Supplementary Materials: Calibrated Domain-Invariant Learning for Highly Generalizable Large Scale Re-Identification

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1. Training Details

To start our adversarial domain-invariant learning (ADIN), we initialize f_E , f_I and f_N with pretrained weights. We first jointly pretrain the feature extractor f_E and identity classifier f_I , and pretrain f_N by fixing f_E . In ADIN we alternative between optimizing two sub-problems:

$$\min_{f_E, f_N} L_{adv}(f_N(f_E(X))), \min_{f_E, f_I} L_I(f_I(f_E(X)), Y_I).$$
(1)

In each alternating round, we optimize the first objective until the validation error of identity classification reducing below a pre-set $threshold_{I-target}$. We then switch to optimizing the second objective, meanwhile monitoring the resulting changes on the identity classification validation error (since f_E is updated): if it drops below another pre-set $threshold_{I-trigger}$, we will switch back to the first object and start the next round of alternations.

Besides, to meet the "hidden constraint" and avoid too weak f_N during training, we will periodically replace the current weights in f_I and f_N with random weights, and re-train them on $f_E(X)$ by:

$$\min_{f_N} L_N(f_N(f_E(X)), Y_I), \min_{f_I} L_I(f_I(f_E(X)), Y_I).$$
(2)

with f_E being unaffected and fixed. We then re-start alternations from the new "pre-trained" initialization. This empirical trick is found to strengthen the generalization of f_E , potentially because it gets rid of some trivial local minima. The training procedure is summarized in Algorithm 1.

2. Network Structure of Dual-branch Backbone

For our dual-branch backbone, the first four blocks share the same design as in ResNet50. After the forth block, the



Figure 1: Overview of the dual-branch backbone.

network was split into a global and a local branch. In the global branch, the feature passes a global average-pooling and then is fed into the classifier. In the local branch, feature is horizontally partitioned into two equal parts, where each part adopts a separate global average-pooling layer and classifier. During inference the outputs from two branches are concatenated together as the final feature for image retrieval.

3. Additional Experiment Results

3.1. Ablation study of the adversarial loss L_{adv}

Table 1 displays a full step-by-step comparison for different adversarial loss L_{adv} , together with state-of-the-art ReID models and domain adaptation methods. We use the direct transfer performance from DukeMTMC-ReID (source domain) to Market1501 (target domain) as the indicator.

Compared with the baseline and Reverse Gradient, our proposed calibrated negative loss (CaNE) contributes to both stable adversarial training (robustness against gradient vanishing/explosion and classifier's loss magnitude), and CaNE

Algorithm 1 The training strategy of ADIN

1: Given pre-trained feature extractor f_E , identity classifier f_I and nuisances classifier f_N 2: $val_I, val_N \leftarrow$ identity classifier validation accuracy, nuisances classifier validation accuracy. 3: for number of training epoches do 4: if $val_I < threshold_{I-trigger}$ then > Avoid weak identity recognition performance while $val_I \leq threshold_{I-target}$ do 5: for number of batches do 6: Sample minibatch of m examples $\{X_1, ..., X_m\}$ 7: Jointly update the f_E and the f_I by descending its stochastic gradient with loss L_I 8: 9: end for 10: $val_I \leftarrow$ identity classifier validation accuracy. end while 11: 12: else if $val_N > threshold_N$ then Suppress nuisance discriminator performance Feed all training examples $\{X_1, ..., X_n\}$ into the model 13: Jointly update f_E and f_N by descending its gradient with the adversarial loss L_{adv} 14: else Further boost identity recognition performance 15: 16: for number of batches do 17: Sample minibatch of m examples $\{X_1, ..., X_m\}$ Jointly update f_E and f_I by descending its stochastic gradient with loss L_I 18: 19: end for end if 2021: Re-initialize f_I , f_N \triangleright Empirically restart $f_I f_N$ every iteration to avoid overfitting extracted features Train f_I , f_N by descending its stochastic gradient with classification loss L_I , f_N correspondingly 22: 23: $val_{I}, val_{N} \leftarrow$ identity classifier validation accuracy, nuisances classifier validation accuracy. 24: end for

Table 1: Ablation study of adversarial loss: single-dataset performance on DukeMTMC-ReID [1, 2] and direct transfer of DukeMTMC-ReID \rightarrow Market1501 [3]. * indicates method using images from both source and target domain.

