</b> $\pm$ 0.25	<b>24.9</b> ±0.26	$29.7 \pm 0.11$	$51.6 \pm 0.20$	$34.9 \pm 0.40$
Shared Enc-Dec	26.3M	$27.9 \pm 0.50$	$21.6 \pm 0.55$	$46.8 \pm 0.19$	$44.2 \pm 0.23$	<b>24.9</b> ±0.25	<b>29.8</b> ±0.23	<b>51.7</b> $\pm$ 0.09	$35.0 \pm 0.18$

Table 4: Multilingual video captioning. We report the results of the baseline models in terms of BLEU-4, Meteor, and Rouge-L, and CIDEr scores. *Each model is trained for five times with different random seeds and the results are reported with a confidence level of 95%*. WT: weight tying, which means the input word embedding layer and the softmax layer share the same weight matrix.

# 4.1.3 Results and Analysis

Table 4 shows the results of the three baseline models on both English and Chinese test sets. The performances of the multilingual models (Shared Enc and Shared Enc-Dec) are consistently (though not significantly) improved over the monolingual model (Base). It indicates that multilingual learning indeed helps video understanding by sharing the video encoder. More importantly, the parameters of the Shared Enc and Shared Enc-Dec are significantly reduced by 4.7M and 13.4M over the Base models. These observations validate that a compact unified model is able to produce captions in multiple languages and benefits from multilingual knowledge learning. We believe that more specialized multilingual models would improve the understanding of the videos and lead to better results. Furthermore, incorporating multimodal features like audio [61] would further improve the performance, which we leave for future study.

# 4.2. Video-guided Machine Translation

In this section, we discuss the enabled new task, Video-guided Machine Translation (VMT), to translate a source language sentence into the target language using the video information as additional spatiotemporal context. This task has various potential real-world applications, e.g., translating posts with the video content in social media.

# **4.2.1** Method

In VMT, the translation system takes a source sentence and the corresponding video as the input, and generates the translated target sentence. To effectively utilize the two modalities, text and video, we design a multimodal sequence-to-sequence model [53, 57] with the attention mechanism [5, 36] for VMT. The overview of our model is shown in Figure 7, which mainly consists of the following three modules.

**Source Encoder.** For each source sentence represented as a sequence of N word embeddings  $S = \{s_1, s_2, \ldots, s_N\}$ , the source encoder  $f_{enc}^{src}$  transforms it into the sentence features  $U = \{u_1, u_2, \ldots, u_N\}$ .

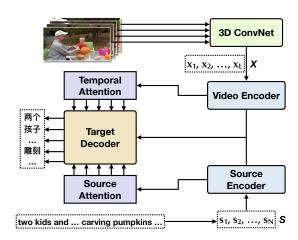


Figure 7: Video-guided machine translation model.

**Video Encoder.** Similar in Section 4.1, we use a 3D ConvNet to convert each video into a sequence of segment-level features X. Then we employ a video encoder  $f_{enc}^{vi}$  to transform X into the video features  $V = \{v_1, v_2, \ldots, v_L\}$ .

**Target Decoder.** The sentence embedding from the source language encoder  $f_{enc}^{src}$  and the video embedding from the video encoder  $f_{enc}^{vi}$  are concatenated and fed into the target language decoder  $f_{dec}^{tgt}$ . To dynamically highlight the important words of the source sentence and the crucial spatiotemporal segments in the video, we equip the target decoder  $f_{dec}^{tsrc}$  with two attention mechanisms. Thus, at each decoding step t, we have

$$y_t, h_t = f_{dec}^{tgt}([y_{t-1}, c_t^{src}, c_t^{vi}], h_{t-1}),$$
 (3)

where  $h_t$  is the hidden state of the decoder at step t.  $c_t^{vi}$  is the video context vector that is computed with the temporal attention of the video segments (see Equation 2), and  $c_t^{src}$  is the source language context vector:

$$c_t^{src} = \operatorname{softmax}(h_{t-1} W^{src} U^T) U , \qquad (4)$$

where  $W^{src}$  is a learnable projection matrix.

Model	$\textbf{English} {\rightarrow} \textbf{Chinese}$	$\textbf{Chinese} {\rightarrow} \textbf{English}$
Base NMT w/o VI	26.85	24.31
+ Average VI	26.97 (+0.12)	24.39 (+0.08)
+ LSTM VI w/o Attn	27.43 (+0.58)	24.76 (+0.45)
+ LSTM VI w/ Attn (VMT)	<b>29.12</b> (+2.27)	<b>26.42</b> (+2.11)

Table 5: Video-guided Machine Translation. Results are reported on the BLEU-4 scores. VI: video features from the pretrained I3D model. Attn: temporal attention mechanism.

