AIGI-Holmes: Towards Explainable and Generalizable AI-Generated Image **Detection via Multimodal Large Language Models**

Supplementary Material

A. Prompts

We present the prompts used in our paper as follows: the prompt for querying real images is shown in Fig. 6, and the prompt for querying AI-generated images is shown in Fig. 7. The prompts for validation and evaluation in the Multi-Expert Jury are displayed in Fig. 8. Prompts for filtering images with specific defects and their corresponding queries are shown in Fig. 9, Fig. 10, Fig. 11, Fig. 12, Fig. 13. The prompt for modifying DeepseekV3 [57] based on feedback is shown in Fig. 14.

B. Additional Related Work

In the Deepfake Detection, in addition to existing black-box binary classification methods [11, 14, 77–80], a new wave of explainable detection approaches based on multimodal large models has emerged [13, 29, 47, 54, 68, 81, 103, 104]. X^2 DFD [13] introduced expert-level features for better explanatory outputs, while ForgeryTalker [54] developed a framework for DeepFake facial image localization and explanation using a multimodal forgery tracking dataset (MMTT) and a forgery prompt network (FPN). In Image Forgery Detection, ForgeryGPT [51] integrated a Mask-Aware Forgery Extractor, improving detection and localization tasks (IFDL) with interpretable reasoning. SIDA [33] proposed a framework for detecting deepfakes in social media images, which was trained on a dataset of 300,000 images (SID-Set), including 3,000 images with annotations. In AI-Generated Image Evaluation, HEIE [101] introduced a CoT-driven evaluator and an irrationality mapper, combining heatmaps, scores, and explanations for fine-grained defect localization, supported by the ExplAIGI-Eval dataset. For AI-generated video detection, MM-Det [76] extracted multimodal features from videos using LLaVA [61] and designed a sophisticated fusion strategy. Notably, two contemporaneous works on explainable AI-generated image detection, LEGION [41] and FakeVLM [94], have attracted our attention. We briefly compare these works with ours as follows: In terms of data construction, FakeVLM utilizes MLLM-generated explanations, while LEGION relies solely on human annotation. Our approach leverages MLLM-generated annotations with expert-guided filtering and human corrections, striking a balance between annotation cost and data quality. Regarding training, unlike FakeVLM and LEGION, which only employ supervised fine-tuning (SFT), we introduce a systematic three-stage training pipeline—visual-expert pre-training, SFT, and direct preference optimization (DPO)—to provide

a more comprehensive exploration of adapting MLLMs for explainable AI-generated image detection.

C. Holmes-Set Analysis

In the main text and Fig. 2, we introduced the specific construction process of the Holmes-Set. Furthermore, we present the pseudocode of the Holmes-Set construction process in Algorithm 1 for reference. In the following sections, we will analyze the dataset and visualize some examples.

Expert-guided Filter Method. In the main text, we describe the process of filtering generated images that contain common AI-generated flaws. Below are the expert models we used:

- Face: We used a face detection method from OpenCV2 to filter out images containing faces from AI-generated images. MLLMs were also used for annotation and verification, as shown in Fig. 9.
- Human Body: We obtained images with various body anomalies from AbHuman [23] and generated red bounding boxes based on the provided bounding boxes to serve as visual prompts for MLLMs, as depicted in Fig. 10.
- Text & Logos: We utilized a model from PaddleOCR¹ to filter out images containing text. Additionally, we employed MLLMs for annotation and verification, as illustrated in Fig. 11.
- **Projective Geometry**: We used the model from [74] to filter out images that might contain projective geometry errors. MLLMs were employed for annotation and verification, as illustrated in Fig. 12.
- Common Sense & Physical Laws: We generated a batch of images using prompts that induce hallucinations in T2I generation models, as mentioned in commonsense [27] and physical laws [64]. MLLMs were used for annotation and verification, as shown in Fig. 13.

For each type of flaw mentioned above, we ultimately obtained 2,000 annotated image-text pairs, and selected 2,000 images from the COCO dataset as the corresponding real image dataset.

