Model Diagnosis and Correction via Linguistic and Implicit Attribute Editing

Supplementary Material

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Figure 1. Left part. Causal Relationship Verification through classifier logits changes after editing with "overall orange color" attribute. From the figure, we can observe that after only editing the "overall orange color" attribute for the input images without changing others, the majority of output, *i.e.* the classifier logits, changes. This verifies there exists a causal relationship between this attribute and the performance of classifier. Right part. Correction rounds vs Performance relationship through analyzing the model from last round and select Top-1 attribute for correction for each round. As round number increases, performance firstly improves and then becomes saturated.

1. Causal Relationship

In the main text, we leverage experimental analysis to disclose the "causal" relationship between the editing visual attributes and model performance, measuring solely on a

Dataset	Method	$HTER(\downarrow) / AUC(\uparrow) / TPR@FPR=1\%(\uparrow)$			
		CLIP ViT-B/16 [18]	DINOv2-B/14 [13]		
MSU- MFSD	Train (O and C) Train + Validation (I) Train + Top 1 Edited Copy Train + Top 2 Edited Copies Train + Top 3 Edited Copies Train + Top 4 Edited Copies	6.19% / 97.71% / 50.48% 3.96% / 98.98% / 80.95% 2.41% / 99.33% / 78.56% 2.21% / 99.48% / 94.01% 2.17% / 99.46% / 94.78% 2.11% / 99.52% / 95.32%	8.71% / 96.92% / 44.54% 3.73% / 99.15% / 78.09% 3.02% / 98.89% / 75.62% 2.72% / 99.18% / 89.59% 2.44% / 99.30% / 91.11% 2.40% / 99.44% / 92.02%		

Table 1. **Model Correction Performance Comparisons** between adding MDC edited counterfactual training sets *vs.* adding real validation set when testing on MSU dataset in face anti-spoofing domain. We select attributes from Figure 4 of the Main Text and then generate counterfactual training copies of OULU and CASIA datasets with the pattern of selected attributes. Finally, we add them to OULU and CASIA. "Top K Edited Copies" means we select K attributes and generate K edited training set copies. In terms of adding real validation set, we directly add Idiap to OULU and CASIA. Here, it shows leveraging the distilled causal information from validation set and further generating more training images is superior than using the data solely from the validation set.

decline in the visual model's recognition accuracy, which is accurate but not adequate. Actually, to reveal such relationship, we strictly follow the definition in [14], *i.e.* an output event E happens after many input events occur. Formally, the causal relationship is defined as "to determine whether one input event e_i is the cause for E, we generate counterfactual, which *only* change one event e_i from occurring to non-occurring, and observe whether the probability of Ehappens changes" [9]. Strictly applying this to our task, the attributes of images in validation set are considered input events, while the distribution of the classifier predicted logits is considered the output event (in Section 1 of main text). In left part of Figure 1, the values for majority Bona fide logits decrease after editing, verifying the causal relationship between added attribute and classifier output. This aligns with results in main paper (relying on accuracy decline, *i.e.* a consistent reflection for distribution changes of logits value). Such cross-validaitons by strictly following the definition of "causality" verify the attributes MDC found indeed own the causal effects to the model performance.

2. Correction rounds vs Performance

In the main text, we only correct model *once* with multiple attributes at the same time. Here, we run experiments over multiple runs to bring additional insights and show the visualization in right part of Figure 1. For each round, we analyze the model from last round and select Top-1 attribute for correction. As round number increases, performance firstly improves and then becomes saturated. This verifies that conducting one round correction is the best choice in

