LoGoNet: Towards Accurate 3D Object Detection with Local-to-Global Cross-Modal Fusion

Tao Ma^2 Xin Li¹ Yuenan Hou³ Botian Shi³ Youquan Liu⁵ Yuchen Yang⁴ Liang He^{1,6*} Yikang Li^{3*} Yu Qiao³ Xingjiao Wu⁴ Qin Chen¹ ¹East China Normal University ²The Chinese University of Hong Kong ³Shanghai AI Laboratory ⁴Fudan University ⁵Hochschule Bremerhaven ⁶Shanghai Key Laboratory of Multidimensional Information Processing {sankin0528, wuxingjiao2885}@gmail.com {qchen, lhe}@cs.ecnu.edu.cn {matao, shibotian, houyuenan, youquanliu, liyikang, qiaoyu}@pjlab.org.cn

Abstract

LiDAR-camera fusion methods have shown impressive performance in 3D object detection. Recent advanced multi-modal methods mainly perform global fusion, where image features and point cloud features are fused across the whole scene. Such practice lacks fine-grained regionlevel information, yielding suboptimal fusion performance. In this paper, we present the novel Local-to-Global fusion network (LoGoNet), which performs LiDAR-camera fusion at both local and global levels. Concretely, the Global Fusion (GoF) of LoGoNet is built upon previous literature, while we exclusively use point centroids to more precisely represent the position of voxel features, thus achieving better cross-modal alignment. As to the Local Fusion (LoF), we first divide each proposal into uniform grids and then project these grid centers to the images. The image features around the projected grid points are sampled to be fused with position-decorated point cloud features, maximally utilizing the rich contextual information around the proposals. The Feature Dynamic Aggregation (FDA) module is further proposed to achieve information interaction between these locally and globally fused features, thus producing more informative multi-modal features. Extensive experiments on both Waymo Open Dataset (WOD) and KITTI datasets show that LoGoNet outperforms all state-of-the-art 3D detection methods. Notably, LoGoNet ranks 1st on Waymo 3D object detection leaderboard and obtains 81.02 mAPH (L2) detection performance. It is noteworthy that, for the first time, the detection performance on three classes surpasses 80 APH (L2) simultaneously. Code will be available at https://github.com/sankin97/LoGoNet.

1. Introduction

3D object detection, which aims to localize and classify the objects in the 3D space, serves as an essential perception task and plays a key role in safety-critical autonomous driving [1, 20, 58]. LiDAR and cameras are two widely used sensors. Since LiDAR provides accurate depth and geometric information, a large number of methods [24, 48, 63, 68, 72, 73] have been proposed and achieve competitive performance in various benchmarks. However, due to the inherent limitation of LiDAR sensors, point clouds are usually sparse and cannot provide sufficient context to distinguish between distant regions, thus causing suboptimal performance.

To boost the performance of 3D object detection, a natural remedy is to leverage rich semantic and texture information of images to complement the point cloud. As shown in Fig. 1 (a), recent advanced methods introduce the global fusion to enhance the point cloud with image features [2, 5, 7, 8, 22, 23, 25, 27, 34, 54, 55, 60, 69, 71]. They typically fuse the point cloud features with image features across the whole scene. Although certain progress has been achieved, such practice lacks fine-grained local information. For 3D detection, foreground objects only account for a small percentage of the whole scene. Merely performing global fusion brings marginal gains.

To address the aforementioned problems, we propose a novel Local-to-Global fusion Network, termed LoGoNet, which performs LiDAR-camera fusion at both global and local levels, as shown in Fig. 1 (b). Our LoGoNet is comprised of three novel components, *i.e.*, Global Fusion (GoF), Local Fusion (LoF) and Feature Dynamic Aggregation (FDA). Specifically, our GoF module is built on previous literature [8,25,34,54,55] that fuse point cloud features and image features in the whole scene, where we use the point centroid to more accurately represent the position of

^{*}Corresponding author



Figure 1. Comparison between (a) global fusion and (b) local fusion. Global fusion methods perform fusion of point cloud features and image features across the whole scene, which lacks fine-grained region-level information. The proposed local fusion method fuses features of two modalities on each proposal, complementary to the global fusion methods. (c) Performance comparison of various methods in Waymo 3D detection leaderboard [51]. Our LoGoNet attains the top 3D detection performance, clearly outperforming all state-of-the-art global fusion based and LiDAR-only detectors. Please refer to Table 1 for a detailed comparison with more methods.

each voxel feature, achieving better cross-modal alignment. And we use the global voxel features localized by point centroids to adaptively fuse image features through deformable cross-attention [75] and adopt the ROI pooling [9, 48] to generate the ROI-grid features.

