

Task-Aware Clustering for Prompting Vision-Language Models

Fusheng Hao^{1,2} Fengxiang He³ Fuxiang Wu^{1,2} Tichao Wang^{1,2} Chengqun Song^{1,2} Jun Cheng^{1,2*}
¹ Shenzhen Institute of Advanced Technology, Chinese Academy of Sciences
² The Chinese University of Hong Kong ³ University of Edinburgh

Abstract

Prompt learning has attracted widespread attention in adapting vision-language models to downstream tasks. Existing methods largely rely on optimization strategies to ensure the task-awareness of learnable prompts. Due to the scarcity of task-specific data, overfitting is prone to occur. The resulting prompts often do not generalize well or exhibit limited task-awareness. To address this issue, we propose a novel Task-Aware Clustering (TAC) framework for prompting vision-language models, which increases the task-awareness of learnable prompts by introducing task-aware pre-context. The key ingredients are as follows: (a) generating task-aware pre-context based on task-aware clustering that can preserve the backbone structure of a downstream task with only a few clustering centers, (b) enhancing the task-awareness of learnable prompts by enabling them to interact with task-aware pre-context via the well-pretrained encoders, and (c) preventing the visual task-aware pre-context from interfering the interaction between patch embeddings by masked attention mechanism. Extensive experiments are conducted on benchmark datasets, covering the base-to-novel, domain generalization, and cross-dataset transfer settings. Ablation studies validate the effectiveness of key ingredients. Comparative results show the superiority of our TAC over competitive counterparts. The code is available at <https://github.com/FushengHao/TAC>.

1. Introduction

Large-scale visual and textual data pairs have been collected and employed to pretrain high-capacity Vision-Language Models (VLMs) [1, 20, 37]. Due to the alignment of the visual and textual modalities, the resulting models have emerged with remarkable generalization ability on various downstream tasks such as zero-shot image classification [37] and open-vocabulary object detection [11]. Despite achieving decent performance, the performance is still

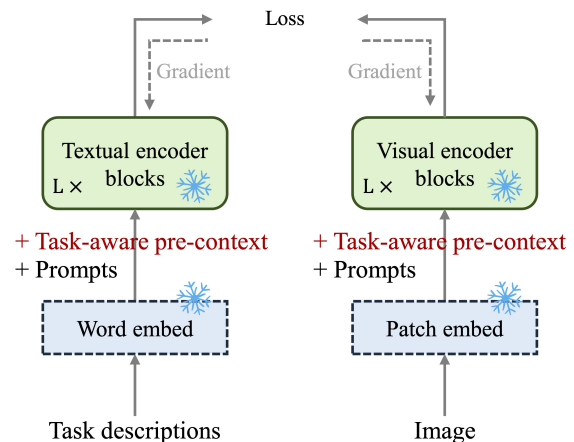


Figure 1. Motivation of our TAC. We improve the task-awareness of learnable prompts from a new perspective, i.e., introducing task-aware pre-context.

lower than that of the customized models [61]. Considering the data-hungry nature of VLMs and the scarcity of task-specific data, it is difficult to improve performance through finetuning such models. As an alternative to finetuning, prompting has become as a powerful paradigm for adapting VLMs to downstream tasks [4, 7, 21, 22, 29, 51].

Prompting is a technique that adapts VLMs by increasing their understanding of downstream tasks. The current methodology is to provide VLMs with task-relevant context while keeping the model weights frozen. The context is also known as prompts. Many effective prompt templates have been engineered. For example, textual templates like “a photo of a [class]” [37] have been hand-crafted to provide task-relevant context for the textual encoder, and visual templates like “a red circle around an [object]” [2] have been discovered to direct the visual encoder’s attention to the [object]. To avoid the need for large-scale trial and error in prompt engineering, context optimization [61] has been proposed, which treats learnable vectors as prompts and ensure their task-awareness by optimization. This strategy has attracted much attention in recent years. For example, maximizing the ground-truth class scores [61] is proposed to ensure the task-awareness of learnable prompts, and self-regulating constraints [23] are further introduced to guide

*Corresponding author: jun.cheng@siat.ac.cn

the optimization of learnable prompts for better generalization. It is worth noting that the number of labeled images per class used for prompt learning is not sufficient in the setting of context optimization¹. Due to the scarcity of task-specific data, the resulting prompts are often overfitted [23] and do not generalize well, meaning that the task-awareness they exhibit is limited.

Instead of imposing stronger constraints [39, 45, 46], we propose to increase the task-awareness by directly introducing task-aware pre-context; see Figure 1. Considering that the class descriptions of a downstream task are given when encountering the task, the class embeddings extracted by using the well-pretrained textual encoder are good candidates for task-aware pre-context. However, one big challenge arises in this practice, i.e., the number of extra embeddings it incurs is large and equal to that of classes involved. For example, the number is 1000 for the popular dataset ImageNet [9], which is significantly larger than the typical values of the number of embeddings input to the textual and visual encoders, i.e., 77 and 197, respectively. This not only incurs large additional computational overhead, but also exceeds the maximum input limit for the textual encoder. These difficulties inspire us to keep only the backbone structure of class embeddings, which is helpful for reducing the number of embeddings incurred significantly. Motivated by these observations, we explore the prompting strategy based on clustering.

In this work, we propose a novel Task-Aware Clustering (TAC) framework for prompting VLMs. The central idea of TAC is to exploit task-aware pre-context to improve the task-awareness of learnable prompts. To generate task-aware pre-context, we conduct clustering on the class embeddings of a downstream task and perform linear transformation on the clustering centers to yield task-aware pre-context, which leads to a task-aware pre-context generalization module that can keep the backbone structure of the downstream task while being lightweight. Then, the task-aware pre-context is combined with the learnable prompts and their interaction through the well-pretrained encoders is exploited to reinforce the task-awareness of learnable prompts, which leads to a task-awareness reinforcement module. Further, a mask matrix is developed and injected into the attention mechanism to eliminate the undesired interference of visual task-aware pre-context to patch embeddings induced by the gap between textual and visual modalities, which leads to undesired interaction masking module. To suppress the overfitting induced by the scarcity of task-specific data, the prompted class and visual embeddings are encouraged to be consistent with their CLIP [37] peers, which leads to a self-regulation module. Our TAC maintains simplicity in design and improves the task-awareness of the resulting prompts, thus yielding competitive results.