Dataset	Method	ethod Acc@1/Acc@5(↑) Dataset Method		Acc@1 / Acc@5 (†)			Acc@1 / Acc@5 (↑)		
Dutuber		ViT-L/14	CLIP ViT-B/16 [18]	DINOv2-B/14 [13]			ViT-L/14	CLIP ViT-B/16 [18]	DINOv2-B/14 [13]
	Original Training Set	90.54% / 97.40%	82.90% / 90.52%	83.81% / 91.64%		Original Training Set	88.20% / 94.98%	82.17% / 90.95%	84.41% / 91.76%
	LANCE [16] - Top 1	90.87% / 97.62%	83.38% / 90.87%	84.77% / 92.03%		LANCE [16] - Top 1	89.53% / 95.77%	82.64% / 90.95%	84.42% / 92.01%
	LANCE [16] - Top 2	90.98% / 97.70%	83.69% / 91.27%	84.69% / 92.16%		LANCE [16] - Top 2	89.60% / 96.01%	83.43% / 91.17%	84.10% / 91.87%
Stonford	LANCE [16] - Top 3	91.03% / 97.78%	84.11% / 91.57%	84.60% / 92.36%	Toinchuo	LANCE [16] - Top 3	89.72% / 96.14%	83.38% / 91.24%	84.33% / 92.00%
Dogs	LANCE [16] - Top 4	91.00% / 98.05%	84.02% / 91.88%	84.77% / 92.11%	Daga	LANCE [16] - Top 4	89.99% / 96.32%	83.56% / 91.28%	84.31% / 92.05%
	MDC- Top 1	91.13% / 98.10%	84.58% / 91.75%	85.07% / 92.79%	Dogs	MDC- Top 1	90.03% / 96.35%	83.77% / 92.04%	85.98% / 92.65%
	MDC- Top 2	91.56% / 98.37%	84.56% / 92.33%	86.02% / 93.26%		MDC- Top 2	90.78% / 96.99%	84.52% / 92.70%	86.50% / 93.21%
	MDC- Top 3	91.66% / 98.41%	84.66% / 92.43%	86.72% / 93.28%		MDC- Top 3	90.90% / 97.04%	84.60% / 92.75%	86.61% / 93.40%
	MDC- Top 4	91.68% / 98.40%	84.69% / 92.40%	86.66% / 93.31%		MDC- Top 4	90.91% / 97.09%	84.72% / 92.79%	86.58% / 93.49%
	Original Training Set	90.80% / 96.67%	76.79% / 88.07%	82.19% / 90.25%		Original Training Set	91.99% / 97.03%	85.77% / 92.18%	84.38% / 91.86%
	LANCE [16] - Top 1	91.43% / 97.00%	78.81% / 90.01%	83.20% / 90.88%		LANCE [16] - Top 1	91.77% / 96.67%	86.07% / 92.25%	84.22% / 91.76%
	LANCE [16] - Top 2	91.67% / 97.05%	78.51% / 90.10%	83.98% / 91.07%		LANCE [16] - Top 2	91.89% / 97.01%	86.48% / 92.73%	84.67% / 92.12%
	LANCE [16] - Top 3	91.63% / 97.08%	78.53% / 90.06%	84.00% / 91.43%		LANCE [16] - Top 3	91.78% / 97.05%	86.50% / 92.41%	84.70% / 92.33%
CUB	LANCE [16] - Top 4	91.60% / 97.14%	78.56% / 90.15%	84.21% / 91.27%	NABirds	LANCE [16] - Top 4	91.68% / 97.08%	86.55% / 92.60%	84.74% / 92.36%
	MDC- Top 1	91.58% / 97.27%	79.63% / 90.25%	84.44% / 91.56%		MDC- Top 1	92.44% / 97.51%	86.63% / 92.89%	85.05% / 92.07%
	MDC- Top 2	91.88% / 97.45%	81.62% / 91.22%	85.98% / 92.42%		MDC- Top 2	92.98% / 97.87%	86.31% / 93.11%	85.64% / 92.45%
	MDC- Top 3	91.83% / 97.48%	81.66% / 91.25%	86.10% / 92.56%		MDC- Top 3	93.04% / 97.61%	86.35% / 93.18%	85.56% / 92.67%
	MDC- Top 4	91.80% / 97.43%	81.57% / 91.11%	86.30% / 92.77%		MDC- Top 4	93.00% / 97.65%	86.41% / 93.21%	85.49% / 92.61%