### 4.2.2 Experimental Setup

**Baselines.** We consider the following three baselines to compare: (1) *Base NMT Model*: We only consider the text information for machine translation and adopt the encoder-decoder model with the source attention mechanism. (2) *Average Video Features*: We average the segment-level features X of each video as  $\overline{x}$ . The average video feature  $\overline{x}$  is then concatenated with each word embedding  $s_t$  in S. The model structure is the same as the base NMT model. (3) *LSTM Video Features*: This is our VMT model without the temporal attention for videos in the decoder.

### 4.2.3 Results and Analysis

**VMT.** We first show in Table 5 the results of four different models on *Chinese*→*English* and *English*→*Chinese* translations. The marginal improvements by the Average video Features and the LSTM Video Features reveal that, passively receiving and incorporating the video features is ineffective in helping align source and target languages. However, we can observe that the translation system achieves much better performance when using the LSTM Video Features with temporal attention (our full VMT model) to dynamically interact with the video features. It is because that with the attention mechanism, the language dynamics are used as a query to highlight the relevant spatiotemporal features in the video, and then the learned video context would assist the word mapping between source and target language spaces. This also validates that extra video information can be effectively utilized to boost machine translation systems.

Masked VMT. Videos contain rich information on subject/object nouns and action verbs. Therefore, we conduct noun/verb masking experiments [10] to investigate to what extent the video information can help machine translation. We randomly replace 0%/25%/50%/75%/100% nouns or verbs of the English captions with a special token [M], and then train the NMT and VMT models on the *Chinese* $\rightarrow$ *English* translation task with different masking rates. This experimental design is to evaluate the capability of VMT in recovering the missing information of the source sentence with the help of the video context.

In addition to the BLEU-4 metric, we propose to use the noun/verb recovery accuracy, which is the percentages of

	BLEU-4						Accuracy (%)				
Rate	0%	25%	50%	75%	100%	0%	25%	50%	75%	100%	
Noun Masking											
NMT	26.9	20.2	13.0	8.5	4.1	70.2	53.7	35.4	15.6	10.1	
VMT	29.1	24.7	19.3	16.9	14.3	76.4	65.6	50.8	43.2	39.7	
Verb Masking											
NMT	26.9	23.3	15.4	11.6	7.2	65.1	57.4	40.9	33.6	19.8	
VMT	29.1	26.8	22.0	19.3	16.5	70.4	63.6	54.2	48.7	40.5	

Table 6: Video-guided machine translation on *English*—*Chinese* with different noun/verb masking rates. We evaluate the results using the BLEU-4 score and noun/verb recovery accuracy.

the correctly translated nouns/verbs in the target sentences, to precisely evaluate the impact of additional video information on recovering nouns/verbs. The results with different masking rates are shown in Table 6. First, the VMT model consistently outperforms the NMT model with different masking rates on both metrics. Moreover, as the masking rate increases, the NMT model struggles to figure out the correct nouns/verbs because of the scarce parallel caption pairs; while the VMT model can rely on the video context to obtain more useful information for translation, and thus the performance gap on the recovery accuracy increases dramatically. It shows that in our VMT model, video information can play a crucial role in understanding subjects, objects, and actions, as well as their relations.

### 5. Discussion and Future Work

In this paper, we introduce a new large-scale multilingual dataset for video-and-language research. In addition to (multilingual) video captioning and video-guided machine translation, there are also some other potentials of this dataset. For example, since the natural language descriptions in VATEX are unique, one promising direction is to use multilingual descriptions of our dataset as queries to retrieve the video clip from all videos [35] or even localize it within an untrimmed long video [68]. Meanwhile, VATEX has 600 fine-grained action labels, so we can holdout certain action classes to evaluate the generalizability of different video captioning models to support zero-/few-shot learning [62]. Furthermore, our dataset can contribute to other research fields like Neuroscience. For instance, when describing the same videos, the focus points of people using different languages can be reflected by their written captions. By analyzing multilingual captions, one can likely infer the commonality and discrepancy on the brain attention of people with different cultural and linguistic backgrounds. In general, we hope the release of our VATEX dataset would facilitate the advance of video-and-language research.

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