

# CADFS: A Big CAD Program Dataset and Framework for Computer-Aided Design with Large Language Models

## Supplementary Material

In Sec. 6, we present additional ablation studies on key design choices in our framework, including (1) the choice of the base VLM used for fine-tuning, (2) the contribution of individual components of our FeatureScript-based representation, (3) the effect of combining the design history representation with appropriate textual annotations, (4) the effect of providing the model with explicit design dimensions during generation, and (5) the impact of input image resolution on reconstruction quality for models involving the newly introduced operations. In Sec. 7, we report evaluation with additional metrics, on additional data, and an additional comparison with a mesh-based approach. In Sec. 8, we discuss failure cases of our model. In Sec. 9, we provide implementation details. In Sec. 10, we discuss our choice of modeling operations. In Sec. 11, we provide further details of our annotation procedure. In Sec. 12, we describe the evaluation details.

## 6. Additional ablation studies

### 6.1. Choice of base model

In our main experiments, we use the Qwen2-VL-2B model [32]. Here, we compare it with the larger Qwen3-8B variant [44] on text-conditioned generation using the DeepCAD test subset. As shown in Tab. 4, the 2B model performs on par with the 8B model, while requiring roughly half the training time. These results indicate that Qwen2-VL-2B achieves a strong balance between computational efficiency and generation accuracy.

### 6.2. FeatureScript representation

The Onshape platform does not directly provide clean, executable FeatureScript code. We reconstruct high-quality FeatureScript programs from Onshape’s internal representation using our data acquisition pipeline. Table 5 reports an ablation over progressively refined variants of this representation. In these experiments, we train and test Qwen3-8B for text-conditioned generation on the DeepCAD subsets.

We begin with minimally processed executable code extracted from the internal Onshape representation paired with abstract Text2CAD [16] annotations (a). This baseline yields low generation accuracy, indicating that the raw Onshape representation is insufficient for precise generation.

As the first refinement, we replace the arbitrary identifiers of geometric entities (edges, faces, bodies) with compact deterministic ones (*e.g.*, “F0”, “E0”, “E1” in Fig. 2) (b). This improves geometric accuracy (Chamfer Distance) and

Table 4. Comparison of LLMs of different size trained for text-conditioned CAD generation based on our framework. The best result is shown in bold text.

Base model	CD↓	ECD↓	NC↑	MMD↓	COV↑	JSD↓	IR↓
Qwen2-VL-2B	<b>0.06</b>	8.5	<b>98.9</b>	8.10	84.9	<b>0.59</b>	10
Qwen3-8B	<b>0.06</b>	<b>7.8</b>	<b>98.9</b>	<b>8.04</b>	<b>85.0</b>	0.60	<b>8</b>

diversity (COV) by 22% and 13%, respectively.

Next, we train a model on expert Text2CAD annotations (c), which substantially improves performance across all metrics. However, this also doubles the Invalidity Ratio. This suggests that the detailed expert descriptions from Text2CAD are misaligned with the entangled internal Onshape representation of CAD models.

To address this, we replace implicit definitions of sketch elements with explicit ones (d), *e.g.*, representing line segments by their endpoints rather than by an origin point and direction. This significantly reduces the Invalidity Ratio from 24% to 10% while maintaining accuracy and diversity.

We further disentangle the representation by simplifying modeling operations (e), yielding an additional 21% reduction in Chamfer Distance.

With the FeatureScript code now concise and interpretable, we generate our own textual annotations tailored to this representation and describing the CAD models more precisely (f). This key alignment between representation and annotations produces a 60% reduction in Chamfer Distance and improvements across other metrics as well.

Finally, we standardize numerical precision to two decimal places (g). While this has only a minor impact on performance, it reduces code length and improves consistency.

### 6.3. Different combinations of representations and annotations

Table 6 shows an additional evaluation of the contributions of our FeatureScript representation and our new textual annotations. We compare models trained with our standardized FeatureScript representation paired with different annotations: (a) T2C short annotations, (b) T2C expert annotations, and (e) ours. We also compare models trained with our annotations paired with different design history representations: (c) Python code, (d) the minimally processed “raw” FeatureScript, and (e) the standardized FeatureScript. In these experiments, we train and test Qwen2-VL-2B on the DeepCAD subsets.

Table 5. Ablation study of our FeatureScript-based representation. We compare text-conditioned models trained using progressively refined variants of this representation. The **best** and second best results are shown in bold text and underlined respectively.

Annotations	Stable identifiers	Explicit parameterization	Simplified operations	Precision normalization	Median			Mean		MMD↓	COV↑	JSD↓	IR↓
					CD↓	ECD↓	NC↑	CD↓	ECD↓				
(a) T2C short					124.87	318.1	49.3	190.8	452.1	13.26	58.6	3.44	14
(b) T2C short	✓				<u>97.82</u>	<u>272.8</u>	52.4	164.2	399.9	12.40	66.2	1.74	12
(c) T2C expert	✓				0.18	23.0	96.9	23.2	88.9	10.06	77.8	0.79	24
(d) T2C expert	✓	✓			0.19	22.5	96.9	21.3	81.1	9.29	81.9	0.66	10
(e) T2C expert	✓	✓	✓		0.15	19.8	97.7	20.4	78.2	9.08	82.2	0.64	9
(f) Ours	✓	✓	✓		<b>0.06</b>	<u>7.9</u>	<b>98.9</b>	<u>7.7</u>	<u>46.8</u>	<b>7.89</b>	<b>85.8</b>	<b>0.59</b>	<u>8</u>
(g) Ours	✓	✓	✓	✓	<b>0.06</b>	<b>7.8</b>	<b>98.9</b>	<b>7.2</b>	<b>45.0</b>	<u>8.04</u>	<u>85.0</u>	<u>0.60</u>	<b>8</b>

Table 6. Comparison of different combinations of representations and annotations.