Table 2. **Model Correction Complete Results** in dog and bird species domains. We select Top K attributes from Figure 3 of the Main Text based on the results of diagnosis only using ViT-L/14 classifiers on *validation sets*, *i.e.* test parts of Stanford Dogs and CUB. For classifier retraining and correction, we augment the training part of each dataset and test on corresponding test part. Here, it shows that MDC is superior than LANCE in leveraging causal attributes to boost the performance of the model. This Table is a complete version for Table 1 of the Main Text.

Dataset	Method	$\mathbf{HTER}(\downarrow) / \mathbf{AUC}(\uparrow) / \mathbf{TPR}@\mathbf{FPR}=1\%(\uparrow)$		Dataset	Method	HTER(\downarrow) / AUC (\uparrow) / TPR@FPR=1% (\uparrow)		
		CLIP ViT-B/16 [18]	DINOv2-B/14 [13]			CLIP ViT-B/16 [18]	DINOv2-B/14 [13]	
	Original Training Set	4.14% / 98.63% / 94.10%	6.06% / 98.18% / 80.13%		Original Training Set	6.19% / 97.71% / 50.48%	8.71% / 96.92% / 44.54%	
	LANCE [16] - Top 1	3.89% / 98.88% / 95.30%	5.87% / 98.44% / 82.05%		LANCE [16] - Top 1	5.87% / 98.02% / 52.77%	8.77% / 96.79% / 48.55%	
	LANCE [16] - Top 2 3.43% / 99.03% / 96.02% 5.	5.37% / 98.73% / 85.59%		LANCE [16] - Top 2	5.74% / 98.31% / 55.49%	7.99% / 97.02% / 53.14%		
Idiap	LANCE [16] - Top 3	3.38% / 99.01% / 96.10%	5.38% / 98.77% / 85.87%	MSU	LANCE [16] - Top 3	5.88% / 98.10% / 57.14%	8.05% / 97.30% / 56.41%	
Replay	LANCE [16] - Top 4	3.44% / 99.04% / 96.14%	5.29% / 98.67% / 85.74%	MESD	LANCE [16] - Top 4	5.67% / 98.66% / 59.04%	8.00% / 97.11% / 58.50%	
Attack	MDC- Top 1	1.66% / 99.60% / 98.64%	2.78% / 99.03% / 90.77%	WII'SD	MDC- Top 1	2.62% / 99.24% / 75.24%	3.10% / 98.59% / 70.11%	
	MDC- Top 2	1.23% / 99.66% / 99.09%	1.99% / 99.12% / 96.34%		MDC- Top 2	2.46% / 99.44% / 93.33%	2.88% / 99.03% / 88.20%	
	MDC- Top 3	1.37% / 99.63% / 99.15%	1.78% / 99.10% / 96.58%		MDC- Top 3	2.43% / 99.40% / 94.01%	2.66% / 99.00% / 89.03%	
	MDC- Top 4	1.40% / 99.60% / 99.13%	1.71% / 99.01% / 96.62%		MDC- Top 4	2.49% / 99.36% / 94.71%	2.63% / 98.99% / 89.28%	

Table 3. **Model Correction Complete Results** in face anti-spoofing domain. We select attributes from Figure 4 of the Main Text based on the results of diagnosis on Idiap and with CLIP ViT-B/16 classifier. For classifier retraining and correction, we augment the generated data to *training sets, i.e.* OULU and CASIA. This Table is a complete version for Table 3 of the Main Text.

balancing the resource costs and performance gains.

