

DiffCast: A Unified Framework via Residual Diffusion for Precipitation Nowcasting

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Abstract

Precipitation nowcasting is an important spatiotemporal prediction task to predict the radar echoes sequences based on current observations, which can serve both meteorological science and smart city applications. Due to the chaotic evolution nature of the precipitation systems, it is a very challenging problem. Previous studies address the problem either from the perspectives of deterministic modeling or probabilistic modeling. However, their predictions suffer from the blurry, high-value echoes fading away and position inaccurate issues. The root reason of these issues is that the chaotic evolutionary precipitation systems are not appropriately modeled. Inspired by the nature of the systems, we propose to decompose and model them from the perspective of global deterministic motion and local stochastic variations with residual mechanism. A unified and flexible framework that can equip any type of spatio-temporal models is proposed based on residual diffusion, which effectively tackles the shortcomings of previous methods. Extensive experimental results on four publicly available radar datasets demonstrate the effectiveness and superiority of the proposed framework, compared to state-of-the-art techniques. Our code is publicly available at https://github.com/DeminYu98/DiffCast.

1. Introduction

Precipitation nowcasting, aiming at providing a high spatiotemporal resolution rainfall prediction of very short-range (e.g., $0\sim6$ hours), is a crucial task in meteorological science and smart city applications [26, 32]. The core of the task is to predict the future radar echoes sequence based on current observations. In essence, it is a spatio-temporal prediction problem, but with some quite distinguishing traits.

Unlike conventional video or spatio-temporal prediction tasks [9, 18], which aim to forecast a deterministic trajec-

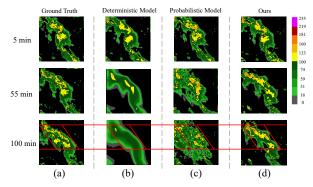


Figure 1. We evaluate different models' performances in precipitation nowcasting. The deterministic model (b) can nicely capture the moving trends but tends to get blurry appearance and underestimate the high-value echoes. The probabilistic model (c) can capture the appearance details well, but the predicted rainfall positions are inaccurate. Our method (d) is able to generate accurate prediction with nice appearance details.

tory of moving objects, precipitation particles constitute a chaotic evolutionary system, governed not only by the deterministic moving trends of global system, but also by the stochastic variations (growth or decay) of local particles. More importantly, the global moving trends and local variations are inherently coupled. For example, when cold and warm air masses cross in a region, continuous rainfall is caused by an evolutionary convection with lasting growth and decay of precipitation particles, rather than a simple movement of seen rainfall belt.

However, most of previous spatio-temporal methods [3, 8–11, 26, 33] are developed for conventional tasks, which fail to analyze and model this nature. As a result, their performance is unsatisfactory for precipitation nowcasting. In terms of methodology, we categorize these methods into deterministic and probabilistic models. Each type has its own disadvatanges. Deterministic models [8, 9, 27] leverage convolution recurrent neural network, transformer or their variants to forecast the future echoes sequence by directly optimizing the distance or similarity to ground-truth. This line of methods can nicely capture the moving trends,

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but the forecast is getting more and more blurry as the lead time increases, shown as in Figure 1(b). Moreover, the high-value echoes, which signify heavy storms, tend to be badly underestimated. The reason is that these methods overlook modelling the local stochastics. To address the blurry issue, researchers recently start to turn to probabilistic generation methods with generative adversarial networks (GANs) [4, 37] or diffusion models [10, 13]. Although the forecast images of such methods are with realistic details, the predicted rainfall positions are often very inaccurate, shown as in Figure 1(c). This is because these methods model the whole precipitation system in a stochastic manner, where the freedom of generation is too high to maintain a good prediction accuracy.

In this paper, we propose a flexible and unified end-toend framework, called Diffcast, which nicely decomposes and models the global determinism and local stochastics of precipitation systems. In the framework, we decompose the evolving system as a motion trend and its stochastic residual, and design a motion component and a temporal residual diffusion component to model them, respectively. The motion component serves as a deterministic predictive backbone for global trajectory of precipitation system, and the carefully-designed temporal residual diffusion component accounts for modeling the residual distribution which signifies local stochastics. Specially, in the diffusion component, we design a Global Temporal UNet(GTUnet), which carefully utilizes multi-scale temporal features, including the global motion prior, sequence segment consistency and inter frame dependency, as diffusion conditions to model the temporal evolution of residual distribution. In the framework, the deterministic predictive component and local stochastic diffusion component are simultaneously trained in an end-to-end manner. Hence, they interplay with each other natrually. Our framework has three striking advantages. First, it is a robust and easy-to-train method without mode collapse compared to adversarial networks. Second, any type of deterministic spatio-temporal prediction models (reccurent-based or recurrent-free) can be easily equipped into the framework as predictive backbones. Third, the prediction performance of backbones, in terms of both accuracy metrics and appearance details, are significantly improved with our framework.

In summary, our main contributions are summarized as:

- We firstly propose to model the precipitation evolution from the perspective of global deterministic motion and local stochastic variations with residual mechanism.
- We propose a flexible precipitation nowcasting framework that can equip any deterministic backbones (i.e. recurrent-based and recurrent-free models) to generate accurate and realistic prediction.
- Inspired by the natural meteorological mechanism, we propose to simultaneously train the deterministic predic-

- tive component and the stochastic diffusion component in an end-to-end manner and validate the effectiveness and necessity.
- We equip several notable backbones into our framework and conduct extensive experiments on four publicly available radar echo datasets, and the results show that our framework significantly improves the performance, delivering state-of-the-art results for precipitation nowcasting.

2. Related Work

2.1. Spatio-temporal Predictive Models

Deterministic predictive models are the mainstream of the existing approaches for spatio-temporal prediction [2, 23, 35]. They can be roughly categorized into two groups: recurrent-based models and recurrent-free models. recurrent-based models learn a hidden state from the historical sequence and generate the future frames recurrently with the hidden state [3, 26, 27, 30, 34]. For example, Shi et al. proposed ConvLSTM [26] and ConvGRU [27] by integrating the convolution operator into the recurrent neural network. MAU [3] enhanced the video prediction by developing an attention-based predictive unit with a better temporal receptive field. PhyDnet [11] incorporated partial differential equation (PDE) constraints in the recurrent hidden state. The recurrent-free based models [23, 37] encode the given input frames into hidden states and decode all the predictive frames at once, instead of in a recurrent way. For example, SimVP [9] designed a scheme to encode and decode the information via simple convolutions. Earthformer [8] leveraged transformer to build the encoder-decoder for prediction. However, all the deterministic predictive methods suffer from the aforementioned blurry issue and high-value echoes fading away issue for precipitation nowcasting, because of the neglect of local stochastics.

Probabilistic predictive models are designed to capture the spatio-temporal uncertainty by estimating the conditional distribution of future state. These models aim to enhance the realism of predictions based on adversarial training [4, 20, 25, 31] or variational autoencoders [1, 7, 31, 37]. However, these methods directly model the whole precipitation system as stochastics and thus introduce uncontrollable randomness that harms to prediction accuracy. Moreover, these methods often suffer from mode collapse issue and are not easy to train.

2.2. Spatio-temporal Diffusion Models

Thanks to the high-fidelity generative capabilities and stable training merit, diffusion models, garnered growing interest for spatio-temporal prediction lately [12, 15, 16, 22, 36]. The mainstream of the methods is based on denoising diffusion probabilistic models [6, 14]. For instance, MCVD [33]

introduced a random mask scheme on frames and utilized conditional denoising network to learn temporal dependency between frames for prediction. LDCast [19] applied a channel-based conditional latent diffusion model to predict the evolution of precipitation with denoising mechanism. PreDiff [10] incorporated prior knowledge via extra knowledge control network to limit the generative process so as to align the prediction with domain-specific prior knowledge based on latent diffusion models. However, all the methods regard the whole system evolving stochastically and model it with a diffusion process. In this way, too much freedom is introduced for diffusion models to precisely control the generation. As a result, the predictive frames are with realistic details, but the positions tend to be mismatched.

3. Task Definition and Preliminaries

3.1. Task Definition

We follow [8, 10, 32] to formulate precipitation nowcasting as a spatio-temporal prediction problem. Given L_{in} initial frames $x = [x_i]_{i=-L_{in}}^0 \in \mathbb{R}^{L_{in} \times H \times W \times C}$, the prediction aims to model the conditional probabilistic distribution p(y|x) of the following L_{out} frames $y = [y_i]_{i=1}^{L_{out}} \in \mathbb{R}^{L_{out} \times H \times W \times C}$, where H and W donate the spatial resolution of frame, and C donates the number of measurements at each space-time coordinate. In our radar echoes setting, C = 1 is used. Note that we denote the i-th frame, y_i , with a subscript i, and use a superscript t to indicate the t-th diffusion step state y^t in the following.

