Pyramid Grafting Network for One-Stage High Resolution Saliency Detection -Supplementary Material-

A. More Comparison with State-of-the-arts

A.1. Quantitative Comparison

We compare our PGNet training on different datasets with other SOTA SOD methods on ECSSD [15] with 1,000 images, PASCAL-S [5] with 850 images and HKU-IS [4] with 4,447 images. As can be seen in Tab. 3, our PGNet-D and PGNet-DH outperforms other methods by a large margin on the three low-resolution datasets, especially in terms of the metric S_m . The high performance on S_m means that our methods can generate saliency maps with high structural similarity to ground truth (GT) [2]. This is consistent with our expected results, as compared to the multi-stage approaches, our method can obtain a full view of a salient object from a high-resolution view, avoiding the problem of losing some small parts which is easy to happen at low resolution. What's more, we show the PR curves on three highresolution datasets in Fig. 1. It's clear that the PR curve of our method is much higher than others.

A.2. Visual Comparison

We argue that visual comparisons in high-resolution tasks are more important than in low-resolution tasks. This is due to the fact that the possible loss of some minor details does not have a significant impact on the pixel-wise metrics such as MAE, as the detailed pixels represent a small percentage of the total. However, these details may be important for downstream tasks. We therefore performed more visual comparisons to demonstrate the superiority of our approach, which can be seen in Fig. 2 and Fig. 3. The representative examples in the two pictures are from HRSOD-TE [16] and UHRSD-TE respectively.

A.3. PGNet of Resnet-50 Architecture

For a fair comparison, we show the performance of PGNet with Swin [6] replaced by Resnet-50 [3] compared to other high-resolution methods shown in Tab. 1. It can be seen that even after replacing Swin used on the low-resolution branch, our method still outperforms than other methods on the high-resolution datasets with a faster speed.

Table 1. Quantitative comparisons among high-resolution methods and our PGNet of Resnet-50 architecture. The three methods are all trained on DUTS-TR [10] and HRSOD-TR [16] mixed dataset. The best two results are in red and green fonts.

		Ours-R	HRSOD	DHQSOD
	$ F_{\beta}^{Max}$	0.931	0.905	0.922
HRSOD-TE	MAE	0.024	0.030	0.022
HKSOD-IE	E_{ξ}	0.940	0.934	0.947
	S_m	0.925	0.896	0.920
	$ F_{\beta}^{Max}$	0.940	0.899	0.938
DAVIS-S	MAE	0.014	0.026	0.012
DAV15-5	E_{ξ}	0.961	0.955	0.947
	S_m	0.937	0.876	0.920
	F_{β}^{Max}	0.928	-	-
UHRSD-TE	MAE	0.041	-	-
UHK5D-IE	E_{ξ}	0.901	-	-
	S_m	0.904	-	-

Table 2. Ablation studies of Loss function.

Comp	onents o	f the Los	s function	HRSOD-TE							
\mathcal{L}_{bce}	\mathcal{L}_{IoU}	\mathcal{L}_{Aux}	\mathcal{L}_{AGL}	F_{β}^{Max}	MAE	E_{ξ}	S_m				
\checkmark				.931	.025	.920	.932				
\checkmark	\checkmark			.940	.023	.944	.936				
\checkmark	\checkmark	\checkmark		.941	.022	.942	.936				
\checkmark	\checkmark	\checkmark	\checkmark	.945	.020	.946	.938				

A.4. Model Size and Speed

To demonstrate the advantages of our one-stage method in terms of model size and inference speed, we show the comparison among different methods. In Tab. 4, Ours is architecture consisting of Swin Transformer and Resnet-18 as mentioned in main text. And the Ours-Res50 is the architecture replacing Swin Transformer with Resnet-50. As can be seen, our Ours-Res50 has a much smaller model size than the DHQSOD [9] which also uses Resnet-50 as encoder. Not only that, our methods maintain high inference speed with high resolution input, far exceeding other highresolution methods.

Table 3. Quantitative comparisons with state-of-the-art SOD models on other three low-resolution benchmark datasets in terms of max F-measure, MAE, E-measure, S-measure. D: trained on DUTS-TR, HD: trained on DUTS-TR and HRSOD-TR, UH: trained on UHRSD-TR and HRSOD-TR. The best two results are in red and green fonts.