¹The typical value of this number is 16

In summary, our task-aware clustering framework for prompting has the following main contributions:

- We propose to increase the task-awareness of learnable prompts from a new perspective, i.e., introducing task-aware pre-context.
- We propose to generate task-aware pre-context based on task-aware clustering that can preserve the backbone structure of a downstream task.
- We exploit the well-pretrained encoders to reinforce the task-awareness of learnable prompts while masking out the undesired interaction.
- We demonstrate the superiority of our TAC in the base-to-novel, domain generalization, and cross-dataset transfer settings.

2. Related Works

Vision-Language Models (VLMs) integrate the textual and visual modalities, bridging the gap between them through alignment. Such models are usually pretrained on large-scale visual and textual data pairs [6, 20, 37]. They can be broadly classified into four categories according to their training paradigms [12]. The first category employs contrastive-based training [19, 40], which emphasizes reducing the distance between positive pairs and increasing the distance between negative pairs. The second category utilizes masking-based training [27, 49], which emphasizes the reconstruction of missing patches/words by exploiting the unmasked caption/image. The third category leverages generative-based training [54, 55], which emphasizes the generation of entire images or captions based on conditional captions or images. The fourth category employs LLM-based training [5, 63], which emphasizes the usage of large language models to extract supervisory information. Since the textual and visual modalities are aligned in a shared embedding space, VLMs exhibits a strong ability to understand open-vocabulary concepts, which facilitates various downstream tasks. Although VLMs have achieved decent performance, their accuracies are still far inferior to those of customized models [61]. Considering the data-hungry nature of VLMs and the scarcity of task-specific data, finetuning such models to improve their performance faces significant challenges. As an alternative to finetuning, prompting [37, 61] has attracted much attention in adapting VLMs. Orthogonal directions include the utilization of unlabeled images [43] and historical test data [57].

Prompting adapts VLMs by providing them with contextual information or task-aware prompts while freezing their model weights, which has achieved good performance in many downstream tasks [13, 17, 24, 31, 48]. Existing methods can be broadly classified into two categories according to whether domain expertise is required. The first category relies on hand-crafted prompt templates, which emphasizes

the reliance on domain expertise. CLIP [37] crafts the textual template, i.e., “a photo of a [class]”. CirclePrompt [2] engineers the visual template, i.e., “a red circle around an [object]”. LaViP [26] grounds visual prompt with language. ArGue [45] crafts attribute-guided prompts with the help of large language models. The second category relies on prompt learning [61], which emphasizes the introduction of learnable prompts and the optimization of these prompts to ensure their task-awareness. PromptSRC [23] guides the optimization of learnable prompts with self-regulating constraints. GalLoP [28] learns global-local prompts to capture multi-scale visual information. CoPrompt [39] improves the generation ability of learnable prompts by encouraging the prediction consistency between the pretrained and trainable models. TCP [52] introduces class-aware prompts that are produced by performing textual knowledge embedding on class embeddings. In this work, we increase the task-awareness by introducing task-aware pre-context, which is different from the current practice that imposes extra constraints.

Clustering is a technique that can group similar data points into clusters or groups, in which K-Means is a classic example. Integrating clustering may improve the capabilities of deep models in capturing backbone structures, and their combination has attracted a lot of attention. DivClust [34] introduces a diversity controlling loss to ensure the desired degree of diversity for the produced multiple clusters. LCP-GAN [56] associates intra-class clusters with learnable visual concepts to capture the class-wise and intra-class information for image synthesis. ZeroShotULD [41] clusters random pixel locations with nearest neighbor searching for unsupervised landmarks discovery. SPC [18] replaces the deterministic prediction with semantic clustering for domain generalized semantic segmentation. MoDE [33] decides clusters for data experts by a two-step clustering on captions and uses fine-grained clusters to coarsely represent data experts. LTE [53] clusters multiple observed motions by establishing the mapping from trajectories to trajectory embeddings. In this work, we perform clustering to preserve the backbone structure of a downstream task represented by class embeddings.

3. Method

In this section, we begin by reviewing the preliminaries and then detail our Task-Aware Clustering (TAC) framework for prompting vision-language models.

3.1. Preliminaries

CLIP. CLIP [37] includes a textual encoder and a visual encoder, and is pretrained on around 400 million visual and textual data pairs with the contrastive-based training strategy. With the hand-crafted prompt templates like “a photo

of a [class]”, it emerges strong zero-shot prediction capabilities. Although CLIP has achieved good performance in the zero-shot image recognition task, its accuracies are still lower than those of the customized models [61]. Due to the data-hungry nature of CLIP and the scarcity of task-specific data, finetuning CLIP to improve its performance on downstream tasks is particularly challenging. Considering that prompt engineering relies on domain expertise and needs large-scale trial and error, prompt learning [61] has been proposed, in which learnable vectors are treated as prompts and their task-awareness is ensured through optimization. For ease of comparison with existing prompt learning approaches, we follow the current practice and choose CLIP as the foundation model.