3.2. Preliminary: Diffusion

Denoising diffusion probabilistic models (DDPMs) [14, 28] aim to learn the data distribution p(y) by training a model to reverse a Markov noising process that progressively corrupts the data.

Specifically, the diffusion model consists of two processes: a forward nosing process and a reverse denoising process. The former is a parameter-free process with progressively noising. We can get the t-th diffusion state from the observation y^0 with a special property:

$$q(y^t|y^0) = \mathcal{N}(y^t; \sqrt{\overline{\alpha_t}}y^0, (1 - \overline{\alpha_t})I), \tag{1}$$

where $y^T \sim \mathcal{N}(0,1)$ denotes a sample from a pure Gaussian distribution and y^0 is a sample from target distribution. The coefficients are defined as $\overline{\alpha}_t = \prod_{t=1}^T \alpha_t, \alpha_t = 1 - \beta_t$, where $\beta_t \in (0,1)$ is predefined by an incremental variance schedule. As for the reverse denoising process, it is defined by the following Markov chain with parameterized Gaussian transitions:

$$p_{\theta}(y^{t-1}|y^t) = \mathcal{N}(y^{t-1}; \mu_{\theta}(y^t, t), \sigma_t^2 I),$$
 (2)

where μ_{θ} donates the posterior mean function. The reverse function $p_{\theta}(y^{t-1}|y^t)$ aims to remove the noise added in the

forward noising process and we follow [14] to set the parameterization:

$$\mu_{\theta}(y^t, t) = \frac{1}{\sqrt{\alpha_t}} (y^t - \frac{\beta_t}{\sqrt{1 - \overline{\alpha_t}}} \epsilon_{\theta}(y^t, t)), \quad (3)$$

where $\epsilon_{\theta}(y^t,t)$ is a trainable denoising function that estimates the corresponding noise conditioned on the current step t. The parameters θ can be optimized by the following loss:

$$L(\theta) = \mathbb{E}_{y^0, t, \epsilon} \|\epsilon - \epsilon_{\theta}(y^t, t)\|^2, \tag{4}$$

where $y^t=\sqrt{\overline{\alpha}_t}y^0+\sqrt{1-\overline{\alpha}_t}\epsilon$. After training, we can recover y^{t-1} from y^t with

$$y^{t-1} = \frac{1}{\sqrt{\alpha_t}} (y^t - \frac{\beta_t}{\sqrt{1 - \overline{\alpha_t}}} \epsilon_{\theta}(y^t, t)) + \sigma_t \epsilon, \quad (5)$$

where σ_t is a variance hyperparameter. Finally, by drawing a sample from the prior distribution $p(y^T)$ and iteratively applying Equation (5), a sample from the target distribution $p(y^0)$ can be derived.

4. Overall Framework

Our framework, DiffCast, is designed to decompose the precipitation systems as the global motion trend and local stochastic residual, and utilizes a deterministic component and stochastic diffusion component to model them, respectively. The overview of our framework is illustrated in Figure 2 (a). Specifically, we apply a deterministic backbone as base predictor \mathcal{P}_{θ_1} to capture the global motion trajectory denoted as μ . Note that any type of deterministic prediction models, e.g. SimVP [24], Earthformer [8], ConvGRU [27] etc., can be equipped into our framework without additional adaptation (Section 4.1). Then, the deterministic motion prior μ is leveraged for producing a residual sequence r with ground truth y to represent the local stochastics. We propose an auxiliary stochastic diffusion component to model the evolution of residual distribution (Section 4.2). In the component, a sophisticated Global Temporal UNet(GTUnet) is designed to exploit the global motion prior, sequence segment consistency and inter-frame dependency for the evolution modelling (Section 4.3). Finally, the probabilistic predictive residual \hat{r} and the deterministic prediction μ are added to form the final prediction \hat{y} .

4.1. Deterministic Predictive Backbone

As a generic module, the deterministic component allows any prediction models of recurrent-based and recurrent-free architectures to be the base predictor $\mathcal{P}_{\theta_1}(\cdot)$. We denote the output of the base predictor as $\mu = [\mu_i]_{i=1}^{L_{out}} \in \mathbb{R}^{L_{out} \times H \times W \times C}$. The deterministic predictive backbone learns to model $p_{\theta_1}(\mu|x)$ by using the given input frames x with any pixel-wise lose, e.g. mean-squared error (MSE):

$$\mathcal{L}_{\mathcal{P}} = \mathbb{E}[||\mu - y||^2],\tag{6}$$

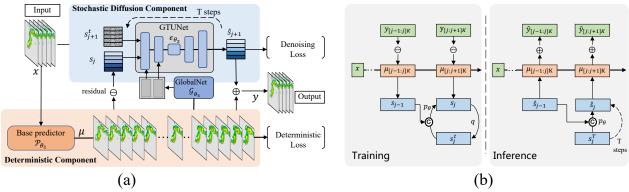


Figure 2. The overview of our *DiffCast* framework for precipitation nowcasting is shown in (a). The DiffCast models the precipitation process from two perspective: deterministic component and stochastic component. The former accounts for predicting a global motion trend by a coarse forecast, while the latter aims to incorporate stochasticity with auxiliary-conditioned diffusion into the coarse forecast by residual. The sub-figure (b) indicates the computing flow of our framework for training and inference, respectively. The green, orange and blue rectangles represent, respectively, radar echos segment, output of deterministic predictor and residual segment for diffusion model.

or other natively designed loss function for the backbone. Here θ_1 means the parameters of this part. We term the loss as deterministic loss in our framework. Though the prediction μ in this way still suffers from the blurry and high-value echoes fading away issues, it is able to capture the global motion trend, which will help us to decompose the local stochastic residual from the precipitation systems next. Also, μ will provide necessary information for diffusion component to model the evolution of residual later in Section 4.3.

4.2. Stochastic Residual Prediction

As aforementioned, precipitation systems evolve with a global motion trend and local stochastics. The predictive backbone has offered us a global motion trend with μ . Next, we introduce how to model the local stochastics. Our notion is to compute the residual r between the ground-truth y and μ to represent the local stochastics:

$$r = y - \mu. (7)$$

However, the computation of r here involves the ground-truth, which thus cannot be directly used in the prediction. Our idea is using r as supervised information to train a diffusion model to predict the residual evolution. Since r denotes a sequence from 1 to L_{out} , we model its evolution in an autoregressive manner. In other words, the diffusion model needs to establish the following distribution:

$$p_{\theta_2}(r_i|\hat{r}_{i-1}),\tag{8}$$

where \hat{r}_{i-1} indicates the predictive residual of the (i-1)-th frame, and θ_2 denotes the parameters of the diffusion model. Suppose that we use a T-step denoising diffusion to model the distribution, following Equation (2) we have:

$$p_{\theta_2}(r_i^{0:T}|\hat{r}_{i-1}) = p(r^T) \prod_{t=1}^T p_{\theta_2}(r_i^{t-1}|r_i^t, \hat{r}_{i-1}), \quad (9)$$

where $r^T \sim \mathcal{N}(0,I)$ and t is the denoising step; and r_i^t represents the t-th denoising state for the i-th frame residual. Similar to Equation (3), in the denoising process, learning to recover the residual state r_i^{t-1} from state r_i^t is equivalent to estimating the corresponding noise ϵ added in the t-th step corruption. Hence, we can use noise estimation as optimization objective. Suppose that each step of the diffusion process shares the same denoiser function $\epsilon_{\theta_2}(r_i^t, \hat{r}_{i-1}, t)$, which takes the previous diffusion state r_i^t and the most recent predictive residual \hat{r}_{i-1} as input. We thus have the following objective function:

$$\mathcal{L}_{\epsilon} = \mathbb{E}_{(r_i, r_{i-1}) \sim r, t, \epsilon \sim \mathcal{N}(0, I)} ||\epsilon - \epsilon_{\theta_2}(r_i^t, \hat{r}_{i-1}, t)||^2, \quad (10)$$

where the t-th denoising state r_i^t can be computed as:

$$r_i^t = \sqrt{\overline{\alpha}_t} (\underbrace{y - \mathcal{P}_{\theta_1}(x)}_{residual})_i + \sqrt{1 - \overline{\alpha}_t} \epsilon.$$
 (11)

We term the objective in Equation (10) as denoising loss. To capture the interplay between the deterministic predictive backbone and the stochastic residual prediction, we train our framework in an end-to-end manner with the following combined loss function:

$$\mathcal{L} = \alpha \sum_{r_i \in r} \mathcal{L}_{\epsilon}(r_i) + (1 - \alpha)\mathcal{L}_{\mathcal{P}}, \tag{12}$$

where $\alpha \in [0,1]$ is a weight factor to balance two losses. Once well trained, we can predict the residual r_i by the previous residual \hat{r}_{i-1} with iteratively denoising from a Gaussian noise sample by Equation (5). Repeating this L_{out} times leads us to an estimated residual sequence $\hat{r} = [\hat{r}_i]_{i=1}^{L_{out}}$. Note that $\hat{r}_0 = 0$ in the setting. Finally, we compute the final prediction result \hat{y} as:

$$\hat{y} = \hat{r} + \mu. \tag{13}$$

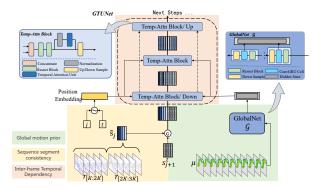


Figure 3. Illustration of our Global Temporal Unet (i.e., GTUnet).

