

Frequency Domain-Based Diffusion Model for Unpaired Image Dehazing

Supplementary Material

In this supplementary material, Sec. A1 provides the motivation analysis of the reconstructed amplitude in the frequency domain. Sec. A2 illustrates the detailed architecture of the dehazing network and analyzes its efficiency. Sec. A3 describes the detailed training and inference algorithms. Sec. A4 highlights the advantages of using the unpaired data training paradigm in this work. Sec. A5 and Sec. A6 describe the dataset used and the training details, respectively. Sec. A7 analyzes the limitations of our method. Finally, Sec. A8 shows more quantitative and qualitative comparison results.

A1. Motivation Analysis

As described in Sec. 1 of the main paper, the illumination contrast is manifested by the amplitude spectrum, while the texture structure information is manifested by the phase spectrum. Haze mainly affects the illumination contrast, while the structural information is immune to haze degradation. That is to say, that haze degradation is transferred with the exchange of the amplitude spectrum. Therefore, the key motivation of our FrDiff is to make the diffusion model (DM) reconstruct the amplitude of haze-free images in the unpaired training setting.

To justify this motivation, we follow the assumption of the classical dark channel prior [19], and analyze it by studying the statistical properties of the dark channel before and after the exchange of the amplitude spectrum. Specifically, as shown in Fig. 2(a) of the main paper, we use the FFT and IFFT operations to replace the amplitude spectrum of the haze images (*i.e.*, Hazy) with the amplitude spectrum of the clear images (*i.e.*, Clear) on the SOTS-Indoor [28] dataset. By doing so, we can obtain a set of synthetic clear images (*i.e.*, SynClear). Then, we follow [28] using the patch with the size of 15×15 to calculate their dark channels.

Fig. A1 shows several example images and the corresponding dark channels. Figs. A1(a), (c), and (e) are the Hazy images, the Clear images, and the SynClear images, respectively. Figs. A1(b), (d), and (f) are their corresponding dark channels. Visually, the intensity of the dark channel is a rough approximation of the thickness of the haze. The dark channel of a Hazy image will have higher intensity in regions with denser haze (see Fig. A1(b)). As the amplitude spectrum of the Hazy image is replaced with the amplitude spectrum of the Clear image, the dark channels of the SynClear image are closer to the dark channels of the Clear image (see Figs. A1(d) and (f)). This proves that the data properties of the synthetic clear image are closer to

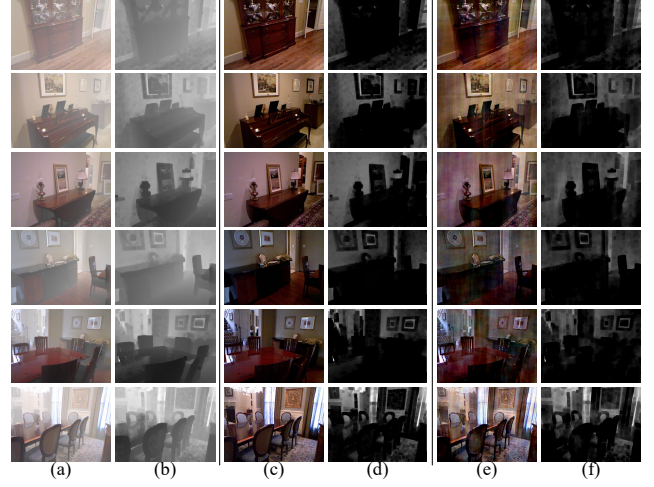


Figure A1. Example images in SOTS-Indoor [28] dataset. (a), (c), and (e) are the haze images (*i.e.*, Hazy), the clear images (*i.e.*, Clear), and the synthetic clear images (*i.e.*, SynClear), respectively. (b), (d), and (f) are their corresponding dark channels. The dark channel of the SynClear image is more similar to the Clear image indicating that the replacement of the amplitude spectrum is effective in removing the haze.

those of the clear image.

