# **Improving CLIP Fine-tuning Performance**

Supplementary Material

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### A. Additional training costs

We briefly discussed this in limitations of the main body: a 3% additional training cost is needed to improve the finetuning performance of CLIP through our method. Here is how we get this number. Most of our results are obtained using ImageNet-1k for 300 epochs, which involved training on an additional 384M images (300×1.28M). During CLIP pre-training, it is trained on WIT-400M dataset for 32 epochs, equal to 12.8B image instances (we omit the pretraining cost of the text encoder, since it was not as heavy as the image encoder). Therefore, the 3% additional cost is calculated as 384M/12.8B, which is affordable considering the performance boost it provides during fine-tuning. In addition, unlike CLIP pre-training which requires a large number of GPUs to achieve a sufficient batch size (the original CLIP model was trained with a batch size of 32768 and 256 V100 GPUs), our method only requires a small batch size of 2048 and 8 V100 GPUs, making it accessible to most labs and groups.

#### **B. Results of FD-MAE**

Similar to **FD**-CLIP, we took the MAE ViT-B as the teacher and distilled it for 300 epochs on ImageNet-1k. The results are listed in the table below. The **FD**-MAE performed similar to its teacher on most tasks, verifying our observations that the gain of our method is largely from a token-level task which is already used in MAE pre-training.

Table 1: Results of FD-MAE.

Mathad	IN-1K	ADE20K	COCO		NYUv2
Method	%	mIoU	AP <sub>box</sub>	AP <sub>mask</sub>	$RMSE(\downarrow)$
MAE	83.6	48.1	46.5	40.9	0.383
FD-MAE	83.4	47.9	46.7	41.2	0.364
$\Delta$	↓0.2	↓0.2	<b>↑0.2</b>	<b>↑0.3</b>	↓0.019

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## C. Longer epoch for masked versions.

The masked version may reduce the additional 3% cost to be even smaller. However, honestly, by using longer epochs in a masked version, we did not find any gains over our full version, as shown in the table below. One possible improving direction is to use some advanced masking methods [4]. We will leave this as future work.

Table 2: Longer training epoch with masked input shows inferior performance.

Mathad	GPU	IN-1K	ADE20K	COCO		NYUv2
Method	Time	%	mIoU	APbox	APmask	RMSE (↓)
25% input + 100ep	96.4h	83.1	48.8	45.1	39.8	0.379
25% input + 200ep	192.8h	83.9	49.7	46.4	40.9	0.366
25% input + 400ep	385.6h	84.4	51.1	47.2	41.5	0.367
Full input + 100ep	170.7h	84.4	51.8	47.9	42.2	0.350

#### D. Shared RPB enhanced the diversity of heads

We diagnose the effects of using different position encoding configurations during feature distillation on CLIP ViT-B/16, including APE, *non-shared* RPB, and *shared* RPB (the default setting). Their average attention distances per head are visualized in Fig. 1. Compared to the models that use APE and *non-shared* RPB, the *shared* RPB can diversify the attention distances of heads a bit more, especially for the deeper layers, which may cause its slightly better fine-tuning accuracy, i.e.,  $+0.4\sim0.5\%$  top-1 accuracy on ImageNet-1K classification.



Figure 1: Comparison of average attention distances per head after distillation for different position encoding configurations.

## E. Full average attention maps of MAE, CLIP, and FD-CLIP

In the main body, we have visualized the average attention maps of 5 representative layers for MAE, CLIP, and **FD**-CLIP. Here, we supplement with the average attention maps of all layers (Layer 0-11 are visualized from top-left to bottom-right): MAE in Fig. 2, CLIP in Fig. 3 and **FD**-CLIP in Fig. 4. In the visualization, the image patches (total 196) are indexed starting from top-left to bottom-right. From these visualizations, we can draw a conclusion that aligns with our observation in the main body, *i.e.*, the model after distillation learns better inductive bias of translational invariance and locality prior, showing more *diagonal* and less *vertical-bar* attention patterns.



Figure 2: All 12 layers' average attention maps on MAE.



Figure 3: All 12 layers' average attention maps on CLIP.



Figure 4: All 12 layers' average attention maps on **FD**-CLIP.