4.3. Global Temporal UNet (GTUNet)

In this subsection, we introduce the detailed diffusion component for the stochastic residual prediction. In the diffusion component we design a Global Temporal UNet, which effectively exploits multi-scale temporal features, namely global motion prior, sequence segment consistency, and inter-frame temporal for the residual evolution prediction. Figure 3 illustrates the details of the diffusion model blocks. Next, we elaborate the key blocks, respectively.

Global motion prior refers to the global motion trend information derived from the base deterministic prediction μ . As shown in green part of Figure 3, we design a ConvRNN-liked structure, **GlobalNet** \mathcal{G}_{θ_3} to extract the global motion information from the deterministic prediction as:

$$h = \mathcal{G}_{\theta_3}(\mathcal{P}_{\theta_1}(x)). \tag{14}$$

Here θ_3 represents the parameters of the **GlobalNet**. As shown in dark blue part of Figure 3, **GlobalNet** is a multilayer architecture with multiple temporal blocks. Each temporal block is composed of a down sample operator, a ConvGRU operator and a Resnet operator. By incorporating the derived hidden state h as an extra condition into diffusion model, the residual prediction r is re-expressed as:

$$r = [p_{\theta_2}(r_i|\hat{r}_{i-1}, h)]_{i=1}^{L_{out}}, \tag{15}$$

and the denoiser function is changed into:

$$\epsilon_{\theta_2}(r_i^t, \hat{r}_{i-1}, \mathcal{G}_{\theta_3}(\mathcal{P}_{\theta_1}(x)), t).$$
 (16)

The objective function in Equation (12) is then parameterized by $(\theta_1, \theta_2, \theta_3)$.

Sequence segment consistency. To better maintain the sequence consistency of residual evolution, we propose to partition the residual sequence r into multiple segments s for prediction, because recent studies [23] show that multiinput multi-output is a better paradigm than single-in single-out in recurrent spatio-temporal prediction. As shown in yellow part of Figure 3, we construct the segment and denote the j-th segment as:

$$s_{j-1} = r_{[(j-1)K:jK]}, (17)$$

where K indicates the length of each segment and $j=0,1,...,\lceil\frac{L_{\text{out}}}{K}\rceil$. Then we have $s_j\in\mathbb{R}^{K\times H\times W\times C}$. In this way, the diffusion is changed to model the segment-level temporal distribution as:

$$s = \left[p_{\theta_2}(s_j | \hat{s}_{j-1}, h) \right]_{j=1}^{\left\lceil \frac{L_{\text{out}}}{K} \right\rceil}. \tag{18}$$

Specifically, we incorporate the segment condition with channel concatenation between t-th denoising state s_j^t and previous segment s_{j-1} . Moreover, as the forecast lead time increases, the residual inevitably becomes larger because of the increased uncertainty. Hence, it is important to explicitly indicate the position of a segment. To this end, we add an extra position embedding on segment index j, in addition to the denoising step t. With the above changes, the objective of diffusion model for residual evolution becomes:

$$\mathcal{L}_{\epsilon} = \mathbb{E}||\epsilon - \epsilon_{\theta_2}(s_i^t, \hat{s}_{i-1}, \mathcal{G}_{\theta_3}(\mathcal{P}_{\theta_1}(x)), t, j)||^2.$$
 (19)

Note that when predicting the first residual segment s_1 , we use s_0 =0 following [33].

Inter-frame temporal dependency. To better model the inter-frame dependency within a segment, our Global Temporal UNet is carefully designed with temporal attention blocks, as shown in orange part of Figure 3. It is indeed a variant of UNet in DDPM with temporal evolution. The Temp-Attn Block, as shown in grey blue part of Figure 3, is constructed by concatenate operator, Resnet operator, normalization operator and temporal attention unit operator, followed by an up/downsample operator, which makes the predicted residual in the segment become temporal dependent. With the developed temporal evolution UNet structure, the inter-frame dependency can be effectively taken into account.

4.4. Training and Inference

For clarity, we summarize the computing flow of training and inference of our framework in Figure 2 (b). In the training phase, the deterministic predictor \mathcal{P}_{θ_1} first produces μ . Then the residual r is computed as Equation (7) and grouped into segments s by Equation (17). Given a segment s_{j-1} , we predict the segment s_j by our diffusion model p_{θ_2} . Here the diffusion model is updated conventionally, namely sampling a step t, adding noise as scheduled, using the denoiser to predict noise and calculating loss as Equation (19) to update parameters $(\theta_1, \theta_2, \theta_3)$. As for inference, the computing flow is similar with the only difference of diffusion part, where we first sample the T-state segment s_j^T from $\mathcal{N}(0,I)$ and perform T-step denoising with p_{θ_2} to recover \hat{s}_j given \hat{s}_{j-1} . Once all required residual segments are obtained we can compute the final prediction as Equation (13).

