## A Peek Into the Reasoning of Neural Networks: Interpreting with Structural Visual Concepts

Yunhao Ge<sup>1,2</sup>, Yao Xiao<sup>2</sup>, Zhi Xu<sup>2</sup>, Meng Zheng<sup>1</sup>, Srikrishna Karanam<sup>1</sup>, Terrence Chen<sup>1</sup>, Laurent Itti<sup>2</sup>, and Ziyan Wu<sup>1</sup> <sup>1</sup>United Imaging Intelligence, Cambridge MA <sup>2</sup> University of Southern California, Los Angeles CA

{first.last}@united-imaging.com,yunhaoge@usc.edu,yxiao915@usc.edu,zhix@usc.edu,itti@usc.edu

## **1. Implementation Details**

Network structure The network architectures of Graph Neural Network G and Embedding Network E are shown in Table. 1. G takes n hypotheses  $\mathbf{h} = \{h_1, h_2, ..., h_n\}$  (each hypothesis  $h_i$  is in the form of Structural Concept Graph (SCG)) as input, and output n feature vectors  $(G(h_i))$  which concatenate all updated node and edge features of  $h_i$ . In G, we use class-specific  $e_{ji}^c$  for different hypotheses in each GraphConv layer. E concatenates all n feature vectors from all the hypotheses into a long vector and maps the vector (1 × (188 × n)) into n dimensional vector (1 × n) with a MLP, where n is the number of classes of interest. "node" denotes node feature, "edge" denotes edge feature, "Graph-Conv" is graph convolutional layer, "ReLU" denotes ReLU activation function, "BN" denotes batch normalization, and "FC" denotes fully connected layer.

Par	t Input $\rightarrow$ Output Shape	Layer Information
	node:(2048 $\rightarrow$ 64); edge:(4 $\rightarrow$ 5)	GraphConv- $(e_{ji}^c)$ , ReLU, BN
	node:(64 $\rightarrow$ 32); edge:(5 $\rightarrow$ 5)	GraphConv- $(e_{ji}^c)$ , ReLU, BN
G	node: $(32 \rightarrow 32)$ ; edge: $(5 \rightarrow 5)$	GraphConv- $(e_{ji}^c)$ , ReLU, BN
E	$(188 \times n) \rightarrow (n)$	FC-(188 ×n,n)

Table 1. Network architectures of Graph Neural Network G and Embedding Network E.

**Training details** In Section 3.3 of the main paper, Eq.2 explains the knowledge distillation we used to imitate the reasoning process of Xception on ImageNet dataset. We train *G* and *E* in a end-to-end manner. Below are the details: we use Adam with  $\beta_1$ =0.9 and  $\beta_2$ =0.999, batch size 128, learning rate 0.01 for the first 100 epochs and use a decay rate of 0.5 for the next 200 epochs. For each interested class, we use 400 images to train and other 900 images to test.



Figure 1. Confusion matrix of 3 class vehicle classification on test dataset with Resnet-18 trained on the original training set.

## 2. Model Diagnosis with VRX Details

As we mentioned in mian paper Section 4.4, Fig. 1 demonstrates the confusion matrix of 3 class vehicle classification on original dataset with Resnet-18.