## F. Further boosting ImageNet-1K classification with advanced tricks [2]

After our previous submission to CVPR 2023, a sophisticated and detailed fine-tuning recipe [2] on ImageNet-1K classification for CLIP is proposed. With careful hyper-parameters tuning, such as learning rate, stochastic depth rate, data augmentation strength, and training epochs, and introducing advanced techniques, performance on ImageNet-1K classification is pushed to 85.7% top-1 accuracy for CLIP ViT-B/16. Inspired by their findings, we also carefully fine-tuned our models with new recipes, as shown in Tab. **3. FD**-CLIP still earns clear performance gains on both base- and large-size models under sophisticated recipes.

Also note the new recipe [2] only effects for image classification performance. Our method still shows significant advantages on dense prediction tasks including detection, segmentation and depth estimation, with careful hyper-parameter fine-tuning.

Table 3: Boosting feature distillation on ImageNet-1K with advanced fine-tuning recipes. C. means COCO.

Method		L/14 <sub>224</sub>				
	IN-1K	ADE20K	C. AP <sub>box</sub>	C. AP <sub>mask</sub>	$NYUv2(\downarrow)$	1N-1K
Arxiv22 [2]	85.7	49.5	45.0	39.8	0.416	88.0
FD-CLIP	85.9 (+0.2)	<b>51.7</b> (+2.2)	<b>48.2</b> (+3.2)	<b>42.5</b> (+2.7)	0.352 (-0.064)	<b>88.4</b> (+0.4)

# G. Hyperparameters for Feature Distillation

Table 4 lists the hyperparameters used in the feature distillation method.

#### H. Hyperparameters for Fine-tuning

Fine-tuning on ImageNet-1K classification. Table 5 lists the hyperparameters used for fine-tuning on imagenet-1K. Fine-tuning on COCO object detection and instance segmentation. We implement the Mask R-CNN framework following MMDetection [1]. The batch size is 16, the learning rate is 2e-4, and the layer-wise decay rate is 0.75. Following the common practice, we decay the learning rate by  $10 \times$  at epochs 9 and 11.

**Fine-tuning on NYUv2 depth estimation**. The NYUv2 dataset includes an official training split (24K images) and official testing split with 654 images from 215 indoor scenes. The head of the depth estimation and the data augmentations are following [3]. And we also average the prediction of the two square windows in testing.

#### References

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Hyperparameters	Base Size	Large Size		
Patch size	$16 \times 16$	$14 \times 14$		
Layers	12	24		
Hidden size	768	1024		
FFN inner hidden size	3072	4096		
Attention heads	12	16		
Attention head size	64			
Training epochs	3	00		
Batch size	20	048		
Adam $\epsilon$	1e-8			
Adam $\beta$	(0.9, 0.999)			
Peak learning rate	1.2e-3			
Minimal learning rate	2e-5			
Learning rate schedule	Cosine			
Warmup epochs	10			
Gradient clipping	3	3.0		
Dropout	×			
Weight decay	0.05			
Stoch. depth	{0.1,0.2,0.3}	0.3		
Data Augment	RandomResize	AndCrop 0.08-		
Input resolution	$224 \times 224$			

Table 4: Hyperparameters for feature distillation on ImageNet-1K.

Table 5: Hyperparameters for fine-tuning on ImageNet-1K.

Hyperparameters	Base Size	Large Size		
Peak learning rate	{5e-3, 6e-3}	1e-3		
Fine-tuning epochs	100	50		
Warmup epochs	20	5		
Layer-wise learning rate decay	$\{0.6, 0.65\}$	0.75		
Batch size	2048			
Adam $\epsilon$	1e-	1e-8		
Adam $\beta$	(0.9, 0.	(0.9, 0.999)		
Minimal learning rate	2e-	6		
Learning rate schedule	Cosi	ne		
Repeated Aug	X			
Weight decay	0.0	5		
Label smoothing $\varepsilon$	0.1	l		
Stoch. depth	{0.1,0.2,0.3}	0.4		
Dropout	×			
Gradient clipping	5.0	)		
Erasing prob.	0.2	5		
Input resolution	$224 \times 224$			
Rand Augment	9/0.5			
Mixup prob.	0.8			
Cutmix prob.	1.0			
Color jitter	0.4			

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