3. Additional Model Correction Results

We provide more results for model correction. In Section 3.1, we aim to verify that that adding edited counterfactual training data with the pattern of causal attributes is superior than simply adding the real validation set, which is leveraged for discovering causal attributes, to the training set. In Section 3.2, we present the results via selecting more attributes (Top 3 and 4) under the same model correction strategy with main text.

3.1. Add Edited Training Set vs. Real Validation Set

In the main text, we claim one benefit of MDC is that "once causality is confirmed, we can generate unlimited training samples depicting the identified error pattern, which can be further used for model correction without requiring additional data sourcing, saving time and cost while improving accuracy, robustness." This raises a straight forward question: *Now that we can generate more or even unlimited counterfactual training samples with causal patterns to augment* the training set and boost the model, how is it compared with simply adding the real validation set, which is leveraged for discovering causal attributes, to the original training set? To answer this question, we keep the strategy of selecting causal attributes unchanged but modify our model correction strategy. Instead of replacing part of the original training set with counterfactual samples, we directly edit the whole training set to contain the causal pattern of selected attributes, and then directly add this counterfactual training copy to original training data. Specifically, if we select Top 2 attributes, the final training data volume is 3 times larger compared with the original training data volume. For comparison, we directly combine the *training set* and *validation set* for training and leverage *test set* for evaluation as another baseline.

We conduct this experiment on face anti-spoofing domain since the training (OULU and CASIA), validation (Idiap), and test (MSU) sets have the same classes. We select attributes from Figure 4 of the Main Text. From Table 1, we can observe that leveraging the distilled causal information from validation set and further generating more training im-



Figure 2. **Comparison of Implicit Attribute Editing** of ours against more baselines using language-guided editing. Like what we did in Section 4.3 of the Main Text, we firstly generate a long description of the image group using a MLLM and then use the generated description to serve as the guidance for the language-guided editing baselines. Here, it shows that ours is better at capturing the patterns resembled in the group of images representing implicit attributes. This Figure is a complete version for Figure 6 of the Main Text.

	Stanford Dogs		CUB200			Idiap Replay Attack			
Method	CLIP Score↑	FID↓	Unchanged Ratio	CLIP Score↑	FID↓	Unchanged Ratio	CLIP Score↑	FID↓	Unchanged Ratio ↑
Original Validation Set	16.66	97.23	100%	21.83	68.07	100%	18.41	77.05	100%
Edited Validation Set - Pix2Pix [3]	20.03	92.57	85.74%	22.87	64.04	82.31%	20.11	81.34	84.66%
Edited Validation Set - LEDITS [20]	18.62	100.56	79.45%	21.99	77.21	73.09%	18.87	87.04	73.40%
Edited Validation Set - Cycle [24]	18.77	95.66	87.46%	22.05	66.04	85.98%	19.55	78.15	87.36%
Edited Validation Set - FreePrompt [10]	19.74	97.90	83.66%	22.51	67.90	83.88%	20.08	76.00	81.39%
Edited Validation Set - SmartEdit [6]	18.23	93.99	85.81%	20.03	71.48	84.17%	18.99	72.72	84.27%
Edited Validation Set - CDS [12]	19.02	87.01	85.04%	21.06	64.82	82.05%	19.64	71.46	86.72%
Edited Validation Set - Hive [27]	19.92	95.03	84.44%	20.39	67.00	80.74%	20.11	69.71	82.12%
Edited Validation Set - MDC	19.94	78.24	88.16%	23.58	55.13	85.75%	20.37	40.81	90.12%

Table 4. **Comparisons of Editing Capability with Quantitative Evaluation** between MDC and language-guided editing baselines. Like what we did in Section 4.3 of the Main Text, we compute the CLIP Score between each linguistic attribute's description and every image of corresponding edited validation set (or original validation set). We compute the FID Score between the edited sets (or original set) and corresponding classified group of validation error images containing the implicit patterns to measure the distribution distance, which represents the editing capability for implicit attributes. For unchanged ratio, we compute the ratio of CLIP prediction, between every image in original and edited validation sets, for appearance-related attributes in Table 7 to 9, keeping unchanged during editing. Here, it shows MDC is superior in implicit attribute editing, competitive in linguistic attribute editing and keeping unrelated attributes unchanged. This Table is a complete version for Table 3 of the Main Text.

ages show superior performance than using the data solely from the validation set. We can even find that the HTER performance of MDC surpasses the "Train + Validation" baseline by absolute 1.55% and 0.71% on CLIP ViT-B/16 and DINOv2-B/14 architectures respectively even with only one attribute is selected.