To provide more fine-grained region-level information for objects at different distances and retain the original position information within a much finer granularity, we propose the Local Fusion (LoF) module with the Position Information Encoder (PIE) to encode position information of the raw point cloud in the uniformly divided grids of each proposal and project the grid centers onto the image plane to sample image features. Then, we fuse sampled image features and the encoded local grid features through the crossattention [53] module. To achieve more information interaction between globally fused features and locally fused ROI-grid features for each proposal, we propose the FDA module through self-attention [53] to generate more informative multi-modal features for second-stage refinement.

Our LoGoNet achieves superior performance on two 3D detection benchmarks, *i.e.*, Waymo Open Dataset (WOD) and KITTI datasets. Notably, LoGoNet ranks 1st on Waymo 3D object detection leaderboard and obtains **81.02** mAPH (L2) detection performance. Note that, for the first time, the detection performance on three classes surpasses 80 APH (L2) simultaneously.

The contributions of our work are summarized as follows:

• We propose a novel local-to-global fusion network,

termed LoGoNet, which performs LiDAR-camera fusion at both global and local levels.

- Our LoGoNet is comprised of three novel components, *i.e.*, GoF, LoF and FDA modules. LoF provides finegrained region-level information to complement GoF.
 FDA achieves information interaction between globally and locally fused features, producing more informative multi-modal features.
- LoGoNet achieves state-of-the-art performance on WOD and KITTI datasets. Notably, our Lo-GoNet ranks 1st on Waymo 3D detection leaderboard with 81.02 mAPH (L2).

2. Related Work

Image-based 3D Detection: Since cameras are much cheaper than the LiDAR sensors, many researchers are devoted to performing 3D object detection by taking images as the sole input signal [14, 17, 35, 36, 70]. For image-based 3D object detection, since depth information is not directly accessible from images, some works [40, 45, 56, 70] first conduct depth estimation to generate pseudo-LiDAR representations or lift 2D features into the 3D space, then perform object detection in the 3D space. Lately, some works have introduced transformer-based architectures [53] to leverage 3D object queries and 3D-2D correspondence in the detection pipelines [21, 30, 32, 57]. Since estimating accurate depth information from images is extremely difficult, the performance of image-based methods is still inferior to the



Figure 2. A schematic overview of LoGoNet. The input point cloud is first voxelized and fed into a 3D backbone and the region proposal network (RPN) to produce initial proposals. And the input multi-camera images are processed by a well-pretrained 2D detector to produce the image features F_I . The multi-level voxel features F_V of the 3D backbone and image features F_I are then sent to the proposed local-to-global cross-modal fusion module. The local-to-global fusion mainly consists of Global Fusion (GoF), Local Fusion (LoF), and Feature Dynamic Aggregation (FDA) modules. Finally, the fused multi-modal features are used to refine the coarse bounding box proposals and their confidence scores, respectively.

LiDAR-based approaches.

LiDAR-based 3D Detection: According to the type of used point cloud representations, contemporary LiDARbased approaches can be roughly divided into three categories: point-based, voxel-based, and point-voxel fusion methods. The point-based methods [43, 44, 49, 50] directly take raw point cloud as input and employ stacked Multi-Layer Perceptron (MLP) layers to extract point features. These voxel-based approaches [6, 9, 18, 29, 37, 62, 63, 73] tend to convert the point cloud into voxels and utilize 3D sparse convolution layers to extract voxel features. Several recent works [11, 13, 15, 38, 47] have introduced the transformer [53] to capture long-range relationships between voxels. The point-voxel fusion methods [16, 29, 48, 65] utilize both voxel-based and point-based backbones [43,44] to extract features from different representations of the point cloud.

Multi-modal 3D Detection: Multi-modal fusion has emerged as a promising direction as it leverages the merits of both images and point cloud. AVOD [23], MV3D [5] and F-Pointnet [42] are the pioneering proposal-level fusion works that perform the feature extraction of two modalities independently and simply concatenate multi-modal features via 2D and 3D RoI directly. CLOCs [39] directly combine the detection results from the pre-trained 2D and 3D detectors without integrating the features. They maintain instance semantic consistency in cross-modal fusion, while suffering from coarse feature aggregation and interaction. Since then, increasing attention has been paid to globally enhancing point cloud features through crossmodal fusion. Point decoration approaches [54, 55, 60] augment each LiDAR point with the semantic scores or image features extracted from the pre-trained segmentation network. 3D-CVF [69] and EPNet [22] explore crossmodal feature fusion with a learned calibration matrix. Recent studies [25-27, 34] have explored global fusion in the shared representation space based on the view transformation in the same way [40]. These methods are less effective in exploiting the spatial cues of point cloud, and potentially compromise the quality of camera bird's-eye view (BEV) representation and cross-modal alignment. Besides, many concurrent approaches [8, 28, 41, 71] introduce the cross-attention [53] module to adaptively align and fuse point cloud features with image features through the learned offset matrices. In this work, we propose the local-toglobal cross-modal fusion method in the two-stage refinement stage to further boost the performance.