Multi-Expert Jury. We conducted an analysis of the crossvalidation scores of the models. In Fig. 16, the leftmost image shows the distribution of scores given by different models to other models, where ModelA_ModelB represents the score given by Model A to Model B. The middle image represents the correlation of scores given to different models, and the rightmost image represents the adoption of annotations from various models in the image-text pairs. From the

Algorithm 1 Holmes-Set Construction

```
Require: Source datasets \mathcal{M}, Expert datasets \mathcal{E}, MLLM jury \mathcal{J},
      SFT budget K, DPO rounds R_1, R_2
 1: // Stage 1: Data Collection
 2: \mathcal{D}_{base} \leftarrow Select(\mathcal{M}, 45K) \triangleright From CNNDetection, GenImage,
 3: \mathcal{D}_{expert} \leftarrow Filter(\mathcal{E}, 20K)
                                                                 4: \mathcal{D}_{gen} \leftarrow Generate([27, 64]) \triangleright Common sense/physics flaws
 5: \mathcal{D}_{all} \leftarrow \mathcal{D}_{base} \cup \mathcal{D}_{expert} \cup \mathcal{D}_{gen}
 6: // Stage 2: Automated Annotation
 7: \mathcal{D}_{SFT}, \mathcal{D}_1 \leftarrow \emptyset
 8: for each image I \in \mathcal{D}_{all} do
 9:
           if I \in \mathcal{D}_{expert} \cup \mathcal{D}_{gen} then
                 x_p \leftarrow \operatorname{SpecialistPrompt}(I) \quad \triangleright \operatorname{Focus} \text{ on known flaws}
10:
11:
           else
12:
                 x_p \leftarrow \text{GeneralPositivePrompt}()
                                                                           13:
                 x_n \leftarrow \text{GeneralPositivePrompt}()
14:
15:
           A \leftarrow \mathcal{J}(I, x_p)
                                             A_- \leftarrow \mathcal{J}(I, x_n)
                                             > Jury system generates annotation
16:
17:
           // Self-verification for SFTSet
           score \leftarrow \frac{1}{|\mathcal{J}|} \sum_{J \in \mathcal{J}} \text{Score}(A, J(I))
18:
19:
           if score \geq \delta_{SFT} then
20:
                 \mathcal{D}_{SFT} \leftarrow \mathcal{D}_{SFT} \cup \{(I, A)\}
21:
22:
           \mathcal{D}_1 \leftarrow \mathcal{D}_1 \cup \{(I, A, A_-)\}
23: end for
24: // Stage 3: Human Preference Refinement
26: Sample \mathcal{D}_{human} \subset \mathcal{M} \cup \mathcal{E} (2K images)
27: Sample \mathcal{D}_{mllm} \subset \mathcal{M} \cup \mathcal{E} (2K images)
28: for each (I, A) \in \mathcal{D}_{human} do
           A_1' \leftarrow \text{HumanRevise}(A) \triangleright \text{Human-Expert modifications}
29:
30:
           A' \leftarrow \text{DeepseekV3}(A, A'_1) \rightarrow \text{LLM-assisted refinement}
31:
           \mathcal{D}_2 \leftarrow \mathcal{D}_2 \cup \{(I, A')\}
32: end for
33: for each (I, A) \in \mathcal{D}_{\text{mllm}} do
34:
           A_2' \leftarrow \text{MLLMRevise}(A) \triangleright \text{MLLM-Expert modifications}
           A'' \leftarrow \text{DeepseekV3}(A, A'_2) \rightarrow \text{LLM-assisted refinement}
35:
36:
           \mathcal{D}_2 \leftarrow \mathcal{D}_2 \cup \{(I, A'')\}
37: end for
38: // Stage 4: Comprehensive Evaluation
39: \mathcal{D}_{test} \leftarrow HumanRevise(1K)
40: Compute {BLEU, CIDEr, ROUGE-L, METER} on \mathcal{D}_{test}
41: MLLM-Score \leftarrow \frac{1}{|\mathcal{J}|} \sum_{J \in \mathcal{J}} \text{BatchScore}(\mathcal{D}_{\text{test}}, J)
```

figures, we can observe that the scoring differentiation of the Pixtral-124B and InternVL-76B models is relatively higher,

42: Human-Score \leftarrow ExpertPreferenceAssessment(\mathcal{D}_{test})

43: **return** \mathcal{D}_{SFT} , \mathcal{D}_1 , \mathcal{D}_2

while the scoring correlation between InternVL2.5-78B and Qwen2VL-72B is very high. This may be due to the use of the same large language model base, Qwen, which could have affected these models' ability to evaluate AI-generated image explanations due to safety alignment operations. Ultimately, our dataset is composed mostly of annotations from Pixtral-124B, with some from InternVL-76B, Qwen2VL-72B, and a small amount from InternVL2.5-78B. We present some examples from our SFT dataset in Fig. 21, Fig. 22, Fig. 23, and Fig. 24. For InternVL-76B, Qwen2VL-72B, and InternVL2.5-78B, we utilized the vllm framework [48], which is widely used for large model inference, to perform local deployment. For Pixtral-124B, we accessed it via the official website's API.

