

# On Scaling up a Multilingual Vision and Language Model

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## Abstract

*We explore the boundaries of scaling up a multilingual vision and language model, both in terms of size of the components and the breadth of its training task mixture. Our model achieves new levels of performance on a wide-range of varied and complex tasks, including multiple image-based captioning and question-answering tasks, image-based document understanding and few-shot (in-context) learning, as well as object detection, video question answering, and video captioning. Our model advances the state-of-the-art on most vision-and-language benchmarks considered (20+ of them). Finally, we observe emerging capabilities, such as complex counting and multilingual object detection, tasks that are not explicitly in the training mix.*

## 1. Introduction

The success of scaling language models [1–4] makes it appealing to similarly scale Vision-Language (V&L) models, and investigate the improvements, capabilities, and emergent properties of such models. Inspired by the work in [5], we present PaLI-X, a multilingual vision and language model with reusable scaled-up components, consisting of a pre-trained large-capacity visual encoder (using [6] as the starting point) and a pretrained language-only encoder-decoder (using [7] as the starting point), further trained at-scale on a vision-and-language data mixture using a combination of self-supervision and full-supervision signals.

One clear pattern that emerges from the combination of results from PaLI [5] and the work we present in this paper is that scaling *both* V&L components together brings increases in performance across a wide range of tasks. We

show this by comparing against the same benchmarks used for PaLI (Fig. 1, Left), and also against new benchmarks for which the new capabilities of PaLI-X are evaluated (e.g., ChartQA, AI2D, DocVQA, InfographicVQA, as well as video understanding tasks). We observe that scaling leads to large improvements over the results of the PaLI model, and also over specialized large-scale models that are trained specifically to solve certain tasks, often with the help of (often much larger) text-only LLMs [8]. In particular, we find that increasing both the effective capacity of the vision component (which [9] does more unilaterally) and of the language component (which [10] also does unilaterally) is beneficial; the new PaLI-X model provides more balanced parameter allocation than any other prior work (roughly 40%-60% split of the total capacity).

Aside from demonstrating the consistent impact of scale, the original contribution of PaLI-X consists in leveraging the mixture-of-objectives proposed in [7] for vision-and-language modeling, and showing that it results in a model that improves both state-of-the-art results and the Pareto frontier for fine-tuning and few-shot (Fig. 1, Right).

We also observe emergent properties based on PaLI-X’s results compared to previous models with similar architecture but smaller sizes. For instance, we report drastically improved performance on the counting ability (See Table 1 and Appendix B), both for the plain variety (count all instances of a class) and the complex variety (count instances based on a natural language description), that are not attributable to training design<sup>1</sup>. Additionally, we present qualitative insights into the model’s performance (Appendix A), with an

<sup>1</sup>Plain counting is usually achievable via good object detection, while complex counting requires a fine-grained understanding of the alignment between language-based specifications and visually-based occurrences.

emphasis on multilingual transfer learning such as the ability to detect objects using non-English labels (Fig. 2), and the ability to switch between the language of text present in the image (e.g., English) and the language of the generated image caption (e.g., Romanian).

Our technical contributions include the following:

1. We scale a Vision-Language model to achieve outstanding performance on a wide variety of benchmarks. We observe that scaling *both* the Vision & Language components is advantageous and report that performance continues to consistently benefit from scale beyond 50B.
2. While larger scales are clearly beneficial, we show that, how to train the model is equally important. Specifically it is key to use a mixture of objectives that combines prefix-completion and masked-token completion, which improves the Pareto frontier for fine-tuning vs few-shot performance at this scale.
3. We show that continuing co-training a high-capacity vision encoder (ViT-22B) with image classification and OCR label classification<sup>2</sup> can gain significant improvements on V&L tasks for which the understanding of text-within-image is crucial.
4. Overall, our PaLI-X model improves SoTA results on 20+ benchmarks, and we show that it is the first of its kind to simultaneously adapt via multitask fine-tuning to a diverse set of benchmarks without significant performance degradation. This, along with our observation of the multimodal emergent property around counting and object detection, demonstrates the generalizability of PaLI-X.

## 2. Related Work

Similar to large language models such as GPT4 [12] and PaLM [1], the benefit of scale has also been observed in recent vision and vision-language models. Flamingo [10] used a frozen language component and demonstrated the benefit of scaling up this part up to 70B parameters on the few-shot multimodal capabilities, while the vision encoder is fixed with 435M parameters. GIT [9], on the other hand, explored scaling of the vision component up to 4.8B parameter, with a 300M parameter language decoder. PaLI [5] explored jointly scaling the vision and language component, to 4B and 17B, respectively, and showed that scaling both components benefits a wide range of vision-language tasks. All these models took advantage of vision and language unimodal pretrained models as backbones to start multimodal training. Recently, on the vision model side, a vision transformer with 22B parameter has been introduced [6]. In this work, we make use of a ViT-22B model specifically tuned for OCR capability to explore scaling Vision-Language models to even larger parameter regime.