Prompt learning. CoOp [61] is a typical approach for adapting CLIP in the context of prompt learning. We take a C -class image classification task as an example to show how learnable prompts are optimized in CoOp. First, a set of learnable vectors with a quantity of M^t is introduced and treated as textual prompts, i.e., $\{\mathbf{p}_m^t\}_{m=1}^{M^t}$. Second, these prompts are combined with the word embeddings that describe the task, which leads to a learnable version of task descriptions, i.e., $\{\mathbf{p}_1^t, \dots, \mathbf{p}_{M^t}^t, \mathbf{c}_i\}_{i=1}^C$, where $\mathbf{c}_i$ is the word embedding(s) of the i -th class. Third, the learnable task descriptions are fed into the textual encoder to yield their embeddings $\{\mathbf{w}_c^{\text{CoOp}}\}_{c=1}^C$, while an image $\mathbf{x}$ is fed into the visual encoder to generate its embedding $\mathbf{f}$. Fourth, the probability of $\mathbf{x}$ that belongs to the c -th class can be calculated as:

$$p^{\text{CoOp}}(c|\mathbf{x}) = \frac{\exp(\cos(\mathbf{w}_c^{\text{CoOp}}, \mathbf{f})/\tau)}{\sum_{i=1}^C \exp(\cos(\mathbf{w}_i^{\text{CoOp}}, \mathbf{f})/\tau)}, \quad (1)$$

where τ is the temperature and $\cos(\cdot, \cdot)$ denotes the cosine similarity. Finally, the task-awareness of learnable textual prompts is ensured by minimizing the cross-entropy loss:

$$\mathcal{L}_{\text{CE}}^{\text{CoOp}} = - \sum_{c=1}^C \mathbb{I}(c = y) \log p^{\text{CoOp}}(c|\mathbf{x}), \quad (2)$$

where y is the ground-truth label of $\mathbf{x}$ and $\mathbb{I}(\cdot)$ denotes the indicator function. It is worth noting that (a) only the learnable prompts need to be optimized and (b) the quantity of labeled images that can be used in each class is insufficient in the setting of prompt learning, where the typical value is 16.

Afterwards, additional constraints [23, 32, 39, 59] have been imposed to improve the task-awareness of learnable prompts. Different from the current practice, we increase the task-awareness from a new perspective, i.e., introducing task-aware pre-context.

3.2. Task-aware Clustering for Prompting

The pipeline of our TAC is shown in Figure 2 and the key ingredients are detailed below.

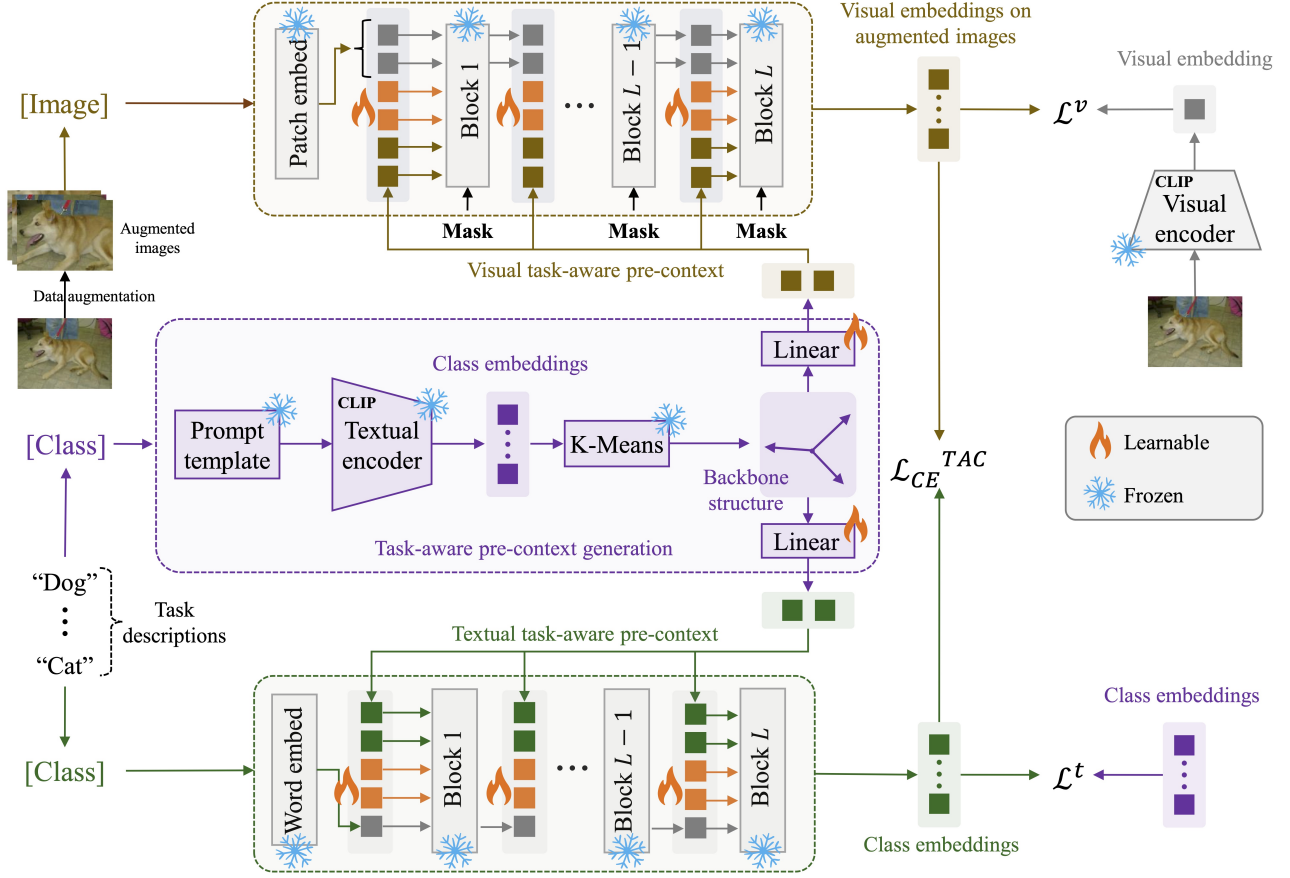


Figure 2. Pipeline of our TAC. First, the textual and visual task-aware pre-contexts are generated based on the backbone structure of a downstream task. Second, the task-aware pre-context is combined with the learnable prompts and their interaction through the well-pretrained encoders is exploited to reinforce the task-awareness of learnable prompts. Third, the undesired interaction is masked out with a customized mask matrix. Further, the textual and visual consistencies are imposed to alleviate the overfitting issue.