Method		ECSS	SD			PASCA	L-S		HKU-IS					
Methou	F_{β}^{Max}	MAE	E_{ξ}	S_m	F_{β}^{Max}	MAE	E_{ξ}	S_m	F_{β}^{Max}	MAE	E_{ξ}	S_m		
CPD [13]	.939	.037	.925	.918	.864	.072	.849	.842	.925	.034	.944	.905		
SCRN [14]	.950	.037	.926	.927	.877	.062	.857	.863	.934	.034	.949	.916		
DASNet [17]	.950	.032	.927	.927	.876	.061	.861	.857	.941	.026	.955	.919		
F3Net [11]	.945	.033	.927	.924	.878	.062	.859	.855	.937	.028	.953	.917		
GCPA [1]	.948	.035	.920	.927	.876	.061	.850	.861	.938	.031	.949	.920		
ITSD [19]	.947	.034	.927	.925	.876	.064	.853	.856	.934	.031	.952	.917		
LDF [12]	.950	.034	.925	.924	.881	.060	.865	.856	.939	.027	.954	.919		
CTD [18]	.950	.032	.925	.925	.878	.061	.861	.856	.941	.027	.955	.927		
PFS [7]	.952	.031	.928	.930	.875	.063	.856	.854	.943	.026	.956	.924		
HRSOD [16]	.925	.052	.916	.888	.846	.079	.844	.810	.810	.042	.934	.877		
DHQSOD [9]	.953	.030	.932	.926	.878	.059	.862	.851	.944	.025	.957	.922		
					Our PO	GNet								
Ours-D	.960	.027	.932	.938	.894	.052	.875	.873	.948	.024	.961	.929		
Ours-DH	.960	.027	.931	.937	.883	.056	.872	.866	.949	.024	.961	.930		
Ours-UH	.948	.032	.928	.928	.869	.057	.863	.855	.937	.029	.953	.915		

B. UHRSD dataset

B.1. More analysis of UHRSD

In addition to the introduction to UHRSD in the main text, we analyze some basic attributes of the salient object in our UHRSD datasets comparing to widely used SOD dataset. In Fig. 4, the first figure shows the distance of the center of salient object from the image center. And the second one shows that how far the farthest pixel of salient objects from the image center. Both of them proved that the salient objects in our dataset do not suffer from the center bias. What's more, the last figure in Fig. 4 illustrates that the distribution of salient object sizes in our UHRSD is consistent with the widely used SOD dataset.

B.2. Methods trained on UHRSD and HRSOD

In the main text we suggest that the distribution of the high-resolution dataset differs significantly from the distribution of the low-resolution dataset, so to better represent this difference, we trained and tested different methods using a mixed dataset UHRSD-TR and HRSOD-TR. As shown in Tab. 5, the performance on low-resolution datasets trained with UH is all significantly degraded. In contrast, there is a small decrease or a significant increase in the three high-resolution datasets. This indicates that a high-quality high-resolution training set is helpful and necessary for training high-resolution models.

B.3. Hard Cases from UHRSD

Due to the nature of high-resolution images with rich details, we have specially selected many challenging scenes to construct our UHRSD. As shown in Fig. 5, these salient objects all have very complex holes and edges, which are very difficult to distinguish in low-resolution scenes. We have selected these images and annotated them with a fine level and there are more such examples in our UHRSD dataset.

C. More details of loss function

C.1. IoU loss

The widely-used IoU loss [8] can be formulated as Eq. (1).

$$\mathcal{L}_{iou} = 1 - \frac{\sum_{i,j}^{H,W} (G_{ij} \times P_{ij})}{\sum_{i,j}^{H,W} (G_{ij} + P_{ij} - G_{ij} \times P_{ij})}$$
(1)

where G_{ij} and P_{ij} represent the value of pixel (i, j) on Ground-Truth map and Prediction map respectively.

C.2. Detailed ablation study for loss function

The \mathcal{L}_{bce} is the most widely used loss in SOD tasks. We also adopt \mathcal{L}_{IoU} to optimize the global structure like other existing SOD methods.

