

OneTracker: Unifying Visual Object Tracking with Foundation Models and Efficient Tuning

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Abstract

*Visual object tracking aims to localize the target object of each frame based on its initial appearance in the first frame. Depending on the input modality, tracking tasks can be divided into RGB tracking and RGB+X (e.g. RGB+N, and RGB+D) tracking. Despite the different input modalities, the core aspect of tracking is the temporal matching. Based on this common ground, we present a general framework to unify various tracking tasks, termed as **OneTracker**. OneTracker first performs a large-scale pre-training on a RGB tracker called Foundation Tracker. This pretraining phase equips the Foundation Tracker with a stable ability to estimate the location of the target object. Then we regard other modality information as prompt and build Prompt Tracker upon Foundation Tracker. Through freezing the Foundation Tracker and only adjusting some additional trainable parameters, Prompt Tracker inhibits the strong localization ability from Foundation Tracker and achieves parameter-efficient finetuning on downstream RGB+X tracking tasks. To evaluate the effectiveness of our general framework OneTracker, which is consisted of Foundation Tracker and Prompt Tracker, we conduct extensive experiments on 6 popular tracking tasks across 11 benchmarks and our OneTracker outperforms other models and achieves state-of-the-art performance.*

1. Introduction

Object tracking [4, 13, 56, 91, 119, 120] is a foundation visual task, that involves localizing a target object in each

video frame based on the initial bounding box in the first frame. It has various applications, such as self-driving [10, 36, 117], visual surveillance [81, 94], and video compression [46]. In addition to the conventional RGB tracking (Figure 1 (a)), there are various downstream tracking tasks that incorporate additional information and boost performance, including RGB+N, RGB+M, and RGB+D/T/E tracking. In RGB+N tracking [28, 62, 89, 104], the natural linguistic descriptions of target are additionally provided to exclude the interference of similar objects and enhance the localization. In RGB+M tracking [24, 41, 72, 95, 103], the masks of the target in the first frame are offered instead of bounding boxes. In RGB+D/T/E tracking, the depth, thermal, and event maps are utilized as an extra to handle with the vulnerability of RGB trackers to complex scenarios and improve the robustness. The goal of all these downstream tasks is to localize the target with the assistance of multimodal information. Thus, we unify them as a whole, terming them as RGB+X tracking (Figure 1 (b)). Despite the diversity of tracking tasks, the core objective remains the same: localizing the target in the search frame given its initial appearance, similar to the underlying principles of human attention mechanisms [8]. Cognitive scientists have discovered that the human vision system builds the correspondence or motion [2] on the temporal dimension [48] to determine the object’s position in the current frame [27], regardless of the form of additional modalities in various tracking tasks.

Currently, there is a prevailing trend where models are designed and trained for specific tasks using data from certain domains, offering convenience and yielding competitive results on individual tasks. However, this design philosophy presents certain challenges. (1) Independent mod-

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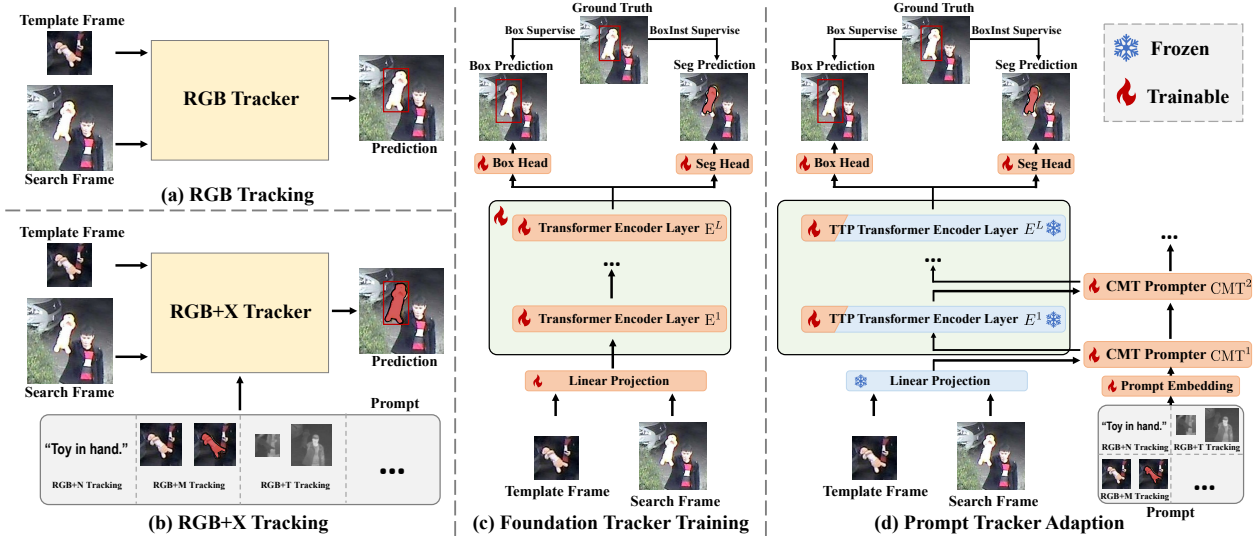


Figure 1. (a) The definition of RGB tracking. (b) The definition of RGB+X tracking. (c) Overview of Foundation Tracker training. (d) The parameter-efficient finetuning of Prompt Tracker.

els require customized architectures, resulting in complex training procedures and redundant parameters. (2) For certain tracking tasks, the limited availability of large-scale data severely restricts performance potential. (3) The separate design approach falls short of accurately simulating human attention mechanisms, which are crucial in tracking. Although some previous works [1, 66, 85, 90, 99, 100] have made attempts to address these problems in a unified model, they still exhibit certain limitations. [1, 100] are not specifically designed for tracking tasks, resulting in sub-optimal performance on tracking benchmarks. [66, 85, 90, 99] only consider RGB images as input. [106, 121] attempt to utilize the multi-modal information, but their applicability is limited to RGB+D/T/E tracking tasks. Moreover, these models fail to capture the unified temporal attention mechanisms observed in human tracking.