Task-aware pre-context generation. The class embeddings extracted by using the textual encoder of CLIP are task-aware and good candidates for the desired pre-context. Considering that the number of such embeddings is equal to that of classes involved and this number is large, applying this strategy to practice is challenging. The first challenge is that the number of extra input embeddings incurred exceeds the maximum input limit for the textual encoder, which would make the textual encoder unusable. The second challenge is that the extra computational overhead incurred is very high due to the large number of additional embeddings input into the visual encoder.

We address these challenges by yielding textual and visual task-aware pre-contexts based on clustering that can preserve the backbone structure of class embeddings. A significant additional benefit of this practice is that the number of extra embeddings incurred can be significantly reduced. Specifically, let $\{w_c^{\text{CLIP}}\}_{c=1}^C$ denote the class embeddings extracted with the textual encoder of CLIP. Then, K-Means is conducted on $\{w_c^{\text{CLIP}}\}_{c=1}^C$, which yields a set of clustering centers with a quantity of K , i.e., $\{\mu_i\}_{i=1}^K$. Further, the

textual and visual task-aware pre-contexts are generated as:

$$\mu_i^t = W^t \mu_i, \quad (3)$$

$$\mu_i^v = W^v \mu_i, \quad (4)$$

where W^t and W^v are the textual and visual linear transformations. It is worth noting that (a) the dimensions of μ_i^t and μ_i^v are set to be the internal dimensions of the textual and visual encoders, correspondingly, and (b) since only the weights of linear transformations needs to be optimized, our task-aware pre-context generation module is lightweight.

Task-awareness reinforcement. After obtaining the textual and visual task-aware pre-contexts, the task-awareness of learnable prompts is reinforced by enabling them to interact with the corresponding pre-contexts via the well-pretrained textual and visual encoders. Specifically, let L denote the quantity of transformer blocks contained in the visual/textual encoder. We construct the input embeddings to the l -th transformer block of the textual encoder as:

$$\{t_l^{\text{sos}}, \mu_1^t, \dots, \mu_K^t, p_{l1}^t, \dots, p_{lM}^t, c_{li}, t_l^{\text{eos}}\}. \quad (5)$$

Here, $l = 1, \dots, L$, t_l^{sos} is the start token input to the l -th transformer block, t_l^{eos} is the end token input to the l -th transformer block, $\{p_{li}^t\}_{i=1}^{M^t}$ is the set of learnable textual prompts input to the l -th transformer block with a quantity of M^t , and c_{li} is the word embedding(s) input to the l -th transformer block. It is worth noting that (a) t_l^{sos} , t_l^{eos} , and c_{li} are the outputs of the previous transformer block and (b) $\{p_{li}^t\}_{i=1}^{M^t}$ and $\{\mu_i^t\}_{i=1}^K$ are not the outputs of the previous transformer block; see Figure 2.

Similarly, we construct the input embeddings to the l -th transformer block of the visual encoder as:

$$\{e_l^{cls}, x_{l1}^p, \dots, x_{lm}^p, \mu_1^v, \dots, \mu_K^v, p_{l1}^v, \dots, p_{lm^v}^v\}. \quad (6)$$

Here, $l = 1, \dots, L$, e_l^{cls} is the class token input to the l -th transformer block, $\{x_{lm}^p\}_{m=1}^M$ is the set of patch embeddings input to the l -th transformer block with a quantity of M , and $\{p_{li}^v\}_{i=1}^{M^v}$ is the set of learnable visual prompts input to the l -th transformer block with a quantity of M^v . It is worth noting that (a) e_l^{cls} and $\{x_{lm}^p\}_{m=1}^M$ are the outputs of the previous transformer block and (b) $\{p_{li}^v\}_{i=1}^{M^v}$ and $\{\mu_i^v\}_{i=1}^K$ are not the outputs of the previous transformer block; see Figure 2.

Undesired interaction masking. There is a modal gap between patch embeddings and visual task-aware pre-context. Allowing patch embeddings to interact with visual task-aware pre-context may weaken the discriminative ability of patch embeddings. To avoid this phenomenon, the information flow from visual task-aware pre-context to patch embeddings is prohibited, which is achieved by exploiting the masked attention mechanism: $\mathbf{A} = \text{softmax}(\mathbf{Q}\mathbf{K}^T + \mathbf{M})$. Here, $\mathbf{Q}$ and $\mathbf{K}$ denote the query and key matrices, with the first dimension specifying the quantity of input embeddings, i.e., $N_v = 1 + M + K + M^v$. They are the linear transformations of input embeddings. $\mathbf{A} \in \mathbb{R}^{N_v \times N_v}$ denotes the attention matrix. $\mathbf{M} \in \mathbb{R}^{N_v \times N_v}$ is the customized mask matrix, which is defined as:

$$\mathcal{M}_{ij} = \begin{cases} -\infty & \text{if } 1 < i \leq 1+M \text{ and } 1+M < j \leq 1+M+K \\ 0 & \text{otherwise} \end{cases} \quad (7)$$

Here, $\mathcal{M}_{ij} = -\infty$ is equal to $\mathbf{A}_{ij} = 0$, meaning that the i -th input embedding does not interact with the j -th peer. In effect, with $\mathbf{M}$, patch embeddings are made to not interact with visual task-aware pre-context. It is worth noting that (a) $\mathbf{M}$ is injected into the visual encoder in a layer-wise manner; see Figure 2, and (b) the learnable prompts acts as a glue between visual task-aware pre-context and patch embeddings.