Representation	Annotations	CD↓	COV↑	IR↓
(a) Standardized FeatureScript	T2C short	84.87	24.0	5
(b) Standardized FeatureScript	T2C expert	0.40	79.7	15
(c) Python code	Ours	1.93	48.5	4
(d) Raw FeatureScript	Ours	0.05	30.6	56
(e) Standardized FeatureScript	Ours	0.06	84.9	10

Only pairing the standardized FeatureScript with our annotations (e) simultaneously achieves low geometric error (CD), high diversity (COV), and a low invalid generation rate (IR). Pairing FeatureScript with the Text2CAD annotations (a,b), or our annotations with Python (c) leads to significantly higher geometric error. This is because these annotations describe the design process in substantially different representations. The Text2CAD annotations and Python scripts are derived from the DeepCAD command sequence, while our annotations are derived from FeatureScript code. For example, in DeepCAD, sketches are created in a normalized coordinate frame and then scaled and translated, whereas in FeatureScript everything is modeled directly in a global coordinate frame.

Training on raw FeatureScript, even with our annotations (d), results in a high fraction of invalid outputs (IR) due to the high degree of entanglement in the raw FeatureScript.

#### 6.4. Scale-aware multi-view reconstruction of CAD

Generating CAD design histories as code naturally enables models to operate directly in the physical units used by engineers. Prior code-based frameworks, however, inherit normalized coordinate systems from token-sequence representations, preventing generation at real-world scales. In contrast, our CAD programs preserve each design’s original dimensions, allowing models to learn and generate geometry at true scale. Our text annotations follow the same principle and specify all measurements in native units.

In this context, reconstruction from multi-view images presents an additional challenge: absolute scale cannot be

Table 7. Comparison of multi-view CAD reconstruction models trained with and without additional information about the bounding box dimensions of the design. The **best** result is shown in bold text.

Bounding box	CD↓	ECD↓	NC↑	MMD↓	COV↑	JSD↓	IR↓
Not specified	0.58	23.9	94.3	9.90	79.5	0.64	14
Specified	<b>0.14</b>	<b>17.8</b>	<b>97.9</b>	<b>8.90</b>	<b>82.9</b>	<b>0.60</b>	<b>9</b>

reliably inferred from visual input alone. To mitigate this, we provide the VLM with the bounding-box dimensions and position of each design as part of the textual prompt (e.g., “Generate a CAD model using FeatureScript framework. Bounds from (-114.66, -69.35, -31.78) to (68.33, 76.26, 50.8), center = (-23.17, 3.45, 9.51), scale = 91.5”).

Table 7 compares models trained with and without this scale information on the DeepCAD test set. Supplying the bounding-box parameters significantly improves geometric accuracy: for example, improves Chamfer Distance by 76% and reduces the Invalidity Ratio by 36%.

#### 6.5. Image resolution

We additionally examine the effect of input image resolution on CAD reconstruction quality. Table 8 compares a model trained with a per-view resolution of  $256 \times 256$  against one trained with  $128 \times 128$ . We evaluate both on the DeepCAD test set and on our new test set containing the full set of modeling operations.

On the DeepCAD test set, which consists primarily of simple sketch-and-extrude geometry, the gains from higher resolution are modest. In contrast, on our test set featuring more complex geometric structures, the benefits are substantially larger. Overall, doubling the input resolution yields roughly a  $2\times$  improvement in Chamfer Distance and a 23% improvement in Edge Chamfer Distance. These results further highlight that models trained on richer, multi-operation CAD data are better positioned to leverage higher-fidelity visual input, reflecting the greater geometric diversity and complexity of our new data.

Table 8. Comparison of multi-view CAD reconstruction models trained with different per-view image resolution. The **best** result is shown in bold text.

Per-view resolution	DeepCAD test set (sketch, extrude)							Our test set (15 operations)						
	CD↓	ECD↓	NC↑	MMD↓	COV↑	JSD↓	IR↓	CD↓	ECD↓	NC↑	MMD↓	COV↑	JSD↓	IR↓
128×128	0.12	13.7	98.2	8.66	83.5	<b>0.63</b>	<b>11</b>	0.62	20.5	94.5	10.67	77.3	1.02	<b>26</b>
256×256	<b>0.11</b>	<b>11.5</b>	<b>98.4</b>	<b>8.60</b>	<b>83.9</b>	<b>0.63</b>	12	<b>0.35</b>	<b>15.8</b>	<b>96.1</b>	<b>10.40</b>	<b>77.8</b>	<b>0.98</b>	29

Table 9. Additional comparison of our framework with a Python code-based Cadrille in text-conditioned generation (left) and multi-view reconstruction (center and right) on topology validity metrics. The **best** result is shown in bold text.

Model	Text input, DeepCAD test set				Img input, DeepCAD test set				Img input, Our test set (15 operations)			
	SegE↓	DangEL↓	SIR↓	FluxEE↓	SegE↓	DangEL↓	SIR↓	FluxEE↓	SegE↓	DangEL↓	SIR↓	FluxEE↓
Cadrille	0.38	0.3	0.51	<b>0.21</b>	0.36	0.3	<b>0.25</b>	0.45	3.50	<b>0.8</b>	<b>0.51</b>	0.92
Ours	<b>0.16</b>	<b>0.1</b>	<b>0.48</b>	<b>0.21</b>	<b>0.27</b>	<b>0.1</b>	0.83	<b>0.35</b>	<b>1.35</b>	1.2	1.10	<b>0.80</b>

## 7. Additional comparisons

### 7.1. Additional metrics

Table 9 reports additional topology validity metrics from [40, Sec. 6.1.4]: Segment Error (SegE), Dangling Edge Length (DangEL), Self-Intersection Ratio (SIR), and Flux Enclosure Error (FluxEE). Our model achieves high topological validity.