Table 1. Experiment results on rour radar datasets. Relative improvements are snown with brackets.												
Method	SEVIR					MeteoNet						
Method	↑CSI	↑CSI-pool4	↑CSI-pool16	↑HSS	↓LPIPS	↑SSIM	↑CSI	↑CSI-pool4	↑CSI-pool16	↑HSS	↓LPIPS	↑SSIM
SimVP[9]	0.2662	0.2844	0.3452	0.3369	0.3914	0.6304	0.3346	0.3383	0.4143	0.4568	0.3523	0.7557
DiffCast_SimVP	0.3077	0.4122	0.5683	0.4033	0.1812	0.6354	0.3511	0.5081	0.7155	0.4846	0.1198	0.7887
DiffCast_SimVP	(+15.59%)	(+44.94%)	(+64.63%)	(+19.71%)	(+53.70%)	(+0.79%)	(+4.93%)	(+50.19%)	(+72.70%)	(+6.09%)	(+65.99%)	(+4.37%)
Earthformer[8]	0.2513	0.2617	0.2910	0.3073	0.4140	0.6773	0.3296	0.3428	0.4333	0.4604	0.3718	0.7899
DiffCast_Earthformer	0.2823	0.3868	0.5362	0.3623	0.1818	0.6420	0.3402	0.5020	0.7092	0.4696	0.1236	0.7967
DiffCast_Eartmormer	(+12.34%)	(+47.80%)	(+84.26%)	(+17.90%)	(+56.09%)	(-5.21%)	(+3.22%)	(+46.44%)	(+63.67%)	(+2.00%)	(+66.76%)	(+0.86%)
MAU[3]	0.2463	0.2566	0.2861	0.3004	0.3933	0.6361	0.3232	0.3304	0.4165	0.4451	0.3089	0.7897
DiffCast_MAU	0.2716	0.3789	0.5414	0.3506	0.1874	0.6729	0.3490	0.5030	0.7114	0.4822	0.1213	0.7665
	(+10.27%)	(+47.66%)	(+89.23%)	(+16.71%)	(+52.35%)	(+5.79%)	(+7.98%)	(+52.24%)	(+70.80%)	(+8.34%)	(+60.73%)	(-2.94%)
ConvGRU[27]	0.2416	0.2554	0.3050	0.2834	0.3766	0.6532	0.3400	0.3578	0.4473	0.4667	0.2950	0.7832
DiffCast_ConvGRU	0.2772	0.3809	0.5463	0.3551	0.1880	0.6188	0.3512	0.4930	0.7001	0.4862	0.1244	0.7761
	(+14.74%)	(+49.14%)	(+79.11%)	(+25.30%)	(+50.08%)	(-5.27%)	(+3.29%)	(+37.79%)	(+56.52%)	(+4.18%)	(+57.83%)	(-0.91%)
PhyDnet[11]	0.2560	0.2685	0.3005	0.3124	0.3785	0.6764	0.3384	0.3824	0.4986	0.4673	0.2941	0.8022
DiffCast_PhyDnet	0.2757	0.3797	0.5296	0.3584	0.1845	0.6320	0.3472	0.5066	0.7200	0.4802	0.1234	0.7788
Diff Cust in June	(+7.70%)	(+41.42%)	(+76.24%)	(+14.72%	(+51.2%)	(-6.56%)	(+2.60%)	(+32.48%)	(+44.40%)	(+2.76%)	(+58.04%)	(-2.92%)
MCVD[33]	0.2148	0.3020	0.4706	0.2743	0.2170	0.5265	0.2336	0.3841	0.6128	0.3393	0.1652	0.5414
PreDiff[10]	0.2304	0.3041	0.4028	0.2986	0.2851	0.5185	0.2657	0.3854	0.5692	0.3782	0.1543	0.7059
STRPM[4]	0.2512	0.3243	0.4959	0.3277	0.2577	0.6513	0.2606	0.4138	0.6882	0.3688	0.2004	0.5996
	1											
X	<u> </u>		Shanghai	Radar					CIK	M		
Method	↑CSI	↑CSI-pool4		Radar ↑HSS	↓LPIPS	↑SSIM	↑CSI	↑CSI-pool4		CM ↑HSS	↓LPIPS	↑SSIM
Method SimVP[9]	↑CSI 0.3841	↑CSI-pool4 0.4467	Shanghai		↓LPIPS 0.2984	↑SSIM 0.7764	↑CSI 0.3021		CIK		↓LPIPS 0.3134	↑SSIM 0.6324
SimVP[9]	<u> </u>		Shanghai. ↑CSI-pool16	↑HSS				↑CSI-pool4	CIK ↑CSI-pool16	↑HSS		
	0.3841	0.4467	Shanghai ↑CSI-pool16 0.5603	↑HSS 0.5183	0.2984	0.7764	0.3021	↑CSI-pool4 0.3530	CIK ↑CSI-pool16 0.4677	↑HSS 0.3948	0.3134	0.6324
SimVP[9]	0.3841 0.3955 (+2.97%) 0.3575	0.4467 0.5116 (+14.53%) 0.4008	Shanghai ↑CSI-pool16 0.5603 0.6576 (+17.37%) 0.4863	↑HSS 0.5183 0.5296 (+2.18%) 0.4843	0.2984 0.1571 (+47.35%) 0.2564	0.7764 0.7902 (+1.78%) 0.7750	0.3021 0.2999 (-0.73%) 0.3153	↑CSI-pool4 0.3530 0.3657 (+3.60%) 0.3547	CIK ↑CSI-pool16 0.4677 0.5260 (+12.47%) 0.4927	↑HSS 0.3948 0.3874 (-1.87%) 0.3828	0.3134 0.2223 (+29.07%) 0.3857	0.6324 0.6391 (+1.06%) 0.6510
SimVP[9] DiffCast_SimVP Earthformer[8]	0.3841 0.3955 (+2.97%) 0.3575 0.3751	0.4467 0.5116 (+14.53%)	Shanghai ↑CSI-pool16 0.5603 0.6576 (+17.37%)	↑HSS 0.5183 0.5296 (+ 2.18 %)	0.2984 0.1571 (+47.35%)	0.7764 0.7902 (+1.78%)	0.3021 0.2999 (-0.73%)	↑CSI-pool4 0.3530 0.3657 (+3.60%)	CIK ↑CSI-pool16 0.4677 0.5260 (+12.47%)	↑HSS 0.3948 0.3874 (-1.87%)	0.3134 0.2223 (+29.07%)	0.6324 0.6391 (+1.06%)
SimVP[9] DiffCast.SimVP Earthformer[8] DiffCast_Earthformer	0.3841 0.3955 (+2.97%) 0.3575 0.3751 (+4.92%)	0.4467 0.5116 (+14.53%) 0.4008 0.4855 (+21.13%)	Shanghai. ↑CSI-pool16 0.5603 0.6576 (+17.37%) 0.4863 0.6212 (+27.74%)	↑HSS 0.5183 0.5296 (+2.18%) 0.4843 0.5069 (+4.67%)	0.2984 0.1571 (+47.35%) 0.2564 0.1586 (+38.14%)	0.7764 0.7902 (+1.78%) 0.7750 0.7851 (+1.30%)	0.3021 0.2999 (-0.73%) 0.3153 0.3099 (-1.71%)	↑CSI-pool4 0.3530 0.3657 (+3.60%) 0.3547 0.3807 (+7.33%)	CIK †CSI-pool16 0.4677 0.5260 (+12.47%) 0.4927 0.5509 (+11.81%)	↑HSS 0.3948 0.3874 (-1.87%) 0.3828 0.3947 (+3.11%)	0.3134 0.2223 (+29.07%) 0.3857 0.2259 (+41.43%)	0.6324 0.6391 (+1.06%) 0.6510 0.6313 (-3.03%)
SimVP[9] DiffCast_SimVP Earthformer[8]	0.3841 0.3955 (+2.97%) 0.3575 0.3751 (+4.92%) 0.3996	0.4467 0.5116 (+14.53%) 0.4008 0.4855 (+21.13%) 0.4695	Shanghai. ↑CSI-pool16 0.5603 0.6576 (+17.37%) 0.4863 0.6212 (+27.74%) 0.5787	↑HSS 0.5183 0.5296 (+2.18%) 0.4843 0.5069 (+4.67%) 0.5356	0.2984 0.1571 (+47.35%) 0.2564 0.1586 (+38.14%) 0.2735	0.7764 0.7902 (+1.78%) 0.7750 0.7851 (+1.30%) 0.7303	0.3021 0.2999 (-0.73%) 0.3153 0.3099 (-1.71%) 0.2936	↑CSI-pool4 0.3530 0.3657 (+3.60%) 0.3547 0.3807 (+7.33%) 0.3152	CIK †CSI-pool16 0.4677 0.5260 (+12.47%) 0.4927 0.5509 (+11.81%) 0.4144	↑HSS 0.3948 0.3874 (-1.87%) 0.3828 0.3947 (+3.11%) 0.3660	0.3134 0.2223 (+29.07%) 0.3857 0.2259 (+41.43%) 0.3999	0.6324 0.6391 (+1.06%) 0.6510 0.6313 (-3.03%) 0.6277
SimVP[9] DiffCast.SimVP Earthformer[8] DiffCast.Earthformer MAU[3]	0.3841 0.3955 (+2.97%) 0.3575 0.3751 (+4.92%) 0.3996 0.4089	0.4467 0.5116 (+14.53%) 0.4008 0.4855 (+21.13%) 0.4695 0.5212	Shanghai. ↑CSI-pool16 0.5603 0.6576 (+17.37%) 0.4863 0.6212 (+27.74%) 0.5787 0.6658	↑HSS 0.5183 0.5296 (+2.18%) 0.4843 0.5069 (+4.67%) 0.5356 0.5475	0.2984 0.1571 (+47.35%) 0.2564 0.1586 (+38.14%) 0.2735 0.1618	0.7764 0.7902 (+1.78%) 0.7750 0.7851 (+1.30%) 0.7303 0.7879	0.3021 0.2999 (-0.73%) 0.3153 0.3099 (-1.71%) 0.2936 0.3158	↑CSI-pool4 0.3530 0.3657 (+3.60%) 0.3547 0.3807 (+7.33%) 0.3152 0.3803	CIK †CSI-pool16 0.4677 0.5260 (+12.47%) 0.4927 0.5509 (+11.81%) 0.4144 0.5443	↑HSS 0.3948 0.3874 (-1.87%) 0.3828 0.3947 (+3.11%) 0.3660 0.4085	0.3134 0.2223 (+29.07%) 0.3857 0.2259 (+41.43%) 0.3999 0.2205	0.6324 0.6391 (+1.06%) 0.6510 0.6313 (-3.03%) 0.6277 0.6498