To address these challenges, we propose **OneTracker**, a general framework to unify RGB and RGB+X tracking within a consistent format. OneTracker firstly presents a Foundation Tracker for RGB tracking tasks, and then adapts it to RGB+X with parameter-efficient strategy. In detail, we pretrain a Foundation Tracker [35] on several RGB tracking datasets [28, 45, 67] (Figure 1 (c)). After the large-scale pretraining, Foundation Tracker possesses strong localization capabilities, allowing it to accurately locate the target object in the search frame based on its appearance in the template frame. Then, we proceed to finetune Foundation Tracker on specific downstream RGB+X tracking tasks, referred as Prompt Tracker (Figure 1 (d)). In contrast to leveraging an extra parallel module to fuse multimodal information, we propose Cross Modality Tracking Prompters (CMT Prompter) to introduce multimodal features in a prompt-tuning manner. CMT Prompters learn semantic understanding of multimodal information and integrate it with RGB

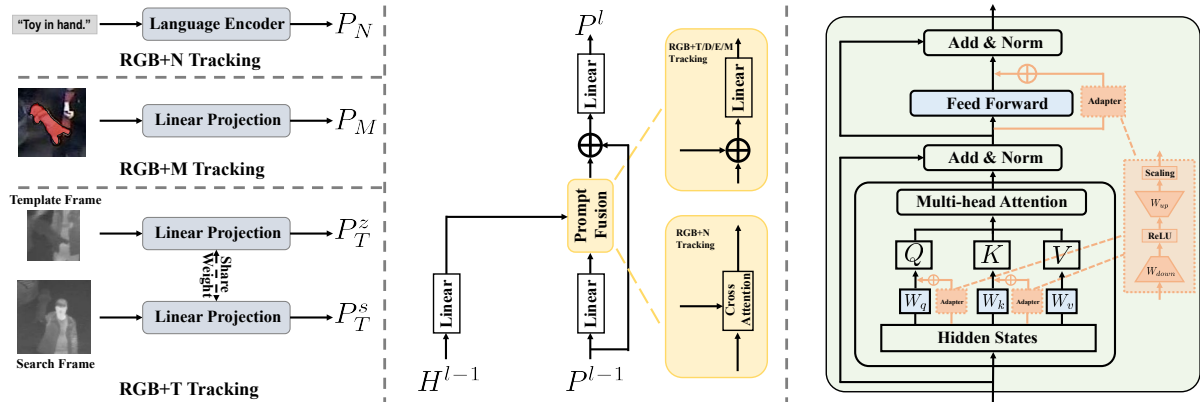
images. Furthermore, to enhance the adaptation to downstream task, we replace the vanilla Transformer layers with Tracking Task Perception Transformer (TTP Transformer) layers. Because the linear layer in Transformer contains most of the knowledge of specific tasks, we only introduce few trainable parameters into each linear layer of Transformer to bridge the RGB tracking and RGB+X tracking. By leveraging CMT Prompter and TTP Transformer layer, Prompt Tracker inherits the strong localization ability from Foundation Tracker and achieves competitive performance on downstream RGB+X tracking tasks after a quick finetuning on a small number of parameters. Given the minimal number of additional parameters, Prompt Tracker maintains a similar speed to Foundation Tracker.

Overall, our contributions are summarized as follows:

- We present a unified tracking architecture, termed as OneTracker, which is consisted of Foundation Tracker and Prompt Tracker, to tackle various forms of tracking tasks, i.e. both RGB tracking and RGB+N/M/D/T/E tracking.
- We propose a Foundation Tracker trained on several RGB tracking datasets, which owns strong ability to accurately localize target objects in search frame.
- To better adapt Foundation Tracker to downstream RGB+X tracking tasks efficiently, we propose CMT Prompter and TTP Transformer layer, enhancing the model’s ability to incorporate additional modalities, termed as Prompt Tracker.
- OneTracker achieves state-of-the-art performance on 11 benchmarks from 6 tracking tasks.

2. Related Works

Large-scale Pretraining Vision Models. Large-scale pretraining models, or foundation models [7], have emerged as powerful models which are trained on broad data and



(a) Unified Prompt Embedding (b) Cross Modality Tracking Prompters (c) Tracking Task Perception Transformer

Figure 2. (a) Unified Prompt Embedding structure. (b) Cross Modality Tracking (CMT) Prompters. (c) Tracking Task Perception (TTP) Transformer layers.

can be adapted to various downstream tasks. These models, initially popularized in Natural Language Processing (NLP) by [23, 64, 75, 77], have extended their influence to multiple domains. In the realm of computer vision, [111] is the first to extend ViT [25] to 2 billion parameters. [3, 39, 97] learn representations from images corrupted by masking. [30, 76, 80, 87, 96] explore the vision-language training strategy to align visual and text feature in a unified space. These large-scale pretraining vision models have shown their exceptional transferability across various downstream tasks. Inspired by the success of large-scale pretraining strategies, we propose Foundation Tracker, which is trained on a combination of diverse tracking datasets and demonstrates strong temporal matching capabilities.

