Supplementary Material for Generalizing Face Forgery Detection with High-frequency Features

1. Overview

In this supplementary material, we present more implementation details and experimental results, including

- Detailed network architecture (see Sec. 2).
- Detailed implementation settings (see Sec. 3).
- More experimental results (see Sec. 4), including additional ablation studies on FF++ and comparisons with other state-of-the-art methods.

2. The Network Architecture

2.1. Details of the proposed modules

SRM kernels. Following [17], we adopt three commonly used kernels from the original SRM bands [8], and the weights are presented in Fig. 1.

	٢O	0	0	0	01	[-1	2	-2	2	-1]		0	0	0	0	01
1	0	-1	2	-1	0	1 2	-6	8	-6	2	1	0	0	0	0	0
+	0	2	-4	2	0	$\frac{1}{12}$ -2	8	-12	8	-2	-	0	1	-2	1	0
4	0	-1	2	-1	0	12 2	-6	8	-6	2	Z	0	0	0	0	0
	Lo	0	0	0	0	L-1	2	-2	2	-1		0	0	0	0	0

Figure 1: The adopted three SRM kernels.

SRM convolution blocks. We design two SRM-based convolution blocks, *i.e.*, the SRM Block (see Fig. 2) and the Separable SRM Block (see Fig. 3).

The SRM Block is a conventional convolution block, except that its weight is fixed as the presented three kernels. We apply it to the raw RGB image, and the output size is the same as the input image. To capture the high-frequency patterns at different scales and compose more abundant information, we devise the Separable SRM Block to process each feature map separately. We use 1×1 convolution to recover the channel dimension. Following [15], we employ a truncated linear unit as the activation function.

Attention-related modules. Fig. 4 shows the dual crossmodality attention block in detail. The residual guided spatial attention block and the channel attention based fusion block are presented in Fig. 5 and Fig. 6, respectively.



tanh layer is used for non-linear activation of the high-frequency features. for each channel.

Figure 2: The SRM Block. A hard- Figure 3: The Separable SRM Block. We extract high-frequency features



Figure 4: The Dual Cross-Modality Attention Block. The attention map is calculated based on the spatial correlation between the two modalities. Features from one modality are strengthened by those from the other modality.

2.2. Detailed architecture of the proposed model

Fig. 7 illustrates the proposed two-stream model in detail. We employ two modified Xception models as the backbone to process the RGB image and the high-frequency noises extracted by the SRM Block separately.

In the entry flow, the initial noise features are strengthened by high-frequency features from two separable SRM convolution blocks at different scales, which constitute the multi-scale high-frequency feature extraction module. Meanwhile, low-level features in the RGB stream are calibrated under the guidance of the residual guided spatial attention, which helps focus more on the forgery traces.

In the middle flow, we place two DCMA blocks to model the correlation and interaction between the regular RGB modality and the novel high-frequency modality.



64×125×125 RGB features

Figure 5: The Residual Guided Attention Block. Attention map calculated from high-frequency features is exploited to guide the feature extraction in the RGB modality.



Figure 6: The Fusion Block. The concatenated high-level features are forwarded to a Channel Attention Block for further calibration.

In the exit flow, we fuse the features from the two modalities in an attention-based manner. Specifically, we first stack features in the depth direction and then apply the channel-wise attention to get the output features. Note that we place a dropout layer before the final classification layer to reduce overfitting.

3. Implementation Details

Following FF++ [13], we extract 270 frames from each training video to construct the training set. The extracted and aligned face images are resized to 256×256 and then normalized to [-1, 1], with no data augmentation applied. We implement the model in PyTorch [5]. Adam optimizer is set with the learning rate of 0.0002 and the weight decay rate of 0.0005. We set the batch size to 32 in both the training and testing phases. The training loss converges after around 120k iterations. We compute the AM-Softmax loss with cosine margin under the default hyper-parameter setting ($\gamma = 0.0, m = 0.5, s = 30, t = 1.0$). Two Nvidia Tesla M40 GPUs are used in each experiment.

Table 1: More ablation studies on FF++. Results colored in gray indicate the within-database performance.

Training	Method	Testing AUC				
manning		DF	F2F	g AUC FS 0.485 0.445 0.445 0.454 0.466 0.497 0.994 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995 0.995	NT	
	RGB	0.993	0.736	0.485	0.736	
	SRM	0.992	0.701	0.445	0.759	
DF	Two-stream Fusion (Fusion)	0.993	0.758	0.472	0.761	
	Fusion + RSA	0.992	0.753	0.454	0.778	
	Fusion + RSA + DCMA	0.992	0.760	0.466	0.766	
	Fusion + RSA + DCMA + Multi-scale	0.992	0.764	0.497	0.814	
	RGB	0.664	0.889	0.994	0.713	
	SRM	0.627	0.901	0.995	0.878	
FS	Two-stream Fusion (Fusion)	0.670	0.961	0.995	0.905	
	Fusion + RSA	0.687	0.977	0.995	0.918	
	Fusion + RSA + DCMA	0.704	0.984	0.995	0.947	
	Fusion + RSA + DCMA + Multi-scale	0.685	0.993	0.995	0.980	
	RGB	0.800	0.813	0.731	0.991	
	SRM	0.785	0.986	0.991	0.995	
NT	Two-stream Fusion (Fusion)	0.811	0.986	0.989	0.995	
	Fusion + RSA	0.825	0.988	0.991	0.994	
	Fusion + RSA + DCMA	0.840	0.991	0.992	0.994	
	Fusion + RSA + DCMA + Multi-scale	0.894	0.995	0.993	0.994	

Table 2: Comparison with methods employing novel networks on CelebDF.