3.2. Augment with More (Top 3, 4) Attributes

To further evaluate the effectiveness of our discovered causal attributes, we select more attributes (Top 3 and Top 4) from Figure 3 and 4 of the Main Text to conduct targeted editing for model correction. The model correction strategies are kept the same as main text (replacing part of the training data). From Table 2 and 3, we can observe MDC still achieves consistent better results than both the "Original Training Set" and LANCE baselines. However, the rate of increase by adding third and fourth attributes drops significantly compared with adding the first two attributes, and

sometimes the performance even regresses, *e.g.* adding Top 4 attributes (91.80%) getting worse performance than only adding top 2 attributes (91.88%) for ViT-L/14 classifier on CUB200 dataset for MDC. This is possibly because as the number of selected attributes increases, the intensity of their causality decreases and making the augmented training set lack of adequate causal information of error patterns.

4. Additional Editing Capability Evaluation

4.1. Additional Comparisons with More Baselines

Like what we did in Section 4.3 of the Main Text, we compare with more language-guided editing baselines from both qualitative perspective in Figure 2 and quantitative perspective in Table 4. Our method is more effective in simulating implicit attributes, while achieving competitive performance with the baselines in linguistic attribute editing and keeping unrelated attributes unchanged.



Figure 3. Ablation Study for Language vs. Soft Token Guided Editing for implicit attribute simulation, *i.e.* "orange hue style". For language-guided editing, we only change the guidance from soft tokens to the generated description. Here, it shows that the soft token guided editing method is superior in simulating implicit attribute represented by a group of images. The background of soft token guided images is closer to images in the classified group (top left corner).



Figure 4. Ablation Study for Language vs. Soft Token Guided Editing for implicit attribute simulation, *i.e.* "neutral background".

	"orange hue style" in Figure 3 "neutral background" in Figure 4					
Dataset	FID↓	Unchanged Ratio ↑	FID↓	Unchanged Ratio ↑		
Original Validation Set (Idiap)	94.61	100%	71.10	100%		
Edited Idiap - MDC, Language	68.28	91.15%	50.19	87.41%		
Edited Idiap - MDC, Soft Token	37.99	91.23%	29.83	88.19%		

Table 5. Ablation Study for Language vs. Soft Token Guided Editing with Quantitative Evaluation for implicit attribute simulation, *i.e.* "orange hue style" in Figure 3 and "neutral background" in Figure 4. We compute the FID Score between the Idiap edited validation sets and corresponding classified group of Idiap error images containing the implicit "orange hue style" and "neutral background" patterns to measure the distribution distance between them. For unchanged ratio, we compute the ratio of CLIP prediction, between every image in original and edited validation sets, for appearance-related attributes in Table 9, keeping unchanged. Here, it shows that the soft token guided editing method is superior in simulating implicit attributes.



Figure 5. Failure Cases, *i.e.* removing the "orange hue" pattern from the original image. The randomly selected group of images are leveraged for the guidance of our method, while the text guidance is used for guiding baselines. Neither the baselines nor our method remove the pattern successfully. However, our method indeed reduces the "orange hue" pattern to some extent.

