

ClusT3: Information Invariant Test-Time Training – Supplementary Material

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1. Results on CIFAR-10-C [2] dataset for corruption levels 1 to 4

As shown in Tables 1, 2, 3 and 4, ClusT3 performs well on the different corruptions at different levels. It achieves a higher accuracy than ResNet50 for all corruptions, and a higher mean accuracy than all other TTA/TTT approaches. While TTT [5] yields competitive performance, our method achieves a mean accuracy improvement of at least 2% compared to this approach, on all corruption levels.

2. Hyperparameters search on VisDA-C

We perform the hyperparameter search to find an efficient configuration for VisDA-C. We evaluate to up to 20 iterations, using all the different individual layers, as well as combinations of them. Specifically, we tested the following settings:

- A single normal projector (one 1×1 convolution) in Table 5;
- Five normal projectors in Table 6;
- Ten normal projectors in Table 7;
- A single Large projector (two 1×1 convolutions with ReLU in between) in Table 8;
- Five Large projectors in Table 9.

As observed in these results, our ClusT3 method obtains significant improvements in different settings. For this dataset, the best accuracy is achieved using a single large projector applied to the second layer.

References

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	ResNet50	LAME [1]	PTBN [4]	TENT [6]	TTT [5]	TTT++ [3]	ClusT3-H15
Gaussian Noise	28.02	26.08	61.39 \pm 0.10	61.19 \pm 0.26	70.63 \pm 0.04	78.70 \pm 4.28	79.14 \pm0.03
Shot noise	38.33	37.13	66.57 \pm 0.06	66.2 \pm 0.18	75.18 \pm 0.04	80.12 \pm 0.12	81.51 \pm0.15
Impulse Noise	46.12	45.01	63.56 \pm 0.20	62.98 \pm 0.19	65.91 \pm 0.04	70.64 \pm 0.53	76.95 \pm0.07
Defocus blur	67.33	67.65	85.48 \pm 0.12	85.32 \pm 0.18	91.95 \pm0.02	81.75 \pm 0.43	90.33 \pm 0.09
Glass blur	34.42	32.73	52.26 \pm 0.04	52.08 \pm 0.15	60.44 \pm 0.05	62.85 \pm 0.50	71.09 \pm0.17
Motion blur	63.71	64.09	80.78 \pm 0.12	80.75 \pm 0.09	86.29 \pm 0.10	68.42 \pm 1.08	87.87 \pm0.11
Zoom blur	61.27	61.99	83.33 \pm 0.11	83.28 \pm 0.10	89.90 \pm0.04	70.74 \pm 2.05	88.86 \pm 0.04
Snow	72.15	72.13	73.25 \pm 0.16	73.17 \pm 0.25	81.25 \pm 0.02	52.43 \pm 0.56	84.30 \pm0.07
Frost	62.27	61.70	73.41 \pm 0.22	73.54 \pm 0.16	83.83 \pm 0.04	52.80 \pm 2.67	87.17 \pm0.07
Fog	81.86	81.94	83.88 \pm 0.06	83.81 \pm 0.09	90.62 \pm0.05	41.75 \pm 0.09	90.03 \pm 0.02
Brightness	87.58	87.71	86.81 \pm 0.05	86.81 \pm 0.23	92.87 \pm 0.09	50.95 \pm 2.19	92.99 \pm0.06
Contrast	68.62	68.85	84.16 \pm 0.09	84.23 \pm 0.29	90.94 \pm 0.07	45.28 \pm 0.55	89.24 \pm0.07
Elastic transform	67.84	68.25	76.44 \pm 0.18	76.21 \pm 0.08	84.03 \pm 0.11	35.53 \pm 1.51	86.74 \pm0.04
Pixelate	56.3	55.83	76.34 \pm 0.10	76.40 \pm 0.16	84.92 \pm 0.15	33.64 \pm 0.83	87.93 \pm0.03
JPEG compression	70.62	70.37	69.64 \pm 0.03	69.54 \pm 0.05	76.46 \pm 0.04	28.01 \pm 1.75	85.11 \pm0.06
Average	60.43	60.10	74.48	74.37	81.68	56.91	85.28

Table 1. Accuracy (%) on CIFAR-10-C dataset with Level 4 corruption for ClusT3-15 compared to ResNet50, LAME, PTBN, TENT, TTT, and TTT++.

