

Appendix: Multi-task Learning with Future States for Vision-based Autonomous Driving

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S.1 Conditional Predictive-coding Networks

In this section, we will introduce the Conditional Predictive-coding Networks (CPredNet), which is the PredNet [1] extension with high-level navigational command. Similar to the PredNet each generative module has four parts: a recurrent representation layer (R_l), an input convolutional layer (A_l), a prediction layer (\hat{A}_l), and an error representation unit (E_l). Compared to the PredNet, the conditional branches in the CPredNet are applied to the first generative module. Because the best generative performing models tend to have a loss solely concentrated at the lowest layer, we set $\lambda_0 = 1$ and $\lambda_{l>0} = 0$ [1]. The full set of update rules at time t are shown in Equations (1)-(5).

$$A_l^t = \begin{cases} I_t & \text{if } l = 0 \\ \text{MAXPOOL}(\text{RELU}(\text{CONV}(E_{l-1}^t))) & l > 0 \end{cases} \quad (1)$$

$$\hat{A}_{l,c}^t = \begin{cases} \text{RELU}(\text{CONV}(R_l^t, G(c_t))) & \text{if } l = 0 \\ \text{RELU}(\text{CONV}(R_l^t)) & l > 0 \end{cases} \quad (2)$$

$$E_l^t = \begin{cases} [\text{RELU}(A_l^t - \hat{A}_{l,c}^t); \text{RELU}(\hat{A}_{l,c}^t - A_l^t)] & \text{if } l = 0 \\ [\text{RELU}(A_l^t - \hat{A}_l^t); \text{RELU}(\hat{A}_l^t - A_l^t)] & l > 0 \end{cases} \quad (3)$$

$$R_l^t = \text{CONVLSTM}(E_l^{t-1}, R_l^{t-1}, \text{DECONV}(R_l^{t+1})) \quad (4)$$

$$L_c = \sum_t \lambda_t \sum_l \lambda_l E_l^t \quad (5)$$

Based on the command, the representation layer is fed into the selected convolution layer by $G(c_t)$ in Equation (2). To avoid the drawback of the upscaling by interpolation, which only uses neighborhood values, deconvolution is used to reconstruct a larger representation in Equation (4) [2]. The training loss is defined in Equation (5) with weighting factors by time, λ_t , and layer, λ_l . As an enhanced generation mechanism, we employ two CPredNets. CPredNet_{next} predicts the next frame with actual frames as input, and CPredNet_{extra} uses previous prediction as input for extrapolation frames [1]. The first input to CPredNet_{extra} is \hat{I}_{t+1} , which is generated by CPredNet_{next} and the other inputs are previous frames generated by CPredNet_{extra}. The learned cell states of the CPredNet_{next} are shared into CPredNet_{extra} to inject temporal dynamics of actual frames.



Fig. 1. Extrapolation sequences generated by CPredNet_{extra} and PredNet_{extra}.

Table 1. Evaluation of next and extrapolation frame predictions on CARLA dataset.

Model	MSE _{next}	MSE _{extra}	SSIM _{next}	SSIM _{extra}
CPredNets	3.17×10^{-3}	4.81×10^{-3}	0.918	0.873
PredNets	3.31×10^{-3}	5.06×10^{-3}	0.909	0.851

S.2 Comparison between the CPredNet and PredNet

In Fig. 1, we show the results of PredNets and CPredNets in a curve scenario. For this comparison, we modified the PredNet to have the same overall architecture and training scheme as the CPredNet. The second and third rows show the generated frames by CPredNet_{extra} and PredNet_{extra} network respectively. Despite blurriness, both models capture some key structure, such as lane, road, and curb. However, the CPredNet results have more detailed information. For example, in the second sequence, the shape of the curb is more accurately generated than the sequence shown in the third row.

To prove this quantitatively, we evaluated the prediction error in terms of Mean Squared Error (MSE) and the Structural Similarity Index Measure (SSIM) (Table 1). MSE_{next} and SSIM_{next} are evaluated with frames generated from the PredNet_{next} and the CPredNet_{next}. In addition, MSE_{extra} and SSIM_{extra} are evaluated using extrapolation frames generated from the PredNet_{extra} and the CPredNet_{extra}. As expected, both models slightly outperformed the baselines on both measures in terms of evaluating pixel-level predictions.

S.3 Driving Video Clips

We record the driving video clips for the ‘‘Dense Traffic’’ tasks on *NoCrash* benchmark. Due to a limitation of the size of files, the video clips can be seen at [3–8].

References

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