Holmes-DPOSet. In the main text, we introduced how we solicited revision suggestions for the responses of the supervised fine-tuning model from human experts and multimodal large language model experts. These suggestions were then fed into DeepseekV3 [57] using the prompt shown in Fig. 14 to obtain the final human-aligned preference samples. This process is illustrated in Fig. 20. The revision suggestions originated from the annotation platform we developed, as shown in Fig. 19, based on LabelLLM². By referring to the revision suggestions, the model effectively supplemented the original response by addressing an additional anatomical error that was previously overlooked, while maintaining a high level of consistency before and after the modification. This is beneficial for executing the DPO training phase. In Fig. 25 and Fig. 26, we present sample pairs from \mathcal{D}_1 and \mathcal{D}_2 , respectively.

Construction Process of \mathcal{P}_3 . For models such as Janus [95], Janus-Pro [12], VAR [86], Infinity [30], Show-o [98], LlamaGen [82], FLUX [4], and SD3.5 [22], we deployed these models to perform inference and generate images. The test images for PixArt-XL [9] and some of the FLUX [4] images were sourced from [52]. The image resolutions are as follows: FLUX, SD3.5, Infinity, and PixArt-XL have a resolution of 1024×1024 ; Show-o and LlamaGen have a resolution of 512×512 ; Janus and Janus-Pro have a resolution of 384×384 ; and VAR has a resolution of 256×256 . Examples of these images can be found in Fig. 15.

D. More Experiments

D.1. ALL Baselines

We compared various baselines including CNNSpot [91], FreDect [25], Fusing [38], LNP [58], LGrad [84], UnivFD [66], DIRE [93], PatchCraft [108], NPR [85], AntiFakePrompt [5], Fatformer [62], Ricker2022 [72], DEFAKE [75], LASTED [97], QAD [49], InstructBLIP [19], CogVLM [92], LaRE [63], RINE [46], AIDE [100]. These

¹https://github.com/PaddlePaddle/PaddleOCR

²https://github.com/opendatalab/LabelLLM

baseline methods are trained and tested under fair and consistent conditions across different settings.

D.2. Training Details of Baselines in Protocol-III

The training details for the methods we trained on the Holmes-SFTSet training set are as follows, with all unmentioned details consistent with the code provided by the original authors:

- **CNNSpot**: We trained using the Adam optimizer with a learning rate of 2e-4 and a batch size of 32 for 10 epochs.
- AntifakePrompt: We trained using the Adam optimizer with a learning rate of 2e-4 and a batch size of 8 for 10 epochs.
- UnivFD: We trained using the Adam optimizer with a learning rate of 1e-4 and a batch size of 48 for 20 epochs.
- **NPR**: We trained using the Adam optimizer with a learning rate of 2e-4 and a batch size of 32 for 30 epochs.
- LaRE: We trained using the Adam optimizer with a learning rate of 1e-4 and a batch size of 48 for 10 epochs.
- **RINE**: We trained using the Adam optimizer with a learning rate of 2e-4 and a batch size of 16 for 5 epochs.
- AIDE: We trained using the Adam optimizer with a learning rate of 2e-4 and a batch size of 8 for 5 epochs.