3. Methodology

3.1. Framework overview

As illustrated in Fig. 2, the inputs to LoGoNet are the point cloud and its associated multi-camera images which are defined as a set of 3D points $P = \{(x_i, y_i, z_i) | f_i\}_{i=1}^N$

and $I = \{I_j \in \mathbb{R}^{H_I \times W_I \times 3}\}_{j=1}^T$ from T cameras, respectively. Here, (x_i, y_i, z_i) is the spatial coordinate of *i*-th point, $f_i \in \mathbb{R}^{C_p}$ are additional features containing the intensity or elongation of each point, N is the number of points in the point cloud, H_I and W_I are the height and width of the input image, respectively.

For the point cloud branch, given the input point cloud, we use a 3D voxel-based backbone [63, 73] to produce 1×, 2×, 4× and 8× downsampled voxel features $F_V \in$ $\mathbb{R}^{X \times Y \times Z \times C_V}$, where the C_V is the number of channels of each voxel feature and (X, Y, Z) is the grid size of each voxel layer. Then, we use a region proposal network [63, 68] to generate initial bounding box proposals $B = \{B_1, B_2, ..., B_n\}$ from the extracted hierarchical voxel features. As to the image branch, the original multi-camera images are processed by a 2D detector [33, 46] to produce the dense semantic image features $F_I \in \mathbb{R}^{\frac{H_I}{4} \times \frac{W_I}{4} \times C_I}$, where C_I is the number of channels of image features. Finally, we apply local-to-global cross-modal fusion to the two-stage refinement, where multi-level voxel features F_V , image features F_I and local position information derived from the raw point cloud are adaptively fused.

Our local-to-global fusion method is mainly comprised of Global Fusion (GoF), Local Fusion (LoF) and Feature Dynamic Aggregation modules (FDA). In the following sections, we will have a detailed explanation of these modules.

3.2. Global Fusion Module

Previous global fusion methods [7,8,22,25,28,54,55,69] typically use the voxel center to represent the position of each voxel feature. However, such a practice inevitably ignores the actual distribution of points within each voxel. As observed by KPConv and PDV [18, 52], voxel point centroids are much closer to the object's scanned surface. They provide the original geometric shape information and scale to large-scale point cloud more efficiently. Therefore, we design the Centroid Dynamic Fusion (CDF) module to adaptively fuse point cloud features with image features in the global voxel feature space. And we utilize these voxel point centroids to represent the spatial position of non-empty voxel features. And these voxel features as well as their associated image features are fused adaptively by the deformable cross attention module [53, 75], as shown in Fig. 3.

More formally, given the set of non-empty voxel features $F_V = \{V_i, f_{V_i}\}_{i=1}^{N_V}$ and the image features F_I , where V_i is the voxel index, $f_{V_i} \in \mathbb{R}^{C_V}$ is the non-empty voxel feature vector and N_V is the number of non-empty voxels. The point centroid c_i of each voxel feature f_{V_i} is then calculated by averaging the spatial positions of all points within the



Figure 3. Global fusion module. We first calculate point centroids of non-empty voxel features, then project these point centroids onto the image plane and aggregate semantic features in image features F_I through learnable dynamic offset. Then, we fuse sampled image features \hat{F}_I^i and voxel features by the cross-attention module to produce the cross-modal features F_V^* . Finally, the ROIgrid features F_B^a are produced by the RoI pooling operation.

same voxel V_i :

$$c_i = \frac{1}{|\mathcal{P}(V_i)|} \sum_{p_i \in \mathcal{P}(V_i)} p_i,\tag{1}$$

where $p_i = (x_i, y_i, z_i)$ is the spatial coordinate and $|\mathcal{P}(V_i)|$ is the number of points within the voxel V_i .

Next, we follow [18, 52] to assign a voxel grid index to each calculated voxel point centroid and match the associated voxel feature through the hash table. Then, we compute the reference point \mathbf{p}_i in the image plane from each calculated voxel point centroid c_i using the camera projection matrix \mathcal{M} :

$$\mathbf{p}_i = \mathcal{M} \cdot c_i,\tag{2}$$

where \mathcal{M} is the product of the camera intrinsic matrix and the extrinsic matrix, and operation \cdot is matrix multiplication.