Parameter-Efficient Transfer Learning. Parameter-efficient transfer learning (PETL) is introduced to serve as a lightweight alternative to address this limitation, which involves freezing the pretrained language model and adding a small number of extra trainable parameters to achieve quick adaptation to downstream tasks while maintaining parameter efficiency [43, 44, 54, 61, 63, 73]. PETL also demonstrates its high efficiency in computer vision fields. VPT [47] inserts additional parameters to the input sequence before encoder. Diverse kinds of adapter [11, 14, 33, 116] are proposed to adjust ViT to downstream tasks. ProTrack [106] and ViPT [121] attempt to introduce the prompting concept into tracking area, while they just focus on RGB+D/T/E tracking. The question of how to transfer large-scale pretraining tracker to other tracking tasks, such as RGB+M and RGB+N tracking, remains unanswered. In this work, we propose Prompt Tracker based on Foundation Tracker. We introduce CMT Prompter and TTP Transformer layer to perform the parameter-efficient finetuning on RGB+X tracking tasks.

Visual Tracking. Visual object tracking is a fundamental task, including RGB tracking and RGB+X tracking. RGB tracking [29, 68] utilizes raw RGB images for object tracking. Because only leveraging pure RGB image is prone

to some complex scenarios, RGB+X tracking is proposed for robust tracking by incorporating multimodal information. RGB+T/E/D tracking [93, 102, 112, 113, 115, 122] take advantage of thermal or event flows or depth maps. RGB+N tracking [28, 62, 89] fuses language description with RGB images, and RGB+M tracking [24, 37, 40–42, 72, 95] provides the mask of target in the first frame. Despite promising performance of task-specific [13, 18, 91, 109] or multi-task [1, 66, 85, 90, 99, 100] trackers, these models can not simulate the human temporal matching mechanism well and lack the ability to handle multi-modal tracking tasks. In this work, we propose a general manner to unify RGB and RGB+X tracking tasks.

3. Methodology

In this work, we propose OneTracker, consisting of Foundation Tracker and Prompt Tracker, to implement a unified framework for tracking tasks. The overall structure of Foundation Tracker and Prompt Tracker is in Figure 1 (c) and (d). We will illustrate the unification of tracking tasks (Sec. 3.1), the structure of Foundation Tracker (Sec. 3.2), the structure of Prompt Tracker (Sec. 3.3), and details of training and finetuning (Sec. 3.4).

3.1. Tracking Unification

The core aspect of tracking involves estimating the position of moving objects in each video frame based on its initial appearance. Depending on the different input format, tracking tasks can be divided into two main categories: RGB Tracking and RGB+X Tracking (Figure 1 (a) and (b)).

RGB Tracking. RGB tracking is an extensively studied tracking task, focusing on tracking objects using RGB image information. Given a video sequence with the bounding box of target object in the first frame, the formula of RGB tracking is like,

$$B = \text{FT}(I, B_0; \theta), \quad (1)$$

where I , B_0 , B denote the RGB frames of a video, the

initial box prediction, the box predictions in the subsequent frames. FT is the Foundation Tracker with parameter θ .

RGB+X Tracking. We introduce a unified format that encompasses RGB+X tracking and RGB tracking. The formula for RGB+X tracking can be expressed as:

$$B = \text{PT}(I, B_0, X; \theta'), \quad (2)$$

where X is the additional information input of specific RGB+X tracking task and PT is the Prompt Tracker with parameter θ' . X varies depending on the RGB+X tracking task. For RGB+N tracking, X_N is the language description. For RGB+M tracking, X_M is the mask of the target in the first frame and B_0 is not provided. For RGB+D/T/E tracking, X_D , X_T , and X_E correspond to the depth, thermal, and event map of each frame. To further illustrate our framework, we can rewrite the Equation 2 as follows:

$$\begin{aligned} B &= \text{PT}(I, B_0, X; \text{TTP}(\theta)) \\ &= \text{FT}(\text{CMT}(I, B_0, X); \text{TTP}(\theta)), \end{aligned} \quad (3)$$

where TTP denotes the replacement of the vanilla Transformer layers with our Tracking Task Perception (TTP) Transformer layers and CMT is the Cross Modality Tracking Prompters (CMT Prompters). Through our specific design, we succeed in unifying RGB tracking and RGB+X tracking in a general format.

3.2. Foundation Tracker

The structure of Foundation Tracker (Figure 1 (c)) is similar to ViT [25] with several transformer encoder layers, which are responsible for processing the input frames and capturing their spatial and temporal dependencies. To begin, the template frame I_z and search frame I_s are taken as input to Foundation Tracker. The RGB frames I_z and I_s are divided into patches and flattened into 1D tokens $H_{RGB}^z \in \mathbb{R}^{N_z \times D}$ and $H_{RGB}^s \in \mathbb{R}^{N_s \times D}$, where N_z and N_s denote the token number of template and search frame, and D is the dimension of tokens. Then the tokens are concatenated into $H^0 = H_{RGB}^0 = [H_{RGB}^z, H_{RGB}^s]$ and fed into L -layer transformer encoder layers. The forward process of the transformer encoder layers can be written as:

$$H^l = E^l(H^{l-1}), l = \{1, 2, \dots, L\}, \quad (4)$$

where E^l is the l -th transformer encoder layers, and H^{l-1} is the input to E^l . The structure of transformer encoder layer is the same as the vanilla transformer layer [83]. We extract features and build the temporal matching between template and search frame. Finally, a box head is leveraged to convert the temporal correlation from transformer encoder into localization coordinates. Moreover, an extra segmentation head is leveraged to generate the mask prediction, whose structure is the same as [108]. We train Foundation Tracker on several RGB tracking benchmarks, including LaSOT [28], TrackingNet [67], and GOT-10K [45]. The segmentation head is optimized in a box-supervised manner [82] because of the absence of mask ground truth in tracking datasets. Similar to the foundation model in NLP,

after the large-scale pretraining, our Foundation Tracker obtains the strong ability of temporal matching and transferability to downstream RGB+X tracking tasks.