		DukeM	MC-ReII)	DukeN	DukeMTMC-ReID \rightarrow Market1501						
	top1	top5	top10	mAP	top1	top5	top10	mAP				
Spatial-Attention[4]	83.6	91.8	94.3	70.1	49.8	67.4	73.8	24.2				
PCB[5]	84.2	91.7	93.4	69.7	53.9	70.5	76.8	26.5				
RPP[5]	84.1	92.5	94.3	71.3	53.1	71.3	76.6	25.7				
MGN[6]	55.5	70.2	76.8	35.1	48.7	66.9	73.7	25.1				
CycleGAN [7] *	-	-	-	-	48.1	66.2	72.7	20.7				
SPGAN [7] *	-	-	-	-	58.1	76.0	82.7	26.9				
HHL [8] *	-	-	-	-	62.2	78.8	84.0	31.4				
ResNet50 (baseline)	76.6	88.0	91.5	58.1	46.8	63.5	70.3	19.0				
ResNet50 + Reverse Gradient				Unable	to converge							
ResNet50 + NE	76.7	87.9	91.2	57.5	48.8	66.2	72.7	20.4				
ResNet50 + CaNE	74.8	86.0	89.1	54.9	51.7	68.6	76.0	22.1				
Dual-branch	82.1	91.3	93.0	66.8	54.8	71.7	77.6	25.9				
Dual-branch + Reverse Gradient				Unable	to converge							
Dual-branch + NE	81.8	90.8	93.3	66.4	55.9	72.5	78.6	26.5				
Dual-branch + CaNE	80.7	90.0	91.9	63.8	57.2	73.0	80.0	27.4				

is also attentive adversarial effects w.r.t. different nuisances frequencies (attention to sampling imbalance in nuisances), outperforming the negative entropy (NE) loss. Our ADIN framework with CaNE loss not only improve the generalizability of basic backbones like ResNet50, but also boosts more powerful ones like Dual-branch, indicating that ADIN is a general effective adversarial learning framework towards generalizability. Impressively, the Dual-branch backbone equipped with ADIN and CaNE outperforms even domain adaptation methods (HHL [8], SPGAN [7]), where extra target source images and fine-tuning/retraining are required but not in our case. We observed that the ADIN causes a bit decrease in single-dataset accuracy. This is because models with our adversarial training no longer overfitting current small-scale dataset.

3.2. Single-dataset and Direct Transfer Performance without Retraining or Adaption

Here we include the full detailed results. We evaluate three direct transfer cases, two on person ReID: MSMT17 \rightarrow DukeMTMC-ReID, MSMT-17 \rightarrow Market1501; and one on vehicle ReID: VeRi-776 [10] \rightarrow VehicleID[11]. As comparison baselines, we train the same dual-branch backbones (without any adversarial learning) on the source datasets, and test their direct transfer performance too. We further compare with existing strong competitors: one person ReID, a CycleGAN baseline as adopted by [7] for learning an unsupervised data-level domain mapping, two state-of-theart domain adaptation methods SPGAN [7] and HHL [8], the latter reporting the current best transfer results between DukeMTMC-ReID and Market1501; on vehicle ReID the DAVR [13] which reported the current best transfer results from VeRi-776 [10] to VehicleID [11]. Note that Cycle-GAN, SPGAN and HHL all need to use (unlabeled) target domain data and perform extra (re-)training for the source domain models: the comparisons are thus apparently to our competitors' advantage.

As can be seen from Tables 2 and 3, while baselines without adversarial learning fail to transfer well as expected, ADIN demonstrates highly impressive results on all three transfer cases. In particular, by training on MSMT17 and

		MSM	IT17		MSM	$MSMT17 \rightarrow DukeMTMC\text{-}ReID$				$MSMT17 \rightarrow Market1501$				
	top1	top5	top10	mAP	top1	top5	top10	mAP		top1	top5	top10	mAP	
Spatial-Attention[4]	68.7	81.5	85.7	41.8	52.2	68.1	74.1	32.9		49.7	68.9	75.5	25.1	
PCB[5]	68.6	81.3	85.8	41.8	54.4	69.6	75.4	34.6		52.7	71.3	77.5	26.7	
RPP[5]	73.1	84.5	88.1	46.4	56.7	71.4	76.8	36.7		50.2	70.7	77.5	26.3	
MGN[6]	71.7	83.3	87.1	45.7	55.5	70.2	76.8	35.1		48.7	66.9	73.7	25.1	
CycleGAN [7] *	-	-	-	-	48.1	66.2	72.7	20.7		38.5	54.6	60.8	19.9	
SPGAN [7] *	-	-	-	-	58.1	76.0	82.7	26.9		46.9	62.6	68.5	26.4	
HHL [8] *	-	-	-	-	62.2	78.8	84.0	31.4		46.9	61.0	66.7	27.2	
ResNet50 (baseline)	63.2	76.7	81.6	31.9	49.7	65.7	71.0	28.2		47.7	64.3	71.5	21.2	
ResNet50 + CaNE	62.7	76.5	81.0	30.8	52.6	67.9	73.2	30.4		50.1	66.4	73.5	22.5	
Dual-branch	73.5	84.3	88.1	45.1	59.5	73.5	78.8	38.4		57.8	73.9	80.6	29.4	
Dual-branch + CaNE	73.3	84.5	87.8	43.0	60.7	74.7	79.5	39.1		59.1	75.4	81.7	30.3	