Self-regulation. Due to the scarcity of task-specific data, overfitting can easily occur. We address this issue by exploiting the strong generation ability exhibited by the well-pretrained encoders, i.e., encouraging the prompted class and visual embeddings to be consistent with their CLIP

peers. Specifically, let $\{w_c^{\text{TAC}}\}_{c=1}^C$ denote the class embeddings extracted by using our TAC. The textual consistency is imposed by:

$$\mathcal{L}^t = \sum_{i=1}^C |w_c^{\text{TAC}} - w_c^{\text{CLIP}}|. \quad (8)$$

Data augmentations are applied N^d times on x . Then, the augmented images are fed into our visual encoder to extract their embeddings, i.e., $\{f_i^{\text{TAC}}\}_{i=1}^{N^d}$. Correspondingly, the visual consistency is imposed by:

$$\mathcal{L}^v = \sum_{i=1}^{N^d} |f_i^{\text{TAC}} - f^{\text{CLIP}}|. \quad (9)$$

Here, f^{CLIP} denotes the embedding extracted by using the visual encoder of CLIP on x .

Overall loss. The probability of f_i^{TAC} that belongs to the c -th class can be calculated as:

$$p^{\text{TAC}}(c|f_i^{\text{TAC}}) = \frac{\exp(\cos(w_c^{\text{TAC}}, f_i^{\text{TAC}})/\tau)}{\sum_{j=1}^C \exp(\cos(w_j^{\text{TAC}}, f_i^{\text{TAC}})/\tau)}. \quad (10)$$

Then, the following cross-entropy loss can be constructed:

$$\mathcal{L}_{\text{CE}}^{\text{TAC}} = - \sum_{i=1}^{N^d} \sum_{c=1}^C \mathbb{I}(c = y) \log p^{\text{TAC}}(c|f_i^{\text{TAC}}). \quad (11)$$

After combining self-regulation, the overall loss becomes:

$$\mathcal{L}^{\text{Overall}} = \mathcal{L}_{\text{CE}}^{\text{TAC}} + \lambda \mathcal{L}^t + \beta \mathcal{L}^v. \quad (12)$$

Here, λ and β are hyper-parameters that play a balancing role.

Complexity. The discussion is three-fold. First, the clustering on $\{w_c^{\text{CLIP}}\}_{c=1}^C$ and the extraction of original class and visual embeddings are pre-computed and cached. Thus, the extra computational overhead incurred by them is marginal. Second, the textual task-aware pre-context does not incur extra computational overhead since the textual encoder of CLIP only accepts a sufficiently large fixed-number of input embeddings. Third, with the visual task-aware pre-context, the quantity of embeddings input to the visual encoder only increase by a very small mount, i.e., 2.5%. Thus, the extra computational overhead incurred is very limited. In summary, the extra computational overhead incurred by our TAC is marginal.

4. Experiments

4.1. Experiment setup

Evaluation and datasets. The evaluation is conducted in the base-to-novel, domain generalization, and cross-dataset transfer settings, and the average accuracy of three

Table 1. Comparative results in the base-to-novel setting. Bold accuracies are the highest. HM denotes the harmonic mean of the base and novel accuracies.