4.2. Ablation Study for Soft Token Guided Editing

In previous sections, we have verified that MDC is superior than language-guided editing baselines in simulating implicit attributes. However, due to the differences in architecture, training strategy, and other components, comparing with other language-guided editing methods can not fully validate soft token guided editing is better than the language guided one. To make an accurate comparison, we conduct ablation study for soft token guided editing *vs.* language guided editing. Specifically, in order to simulate implicit patterns, we only change the guidance from the optimized soft tokens to the generated text descriptions (presented in column 4 of Figure 8 to 10).

From several examples in face anti-spoofing domain in Figure 3 and 4, we can observe the soft token guided edited images are visually closer to the patterns resembled in the group of images than the edited ones via language. Specifically, in Figure 3, the language guided images failed to remove the background while the soft token guided images successfully did. To quantitatively evaluate whether the pattern "orange hue style" and "neutral background" are simulated correctly, we compute the FID Score and "Unchanged Ratio" like what we did in previous sections. We leverage the classified groups of images obtained in causal attribute discovery stage and compute their distribution distance using FID with original or counterfactual edited datasets. From the results in Table 5, the edited sets guided by soft tokens are distribution-wised closer to group of images with desired implicit patterns. For the unchanged ratio, we compute the ratio of CLIP prediction for appearance-related attributes in Table 9 keeping unchanged during editing.



Figure 6. **Test Set-Level Robustness Evaluation for Corrected Classifier** to the "overall orange color" implicit image pattern in (a) dog domain and the "black plumage" linguistic attribute in (b) bird domain selected from Figure 3 of the Main Text. Original classifier is trained under the training parts of Tsinghua Dogs and NABirds, and the training set of corrected classifier is augmented with "overall orange color" and "black plumage" pattern respectively. Specifically, to select images from *test sets* with desired pattern, we compute the CLIP Score between the text description and the whole test sets, rank in a descending order, and choose top 10% images to evaluate two classifiers. Here, it shows after retraining classifiers with augmented training set containing desired pattern, the robustness to such patterns improves significantly.

4.3. Failure Cases

As shown in Figure 5, MDC as well as the baselines fails in simulating some patterns, *i.e.* removing the "orange hue" from the image. Specifically, we randomly select a group of images for MDC to simulate. After editing, we expect to remove such "orange hue" effect from the original image. However, MDC fails though such pattern is reduced to some extent.

5. Additional Set Level Robustness Evaluation

In Figure 5 of the Main Text, we evaluate the robustness of corrected classifier from different perspectives. In this section, we conduct further set-level robustness evaluation over real *test images* of animal species domains, *i.e.* the test parts of Tsinghua Dogs and NABirds. As shown in Figure 6, we select Top 1 attributes from Figure 3 of the Main Text for model correction and classifier retraining, which the strategies are kept the same as main text. To evaluate whether the corrected classifier become more robust to the pattern of selected attributes, we attempt to grab images with such pattern from the test set. Specifically, we compute the CLIP Score between the text description and the whole test sets, rank in a descending order, and choose top 10%

images to evaluate. Results in Figure 6 demonstrate the corrected classifier indeed become more robust to the images with desired attribute patterns, verifying the usefulness and effectiveness of our selected causal attributes.

6. More Successful Editing Cases

Our editing model can successfully respond to more editing requests beyond the causal attributes discovered by our MDC system. In Figure 7, we display some qualitative editing results in bird domain. We can observe our edited images successfully follow the text guidance, demonstrating the capability of our editing model.

7. Experimental Setting Details

Additional Baselines. We select additional state-of-theart language-guided editing baselines, *i.e.* SmartEdit [6], CDS [12], and Hive [27] for comparison.

Datasets Recapture. (1) Animal species classification: The training parts of Stanford Dogs [8] and CUB200 [22] are set as our *training sets*, corresponding testing parts as our *validation sets*. The training parts of Tsinghua Dogs [29] and NABirds [21] datasets are leveraged for targeted editing and the corresponding test parts are served as our *test sets*. (2) Face anti-spoofing: Combining OULU-NPU [2] and CASIA-MFSD [28] as *training set*, setting Idiap Replay Attack [4] as *validation set*, using MSU-MFSD [23] as *test set*.