Table 2: Single-dataset performance on MSMT17 [9] and direct transfer of MSMT17 \rightarrow DukeMTMC-ReID and MSMT17 \rightarrow Market1501. * indicates method using images from both source and target domain.

Table 3: Direct transfer performance between VeRi-776 [10] and VehicleID[11]. * indicates method using images from both source and target domain.

Method		Test siz	e = 800			Test siz	e = 1600			Test size	e = 2400			Test siz	e = 3200	
	top1	top5	top10	mAP	top1	top5	top10	mAP	top1	top5	top10	mAP	top1	top5	top10	mAP
RAM[12]	34.0	53.7	61.9	43.3	30.5	49.5	56.4	39.5	26.6	43.1	51.1	34.8	24.5	40.3	48.2	32.4
Spatial-Attention[4]	42.4	61.1	69.3	51.5	39.5	57.2	64.2	47.9	36.0	52.7	60.2	44.2	33.7	49.6	56.9	41.6
PCB[5]	43.7	63.1	70.8	53.0	41.3	58.8	65.2	49.7	37.5	53.9	61.5	45.6	35.4	51.4	58.3	43.2
RPP[5]	44.5	63.1	70.1	53.2	40.6	58.4	65.2	49.1	37.0	54.1	61.8	45.3	35.0	51.1	58.4	42.9
MGN[6]	44.6	70.5	79.7	56.5	39.9	62.4	72.3	50.6	36.2	58.1	68.0	46.6	32.7	53.1	63.0	42.7
DAVR[13]*	49.5	68.7	-	54.0	45.2	64.0	-	49.7	40.7	59.0	-	45.2	38.7	55.9	-	42.9
ResNet50 (baseline)	44.7	62.5	69.0	48.9	42.3	58.5	64.5	46.2	38.1	54.8	61.7	42.1	36.1	52.2	58.9	39.9
ResNet50 + CaNE	46.0	63.6	69.9	50.2	43.3	59.7	65.6	47.2	38.8	56.0	63.1	42.9	37.0	53.4	60.0	40.9
Dual-branch	51.2	70.3	77.8	55.7	47.3	65.3	72.2	51.6	44.2	62.1	69.7	48.4	41.2	57.9	64.9	45.3
Dual-branch + CaNE	52.9	72.1	79.4	57.4	48.7	67.3	74.0	53.1	45.0	64.0	71.3	49.5	42.1	59.5	66.6	46.3

Table 4: Single-dataset performance on VeRi-776 [10].

	V	/eRI-776	→ VeRi-77	76
	top1	top5	top10	mAP
MAA[14]	88.0	94.6	-	58.1
QD-DLF[15]	88.5	94.5	-	61.8
RAM[12]	88.6	94.0	-	61.5
GAN+LSRO[16]	87.7	93.9	-	58.2
BS[17]	90.2	96.4	-	67.6
Spatial-Attention[4]	93.4	96.8	98.2	70.5
PCB[5]	92.4	96.7	98.3	69.4
RPP[5]	93.5	96.9	97.9	69.7
MGN[6]	94.9	97.0	97.5	78.7
ResNet50 (baseline)	91.1	95.5	97.3	60.2
ResNet50 + CaNE	90.7	95.41	96.9	59.5
Dual-branch (baseline)	95.0	97.9	98.9	73.5
Dual-branch + CaNE	93.1	96.5	97.9	69.4

directly transferring, ADIN not only surpasses the direct transfer results from other methods but also outperforms state-of-the-art ReID domain adaption models (HHL [8], SPGAN[7], DAVR [13]), while costing literally no hassle such as (re-)training.

However, in contrast to our ADIN, we find other (singledataset) top-performers generalize very poorly to unseen domains, indicating the misaligned goal between overfitting small-scale single dataset and generalizing to large-scale unseen scenarios in real life. We believe the effective direct transfer is the right choice for evaluating and promoting larger-scale ReID practice, and hope our proposals and arguments could invoke more discussions in the community. Again, we observed that the ADIN causes a bit decrease in single-dataset accuracy, since models with our adversarial training no longer overfitting current small-scale dataset.

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