3.3. Prompt Tracker

Different from previous RGB+X works, which add an additional module to fuse multimodal features, we regard the multimodal information as a kind of prompt and provide Foundation Tracker with complementarity in a prompt-tuning manner, termed as Prompt Tracker (Figure 1 (d)). To enable efficient adaptation to downstream tasks, we propose the Cross Modality Tracking Prompters (CMT Prompters) and the Tracking Task Perception Transformer (TTP Transformer) layers.

Unified Prompt Embedding. With the general definition of RGB+X tracking, the Prompt Tracker leverages a unified prompt embedding module (Figure 2 (a)) to transform different modality downstream information into tokens $P^0 = P_X$. The choice of prompt embedding strategy depends on the specific downstream task’s modality. To deal with language description in RGB+N tracking, we adopt BERT [23] as a language encoder to extract the linguistic feature $P_N \in \mathbb{R}^{L \times D}$ with a sequence length of L . For RGB+M tracking, a patch embed layer is utilized to project the mask of the target object into patches and flatten them into 1D tokens $P_M \in \mathbb{R}^{N_z \times D}$. The size of P_M is the same as H_{RGB}^z . For RGB+T tracking, the corresponding multimodal maps of the template and search frame are fed into a patch embed layer and then flattened into 1D tokens $P_T \in \mathbb{R}^{N_z \times D}$ and $P_T \in \mathbb{R}^{N_s \times D}$. The prompt embedding of RGB+D and RGB+E tracking follows the same procedure as RGB+T tracking. Through the unified prompt embedding module, we effectively map the multimodal information into a cohesive token representation.

Cross Modality Tracking Prompters. After unified prompt embedding, we propose the Cross Modality Tracking Prompters (CMT Prompters) to fuse the extra information. Although a few works have attempted to insert some trainable parameters into pretrained models to bridge the upstream and downstream tasks, how to integrate the cross-modal information for tracking tasks is more challenging. CMT Prompters are designed to extract the semantic representations of multimodal information and provide Foundation Tracker with complementarity. As depicted in Figure 2 (b), CMT Prompters consist of multiple linear layers and a prompt fusion module, which can be written as:

$$P^{l+1} = \text{CMT}^l(H^l, P^l), l = \{0, 1, \dots, L-1\}, \quad (5)$$

where CMT^{l-1} denotes the l -th CMT Prompter, and P^l is the output of CMT^l . The prompt P^l is added to the original matching results H^l in a form of residuals:

$$H^l = H^l + P^{l+1}, l = \{0, 1, \dots, L-1\}. \quad (6)$$

CMT Prompters take the matching results H^l from l -th transformer encoder layer and the prompt P^l as input.