Model	Stanford	Tsinghua	CUR200	NABirde
Model	Dogs	Dogs	CUB200	INADITUS
Our classifier	90.80%	88.20%	90.54%	91.99%
He et al. [5]	-	88.03%	91.70%	-
Xu et al. [25]	91.80%	-	91.80%	90.80%

Table 6. **Comparison of our Fine-Grained Classifiers with SO-TAs** on four animal species datasets. The results are reported in Top-1 accuracy. Here, it shows our classifier achieves competitive performance with SOTAs, setting a good baseline for diagnosis.

Implementation Details. 1) Classifier Training: To obtain the classifier having competitive performance with state-ofthe-art works, in dog and bird domains, we leverage the topperforming ImageNet-22K pre-trained ViT-L/14 model¹ and fine-tune it with training sets for 100 epochs. We compare our trained classifier with some state-of-the-art works [5, 25] in Table 6. For the face anti-spoofing domain, we fine-tune a pretrained ViT-B/16 model from CLIP [18] for 500 steps with the batch size as 32. 2) Candidate Attribute Discovery. We set N_{max} as 20 and unsupervised clustering method as K-Means and K equals 3. 3) Soft Token Learning. We set q as 3 and λ_{reg} as 0.85 [26] and the optimizing process only takes approximately 5 minutes with 1 A100 GPU. 4) Editing Model Training. Following [17], in fine-grained

¹timm/eva02_large_patch14_448.mim_m38m_ft_in22k_in1k



Figure 7. Some Qualitative Editing Examples beyond the causal attributes discovered by MDC in bird domain. Here, it shows our editing model owns the capability in response to other text guidance request.

classification domain, we firstly conduct a pre-training step on ImageNet-22K for 400M steps for better initialization, while for face anti-spoofing domain, we directly pick up a checkpoint pre-trained on FFHQ [7]. During the model training stage, we freeze the U-Net, update all mapping networks simultaneously, and set the semantic encoder as trainable to increase representation power and adaptability to various attribute semantics. We train the model for 300K steps with batch size as 1, which takes around 12 hours with 32 A100 GPU. We set *s* as 1, T_{edit} as 10 for training, 200 for inference.

8. Candidate Attributes Discovery Details

In this section, we provide more details of our candidate attribute discovery stage. After categorizing the error cases into small sub-groups using our attribute discovery model (ADM) [1] and further merging these sub-groups into larger K groups of images, we prompt ADM with two more requests as mentioned in Section 3.1 of the Main Text to acquire the linguistic attributes. From Figure 8 to 10, we can observe the details of linguistic attributes discovery from implicit group of images in dog, bird, and face anti-spoofing domains. Specifically, from classified image groups, we initially leverage ADM to summarize the image pattern into "one phrase" (column 2). Then, we prompt ADM to list some other types of reasons (column 3) that could cause misclassification based on that phrase. In the last column of each figure, we also list the generated descriptions for every image patterns.

9. Appearance-Related Attributes Details

To evaluate whether other unrelated attributes remain unchanged during editing, we compute the ratio of CLIP's

Category	Attributes
Coat Color	Black, Brown, White, Grey, Golden, Spotted, Brindle
Coat Length	Short, Medium, Long, Curly, Wiry
Coat Texture	Smooth, Rough, Silky, Dense
Size	Small, Medium, Large, Giant
Body Shape	Stocky, Slender, Muscular, Lean
Ear Type	Floppy, Erect, Semi-erect, Cropped
Tail Type	Long, Short, Curled, Straight, Docked
Eye Color	Brown, Blue, Hazel, Amber, Mismatched
Snout Shape	Short, Medium, Long
Leg Length	Short, Long, Proportional
Facial Expression	Alert, Friendly, Serious, Droopy
Markings	Spots, Stripes, Patches, Masks, Saddle-like markings

Table 7. Appearance-Related Attributes for Dog Domain.