<sup>2</sup>We use OCR tokens produced by the GCP Vision API over the training images as targets.

As first shown in [13], *large* language models are sometimes able to solve new unseen tasks at inference as long as a few examples –or *shots*– are provided as inputs. This is usually referred to as in-context learning [14]. Follow-up work proposed improved ways to split and prompt the shots, such as Chain of Thought [15] or Least-to-Most prompting [16]. So far, the vast majority of this work has been done in the context of language inputs [17]. In this work, we explore multimodal in-context learning with pairs of images and captions. Our work is aligned in spirit to Flamingo [10] that uses interleaved image text pairs in the same web page and in-context tuning [18] during pre-training. We first group the image-text pairs by url and split each group to a “shots” set and a “target” set. Then we use the few examples in the “shots” set as input features to predict the examples in the target set.

Besides solving vision-language tasks in multiple domains, recent VLMs also attempted solving these tasks at once instead of fine-tuning on each individual benchmark. Unified-IO [19] performed multitask fine-tuning and reported solid results across 16 benchmarks. Spotlight [20] reported that inside the UI domain, multitask fine-tuning can achieve a performance close to task-specific fine-tuning. In this work, we show that PaLI-X can be simultaneously fine-tuned with a diverse set of benchmarks in multiple domains without performance degradation.

## 3. Model

### 3.1. Architecture

The PaLI-X model architecture follows the encoder-decoder architecture: image(s) are processed by a ViT encoder, with the resulting visual embeddings fed to an encoder-decoder backbone, along with embeddings from additional text input (e.g., question / prefix / prompt). More details are provided in Appendix A.

**Visual component** Our visual backbone is scaled to 22B parameters, as introduced by [6], the largest dense ViT model to date. To equip the model with a variety of complex vision-language tasks, we specifically focus on its OCR capabilities. To that end, we incorporate an OCR-based pretraining as follows: images from the WebLI dataset [5] are annotated with OCR-text detected by GCP Vision API; the encoder is then further pre-trained with a mixture of the original JFT-based classification task and a new OCR-based classification task (whether or not a given token occurred in the image according to OCR results). See Appendix A for additional details on the visual component. PaLI-X is designed to take  $n \geq 1$  images as inputs (for few-shot and video understanding), with tasks involving a single image as the  $n = 1$  case. For  $n > 1$ , each image is independently processed by the ViT module, and the patch-level embeddings coming out of ViT are flattened and concatenated to

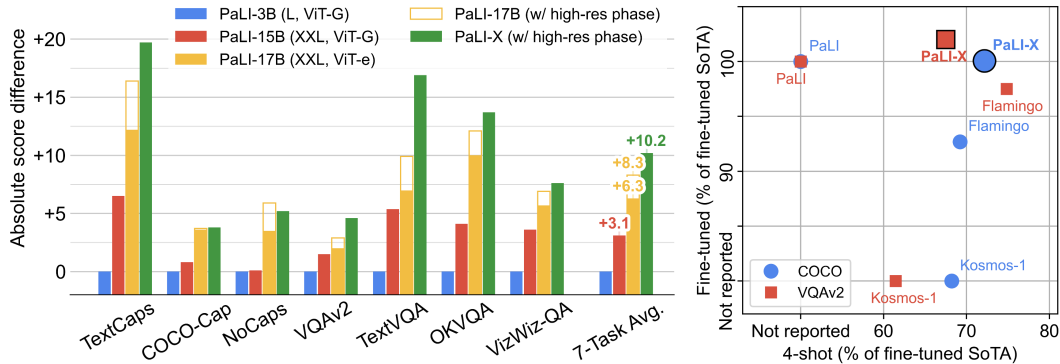


Figure 1. [Left] Comparing PaLI-X against PaLI on image-captioning and VQA benchmarks. [Right] The Pareto frontier between few-shot and fine-tuned performance, comparing PaLI-X with PaLI [5], Flamingo [10], and Kosmos-1 [11].

form the visual input (See Appendix A). Note that similar to the single-image case, there is no pooling over the spatial dimension before visual embeddings are aggregated over the temporal dimension. That is, for an  $n$ -frame input with  $k$ -patches per frame, the resulting visual input has  $n * k$  tokens.