Different from methods that apply auxiliary supervision on each side output, we only apply \mathcal{L}_{Aux} on the prediction maps RP and SP. Our purpose is to provide quality features for CMGM and to generate more accurate error weight ω_{ij} for our proposed \mathcal{L}_{AGL} .

We conduct the ablation study of \mathcal{L}_{total} in Tab. 2 , which shows the effectiveness of our \mathcal{L}_{AGL} .

Table 4. Comparisons of model size and FPS with state-of-the-art SOD models. Ours is the architecture consisting of Swin Transformer and Resnet-18 as used in main paper. The Ours-Res50 is the architecture replacing Swin Transformer with Resnet50.

	Ours	Ours-Res50	DHQNet	HRNet	CPD	SCRN
Model Size(MB)	278	142	310	130	48	25
FPS	19	38	5	3	62	32
Input Size	1024×1024	1024×1024	1024×1024	1024×1024	352×352	352×352
	PFSNet	LDF	F3Net	ITSD	CTD	GCPA
Model Size(MB)	119	96	98	27	25	67
FPS	36	50	33	43	110	50
Input Size	352×352	352×352	352×352	288×288	352×352	320×320

Table 5. Quantitative comparisons with state-of-the-art SOD models trained on DUTS-TR dataset and UHRSD-TR+HRSOD-TR dataset. D: trained on DUTS-TR, UH: trained on UHRSD-TR + HRSOD-TR . The improved metrics are in red and decreased in green fonts.

Method		HRSO	D-TE			DAV	IS-S			UHRS	D-TE		J	DUT-O	MRON	I	DUTS-TE			
	F_{β}^{Max}	MAE	E_{ξ}	S_m																
LDF-D	0.904	0.032	0.919	0.904	0.911	0.019	0.947	0.922	0.913	0.047	0.891	0.888	0.820	0.051	0.873	0.838	0.898	0.034	0.910	0.892
LDF-UH	0.898	0.035	0.908	0.903	0.933	0.016	0.959	0.932	0.924	0.036	0.898	0.913	0.803	0.059	0.858	0.822	0.884	0.040	0.894	0.879
F3Net-D	0.900	0.035	0.913	0.897	0.915	0.020	0.940	0.914	0.909	0.046	0.887	0.890	0.813	0.053	0.871	0.838	0.891	0.035	0.902	0.888
F3Net-UH	0.883	0.041	0.891	0.890	0.893	0.023	0.922	0.907	0.917	0.039	0.896	0.910	0.799	0.065	0.849	0.821	0.871	0.046	0.880	0.871
CTDNet-D	0.905	0.032	0.921	0.905	0.904	0.019	0.938	0.911	0.917	0.043	0.898	0.897	0.826	0.052	0.875	0.844	0.897	0.034	0.909	0.893
CTDNet-UH	0.901	0.031	0.917	0.905	0.905	0.019	0.939	0.917	0.928	0.033	0.902	0.917	0.819	0.054	0.873	0.837	0.888	0.065	0.846	0.846
PFSNet-D	0.911	0.033	0.922	0.906	0.916	0.019	0.946	0.923	0.918	0.043	0.896	0.897	0.823	0.055	0.875	0.842	0.896	0.036	0.902	0.892
PFSNet-UH	0.902	0.036	0.908	0.901	0.946	0.013	0.967	0.942	0.933	0.034	0.904	0.921	0.815	0.061	0.863	0.833	0.886	0.042	0.890	0.881
									Our P	GNet										
Ours-D	0.931	0.021	0.944	0.930	0.936	0.015	0.947	0.935	0.931	0.037	0.904	0.912	0.835	0.045	0.887	0.855	0.917	0.027	0.922	0.911
Ours-UH	0.945	0.020	0.946	0.938	0.957	0.010	0.979	0.954	0.949	0.026	0.916	0.935	0.772	0.058	0.884	0.786	0.871	0.038	0.897	0.859

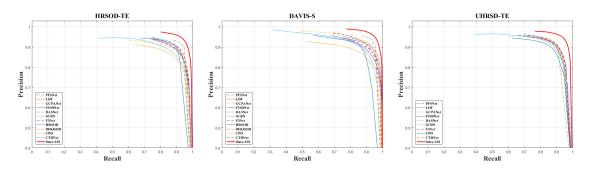


Figure 1. Comparison of PR curves across three high-resolution datasets. Ours-UH is our method trained on mixed high-resolution dataset HRSOD-TR+UHRSD-TR.