Model	Training Set	Testing AUC on CelebDF
Two-stream [16]	SwapMe [16]	0.557
Meso4 [7]	private DF [7]	0.526
MesoInception4 [7]	private DF [7]	0.496
Ours	FF++/DF	0.692
Ours	FF++/FS	0.722

Table 3: Comparison with methods employing novel networks on F2F (LQ).

Model	Training/Testing Set	Testing Acc
Two-stream [16] Meso4 [7] MesoInception4 [7] Capsule [12] Ours	F2F (LQ)	0.868 0.832 0.813 0.812 0.897

4. Additional Experiments

4.1. More ablation studies

For the ablation study in Sec. 5.2 of the main text, we use F2F of FF++ [13] as the training set and other databases as the testing sets. Here we present more ablation study results using the other three databases in FF++ as the training set separately. As shown in Tab. 1, the entire model assembling all the proposed modules achieves the best performance consistently under these settings.



Figure 7: The architecture of the proposed model. We employ two modified Xception models as the backbone. On one hand, the residual features are enhanced by high-frequency features extracted by two separable SRM convolution blocks at different scales. On the other hand, the regular spatial features are calibrated under the guidance of the residual guided attention. We adopt two DCMA blocks to model the correlation and interaction between the two modalities in the middle flow. In the end, the class label is predicted based on the fused features.

Table 4: Cross-database evaluation from FF++ to others. The metrics are AUC, AP (Average Precision), and EER (Equal Error Rate).

Training	Model	DFD [2]			DFDC [1]			CelebDF [11]			DF1.0 [9]		
Tuning		AUC ↑	$AP\uparrow$	EER \downarrow	AUC ↑	$AP\uparrow$	$\text{EER}\downarrow$	AUC ↑	$AP\uparrow$	EER \downarrow	$AUC\uparrow$	$AP\uparrow$	$\text{EER} \downarrow$
	Xception [13]	0.831	0.867	0.228	0.679	0.716	0.380	0.594	0.715	0.460	0.698	0.807	0.329
FF++ [13]	Face X-ray [10]	0.856	0.866	0.240	0.700	0.737	0.35 0	0.742	0.823	0.336	0.723	0.819	0.302
	Ours	0.919	0.930	0.175	0.797	0.819	0.299	0.794	0.861	0.276	0.738	0.816	0.300

4.2. Comparison with methods employing novel network designs

In Sec. 5.4 of the main paper, we compare our method with multi-task learning methods, high-frequencybased methods, and data generation-based methods. Here we further compare against methods that design effective network architectures, *i.e.*, Two-stream [16], Meso4/MesoInception4 [7], and Capsule [12]. Two-stream utilizes a patch-based triplet network and leverage steganalysis features as a second stream. Meso4 and MesoInception4 are two light-weight CNN models that perform analysis at a mesoscopic level. Capsule introduces a capsule network to detect tampered faces.

Considering that Two-stream is trained on faces forged

by the Swapme App [6] and two Meso-nets are trained on a collected Deepfakes [3] dataset, we train our model on the DF and FS [4] datasets in FF++, separately. We compare these models on the CelebDF database [11]. As presented in Tab. 2, our method achieves much better performance in this cross-database setting.

In addition, we evaluate these models on the low-quality F2F [14] set. As shown in Tab. 3, our model shows better robustness in detecting the heavily compressed forgeries.

4.3. More statistics of the cross-database evaluation

In Sec. 5.3 in the main script, we conduct a crossdatabase evaluation on four large-scale databases. Here we present more statistics of this experiment in Tab. 4

Training Set	Model	Testing Set (AUC)					
Training Sec		DFD	DFDC	CelebDF			
raw-BI raw-BI & raw-FF++	Face X-ray*	0.935 0.954	0.712 0.809	0.748 0.806			
HQ-BI	Face X-ray Ours	0.727 0.838	0.715 0.788	0.824 0.813			
HQ-BI & HQ-FF++	Face X-ray Ours	0.908 0.951	0.783 0.822	0.833 0.840			

Table 5: Cross-database evaluation with HQ-BI data. (Results of Face X-ray* are from the original paper.)

4.4. Comparison with Face X-ray on the BI dataset

Since real-world face forgeries have a limited quality, we run the released code¹ and generate a BI dataset with real faces from HQ (lightly compressed) FF++, namely HQ-*BI*. The comparison is shown in Tab. 5. Note that we also present the reported results of Face X-ray [10] (* marked) that is trained in raw (no compression) images, namely *raw-BI*. Both two models are promoted with HQ-BI data, and the proposed model achieves superior performance.

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https://github.com/AlgoHunt/Face-Xray.git