### 7.2. Additional test data

In Tab. 10, we compare our model with Cadrille in image-based reconstruction on the CADParser dataset [48], which features 5 operations: sketch, extrude, revolve, fillet, and chamfer. The dataset includes 40k designs obtained from an initial set of 6.8k base designs via augmentation. We test the models on a subset of 6.8k designs originating from different base designs.

The results are consistent with those on the DeepCAD and CADFS test sets. Our model achieves significantly higher accuracy (CD, ECD) than Cadrille, with comparable diversity (COV, JSD).

### 7.3. Comparison with mesh-based generation

To show that CAD model generation requires specialized methods, we compare our framework against the polygonal mesh generation method TRELIS [38] on the image-conditioned generation task. In this comparison, TRELIS takes an isometric CAD image as input and generates a mesh, followed by postprocessing.

Table 11 and Fig. 6 show the quantitative and qualitative results, respectively. The quantitative results show that our framework outperforms TRELIS by a large margin. The visual results show that our CAD-specific approach generates precise geometry, while the mesh-based method produces non-watertight meshes, over-smoothed edges, disconnected geometric components, and noisy surfaces.

Table 10. Additional comparison of our framework with a Python code-based Cadrille in multi-view reconstruction on the CADParser dataset (5 operations). The **best** result is shown in bold text.

Model	CD↓	ECD↓	NC↑	MMD↓	COV↑	JSD↓	IR↓
Cadrille	0.23	20.9	95.5	<b>4.49</b>	<b>50.9</b>	<b>0.36</b>	<b>11</b>
Ours	<b>0.13</b>	<b>12.7</b>	<b>97.4</b>	4.94	48.1	0.37	19

## 8. Failure cases

Figure 7 shows examples of failure cases for the model trained on our data. In both text- and image-conditioned modes, the model occasionally omits refinement operations such as fillets (a) or applies them to incorrect geometric entities (b). It also occasionally produces inaccurate reconstructions overall (c,d). In image-conditioned mode, the model often produces incorrect text (e), which we attribute to limitations of the Qwen-VL visual encoder. It also frequently resorts to lower-level operations, *e.g.*, multiple sketch-extrudes instead of a pattern. This is likely due to the prevalence of simple operations in Onshape designs.

## 9. Implementation details

We train our model in two stages. First, we fine-tune the model on ~170k designs containing only sketch and extrude operations, corresponding to the DeepCAD dataset [36]. This stage establishes core geometric reasoning. We then fine-tune the model on ~405k designs from our full dataset that remain after excluding the test splits and scripts longer than 8192 tokens. This enables generalization to all 15 modeling operations. In both stages, the model is conditioned either on textual descriptions or a  $2 \times 2$  grid of multi-view images, following Cadrille [19]. In the first stage, we use images at a resolution of  $128 \times 128$ . In the second stage, we increase the image resolution to  $256 \times 256$  to improve geometric reasoning on complex structures, while keeping all other hyperparameters unchanged. At each stage, we train the model for 3 epochs with a batch size of 128, us-

Table 11. Comparison of our CAD-specific method and a mesh-based method of reconstruction from multi-view images. The **best** result is shown in bold text.

Method	DeepCAD test set (sketch, extrude)							Our test set (15 operations)						
	CD↓	ECD↓	NC↑	MMD↓	COV↑	JSD↓	IR↓	CD↓	ECD↓	NC↑	MMD↓	COV↑	JSD↓	IR↓
Trellis	36.04	168.0	67.2	14.67	62.6	2.82	<b>0</b>	32.06	173.9	67.5	16.58	63.2	2.36	<b>3</b>
Ours	<b>0.11</b>	<b>11.5</b>	<b>98.4</b>	<b>8.60</b>	<b>83.9</b>	<b>0.63</b>	12	<b>0.35</b>	<b>15.8</b>	<b>96.1</b>	<b>10.40</b>	<b>77.8</b>	<b>0.98</b>	29

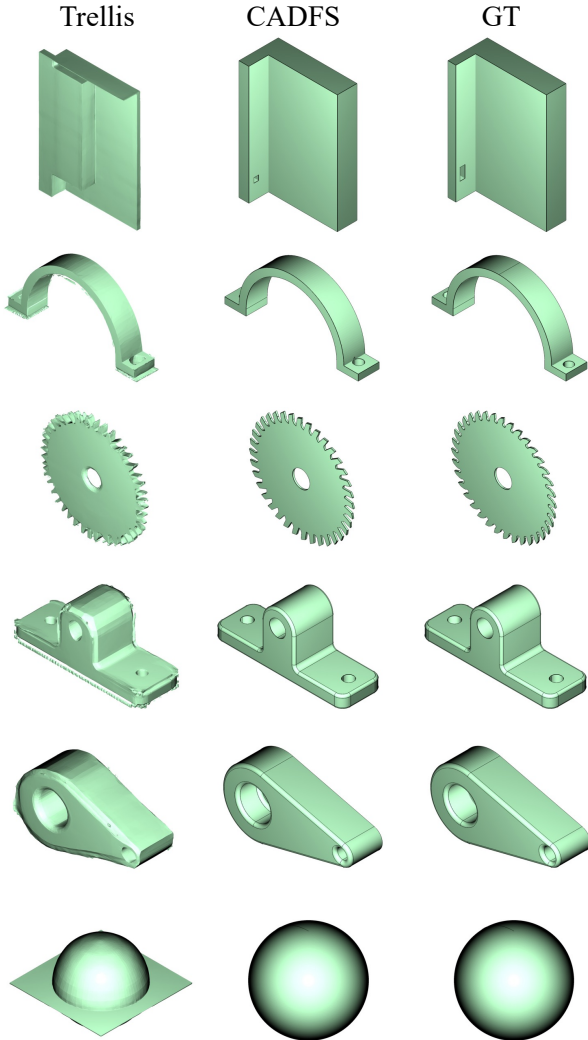


Figure 6. Qualitative comparison of our CAD-specific method and a mesh-based method of reconstruction from multi-view images.

ing the Adam-W optimizer [24] with an initial learning rate of  $2e-4$ , a linear warmup ratio of 0.05, and a cosine decay schedule. Training on 8 NVIDIA A100 GPUs with DeepSpeed [30], FlashAttention-2 [10], and Liger-Kernel [15] optimizations takes 30 and 76 hours for the first and second stages, respectively, using 24 GB of VRAM per GPU.