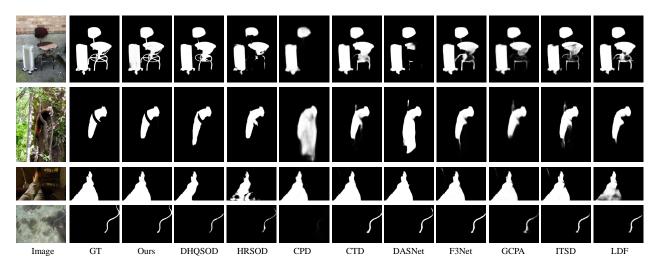


Figure 2. More visual comparison between our method and SOTA methods from HRSOD-TE datset. Best viewed by zooming in.

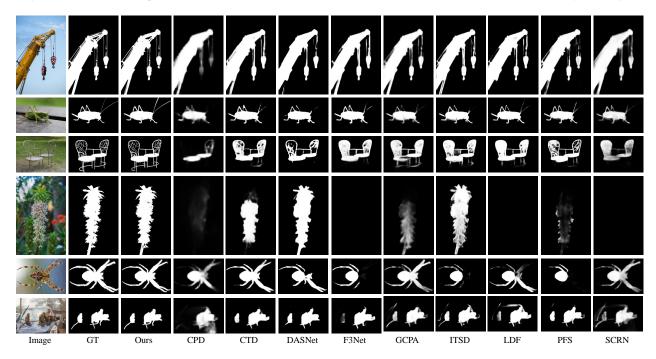


Figure 3. More visual comparison between our method and SOTA methods from UHRSD-TE dataset. Best viewed by zooming in.

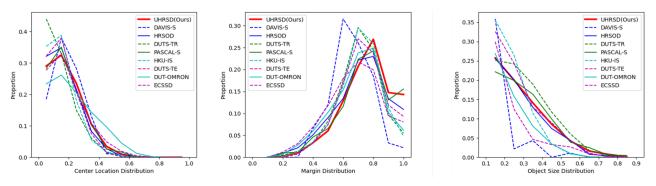


Figure 4. Basic attributes of UHRSD. Best viewed by zoom in.

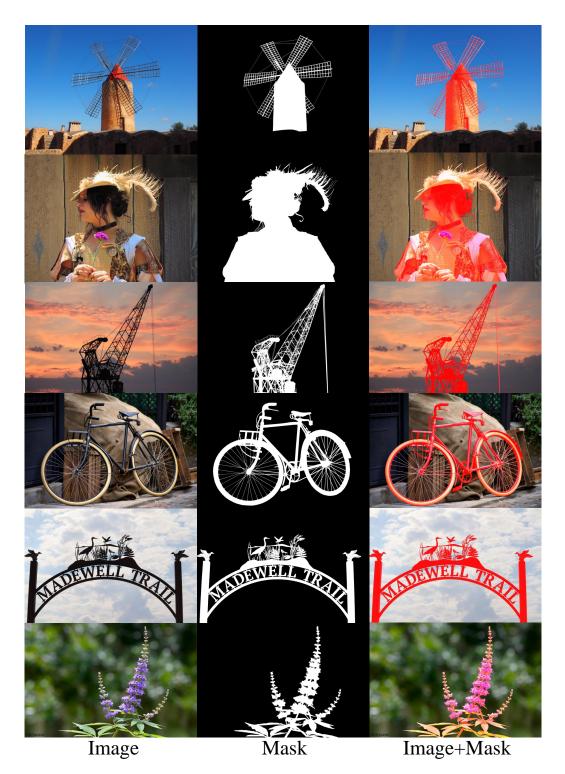


Figure 5. Examples of hardcase images and corresponding annotations from our UHRSD. It can be clearly seen that our UHRSD has challenging salient objects with rich details, and meanwhile has a high level of annotation fineness.

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