

An Image Patch is a Wave: Phase-Aware Vision MLP

(Supplementary Material)

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1. Detailed Architectures

Table 1 shows the detailed specifications of the proposed Wave-MLP architecture. To get hierarchical features, we split the whole model into four stages, and reduce the size of feature map stage-wisely. The Wave-MLP family contains four models with different parameters and computational costs by adjusting the depths and widths of architecture specifications, which are denoted as Wave-MLP-T, Wave-MLP-S, Wave-MLP-M, and Wave-MLP-B, sequentially. From Wave-MLP-T to Wave-MLP-B, the number of parameters varies from 17M to 63M, and FLOPs varies from 2.4G to 10.2G.

2. More Experiments

For the object detection and instance segmentation tasks on COCO [3], we further train Mask R-CNN models with 3× schedule and multi-scale training strategy [1]. The results of different backbone are shown in Table 2. Compared with other backbones, the proposed Wave-MLP achieves much higher performance. For example, our Wave-MLP-T achieves 44.1 box AP and 40.1 mask AP with 25.3M parameters and 196.3G FLOPs, which is significantly superior to the PVT-Tiny model with 39.8 box AP, 37.4 mask AP, 32.9M parameters and 208.1G FLOPs.

References

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Table 1. Detailed architecture specifications of Wave-MLP. ‘Dimension’ and ‘expansion’ denote the dimension of feature and expand ratio, respectively. H and W are the height and width of input image. FLOPs is calculated with input size of 224×224.

	Output size	Wave-MLP-T	Wave-MLP-S	Wave-MLP-M	Wave-MLP-B
stage 1	$\frac{H}{4} \times \frac{W}{4}$	dimension = 64 expansion = 4 $\times 2$	dimension = 64 expansion = 4 $\times 2$	dimension = 64 expansion = 8 $\times 3$	dimension = 96 expansion = 4 $\times 2$
stage 2	$\frac{H}{8} \times \frac{W}{8}$	dimension = 128 expansion = 4 $\times 2$	dimension = 128 expansion = 4 $\times 3$	dimension = 128 expansion = 8 $\times 4$	dimension = 192 expansion = 4 $\times 2$
stage 3	$\frac{H}{16} \times \frac{W}{16}$	dimension = 320 expansion = 4 $\times 4$	dimension = 320 expansion = 4 $\times 10$	dimension = 320 expansion = 4 $\times 18$	dimension = 384 expansion = 4 $\times 18$
stage 4	$\frac{H}{32} \times \frac{W}{32}$	dimension = 512 expansion = 4 $\times 2$	dimension = 512 expansion = 4 $\times 3$	dimension = 512 expansion = 4 $\times 3$	dimension = 768 expansion = 4 $\times 2$
# Parameters		17M	30M	44M	63M
FLOPs		2.4G	4.5G	7.9G	10.2G

Table 2. Results of object detection and instance segmentation on COCO val2017. The Mask R-CNN model trained with 3× schedule and multi-scale training strategy [1] is used as the detector.

Backbone	Params. / FLOPs	AP ^b	AP ₅₀ ^b	AP ₇₅ ^b	AP _S ^b	AP _M ^b	AP _L ^b	AP ^m	AP ₅₀ ^m	AP ₇₅ ^m	AP _S ^m	AP _M ^m	AP _L ^m
ResNet18 [2]	31.2M / 207.3G	36.9	57.1	40.0	-	-	-	33.6	53.9	35.7	-	-	-
PVT-Tiny [4]	32.9M / 208.1G	39.8	62.2	43.0	-	-	-	37.4	59.3	39.9	-	-	-
Wave-MLP-T	25.3M / 196.3G	44.1	66.0	48.2	28.4	47.6	55.9	40.1	63.1	43.2	24.3	43.5	53.2
ResNet50 [2]	44.2M / 260.1G	41.0	61.7	44.9	-	-	-	37.1	58.4	40.1	-	-	-
PVT-Small [4]	44.1M / 245.1G	43.0	65.3	46.9	-	-	-	39.9	62.5	42.8	-	-	-
Wave-MLP-S	37.1M / 231.3G	45.5	66.9	49.3	29.4	48.7	58.7	41.0	64.2	44.0	25.0	44.2	54.7
ResNet101 [2]	63.2M / 336.4G	42.8	63.2	-	-	-	47.1	38.5	60.1	41.3	-	-	-
PVT-Medium	63.9M / 301.7G	44.2	66.0	48.2	-	-	-	40.5	63.1	43.5	-	-	-
PVT-Large	71.1M / 345.7G	44.5	66.0	48.3	-	-	-	40.7	63.4	43.7	-	-	-
Wave-MLP-M	49.4M / 291.3G	46.3	67.8	50.3	29.5	49.3	60.3	41.5	65.2	44.1	24.9	44.7	55.6