**Overall model** The encoder-decoder backbone is initialized from a variant of the UL2 [7] encoder-decoder model that uses 32B parameters. The architecture of this variant has 50 layers in both encoder and decoder (up from 32 layers in [7]), and is pretrained on a mixture of text data similar to [7]. The visual embeddings, after going through a projection layer, are concatenated with the token embeddings of the text input, and fed to the encoder-decoder backbone. Most of the pretraining tasks (with the exception of the masked image token task) predict text-only output from this multimodal input. The text input to the model typically consists of a prompt that marks what type of task it is (e.g., "Generate caption in  $\langle \text{lang} \rangle$ ") for captioning tasks) and encode necessary textual input for the task (e.g., "Answer in  $\langle \text{lang} \rangle$ : {question}") for VQA tasks). For tasks that need OCR capabilities, we experiment with either relying solely on the text-encoding capabilities of the vision encoder, or optionally including tokens extracted by an upstream OCR system fed as additional text inputs.

**Few-shot formulation** In the few-shot setting, for a given *target example* the model receives a number of "labeled" examples (in the form of additional  $\langle \text{image}, \text{text} \rangle$  pairs) that we refer to as *shots/exemplars*. The hypothesis is that information contained in these exemplars provides the model with useful context to generate predictions for the target example. Formally, the input with  $N$  shots is a sequence  $(t_1, \dots, t_N, t_T, i_1, \dots, i_N, i_T)$ , where  $t_1 : t_N$  and  $i_1 : i_N$  are texts and images for the  $N$  shots, and  $t_T$  and  $i_T$  are the text (prompt) and image for the target example. PaLI-X processes this input as follows: all images, including the target one, are first independently processed by the visual

coder, and the resulting patch-level embeddings are flattened and concatenated to form the visual input sequence. After going through a projection layer, they are concatenated with the text embeddings to form the multimodal input sequence used by the encoder. We implement additional optimizations including distributing the exemplars between the encoder and the decoder, and an attention re-weighting mechanism (see Appendix B).

### 3.2. Pretraining Data and Mixture

The main pretraining data for our model is based on WebLI [5], consisting of roughly one billion images with alt-texts from the web and OCR annotations (using the GCP Vision API), covering over 100 languages. In addition to WebLI  $\langle \text{image}, \text{text} \rangle$  pairs, we introduce here *Episodic WebLI* data, where each episode corresponds to a set of such pairs. We aim to have each episode contain loosely related images (i.e., they are clustered according to their URL field), so as to encourage attention among examples in an "episode". In training, we sample 5 images and the alt\_text from each episodic example; the first 4 images are used as context, and the alt\_text of the 5th image as the target. We find this new dataset (with 75M episodes and around 400M images in total) important for developing the few-shot capabilities of the model.

The pretraining mixture consists of the following data and objectives: (i) span corruption on text-only data (15% of tokens); (ii) split-captioning on WebLI alt-text data [5, 21]; (iii) captioning on CC3M [22] on native and translated alt-text data (over the same 35 languages covered by XM3600 [23]); (iv) split-ocr [24] on WebLI OCR annotations; (v) visual-question-answering objective  $\langle \text{image}, \text{question}, \text{answer} \rangle$  pairs generated using the VQ<sup>2</sup>A method [25] over the CoCo-Captions training data, over native and translated text (same 35 language pairs); (vi) visual-question-generation objective, using the same pairs as above; (vii) visual-question-answering objective over  $\langle \text{image}, \text{question}, \text{answer} \rangle$  pairs

using the Object-Aware method [26] (English only); (viii) captioning on Episodic WebLI examples (target alt-text predicted from the remaining alt-text and images); (ix) visual-question-answering on 4-pair examples (resembling Episodic WebLI and using VQ<sup>2</sup>A-CC3M pairs), with the answer target conditioned on the other pairs of (image, question, answer) data. (x) pix2struct objective, introduced in [27], targeting page layout and structure using screenshot images paired with DOM-tree representations of html pages. (xi) split-captioning on short video data, using the VTP data [10] (using four frames per video). (xii) object-detection objective on WebLI data, whereby an OWL-ViT model [28] (L/14) is used to annotate WebLI images, resulting in hundreds of pseudo object labels and bounding boxes per image. (xiii) image-token prediction objective, whereby we tokenize WebLI images (256×256 resolution) using a ViT-VQGAN [29] model with patch size 16×16 (256 tokens per image); this objective is framed as a 2D masked-token task (i.e., fill-in the missing grid pieces, with the corresponding image pixels also masked). Note that the image-token prediction objective is added mainly as a condition to check whether it adversarially impacts the performance on language-output tasks; our ablation experiments show that it does not. When assembling the mixture, our rule of thumb was to avoid training on a huge chunk of data for two times. Thus, for the larger datasets, we mix them together with weight proportional to the number of examples in the corresponding dataset. For the smaller datasets, we mix them in with up to two epochs based on empirical evidence or heuristics. We note here that other mixing ratios are also possible in order to achieve similar performance. We performed similarity-based deduplications to remove image from the pretraining mix that are identical or similar to those in the evaluation benchmarks combined, following [5].