RGB Tracking														
		TransT [12]	STARK [98]	MixFormer [17]	OSTrack [110]	AiATrack [34]	SimTrack [9]	GRM [35]	UniTrack [90]	UTT [66]	Unicorn [99]	OmniTracker [85]	UNINEXT [100]	One Tracker
LaSOT [28]	AUC(↑)	64.9	66.4	69.2	69.1	69.0	69.3	69.9	35.1	64.6	65.3	69.1	69.2	70.5
	P_{Norm} (↑)	73.8	76.3	78.7	78.7	79.4	78.5	79.3	-	-	73.1	77.3	77.1	79.9
	P(↑)	69.0	71.2	74.7	75.2	73.8	74.0	75.8	32.6	67.2	68.7	75.4	75.5	76.5
TrackingNet [67]	AUC(↑)	81.4	81.3	83.1	83.1	82.7	82.3	84.0	-	79.7	79.0	83.4	83.2	83.7
	P_{Norm} (↑)	86.7	86.1	88.1	87.8	87.8	86.5	88.7	-	-	82.0	86.7	86.9	88.4
	P(↑)	80.3	78.1	81.6	82.0	80.4	-	83.3	-	77.0	77.4	82.3	83.3	82.7
RGB+N Tracking														
		TNLS-III [62]	RTTNLD [31]	SiamRPN [55]	VITAL [79]	MDNet [69]	ATOM [21]	DiMP [5]	PrDIMP [22]	SiamRPN++ [56]	TNL2K-2 [89]	SNLT [32]	JointNLT [118]	One Tracker
OTB99 [62]	AUC(↑)	55.0	61.0	61.2	65.2	64.6	67.6	67.3	68.3	65.8	68.0	66.6	65.3	69.7
	P(↑)	72.0	79.0	75.8	84.2	82.8	82.4	81.9	83.0	79.7	88.0	80.4	85.6	91.5
TNL2K [89]	AUC(↑)	-	25.0	-	-	-	-	-	-	-	42.0	27.6	56.9	58.0
	P(↑)	-	27.0	-	-	-	-	-	-	-	42.0	41.9	58.1	59.1
RGB+D Tracking														
		ATOM [20]	LTDSEd [49]	DRefine [51]	keep_track [52]	LTMU_B [50]	DiMP [6]	DDiMP [50]	DeT [101]	OSTrack [109]	SPT [123]	ProTrack [105]	ViPT [121]	One Tracker
DepthTrack [102]	F-score(↑)	-	40.5	-	-	46.0	-	48.5	53.2	52.9	53.8	57.8	59.4	60.9
	R(↑)	-	38.2	-	-	41.7	-	46.9	50.6	52.2	54.9	57.3	59.6	60.4
	P(↑)	-	43.0	-	-	51.2	-	50.3	56.0	53.6	52.7	58.3	59.2	60.7
vOT RGBD2022 [52]	EAO(↑)	50.5	-	59.2	60.6	-	54.3	-	65.7	67.6	65.1	65.1	72.1	72.7
	Accuracy(↑)	69.8	-	77.5	75.3	-	70.3	-	76.0	80.3	79.8	80.1	81.5	81.9
	Robustness(↑)	68.8	-	76.0	79.7	-	73.1	-	84.5	83.3	85.1	80.2	87.1	87.2
RGB+T Tracking														
		SGT++ [57]	DAPNet [124]	HMFT [115]	FANet [125]	mfDiMP [114]	STARKS50 [98]	CAT [59]	APFNet [92]	OSTrack [110]	TransT [12]	ProTrack [105]	ViPT [121]	One Tracker
LasHeR [60]	PR(↑)	36.5	43.1	43.6	44.1	44.7	44.9	45.0	50.0	51.5	52.4	53.8	65.1	67.2
	SR(↑)	25.1	30.9	31.3	31.4	31.4	34.3	36.1	36.2	39.4	41.2	42.0	52.5	53.8
RGBT234 [58]	MPR(↑)	64.6	72.0	79.6	72.9	78.7	79.0	80.4	79.0	82.3	82.7	79.5	83.5	85.7
	MSR(↑)	42.8	47.2	54.4	54.9	55.3	55.4	56.1	57.3	57.5	57.9	59.9	61.7	64.2
RGB+E Tracking														
		MetaTracker [71]	ATOM [20]	STARKS50 [98]	ProTrack [105]	PrDIMP50 [22]	VITAL [79]	TransT [12]	LTMU [19]	SiamRCNN [84]	MDNet [69]	OSTrack [110]	ViPT [121]	One Tracker
VisEvent [88]	MPR(↑)	49.1	60.8	61.2	63.2	64.4	64.9	65.0	65.5	65.9	66.1	69.5	75.8	76.7
	MSR(↑)	29.8	41.2	44.6	47.1	45.3	-	47.4	45.9	49.9	-	53.4	59.2	60.8
RGB+M Tracking														
		STM [70]	CFBI [107]	AOT [108]	STCN [16]	XMem [15]	SiamMask [86]	Siam R-CNN [84]	UniTrack [90]	Unicorn [99]	TarVIS [1]	OmniTracker [85]	UNINEXT [100]	One Tracker
DAVIS16 [72]	$\mathcal{J} \& \mathcal{F}$ (↑)	89.3	89.4	91.1	91.6	92.0	69.8	-	-	87.4	-	88.5	-	88.9
	\mathcal{J} (↑)	88.7	88.3	90.1	90.8	90.7	71.7	-	-	86.5	-	87.3	-	88.1
	\mathcal{F} (↑)	89.9	90.5	92.1	92.5	93.2	67.8	-	-	88.2	-	89.7	-	89.7
DAVIS17 [74]	$\mathcal{J} \& \mathcal{F}$ (↑)	81.8	81.9	84.9	85.4	86.2	56.4	70.6	-	69.2	82.0	71.0	81.8	82.5
	\mathcal{J} (↑)	79.2	79.1	82.3	82.2	82.9	54.3	66.1	58.4	65.2	78.7	66.8	77.7	79.4
	\mathcal{F} (↑)	84.3	84.6	87.5	88.6	89.5	58.5	75.0	-	73.2	87.0	75.2	85.8	85.6

Table 1. Overall performance on RGB tracking and RGB+X tracking.

Firstly, the H^l and P^l are mapped to lower-dimensional latent space using a linear layer, respectively. Subsequently, a prompt fusion module is employed to integrate the modalities. For RGB+N tracking, cross-attention is utilized to merge the linguistic feature and temporal correlation. For other RGB+X tracking, P^l and H^l are added and merged by a linear layer. Finally, another linear layer projects the fused feature to the original dimension. The structure and format of the CMT Prompter remain consistent across different RGB+X tracking tasks. By leveraging CMT Prompter, we achieve the integration between RGB images and multimodal information with high efficiency through prompt-tuning techniques.

Tracking Task Perception Transformer. Although

CMT Prompter effectively complements auxiliary modalities as prompts, the Prompt Tracker lacks specialization for certain downstream tasks. For example, Foundation Tracker excels at localizing targets based on RGB images, while the lack of perception of linguistic features may result in sub-optimal performance in RGB+N tracking tasks. Given the Foundation Tracker parametrized by θ , θ may not be the optimal weights for downstream tasks. Suppose the best weights on downstream tasks are θ' , the purpose of full finetuning is to learn difference $\Delta\theta$ between θ and θ' and update Foundation Tracker to $\theta + \Delta\theta$. The drawbacks of full finetuning are that we must learn a different set of parameters $\Delta\theta$, whose dimension $|\Delta\theta|$ is equal to $|\theta|$ for each different downstream task, and lack of large-scale data in