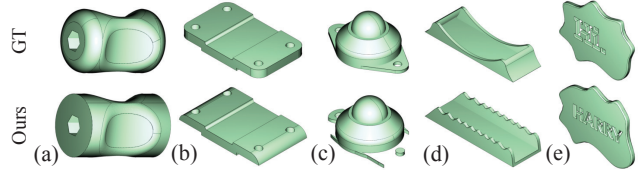


Figure 7. Examples of failure cases for the model trained on our data for text (a-c) and image input (d,e).

## 10. Choice of modeling operations

**Sketch-based construction of primary solids.** *Sketch* defines 2D profiles composed of lines, circles, arcs, ellipses, elliptical arcs, Bezier curves, splines, and text. This expands beyond prior datasets limited to lines, circles, and circular arcs. Sketches serve as the foundation for most solids. *Extrude* creates 3D solids by extending sketch profiles linearly, commonly used for prismatic parts and structural components. Unlike prior datasets, the FeatureScript representation enables extruding separate parts of a sketch. *Revolve* sweeps a sketch profile around an axis to create rotationally symmetric solids (e.g., shafts, housings, knobs). *Sweep* moves a profile along a spatial curve to form tubing, wire guides, and ergonomic handles. *Loft* interpolates smoothly between multiple profiles to create aerodynamic or freeform transitions. *Construction plane* defines reference planes used to position sketches, splits, and mirror operations. These operations create the core massing geometry of a part.

**Refinement and edge treatment.** *Fillet* rounds sharp edges to reduce stress concentrations, improve manufacturability, and meet ergonomic requirements. *Chamfer* replaces edges with straight bevels for deburring, clearance, or assembly guidance. Both require selecting specific edges or faces from the evolving model. Their inclusion is enabled by FeatureScript’s geometric query mechanism.

**Solid modification and material removal.** *Shell* hollows a solid part while maintaining structural walls. *Hole* creates parametric holes with standardized diameters, countersinks, and threads. *Boolean union, subtract, intersect* combine or remove solids to form complex assemblies or cutouts. *Delete body* removes construction intermediates or temporary helper geometry. These operations support both constructive and subtractive manipulation of solids.

**Replication and spatial reuse.** *Circular pattern* repeats features radially around an axis (e.g., bolt circles, gear spokes). *Mirror* produces symmetric geometry efficiently by reflecting features across planes. *Transform* applies rigid translations and rotations to reposition or duplicate bodies or features. These operations capture the hierarchical, parametric reuse patterns common in engineered components.

## 11. Annotation details

### 11.1. System prompts

Figure 8 shows the system prompts for the Annotator and Reviewer LLMs. The Annotator is instructed to translate the code representation of a CAD model into a natural language description. The `critical_understanding` section highlights the key characteristics of our FeatureScript representation, enabling the Annotator to develop a comprehensive understanding of the geometry expressed in the code and its construction process. The Reviewer is instructed to perform a thorough validation of the Annotator’s output. Both models also receive FeatureScript documentation and special instructions for phrasing and structuring the final output, illustrated in Fig. 9.

### 11.2. Implementation details

For both the Annotator and Reviewer LLMs, we use the gpt-oss-120B model [29] with the Medium thinking configuration, which provides a good trade-off between annotation quality and computational requirements. The annotation process for 450k CAD designs takes 7.5 days on 2 NVIDIA H100 GPUs.

### 11.3. Comparison with Text2CAD annotations

Similar to our work, Text2CAD automatically generates textual descriptions from CAD representations using LLMs. However, Text2CAD operates on simplified tokenized sequences derived from the original CAD data. This conversion inevitably discards structural and geometric information, leading to incomplete or inaccurate prompts. In contrast, we generate descriptions directly from the native CAD representation, enabling more faithful, detailed, and semantically aligned annotations.

Figures 10 to 12 provide qualitative comparisons between our annotations and the expert Text2CAD annotations. For reference, we also show CAD designs generated by models trained on each type of annotation (both models predict FeatureScript code). Text2CAD annotations often omit parts of the geometry (e.g., in Fig. 10 only a subset of the sketch is extruded) or describe features imprecisely (Figs. 11 and 12), which leads to incomplete or inaccurate generation results. Our representation-aligned descriptions support more accurate and complete CAD model generation.

## 12. Evaluation details

In this section, we provide details of the quantitative evaluation of generated CAD designs. Unless otherwise stated, we compare generated and reference shapes by first sampling point clouds on their boundary surfaces. Let  $X = \{x_i\}_{i=1}^{|X|}$  and  $Y = \{y_j\}_{j=1}^{|Y|}$  be point sets sampled from the generated and reference meshes, respectively, with  $x_i, y_j \in \mathbb{R}^3$ .