Based on the reference points, we generate the aggregated image features \hat{F}_I^i by weighting a set of image features F_I^k around the reference points, which are produced by applying the learned offsets to image features F_I . We denote each voxel feature as **Query** Q_i , and the sampled features \hat{F}_I^i as the **Key** and **Value**. The whole centroid dynamic fusion process is formulated as:

$$F_I^k = F_I(\mathbf{p}_i + \Delta \mathbf{p}_{mik}),$$

$$\operatorname{CDF}(Q_i, \hat{F}_I^i) = \sum_{m=1}^M W_m \left[\sum_{k=1}^K A_{mik} \cdot (W'_m F_I^k)\right], \quad (3)$$

where W_m and W'_m are the learnable weights, M is the number of self-attention heads and K is the total number of sampled points. $\Delta \mathbf{p}_{mik}$ and A_{mik} denote the sampling offset and attention weight of the k-th sampling point in the m-th attention head, respectively. Both of them are obtained via the linear projection over the query feature Q_i . We concatenate the image-enhanced voxel features and the original voxel features to acquire the fused voxel features $\hat{F}_V^* \in \mathbb{R}^{N \times 2CV}$. Then, we adopt a FFN on \hat{F}_V^* to reduce



Figure 4. Local fusion module. It uniformly samples grid points within each 3D proposal and encodes position information of raw point cloud through PIE to generate grid features. Then, we project the calculated grid centroids to the image plane and sample image features by the learned offsets. Finally, we fuse these grid features and sampled image features based on the cross-attention module to produce the locally fused ROI-grid features F_B^l .

the number of channels and obtain the final fused feature $F_V^* \in \mathbb{R}^{N \times C_V}$ from the CDF module, where FFN denotes a feed-forward network. Finally, we perform the ROI pooling [9, 18] on F_V^* to generate proposal features F_B^g for the subsequent proposal refinement.

3.3. Local Fusion Module

To provide more local and fine-grained geometric information during multi-modal fusion, we propose the Local Fusion (LoF) module with Grid point Dynamic Fusion (GDF) that dynamically fuses the point cloud features with image features at the proposal level.

Specifically, given each bounding box proposal B_i , we divide it into $u \times u \times u$ regular voxel grids G_j , where j indexes the voxel grid. The center point z_j is taken as the grid point of the corresponding voxel grid G_j . Firstly, we use a Position Information Encoder (PIE) to encode associated position information and generate each grid feature F_G^j for each bounding box proposal. The grid of each proposal is processed by PIE and gets a local grid-ROI feature $F_B^p = \{F_G^1, F_G^2, ... F_G^{u^3}\}$. The PIE for each grid feature F_G^j is then calculated as:

$$F_G^j = \mathrm{MLP}(\gamma, c_B, \log(|N_{G_j}| + \tau)), \qquad (4)$$

where $\gamma = z_j - c_B$ is the relative position of each grid from the bounding box proposal centroid c_B , $|N_{G_j}|$ is the number of points in each voxel grid G_j and τ is a constant offset. This information in each grid provides the basis for building fine-grained cross-modal fusion in region proposals.

In addition to using the position information of raw point cloud within each voxel grid, we also propose a Grid Dynamic Fusion (GDF) module that enables the model to absorb associated image features into the local proposal adaptively with these encoded local ROI-grid features F_B^p . Next, we project each center point z_j of grid point G onto the multi-view image plane similar to the GoF module and ob-



Figure 5. Feature dynamic aggregation module, it performs selfattention on the grid features to build relationships between different grid points.

tain several reference points $O \in \mathbb{R}^{u^3}$ for each box proposal to sample image features for local multi-modal feature fusion. And we use cross-attention to fuse the locally sampled image features and the encoded local ROI-grid feature F_B^p . The query feature **Q** is generated from the ROI-grid feature F_B^p with encoded position information of local raw point cloud, the key and value features **K**, **V** are the image features F_I that are sampled by reference points and their dynamic offsets with the same operations as Eqn. 3. Then, we concatenate the image-enhanced local grid features \hat{F}_B^l . Finally, we employ a FFN on \hat{F}_B^l to reduce the number of channels and produce the final fused ROI-grid feature F_B^l .

3.4. Feature Dynamic Aggregation Module

After the LoF, GoF and PIE modules, we obtain three features, *i.e.*, F_B^p , F_B^l and F_B^g . These features are independently produced and have less information interaction and aggregation. Therefore, we propose the Feature Dynamic Aggregation (FDA) module which introduces the self-attention [53] to build relationships between different grid points adaptively. Concretely, we first obtain the aggregated feature F_S for all encoded grid points in each bounding box proposal as Eqn. 5:

$$F_S = F_B^p + F_B^l + F_B^g. ag{5}$$

Then, a self-attention module is introduced to build interaction between the non-empty grid point features with a standard transformer encoder layer [53] and Residual Connection Block (RCB), as shown in Fig. 5. Finally, we use the shared flattened features generated from the FDA module to refine the bounding boxes.

3.5. Training Losses

In LoGoNet, the weights of the image branch are frozen and only the LiDAR branch is trained. The overall training loss \mathcal{L} consists of the RPN loss \mathcal{L}_{RPN} [68], the confidence prediction loss \mathcal{L}_{conf} and the box regression loss \mathcal{L}_{reg} [9, 48]:

$$\mathcal{L} = \mathcal{L}_{\rm RPN} + \mathcal{L}_{\rm conf} + \alpha \mathcal{L}_{\rm reg}, \tag{6}$$

where α is the hyper-parameter for balancing different losses and is set as 1 in our experiment. We follow the training settings in [9, 68] to optimize the whole network.