Method	# Params	LaSOT			DepthTrack			LasHeR		VisEvent		OTB		DAVIS17		
		AUC	P_{norm}	P	F	R	P	PR	SR	PR	SR	AUC	P	$\mathcal{J} \& \mathcal{F}$	\mathcal{J}	\mathcal{F}
Foundation Tracker	-	70.5	79.9	76.5	55.9	55.6	55.7	53.3	42.1	70.1	53.6	67.3	88.9	42.7	37.4	48.1
Full Finetune	99.83M	-	-	-	57.2	56.9	57.1	65.4	52.5	75.6	59.8	68.5	89.6	77.8	75.4	80.2
Prompt Tracker	2.8M	-	-	-	60.9	60.4	60.7	67.2	53.8	76.7	60.8	69.7	91.5	82.5	79.4	85.6
w/o CMT Prompters	2.55M	-	-	-	56.5	55.4	56.7	60.7	47.1	74.0	54.5	68.7	89.9	80.4	78.6	82.2
w/o TTP Transformer	0.25M	-	-	-	59.2	58.8	59.1	65.6	52.3	75.3	59.0	69.3	90.8	81.7	79.3	84.0

Table 2. **Ablation study on the Prompt Tracker.** # Params denotes the number of trainable parameters.

specific downstream tasks may lead to suboptimal finetuning performance and result in catastrophic forgetting.

Thus, to bridge the gap between RGB tracking and downstream RGB+X tracking tasks, we propose Tracking Task Perception Transformer (TTP Transformer) by adding some adapters to Foundation Tracker. Where to insert trainable parameters is a crucial question. The linear layer in transformer encoder contains the knowledge of specific tasks, especially the linear layer in Feed Forward Network (FFN) [38]. As shown in Figure 2 (c), we insert trainable adapters with a small number of parameters to the linear projection operation in vanilla transformer encoder layers, i.e. the query/key/value projection matrixes and the output layers in FFN to enable the efficient adaption. The structure of the adapter follows a similar approach with [38]. For a pretrained linear layer with weight matrix $W \in \mathbb{R}^{d \times k}$, the formula can be written as:

$$h = Wx, \quad (7)$$

where $h \in \mathbb{R}^{d \times t}$ and $x \in \mathbb{R}^{k \times t}$ denote the output and input. k and d are the dimension of h and x . t is the token number of x . With an adapter, the process becomes:

$$h = Wx + \Delta Wx = Wx + s \cdot W_{up} \text{ReLU}(W_{down}x), \quad (8)$$

where $W_{down} \in \mathbb{R}^{d \times r}$ and $W_{up} \in \mathbb{R}^{r \times d}$ is two mapping matrixes, ReLU is relu operation, s is the constant scaling factor, and rank $r \ll \min(d, k)$. During finetuning, we freeze the W and only update W_{down} and W_{up} . Through optimizing W_{down} and W_{up} , we achieve the highly efficient learning of $\Delta\theta$. The TTP Transformer layers bridge the RGB tracking and RGB+X tracking while maintaining the temporal matching knowledge in Foundation Tracker.

3.4. Training and Inference

Training. The whole training process of OneTracker consists of two stages: Foundation Tracker pretraining and Prompt Tracker finetuning. In the first pretraining stage, we pretrain our Foundation Tracker on a combination of several large-scale RGB tracking datasets, including LaSOT [28], TrackingNet [67], and GOT-10K [45], which is the same as previous trackers [18, 35, 110]. Following [18, 35, 110], we adopt the weighted focal loss [53] for classification, l_1 loss and generalized IoU loss [78] for bounding box regression. Because there is no mask annotations in tracking datasets, we leverage BoxInst [82] to supervise the segmentation head of Foundation Tracker. The total loss function

can be formulated as:

$$L_{stage1} = L_{cls} + \lambda_{iou} L_{iou} + \lambda_{L_1} L_1 + \lambda_{L_{mask}} L_{mask}^{boxinst} \quad (9)$$

In the second stage, we finetune our Foundation Tracker on RGB+X downstream tracking datasets. We freeze the parameters of Foundation Tracker and only train the CMT Prompters and adapters in TTP Transformer layers. For RGB+ N/D/T/E tracking, the loss function L_{stage2} is equal to L_{stage1} . For RGB+M tracking, due to the available mask annotations, we drop the BoxInst auxiliary loss and utilize the mask annotations to optimize the segmentation head.

Inference. Because of the slight difference in the input format of several tracking tasks, we adopt different inference manners. For RGB tracking and RGB+N tracking, Hanning window penalty is utilized to leverage the positional prior following previous works [18, 35, 110]. For RGB+D/T/E tracking, the multimodal map is also cropped by using Hanning window penalty. For RGB+M tracking, the first frame with the mask annotation and the previous frame with the predicted mask are fed into the Prompt Tracker to perform online target matching without cropping. Due to the specific design of OneTracker, we can apply them to several tracking tasks without any modification to the structure of models.

4. Experiments

4.1. Implementation Details

OneTracker is built on the encoder of ViT-B [26], which includes 12 sequential transformer layers. The box head and segmentation head follow the structure in [18, 35, 109] and [108], respectively. For RGB+N tracking tasks, we adopt BERT [23] as text encoder. During the first pretraining stage, Foundation Tracker is optimized with AdamW optimizer [65] for 300 epochs. The initial learning rate is 4×10^{-5} for the ViT backbone and 4×10^{-4} for the heads. It decays by a factor of 10 after 240 epochs. For the finetuning of Prompt Tracker, we freeze the parameters of Foundation Tracker and only adapt the CMT Prompter and TTP Transformer layers. We finetune Prompt Tracker for 60 epochs on the corresponding training data of each downstream tasks with an initial learning rate of 4×10^{-5} by using AdamW optimizer, and learning rate decreased by 10 after 48 epochs. We set λ_{iou} as 2, λ_{L_1} as 5, $\lambda_{L_{mask}}$ as 1, and r as 16. More details are in supplementary materials.