**Chamfer Distance (CD)** measures the geometric discrepancy between the generated and reference 3D models. It is defined as the symmetric average squared distance from each point in one cloud to its nearest neighbor in the other:

$$d_{\text{CD}}(X, Y) = \frac{1}{|X|} \sum_{x \in X} \min_{y \in Y} \|x - y\|_2^2 + \frac{1}{|Y|} \sum_{y \in Y} \min_{x \in X} \|x - y\|_2^2. \quad (1)$$

Chamfer Distance simultaneously captures how well the generated shape covers the reference surface (recall) and how close it stays to it (precision). We report the median Chamfer Distance across the dataset relative to the size of the CAD model, scaled by  $10^3$  for convenience.

**Edge Chamfer Distance (ECD)** computes the Chamfer Distance according to Eq. (1), but restricts it to points  $X^E \subset X$  and  $Y^E \subset Y$  near the edges of the generated and reference meshes. It assesses the fidelity of sharp geometric features which are important in industrial design. To detect edge points, we use a local vicinity test. For each point, we query all neighbors within a radius of  $r = 0.004$  (in normalized unit-scale space) using a ball query over the point cloud. A point is classified as an edge if *any* neighbor within this vicinity exhibits a sufficiently different normal, i.e., when the absolute dot product satisfies  $|n_i^\top n_j| < 0.2$ . We report the median Edge Chamfer Distance across the dataset relative to the size of the CAD model, scaled by  $10^3$ .

**Normal Consistency (NC)** evaluates the consistency of the orientations of the generated and reference 3D surfaces. For each  $x \in X$  we denote by  $y_x \in Y$  its nearest neighbor, and similarly  $x_y$  for  $y \in Y$ . Let  $n_x$  and  $n_y$  be unit normals at points  $x$  and  $y$ . Normal Consistency is then defined as

$$\text{NC}(X, Y) = \frac{1}{2} \left( \frac{1}{|X|} \sum_{x \in X} n_x \cdot n_{y_x} + \frac{1}{|Y|} \sum_{y \in Y} n_y \cdot n_{x_y} \right), \quad (2)$$

where the averages are taken over the sampled points. Values close to 1 indicate that the corresponding surfaces are oriented consistently. We report the median Normal Consistency across the dataset.

To compute CD, ECD, and NC, we sample 100k points from the reference and generated point clouds.

**Coverage (COV)** assesses how well the set of generated shapes  $G$  covers the set of reference shapes  $S$ . For each  $X \in G$ , we denote by  $\text{NN}_S(X)$  its nearest neighbor in  $S$  according to  $d_{\text{CD}}$ . The Coverage is the fraction of reference shapes that are matched at least once:

$$\text{COV}(S, G) = \frac{1}{|S|} \left| \{ \text{NN}_S(X) : X \in G \} \right|. \quad (3)$$

Higher Coverage indicates that generated samples cover a larger portion of the reference shape space. We report Coverage as a percentage.

**Minimal Matching Distance (MMD)** measures how well the distribution of generated shapes approximates the reference distribution. For each reference shape  $Y \in S$  we compute the Chamfer Distance to its nearest generated neighbor in  $G$  and average:

$$\text{MMD}(S, G) = \frac{1}{|S|} \sum_{Y \in S} \min_{X \in G} d_{\text{CD}}(X, Y). \quad (4)$$

Lower Minimal Matching Distance means that, on average, every reference shape is well approximated by some generated shape. We report Minimal Matching Distance as the mean squared Euclidean distance on unit-normalized shapes scaled by  $10^3$ .

**Jensen-Shannon Divergence (JSD)** is a statistical measure of similarity between probability distributions. Here, it quantifies how similar the spatial point distributions of the reference shapes  $S$  and the generated shapes  $G$  are. To compute Jensen-Shannon Divergence, the 3D space is discretized into a regular voxel grid, and each point in the sets is assigned to an  $i$ -th voxel, yielding empirical distributions  $P_S$  and  $P_G$  over voxels. The Jensen-Shannon Divergence is then calculated as

$$\text{JSD}(P_S, P_G) = \frac{1}{2} D_{\text{KL}}(P_S \| M) + \frac{1}{2} D_{\text{KL}}(P_G \| M), \quad (5)$$

where  $M = \frac{1}{2}(P_S + P_G)$  and

$$D_{\text{KL}}(P \| Q) = \sum_i P(i) \log \frac{P(i)}{Q(i)}. \quad (6)$$

Smaller Jensen-Shannon Divergence indicates closer agreement between the distributions of reference and generated geometry. We report Jensen-Shannon Divergence scaled by  $10^2$ .

Following DeepCAD [36], we randomly sample 3k shapes from each of the reference and generated sets, repeat this evaluation process 10 times, and report average scores for the COV, MMD, and JSD metrics. We sample 2k points from the reference and generated point clouds to compute these three metrics.

**Invalidity Ratio (IR)** is the fraction of design histories that fail to construct into a valid solid (*e.g.*, due to CAD kernel errors or invalid geometry or topology). Let  $N_{\text{gen}}$  be the total number of generated sequences and  $N_{\text{inv}}$  the number of sequences failed to construct. The Invalidity Ratio is defined as

$$\text{IR} = \frac{N_{\text{inv}}}{N_{\text{gen}}} * 100\%. \quad (7)$$

Lower Invalidity Ratio indicates that the model produces compilable CAD programs more reliably. We report IR as a percentage.

## Annotator Prompt

**You are an expert CAD engineer and FeatureScript interpreter. Your job is to translate FeatureScript code into clear, actionable CAD modeling instructions.**

`<task>` -----  
Analyze the provided FeatureScript code and write step-by-step CAD modeling instructions that would recreate the exact same 3D model. Focus on understanding:

- Sketch operations: what geometric elements are being drawn and their parameters.
- Query selections: which regions/faces are being selected for operations (pay attention to disambiguation data).
- 3D operations: extrusions, cuts, patterns and their parameters.
- Operation sequence: the exact order of operations must be performed.
- Do NOT use internal FeatureScript variable names (e.g., "E0.middle", "F1", "sketch1", "edge E6", "E8.trimOffspring")
- Change the internal FeatureScript variable names to generic names (e.g., "E0.middle" to "a plane").
- Do NOT link or mention the script in the output.