SimVP[9] DiffCast.SimVP Earthformer[8] DiffCast.Earthformer MAU[3] DiffCast_MAU	0.3841 0.3955 (+2.97%) 0.3575 0.3751 (+4.92%) 0.3996 0.4089 (+2.33%)	0.4467 0.5116 (+14.53%) 0.4008 0.4855 (+21.13%) 0.4695 0.5212 (+11.01%)	Shanghai. ↑CSI-pool16 0.5603 0.6576 (+17.37%) 0.4863 0.6212 (+27.74%) 0.5787 0.6658 (+15.05%)	↑HSS 0.5183 0.5296 (+2.18%) 0.4843 0.5069 (+4.67%) 0.5356 0.5475 (+2.22%)	0.2984 0.1571 (+47.35%) 0.2564 0.1586 (+38.14%) 0.2735 0.1618 (+40.84%)	0.7764 0.7902 (+1.78%) 0.7750 0.7851 (+1.30%) 0.7303 0.7879 (+7.89%)	0.3021 0.2999 (-0.73%) 0.3153 0.3099 (-1.71%) 0.2936 0.3158 (+7.56%)	↑CSI-pool4 0.3530 0.3657 (+3.60%) 0.3547 0.3807 (+7.33%) 0.3152 0.3803 (+20.65%)	CIK †CSI-pool16 0.4677 0.5260 (+12.47%) 0.4927 0.5509 (+11.81%) 0.4144 0.5443 (+31.35%)	↑HSS 0.3948 0.3874 (-1.87%) 0.3828 0.3947 (+3.11%) 0.3660 0.4085 (+11.61%)	0.3134 0.2223 (+29.07%) 0.3857 0.2259 (+41.43%) 0.3999 0.2205 (+44.86%)	0.6324 0.6391 (+1.06%) 0.6510 0.6313 (-3.03%) 0.6277 0.6498 (+3.52%)
SimVP[9] DiffCast.SimVP Earthformer[8] DiffCast.Earthformer MAU[3]	0.3841 0.3955 (+2.97%) 0.3575 0.3751 (+4.92%) 0.3996 0.4089 (+2.33%) 0.3612	0.4467 0.5116 (+14.53%) 0.4008 0.4855 (+21.13%) 0.4695 0.5212 (+11.01%) 0.4439	Shanghai †CSI-pool16 0.5603 0.6576 (+17.37%) 0.4863 0.6212 (+27.74%) 0.5787 0.6658 (+15.05%) 0.5596	↑HSS 0.5183 0.5296 (+2.18%) 0.4843 0.5069 (+4.67%) 0.5356 0.5475 (+2.22%) 0.4899	0.2984 0.1571 (+47.35%) 0.2564 0.1586 (+38.14%) 0.2735 0.1618 (+40.84%) 0.2564	0.7764 0.7902 (+1.78%) 0.7750 0.7851 (+1.30%) 0.7303 0.7879 (+7.89%) 0.7795	0.3021 0.2999 (-0.73%) 0.3153 0.3099 (-1.71%) 0.2936 0.3158 (+7.56%)	†CSI-pool4 0.3530 0.3657 (+3.60%) 0.3547 0.3807 (+7.33%) 0.3152 0.3803 (+20.65%) 0.3533	CIK †CSI-pool16 0.4677 0.5260 (+12.47%) 0.4927 0.5509 (+11.81%) 0.4144 0.5443 (+31.35%) 0.4686	↑HSS 0.3948 0.3874 (-1.87%) 0.3828 0.3947 (+3.11%) 0.3660 0.4085 (+11.61%) 0.4007	0.3134 0.2223 (+29.07%) 0.3857 0.2259 (+41.43%) 0.3999 0.2205 (+44.86%)	0.6324 0.6391 (+1.06%) 0.6510 0.6313 (-3.03%) 0.6277 0.6498 (+3.52%)
SimVP[9] DiffCast.SimVP Earthformer[8] DiffCast.Earthformer MAU[3] DiffCast.MAU ConvGRU[27]	0.3841 0.3955 (+2.97%) 0.3575 0.3751 (+4.92%) 0.3996 0.4089 (+2.33%) 0.3612 0.3738	0.4467 0.5116 (+14.53%) 0.4008 0.4855 (+21.13%) 0.4695 0.5212 (+11.01%) 0.4439 0.4923	Shanghai ↑CSI-pool16 0.5603 0.6576 (+17.37%) 0.4863 0.6212 (+27.74%) 0.5787 0.6658 (+15.05%) 0.5596	↑HSS 0.5183 0.5296 (+2.18%) 0.4843 0.5069 (+4.67%) 0.5356 0.5475 (+2.22%) 0.4899 0.4945	0.2984 0.1571 (+47.35%) 0.2564 0.1586 (+38.14%) 0.2735 0.1618 (+40.84%) 0.2564 0.1563	0.7764 0.7902 (+1.78%) 0.7750 0.7851 (+1.30%) 0.7303 0.7879 (+7.89%) 0.7795 0.7809	0.3021 0.2999 (-0.73%) 0.3153 0.3099 (-1.71%) 0.2936 0.3158 (+7.56%) 0.3092 0.3143	†CSI-pool4 0.3530 0.3657 (+3.60%) 0.3547 0.3807 (+7.33%) 0.3152 0.3803 (+20.65%) 0.3533 0.3681	CIK ↑CSI-pool16 0.4677 0.5260 (+12.47%) 0.4927 0.5509 (+11.81%) 0.4144 0.5443 (+31.35%) 0.4686 0.5117	\$\text{\pmss}\$ 0.3948 0.3874 (-1.87%) 0.3828 0.3947 (+3.11%) 0.3660 0.4085 (+11.61%) 0.4007 0.3967	0.3134 0.2223 (+29.07%) 0.3857 0.2259 (+41.43%) 0.3999 0.2205 (+44.86%) 0.3135 0.2201	0.6324 0.6391 (+1.06%) 0.6510 0.6313 (-3.03%) 0.6277 0.6498 (+3.52%) 0.6601 0.6418
SimVP[9] DiffCast.SimVP Earthformer[8] DiffCast.Earthformer MAU[3] DiffCast.MAU ConvGRU[27] DiffCast.ConvGRU	0.3841 0.3955 (+2.97%) 0.3575 0.3751 (+4.92%) 0.3996 0.4089 (+2.33%) 0.3612 0.3738 (+3.49%)	0.4467 0.5116 (+14.53%) 0.4008 0.4855 (+21.13%) 0.4695 0.5212 (+11.01%) 0.4439 0.4923 (+10.90%)	Shanghai ↑CSI-pool16 0.5603 0.6576 (+17.37%) 0.4863 0.6212 (+27.74%) 0.5787 0.6658 (+15.05%) 0.5596 0.6596 (+17.87%)	↑HSS 0.5183 0.5296 (+2.18%) 0.4843 0.5069 (+4.67%) 0.5356 0.5475 (+2.22%) 0.4899 0.4945 (+0.94%)	0.2984 0.1571 (+47.35%) 0.2564 0.1586 (+38.14%) 0.2735 0.1618 (+40.84%) 0.2564 0.1563 (+39.04%)	0.7764 0.7902 (+1.78%) 0.7750 0.7851 (+1.30%) 0.7303 0.7879 (+7.89%) 0.7795 0.7809 (+0.18%)	0.3021 0.2999 (-0.73%) 0.3153 0.3099 (-1.71%) 0.2936 0.3158 (+7.56%) 0.3092 0.3143 (+1.65%)	↑CSI-pool4 0.3530 0.3657 (+3.60%) 0.3547 0.3807 (+7.33%) 0.3152 0.3803 (+20.65%) 0.3533 0.3681 (+4.19%)	CIK ↑CSI-pool16 0.4677 0.5260 (+12.47%) 0.4927 0.5509 (+11.81%) 0.4144 0.5443 (+31.35%) 0.4686 0.5117 (+9.20%)	↑HSS 0.3948 0.3874 (-1.87%) 0.3828 0.3947 (+3.11%) 0.3660 0.4085 (+11.61%) 0.4007 0.3967 (-1.00%)	0.3134 0.2223 (+29.07%) 0.3857 0.2259 (+41.43%) 0.3999 0.2205 (+44.86%) 0.3135 0.2201 (+29.79%)	0.6324 0.6391 (+1.06%) 0.6510 0.6313 (-3.03%) 0.6277 0.6498 (+3.52%) 0.6601 0.6418 (+2.77%)
SimVP[9] DiffCast.SimVP Earthformer[8] DiffCast.Earthformer MAU[3] DiffCast.MAU ConvGRU[27]	0.3841 0.3955 (+2.97%) 0.3575 0.3751 (+4.92%) 0.3996 0.4089 (+2.33%) 0.3612 0.3738 (+3.49%) 0.3653	0.4467 0.5116 (+14.53%) 0.4008 0.4885 (+21.13%) 0.4695 0.5212 (+11.01%) 0.4439 0.4923 (+10.90%) 0.4552	Shanghai ↑CSI-pool16 0.5603 0.6576 (+17.37%) 0.4863 0.6212 (+27.74%) 0.5787 0.6658 (+15.05%) 0.5596 0.6596 (+17.87%) 0.5980	7HSS 0.5183 0.5296 (+2.18%) 0.4843 0.5069 (+4.67%) 0.5356 0.5475 (+2.22%) 0.4899 0.4945 (+0.94%) 0.4957	0.2984 0.1571 (+47.35%) 0.2564 0.1586 (+38.14%) 0.2735 0.1618 (+40.84%) 0.2564 0.1563 (+39.04%) 0.1894	0.7764 0.7902 (+1.78%) 0.7750 0.7851 (+1.30%) 0.7303 0.7879 (+7.89%) 0.7795 0.7809 (+0.18%) 0.7751	0.3021 0.2999 (-0.73%) 0.3153 0.3099 (-1.71%) 0.2936 0.3158 (+7.56%) 0.3092 0.3143 (+1.65%) 0.3037	†CSI-pool4 0.3530 0.3657 (+3.60%) 0.3547 0.3807 (+7.33%) 0.3152 0.3803 (+20.65%) 0.3533 0.3681 (+4.19%) 0.3442	CIK †CSI-pool16 0.4677 0.5260 (+12.47%) 0.4927 0.5509 (+11.81%) 0.4144 0.5443 (+31.35%) 0.4686 0.5117 (+9.20%) 0.4655	↑HSS 0.3948 0.3874 (-1.87%) 0.3828 0.3947 (+3.11%) 0.3660 0.4085 (+11.61%) 0.4007 0.3967 (-1.00%) 0.3931	0.3134 0.2223 (+29.07%) 0.3857 0.2259 (+41.43%) 0.3999 0.2205 (+44.86%) 0.3135 0.2201 (+29.79%)	0.6324 0.6391 (+1.06%) 0.6510 0.6313 (-3.03%) 0.6277 0.6498 (+3.52%) 0.6601 0.6418 (+2.77%)
