## Deep TEN: Texture Encoding Network Supplementary Material

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## **Encoding Layer Implementations**

This supplementary material provides the explicit expression for the gradients of the loss  $\ell$  with respect to (w.r.t) the layer input and the parameters for implementing Encoding Layer. The L2-normalization as a standard component is used outside the encoding layer.

**Gradients w.r.t Input** X The encoder  $E = \{e_1, ..., e_K\}$  can be viewed as k independent sub-encoders. Therefore the gradients of the loss function  $\ell$  w.r.t input descriptor  $x_i$  can be accumulated  $\frac{d_\ell}{d_{x_i}} = \sum_{k=1}^K \frac{d_\ell}{d_{e_k}} \cdot \frac{d_{e_k}}{d_{x_i}}$ . According to the chain rule, the gradients of the encoder w.r.t the input is given by

$$\frac{d_{e_k}}{d_{x_i}} = r_{ik}^T \frac{d_{a_{ik}}}{d_{x_i}} + a_{ik} \frac{d_{r_{ik}}}{d_{x_i}},\tag{1}$$

where  $a_{ik}$  and  $r_{ik}$  are defined in Sec 2 of the main paper,  $\frac{d_{r_{ik}}}{d_{x_i}} = 1$ . Let  $f_{ik} = e^{-s_k ||r_{ik}||^2}$  and  $h_i = \sum_{m=1}^{K} f_{im}$ , we can write  $a_{ik} = \frac{f_{ik}}{h_i}$ . The derivatives of the assigning weight w.r.t the input descriptor is

$$\frac{d_{a_{ik}}}{d_{x_i}} = \frac{1}{h_i} \cdot \frac{d_{f_{ik}}}{d_{x_i}} - \frac{f_{ik}}{(h_i)^2} \cdot \sum_{m=1}^K \frac{d_{f_{im}}}{d_{x_i}},$$
(2)

where  $\frac{d_{f_{ik}}}{d_{x_i}} = -2s_k f_{ik} \cdot r_{ik}$ .

**Gradients w.r.t Codewords** *C* The sub-encoder  $e_k$  only depends on the codeword  $c_k$ . Therefore, the gradient of loss function *w.r.t* the codeword is given by  $\frac{d_\ell}{d_{c_k}} = \frac{d_\ell}{d_{e_k}} \cdot \frac{d_{e_k}}{d_{c_k}}$ .

$$\frac{d_{e_k}}{d_{c_k}} = \sum_{i=1}^N (r_{ik}^T \frac{d_{a_{ik}}}{d_{c_k}} + a_{ik} \frac{d_{r_{ik}}}{d_{c_k}}),$$
(3)

where  $\frac{d_{r_{ik}}}{d_{c_k}} = -1$ . Let  $g_{ik} = \sum_{m \neq k} f_{im}$ . According to the chain rule, the derivatives of assigning *w.r.t* the codewords

can be written as

$$\frac{d_{a_{ik}}}{d_{c_k}} = \frac{d_{a_{ik}}}{d_{f_{ik}}} \cdot \frac{d_{f_{ik}}}{d_{c_k}} = \frac{2s_k f_{ik} g_{ik}}{(h_i)^2} \cdot r_{ik}.$$
 (4)

**Gradients w.r.t Smoothing Factors** Similar to the codewords, the sub-encoder  $e_k$  only depends on the k-th smoothing factor  $s_k$ . Then, the gradient of the loss function w.r.t the smoothing weight is given by  $\frac{d_\ell}{d_{s_k}} = \frac{d_\ell}{d_{e_k}} \cdot \frac{d_{e_k}}{d_{s_k}}$ .

$$\frac{d_{e_k}}{d_{s_k}} = -\frac{f_{ik}g_{ik}||r_{ik}||^2}{(h_i)^2}$$
(5)

**Note** In practice, we multiply the numerator and denominator of the assigning weight with  $e^{\phi_i}$  to avoid overflow:

$$a_{ik} = \frac{\exp(-s_k \|r_{ik}\|^2 + \phi_i)}{\sum_{j=1}^{K} \exp(-s_j \|r_{ij}\|^2 + \phi_i)},$$
(6)

where  $\phi_i = \min_k \{s_k \| r_{ik} \|^2\}$ . Then  $\frac{d_{\bar{f}_{ik}}}{d_{x_i}} = e^{\phi_i} \frac{f_{ik}}{d_{x_i}}$ . A Torch implementation is provided in supplementation

A Torch implementation is provided in supplementary material and available at https://github.com/ zhanghang1989/Deep-Encoding.