`</task>` -----

`<critical_understanding>` -----

- `newSketch()` creates a new sketch on a specified plane.
- `skCircle()`, `skLineSegment()`, etc. add geometry to the sketch.
- `skSolve()` finalizes the sketch.
- `extrude()` operations work on the selected regions sketch.
- ...

`</critical_understanding>` -----

`<documentation>` ... `</>`

`<special_instructions>` ... `</>`

`<few_shot_examples>` ... `</>`

## Reviewer Prompt

**You are an expert CAD engineer reviewing step-by-step modeling instructions. Your job is to verify accuracy and fix errors.**

`<task>` -----  
Review the provided annotation against the FeatureScript code.

Check for:

1. **Accuracy:**  
Do the steps match what the code actually does?
2. **Completeness:**  
Are all operations from the code represented?
3. **Clarity:**  
Are the instructions clear and unambiguous?
4. **Technical correctness:**  
Are parameters, dimensions, and selections correct?

Pay special attention to:

- Which sketch regions are actually being selected for extrusions.
- Whether the order of operations matches the code.
- Proper understanding of imprint faces and region selections.
- Correctness of numeric values and units.
- FeatureScript variable names (e.g., "E2", "E0.middle", "F1", "sketch1", "edge E6", "E8.trimOffspring", "THROUGH\_ALL", ) are NOT in the output.

`</task>` -----

`<verification_checklist>` -----

- Cross-check every numeric value against the FeatureScript.
- Verify sketch plane selections match `qCreatedBy()` calls.
- Confirm extrusion selections match `makeQuery()` with disambiguation data.
- Check that geometry descriptions match actual sketch elements.
- Extrude operations work on the selected regions.
- Ensure step count matches actual operations in code.
- Ensure NO link or mention the script in the output.
- Ensure internal FeatureScript variable names (e.g., "E0.middle", "F1", "sketch1", "edge E6", "E8.trimOffspring", "THROUGH\_ALL") are NOT in the output.
- Parameters from the InitialGuess section are mentioned when describing the text placement but not the InitialGuess section itself. No "as defined in the code" in the output.

`</verification_checklist>` -----

`<documentation>` ... `</>`

`<special_instructions>` ... `</>`

Output only the corrected final annotation following the format requirements exactly.

Figure 8. System prompts for the Annotator and Reviewer LLMs.

## Documentation

### ## extrude -----

**extrude** (context is Context, id is Id, definition is map)

Create an extrude, as used in Onshape's extrude feature. Internally, performs an opExtrude, followed by an opBoolean, possibly followed by an opDraft, possibly in two directions. If creating a simple extrusion, prefer using opExtrude alone.

#### ### Parameters

context: The context to operate on.

id: The id for the extrude operation.

definition: Definition map for the extrude.

#### ### definition

bodyType: Optional. Specifies a SOLID or SURFACE or THIN extrude. Default is SOLID.

entities: Required if bodyType is SOLID. The planar faces and/or sketch regions to extrude. EXAMPLE: qSketchRegion(id + "sketch1") specifies all sketch regions of a given sketch.

...

### ## fillet -----

**fillet** (context is Context, id is Id, definition is map)

For edges, performs a fillet on the edge. For faces, performs a fillet on all edges adjacent to the face. The parameters are defined in the "definition" argument in the form of {"parameter": value, ...}.

#### ### Parameters

entities: Edges and faces to fillet.

crossSection: Fillet cross section. One of CIRCULAR, CONIC, CURVATURE, CHAMFER. Default is CIRCULAR

...

## Special Instructions

### 1. Step Structure:

- For each operation, output exactly one step: "Step <n> – <Operation>" (Step 1 Sketch, Step 2 Extrude, etc.).
- Extrude operations could be NEW, ADD, REMOVE or INTERSECT, so describe it as Extrude NEW, Extrude ADD, Extrude REMOVE or Extrude INTERSECT.
- ...

### 2. Content Requirements:

- State the operation type (Sketch, Extrude, Extrude NEW, Extrude ADD, Chamfer, Fillet, ...).
- Describe geometry by its shape and location, not by variable references.
- ...

### 3. Sketch Region Understanding:

- When sketching: describe all geometric elements (circles, lines, points, arcs) being drawn.
- When extruding: identify exactly which regions are selected.
- ...

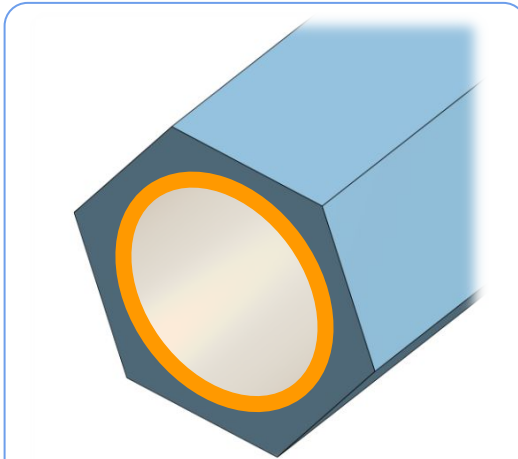
### 4. Clarity Rules:

- Write in simple, direct language that a CAD system user would understand.
- Avoid repetitive information across steps.
- Group related sketch operations logically when possible.
- Do NOT mention system instructions, internal queries, or disambiguation logic.

### 5. Format Requirements:

- Return plain text only – absolutely no markdown, asterisks, bullets, or code formatting.
- Use complete sentences.
- One paragraph per step, separated by blank lines.