SimVP[9] DiffCast.SimVP Earthformer[8] DiffCast.Earthformer MAU[3] DiffCast.MAU ConvGRU[27] DiffCast.ConvGRU	0.3841 0.3955 (+2.97%) 0.3575 0.3751 (+4.92%) 0.3996 0.4089 (+2.33%) 0.3612 0.3738 (+3.49%) 0.3653	0.4467 0.5116 (+14.53%) 0.4008 0.4885 (+21.13%) 0.4695 0.5212 (+11.01%) 0.4439 0.4923 (+10.90%) 0.4552 0.4907	Shanghai ↑CSI-pool16 0.5603 0.6576 (+17.37%) 0.4863 0.6212 (+27.74%) 0.5787 0.6658 (+15.05%) 0.5596 (+17.87%) 0.5996 0.6996	↑HSS 0.5183 0.5296 (+2.18%) 0.4843 0.5069 (+4.67%) 0.5356 0.5475 (+2.22%) 0.4899 0.4945 (+0.94%) 0.4957 0.4986	0.2984 0.1571 (+47.35%) 0.2564 0.1586 (+38.14%) 0.2735 0.1618 (+40.84%) 0.2564 0.1563 (+39.04%) 0.1894 0.1574	0.7764 0.7902 (+1.78%) 0.7750 0.7851 (+1.30%) 0.7303 0.7879 (+7.89%) 0.7795 0.7809 (+0.18%) 0.7751 0.7780	0.3021 0.2999 (-0.73%) 0.3153 0.3099 (-1.71%) 0.2936 0.3158 (+7.56%) 0.3092 0.3143 (+1.65%) 0.3037	↑CSI-pool4 0.3530 0.3657 (+3.60%) 0.3547 0.3807 (+7.33%) 0.3152 0.3803 (+20.65%) 0.3533 0.3681 (+4.19%) 0.3442 0.3836	CIK †CSI-pool16 0.4677 0.5260 (+12.47%) 0.4927 0.5509 (+11.81%) 0.4144 0.5443 (+31.35%) 0.4686 0.5117 (+9.20%) 0.4655	↑HSS 0.3948 0.3874 (-1.87%) 0.3828 0.3947 (+3.11%) 0.3660 0.4085 (+11.61%) 0.4007 0.3967 (-1.00%) 0.3931	0.3134 0.2223 (+29.07%) 0.3857 0.2225 (+41.43%) 0.3999 0.2205 (+44.86%) 0.3135 0.2201 (+29.79%) 0.3631 0.2270	0.6324 0.6391 (+1.06%) 0.6510 0.6313 (-3.03%) 0.6277 0.6498 (+3.52%) 0.6601 0.6418 (+2.77%) 0.6540 0.6156
SimVP[9] DiffCast.SimVP Earthformer[8] DiffCast.Earthformer MAU[3] DiffCast_MAU ConvGRU[27] DiffCast_ConvGRU PhyDnet[11] DiffCast_PhyDnet	0.3841 0.3955 (+2.97%) 0.3575 0.3751 (+4.92%) 0.3996 0.4089 (+2.33%) 0.3612 0.3738 (+3.49%) 0.3653 0.3671 (+0.49%)	0.4467 0.5116 (+14.53%) 0.4008 0.4855 (+21.13%) 0.4695 0.5212 (+11.01%) 0.4439 0.4923 (+10.90%) 0.4552 0.4997 (+7.80%)	Shanghai ↑CSI-pool16 0.5603 0.6576 (+17.37%) 0.4863 0.6212 (+27.74%) 0.5787 0.6658 (+15.05%) 0.5596 0.6596 (+17.87%) 0.5980 0.6493 (+8.58%)	↑HSS 0.5183 0.5296 (+2.18%) 0.4843 0.5069 (+4.67%) 0.5356 0.5475 (+2.22%) 0.4899 0.4945 (+0.94%) 0.4958 (+0.59%)	0.2984 0.1571 (+47.35%) 0.2564 0.1586 (+38.14%) 0.2735 0.1618 (+40.84%) 0.2564 0.1563 (+39.04%) 0.1894 0.1574 (+16.90%)	0.7764 0.7902 (+1.78%) 0.7750 0.7851 (+1.30%) 0.7303 0.7879 (+7.89%) 0.7795 0.7809 (+0.18%) 0.7751 0.7780 (+0.37%)	0.3021 0.2999 (-0.73%) 0.3153 0.3099 (-1.71%) 0.2936 0.3158 (+7.56%) 0.3092 0.3143 (+1.65%) 0.3037 0.3131 (+3.10%)	↑CSI-pool4 0.3530 0.3657 (+3.60%) 0.3547 0.3807 (+7.33%) 0.3152 0.3803 (+20.65%) 0.3533 0.3681 (+4.19%) 0.3442 0.3846 (+11.45%)	CIK †CSI-pool16 0.4677 0.5260 (+12.47%) 0.4927 0.5509 (+11.81%) 0.4144 0.5443 (+31.35%) 0.4686 0.5117 (+9.20%) 0.4655 0.5550 (+19.23%)	↑HSS 0.3948 0.3874 (-1.87%) 0.3828 0.3947 (+3.11%) 0.3660 0.4085 (+11.61%) 0.4007 0.3967 (-1.00%) 0.3931 0.3990 (+1.50%)	0.3134 0.2223 (+29,07%) 0.3857 0.2259 (+41,43%) 0.3999 0.2205 (+44,86%) 0.3135 0.2201 (+29,79%) 0.3631 0.2270 (+37,48%)	0.6324 0.6391 (+1.06%) 0.6510 0.6313 (-3.03%) 0.6277 0.6498 (+3.52%) 0.6601 0.6418 (+2.77%) 0.65540 0.6156 (-5.87%)
SimVP[9] DiffCast.SimVP Earthformer[8] DiffCast.Earthformer MAU[3] DiffCast.MAU ConvGRU[27] DiffCast.ConvGRU PhyDnet[11] DiffCast.PhyDnet MCVD[33]	0.3841 0.3955 (+2.97%) 0.3575 0.3751 (+4.92%) 0.3996 0.4089 (+2.33%) 0.3612 0.3738 (+3.49%) 0.3653 0.3671 (+0.49%)	0.4467 0.5116 (+14.53%) 0.4008 0.4855 (+21.13%) 0.4695 0.5212 (+11.01%) 0.4439 0.4923 (+10.90%) 0.4552 0.4907 (+7.80%)	Shanghai ↑CSI-pool16 0.5603 0.6576 (+17.37%) 0.4863 0.6212 (+27.74%) 0.5787 0.6658 (+15.05%) 0.5596 (+17.87%) 0.5980 0.6493 (+8.58%)	↑HSS 0.5183 0.5296 (+2.18%) 0.4843 0.5069 (+4.67%) 0.5356 0.5475 (+2.22%) 0.4899 0.4945 (+0.94%) 0.4957 0.4986 (+0.59%)	0.2984 0.1571 (+47,35%) 0.2564 0.1586 (+38,14%) 0.2735 0.1618 (+40,84%) 0.2564 0.1563 (+39,04%) 0.1894 0.1574 (+16,99%)	0.7764 0.7902 (+1.78%) 0.7750 0.7851 (+1.30%) 0.7303 0.7879 (+7.89%) 0.7795 0.7809 (+0.18%) 0.7751 0.7780 (+0.37%)	0.3021 0.2999 (-0.73%) 0.3153 0.3099 (-1.71%) 0.2936 0.3158 (+7.56%) 0.3092 0.3143 (+1.65%) 0.3037 0.3131 (+3.10%)	↑CSI-pool4 0.3530 0.3657 (+3.60%) 0.3547 0.3807 (+7.33%) 0.3152 0.3803 (+20.65%) 0.3533 0.3681 (+4.19%) 0.3442 0.3843 (+11.45%) 0.3095	CIK †CSI-pool16 0.4677 0.5260 (+12.47%) 0.4927 0.5509 (+11.81%) 0.4144 0.5443 (+31.35%) 0.4686 0.5117 (+9.20%) 0.4655 0.5550 (+19.23%) 0.4955	↑HSS 0.3948 0.3874 (-1.87%) 0.3828 0.3947 (+3.11%) 0.3660 0.4085 (+11.61%) 0.4007 0.39967 (-1.00%) 0.3931 0.3990 (+1.50%) 0.3294	0.3134 0.2223 (+29,07%) 0.3887 0.2259 (+41.43%) 0.3999 0.2205 (+44.86%) 0.3135 0.2201 (+29.79%) 0.3631 0.2270 (+37.48%) 0.2528	0.6324 0.6391 (+1.06%) 0.6510 0.6313 (-3.03%) 0.6277 0.6498 (+3.52%) 0.6601 0.6640 0.6540 0.6540 0.6156 (-5.87%)
SimVP[9] DiffCast.SimVP Earthformer[8] DiffCast.Earthformer MAU[3] DiffCast_MAU ConvGRU[27] DiffCast_ConvGRU PhyDnet[11] DiffCast_PhyDnet	0.3841 0.3955 (+2.97%) 0.3575 0.3751 (+4.92%) 0.3996 0.4089 (+2.33%) 0.3612 0.3738 (+3.49%) 0.3653 0.3671 (+0.49%)	0.4467 0.5116 (+14.53%) 0.4008 0.4855 (+21.13%) 0.4695 0.5212 (+11.01%) 0.4439 0.4923 (+10.90%) 0.4552 0.4997 (+7.80%)	Shanghai ↑CSI-pool16 0.5603 0.6576 (+17.37%) 0.4863 0.6212 (+27.74%) 0.5787 0.6658 (+15.05%) 0.5596 0.6596 (+17.87%) 0.5980 0.6493 (+8.58%)	↑HSS 0.5183 0.5296 (+2.18%) 0.4843 0.5069 (+4.67%) 0.5356 0.5475 (+2.22%) 0.4899 0.4945 (+0.94%) 0.4958 (+0.59%)	0.2984 0.1571 (+47.35%) 0.2564 0.1586 (+38.14%) 0.2735 0.1618 (+40.84%) 0.2564 0.1563 (+39.04%) 0.1894 0.1574 (+16.90%)	0.7764 0.7902 (+1.78%) 0.7750 0.7851 (+1.30%) 0.7303 0.7879 (+7.89%) 0.7795 0.7809 (+0.18%) 0.7751 0.7780 (+0.37%)	0.3021 0.2999 (-0.73%) 0.3153 0.3099 (-1.71%) 0.2936 0.3158 (+7.56%) 0.3092 0.3143 (+1.65%) 0.3037 0.3131 (+3.10%)	↑CSI-pool4 0.3530 0.3657 (+3.60%) 0.3547 0.3807 (+7.33%) 0.3152 0.3803 (+20.65%) 0.3533 0.3681 (+4.19%) 0.3442 0.3846 (+11.45%)	CIK †CSI-pool16 0.4677 0.5260 (+12.47%) 0.4927 0.5509 (+11.81%) 0.4144 0.5443 (+31.35%) 0.4686 0.5117 (+9.20%) 0.4655 0.5550 (+19.23%)	↑HSS 0.3948 0.3874 (-1.87%) 0.3828 0.3947 (+3.11%) 0.3660 0.4085 (+11.61%) 0.4007 0.3967 (-1.00%) 0.3931 0.3990 (+1.50%)	0.3134 0.2223 (+29,07%) 0.3857 0.2259 (+41,43%) 0.3999 0.2205 (+44,86%) 0.3135 0.2201 (+29,79%) 0.3631 0.2270 (+37,48%)	0.6324 0.6391 (+1.06%) 0.6510 0.6313 (-3.03%) 0.6277 0.6498 (+3.52%) 0.6601 0.6418 (+2.77%) 0.65540 0.6156 (-5.87%)