4. Experiments

Datasets. Following the practice of popular 3D detection models, we conduct experiments on the WOD [51] and the KITTI [12] benchmarks. The WOD dataset is one of the largest and most diverse autonomous driving datasets, containing 798 training sequences, 202 validation sequences and 150 testing sequences. Each sequence has approximately 200 frames and each point cloud has five RGB images. We evaluate the performance of different models using the official metrics, i.e., Average Precision (AP) and Average Precision weighted by Heading (APH), and report the results on both LEVEL 1 (L1) and LEVEL 2 (L2) difficulty levels. The LEVEL 1 evaluation only includes 3D labels with more than five LiDAR points and LEVEL 2 evaluation includes 3D labels with at least one LiDAR point. Note that mAPH (L2) is the main metric for ranking in the Waymo 3D detection challenge. As to the KITTI dataset, it contains 7, 481 training samples and 7, 518 testing samples, and uses standard average precision (AP) on easy, moderate and hard levels. We follow [4] to adopt the standard dataset partition in our experiments.

Settings. For the WOD dataset [51], the detection range is [-75.2m, 75.2m] for the X and Y axes, and [-2m, 4m] for the Z axis. We divide the raw point cloud into voxels of size (0.1m, 0.1m, 0.15m). Since the KITTI dataset [12] only provides annotations in front camera's field of view, we set the point cloud range to be [0, 70.4m] for the X axis, [-40m, 40m] for the Y axis, and [-3m, 1m] for the Z axis. We set the voxel size to be (0.05m, 0.05m, 0.1m). We set the number of attention heads M as 4 and the number of sampled points K as 4. GoF module uses the last two voxel layers of the 3D backbone to fuse voxel features and image features. The learnable weights W_m' and W_m are randomly initialized. Weight parameters of the linear projection for predicting A_{mik} and $\Delta \mathbf{p_{mik}}$ are initialized to zero. Following [9, 18, 48], the grid size u of GoF and LoF module is set as 6. The self-attention module in FDA module only uses one transformer encoder layer with a single attention head. We select CenterPoint [68] and Voxel-RCNN [9] as backbones for the WOD and KITTI datasets, respectively. For the image branch, we use Swin-Tiny [33] and FPN [31] as the backbone and initialize it from the public detection model. To save the computation cost, we rescale images to 1/2 of their original size and freeze the weights of the image branch during training. The number of channels of the output image features will be reduced to 64 by the feature reduction layer. We adopt commonly used data augmentation strategies, including random flipping, global scaling with scaling factor [0.95, 1.05] and global rotations GoNet_Ens surpasses 1.05 mAPH (L2) compared with previous state-of-the-art method BEVEusion TTA [34] In ad-

vious state-of-the-art method BEVFusion_TTA [34]. In addition, we also report performance without using test-time augmentations and model ensemble. LoGoNet achieves 77.10 mAPH (L2) and outperforms all competing nonensembled methods [6,34,74] on the leaderboard at the time of submission. Especially, LoGoNet is 0.77% higher than the multi-modal method BEVFusion [34] and 1.43% higher than the LiDAR-only method MPPNet [6] with 16-frame on mAPH (L2) of three classes.

about the Z axis between $\left[-\frac{1}{4}\pi, \frac{1}{4}\pi\right]$. For post-processing,

we adopt NMS with the threshold of 0.7 for WOD and 0.55

Training details. For WOD, we adopt the two-stage training strategy. We first follow the official training strat-

egy to train the single-stage detector [68] for 20 epochs.

Then, in the second stage, the whole LoGoNet is trained

for 6 epochs. Batch size is set as 8 per GPU and we do

not use GT sampling [63] data augmentation. As for the

KITTI dataset, we follow [63] to train the whole model for

80 epochs. Batch size is set as 2 per GPU and we use the

Waymo. We summarize the performance of LoGoNet and

state-of-the-art 3D detection methods on WOD val and test

sets in Table 1 and Table 2. As shown in Table 1, Lo-

GoNet achieves the best results on Waymo 3D detection challenge. Specifically, LoGoNet_Ens obtains 81.02 mAPH

(L2) detection performance. Note that this is the first time

for a 3D detector to achieve performance over 80 APH (L2)

on vehicle, pedestrian, and cyclist simultaneously. And Lo-

multi-modal GT sampling [7,27] during training.

4.1. Results

for KITTI to remove redundant boxes.

We also compare different methods on the *val* set in Table 2. LoGoNet significantly outperforms existing methods, strongly demonstrating the effectiveness of our approach. In addition, we also provide the detailed performance of Lo-GoNet with multi-frame input. Our method still has advantages over both single-frame and multi-frame methods on mAPH (L2). Specifically, LoGoNet with 3-frame input can surpass the competitive MPPNet [6] with 16-frame, and Lo-GoNet with 5-frame surpasses MPPNet by 0.69% in terms of mAPH (L2).