(a) Average				(b) ImageNet				(c) Caltech101				(d) OxfordPets			
	Base	Novel	HM		Base	Novel	HM		Base	Novel	HM		Base	Novel	HM
CLIP [37]	69.34	74.22	71.70	CLIP [37]	72.43	68.14	70.22	CLIP [37]	96.84	94.00	95.40	CLIP [37]	91.17	97.26	94.12
CoOp [61]	82.69	63.22	71.66	CoOp [61]	76.47	67.88	71.92	CoOp [61]	98.00	89.81	93.73	CoOp [61]	93.67	95.29	94.47
Co-CoOp [60]	80.47	71.69	75.83	Co-CoOp [60]	75.98	70.43	73.10	Co-CoOp [60]	97.96	93.81	95.84	Co-CoOp [60]	95.20	97.69	96.43
ProGrad [62]	82.48	70.75	76.16	ProGrad [62]	77.02	66.66	71.46	ProGrad [62]	98.02	93.89	95.91	ProGrad [62]	95.07	97.63	96.33
RPO [29]	81.13	75.00	77.78	RPO [29]	76.60	71.57	74.00	RPO [29]	97.97	94.37	96.03	RPO [29]	94.63	97.50	96.05
MetaPrompt [58]	83.38	76.09	79.57	MetaPrompt [58]	77.39	71.06	74.09	MetaPrompt [58]	98.28	94.58	96.39	MetaPrompt [58]	95.71	96.98	96.34
KAPT [21]	78.41	70.52	74.26	KAPT [21]	71.10	65.20	68.02	KAPT [21]	97.10	93.53	95.28	KAPT [21]	93.13	96.53	94.80
KgCoOp [51]	80.73	73.60	77.00	KgCoOp [51]	75.83	69.96	72.78	KgCoOp [51]	97.72	94.39	96.03	KgCoOp [51]	94.65	97.76	96.18
MaPLe [22]	82.28	75.14	78.55	MaPLe [22]	76.66	70.54	73.47	MaPLe [22]	97.74	94.36	96.02	MaPLe [22]	95.43	97.76	96.58
PromptSRC [23]	84.26	76.10	79.97	PromptSRC [23]	77.60	70.73	74.01	PromptSRC [23]	98.10	94.03	96.02	PromptSRC [23]	95.33	97.30	96.30
TCP [52]	84.13	75.36	79.51	TCP [52]	77.27	69.87	73.38	TCP [52]	98.23	94.67	96.42	TCP [52]	94.67	97.20	95.92
CoPrompt [39]	84.00	77.23	80.48	CoPrompt [39]	77.67	71.27	74.33	CoPrompt [39]	98.27	94.90	96.55	CoPrompt [39]	95.67	98.10	96.87
ArGue [45]	83.69	78.07	80.78	ArGue [45]	76.92	72.06	74.41	ArGue [45]	98.43	95.20	96.79	ArGue [45]	95.36	97.95	96.64
TAC (Ours)	85.24	77.60	81.24	TAC (Ours)	78.57	71.03	74.61	TAC (Ours)	98.57	95.27	96.89	TAC (Ours)	95.93	98.17	97.04
(e) StanfordCars				(f) Flowers102				(g) Food101				(h) FGVCAircraft			
	Base	Novel	HM		Base	Novel	HM		Base	Novel	HM		Base	Novel	HM
CLIP [37]	63.37	74.89	68.65	CLIP [37]	72.08	77.80	74.83	CLIP [37]	90.10	91.22	90.66	CLIP [37]	27.19	36.29	31.09
CoOp [61]	78.12	60.40	68.13	CoOp [61]	97.60	59.67	74.06	CoOp [61]	88.33	82.26	85.19	CoOp [61]	40.44	22.30	28.75
Co-CoOp [60]	70.49	73.59	72.01	Co-CoOp [60]	94.87	71.75	81.71	Co-CoOp [60]	90.70	91.29	90.99	Co-CoOp [60]	33.41	23.71	27.74
ProGrad [62]	77.68	68.63	72.88	ProGrad [62]	95.54	71.87	82.03	ProGrad [62]	90.37	89.59	89.98	ProGrad [62]	40.54	27.57	32.82
RPO [29]	73.87	75.53	74.69	RPO [29]	94.13	76.67	84.50	RPO [29]	90.33	90.83	90.58	RPO [29]	37.33	34.20	35.70
MetaPrompt [58]	75.43	74.43	74.93	MetaPrompt [58]	97.53	74.54	84.50	MetaPrompt [58]	90.76	91.77	91.26	MetaPrompt [58]	39.38	37.59	38.46
KAPT [21]	69.47	66.20	67.79	KAPT [21]	95.00	71.20	81.40	KAPT [21]	86.13	87.06	86.59	KAPT [21]	29.67	28.73	29.19
KgCoOp [51]	71.76	75.04	73.36	KgCoOp [51]	95.00	74.73	83.65	KgCoOp [51]	90.50	91.70	91.09	KgCoOp [51]	36.21	33.55	34.83
MaPLe [22]	72.94	74.00	73.47	MaPLe [22]	95.92	72.46	82.56	MaPLe [22]	90.71	92.05	91.38	MaPLe [22]	37.44	35.61	36.50
PromptSRC [23]	78.27	74.97	76.58	PromptSRC [23]	98.07	76.50	85.95	PromptSRC [23]	90.67	91.53	91.10	PromptSRC [23]	42.73	37.87	40.15
TCP [52]	80.80	74.13	77.32	TCP [52]	97.73	75.57	85.23	TCP [52]	90.57	91.37	90.97	TCP [52]	41.97	34.43	37.83
CoPrompt [39]	76.97	74.40	75.66	CoPrompt [39]	97.27	76.60	85.71	CoPrompt [39]	90.73	92.07	91.40	CoPrompt [39]	40.20	39.33	39.76
ArGue [45]	75.64	73.38	74.49	ArGue [45]	98.34	75.41	85.36	ArGue [45]	92.33	91.96	92.14	ArGue [45]	40.46	38.03	39.21
TAC (Ours)	81.63	74.17	77.72	TAC (Ours)	97.97	76.87	86.15	TAC (Ours)	90.87	91.87	91.37	TAC (Ours)	44.60	37.70	40.86
(i) SUN397				(j) DTD				(k) EuroSAT				(l) UCF101			
	Base	Novel	HM		Base	Novel	HM		Base	Novel	HM		Base	Novel	HM
CLIP [37]	69.36	75.35	72.23	CLIP [37]	53.24	59.90	56.37	CLIP [37]	56.48	64.05	60.03	CLIP [37]	70.53	77.50	73.85
CoOp [61]	80.60	65.89	72.51	CoOp [61]	79.44	41.18	54.24	CoOp [61]	92.19	54.74	68.69	CoOp [61]	84.69	56.05	67.46
Co-CoOp [60]	79.74	76.86	78.27	Co-CoOp [60]	77.01	56.00	64.85	Co-CoOp [60]	87.49	60.04	71.21	Co-CoOp [60]	82.33	73.45	77.64
ProGrad [62]	81.26	74.17	77.55	ProGrad [62]	77.35	52.35	62.45	ProGrad [62]	90.11	60.89	72.67	ProGrad [62]	84.33	74.94	79.35
RPO [29]	80.60	77.80	79.18	RPO [29]	76.70	62.13	68.61	RPO [29]	86.63	68.97	76.79	RPO [29]	83.67	75.43	79.34
MetaPrompt [58]	82.10	79.01	80.53	MetaPrompt [58]	82.52	60.10	69.55	MetaPrompt [58]	93.37	78.34	85.20	MetaPrompt [58]	84.70	78.56	81.51
KAPT [21]	79.40	74.33	76.78	KAPT [21]	75.97	58.30	65.97	KAPT [21]	84.80	67.57	75.21	KAPT [21]	80.83	67.10	73.33
KgCoOp [51]	80.29	76.53	78.36	KgCoOp [51]	77.55	54.99	64.35	KgCoOp [51]	85.64	64.34	73.48	KgCoOp [51]	82.89	76.67	79.65
MaPLe [22]	80.82	78.70	79.75	MaPLe [22]	80.36	59.18	68.16	MaPLe [22]	94.07	73.23	82.35	MaPLe [22]	83.00	78.66	80.77
PromptSRC [23]	82.67	78.47	80.52	PromptSRC [23]	83.37	62.97	71.75	PromptSRC [23]	92.90	73.90	82.32	PromptSRC [23]	87.10	78.80	82.74
TCP [52]	82.63	78.20	80.35	TCP [52]	82.77	58.07	68.23	TCP [52]	91.63	74.73	82.32	TCP [52]	87.13	80.77	83.83
CoPrompt [39]	82.63	80.03	81.31	CoPrompt [39]	83.13	64.73	72.79	CoPrompt [39]	94.60	78.57	85.84	CoPrompt [39]	86.90	79.57	83.07
ArGue [45]	81.52	80.74	81.13	ArGue [45]	81.60	66.55	73.31	ArGue [45]	94.43	88.24	91.23	ArGue [45]	85.56	79.29	82.31
TAC (Ours)	83.70	80.03	81.82	TAC (Ours)	83.37	64.27	72.58	TAC (Ours)	94.37	82.60	88.10	TAC (Ours)	88.07	81.67	84.75

Table 2. Comparative results in the cross-dataset transfer setting. Bold accuracies are the highest. Optimization is conducted on ImageNet and evaluation is performed on other datasets.