	ResNet50	LAME [1]	PTBN [4]	TENT [6]	TTT [5]	TTT++ [3]	ClusT3-H15
Gaussian Noise	33.99	32.58	64.55 \pm 0.13	64.67 \pm 0.17	74.10 \pm 0.09	80.29 \pm 0.81	81.55 \pm0.09
Shot noise	46.35	45.88	69.82 \pm 0.08	70.04 \pm 0.14	78.43 \pm 0.07	82.46 \pm 0.37	84.12 \pm0.02
Impulse Noise	59.90	59.61	72.08 \pm 0.14	71.95 \pm 0.33	76.32 \pm 0.10	79.20 \pm 0.38	83.75 \pm0.01
Defocus blur	79.29	79.58	87.62 \pm 0.17	87.39 \pm 0.05	93.25 \pm0.06	87.68 \pm 0.38	91.74 \pm 0.07
Glass blur	47.29	46.44	63.29 \pm 0.11	63.26 \pm 0.21	72.09 \pm 0.11	72.52 \pm 0.56	79.78 \pm0.02
Motion blur	63.42	63.72	81.13 \pm 0.13	80.99 \pm 0.08	86.48 \pm 0.09	69.59 \pm 1.38	88.02 \pm0.10
Zoom blur	67.86	68.36	84.57 \pm 0.11	84.34 \pm 0.06	91.00 \pm0.02	73.23 \pm 2.33	89.90 \pm 0.07
Snow	74.93	74.67	75.08 \pm 0.14	75.14 \pm 0.19	83.90 \pm 0.07	57.96 \pm 1.02	86.22 \pm0.07
Frost	64.54	64.05	74.15 \pm 0.04	73.98 \pm 0.14	84.13 \pm 0.10	49.94 \pm 3.53	87.37 \pm0.07
Fog	85.73	85.95	86.57 \pm 0.09	86.38 \pm 0.15	92.19 \pm0.08	52.89 \pm 4.13	91.83 \pm 0.01
Brightness	88.93	88.75	87.50 \pm 0.19	87.44 \pm 0.01	93.53 \pm0.09	57.96 \pm 1.32	93.31 \pm 0.04
Contrast	79.66	79.83	85.63 \pm 0.05	85.46 \pm 0.08	91.85 \pm0.09	53.44 \pm 2.37	90.83 \pm 0.05
Elastic transform	75.67	75.79	82.72 \pm 0.14	82.56 \pm 0.15	90.09 \pm0.10	36.49 \pm 3.72	89.33 \pm 0.11
Pixelate	74.83	75.07	82.17 \pm 0.14	81.91 \pm 0.13	89.30 \pm 0.10	33.41 \pm 3.02	90.23 \pm0.06
JPEG compression	73.70	73.51	71.54 \pm 0.09	71.54 \pm 0.15	78.95 \pm 0.09	28.82 \pm 2.74	86.55 \pm0.06
Average	67.74	67.59	77.89	77.80	85.04	61.06	87.64

Table 2. Accuracy (%) on CIFAR-10-C dataset with Level 3 corruption for ClusT3-15 compared to ResNet50, LAME, PTBN, TENT, TTT, and TTT++.