D.3. Comparisons with SOTAs

Protocol-I. The quantitative results in Tab. 6 show the classification accuracy of various methods and generators within the range of \mathcal{P}_1 . In this evaluation, all methods were trained solely on the four categories (car, cat, chair, horse) generated by ProGAN, except for DIRE-D, which was trained on the Diffusion dataset of ADM. AIGI-Holmes demonstrates significant improvements compared to the current state-of-the-art (SOTA) methods PatchCraft and AIDE, with average accuracy increases of 3.9% and 0.4%, respectively. The AIDE method integrates semantic, low-frequency, and high-frequency information through a dual-stream structure, showing remarkable detection performance for some Diffusion methods. However, our method not only performs well in detecting Diffusion methods but also excels in GauGAN and BigGAN methods, where these SOTA methods underperform, with improvements of 10.6% and 21.8%, respectively. Although trained only on the single forgery method of Pro-GAN, which can easily lead to overfitting for mllm, our model still demonstrates good generalization to unseen diffusion methods, highlighting the potential of our approach. **Protocol-II.** The quantitative results in Tab. 7 show the classification accuracy of various methods and generators within the range of \mathcal{P}_2 . All methods were trained or fine-tuned on the dataset primarily generated by SD3, highlighted in gray in the table. AIGI-Holmes shows significant improvements compared to the current state-of-the-art (SOTA) method AntifakePrompt, with an average accuracy increase of 1.14%. The AntifakePrompt method uses prompt learning to perform binary classification on images with mllm, achieving excellent detection performance on a large number of unseen diffusion methods, image inpainting methods, image super-resolution methods, and Deepfake datasets. However, our method achieves over 10% improvement in detection accuracy on LaMa, DALLE-3, and real image datasets COCO and Flickr. In addition to providing accurate binary classification results, it can also output explanations and reasons corresponding to the predicted results.

D.4. More Ablation Study

We primarily conduct ablation experiments on \mathcal{P}_1 and \mathcal{P}_3 to evaluate the prediction accuracy of the models.

Large language models. We utilize the mainstream multimodal architecture LLaVA [61] and conduct ablation experiments on this architecture using large language models. Specifically, we experiment with three language models as shown in Tab. 8: Llama3-8B [2], Mistral-7B [37], and Vicuna-7B [107]. The results indicate that the impact on accuracy is minimal when using different large language models, with Mistral-7B showing a slight advantage. Consequently, our final approach employs Mistral-7B as the large language model within the LLaVA architecture.

Training methods. We conduct ablation experiments on different training approaches to demonstrate the necessity and effectiveness of our Holmes Pipeline. Specifically, we investigate two training strategies: fine-tuning only the large language model using LoRA, and simultaneously applying LoRA training to both the visual component and the large language model. The results, presented in Tab. 9, indicate that our Holmes Pipeline effectively adapts the multimodal architecture to the task of AI-generated image detection. Compared to alternative approaches, our method achieves significant improvements in accuracy, with enhancements of 2.0% and 7.0% on \mathcal{P}_1 and \mathcal{P}_3 , respectively.

Integration of Visual Experts. We conduct ablation studies on the visual expert components introduced during collaborative decoding. The experimental results, presented in Tab. 10, demonstrate that both types of visual experts enhance the performance of the method on \mathcal{P}_1 and \mathcal{P}_3 . The improvement on \mathcal{P}_1 is more pronounced, with the integration of a single visual expert and all visual experts increasing the detection accuracy by 5.2% and 6.4%, respectively. For \mathcal{P}_3 , the improvements are 0.7% and 1.0%, respectively. This discrepancy may be attributed to the fact that \mathcal{P}_1 contains only one type of forgery, namely Progan, leading to overfitting in the MLLM and limiting its generalizability. In contrast, the visual experts exhibit better generalization capabilities. Through collaborative decoding, we ensure the generalizability of the model's detection performance.

Impact of Dataset Size. Due to the high cost of data annotation, we used a relatively small training set (~ 65 K) to train the baselines, which may not be sufficient for the baselines