In addition, Figs. A2(a), (b), and (c) are the histogram of the pixel intensities in all of the dark channels of the haze images (*i.e.*, Hazy), the clear images (*i.e.*, Clear), and the synthetic clear images (*i.e.*, SynClear) in the dataset, respectively. Figs. A2(d), (e), and (f) are the corresponding histograms of the average intensity of each dark channel (each bin stands for 16 intensity levels). We have the following observations:

- 1) The intensity of the pixels in the dark channel of the Hazy images mostly falls between 50-200 (see Fig. A2(a)). In contrast, the Clear and SynClear images have mostly zero values and about 75 percent of the pixels are below 25 (see Figs. A2(b) and (c)).
- 2) The average intensity of each dark channel of the Hazy images also mostly falls between 100-150 (see Fig. A2(d)), while the average intensity of each dark channel for both Clear and SynClear images is below 100 (see Figs. A2(e) and (f)).

In general, this statistic not only provides very strong support for the dark channel prior [19], but also demonstrates that the illumination contrast (*e.g.*, Haze) is manifested by the amplitude spectrum, and replacing the amplitude spectrum from the clear image can effectively remove the haze.

Therefore, this unique frequency domain property pro-

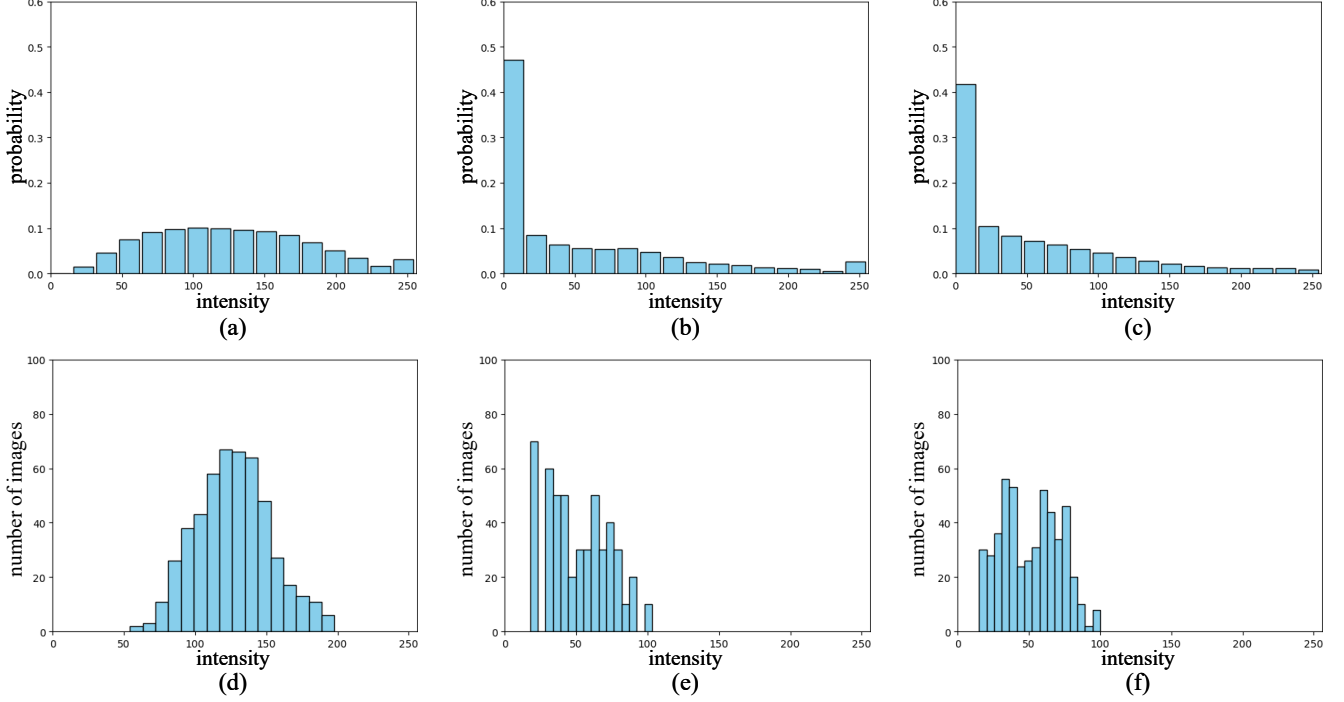


Figure A2. Statistics of the dark channels. (a), (b), and (c) are the histogram of the pixel intensities in all of the dark channels of the haze images (*i.e.*, Hazy), the clear images (*i.e.*, Clear), and the synthetic clear images (*i.e.*, SynClear) in the dataset, respectively. (d), (e), and (f) are the corresponding histogram of the average intensity of each dark channel (each bin stands for 16 intensity levels). The dark channel statistics indicate that the synthetic clear image obtained by replacing the amplitude spectrum is closer to the clear image distribution.

vides inspiration for haze removal. Our key insight of FrDiff, *i.e.*, allowing DM to learn the amplitude of haze-free images in the unpaired training setting, is justified and has great potential.

