LAA-Net: Localized Artifact Attention Network for Quality-Agnostic and Generalizable Deepfake Detection

- Supplementary Material -

Overview

This document provides supplementary material complementing the main manuscript. It is structured as follows. First, the computation of the self-consistency loss and the ground truth generation of heatmaps are described. Second, more quantitative and qualitative results are provided. In particular, additional metrics are reported for both in-dataset and cross-dataset settings. Moreover, qualitative results comparing E-FPN and FPN are shown.

1. Self-Consistency Loss



Figure 1. In order to generate the consistency map prediction $\hat{\mathbf{C}}$ as well as the associated ground truth \mathbf{C} , we first randomly select a vulnerable point located at \mathbf{p}^s . For computing $\hat{\mathbf{C}}$, we measure the similarity between the feature at \mathbf{p}^s (red block) and the features generated from every point. Namely, we use the similarity function in [20]. As for \mathbf{C} , we measure the consistency values between the pixel at the \mathbf{p}^s and all pixels in \mathbf{B} , as also described in Eq. (7) of the manuscript.

To clarify the calculation of the self-consistency loss, we show Figure 1, which illustrates the generation process of the predicted and the ground-truth, $\hat{\mathbf{C}}$ and \mathbf{C} , respectively. The self-consistency loss is a binary cross entropy loss between $\hat{\mathbf{C}}$ and \mathbf{C} .

2. Ground Truth Generation of Heatmaps

In this section, we provide more details regarding the generation of ground-truth heatmaps, described in Section 3.1.2. Firstly, a *k*-th vulnerable point, denoted as \mathbf{p}^k , is selected, as shown in Figure 3 (i). Secondly, we measure the



Figure 2. Feature visualization by gradCAM [13] between *E-FPN* and *FPN* with different integration of multi-scale layers. It shows that E-FPN can focus better on artifacts as compared to FPN. The setup details are provided in Table 4 as shown in the manuscript.

Method	Traini	ng Set	FF++ [12]								
wieulou	Real	Fake	ACC	AUC	AP	AR	mF1				
Ours w/ BI [9]	\checkmark		99.03	99.95	99.99	99.21	99.60				
Ours w/ SBI [14]	\checkmark		99.04	99.96	99.99	99.29	99.64				

Table 1. In-dataset evaluation on FF++ [12] reported by ACC, AUC, AP, AR, and mF1.

height and the width of the blending mask **B** at the point \mathbf{p}^k shown as orange lines in Figure 3 (ii). Using the calculated distances, a virtual bounding box is created, indicated by the blue box in Figure 3 (iii). Then, we identify overlapping boxes, illustrated by dashed-line green boxes in Figure 3 (iv), with the Intersection over Union (IoU) greater than a threshold (t = 0.7) compared to the virtual bounding box. A radius r_k (solid purple line in Figure 3 (v)) is calculated by forming a tight circle encompassing all these boxes. Finally, an *Unnormalized Gaussian Distribution*, shown as a red circle in Figure 3 (vi), is generated with a standard deviation $\sigma_k = \frac{1}{3}r_k$ (Eq. (4) of the manuscript). The steps are repeated for every vulnerable point $k \in [[1, \operatorname{card}(\mathcal{P})]]$. The final **H** is the superimposition of all g_{ij}^k .

3. Additional Results

In addition to AUC, we provide results using additional metrics, namely, Average Precision (AP), Average Recall (AR), Accuracy (ACC), and mean F1-score (mF1).

Table 1 and Table 2 report the results under the in-dataset and the cross-dataset settings, respectively. Overall, it can be seen that LAA-Net achieves better performances than other state-of-the-art methods.



Figure 3. The generation process of ground truth heatmaps by producing using an *Unnormalized Gaussian Distribution* given a selected vulnerable point.

