Supplementary Material of Self-supervised Learning of Adversarial Example: Towards Good Generalizations for Deepfake Detection

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In this supplementary material, we provide, 1. Details to generate forgery regions in Section 1.

2. Visualizations of the embedded representations in Section 2;

3. Visualization of the estimated forgery regions of our model in Section 3;

4. Additional experiments regarding the generalizability comparisons under different datasets in Section 4;

5. Additional experiments regarding the generalizability comparisons under different image compression levels in Section 6.

6. Ablation studies regarding the effectiveness of the facial dividing strategy of our method in Section 5.

7. Analyses of the selected weight hyper-parameters (*i.e.* α , μ , and γ in Eq. (4) in the manuscript) in Section 7;

8. Pseudo codes and details in Section 8.

1. Details to generate forgery regions

The forgery regions are generated based on the facial landmarks as stated in the manuscript. Taking the nose forgery region for an example, we first draw a line in an allzero image with the endpoints that lie at the top and bottom indicated by the landmarks, and the forgery region can be obtained by dilating the line. We will include those details in the revised version.

2. Visualizations of the Embedded Representations

This section presents the plots of the 2D orthogonal projection of the extracted patterns from our model and that from the baseline model (*i.e.* Xception [9]). In particular, we show the t-SNE visualization of features extracted from different classifiers on FF++ test set in Figure 1. We can observe that both two models can well separate real and fake



Figure 1. T-SNE visualization of features from different models. Each dot represents the feature of an image on FF++ test set. Representations of forgeries are more mixed in our detector than that in the baseline model (*i.e.* Xception [9]), indicating that the proposed adversarial augmentation and self-supervised tasks enable the model to learn more generalizable features.

data, while the distributions of fake data are quite different. Even if all forgeries in the original FF++ dataset are considered as one class, they still reveal unique artifacts of each face manipulation algorithm as shown in Figure 1 (a). This may explain the pool generalizability of the baseline model. In contrast, the fake representations extracted from our detector are more mixed together, which indicates our model tends to explore more common features among the forgeries for classification. These observations verify that the proposed adversarial augmentation and self-supervised tasks can indeed boost the generalizability of a deepfake detector.

3. Visualizations of the Estimated Forgery Regions

In this section, we show the estimated forgery regions of our detector. The visualizations are obtained by upsampling the output forgery map (*i.e.* \mathbf{M}_e in our manuscript with the size of $H/16 \times W/16$) to the size of $H \times W$ to the input size. Some examples are shown in Figure 2. The forgery regions in (a) are not provided in the original dataset and are roughly estimated by comparing the forgeries to the pristines, and

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Method	DFDC [2]			CelebDF [6]			DF1.0 [4]		
	AUC ↑	$AP\uparrow$	ERR \downarrow	AUC ↑	$AP\uparrow$	$\text{ERR}\downarrow$	AUC ↑	$AP\uparrow$	$\text{ERR}\downarrow$
Xception [9]	0.679	0.716	0.380	0.594	0.715	0.460	0.698	0.807	0.329
Face X-ray [5]	0.700	0.737	0.350	0.742	0.823	0.336	0.723	0.819	0.302
F3Net [8]	0.780	0.808	0.291	0.751	0.829	0.321	0.832	0.847	0.292
RFM [12]	0.801	0.811	0.257	0.743	0.828	0.314	0.815	0.839	0.279
SRM [7]	0.797	0.819	0.299	0.794	0.861	0.276	0.738	0.816	0.300
Ours	0.818	0.831	0.250	0.797	0.860	0.275	0.918	0.930	0.252

Table 1. Generalizability Comparisons Under Different Datasets in terms of AUC (Area Under Curve), AP (Average Precision), and ERR (Equal Error Rate). All methods are trained on the FF++ dataset [9]. Results for [9, 5, 7] are directly cited from [7].

(a)	Original fake o	lata	(b) Syı	nthesized fake	data		(c) Real data	
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Input	Forgery region	Output $\mathbf{M}_{\mathbf{e}}$	Input	Forgery region	Output $\mathbf{M}_{\mathbf{e}}$	Input	Forgery region	Output $\mathbf{M}_{\mathbf{e}}$

Figure 2. Visualizations of the estimated forgery regions (*i.e.* M_e) of our method.

the forgery regions in (b) are selected in our region selecting space. We can observe that our estimated region maps are close to the ground truth forgery regions in all three cases.

4. Additional Generalizability Comparisons Under Different Datasets

In this section, we provide more experimental results regarding the generalizability comparisons under different datasets. All the models are trained on the FF++ data [9] and tested on three challenging datasets including CelebDF [6], DFDC [2], and DF1.0 [4]. Results are shown in Table 2. We observe that the proposed method performs favorably than others in terms of AUC (Area Under Curve), AP (Average Precision), and ERR (Equal Error Rate).