| Method | P_{OGAN} | $StyleG_{AN}$ | $BigG_{4N}$ | $C_{VCleGAN}$ | S_{larGAN} | G_{auGAN} | $s_{tyleG_{4N_2}}$ | WFIR | MON | $Glid_e$ | Midjourney | SD VI.4 | SD 11.5 | NOO_A | Wukong | D_{ALLE_2} | Mean |
|-------------|--------------|---------------|-------------|---------------|--------------|-------------|--------------------|-------|-------|----------|------------|---------|---------|---------|--------|--------------|-------|
| CNNSpot | 100.00 | 90.17 | 71.17 | 87.62 | 94.60 | 81.42 | 86.91 | 91.65 | 60.39 | 58.07 | 51.39 | 50.57 | 50.53 | 56.46 | 51.03 | 50.45 | 70.78 |
| FreDect | 99.36 | 78.02 | 81.97 | 78.77 | 94.62 | 80.57 | 66.19 | 50.75 | 63.42 | 54.13 | 45.87 | 38.79 | 39.21 | 77.80 | 40.30 | 34.70 | 64.03 |
| Fusing | 100.00 | 85.20 | 77.40 | 87.00 | 97.00 | 77.00 | 83.30 | 66.80 | 49.00 | 57.20 | 52.20 | 51.00 | 51.40 | 55.10 | 51.70 | 52.80 | 68.38 |
| LNP | 99.67 | 91.75 | 77.75 | 84.10 | 99.92 | 75.39 | 94.64 | 70.85 | 84.73 | 80.52 | 65.55 | 85.55 | 85.67 | 74.46 | 82.06 | 88.75 | 83.84 |
| LGrad | 99.83 | 91.08 | 85.62 | 86.94 | 99.27 | 78.46 | 85.32 | 55.70 | 67.15 | 66.11 | 65.35 | 63.02 | 63.67 | 72.99 | 59.55 | 65.45 | 75.34 |
| UnivFD | 99.81 | 84.93 | 95.08 | 98.33 | 95.75 | 99.47 | 74.96 | 86.90 | 66.87 | 62.46 | 56.13 | 63.66 | 63.49 | 85.31 | 70.93 | 50.75 | 78.43 |
| DIRE-G | 95.19 | 83.03 | 70.12 | 74.19 | 95.47 | 67.79 | 75.31 | 58.05 | 75.78 | 71.75 | 58.01 | 49.74 | 49.83 | 53.68 | 54.46 | 66.48 | 68.68 |
| DIRE-D | 52.75 | 51.31 | 49.70 | 49.58 | 46.72 | 51.23 | 51.72 | 53.30 | 98.25 | 92.42 | 89.45 | 91.24 | 91.63 | 91.90 | 90.90 | 92.45 | 71.53 |
| PatchCraft | 100.00 | 92.77 | 95.80 | 70.17 | 99.97 | 71.58 | 89.55 | 85.80 | 82.17 | 83.79 | 90.12 | 95.38 | 95.30 | 88.91 | 91.07 | 96.60 | 89.31 |
| NPR | 99.79 | 97.70 | 84.35 | 96.10 | 99.35 | 82.50 | 98.38 | 65.80 | 69.69 | 78.36 | 77.85 | 78.63 | 78.89 | 78.13 | 76.11 | 64.90 | 82.91 |
| AIDE | <u>99.99</u> | 99.64 | 83.95 | 98.48 | 99.91 | 73.25 | 98.00 | 94.20 | 93.43 | 95.09 | 77.20 | 93.00 | 92.85 | 95.16 | 93.55 | 96.60 | 92.77 |
| AIGI-Holmes | 100.00 | <u>98.35</u> | 94.51 | 97.03 | 100.00 | 95.19 | 98.88 | 95.71 | 88.43 | 91.53 | 81.56 | 91.28 | 91.38 | 90.94 | 89.46 | 85.32 | 93.16 |

Table 6. Evaluation on \mathcal{P}_1 : All baseline results are trained on \mathcal{P}_1 's training set to ensure a fair comparison. The remaining baseline results are sourced from AIDE [100].