	Fake	Test set (%)															
Method		CDF2			DFW			DFD				DFDC					
		AUC	AP	AR	mF1	AUC	AP	AR	mF1	AUC	AP	AR	mF1	AUC	AP	AR	mF1
Xception [12]	\checkmark	61.18	66.93	52.40	58.78	65.29	55.37	57.99	56.65	89.75	85.48	79.34	82.29	69.90	91.98	67.07	77.57
FaceXRay+BI [9]	\checkmark	79.5	-	-	-	-	-	-	-	95.40	93.34	-	-	65.5	-	-	-
LRNet [15]	\checkmark	53.20	-	-	-	-	-	-	-	52.29	-	-	-	-	-	-	-
LocalRL [3]	\checkmark	78.26	-	-	-	-	-	-	-	89.24	-	-	-	76.53	-	-	-
TI ² Net [11]	\checkmark	68.22	-	-	-	-	-	-	-	72.03	-	-	-	-	-	-	-
Multi-attentional [21]	\checkmark	68.26	75.25	52.40	61.78	73.56	73.79	63.38	68.19	92.95	96.51	60.76	74.57	63.02	-	-	-
RECCE [2]	\checkmark	70.93	70.35	59.48	64.46	68.16	54.41	56.59	55.48	98.26	79.42	69.57	74.17	-	-	-	-
SFDG [17]	\checkmark	75.83	-	-	-	69.27	-	-	-	88.00	-	-	-	73.63	-	-	-
EIC+IIE [8]	\checkmark	83.80	-	-	-	-	-	-	-	93.92	-	-	-	81.23	-	-	-
AltFreezing [18]	\checkmark	89.50	-	-	-	-	-	-	-	98.50	-	-	-	-	-	-	-
CADDM [5]	\checkmark	<u>93.88</u>	91.12	77.00	83.46	<u>74.48</u>	<u>75.23</u>	<u>65.26</u>	<u>69.89</u>	99.03	<u>99.59</u>	82.17	90.04	-	-	-	-
UCF [19]	\checkmark	82.4	-	-	-	-	-	-	-	94.5	-	-	-	80.5	-	-	-
Controllable GS [7]	\checkmark	84.97	-	-	-	-	-	-	-	-	-	-	-	81.65	-	-	-
PCL+I2G [20]		90.03	-	-	-	-	-	-	-	99.07	-	-	-	74.27	-	-	-
SBI [14]		93.18	85.16	<u>82.68</u>	<u>83.90</u>	67.47	55.87	55.82	55.85	97.56	92.79	<u>89.49</u>	91.11	86.15	93.24	<u>71.58</u>	<u>80.99</u>
AUNet [1]		92.77	-	-	-	-	-	-	-	<u>99.22</u>	-	-	-	<u>86.16</u>	-	-	-
Ours (w/ BI)		86.28	91.93	50.01	64.78	57.13	56.89	50.12	53.29	99.51	99.80	95.47	97.59	69.69	93.67	50.12	65.30
Ours (w/ SBI)		95.40	97.64	87.71	92.41	80.03	81.08	65.66	72.56	98.43	99.40	88.55	93.64	86.94	97.70	73.37	83.81

Table 2. Cross-dataset evaluation in terms of AUC, AP, AR, and mF1 (%) on CDF2 [10], DFW [22], DFD [6], and DFDC [4]. **Bold** and <u>underlined</u> highlight the best and the second-best performance, respectively. \checkmark symbol is used to depict methods that utilized both Real data and Fake data for training.

3.1. Qualitative Results: E-FPN versus FPN

A qualitative comparison between the proposed E-FPN and the traditional FPN with different fusion settings is reported in Figure 2. Using EfficientNet-B4 [16] (EFNB4) as our backbone, the $\mathbf{F}^{(6)}$ refers to the features extracted from the last convolution block in the backbone. In other words, this means that no FPN design is integrated. By gradually aggregating features from lower to higher resolution layers, we can observe the improvement of the forgery localization ability for both E-FPN and FPN. More notably, E-FPN produces more precise activations on the blending boundaries as compared to FPN. This can be explained by the fact that the E-FPN integrates a filtering mechanism for learning less noise. In contrast, FPN seems to consider regions outside the blending boundary, which results in lower performance as previously shown in Table 4 - Section 4.4 of the main manuscript.



Figure 4. Detection of vulnerable points w/o and w/ Gaussian noise.

3.2. Qualitative Results: Gaussian Noise

In Table 2 of the main manuscript, the performance of LAA-Net declined significantly when encountering Gaussian Noise perturbations. One possible reason is that the introduction of noise elevates the difficulty of detecting the vulnerable points. To confirm that, we report the inference of the heatmap before and after applying a Gaussian Noise

on a facial image in Figure 4. As it can be observed, the detection of vulnerable points is highly impacted with the introduction of a Gaussian noise.

3.3. Robustness to Compression

To assess the robustness of LAA-Net to compression, we test LAA-Net on the c23 version of FF++, and the overall AUC is equal to 89.30%.

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