	ResNet50	LAME [1]	PTBN [4]	TENT [6]	TTT [5]	TTT++ [3]	ClusT3-H15
Gaussian Noise	50.53	49.99	71.31 \pm 0.16	71.43 \pm 0.08	81.18 \pm 0.11	85.41 \pm 2.26	86.07 \pm0.08
Shot noise	69.27	69.47	78.97 \pm 0.19	79.02 \pm 0.17	87.54 \pm 0.10	88.79 \pm 0.44	89.77 \pm0.04
Impulse Noise	68.57	68.69	77.09 \pm 0.13	77.03 \pm 0.15	82.20 \pm 0.13	84.27 \pm 0.29	86.60 \pm0.03
Defocus blur	87.45	87.47	88.20 \pm 0.11	88.06 \pm 0.06	93.67 \pm0.06	90.85 \pm 0.42	92.87 \pm 0.01
Glass blur	43.26	42.01	62.66 \pm 0.09	62.55 \pm 0.11	71.33 \pm 0.04	71.60 \pm 1.95	78.81 \pm0.11
Motion blur	72.98	73.11	83.51 \pm 0.16	83.46 \pm 0.10	89.57 \pm 0.07	77.38 \pm 1.12	89.78 \pm0.13
Zoom blur	74.89	75.24	85.81 \pm 0.21	85.79 \pm 0.05	92.05 \pm0.10	80.30 \pm 1.45	90.82 \pm 0.04
Snow	71.11	70.74	74.73 \pm 0.11	74.69 \pm 0.22	82.96 \pm 0.08	68.56 \pm 1.36	86.30 \pm0.04
Frost	76.67	76.56	79.54 \pm 0.15	79.41 \pm 0.27	87.67 \pm 0.03	63.66 \pm 3.39	90.27 \pm0.10
Fog	88.51	88.47	87.62 \pm 0.10	87.60 \pm 0.17	93.23 \pm0.04	64.26 \pm 3.37	93.07 \pm 0.04
Brightness	89.75	89.57	88.09 \pm 0.03	87.97 \pm 0.14	93.69 \pm0.08	67.19 \pm 1.23	93.64 \pm 0.01
Contrast	84.58	84.79	86.19 \pm 0.17	86.41 \pm 0.04	92.50 \pm0.12	62.90 \pm 1.93	92.00 \pm 0.01
Elastic transform	82.10	82.26	83.69 \pm 0.13	83.68 \pm 0.08	90.98 \pm0.12	50.06 \pm 2.37	90.37 \pm 0.01
Pixelate	81.04	80.94	82.92 \pm 0.14	83.01 \pm 0.07	90.61 \pm 0.15	43.33 \pm 3.31	91.28 \pm0.09
JPEG compression	76.06	76.04	73.63 \pm 0.02	73.56 \pm 0.13	81.37 \pm 0.11	28.26 \pm 2.78	87.86 \pm0.08
Average	74.45	74.36	80.26	80.24	87.37	68.45	89.30

Table 3. Accuracy (%) on CIFAR-10-C dataset with Level 2 corruption for ClusT3-15 compared to ResNet50, LAME, PTBN, TENT, TTT, and TTT++.

	ResNet50	LAME [1]	PTBN [4]	TENT [6]	TTT [5]	TTT++ [3]	ClusT3-H15
Gaussian Noise	71.38	71.54	79.22 \pm 0.13	79.52 \pm 0.12	88.38 \pm 0.12	90.14 \pm 1.05	90.35 \pm0.05
Shot noise	80.39	80.44	82.21 \pm 0.05	82.18 \pm 0.15	90.43 \pm 0.02	90.89 \pm 0.29	91.42 \pm0.02
Impulse Noise	80.04	80.05	82.39 \pm 0.08	82.48 \pm 0.15	88.23 \pm 0.02	87.76 \pm 0.06	90.51 \pm0.06
Defocus blur	90.17	89.96	88.28 \pm 0.04	88.26 \pm 0.15	93.89 \pm0.04	91.51 \pm 0.48	93.72 \pm 0.09
Glass blur	40.96	39.79	63.19 \pm 0.05	63.22 \pm 0.15	71.12 \pm 0.07	72.12 \pm 2.13	790.1 \pm0.21
Motion blur	82.78	82.75	85.99 \pm 0.09	85.89 \pm 0.08	91.97 \pm0.05	84.11 \pm 0.91	91.50 \pm 0.13
Zoom blur	78.58	78.90	86.19 \pm 0.06	86.23 \pm 0.04	92.21 \pm0.08	81.76 \pm 1.38	90.87 \pm 0.04
Snow	83.45	83.33	82.94 \pm 0.13	82.84 \pm 0.35	88.90 \pm 0.04	75.89 \pm 0.75	90.33 \pm0.02
Frost	84.84	84.48	83.88 \pm 0.15	83.71 \pm 0.24	91.17 \pm 0.03	71.54 \pm 3.13	92.19 \pm0.06
Fog	90.15	90.10	88.31 \pm 0.13	88.05 \pm 0.06	93.71 \pm0.09	70.58 \pm 1.29	93.64 \pm 0.01
Brightness	90.35	90.19	88.28 \pm 0.09	88.35 \pm 0.25	93.90 \pm0.06	64.40 \pm 2.69	93.83 \pm 0.05
Contrast	89.52	89.33	87.98 \pm 0.09	87.93 \pm 0.08	93.61 \pm0.05	53.60 \pm 3.80	93.61 \pm0.03
Elastic transform	82.46	82.57	83.29 \pm 0.17	83.28 \pm 0.27	90.55 \pm0.09	39.92 \pm 1.52	90.33 \pm 0.06
Pixelate	87.27	87.15	85.79 \pm 0.12	85.81 \pm 0.17	92.24 \pm 0.01	36.04 \pm 3.47	92.74 \pm0.04
JPEG compression	82.03	81.73	79.72 \pm 0.10	79.82 \pm 0.14	86.86 \pm 0.08	30.90 \pm 1.18	90.90 \pm0.01
Average	80.96	80.82	83.17	83.17	89.81	69.41	91.00