| | Ricker2022 | ResNet | FatFormer | CNN | Spot | DE-F | AKE | DI | RE | LAS | TED | QA | AD | CogVLM | Instru | ctBLIP | Antifa | kePrompt | Ours |
|-----------------|------------|--------|-----------|-------|--------|-------|-------|-------|-------|-------|-------|-------|-------|--------|--------|--------|--------|----------|--------|
| Dataset | P | F | P | P | F | P | F | P | F | P | F | P | F | P | P | LoRA | Orig. | +LaMa | +LaMa |
| coco | 95.60 | 99.43 | 97.40 | 96.87 | 99.97 | 85.97 | 83.30 | 81.77 | 99.93 | 75.47 | 58.10 | 59.57 | 96.83 | 98.43 | 98.93 | 97.63 | 92.53 | 90.40 | 100.00 |
| Flickr | 95.80 | 99.23 | 98.13 | 96.67 | 100.00 | 90.67 | 84.38 | 77.53 | 99.93 | 76.33 | 65.58 | 60.23 | 98.30 | 99.63 | 99.63 | 97.50 | 91.57 | 90.60 | 100.00 |
| SD2 | 81.10 | 2.50 | 16.83 | 0.17 | 5.23 | 97.10 | 88.07 | 3.83 | 30.47 | 58.69 | 52.53 | 51.00 | 10.67 | 52.47 | 40.27 | 89.57 | 98.33 | 97.97 | 89.61 |
| SD3 | 88.40 | 99.83 | 21.50 | 4.70 | 8.60 | 96.50 | 95.17 | 0.00 | 98.53 | 78.68 | 79.51 | 46.53 | 99.97 | 2.10 | 1.47 | 97.60 | 96.17 | 96.10 | 99.27 |
| SDXL | 81.10 | 0.50 | 30.39 | 0.17 | 1.53 | 90.50 | 72.17 | 18.17 | 19.73 | 51.33 | 77.65 | 41.60 | 9.87 | 32.57 | 23.07 | 96.47 | 99.17 | 99.37 | 99.98 |
| IF | 92.65 | 4.40 | 27.73 | 19.17 | 4.93 | 99.20 | 95.20 | 6.93 | 63.17 | 57.99 | 55.63 | 59.07 | 15.17 | 29.03 | 20.63 | 87.90 | 97.10 | 95.97 | 96.37 |
| DALLE-2 | 52.10 | 12.80 | 76.03 | 3.40 | 0.87 | 68.97 | 61.17 | 2.13 | 1.50 | 57.96 | 81.91 | 41.70 | 14.63 | 60.70 | 41.77 | 99.27 | 97.27 | 98.00 | 100.00 |
| DALLE-3 | 95.20 | 2.10 | 43.97 | 18.17 | 3.20 | 89.00 | 71.57 | 0.10 | 36.27 | 51.83 | 53.00 | 51.23 | 9.83 | 6.03 | 6.63 | 67.87 | 80.80 | 82.97 | 99.68 |
| playground v2.5 | 94.40 | 0.20 | 29.83 | 15.73 | 0.47 | 96.20 | 86.77 | 0.17 | 17.73 | 70.95 | 65.42 | 38.73 | 2.47 | 13.37 | 6.70 | 95.43 | 97.73 | 98.13 | 98.53 |
| DiffusionDB | 81.20 | 4.69 | 60.50 | 9.03 | 4.50 | 80.80 | 78.10 | 2.53 | 16.40 | 86.48 | 67.42 | 52.07 | 12.07 | 6.05 | 53.00 | 85.40 | 98.47 | 98.90 | 99.25 |
| SGXL | 100.00 | 1.63 | 97.73 | 79.30 | 2.13 | 56.90 | 50.20 | 45.27 | 9.50 | 64.39 | 65.59 | 46.40 | 4.20 | 60.40 | 69.53 | 91.20 | 99.03 | 99.37 | 89.09 |
| GLIDE | 83.80 | 49.97 | 79.80 | 17.23 | 5.87 | 76.50 | 50.20 | 4.63 | 41.77 | 54.46 | 68.19 | 53.63 | 50.27 | 59.90 | 37.97 | 92.63 | 98.90 | 99.70 | 99.81 |
| Stylization | 75.50 | 0.90 | 85.03 | 11.40 | 4.17 | 63.97 | 55.17 | 9.90 | 6.30 | 50.70 | 67.79 | 51.93 | 7.93 | 42.90 | 33.97 | 82.80 | 94.10 | 95.77 | 96.03 |
| DF | 14.20 | 34.20 | 5.10 | 0.30 | 0.03 | 86.97 | 77.17 | 0.27 | 3.77 | 86.38 | 59.36 | 97.43 | 22.73 | 13.80 | 13.83 | 67.43 | 95.03 | 98.40 | 98.07 |
| DFDC | 46.90 | 14.20 | 1.60 | 0.00 | 0.00 | 56.13 | 48.57 | 60.13 | 1.03 | 70.19 | 72.42 | 90.40 | 28.50 | 9.00 | 14.07 | 85.47 | 99.83 | 99.93 | 89.11 |
| FF++ | 20.30 | 37.53 | 71.30 | 5.23 | 0.23 | 78.90 | 70.63 | 25.50 | 31.93 | 70.69 | 56.50 | 99.47 | 30.77 | 35.66 | 44.20 | 88.30 | 95.63 | 97.97 | 97.80 |
| LaMa | 64.30 | 1.87 | 67.03 | 7.53 | 0.07 | 13.03 | 23.00 | 13.23 | 19.47 | 60.53 | 97.67 | 42.03 | 3.80 | 5.20 | 10.90 | 42.73 | 39.40 | 55.80 | 95.40 |
| SD2IP | 59.10 | 99.76 | 85.07 | 1.27 | 7.23 | 16.00 | 75.57 | 11.37 | 86.40 | 56.96 | 99.87 | 42.73 | 96.30 | 35.50 | 44.23 | 91.13 | 80.80 | 89.03 | 94.17 |
| LIIF | 58.90 | 94.43 | 6.60 | 8.30 | 1.07 | 9.73 | 53.67 | 1.10 | 48.77 | 56.46 | 87.34 | 48.07 | 95.83 | 23.47 | 99.93 | 84.63 | 98.50 | 99.97 | 60.62 |
| SD2SR | 73.90 | 97.79 | 84.03 | 1.40 | 0.13 | 29.70 | 96.67 | 2.77 | 27.20 | 59.59 | 99.73 | 47.50 | 8.63 | 55.06 | 69.10 | 99.90 | 99.43 | 99.80 | 99.76 |
| Average | 72.79 | 37.22 | 51.42 | 18.12 | 10.68 | 68.45 | 70.22 | 16.94 | 36.68 | 64.69 | 70.01 | 55.64 | 33.39 | 37.59 | 41.83 | 84.17 | 91.16 | 93.08 | 94.22 |