Table 1. Experiment results on four radar datasets. Relative improvements are shown with brackets.

5. Experiments

5.1. Experimental Setting

Dataset. The **SEVIR** [32], as a widely used dataset for precipitation nowcasting, contains 20,393 weather events of radar frame sequence with a length of 4-hour and size of 384 km×384 km, where every pixel stands for 1km×1km and the temporal resolution is 5 minutes. The **MeteoNet** [17] covers a large area of 550 km×550 km in France, and records over three years observations with temporal resolution of 6 minutes. The **Shanghai_Radar** [5] is generated by volume scans in intervals of approximately 6 minutes from 2015 to 2018 in Pudong, Shanghai with a spatial size of 501 km×501 km. The **CIKM**¹ records precipitation events in 101 km×101 km area of Guangdong, China. Each sequence settles 15 radar echo maps as a sample and the temporal resolution is 6 minutes. More details of these datasets are provided in Appendix.

Data preprocess. As for all sequences, we mainly focus on modeling the precipitation event. Hence, following [5], we separate the continuous sequence into multiple events for MeteoNet and Shanghai-Radar corpus. As mentioned in [37] that the increasing length of initial frames L_{in} cannot provide substantial improvements for forecast, we set the challenging prediction task to predict 20 frames given

5 initial frames (i.e. $5 \rightarrow 20$) except for the CIKM dataset, where only $5 \rightarrow 10$ can be used due to its sequence length limitation. For all the datasets, we keep the original temporal resolution but downscale the spatial size to 128×128 , due to the limitation of our computation resource.

Evaluation. To evaluate the accuracy of nowcasting, we calculate the average Critical Success Index (CSI) and Heidke Skill Score (HSS) following [10, 21, 32] at different thresholds (the detailed way to compute CSI and HSS can be found at appendix). The CSI, similar to IoU, is to measure the degree of pixel-wise matching between predictions and ground truth after thresholding them into 0/1 matrices. Following [8, 10], we also report the CSIs at different pooling scales, which relax the pixel-wise matching to evaluate the accuracy on neighborhood aggregations. Additionally, LPIPS and SSIM are also utilized to measure the visual quality of prediction.

Training details. We train our DiffCast framework for 200K iterations using Adam optimizer with a learning rate of 0.0001. As for diffusion setting, we follow the standard setting of diffusion model in [14] to set the diffusion steps as 1000 and denoising steps for inference as 250 with DDIM [29]. We set default loss weight factor $\alpha=0.5$ to balance the deterministic loss and denoising loss in Equation (12). As for baseline methods, their configurations are tuned correspondingly for different datasets. All experiments run on a computer with a single A6000 GPU.

¹https://tianchi.aliyun.com/dataset/1085

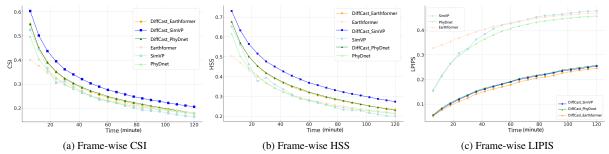


Figure 4. Performance changes against different lead time in terms of CSI, HSS and LPIPS. For a better vision, we only show the curves of SimVP, Earthformer and PhyDnet with or without our framework.