### 3.3. Training Stages

Our model is trained in two stages. In stage 1, the visual encoder (after mixed-objective training) is kept frozen, while the rest of the parameters are trained on a total of 2.2B examples at the base resolution 224×224 (native to ViT-22B), using the entire mixture. In stage 2, it continues training using only the OCR-related objectives (pix2struct and split-ocr) plus the object detection objective; this is done in several sub-stages, during which image resolution is gradually increased to 448×448, 672×672 and finally 756×756.

## 4. Experiments

### 4.1. Image Captioning and VQA

Our results demonstrate that the larger capacity in PaLI-X scales well in both its vision and language components, and it is particularly beneficial for more challenging scene-text and document understanding tasks. Our model outperforms

the SOTA on diverse vision-language tasks, with significant margins in some cases. The Image Captioning and VQA benchmarks used for evaluation are summarized in Appendix B, including 6 Image Captioning benchmarks (COCO (Karpathy split [30]), NoCaps [31], TextCaps [32], VizWiz-Cap [33], Screen2Words [34], Widget-Cap [35]) and 13 VQA benchmarks. These tasks span a wide range of visual domains, from natural images, illustrations to documents and user interfaces (UIs). We also include results of multilingual captioning on XM3600 in Appendix B.

#### 4.1.1 Per-task fine-tuning results

**Experimental setup** We fine-tune PaLI-X with frozen ViT-22B; the learning rate follows a linear decay from initial value 1e-4 for all fine-tuning experiments. See Appendix B for more details.

First, we present benchmarks results for the condition where external OCR systems are not used (Table 1, see Appendix B for an extended table.). The trend is that PaLI-X matches or improves SoTA results on these benchmarks, with a particularly significant improvement on the TallyQA benchmark over MoVie [49] (specialized counting model), at +11.1 for simple counting questions (e.g., “how many giraffes”) and +18.8 for complex counting questions (e.g., “how many giraffes are drinking water”); there are significant improvements over PaLI [5] as well, indicating that scale plays an important role in the ability of such models to perform counting tasks. We additionally note the state-of-the-art result on VQAv2 at 86.1 accuracy, achieved with an open-vocabulary generative approach, and the performance on OKVQA at 66.1 accuracy, matching the much-larger PaLM-E [37] model performance.

Next, we examine text-heavy V&L benchmarks, for which upstream OCR systems can be used to improve performance. As shown in Table 2, PaLI-X improves SoTA for all Captioning and VQA benchmarks across the board, either without or with additional OCR input (using GCP Vision API). For instance, a significant jump of +42.9 points is observed on AI2D<sup>3</sup>, a multiple-choice benchmark where choices are provided along with each question. Being able to have the text choices as input benefits PaLI-X compared with the previous SoTA Pix2Struct [27] which has to render the text on the image, but this does not explain all the improvements. In a question-only configuration (no answer choice present), PaLI-X achieves 46.3 on AI2D, more than 4 points higher than Pix2Struct’s result.

In general, having access to OCR texts extracted by an external OCR pipeline boosts performance. Still, for several benchmarks (e.g., AI2D, ChartQA, OCRVQA and Widget-

<sup>3</sup>As with all the other benchmarks, our training examples are carefully deduped to exclude images occurring in these benchmarks, including AI2D. Such results, therefore, are *not* attributable to train-test data leakage.

Model	COCO		NoCaps		VQAv2		OKVQA	TallyQA	
	Karp.-test	val	test	test-dev	test-std	val	simple	complex	
GIT2 [9] (5.1B)	145.0	126.9	<b>124.8</b>	81.74	81.92	-	-	-	
Flamingo [10] (80B)	138.1	-	-	82.0	82.1	57.8*	-	-	
BEiT-3 [36] (1.9B)	147.6	-	-	84.2	84.0	-	-	-	
PaLM-E [37] (562B)	138.7	-	-	80.0	-	<b>66.1</b>	-	-	
MoVie	-	-	-	69.26	-	-	74.9	56.8	
PaLI [5](17B)	149.1	<b>127.0</b>	124.4	84.3	84.3	64.5	81.7	70.9	
PaLI-X (55B)	<b>149.2</b>	126.3	124.3	<b>86.0</b>	<b>86.1</b>	<b>66.1</b>	<b>86.0</b>	<b>75.6</b>	

Table 1. Results on COCO Captions (Karpathy split), NoCaps, VQAv2 [38], OKVQA [39], and TallyQA [40] with end-to-end modeling without OCR pipeline input (“simple” and “complex” are test subsplits).