Figure 9. Excerpts from the FeatureScript documentation and special instructions provided to the Annotator and Reviewer LLMs.



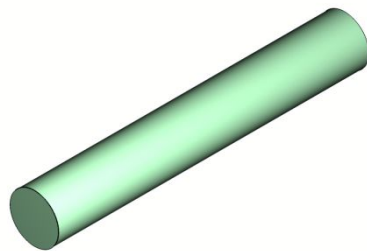
In the first two-dimensional sketch, on the first face, draw the first loop by creating six lines to form a closed loop: .... In the second loop, draw a single circle centered at zero point zero seven four, zero point zero six four one with a radius of zero point zero six.

For the second two-dimensional sketch, on the second face, draw the first loop as a circle with the same center and radius as the previous circle. For the second loop, draw another circle with the same center but a smaller radius of zero point zero four nine eight.

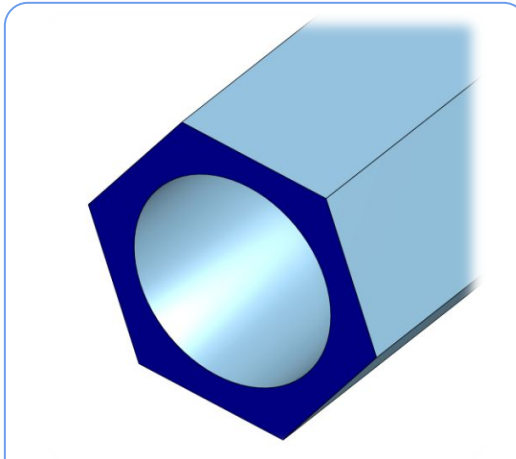
Apply a scale factor of zero point one four eight to the entire second sketch. Transform the scaled two-dimensional sketch into three dimensions by rotating it using the Euler angles of zero, zero, and negative ninety degrees, and translating it using the vector of zero, zero point seven five, and zero.

Extrude the transformed sketch along the normal direction by zero point seven five units without extruding in the opposite direction. Finally, create a new solid body using the extruded sketch. ...

Text2CAD annotation



Generated with Text2CAD annotation



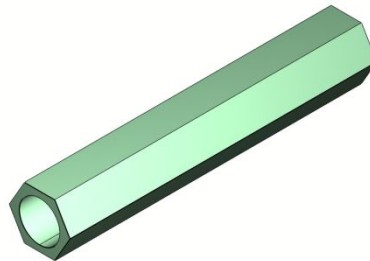
Step 1 - Sketch

Create a new sketch on the Front plane. Draw a solid circle centered at the origin with a radius of 12.7 mm and a second concentric solid circle with a radius of 10.54 mm. Add a construction circle of radius 15.67 mm and draw six line segments connecting points on that circle to form a closed hexagonal outline. Solve the sketch.

Step 2 - Extrude

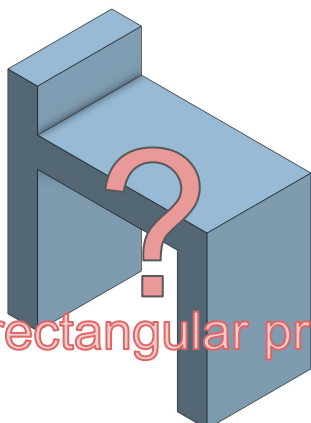
Select the sketch region that lies between the 10.54 mm and 12.7 mm circles (the annular area bounded by those two solid circles) and the region between the 12.7 mm circle and the surrounding hexagonal outline. Extrude the combined regions a blind depth of 158.75 mm to produce a single solid body; the innermost 10.54 mm circle remains a void.

Our annotation



Generated with our annotation

Figure 10. Comparison of the expert Text2CAD textual annotation (left) and our annotation (right) for the CAD model shown at the top. The CAD designs generated by models trained on each type of annotation are shown at the bottom. The Text2CAD annotation only describes extrusion of the second sketch with the circles (highlighted in orange) and forgets the first sketch with the hexagon. Our annotation describes the extrusion region correctly (highlighted in blue), supporting more accurate and complete CAD model generation.

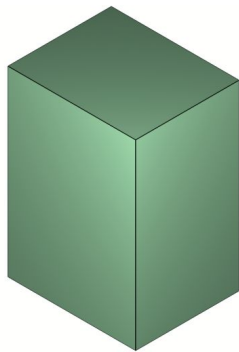


no rectangular prism

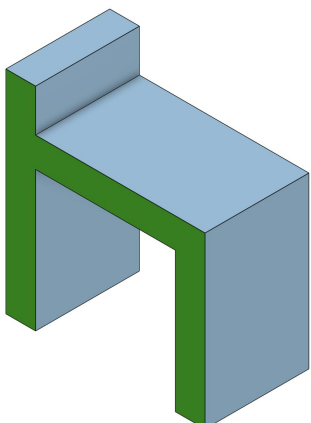
Create a new coordinate system by setting the Euler angles to [0.0, 0.0, -90.0] and the translation vector to [0.0, 0.3675, 0.0]. For the first face, draw a loop starting at the origin (0.0, 0.0) and create a series of lines: from (0.0, 0.0) to (0.105, 0.0), then to (0.105, 0.495), to (0.105, 0.6), to (0.105, 0.75), to (0.0, 0.75), and finally back to (0.0, 0.0). For the second face, draw another loop starting at (0.105, 0.495) and create lines to (0.6, 0.495), to (0.6, 0.6), to (0.105, 0.6), and back to (0.105, 0.495). For the third face, draw a loop starting at (0.6, 0.0) and create lines to (0.6, 0.495), to (0.6, 0.6), to (0.705, 0.6), to (0.705, 0.0), and back to (0.6, 0.0). Scale the entire two-dimensional sketch by a factor of 0.75. Rotate the scaled sketch using the Euler angles [0.0, 0.0, -90.0] and translate it using the vector [0.0, 0.3675, 0.0].

