## Supplementary Material NDDepth: Normal-Distance Assisted Monocular Depth Estimation

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## 1. Evaluation Metrics

Similar to [3, 2, 1], we adopt the standard evaluation metrics in our experiments, which are described in detail as follows:

 Square Root of the Scale Invariant Logarithmic Error (SILog):

$$\sqrt{\frac{1}{|\mathbf{T}|}\sum_{\mathbf{g}\in\mathbf{T}}\left(\mathbf{g}\right)^{2}-\frac{1}{|\mathbf{T}|^{2}}{\left(\sum_{\mathbf{g}\in\mathbf{T}}\mathbf{g}\right)^{2}}};$$

where **T** stands for the set of pixels with valid values and  $\mathbf{g} = \log \mathbf{D} - \log \mathbf{D}^{gt}$ ;

• Relative Absolute Error (Abs Rel):

$$\frac{1}{|\mathbf{T}|} \sum_{\mathbf{D} \in \mathbf{T}} |\mathbf{D} - \mathbf{D}^{gt}| / \mathbf{D}^{gt};$$

• Relative Squared Error (Sq Rel, Eigen Split):

$$\frac{1}{|\mathbf{T}|} \sum_{\mathbf{D} \in \mathbf{T}} (\mathbf{D} - \mathbf{D}^{gt})^2 / \mathbf{D}^{gt};$$

• Relative Squared Error (Sq Rel, Official Split):

$$\frac{1}{|\mathbf{T}|} \sum_{\mathbf{D} \in \mathbf{T}} (\mathbf{D} - \mathbf{D}^{gt})^2 / \mathbf{D}^{gt^2};$$

• Root Mean Squared Error (RMSE):

$$\sqrt{\frac{1}{|\mathbf{T}|} \sum_{\mathbf{D} \in \mathbf{T}} (\mathbf{D} - \mathbf{D}^{gt})^2};$$

• Root Mean Squared Logarithmic Error (RMSE log):

$$\sqrt{\frac{1}{|\mathbf{T}|} \sum_{\mathbf{D} \in \mathbf{T}} (\log \mathbf{D} - \log \mathbf{D}^{gt})^2};$$

• Inverse Root Mean Squared Error (iRMSE):

$$\sqrt{\frac{1}{|\mathbf{T}|}\sum_{\mathbf{D}\in\mathbf{T}} (1/\mathbf{D} - 1/\mathbf{D^{gt}})^2};$$

• log<sub>10</sub>:

$$\frac{1}{|\mathbf{T}|} \sum_{\mathbf{D} \in \mathbf{T}} \left( \log_{10} \mathbf{D} - \log_{10} \mathbf{D}^{gt} \right)^2;$$

• Threshold Accuracy ( $\delta < \mathbf{thr}$ ):

% of **D** satisfies 
$$\left(\max\left(\frac{\mathbf{D}}{\mathbf{D}^{gt}}, \frac{\mathbf{D}^{gt}}{\mathbf{D}}\right) = \delta < thr\right)$$
 for  $thr = 1.25, 1.25^2, 1.25^3$ .

## 2. More Qualitative Depth and Point Cloud Results

To perform more comparisons against previous state-of-the-art competitors, we display qualitative depth results of NewCRFs [3] and our method on the official split of KITTI dataset, as shown in Figure 1. As can be seen, the proposed method delinates more accurate depth estimates, especially in difficult regions, for example windows in the fourth column. For better evaluation of depth estimates from the 3D shape, we convert depth maps into point clouds and show more qualitative point cloud results on the KITTI dataset and NYU-Depth-v2 in Figure 2 and Figure 3, respectively. It can be seen that the proposed method preserves prominent geometric features, for example, roads in outdoor scenario and floors in indoor scenario, and is capable of recovering the 3D world reasonably.

## References

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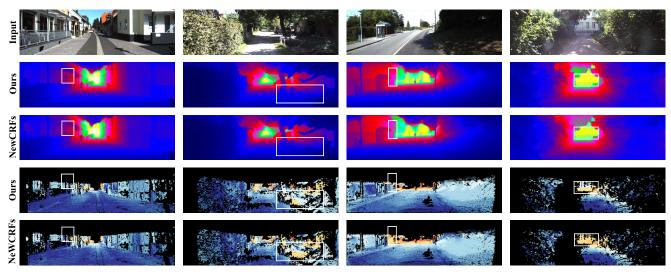
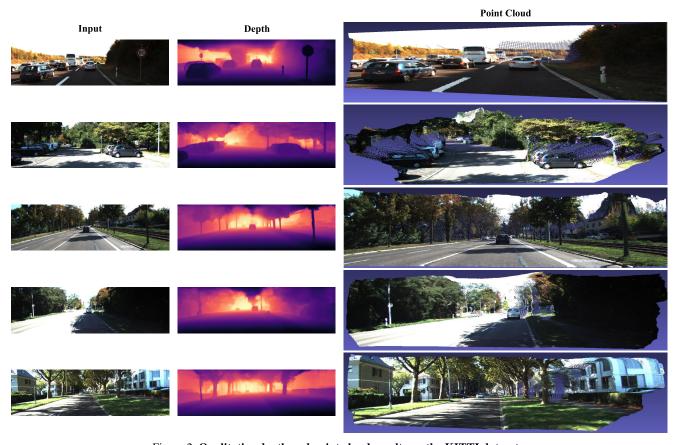
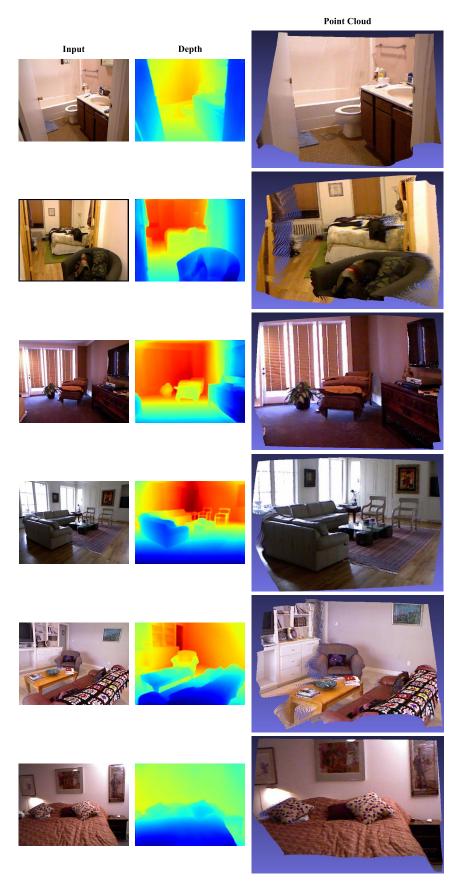


Figure 1. **Qualitative depth results on the official split of KITTI dataset**. The white boxes highlight the regions to emphasize. The second and third rows are depth maps. The fourth and fifth rows are error maps.



 $Figure\ 2.\ \textbf{Qualitative\ depth\ and\ point\ cloud\ results\ on\ the\ KITTI\ dataset}.$ 

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 $Figure\ 3.\ \textbf{Qualitative\ depth\ and\ point\ cloud\ results\ on\ the\ NYU-Depth-v2\ dataset}.$