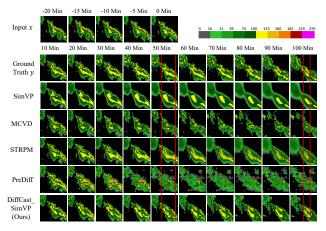


Figure 5. A visual comparison example on a precipitation event from SEVIR. The results of Earthformer, MAE, ConvGRU are similar, which is put into Appendix due to the space limitation.

Table 2. Analysis of the necessarity of deterministic loss.

Method	CSI	CSI-pool4	CSI-pool16	HSS	LPIPS	SSIM
DiffCast_SimVP(α =0)	0.2578	0.2726	0.3049	0.3154	0.3849	0.6570
DiffCast_Simvp(α =0.5)	0.3077	0.4122	0.5683	0.4033	0.1812	0.6354
DiffCast_Simvp(α =1)	0.2430	0.3065	0.3999	0.2989	0.1831	0.6824

5.2. Experimental Results

As mentioned in Section 4.1 that our DiffCast can flexibly utilize various type of deterministic models as a base predictor, we select some notable deterministic models as our comparison baselines. Among them, the SimVP [9] and Earthformer [8] apply recurrent-free strategy to generate all frames at once, while the MAU [3], ConvGRU [27] and PhyDnet [11] are designed with recurrent strategy to generate frames one by one. Moreover, we also utilize two diffusion-based approaches [10, 33] and a GAN-based model [4] for comparison. We evaluate all this deterministic models and stochastic generative models, as well as our framework equipped with every deterministic model on four real-world precipitation datasets. The experimental results are shown in Table 1.

From the results of Table 1, we make the following observations: (i) Equipped into our DiffCast framework, the performances of backbones are significantly improved and the improvements are from 2% to 20%, in terms of CSI and

HSS, and more improvements can be observed for pooling CSI. This verifies the effectiveness of our framework to boost the prediction accuracy of backbones. (ii) In terms of LPIPS and SSIM, which measures the visual quality of predictions, our DiffCast framework also makes a significant improvement. Especially for LPIPS, the improvements are $16.9\% \sim 66.7\%$. This suggests that our framework indeed improves the visual quality of backbone predictors. (iii) Compared to the state-of-the-art GAN and diffusion baselines, namely MCVD, PreDiff and STRPM, the proposed framework also performs better. The observation validates that modeling the precipitation system with a global trend and local stochastics is better than modeling the whole system as stochastics.

To investigate how the prediction performance changes against the lead time, we depict the curves in Figure 4. We observe that as the lead time increases, the performance of all method decreases, because the uncertainty for prediction is enlarged. However, the performance of methods with our framework is always better than that without it. This again validates the effectiveness of the proposed framework.

In Figure 5, we show and compare the results of all the methods for a precipitation event. We observe that the prediction of SimVP is blurry, as it does not model the local stochastics. MCVD, Prediff and STRPM deliver better visual details than SimVP, but the positions of green and yellow parts are less accurate. This is because these methods model the intact system in a stochastic generation way, where the freedom of generation is too high to maintain the accuracy. When equipped SimVP into the proposed DiffCast framework, not only realistic appearance details are produced, but also the positions are very accurate. At the 100 minute prediction, we can see that DiffCast_SimVP accurately predicts two closing rain belts of yellow, but none of the comparison methods achieves this. The observations again validate the superiority of our framework.

5.3. Analysis and Discussions

Why is the deterministic loss necessary? Our framework has two loss functions, namely the deterministic loss and denoising loss. We can see from Equation (19) that the de-

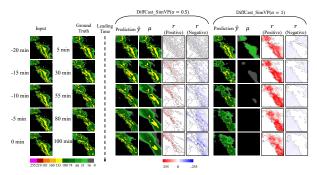


Figure 6. An illustration example of the prediction \hat{y} , μ and residual r with or without deterministic loss for DiffCast_SimVP.

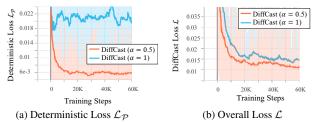


Figure 7. Analysis of loss trends.

noising loss is related to all the parameters θ_1, θ_2 and θ_3 . Hence, by optimizing the denoising loss, we can also update the backbone predictor. Then, one would like to ask whether the deterministic loss is really necessary.

To investigate the question, we evaluate DiffCast_SimVP with different weight factor α in Equation (12) and show the results in Table 2. Note that DiffCast_SimVP degenerates into SimVP when $\alpha = 0$. We observe that SimVP even performs better than DiffCast_SimVP without deterministic loss, i.e., $\alpha = 1$. To further understand the reason, we use an example to depict the prediction, μ , positive and negative residuals r with and without deterministic loss \mathcal{L}_p in Figure 6. We find that when both losses are used (i.e., $\alpha = 0.5$), the prediction is accurate and with realistic details. In this case the μ indeed generates a global trend without details, and residual parts account for making up the details. However, if we remove the deterministic loss (i.e., $\alpha = 1$), the prediction is with realistic details but not accurate. Moreover, in this case the μ plays a very minor role while residual becomes the main component. This is easy to understand. When the deterministic loss is removed (i.e., $\alpha = 1$), our DiffCast cannot nicely decompose the precipitation system into a global trend and local stochastics, which can be validated by Figure 7a where the deterministic loss never decreases. Instead, in this case the DiffCase degenerates into a model that regards the whole system as stochastics. Hence, its prediction is with realistic details but not accurate. Moreover, we can see from Figure 7b that the deterministic loss enhances both the convergence speed and convergence quality for our DiffCast framework.

Why do we apply end-to-end training rather than a two-stage training? Our DiffCast framework is trained

Table 3. Analysis of our end-to-end training on SEVIR

Method	CSI	CSI-pool4	CSI-pool16	HSS	LPIPS	SSIM
DiffCast_SimVP	0.3077	0.4122	0.5683	0.4033	0.1812	0.6354
DiffCast_simvp-frozen	0.2739	0.3807	0.5417	0.3563	0.1948	0.6315
DiffCast_Earthformer	0.2823	0.3868	0.5362	0.3623	0.1818	0.6420
DiffCast_Earthformer-frozen	0.2622	0.3676	0.5183	0.3400	0.1776	0.6341
DiffCast_PhyDnet	0.2757	0.3797	0.5296	0.3584	0.1845	0.6320
DiffCast_PhyDnet-frozen)	0.2603	0.3715	0.5469	0.3360	0.1939	0.6230

Table 4. The ablation of DiffCast with respect to GlobalNet \mathcal{G}_{θ_3} on the SEVIR dataset.

Method	CSI	CSI-pool4	CSI-pool16	HSS	LPIPS	SSIM
DiffCast_SimVP	0.3077	0.4122	0.5683	0.4033	0.1812	0.6354
DiffCast_SimVP w/o G	0.2719	0.3729	0.5471	0.3522	0.2135	0.6315
DiffCast_Earthformer	0.2823	0.3868	0.5362	0.3623	0.1818	0.6420
DiffCast_Earthformer w/o G	0.2558	0.3442	0.4811	0.3298	0.1918	0.6018
DiffCast_PhyDnet	0.2757	0.3797	0.5296	0.3584	0.1845	0.6320
DiffCast_PhyDnet w/o G	0.2648	0.3641	0.5049	0.3411	0.1760	0.6568

in an end-to-end manner with both the deterministic and stochastic components. One interesting question is whether it is really better than a two-stage strategy. In two-stage strategy, we first train a deterministic backbone, then equip it into our framework and keep it frozen. In this case, our framework degenerates into a Predictor-Corrector paradigm, where the diffusion model works as a corrector to the prediction of backbone.

Table 3 shows the results. We find that the end-to-end way is absolutely better than the two-stage manner. This is because when trained in end-to-end manner, the deterministic and stochastic component can interplay with other. For example, the denoising loss of stochastic part will also produce gradients for the update of deterministic backbone. As a result, the backbone may become better.

Is our GlobalNet \mathcal{G}_{θ} effective? We show the ablation study on the designed GlobalNet in Table 4. We can see that removing GlobalNet degrades the performance, which indicates its effectiveness.

6. Conclusion

In this paper, we propose an unified and flexible framework for precipitation nowcasting based on residual diffusion model, which nicely decomposes and models the system evolution with a global deterministic trend component and a local stochastic component. Extensive experiments on four real-world datasets verifies the effectiveness of the proposed framework.

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