	Source	Target										
	ImageNet	Caltech101	OxfordPets	StanfordCars	Flowers102	Food101	FGVCAircraft	SUN397	DTD	EuroSAT	UCF101	Average
CoOp [61]	71.51	93.70	89.14	64.51	68.71	85.30	18.47	64.15	41.92	46.39	66.55	63.88
Co-CoOp [60]	71.02	94.43	90.14	65.32	71.88	86.06	22.94	67.36	45.73	45.37	68.21	65.74
MaPLe [22]	70.72	93.53	90.49	65.57	72.23	86.20	24.74	67.01	46.49	48.06	68.69	66.30
Bayesian Prompt [10]	70.93	93.67	90.63	65.00	70.90	86.30	24.93	67.47	46.10	45.87	68.67	65.95
PromptSRC [23]	71.27	93.60	90.25	65.70	70.25	86.15	23.90	67.10	46.87	45.50	68.75	65.81
TCP [52]	71.40	93.97	91.25	64.69	71.21	86.69	23.45	67.15	44.35	51.45	68.73	66.29
CoPrompt [39]	70.80	94.50	90.73	65.67	72.30	86.43	24.00	67.57	47.07	51.90	69.73	67.00
TAC (Ours)	72.77	94.53	90.67	65.30	72.20	85.83	23.53	67.63	47.57	48.07	70.00	66.53

runs is reported as the final performance. The datasets involved are as follows: ImageNet [9], Caltech101 [30], OxfordPets [36], StanfordCars [25], Flowers102 [35], Food101 [3], FGVCAircraft [44], SUN397 [50], DTD [8], EuroSAT [14], UCF101 [42], ImageNet-A [16], ImageNet-R [15], ImageNet-Sketch [47], and ImageNetV2 [38].

Implementation details. Our TAC is built on top of

CoOp [61] and PromptSRC [23]. The ViT-B/16 based CLIP [37] is used as the foundation model. The optimizer is SGD, with a learning rate of 2.5×10^{-3} , a weight decay of 5×10^{-4} , and a momentum of 0.9. The cosine annealing is used for learning rate scheduling. The random flip and resized crop are used for data augmentation. The batch size is 8. $K = 5$, $M^t = 4$, $M^v = 4$, $N^d = 4$, $\lambda = 20$,

Table 3. Comparative results in the domain generalization setting. Bold accuracies are the highest. Optimization is conducted on ImageNet and evaluation is performed on datasets with domain shifts.

	Source	Target				Average
	ImageNet	ImageNetV2	ImageNet-Sketch	ImageNet-A	ImageNet-R	
CLIP [37]	66.73	60.83	46.15	47.77	73.96	57.17
RPO [29]	71.67	65.13	49.27	50.13	76.57	60.27
LaViP [26]	65.95	61.60	47.23	48.91	83.93	60.41
TCP [52]	71.20	64.60	49.50	51.20	76.73	60.51
CoOp [61]	71.51	64.20	47.99	49.71	75.21	59.28
Co-CoOp [60]	71.02	64.07	48.75	50.63	76.18	59.90
ProGrad [62]	72.24	64.73	47.61	49.39	74.58	59.07
KgCoOp [51]	71.20	64.10	48.97	50.69	76.70	60.11
MaPLe [22]	70.72	64.07	49.15	50.90	76.98	60.26
Bayesian Prompt [10]	70.93	64.23	49.20	51.33	77.00	60.44
PromptSRC [23]	71.27	64.35	49.55	50.90	77.80	60.65
CoPrompt [39]	70.80	64.25	49.43	50.50	77.51	60.42
ArGue [45]	71.84	65.02	49.25	51.47	76.96	60.67
TAC (Ours)	72.77	65.97	50.30	51.73	78.50	61.63

Table 4. Ablation on the textual and visual task-aware pre-contexts. HM denotes the harmonic mean of the base and novel accuracies.

Pre-context	Base	Novel	HM
None	84.70	75.55	79.86
Textual	84.57	76.48	80.32
Visual	84.67	76.06	80.13
Textual & visual	85.24	77.60	81.24

$\beta = 25$, and $\tau = 0.07$. In the base-to-novel setting, the number of epochs is 20 and the scale of random resized crop is (0.4, 1.0). In the domain generalization and cross-dataset transfer settings, the number of epochs is 5 and the scale of random resized crop is (0.8, 1.0). The learning rate is warmed up for one epoch with a rate of 1.0×10^{-5} .

4.2. Comparative results

Base-to-novel. In this setting, optimization is conducted on the base set and evaluation is performed on the base and novel sets. Table 1 shows the comparative results. Our TAC achieves the best average base accuracy, the second-best average novel accuracy, and the best harmonic mean. These results demonstrate the generalizability of our task-aware clustering prompting framework.

Cross-dataset transfer. In this setting, optimization is conducted on ImageNet and evaluation is performed on other datasets. Table 2 shows the comparative results. Our TAC achieves the best accuracy on ImageNet. Also, our TAC yields the second-best average accuracy on other datasets, which is slightly worse than CoPrompt [39]. It is worth noting that our TAC beats CoPrompt in the base-to-novel and domain generalization settings. These results demonstrate the transferability of our task-aware clustering prompting framework.

Domain generalization. In this setting, optimization is conducted on ImageNet and evaluation is performed on

Table 5. Ablation on the number of clustering centers. HM denotes the harmonic mean of the base and novel accuracies.

Number of clustering centers	Base	Novel	HM
$K = 0$	84.70	75.55	79.86
$K = 1$	84.95	77.39	80.99
$K = 2$	84.94	77.41	81.00
$K = 3$	85.30	77.32	81.14
$K = 4$	85.40	77.34	81.17
$K = 5$	85.24	77.60	81.24

datasets with domain shifts. Table 3 shows the comparative results. Our TAC achieves the best accuracy on ImageNet and the best average accuracy on the datasets with domain shifts. These results demonstrate the domain generalizability of our task-aware clustering prompting framework.