A2. Architecture Details

As described in Sec. 3.1 of the main paper. To ensure the non-local feature capture capability and the reconstruction capability of the dehazing process, we adopt NAFNet [6], a simple UNet-based architecture, as our dehazing network.

Specifically, we illustrate the detailed architecture of the lightweight U-Net as shown in Fig. A3. The entire network is based on the U-Net architecture. We follow the existing approach [6] to extract features by stacking some NAFNet’s Blocks on each scale, where the number of basic blocks is marked. In each scale, we also incorporate the Frequency Compensation Layer (see Fig. 4(a) of the main paper) in the contracting path (up-to-down) of UNet and input amplitude residual z into these layers. The dehazed image is outputted through the expanding path (down to up) of UNet. The parameters of the dehazing network are 8.69M.

In addition, we use a neural network consisting of 5 stacked ResBlocks, denoted as ϵ_{θ} , to estimate the noise. The purpose of using ResBlocks as the denoising network is to ensure the same resolution of inputs and outputs while

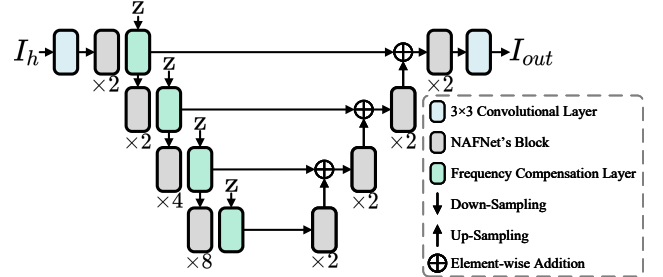


Figure A3. Network structure of dehazing network.

minimizing the model parameters. The parameters of the denoising network are 0.07M and the FLOPs required per iteration is about 4.5G.

On 3090 GPU with 256×256 input, the runtime is 0.04s. Future we’ll further accelerate the denoising process by one-step distillation.

A3. Algorithm

The first and second stage training algorithms for FrDiff are shown in Alg. A1 and Alg. A2, respectively. The inference algorithm for FrDiff is shown in Alg. A3.

Algorithm A1 FrDiff Training: Stage One

Input: ARE, dehazing network.**Output:** Trained dehazing network.

- 1: **for** I_h, I_c **do**
 - 2: $z = \text{ARE}(I_h, I_c)$. (paper Eqs. (1)-(3))
 - 3: $I_{out} = \text{DehazingNetwork}(I_h, z)$
 - 4: Calculate \mathcal{L}_{s1} loss (paper Eq. (6)).
 - 5: **end for**
 - 6: Output the trained dehazing network.
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A4. Advantages of Unpaired Training

The field of unsupervised training for image dehazing can be divided into pseudo-label-based approaches [8, 9, 17, 47, 57] and unpaired training based approaches [7, 15, 33, 40, 41, 53, 54, 60].

The pseudo-label-based approaches [8, 9, 17, 47, 57] focus on mining and modeling the characteristics of real haze, and usually improves its performance in real-world haze scenarios by introducing an additional re-hazing pipeline. However, the design of a reasonable pipeline critically hinges on domain expertise. Without expert insights, the performance of such methods may falter due to the inherent challenges in capturing domain-specific characteristics. In contrast, unpaired training-based approaches [7, 15, 33, 40, 41, 53, 54, 60] aims to directly learn the mapping of the haze domain to the clear domain through tailored training strategies, and thus more concise and promising.

