Dual Prior Unfolding for Snapshot Compressive Imaging

Supplementary Material

Summary

This document supplies further analysis and comparisons of our method for comprehensive instructions. This additional content is structured as follows: Section 1 provides more details on the module design, including asymmetric backbone and improvement for SCI Transformer. Sections 2 and 3 present the visual and quantitative results on Focused Attention and additional SCI reconstruction results, providing more evidence of the efficacy of our modules.

1. Further Analysis of Module Design

In this section, we provide a more detailed analysis of various modules and some ablation experiment results.

1.1. Asymmetric Backbone for Hierarchical Module

As shown in Fig. 1(a), when we use hierarchical modules such as Swin attention in Unet, there is an effective nonlocal information modeling capability but also some computational burdens. To solve this problem, the proposed asymmetric backbone utilizes the skip connection of Unet to reduce computation without destroying the properties of the hierarchy, as shown in Fig. 1(b). In the attention ablation experiment of the main paper, we implement Swin attention through the half-split operation in DAUHST[4] and our asymmetric backbone respectively. The asymmetric backbone's effectiveness is evidenced by its superior performance, reduced computation, and fewer parameters. An ablation study under the setting of baseline-2 and Swin* in the main paper, replacing the asymmetric backbone's Swin modules with basic modules, further supports this. Detailed in Table 1, the results highlight the benefits of Swin attention in capturing non-local similarity and the function of the asymmetric backbone in maintaining the hierarchy.

Table 1. Ablation Comparison of Different Modules.

Module	PSNR	SSIM	Params (M)	FLOPs (G)
All Basic	35.95	0.951	1.38	22.57
Basic+Swin	36.27	0.953	1.38	22.57

1.2. Multi-Pattern MLP (MPMLP)

In this section, we aim to illustrate the differences in neuronal interaction between ordinary MLP and MPMLP as



Figure 1. Maintain the hierarchy by different backbones.



Figure 2. Neuronal Interaction in Different MLPs.

shown in Fig. 2. In vision transformers [6, 10], for input $X \in \mathbb{R}^{N \times C}$, the dimension of the middle feature in general tow-layer MLP is set to 4*C*. Then we could get that the parameters of MLP are $8C^2$ while that of MPMLP is $8C + 4C^2$. Thus, the computation complexity of MLP is $8NC^2$ while that of MPMLP is $8NC^2$ while that of MPMLP is $8NC^2$. This means that MPMLP almost halves the number of parameters and computations when $C \gg 2$ is the general case. To verify this conclusion, we replace the MPMLP of DPU-5stg with the ordinary tow-layer MLP. Other experimental settings are the same as in the main paper and the results are reported in Table 2. Better performance, less computational overhead, and memory requirements demonstrate the effectiveness of MPMLP.

Table 2. Ablation Study of MLPs.

Modules	PSNR	SSIM	Params (M)	FLOPs (G)
MLP	39.23	0.971	1.85	31.49
MPMLP	39.62	0.973	1.59	27.41

1.3. Improvement for SCI Transformer

In a normal transformer, the feature dimensions of Q, K are the same as that of input $X \in \mathbb{R}^{N \times C}$, which ensures the accuracy of similarity. In the SCI transformers, the feature dimension of X is expanded from the basic spectral data Λ bands after downsampling, that is, $C = k\Lambda, k \in \{1, 2, 4\}$.



Figure 3. Constructed images with Normal Attention (NA) and Focused Attention (FA) on KAIST.

Therefore, we consider that the effect of projecting X onto the Q, K with Λ feature dimension to calculate the similarity may not be worse than that of ordinary Q, K. Then we simply verified this under the setting of baseline-2 and Swin* in the main paper. The results are shown in Tab 3 and $W_Q, W_K \in \mathbb{R}^{C \times C}$ are improved to $W_Q, W_K \in \mathbb{R}^{C \times \Lambda}$ in our method, which could reduce the computation cost and parameters in the SCI transformer with negligible performance degradation.

Table 3. Ablation Comparison of Different Settings.

Modules	PSNR	SSIM	Params (M)	FLOPs (G)	
Normal	36.27	0.953	1.44	23.51	
Improved	36.21	0.953	1.38	22.57	

2. The Visualization of Focused Attention (FA)

To intuitively show the advantages of FA, we visualize the feature maps of the last Focued Attention Block (FAB) in the first stage of DPU-5stg. As depicted in Fig. 3, the top row shows the RGB images of the 10 scenes. The middle and bottom rows exhibit the feature maps with Normal Attention (NA) and FA, respectively. We can see that the feature maps with NA produce more blurred details and distorted deformations and focus attention on less critical backgrounds. In contrast, thanks to principal component projection enlarging the attention weight of key features and threshold filtering removing the attention of irrelevant components, the feature maps with FA restore accurate textures, complete shapes, and clear details, and focus more attention on objects that need to be reconstructed, which demonstrates the effectiveness of FA.

3. More Comparison Results

3.1. Comparison with Model-based Methods

To further strengthen the evaluation, we add the comparison with 3 model-based methods, i.e., TwIST[1], GAP-TV[13], and DeSCI[9] here, and the results are shown in Table 4. As we can see, DPU has significant performance advantages over model-based approaches, which demonstrate the superiority of the deep learning approach.

Table 4. Comparison with Model Methods.

Method	TwIST[1]	GAP-TV[13]	DeSCI[9]	DPU-5stg	DPU-9stg
PSNR	23.12	24.36	25.27	39.62	40.52
SSIM	0.669	0.669	0.721	0.973	0.977

3.2. More Visual Comparison Results

Figs. 4-11 show more visual comparison results of the stateof-the-art competing methods, including: HDNet [7], TSA-Net [11], BIRNAT [5], and unfolding methods: DGSMP [8], GAP-Net [12], DAUHST [4], and Transformer methods: MST [3], CST [2]. Constructed images with 4 out of 28 spectral bands for other simulated and real scenes, simulated ground truth, measurements, and RGB images are shown for reference. It can be intuitively observed that our DPU yields more detailed content, cleaner textures, and fewer artifacts than the other competing methods. Meanwhile, compared with other unfolding methods, our DPU requires the least single-stage parameters and computation costs, demonstrating the effectiveness and efficiency of our DPU method.

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Figure 4. Constructed images of real scene 2 with 4 out of 28 spectral channels by the state-of-the-art methods. Zoom in for a better view.



Figure 5. Constructed images of real scene 4 with 4 out of 28 spectral channels by the state-of-the-art methods. Zoom in for a better view.

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Figure 6. Constructed images of simulated scene 1 with 4 out of 28 spectral channels by the state-of-the-art methods. Zoom in for a better view.



Figure 7. Constructed images of simulated scene 2 with 4 out of 28 spectral channels by the state-of-the-art methods. Zoom in for a better view.

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Figure 8. Constructed images of simulated scene 5 with 4 out of 28 spectral channels by the state-of-the-art methods. Zoom in for a better view.



Figure 9. Constructed images of simulated scene 6 with 4 out of 28 spectral channels by the state-of-the-art methods. Zoom in for a better view.

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Figure 10. Constructed images of simulated scene 8 with 4 out of 28 spectral channels by the state-of-the-art methods. Zoom in for a better view.



Figure 11. Constructed images of simulated scene 10 with 4 out of 28 spectral channels by the state-of-the-art methods. Zoom in for a better view.