4.3. Ablation studies

Ablation studies are conducted in the base-to-novel setting. The average base accuracy, the average novel accuracy, and their harmonic mean are reported. *More is shown in the appendix.*

Task-aware pre-context. We ablate the effect of the task-aware pre-context by removing the textual pre-context, the visual pre-context, or both. It is worth noting that the other ingredients are kept in this experiment. Table 4 shows the results. Our observations are as follows: (a) both the textual and visual task-aware pre-contexts can improve the harmonic mean and (b) their combination achieves the greatest performance gains. These observations demonstrate the effectiveness of introducing task-aware pre-context.

Number of clustering centers. We ablate the effect of the number of clustering centers by setting K to different values. It is worth noting that (a) the maximum value of K is 5 since the dataset EuroSAT [14] only has 5 classes and (b) the other ingredients are kept in this experiment. Table 5 shows the results. Our observations are as follows: (a) $K = 0$ means that the task-aware pre-context is

Table 6. Ablation on the self-regulation. HM denotes the harmonic mean of the base and novel accuracies.

Self-regulation	Base	Novel	HM
$\mathcal{L}_{CE}^{TAC}$	85.29	74.18	79.34
$\mathcal{L}_{CE}^{TAC} + \lambda \mathcal{L}^t$	83.52	73.73	78.32
$\mathcal{L}_{CE}^{TAC} + \beta \mathcal{L}^v$	84.48	73.89	78.83
$\mathcal{L}_{CE}^{TAC} + \lambda \mathcal{L}^t + \beta \mathcal{L}^v$	85.24	77.60	81.24

Table 7. Ablation on the undesired interaction masking. HM denotes the harmonic mean of the base and novel accuracies.

Undesired interaction masking	Base	Novel	HM
$\times$	85.00	77.05	80.83
$\checkmark$	85.24	77.60	81.24

not exploited, (b) the introduction of task-aware pre-context can improve performance by a noticeable margin, and (c) the biggest performance gains are achieved when $K = 5$. These observations demonstrate the effectiveness of introducing task-aware pre-context and lead us to set the default value of K to 5.

Self-regulation. We ablate the effect of the self-regulation by removing the textual consistency, the visual consistency, or both. It is worth noting that the other ingredients are kept in this experiment. Table 6 shows the results. Our observations are as follows: (a) without imposing self-regulation, the accuracy on the novel set is very poor, which also leads to a low harmonic mean, (b) imposing the textual consistency or visual consistency alone brings a noticeable performance drop, and (c) imposing the two consistencies simultaneously leads to a significant performance gain. The reason for these observations might be that the alignment between textual and visual modalities is well preserved by imposing the two consistencies, while it is difficult to achieve this with only one consistency. These observations demonstrate the necessity of self-regulation.

Undesired interaction masking. We ablate the effect of the undesired interaction masking by removing it. It is worth noting that (a) the mask matrix is inserted into the visual encoder in a layer-wise manner and (b) the other ingredients are kept in this experiment. Table 7 shows the results. With the undesired interaction masking, the harmonic mean is improved by a margin of 0.41%. Considering the performance gain is achieved in a experiment setting involving 11 datasets, this observation demonstrates the effectiveness of undesired interaction masking.

Complexity. We evaluate the complexity by comparing our TAC with the competitive counterparts. It is worth noting that (a) PromptSRC [23] inserts learnable prompts into the textual and visual encoders in a layer-wise manner and (b) our TAC inserts the learnable prompts, along with the task-aware pre-contexts, into the textual and visual encoders in the same way. Table 8 shows the results. Since the task-aware pre-context generation is lightweight and the quan-

Table 8. Ablation on the complexity. Evaluation is performed on a RTX 3090 GPU.

Method	Optimization (ms/image)	Inference (ms/image)
CLIP [37]	-	1.7
CoOp [61]	68.1	3.0
CoCoOp [60]	269.0	126.6
MaPLe [22]	70.2	1.7
PromptSRC [23]	71.5	3.8
TAC (Ours)	73.2	4.1

Table 9. Ablation on the number of learnable prompts. HM denotes the harmonic mean of the base and novel accuracies.

Number of learnable prompts	Base	Novel	HM
1	84.15	75.63	79.66
2	84.67	76.61	80.44
4	85.24	77.60	81.24
6	85.02	76.85	80.73

tity of additional input embeddings incurred by the task-aware pre-context is small, the extra computational overhead incurred by our TAC is marginal compared to PromptSRC [23]. Moreover, it is worth noting our TAC outperforms PromptSRC with noticeable performance gains in all experiment settings.

Number of learnable prompts. We ablate the effect of the number of learnable prompts by setting M^t and M^v to different values. It is worth noting that (a) M^t and M^v are set to be equal by default and (b) the other ingredients are kept in this experiment. Table 9 shows the results. Our observations are as follows: (a) increasing the number of learnable prompts can improve the harmonic mean and (b) the greatest performance gain is achieved when $M^t = 4$ and $M^v = 4$. These observations lead us to set the default value of M^t and M^v to 4.

5. Conclusion

Prompt learning has emerged as a powerful tool for adapting vision-language models. However, due to the scarcity of task-specific data, the resulting prompts often exhibit limited task-awareness. In this work, we propose to increase the task-awareness by introducing task-aware pre-context, which results in a novel task-aware clustering framework for prompting. The key ingredients are three-fold. First, the backbone structure of a downstream task is preserved by task-aware clustering, based on which the task-aware pre-context is generated. Second, the task-awareness of learnable prompts is enhanced by allowing them to interact with task-aware pre-context via the well-pretrained encoders. Finally, the undesired interference of visual task-aware pre-context to patch embeddings is eliminated by masked attention mechanism. Extensive ablation studies confirm the effectiveness of key ingredients. Comparative results in the base-to-novel, domain generalization, and cross-dataset transfer settings show the advantage of our task-aware clustering for prompt learning.

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