Category	Attributes
Body Size	Small, Medium, Large
Plumage Color	Black, White, Brown
Plumage Pattern	Stripes, Spots, Streaks
Plumage Texture	Glossy, Dull, Fluffy
Beak	Small, Medium, Large
Tail	Forked tail, Rounded tail, Pointed tail
Wings Size	Small, Medium, Large
Wings Shape	Rounded and short, Long and narrow, Broad
Leg shape	Perching, Grasping, Wading
Eye color	Dark brown or black, Bright yellow, Red or reddish-orange
Posture	Upright, Horizontal, Crouched

Table 8. Appearance-Related Attributes for Bird Domain.

prediction keeping unchanged between the original and counterfactual edited validation sets for these attributes. Specifically, for dog and bird domain, we prompt MLLMs to generate dozens of appearance-related attributes listed in Table 7 and 8. For face anti-spoofing domain, we directly leverage 40 CelebA [11] attributes shown in Table 9.

For example, if we want to compute the ratio of attribute "eyeglasses" unchanged between the original and one counterfactual edited set, we pick one image from the original set and construct the input text of CLIP as ["a photo of a



Figure 8. **Details of Linguistic Attributes Discovery from Implicit Group of Images** in the *validation set*, *i.e.* Stanford Dogs test set, of dog domain and corresponding generated descriptions (column 4), which are further used as the guidance for the language-guided editing baselines. From classified image groups, we initially leverage ADM to summarize the image pattern into "one phrase" (column 2). Then, we prompt ADM to list some other types of reasons (column 3) that could cause misclassification based on that phrase.





person", "a photo of a person with eyeglasses"]. We then compare the CLIP *argmax* predictions for this original image and corresponding paired image from counterfactual set using the same CLIP text input. If the predictions are the same, we consider this "eyeglasses" appearance-related attribute as unchanged for this image. We iterate all appearance-related attributes, all images in the dataset and average the ratio as the final score for these paired datasets. Corresponding results are shown in Table 3 of the Main Text, Table 4 and 5.

CelebA [11] Attributes

5'o Clock Shadow, Arched Eyebrows, Attractive, Bags Under Eyes, Bald, Bangs, Big Lips, Big Nose, Black Hair, Blond Hair, Blurry, Brown Hair, Bushy Eyebrows, Chubby, Double Chin, Eyeglasses, Goatee, Gray Hair, Heavy Makeup, High Cheekbones, Male, Mouth Slightly Open, Mustache, Narrow Eyes, No Beard, Oval Face, Pale Skin, Pointy Nose, Receding Hairline, Rosy Cheeks, Sideburns, Smiling, Straight Hair, Wavy Hair, Wearing Earrings, Wearing Hat, Wearing Lipstick, Wearing Necklace, Wearing Necktie, Young

Table 9. Appearance-Related Attributes for Face Domain.



Figure 10. Details of Linguistic Attributes Discovery from Implicit Group of Images in the *validation set*, *i.e.* Idiap, of face anti-spoofing domain and corresponding generated descriptions.

10. Limitations & Future Work

Despite the superior performance, MDC has several limitations. Firstly, our editing model lacks of zero-shot inference capability. Currently, for each specific task, MDC requires to retrain the editing model and learn multiple mapping networks, each taking charge of one specific editing request. In the future, we may construct a universal editing model, trained using a much larger dataset, e.g. LAION-5B [19] or built upon a more powerful foundation generation model, *e.g.* SDXL [15]. With such editing model, we eliminate the need of retraining with different training data for every specific task. Another limitation is though MDC is orthogonal to any computer vision task, we only verify its capability in image classification. Therefore, another future work is to employ MDC to other computer vision tasks, e.g. object detection, segmentation. In this way, we can adopt our system to more computer vision tasks and enhance the performance of relevant models.

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