Model	Text Caps	VizWiz Cap	Text VQA	VizWiz VQA	ST VQA	OCR VQA	Info VQA	Doc VQA	AI2D	Chart QA	Screen2 Words	Widget Cap	OVEN	Info Seek
<i>with OCR pipeline input</i>														
SoTA	160.4 [5]	124.7 [5]	73.67 [41]	73.3 [5]	79.9 [5]	67.5 [42]	47.4 [43]	<b>87.8</b> [44]	38.5 [45]	45.5 [46]	-	-	-	-
PaLI-X	<b>163.7</b>	<b>125.7</b>	<b>80.78</b>	<b>74.6</b>	<b>84.5</b>	<b>77.3</b>	<b>54.8</b>	86.8	<b>81.4</b>	<b>72.3</b>	-	-	-	-
<i>without OCR pipeline input</i>														
SoTA	145.0 [9]	120.8 [9]	67.27 [9]	70.7 [5]	75.8 [9]	71.3 [27]	40.0 [27]	76.6 [27]	42.1 [27]	70.5 [8]	109.4 [27]	141.8 [20]	31.6 [47]	8.2 [48]
PaLI-X	<b>147.0</b>	<b>122.7</b>	<b>71.44</b>	<b>70.9</b>	<b>79.9</b>	<b>75.0</b>	<b>49.2</b>	<b>80.0</b>	<b>81.2</b>	<b>70.9</b>	<b>127.9</b>	<b>153.0</b>	<b>38.3</b>	<b>10.8</b>

Table 2. Results on benchmarks more focused on text understanding capabilities. For OVEN [47] & InfoSeek [48], we employ the 224×224 resolution setup for fair comparison (on human split).

Cap), PaLI-X’s end-to-end performance when using its intrinsic OCR capability is close to that leveraging additional OCR input. A common feature for these benchmarks is that they have well-oriented text – diagrams, charts, book covers or user interfaces, with reasonably large font size at 756×756 resolution. For tasks involving scene text in natural images (TextCaps, TextVQA, STVQA) or very high density of small texts (DocVQA, InfoVQA), results still highlight clear benefits when utilizing an external OCR model.

#### 4.1.2 Multitask Fine-tuning

We simultaneously fine-tune and evaluate the pretrained checkpoints on multiple benchmarks belonging to the same category. We deduplicated every training set over the test sets of every task in the mixture to prevent the leakage of any test-set examples into the mixed training set. This is useful as it leads to a single fine-tuned model that performs all the tasks, rather than having to fine-tune each task separately. We performed such multitask fine-tuning on all Image Captioning benchmarks and all VQA benchmarks, respectively.

Table 3 shows the multitask fine-tuning result for captioning tasks. The performance on COCO is slightly decreased in the multitask setting, which is likely a result of this task needing longer training to converge. For Screen2Words, having the smallest train and dev/test sets could be responsible for the performance fluctuation. Notably, VizWiz-Cap and Widget-Cap shows improved performance from mul-

titask fine-tuning. Overall, the average performance decreases by 1.4 points (0.2 excluding Screen2Words) with multitask fine-tuning, while offering the clear advantage of having a single checkpoint to perform all these tasks. Appendix B shows similar results for VQA tasks. We consider this outcome a positive result that establishes the on-par performance between multitask fine-tuning and single-task fine-tuning for diverse benchmarks, in contrast with previous work which argued a gap between single-task and multitask fine-tuning [19], or demonstrated little gap over benchmarks from the same domain [20].

#### 4.1.3 Few-shot Evaluation

We fine-tuned the PaLI-X model on a mixture of few-shot tasks. The few-shot mixture contains Episodic mixtures, (Non-Episodic) Webli and (Non-Episodic) CC3M data. Note that all of these datasets were already used in previous stages of training, but with lower mixture proportions. During pre-training, we only use up to 4 shots, with both encoder and decoder shots (see Appendix B). For fine-tuning, we use up to 8 encoder shots and do not use decoder shots.