5. Ablation Studies Regarding the Face Dividing Strategy

As we finely divide a facial image into 10 regions for selecting, questions may be raised whether the selection space is large enough to cover all scenarios or our strategy is better than the other face dividing scheme [5, 13]. To answer these questions, we conduct the following two ablation experiments: (1) We use newly synthesized samples, whose forgery regions are randomly located in the face region, and the forgery regions are also with random sizes (i.e. Ours w/ ran. face), to repalce the augmented samples in our original implementation. This setting can cover all facial regions ideally; (2) We replace our facial dividing strategy with that in [5, 13] where the whole inner face is used instead of dividing it to small regions (i.e. Ours w/ all face). Note these two settings avoid the selectings of region number but still require selecting the blending types and the mixup blending ratios, and the self-supervised tasks corresponding to them are the same as those in our original implementation.

We also use the four methods in FF++ (i.e. DF [1], F2F [11], FS [3], and NT [10]) for training and test the models in three benchmark datasets (*i.e.* CelebDF [6], DFDC [2], and DF1.0 [4]). Comparison results in the term of AUC is reported in Table 2 where our face dividing strategy performs better than random selecting and that from [5, 13]. The main reason is that most deepfake techniques focus on facial features such as eyes, nose, and mouth, and these features are well covered in our selecting space. While other facial regions may not be used as broadly as these facial features in current deepfake methods. Meanwhile, with the help of adversarial training, the samples can select the most challenging region that enables the classifier to learn more generalizable features. From the experiments, we can conclude that the proposed facial region selecting space is large enough for our training process, and it performs than the other face selecting strategy [5, 13].