Extrude the two-dimensional sketch 0.3675 units in the direction of the normal without extruding in the opposite direction. Create a new solid body from this part. The final dimensions of the rectangular prism are length 0.705, width 0.75, and height 0.3675.

Text2CAD annotation



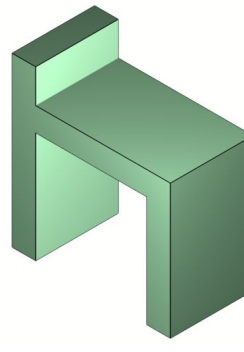
Generated with Text2CAD annotation



Step 1 - Sketch  
 Create a new sketch on the Front plane. Draw the first rectangle spanning  $x = -7$  mm to  $x = 0$  mm and  $y = -16.78$  mm to  $y = 33.22$  mm by adding four line segments: a bottom edge from (-7, -16.78) mm to (0, -16.78) mm, a top edge from (-7, 33.22) mm to (0, 33.22) mm, a left edge from (-7, -16.78) mm to (-7, 33.22) mm and a right edge from (0, -16.78) mm to (0, 33.22) mm. Draw the second rectangle directly to the right, spanning  $x = 0$  mm to  $x = 33$  mm and  $y = 16.22$  mm to  $y = 23.22$  mm, with four line segments connecting (0, 16.22) mm, (33, 16.22) mm, (0, 23.22) mm and (33, 23.22) mm. Draw the third rectangle adjacent to the second, spanning  $x = 33$  mm to  $x = 40$  mm and  $y = -16.78$  mm to  $y = 23.22$  mm, using four line segments that join (33, -16.78) mm, (40, -16.78) mm, (33, 23.22) mm and (40, 23.22) mm. Solve the sketch.

Step 2 - Extrude NEW  
 Select all three closed sketch regions created in the previous step and perform a blind extrusion of 24.5 mm normal to the Front plane, creating three solid blocks that correspond to the drawn rectangles.

Our annotation



Generated with our annotation

Figure 11. Comparison of the expert Text2CAD textual annotation (left) and our annotation (right) for the CAD model shown at the top. The CAD designs generated by models trained on each type of annotation are shown at the bottom. The Text2CAD annotation incorrectly describes the CAD model as a rectangular prism, which leads to the corresponding inaccurate generation result. Our annotation is consistent with the model geometry and leads to a correct result.

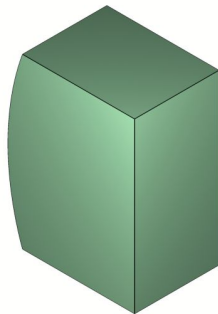


Create a new coordinate system with Euler angles set to 0.0, 0.0, -90.0 degrees and a translation vector of 0.0, 0.125, 0.0. Next, draw the first face by creating a loop with a circle centered at (0.375, 0.375) and a radius of 0.375. Then, draw a second loop with a rectangle that has rounded corners. The rectangle is defined by twelve lines connecting the points (0.2161, 0.0899), (0.5474, 0.0899), (0.5474, 0.1906), (0.3381, 0.1906), (0.3381, 0.339), (0.5329, 0.339), (0.5329, 0.4389), (0.3381, 0.4389), (0.3381, 0.5652), (0.5474, 0.5652), (0.5474, 0.6652), and (0.2161, 0.6652).

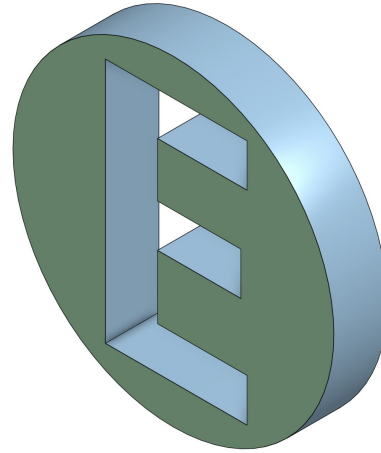
Apply a scaling factor of 0.75 to the entire 2D sketch. Rotate the scaled 2D sketch using the Euler angles 0.0, 0.0, -90.0 degrees and translate it using the vector 0.0, 0.125, 0.0.

Extrude the 2D sketch 0.125 units along the normal direction to generate the 3D model. Ensure that the extrusion does not occur in the opposite direction. This process will create a new solid body with dimensions of 0.7500000000000001 in length, 0.7500000000000001 in width, and 0.12500000000000003 in height.

Text2CAD annotation



Generated with Text2CAD annotation



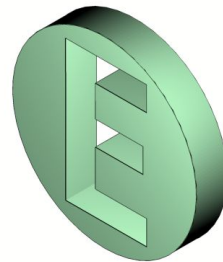
#### Step 1 - Sketch

Create a new sketch on the Front plane. Draw a circle centered at the origin with a radius of 76.2 mm. Add the letter "E" as text using the OpenSans-Bold font; its lower-left corner is positioned at (-47 mm, -57.94 mm), the baseline direction is (1, 0), and the text height is 117.9 mm. Solve the sketch to generate the geometry.

#### Step 2 - Extrude

Select the interior region of the circle from the sketch. Extrude this region with a blind depth of 25.4 mm and an offset distance of 25.4 mm from the sketch plane, creating a new solid body.

Our annotation



Generated with our annotation

Figure 12. Comparison of the expert Text2CAD textual annotation (left) and our annotation (right) for the CAD model shown at the top. The CAD designs generated by models trained on each type of annotation are shown at the bottom. The Text2CAD annotation incorrectly describes the letter “E” as “a rectangle with rounded corners defined by twelve lines”, which leads to an inaccurate generation result. Our annotation is consistent with the model geometry and leads to a correct result.

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