KITTI. Table 3 shows the results on the KITTI *val* set. Our LoGoNet achieves state-of-the-art multi-class results. Our multi-modal network surpasses the LiDAR-only method PDV [18] 1.47% mAP and recent multi-modal method VFF [27]. The performance comparison on KITTI *test* set is reported on Table 4. Compared with previous methods, LoGoNet achieves the state-of-the-art mAP performance at three difficulty levels on car and cyclist. Notably, for the first time, LoGoNet outperforms existing LiDAR-only methods by a large margin on both car and cyclist, and sur-

Table 1. Performance comparison on the Waymo 3D detection leaderboard. L and I represent the LiDAR point cloud and images, respectively. † means these entries use the test time augmentations and model ensemble.

Method	Ranks	Modality	ALL (mAPH)	VEH (AP/APH)		PED (AP/APH)		CYC (AP/APH)	
			L2	L1	L2	L1	L2	L1	L2
LoGoNet_Ens [†] (Ours)	1	L+I	81.02	88.33/87.87	82.17/81.72	88.98/85.96	84.27/81.28	83.10/82.16	80.93/80.06
BEVFusion_TTA [†] [34]	2	L+I	79.97	87.96/87.58	81.29/80.92	87.64/85.04	82.19/79.65	82.53/81.67	80.17/79.33
LidarMultiNet_TTA [†] [67]	3	L	79.94	87.64/87.26	80.73/80.36	87.75/85.07	82.48/79.86	82.77/81.84	80.50/79.59
MPPNet_Ens [†] [6]	4	L	79.60	87.77/87.37	81.33/80.93	87.92/85.15	82.86/80.14	80.74/79.90	78.54/77.73
MT-Net_Ens [†] [3]	8	L	78.45	87.11/86.69	80.52/80.11	86.50/83.55	80.95/78.08	80.50/79.43	78.22/77.17
DeepFusion_Ens [†] [28]	9	L+I	78.41	86.45/86.09	79.43/79.09	86.14/83.77	80.88/78.57	80.53/79.80	78.29/77.58
AFDetV2_Ens [†] [19]	12	L	77.64	85.80/85.41	78.71/78.34	85.22/82.16	79.71/76.75	81.20/80.30	78.70/77.83
INT_Ens [†] [62]	14	L	77.21	85.63/85.23	79.12/78.73	84.97/81.87	79.35/76.36	79.76/78.65	77.62/76.54
HorizonLiDAR3D_Ens [†] [10]	17	L+I	77.11	85.09/84.68	78.23/77.83	85.03/82.10	79.32/76.50	79.73/78.78	77.91/76.98
LoGoNet (Ours)	18	L+I	77.10	86.51/86.10	79.69/79.30	86.84/84.15	81.55/78.91	76.06/75.25	73.89/73.10
BEVFusion [34]	20	L+I	76.33	84.97/84.55	77.88/77.48	84.72/81.97	79.06/76.41	78.49/77.54	76.00/75.09
CenterFormer [74]	21	L	76.29	85.36/84.94	78.68/78.28	85.22/82.48	80.09/77.42	76.21/75.32	74.04/73.17
MPPNet [6]	25	L	75.67	84.27/83.88	77.29/76.91	84.12/81.52	78.44/75.93	77.11/76.36	74.91/74.18
DeepFusion [28]	26	L+I	75.54	83.25/82.82	76.11/75.69	84.63/81.80	79.16/76.40	77.81/76.82	75.47/74.51

Table 2. Performance comparison on the Waymo *val* set for 3D vehicle (IoU = 0.7), pedestrian (IoU = 0.5) and cyclist (IoU = 0.5) detection. ‡ is reproduced by us based on the officially released CenterPoint [68] with the RCNN refinement module.