Algorithm 1 Pseudo codes of our model in a pytorch style.

```
\mathbf{I}_{\mathbf{P}}, \mathbf{I}_{\mathbf{f}}: prisitine and forgery from the original training dataset
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- $\mathbf{I}_{\mathbf{a}}$: newly synthesized adversarial forgery
- $G(\cdot, \theta), D(\cdot, w)$: our synthesizer and detector networks
- R_g : index for facial regions
- T_g, T_{gt} : reference number for blending type and its GT
- $\check{A}_{g}, \check{A}_{gt}$: a continuous mixup blending ratio and its GT
- $\mathbf{M}_{\mathbf{d}}, \mathbf{M}_{\mathbf{gt}}$: deformed final mask and its GT
- α, μ, γ : weight hyper-parameters. They are fixed as 0.1, 0.05, 0.1

for x in loader: # load a minibatch x with N samples
 if x is forgery:
 # the original forgery will skip the synthesizing process

 $I_a = x$; labels=1; $T_{gt} = 4 \# M_{gt}$ is provided

else:

randomly select a forgery from the dataset if the*#* input is a pristine from the original training dataset

Input is a pristile from the original training u

 $I_{p} = x; I_{f} = randompick(loader)$

generate two probability distributions and a scalar $p(R_g), p(T_g), A_g = G(\mathbf{I_p}, \mathbf{I_f}, \theta)$ # N×10, N×4, N×1

obtain the final mask based on the selected region by applying # random deformation and blurring with a random sized kernel $M_d = process(R_g)$

defining the labels labels=1; $\mathbf{M}_{\mathbf{gt}} = \mathbf{M}_{\mathbf{d}}$; $T_{gt} = T_g$; $A_{gt} = A_g$; $\tau = 0$ # binary weight for computing mixup ratio loss

 $\begin{array}{l} \label{eq:constraint} \texttt{# forgery synthesizing process} \\ \texttt{if } T_g == 0: \texttt{ # alpha blending} \\ \mathbf{I_a} = \texttt{alpha_blending}(\mathbf{I_p}, \mathbf{I_f}, \mathbf{M_d}) \\ \texttt{elif } T_g == 1: \texttt{ # Poisson blending} \\ \mathbf{I_a} = \texttt{Poisson_blending}(\mathbf{I_p}, \mathbf{I_f}, \mathbf{M_d}) \\ \texttt{elif } T_g == 2: \texttt{ # mixup blending} \\ \mathbf{I_a} = \texttt{mixup_blending}(\mathbf{I_p}, \mathbf{I_f}, \mathbf{M_d}, A_g); \ \tau = 1 \\ \texttt{else: $ $\#$ do nothing when $T_g == 3$, the input is still pristine} \\ \mathbf{I_a} = \mathbf{I_p}; \ \texttt{labels} = \texttt{0}; \ \mathbf{M_{gt}} = \mathbf{0} \end{array}$

four outputs of the detector network logits, $\mathbf{M}_{\mathbf{e}}$, T_e , $A_e = D(\mathbf{I}_{\mathbf{a}}, w)$

compute the mainstream loss three self-supervised losses loss = AMSoftmaxLoss(logits, labels)+ $\alpha \times$ MSELoss(M_e, M_{gt}) + $\mu \times$ AMSoftmaxLoss(T_e, T_{qt}) + $\tau \times \gamma \times$ MSELoss(A_e, A_{qt})

SGD updates for the detector network
loss.backward()
update(w)

if $T_{gt} = 4$: # the synthesizer does not update when not used

compute the discrete loss for the synthesizer network logpm = $\log(p(R_g))$.gather(1, R_g .data) + \ $\log(p(T_g))$.gather(1, T_g .data)

REINFORCE updates for the synthesizer network REINFORCE_loss = -loss.detach()×logpm REINFORCE_loss.backward() update(θ)

Method	DF		F2F		FS		NT		Δνα				
Wiethou	DFDC	CelebDF	DF1.0	Avg.									
Ours w/ ran. face	0.764	0.697	0.663	0.765	0.683	0.761	0.754	0.719	0.687	0.717	0.643	0.806	0.722
Ours w/ all face	0.755	0.713	0.709	0.729	0.694	0.740	0.723	0.730	0.715	0.702	0.712	0.862	0.732
Ours	0.772	0.730	0.742	0.787	0.781	0.786	0.742	0.800	0.695	0.741	0.759	0.889	0.769

Table 2. Ablation studies regarding the effectiveness of the face dividing strategy. The metric is AUC. Please see Sec. 5 faced for detailed experimental settings.

		Test set						
Training set	Method	L	Q	HQ				
		DF	FS	DF	FS			
	Xception [9]	0.666	0.504	0.698	0.559			
	Face X-ray [5]	0.675	0.511	0.690	0.529			
	F3Net [8]	0.698	0.560	0.719	0.578			
F2F(LQ)	RFM [12]	0.699	0.580	0.732	0.627			
	SRM [7]	0.727	0.552	0.753	0.550			
	Ours	0.746	0.578	0.810	0.694			
	Xception [9]	0.546	0.511	0.749	0.753			
	Face X-ray [5]	0.578	0.525	0.662	0.859			
F2F (HQ)	F3Net [8]	0.571	0.521	0.798	0.677			
	RFM [12]	0.556	0.515	0.794	0.646			
	SRM [7]	0.592	0.533	0.792	0.754			
	Ours	0.610	0.585	0.825	0.762			

Table 3. Additional generalizability comparisons across different compression levels in the term of AUC. Our method achieves comparable performance against existing methods.

Effect of o		Δυα		
	DFDC	CelebDF	DF1.0	- Avg
$\alpha = 0$	0.794	0.754	0.842	0.797
$\alpha = 0.1$	0.818	0.797	0.918	0.844
$\alpha = 1$	0.798	0.789	0.886	0.824
$\alpha = 10$	0.801	0.734	0.872	0.802

Table 4. Effect of α to our model in the term of AUC while training on the FF++ dataset. Other hyper-parameters μ and γ are set to be 0.05 and 0.1 in this setting.

Effect of u		Δνα		
	DFDC	CelebDF	DF1.0	- Avg
$\mu = 0$	0.805	0.751	0.859	0.805
$\mu = 0.05$	0.818	0.797	0.918	0.844
$\mu = 0.5$	0.817	0.728	0.901	0.815
$\mu = 5$	0.801	0.733	0.892	0.809

Table 5. Effect of μ to our model in the term of AUC while training on the FF++ dataset. Other hyper-parameters α and γ are both set to be 0.1 in this setting.

Effect of γ		Ανσ		
Effect of 7	DFDC	CelebDF	DF1.0	1105
$\gamma = 0$	0.803	0.740	0.873	0.805
$\gamma = 0.1$	0.818	0.797	0.918	0.844
$\gamma = 1$	0.804	0.762	0.878	0.815
$\gamma = 10$	0.827	0.744	0.871	0.814

Table 6. Effect of γ to our model in the term of AUC while training on the FF++ dataset. Other hyper-parameters α and μ are set to be 0.1 and 0.05 in this setting.

6. Additional Generalizability Comparisons Under Different Compression Levels

Some results regarding the generalizability comparisons under different image compression levels are given in Sec. 4.2 in our manuscript. In this section, we provide more experimental results conducted in the FF++ datasets. Evaluation results are shown in Tabel 3. Our method performs favorably against current state-of-the-art methods.

7. Hyper-Parameter Analyses

The weight hyper-parameters in Eq. (4) in the manuscript are empirically fixed as $\alpha = 0.1$, $\mu = 0.05$, and $\gamma = 0.1$. In this section, we conduct ablation studies to analyze the sensitivity of our model to different settings of these hyper-parameters. We follow the cross-dataset setting by training our model on the FF++ dataset and testing it on CelebDF [6], DFDC [2], and DF1.0 [4]. The hyper-parameters are set by varing one while fixing the other two. Evaluation results in the term of AUC are reported on Table 4, 5, and 6. We observe our model performs the best when adopting the proposed hyper-parameters (*i.e.* by setting $\alpha = 0.1$, $\mu = 0.05$, and $\gamma = 0.1$).

8. Pseudo Codes

Algorithm 1 presents the pseudo codes of the prosed method. Please refer to the comments for detailed steps.

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