A5. More Dataset Details

We evaluate our method on widely-used RESIDE [28], I-HAZE [1], and Fattal’s [18] datasets, which cover synthetic, artificial, and real-world images. Specifically, the RESIDE [28] dataset contains several subsets: (a) ITS, which contains 13,990 synthetic indoor hazy-clear pairs. (b) SOTS-Indoor and SOTS-Outdoor, which contain 500 synthetic indoor/outdoor hazy-clear pairs. (c) HSTS-Synth and HSTS-Real, which contain 10 synthetic hazy-clear pairs and 10 real-world hazy image without ground-truth images, respectively. (d) URHI, which contains over 4,000 real hazy image without ground-truth images. I-HAZE [1] dataset contains 35 artificial hazy-clear pairs produced by professional haze generators. Fattal’s [18] dataset includes 31 real-world hazy images in various scenes.

For fair comparisons, we follow the previous works [54, 60] to use ITS dataset from RESIDE as the training set. We validate the performance of FrDiff on synthetic data using the SOTS-Indoor, SOTS-Outdoor, and HSTS-Synth datasets with ground truth. We validate the performance of FrDiff on real-world data using the HSTS-Real, Fattal’s, and URHI datasets without ground truth.

Algorithm A2 FrDiff Training: Stage Two

Input: ARE, trained dehazing network,, denoising network, $\beta_t (t \in [1, T])$.**Output:** Trained denoising network, trained dehazing network.

- 1: Init: $\alpha_t = 1 - \beta_t, \bar{\alpha}_T = \prod_{i=0}^T \alpha_i$.
 - 2: Init: The dehazing network copies the parameters of trained dehazing network.
 - 3: **for** I_h, I_c **do**
 - 4: $z = \text{ARE}(I_h, I_c)$. (paper Eqs. (1)-(3))
 - 5: **Diffusion Process:**
 - 6: We sample z_T by $q(z_T | z) = \mathcal{N}(z_T; \sqrt{\bar{\alpha}_T}z, (1 - \bar{\alpha}_T)\mathbf{I})$ (paper Eq. (7))
 - 7: **Denoising Process:**
 - 8: $\hat{z}_T = z_T$
 - 9: $A_h = \text{FFT}(\text{Conv-Block}(I_h))$
 - 10: **for** $t = T$ to 1 **do**
 - 11: $\hat{z}_{t-1} = \frac{1}{\sqrt{\alpha_t}}(\hat{z}_t - \frac{1-\alpha_t}{\sqrt{1-\bar{\alpha}_t}}\epsilon_\theta(\hat{z}_t, A_h, t)) + \sqrt{1-\alpha_t}\epsilon_t$ (paper Eq. (10))
 - 12: **end for**
 - 13: $\hat{z} = \hat{z}_0$
 - 14: $I_{out} = \text{DehazingNetwork}(I_h, \hat{z})$
 - 15: Calculate \mathcal{L}_{s2} loss (paper Eq. (11)).
 - 16: **end for**
 - 17: Output the trained denoising network and trained dehazing network.
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Algorithm A3 FrDiff Inference

Input: Trained denoising network, trained dehazing network, $\beta_t (t \in [1, T])$, hazy images I_h .**Output:** Dehazed images I_{out} .

- 1: Init: $\alpha_t = 1 - \beta_t, \bar{\alpha}_T = \prod_{i=0}^T \alpha_i$.
 - 2: **Denoising Process:**
 - 3: Sample $z_T \sim \mathcal{N}(0, 1)$
 - 4: $\hat{z}_T = z_T$
 - 5: $A_h = \text{FFT}(\text{Conv-Block}(I_h))$
 - 6: **for** $t = T$ to 1 **do**
 - 7: $\hat{z}_{t-1} = \frac{1}{\sqrt{\alpha_t}}(\hat{z}_t - \frac{1-\alpha_t}{\sqrt{1-\bar{\alpha}_t}}\epsilon_\theta(\hat{z}_t, A_h, t)) + \sqrt{1-\alpha_t}\epsilon_t$ (paper Eq. (10))
 - 8: **end for**
 - 9: $\hat{z} = \hat{z}_0$
 - 10: $I_{out} = \text{DehazingNetwork}(I_h, \hat{z})$
 - 11: Output dehazed images I_{out} .
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A6. More Training Details

During training, we follow existing works [10, 59] to adopt a two-stage strategy to optimize our model.