Number	# Params	DepthTrack			LasHeR		VisEvent		OTB		DAVIS17		
		F	R	P	PR	SR	PR	SR	AUC	P	$\mathcal{J}\&\mathcal{F}$	\mathcal{J}	\mathcal{F}
0	-	56.5	58.8	59.1	60.7	47.1	74.0	54.5	68.7	89.9	80.4	78.6	82.2
1	0.02M	57.6	57.2	57.3	61.5	48.7	75.7	59.2	68.9	90.0	82.5	79.4	85.6
2	0.04M	58.4	58.1	58.2	63.2	50.1	76.0	59.5	69.2	90.4	75.4	60.7	77.5
4	0.08M	59.1	58.9	59.3	64.1	51.0	76.1	59.7	69.3	90.4	67.1	73.3	73.5
6	0.12M	59.5	59.3	59.4	65.7	52.5	76.4	60.3	69.5	91.0	58.7	52.5	64.9
12	0.25M	60.9	60.4	60.7	67.2	53.8	76.7	60.8	69.7	91.5	48.3	44.5	52.1

Table 3. **Ablation study on the number of CMT Prompters.** # Params denotes the number of trainable parameters. In this experiment, we just count the number of parameters in CMT Prompters.

Task	CMT	TTP	DepthTrack			LasHeR		VisEvent		OTB		DAVIS17		
			F	R	P	PR	SR	PR	SR	AUC	P	$\mathcal{J}\&\mathcal{F}$	\mathcal{J}	\mathcal{F}
			53.9	53.2	53.4	59.7	48.5	73.5	56.8	68.4	89.6	58.7	51.1	66.3
	✓		55.4	54.4	54.9	62.8	50.2	74.3	57.7	68.9	90.3	65.3	60.2	70.4
		✓	57.9	57.0	57.2	64.8	52.0	74.8	58.4	69.2	90.5	70.2	66.8	73.6
	✓	✓	58.6	58.1	57.9	66.8	53.2	74.9	58.8	69.6	91.1	76.4	73.5	79.3
✓	✓	✓	60.9	60.4	60.7	67.2	53.8	76.7	60.8	69.7	91.5	82.5	79.4	85.6

Table 4. **Ablation study on the training strategy.**

4.2. Benchmark Results on 6 Tracking Tasks

We evaluate our OneTracker on 6 tracking tasks, including RGB tracking and RGB+X Tracking. We compare the results with task-specific counterparts in Table 1.

RGB Tracking. To show the strong temporal matching ability of our OneTracker, we compare our Foundation Tracker on widely-used RGB tracking benchmarks: LaSOT [28] and TrackingNet [67]. Area under the success curve (AUC), normalized precision (P_{Norm}), and precision (P) are adopted as metrics. Our model achieves 70.5 AUC and 69.7 AUC on LaSOT and TrackingNet, respectively, outperforming all other trackers. UniTrack, UTT, Unicorn, and OmniTracker are designed for multiple RGB tracking tasks, and UNINEXT is good at instance perception. Our Foundation Tracker surpasses these models at least 1.3 AUC on LaSOT. GRM is one of the strongest tracking-specific model, and Foundation Tracker also outperforms it 0.6 AUC on LaSOT. Moreover, our Foundation Tracker can generate the mask of the target object due to an extra segmentation head, which is not possible with other trackers.

RGB+N Tracking. Following previous works [118], we conduct experiments on OTB99 and TNL2K. Our Prompt Tracker surpasses all existing RGB+N trackers at least 1.7 AUC and 2.5 precision on OTB99, although Prompt Tracker is not specifically designed for RGB+N tracking.

RGB+D/T/E Tracking. Following [121], we evaluate our Prompt Tracker on DepthTrack [101] and VOT-RGBD2022 [52] for RGB+D tracking, LasHeR [60] and RGBT234 [58] for RGB+T tracking, and VisEvent [88] for RGB+E tracking. Our Prompt Tracker greatly exceeds all other trackers in terms of performance. Despite the fact that ViPT [121] also adopts a similar prompt-tuning structure, our superior results demonstrate the effectiveness of CMT Prompters and TTP Transformer layers.

RGB+M Tracking. We choose DAVIS16 [72] and DAVIS17 [74] for RGB+M tracking. DAVIS16 is a single-object benchmark with 20 evaluation splits and DAVIS17 is the multi-object expansion of DAVIS16. Region similarity \mathcal{J} , contour accuracy \mathcal{F} , and their averaged score $\mathcal{J}\&\mathcal{F}$ are adopted as metrics. Our Prompt Tracker achieves the best performance on its multi-task counterparts [1, 100] and other unified tracking models [84–86, 90, 99] by a large margin on both DAVIS16 and DAVIS17, despite its less training data and training cost. There still exists a small gap between Prompt Tracker and specific models with memory mechanisms [15, 16, 108], but our Prompt Tracker only relies on the first and previous frame, enabling it to handle videos with any length.