Table 4. Accuracy (%) on CIFAR-10-C dataset with Level 1 corruption for ClusT3-15 compared to ResNet50, LAME, PTBN, TENT, TTT, and TTT++.

Iterations	Layers							
	1	2	3	4	1, 2	2, 3	3, 4	All
No adaptation	45.31	45.57	45.67	47.09	45.66	44.27	38.17	42.89
1	49.07	48.73	48.96	52.96	50.13	47.85	49.35	48.16
3	52.53	54.31	53.99	56.23	52.18	54.7	55.57	54.23
10	57.67	58.19	58.27	58.79	57.78	58.74	58.31	57.56
20	56.84	59.82	56.61	57.34	57.41	57.63	56.31	55.87

Table 5. Accuracy (%) values on VisDA-C with 1 normal projector on different layers.

Iterations	Layers							
	1	2	3	4	1, 2	2, 3	3, 4	All
No adaptation	45.31	45.57	45.67	47.09	45.66	44.27	38.17	42.89
1	49.57	49.84	50.28	50.69	49.58	47.38	41.39	47.72
3	54.39	54.51	55.73	54.47	53.99	52.11	47.15	53.75
10	58.77	58.85	60.28	58.31	58.47	57.34	55.94	57.89
20	57.66	61.02	58.43	57.17	56.83	56.52	56.31	55.87

Table 6. Accuracy (%) values on VisDA-C with 5 normal projectors on different layers.

Iterations	Layers							
	1	2	3	4	1, 2	2, 3	3, 4	All
No adaptation	46.51	46.02	44.69	45.97	44.22	46.02	43.2	41.05
1	49.28	50.31	49.38	50.38	48.43	50.35	46.19	44.25
3	54.79	55.69	55.31	55.19	53.34	55.71	51.35	44.19
10	61.13	60.93	60.61	59.6	59.62	60.78	59.09	59.06
15	61.53	61.16	60.59	59.97	60.37	60.55	59.82	59.97
20	61.33	60.86	59.92	59.8	60.22	59.89	59.73	58.98

Table 7. Accuracy (%) values on VisDA-C with 10 normal projectors on different layers.

Iterations	Layers							
	1	2	3	4	1, 2	2, 3	3, 4	All
No adaptation	43.91	46.41	46	42.46	46.54	45.45	44.27	44.09
1	48.28	51.79	49.82	45.96	51.06	49.23	49.41	49.36
3	54.23	56.72	54.24	51.62	56.6	54.36	54.89	49.43
10	60.04	61.72	59.16	59.56	60.93	60.64	61.12	60.18
15	60.25	61.93	59.44	60.16	60.81	60.91	61.64	60.27
20	59.98	61.57	59.14	59.88	60.31	60.72	61.16	59.92

Table 8. Accuracy (%) values on VisDA-C with 1 Large projector on different layers.

Iterations	Layers							
	1	2	3	4	1, 2	2, 3	3, 4	All
No adaptation	46.57	44.66	46.01	43.86	45.21	46.37	46.58	46.81
1	50.67	47.68	50.16	48.61	49.70	49.46	49.46	52.34
3	56.18	52.77	54.90	54.27	54.65	52.88	53.43	52.29
10	61.45	61.03	59.87	60.51	59.57	59.95	58.12	61.69
15	61.48	61.54	60.40	60.96	60.16	61.44	58.83	61.51
20	60.91	60.90	59.81	60.49	59.83	59.30	58.69	60.66

Table 9. Accuracy (%) values on VisDA-C with 5 Large projectors on different layers.