As shown in Fig. 3(a) of the main paper, in stage one, we utilize the proposed amplitude residual encoder (ARE) to obtain amplitude residual z , and train the dehazing net-

work for haze removal. In this case, the z is directly fed into the dehazing network without involving the diffusion and denoising processes. It is infeasible to supervise model training with the strict pixel-level loss function under unpaired data setting. Therefore, we follow existing works [40, 53, 54], using the same adversarial loss \mathcal{L}_{GAN} and patchwise contrast loss $\mathcal{L}_{PatchNCE}$ to encourage the dehazed results have the same domain distribution as the clear images, and the hyper-parameters λ_{GAN} and $\lambda_{PatchNCE}$ are all set to 1.

As shown in Fig. 3(b) of the main paper, in stage two, we joint train diffusion model and dehazing network from stage one to reconstruct the amplitude residual for enhancing the dehazing process. In this stage, the z first adds noise to output z_T through the diffusion process, and then reconstructs the amplitude residual \hat{z} through multiple denoising processes. We additionally include the diffusion loss \mathcal{L}_{diff} based on the \mathcal{L}_{GAN} and $\mathcal{L}_{PatchNCE}$, and the hyper-parameter λ_{diff} is set to 1.

In both training stages, we use Adam [26] optimizer with $\beta_1 = 0.9$ and $\beta_2 = 0.999$, learning rate is 1×10^{-4} . The epoch number is 200. The batch size is 8 and the input patch size is 256×256 and augments the data with random horizontal and vertical flips. The input size of 256×256 is randomly cropped from all training images in an unpaired learning procedure.

A7. Limitation

Although our FrDiff can reconstruct frequency domain features well for handling haze, when the resolution of the input image is larger, the resolution of the amplitude residuals reconstructed by the diffusion model also increases. This means that the computational effort of the diffusion model will increase. Therefore, it is expected to make the diffusion model learn a set with a fixed number of amplitude spectral priors to reconstruct the frequency domain features so as to avoid increasing computational costs significantly.

In addition, removing the haze by reconstructing the spectrum ignores the local spatial differences of the haze, and the future promises to further enable the model to handle spatially varying haze of different thicknesses.

A8. More Results

In this section, we first provide more quantitative results and spectral visualisations to validate the effectiveness of FrDiff. Then, we analyze the sensitivity of the hyper-parameters in the loss function. Finally, we show more visualization results.

Results on O-HAZE [2] dataset. To further demonstrate the generalization ability of our FrDiff, we add comparisons on O-HAZE [2] in Tab. A1. Experimental results show that

FrDiff achieves higher performance compared to prevailing unpaired data-based training methods.

Methods	D^4 [60]	UCL-Dehaze[53]	ODCR[54]	FrDiff
PSNR	16.92	15.57	17.46	18.22
SSIM	0.607	0.566	0.632	0.648
FADE	1.358	1.715	0.970	0.744
MUSIQ	63.042	62.432	63.388	63.981

Table A1. Quantitative comparison with SOTA methods on O-HAZE [2] dataset.

Spectral Visualizations To prove the reliability of FrDiff, we present the spectral visualizations in Fig. A4. FrDiff can effectively reconstruct low-frequency illuminance (red circle) and eliminate the high-frequency spectral bias (red arrow). In addition, we measure the L2 similarity(\downarrow) of the frequency features with GT to show the superiority (ODCR:6.257, FrDiff:2.156).

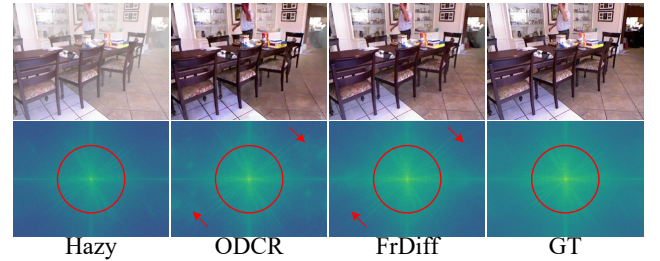


Figure A4. Visual results on SOTS-Indoor [28] and SOTS-Outdoor [28] datasets. Zoom in to see better visualization.