We evaluate the few-shot performance on COCO caption (Karpathy test split [30]), and XM3600 [23] datasets. For each task, we first create a “shots pool” with 256 examples that are randomly selected from the task’s training set. As the XM3600 benchmark does not come with a training set, we use Google Translate API to enhance the COCO Karpathy

Method	COCO	NoCaps	Text Caps	VizWiz Cap	Screen2 Words	Widget Cap	Avg.
Split	Karp.-test	val	val	test-dev	test	test	-
SOTA (Single-task FT)	149.1	<b>127.0</b>	148.6	119.4	109.4	136.7	
PaLI-X Single-task FT	<b>149.2</b>	126.3	150.8	123.1	<b>127.9</b>	153.2	-
PaLI-X Multitask FT	147.3	125.6	<b>154.6</b>	<b>124.2</b>	120.6	<b>153.7</b>	-
Multitask (+/-)	<b>-1.9</b>	<b>-0.7</b>	<b>+3.8</b>	<b>+1.1</b>	<b>-7.3*</b>	<b>+0.5</b>	<b>-1.4 (-0.2 w/o “*”)</b>

Table 3. Scores from multitask fine-tuning compared with those from single-task fine-tuning for Image Captioning. Validation or test-dev set numbers are reported for some tasks.

training set with captions in the 35 languages represented in XM3600. Then, for each test data point, we randomly pick  $N$  shots from the pool as the actual few-shot examples. Following [10], we also evaluate on 2 text-only shots settings where only the textual part of 2 randomly sampled few-shot examples are used.

Table 4 reports the few-shot captioning performance on English and multilingual captioning, as well as few-shot VQA performance on VQAv2. PaLI-X achieves SOTA few-shot results on COCO with both 4 shots and 32 shots; it outperforms previous SOTA by +4.4 CIDEr points for 4-shot, suggesting a strong ability to efficiently gather hints from few examples. We also report few-shot CIDEr scores averaged over 35 languages using XM3600, demonstrating PaLI-X’s multilingual capabilities. Meanwhile, although PaLI-X also performs decently on VQAv2, the gap behind the SoTA Flamingo model [10] (which freezes the language backbone) may be the result of losing some of the few-shot text-only QA capability by fine-tuning the language backbone, which supports the hypothesis regarding the tension between few-shot and fine-tuning abilities.

## 4.2. Video Captioning and Question Answering

We fine-tune and evaluate the PaLI-X model on 4 video captioning (MSR-VTT [50], VATEX [51], ActivityNet Captions [52], Spoken Moments in Time [53]) and 3 video question answering benchmarks (NExT-QA [54], MSR-VTT-QA [55], ActivityNet-QA [56]). A brief description of each benchmark and clarifications on their usage are provided in Appendix C.

**Experimental setup** We fine-tune our model (with base resolution  $224 \times 224$ ) for each task separately, use the validation split for early stopping, and report performance on the test split. We use a learning rate of  $10^{-4}$  for all tasks, and do not adapt any hyperparameters for specific tasks. Frames are sampled using a fixed temporal stride for each dataset (determined based on the video length distribution in that dataset such that the product of the number of frames and stride is larger than the total number of frames for half of the videos), and we experimented with including up to 8 or 16 frames per video. We did not include pooling over the

spatial dimension; embeddings for  $16 \times 16$  patches per frame are provided as visual input to the multimodal encoder.

**Results** We report CIDEr score for the video captioning tasks. Video QA tasks are treated as open-ended generation tasks; we report full-string accuracy (for MSR-VTT-QA and ActivityNet-QA) and WUPS metrics (NExT-QA) in [54, 61]. As shown in Table 5, the 16-frames version has an edge over the 8-frame version, sometimes with a significant margin (e.g., close to a 6 point increase in CIDEr score for ActivityNet-Captions). More importantly, while PaLI-X pretraining was dominated by image-text tasks, we were able to achieve new SOTA performance for 4 tasks<sup>4</sup>, and performed close to SOTA on MSR-VTT Captions and QA.

## 4.3. Image classification

To test image classification capabilities we fine-tuned PaLI-X and models from [5] on ImageNet [62] and evaluated the resulting model on ImageNet-REAL [63] and out-of-distribution datasets: ImageNet-R [64], ImageNet-A [65], ImageNet-Sketch [66], ImageNet-v2 [67]. We used the model from the first training stage (at resolution 224) and the one from the last training stage (at resolution 756). We used the same training hyperparameters for all of runs (selected without any hyperparameter tuning; mode details in Appendix D).

The results can be seen in Table 25. We compare the results to generative model with open vocab – GIT2 [9] (using 384 image resolution), which is the current SOTA for full fine-tuning on ImageNet. PaLI-X achieves SOTA results for generative models on Imagenet, and other datasets. We also performed zero-shot evaluation for PaLI-X and the results can be found in Appendix D.