Table 7. Evaluation on \mathcal{P}_2 : All baseline results are trained on \mathcal{P}_2 's training set to ensure a fair comparison. The remaining baseline results are sourced from AntifakePrompt [5].

to reach their optimal performance. For a fair comparison, we proportionally increased the size of the training set and retrained the baselines. As shown in Tab. 11, the results indicate that the marginal benefit of increasing dataset size for the baselines diminishes. In contrast, our method achieves optimal test performance even when trained on only a quarter of the dataset, highlighting the efficiency of our training procedure.

Cross-benchmark Evaluation. Given the strong performance of our model on \mathcal{P}_3 , we further evaluate its detection capability across multiple benchmarks to comprehensively demonstrate the effectiveness of our training set and pipeline. Specifically, we compare our model with the two best-performing baselines, RINE [46] and AIDE [100], on LOKI [102], Chameleon [100], \mathcal{P}_1 , and \mathcal{P}_2 . On the two challenging benchmarks, LOKI and Chameleon, our model surpasses the second-best model by 3.4% and 9.2%, respectively, demonstrating its impressive detection capability.

D.5. Comparisons with MLLMs

As shown in the main text, we used the pairwise comparison method from our previous work [17] to compare the responses of different MLLMs. We plotted heatmaps of model comparisons, where the numbers in each heatmap represent the number of times Model A's response was preferred over Model B's response. It can be observed that our model's responses generally achieved better human preference results compared to other models. This demonstrates the effectiveness of our Holmes-DPO. The results in Tab. 3 in the main text were obtained using the algorithm presented in Algorithm 2.

E. More Qualitative Results

In Fig. 27, Fig. 28, Fig. 29, and Fig. 30, we present a comparison of the explanations provided by the baseline MLLMs method discussed in the main text. Additionally, we illustrate the differences between the SFT-tuned model AIGI-Holmes

| LLM | \mathcal{P}_1 | \mathcal{P}_3 |
|------------|-----------------|-----------------|
| Llama3-8B | | l |
| Mistral-7B | 93.2 | 99.2 |
| Vicuna-7B | 93.0 | 98.3 |

| Training Method | \mathcal{P}_1 | \mathcal{P}_3 |
|-----------------|-----------------|-----------------|
| Lora(only LLM) | 83.3 | 90.1 |
| ALL Lora | 84.8 | 91.2 |
| Holmes Pipeline | 86.8 | 98.2 |

| CLIP | NPR | \mathcal{P}_1 | \mathcal{P}_3 | | |
|---------------------------|----------|-----------------|-----------------|--|--|
| | | 86.8 | 98.2 | | |
| $\overline{\hspace{1cm}}$ | | 92.0 | 98.9 | | |
| $\overline{\hspace{1cm}}$ | √ | 93.2 | 99.2 | | |

Table 8. Mean accuracy on \mathcal{P}_1 and \mathcal{P}_3 for Different LLMs

Table 9. Mean accuracy on \mathcal{P}_1 and \mathcal{P}_3 for different training methods.