Effect of Hyper-parameters. To explore the influence of hyper-parameters used in Eq. (11). We discuss the different λ_{GAN} , $\lambda_{PatchNCE}$, and λ_{diff} as shown in Tab. A2. It is worth noting that each time we let only one hyper-parameter change and set the remaining two to 1. Proper λ_{GAN} can provide effective supervision of model training. The impact of $\lambda_{PatchNCE}$ is insignificant since the haze-unrelated information is introduced at the same time. The performance is positively correlated with the λ_{diff} , demonstrating the ability of the denoising network to reconstruct magnitude residuals. However, a larger λ_{diff} may lead to instability in training. After a trade-off between performance and training stability, we choose 1 as the value of λ_{GAN} , $\lambda_{PatchNCE}$, and λ_{diff} .

More Visual Results. To further verify the effectiveness of our method, we show more comparison results among the proposed FrDiff and other advanced methods on these benchmarks. The results on **SOTS-Indoor** [28] dataset

λ_{GAN}	PSNR	$\lambda_{PatchNCE}$	PSNR	λ_{diff}	PSNR
0.1	36.39	0.1	36.43	0.1	36.31
1	36.54	1	36.54	1	36.54
10	36.53	10	36.50	10	36.58

Table A2. Results of different λ_{GAN} , $\lambda_{PatchNCE}$, and λ_{diff} on SOTS-Indoor [28] dataset.

are shown in Figs. A5 and A6. The results on **SOTS-Outdoor** [28] dataset are shown in Figs. A7 and A8. The results on **HSTS-Synth** [28], **Fattle's** [18], and **URHI** [28] dataset are shown in Fig. A9, Fig. A10, and Fig. A11, respectively.



Figure A5. Visual results on SOTS-Indoor [28] dataset. The method is shown at the bottom of each case. Zoom in to see better visualization.