## 4.4. Object Detection

Object detection can be easily formulated in our model as shown in pix2seq [70], The dataset mix used for pre-training

<sup>4</sup>As noted in Table 5, current SOTA on NExT-QA for the open-ended QA task was achieved by Flamingo 32-shot, which had outperformed prior fine-tuning SOTA. To the best of our knowledge, PaLI-X performance on this task does outperform existing published fine-tuning performances, with the caveat that we do not have information on what Flamingo fine-tuning would have achieved on this task.

Method	COCO Captions		XM3600 Cap. (35-lang avg.)		VQAv2	
	4 shots	32 shots	4 shots	32 shots	4 shots	32 shots
Prev. SoTA [10]	103.2	113.8	N/A (53.6 w/ fine-tune [5])		<b>63.1</b>	<b>67.6</b>
PaLI-X	<b>107.6</b>	<b>114.5</b>	45.1	47.1	56.9	57.1

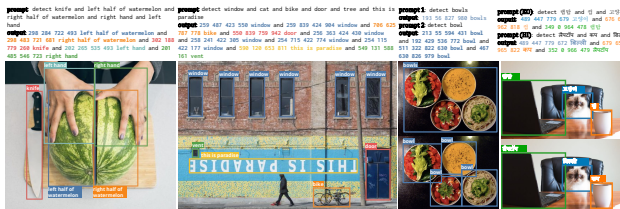
Table 4. Few-shot performance of the PaLI-X model (multilingual captioning for XM3600).

Method	MSR-VTT		Activity-Net		VATEX	SMIT	NExT-QA
	Cap. [50]	QA [55]	Cap. [52]	QA [56]	Cap. [51]	Cap. [53]	QA [54]
Prior SOTA	<b>80.3</b>	<b>48.0</b>	52.5	44.7	94.0 <sup>†</sup>	28.1 <sup>‡</sup>	33.5 <sup>§</sup>
	mPLUG2 [57]	mPLUG2 [57]	PDVC [58]	VINDLU [59]	GIT2 [9]	MV-GPT [60]	Flamingo 32shot [10]
PaLI-X (8fr)	74.6	46.9	49.0	48.4	66.0	42.5	37.0
PaLI-X (16fr)	76.8	47.1	<b>54.9</b>	<b>49.4</b>	69.3	<b>43.5</b>	<b>38.3</b>

Table 5. Results for Video Captioning and Video-QA using 8 frames (8fr) or 16 frames (16fr). <sup>†</sup>GIT2 uses Self-Critical Sequence Training to directly optimize the CIDEr metric for VATEX. <sup>‡</sup>SMIT has not been used for video captioning before, we apply MV-GPT [60] and report results on the test set. <sup>§</sup>Numbers were obtained using 32-shot; since Flamingo 32-shot outperforms fine-tuning SOTA on this open-ended QA task, they did not conduct further fine-tuning experiments for this task.

Model (resolution)	INet [62]	REAL [63]	INet-R [64]	INet-A [65]	INet-Sketch [66]	INet-v2 [67]
GIT2 [9] (384)	<b>89.22</b>	-	-	-	-	-
PaLI-17B [5] (224)	86.13	88.84	78.21	50.00	71.21	78.91
PaLI-X (224)	88.22	90.36	77.66	55.97	72.56	81.42
PaLI-X (756)	<b>89.19</b>	<b>90.98</b>	<b>80.06</b>	<b>72.57</b>	<b>73.37</b>	<b>83.66</b>

Table 6. Classification accuracy (top-1) fine-tuned on Imagenet [62].



Credits: Watermelon/Cat; Sarah Pflug (burst), Bowls; ariesandrea (flickr), Wall; Matthew Henry (burst)

Figure 2. Examples demonstrating multilingual, OCR and other capabilities transferred to detection.

	LVIS AP	LVIS AP <sub>Rare</sub>
ViLD [68] <sup>†</sup>	29.3	26.3
Region-CLIP [69] <sup>†</sup>	32.3	22.0
OwLViT-L/16 [28] <sup>†</sup>	34.7	25.6
OwLViT-L/16 [28] <sup>‡</sup>	34.6	31.2
PaLI-X (Zeroshot)	12.36	12.16
PaLI-X (Detection-tuned)	30.64	31.42

Table 7. PaLI-X object detection results on LVIS. The diverse pre-training mix enables parity performance between LVIS rare and common classes. Other related approaches are shown for context, but are not directly comparable. <sup>†</sup>: tuned on non-rare LVIS. <sup>‡</sup> training set further includes Object365 and Visual Genome

is presented in Sec. 3; detection data was included up to and including the stage using resolution 672, after which a separate detection-specific model was fine-tuned on detection data. Before detection-specific tuning, LVIS [71] & COCO labels were removed from all detection training datasets, allowing zero-shot evaluation on LVIS.