4.3. Ablation Study.

Foundation Tracker and Prompt Tracker. To verify the strong temporal matching ability of Foundation Tracker and the effectiveness of parameter-efficient finetuning, we evaluate the performance on RGB and RGB+X tracking in Table 2. In the first row, we solely feed the RGB image into Foundation Tracker, and the results demonstrate its strong ability to track based on visual information alone. Then, we conduct full finetuning of the Foundation Tracker on downstream RGB+X tracking datasets, as well as parameter-efficient finetuning using our proposed CMT Prompters and TTP Transformer layers. The integration of multi-modal information boosts the localization accuracy, while our Prompt Tracker achieves better performance while only adjusting 2.8M parameters, which highlights the effectiveness of our Foundation Tracker and Prompt Tracker. Furthermore, we perform an ablation study on the CMT Prompters and TTP Transformer layers. The results in the fourth and fifth rows illustrate the impact of these components in en-

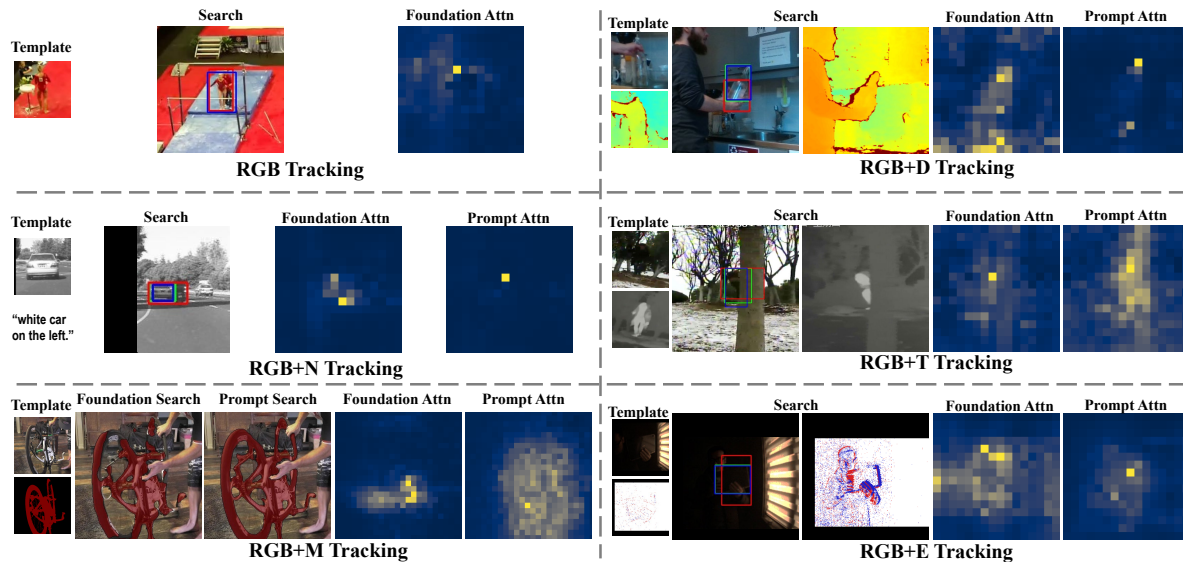


Figure 3. **Visualization results.** The blue, red, and green bounding boxes denote ground truth, Foundation Tracker, and Prompt Tracker. Foundation Attn and Prompt Attn denotes the attention map of Foundation Tracker and Prompt Tracker.

hancing the tracking performance.

CMT Prompter Layers. We explore the impact on the performance of different numbers of CMT Prompter layers in Table 3. We insert CMT Prompters at different positions, each 1, 2, 3, 6, 12 transformer blocks. A value of 0 for CMT Prompter layer denotes that we add the embedding of multimodal information to RGB image embeddings directly. As the number of CMT Prompter layers increases, the performance of Prompt Tracker improves, suggesting the effectiveness of our CMT Prompters. However, interestingly, the performance on RGB+M tracking shows the opposite trend, with a significant drop in performance as the number of CMT Prompter layers increases. This observation demonstrates that the mask embedding is effective only in capturing superficial features and does not provide substantial benefits when incorporated deeply into the model.

Training Strategy. We analyze the training strategy of our Prompt Tracker on RGB+X tracking tasks in Table 4. We investigate different approaches to jointly training the Prompt Tracker on multiple RGB+X datasets. From the first to the fourth row, we jointly train Prompt Tracker on the combination of several RGB+X datasets. In the first row, we train the Prompt Tracker by only separating the embedding layers for different modalities. In the second and third rows, we separate the CMT Prompters and the TTP Transformer layers for different modalities, respectively. In the fourth row, we separate both the CMT Prompters and TTP Transformer layers. By progressively separating the training of each module, we observe continuous improvement in performance. This phenomenon can be attributed to the limited amount of training data available for each downstream task, making it hard to train the Prompt Tracker jointly for all RGB+X tracking tasks. In the fifth row, Prompt Tracker

is trained on corresponding data for specific tasks, achieving better performance.

Temporal Matching Attention Visualization. We visualize the temporal matching attention map of Foundation Tracker and Prompt Tracker in Figure 3. The Foundation Tracker, after undergoing extensive large-scale training, demonstrates its strong temporal matching ability. It effectively captures the temporal dependencies and provides accurate predictions for the target object. With the parameter-efficient finetuning on downstream RGB+X tracking datasets, the Prompt Tracker further improves the tracking performance. By leveraging multimodal information and refining predictions, Prompt Tracker achieves more precise and accurate results on certain datasets. These visualizations demonstrate the effectiveness of our OneTracker in establishing temporal correspondences.

5. Conclusion

We propose a general framework, OneTracker, to unify several RGB tracking and RGB+X tracking tasks. OneTracker involves pretraining a Foundation Tracker on RGB tracking datasets and adapting it to downstream RGB+X tracking tasks using prompt-tuning techniques. By leveraging the strengths of pretraining and parameter-efficient finetuning mechanisms, our framework achieves state-of-the-art results in various tracking scenarios. Superior performance on 11 benchmarks of 6 tasks demonstrates the effectiveness and powerful generation ability of OneTracker.

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