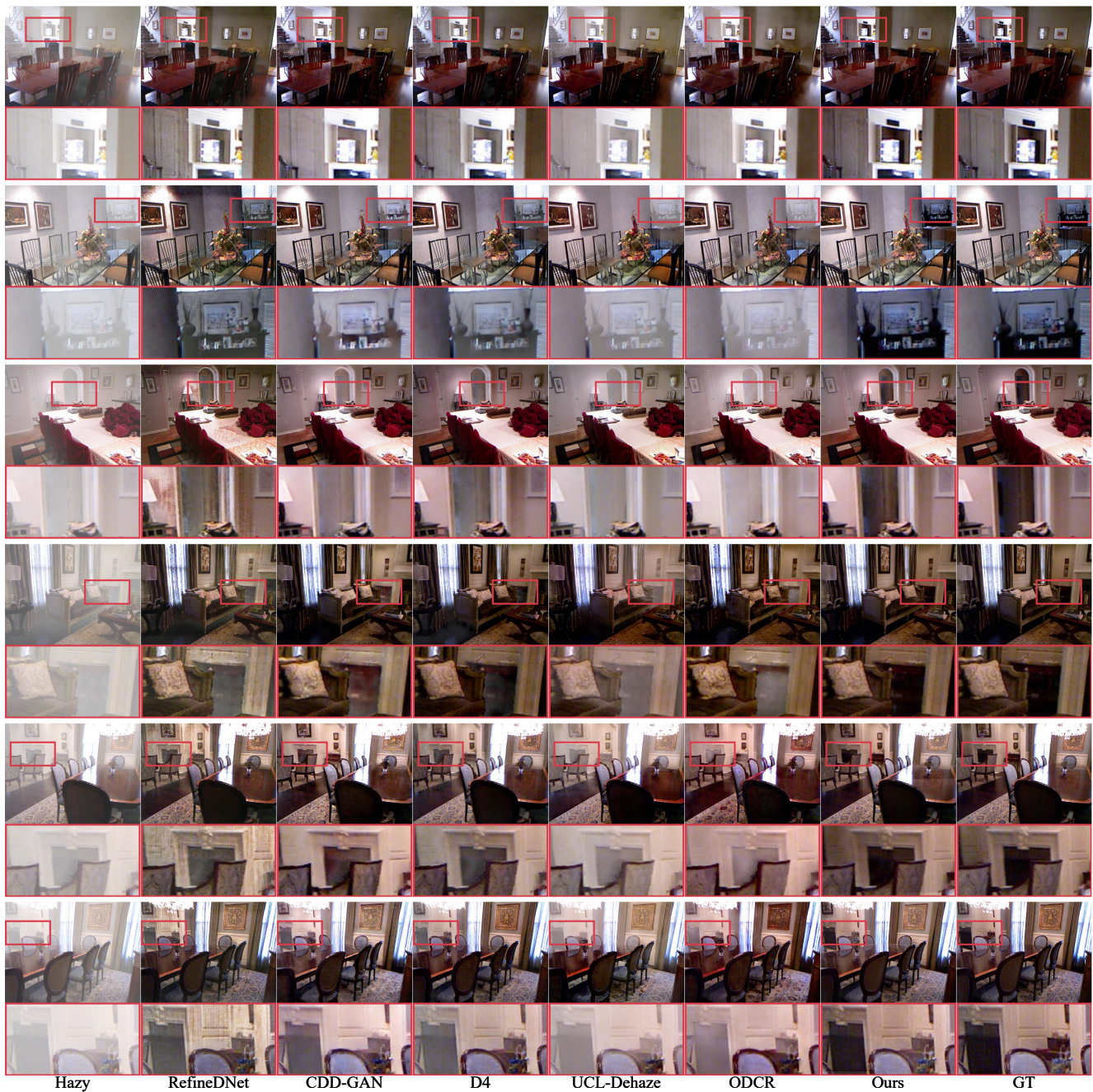


Figure A6. Visual results on SOTS-Indoor [28] dataset. The method is shown at the bottom of each case. Zoom in to see better visualization.



Figure A7. Visual results on SOTS-Outdoor [28] dataset. The method is shown at the bottom of each case. Zoom in to see better visualization.