Bounding box mean AP on LVIS is shown in Table 7, including zero-shot performance; the detection-tuned model reaches an AP of 31 in general, and 31.4 on rare classes, and about 12 for both in zero-shot. Performance on rare classes was on par with performance on common classes, a difficult feat traditionally accomplished by complicated sampling schedules and augmentations. In our set up, it is directly enabled by PaLI-X’s diverse training mix. This could likely be further improved with investment in fine-tuning e.g. using noise-augmentation methods from pix2seq [70], or a further stage of high-resolution, LVIS only training. Qualitatively, we observe emergence of many interesting phenomena enabled by co-training with non-detection tasks; for example, multilingual detection, OCR bounding boxes and longer descriptions, none of which are included in detection training, are often handled well by PaLI-X. Additional results and information can be found in Appendix E.3.

	Gender		Ethnicity			Age			Overall
	Lowest	Highest	Lowest	Median	Highest	Lowest	Median	Highest	
<b>Toxicity</b>	0.14%	0.19%	0.00%	0.13%	0.39%	0.00%	0.17%	0.31%	<b>0.01%</b>
<b>Profanity</b>	0.00%	0.02%	0.00%	0.00%	0.05%	0.00%	0.00%	0.03%	<b>0.00%</b>

Table 8. Average toxicity/profanity in the captions generated by PaLI-X on FairFace dataset.

Ethnicity	White	Hispanic	Southeast Asian	East Asian	Indian	Middle Eastern	Black
Precision	0.956	0.827	0.907	0.943	0.952	0.957	0.859
Recall	0.836	0.786	0.753	0.827	0.909	0.943	0.792

Age	0-19	20-29	30-39	40-49	50-59	60-69	>70
Precision	-	0.887	0.940	0.938	1.000	1.000	1.000
Recall	-	0.880	0.840	0.792	0.868	0.761	1.000

Table 9. Precision and recall of PaLI-X on the task of predicting the gender presentation attribute for the FairFace dataset. Results are disaggregated by ethnicity and age (gender of minors not included).

## 5. Model Fairness, Biases, and Other Potential Issues

Large models, if left unchecked, have the potential to inflict harm on society – such as amplifying biases [72–75], causing disparities [74, 76, 77], or encoding narrow cultural perspectives [78, 79]. Hence, evaluating PaLI-X for such potential issues is important.

**Toxicity/profanity.** We estimate the level of toxicity and profanity in the generated captions, including when disaggregated across subgroups. We use the FairFace dataset [80] that comprises of images of people with ground-truth attributes: gender presentation, age and ethnicity. We generate captions and use the Perspective API [81] (threshold  $> 0.8$ ) to measure toxicity and profanity. Table 8 summarizes the results; we observe a low level of toxicity/profanity across all slices. Appendix F provides a more detailed breakdown.

**Bias.** We estimate the level of demographic parity (DP) [82] in PaLI-X with respect to gender and occupation. Overall, PaLI-X tends to assign a higher log-perplexity score to women than men across most occupations; i.e. men are predicted to be more likely to hold such occupations. Second, PaLI-X assigns a higher likelihood for a woman to be (‘secretary’ & ‘actor’) and a higher likelihood for a man to be (‘guard’ & ‘plumber’) at the 95% confidence level. See Appendix F for a visualization and further details.

**Performance Disparity.** We compare how well PaLI-X performs across different subgroups in a VQA task. Since an analysis of this sort requires ground-truth annotations of protected attributes, we use FairFace dataset where the task is to predict the gender presentation attribute provided in the dataset given the image. Table 9 reports the disaggregated precision & recall. We observe a lower performance for Hispanics and Blacks compared to others, possibly because

they are under-represented in the data.

**Limitations.** See Appendix F for a discussion about some of the limitations of this analysis.

## 6. Conclusions

In this work we draw more insights from further scaling vision and language models. We show that the scaling and the improved training recipe results in a model that substantially outperforms previous state-of-the-art models, leads to emergent behaviors and identifies further margins for improvements. In particular, we report that the model achieves significant improvements at document, chart, and infographic understanding, captioning, visual question answering, counting, and performs well on few-shot (in-context) captioning, video captioning and question-answering, and object detection.

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