Method	Frames	Modality	ALL (mAPH)	VEH (AP/APH)		PED (A	P/APH)	CYC (AP/APH)	
			L2	L1	L2	L1	L2	L1	L2
SECOND [63]	1	L	57.23	72.27/71.69	63.85/63.33	68.70/58.18	60.72/51.31	60.62/59.28	58.34/57.05
PointPillars [24]	1	L	57.53	71.60/71.00	63.10/62.50	70.60/56.70	62.90/50.20	64.40/62.30	61.90/59.90
LiDAR-RCNN [29]	1	L	60.10	73.50/73.00	64.70/64.20	71.20/58.70	63.10/51.70	68.60/66.90	66.10/64.40
PV-RCNN [48]	1	L	63.33	77.51/76.89	68.98/68.41	75.01/65.65	66.04/57.61	67.81/66.35	65.39/63.98
CenterPoint [68]	1	L	65.46	-	-/66.20	-	-/62.60	-	-/67.60
PointAugmenting [55]	1	L+I	66.70	67.4/-	62.7/-	75.04/-	70.6/-	76.29/-	74.41/-
Pyramid-PV [37]	1	L	-	76.30/75.68	67.23/66.68	-	-	-	-
PDV [18]	1	L	64.25	76.85/76.33	69.30/68.81	74.19/65.96	65.85/58.28	68.71/67.55	66.49/65.36
Graph-RCNN [64]	1	L	70.91	80.77/80.28	72.55/72.10	82.35/76.64	74.44/69.02	75.28/74.21	72.52/71.49
3D-MAN [66]	16	L	-	74.50/74.00	67.60/67.10	71.70/67.70	62.60/59.00	-	-
Centerformer [74]	8	L	73.70	78.80/78.30	74.30/73.80	82.10/79.30	77.80/75.00	75.20/74.40	73.20/72.30
DeepFusion [28]	5	L+I	-	80.60/80.10	72.90/72.40	85.80 /83.00	78.70/76.00	-	-
MPPNet [6]	4	L	74.22	81.54/81.06	74.07/73.61	84.56/81.94	77.20/74.67	77.15/76.50	75.01/74.38
MPPNet [6]	16	L	74.85	82.74/82.28	75.41/74.96	84.69/82.25	77.43/75.06	77.28/76.66	75.13/74.52
Baseline [68] [‡]	1	L	69.38	78.19/77.25	70.43/69.90	80.31/74.61	72.49/67.01	75.62/74.45	72.85/71.23
LoGoNet (Ours)	1	L+I	71.38	78.95/78.41	71.21/70.71	82.92/77.13	75.49/69.94	76.61/75.53	74.53/73.48
LoGoNet (Ours)	3	L+I	74.86	82.64/82.18	74.60/74.17	85.60/82.72	78.62/75.79	78.34/77.49	75.44/74.61
LoGoNet (Ours)	5	L+I	75.54	83.21/82.72	75.84/75.38	85.80/83.14	78.97/76.33	78.58/77.79	75.67/74.91

passes the recent multi-modal method SFD [59] method 1.07% mAP on the car. Besides, LoGoNet ranks 1st in many cases, particularly for the hard level both in the *val* and *test* set. At the hard level, there are many small and distant objects or extreme occlusions that require multi-modal information to detect them accurately, which is fully explored by the local-to-global cross-modal fusion structures of LoGoNet.

In addition, we report the performance gains brought by the proposed local-to-global fusion on different backbones [9, 68]. As shown in Table 2 and Table 3, on WOD, the proposed local-to-global fusion improves 3D mAPH (L2) performance by +0.81%, +2.93%, and +2.25% on vehicle, pedestrian and cyclist, respectively. For KITTI, the proposed fusion method can bring +0.70%, +4.83%, and +3.66% performance gains in mAP on car, pedestrian, and cyclist, respectively. These results strongly demonstrate the effectiveness and generalizability of the proposed local-to-global fusion method.

4.2. Ablation studies

We perform ablation studies to verify the effect of each component, different fusion variants on the final performance. All models are trained on 20% of the WOD training set and evaluation is conducted in the full validation set. **Effect of each component.** As shown in Table 5. Firstly, we follow the single-modal refinement module [9] and report its performance for fair comparison with LoGoNet. The GoF module brings performance gain of 0.97%, 1.68% and 0.97%. The voxel point centroids are much closer to the object's scanned surface, voxel point centroids can provide the original geometric shape information in cross-

Car Pedestrian Cyclist Method Modality mAP Easy Mod. Hard mAP Easy Mod. Hard mAP Easy Mod. Hard mAP SECOND [63] L 88.61 78.62 77.22 81.48 56.55 52.98 47.73 52.42 80.58 67.15 63.10 70.28 68.06 52.65 62.68 PointPillars [24] L 86.46 77.28 74.65 79.46 57.75 52.29 47.90 80.05 59.70 67.48 66.53 PointRCNN [49] L 88.72 78.61 77.82 81.72 62.72 53.85 50.25 55.60 86.84 71.62 65.59 74.68 70.67 PV-RCNN [48] L 92.10 84.36 82.48 86.31 64.26 56.67 51.91 57.61 88.88 71.95 66.78 75.87 73.26 92.38 85.29 86.84 Voxel-RCNN [9] L 82.86 SE-SSD [72] L 90.21 86.25 79.22 85.23 PDV [18] L 92.56 85.29 83.05 86.97 66.90 60.80 55.85 61.18 92.72 74.23 69.60 78.85 75.67 63.51 MV3D [5] 71.29 L+I 62.68 56.56 49.70 AVOD-FPN [23] L+I 84.41 74.44 68.65 75.83 58.80 PointFusion [61] 77.92 64.73 33.36 28.04 23.38 28.26 49.34 29.42 26.98 35.25 42.75 L+I 63.00 53.27 61.32 83.76 70.92 72.78 70.00 53.59 77.15 56.49 53.37 62.34 65.58 F-PointNet [42] L+I 63.65 61.64 89.49 79.31 82.05 62.88 56.20 50.10 56.39 87.57 67.92 63.67 73.05 70.50 CLOCs [39] L+I 77.36 3D-CVF [69] L+I 89.67 79.88 78.47 82.67 59.29 83.88 70.96 EPNet [22] L+I 88.76 78.65 78.32 81.91 66.74 54.82 60.28 65.60 62.70 70.69 92.26 85.32 82.95 86.84 FocalsConv [7] L+I 90.12 79.15 83.58 74.08 66.35 58.92 66.45 87.64 72.82 68.20 76.22 75.42 CAT-Det [71] L+I 81.46 VFF [27] L+I 92.31 85.51 82.92 86.91 73.26 65.11 60.03 66.13 89.40 73.12 69.86 77.46 76.94 92.24 84.52 82.54 86.43 65.51 59.67 53.73 59.63 90.72 70.94 66.88 76.18 74.08 Baseline [9]* L LoGoNet (Ours) L+I 92.04 85.04 84.31 87.13 70.20 63.72 59.46 64.46 91.74 75.35 72.42 79.84 77.14