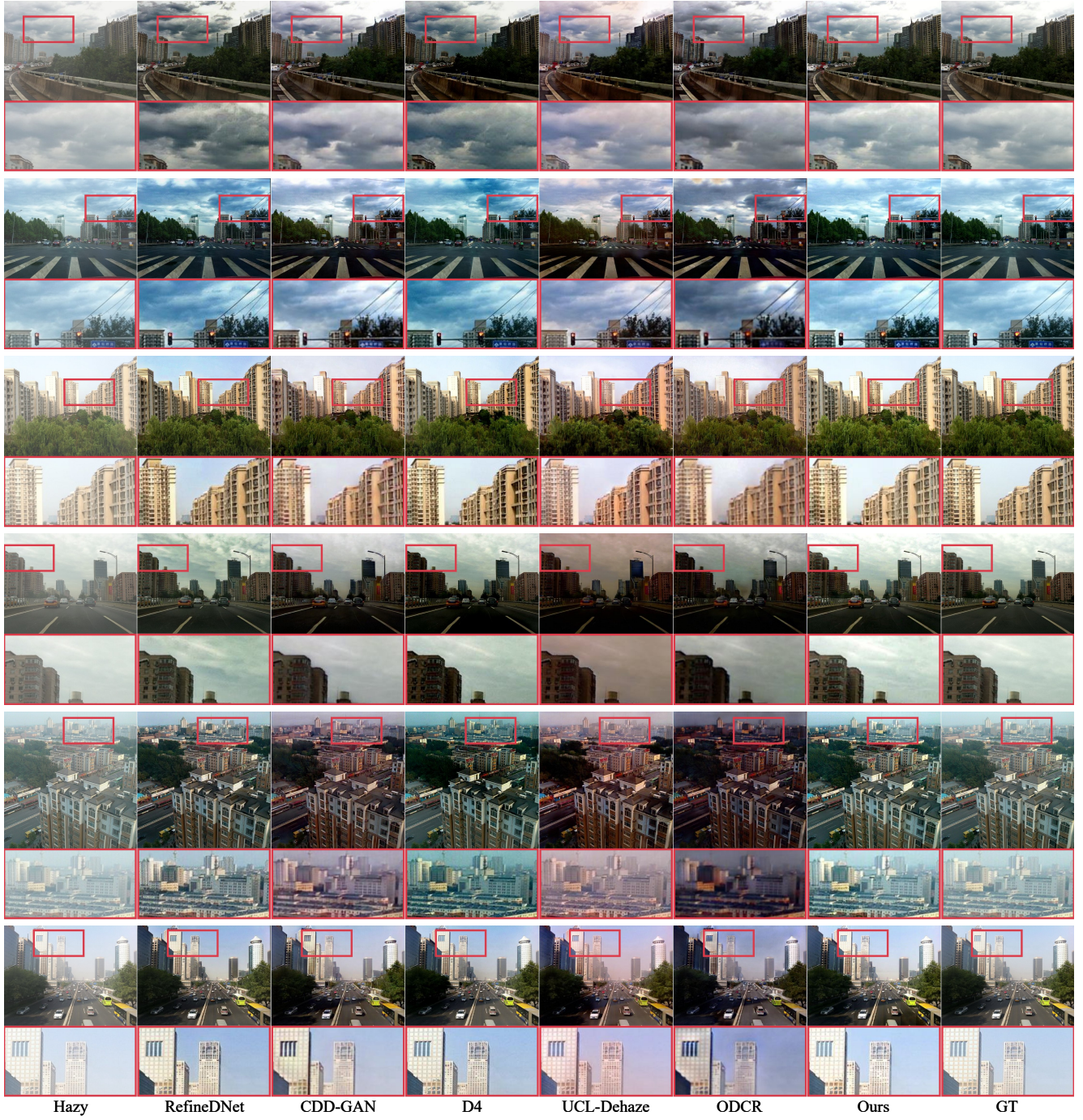


Figure A8. Visual results on SOTS-Outdoor [28] dataset. The method is shown at the bottom of each case. Zoom in to see better visualization.

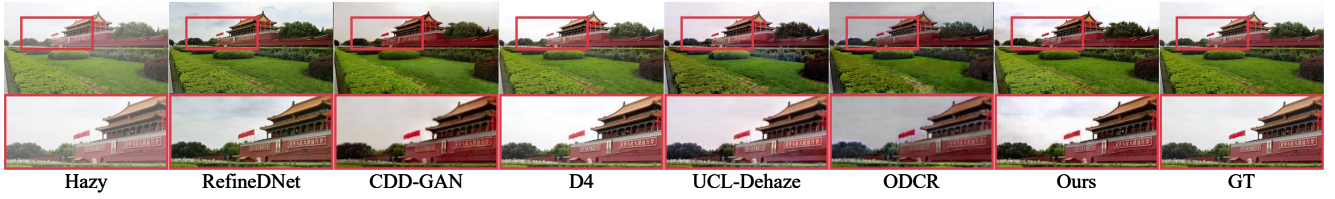


Figure A9. Visual results on HSTS-Synth [28] dataset. The method is shown at the bottom of each case. Zoom in to see better visualization.

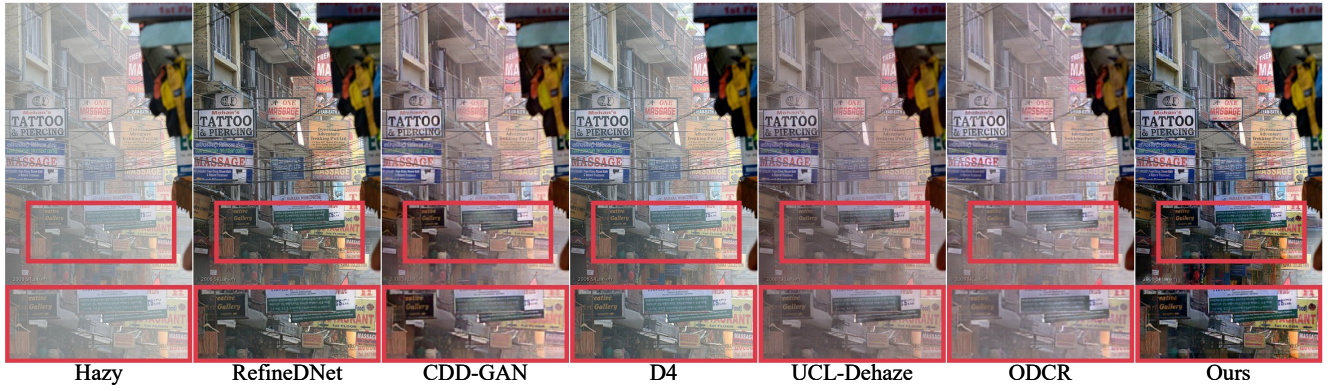


Figure A10. Visual results on Fattle's [18] dataset. The method is shown at the bottom of each case. Zoom in to see better visualization.



Figure A11. Visual results on URHI [28] dataset. The method is shown at the bottom of each case. Zoom in to see better visualization.

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