Table 3. Comparison with state-of-the-art approaches on the KITTI val set with AP calculated by 40 recall positions. * denotes our reproduced results based on the officially released codes with some modifications. Best in bold.

Table 4. Comparison of different methods on KITTI *test* set for car and cyclist.

Mathad	Modality	Car				Cyclist				
Method		Easy	Mod.	Hard	mAP	Easy	Mod.	Hard	mAP	
SECOND [63]	L	83.34	72.55	65.82	73.90	71.33	52.08	45.83	56.41	
PointPillars [24]	L	82.58	74.31	68.99	75.29	77.10	58.65	51.92	62.56	
STD [65]	L	87.95	79.71	75.09	80.92	78.69	61.59	55.30	65.19	
SE-SSD [72]	L	91.49	82.54	77.15	83.73	-	-	-	-	
M3DETR [13]	L	90.28	81.73	76.96	82.99	83.83	66.74	59.03	69.87	
PV-RCNN [48]	L	90.25	81.43	76.82	82.83	78.60	63.71	57.65	66.65	
PDV [18]	L	90.43	81.86	77.36	83.21	83.04	67.81	60.46	70.44	
PointPainting [54]	L+I	82.11	71.70	67.08	73.63	77.63	63.78	55.89	65.77	
EPNet [22]	L+I	89.81	79.28	74.59	81.23	-	-	-	-	
3D-CVF [69]	L+I	89.20	80.05	73.11	80.79	-	-	-	-	
SFD [59]	L+I	91.73	84.76	77.92	84.80	-	-	-	-	
Graph-VoI [64]	L+I	91.89	83.27	77.78	84.31	-	-	-	-	
VFF [27]	L+I	89.50	82.09	79.29	83.62	-	-	-	-	
HMFI [25]	L+I	88.90	81.93	77.30	82.71	84.02	70.37	62.57	72.32	
CAT-Det [71]	L+I	89.87	81.32	76.68	82.62	83.68	68.81	61.45	71.31	
LoGoNet (Ours)	L+I	91.80	85.06	80.74	85.87	84.47	71.70	64.67	73.61	

modal fusion. And the LoF module brings an improvement of +1.22%, +2.93%, and +1.50% for the vehicle, pedestrian and cyclist, respectively. It can provide the local location and geometric information from the raw point cloud for each proposal and dynamically fuse associated image features to generate better multi-modal features for refinement. We first simply combine the GoF and LoF in our experiments, and we find that the performance gain is so limited even bring a small drop in cyclist. The FDA module brings a performance gain of 0.55%, 0.25% and 0.46% APH (L2) for the vehicle, pedestrian and cyclist, respectively. Finally, we report that all three components in LoGoNet surpass singlemodal RCNN-only module performance of 1.85%, 3.19% and 1.63% on APH (L2) for each class. LoF

Table 5. Effect of each component in LoGoNet on WOD *val* set. RCNN means only using single-modal two stage refinement mod-

FDA

VEH

65.04

68.89

3D APH L2

PED

61.04

67.23

CYC

66.93

67.73

68.70 69.23

68.90

69.36

5. Conclusion

ule [9]

RCNN

GoF

In this paper, we propose a novel multi-modal network, called LoGoNet, with the local-to-global cross-modal feature fusion to deeply integrate point cloud features and image features and provide richer information for accurate detection. Extensive experiments are conducted on WOD and KITTI datasets, LoGoNet surpasses previous methods on both benchmarks and achieves the first place on the Waymo 3D detection leaderboard. The impressive performance strongly demonstrates the effectiveness and generalizability of the proposed framework.

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