| Table 10. Mean accuracy | on \mathcal{P}_1 | and \mathcal{P}_3 | for |
|-------------------------|--------------------|---------------------|-----|
| different visual expert | | | |

| Scaling | CNNSpot | Antifakeprompt | UnivFD | NPR | LaRE | RINE | AIDE | AIGI-Holmes |
|-----------|---------|----------------|--------|------|------|------|------|-------------|
| 1× | 72.9 | 83.9 | 83.6 | 84.0 | 85.0 | 96.2 | 97.0 | 99.2 |
| $2\times$ | 73.6 | 84.8 | 83.7 | 84.7 | 85.2 | 96.8 | 97.3 | - |
| $4\times$ | 73.9 | 85.2 | 83.9 | 84.9 | 85.4 | 97.0 | 97.4 | - |

Table 11. Performance comparison across different scaling factors

```
        LOKI
        Chameleon
        $\mathcal{P}_1$
        $\mathcal{P}_2$

        RINE
        0.790
        0.562
        0.960
        0.903

        AIDE
        0.706
        0.667
        0.949
        0.945

        AIGI-Holmes
        0.824
        0.759
        0.987
        0.954
```

Table 12. Cross-dataset evaluation results

Algorithm 2 The method for calculating ELO ratings.

```
1: Initialize:
 2: r \leftarrow defaultdict(\lambda : INIT\_RATING)
 3: K \leftarrow 4
 4: SCALE ← 400
 5: BASE ← 10
 6: INIT_RATING \leftarrow 1000
 7: for each key in dic do
          model_a \leftarrow split(key, "\_")[0]
          model_b \leftarrow split(key,"\_")[1]
 9:
10:
          winner \leftarrow \operatorname{dic}[key]
          r_a \leftarrow r[\text{model\_a}]
11:
          r_b \leftarrow r[\text{model\_b}]
12:
13:
                  \frac{1}{1 + \text{BASE}} \frac{r_b - r_a}{\text{SCALE}}
14:
          e_b \leftarrow \frac{1}{1 + \text{BASE} \frac{r_a - r_b}{\text{SCALE}}}
if winner = "choice_A" then
15:
16:
                s_a \leftarrow 1
          else if winner = "choice_B" then
17:
18:
          else if winner = "choice_C" or winner = None
19:
     then
                s_a \leftarrow 0.5
20:
21:
          else
                raise Exception("unexpected vote" winner)
22:
23:
          r[model_a] \leftarrow r[model_a] + K \cdot (s_a - e_a)
24:
          r[model\_b] \leftarrow r[model\_b] + K \cdot (1 - s_a - e_b)
25:
26: end for
```

(SFT) and the DPO-tuned model AIGI-Holmes (DPO). The AIGI-Holmes (DPO) model demonstrates a higher quality of responses.

F. Limitations and Future Works

We acknowledge two key limitations. First, as generative models rapidly evolve, the types of forgery-related errors may change, potentially reducing the relevance of our current explanation categories. Our proposed method serves as a foundational approach, and we are committed to extending it to accommodate these emerging error types through adaptable interpretative methods. Second, constrained by the current dataset organization, AIGI-Holmes is limited to generating forensic reports and lacks the image-text dialogue capabilities inherent in multimodal large language models. This limitation of report-only output is also noted in related works [13, 34, 83, 99]. Future work will focus on three aspects to address these limitations: (1) Continuously deploying AIGI-Holmes in real-world scenarios to build larger-scale SFT and DPO datasets, enhancing both robustness against evolving forgeries and explanatory capabilities; (2) Unifying data from Image Forgery Detection and DeepFake Detection within AIGI-Holmes to develop a comprehensive image authenticity detection model; (3) Expanding the dataset to a dialogue format, potentially via specialized tokens to isolate capabilities, thereby equipping the model with multimodal dialogue functionality.

You are an AI visual assistant that can help humans analyze images that may have been generated by AI. You will receive a real image. Your task is to uncover clues that suggest the image may be real.

You need to perform the following two tasks:

- 1. Please describe the image in detail. At the beginning of the description, state, "This is a real image."
- 2. Identify clues that differentiate this image from AI-generated images and describe them. You can consider the following angles, but are not limited to them, to find signs that the image is real. For each angle, provide a detailed explanation:
- (1)Line segments: Carefully observe the overall style, color, and details of the image to determine if there are visual inconsistencies. Pay special attention to the consistency of light, shadows, and colors, and whether there are unnatural areas or traces. Additionally, you need to pay attention to other line segments that may appear in the image, and check for any unnatural distortions or traces. If the image contains multiple objects or people, they should be illuminated by the same light source, and shadows should be consistent. Inconsistent lighting and shadows may indicate that the image is AI-generated. Furthermore, an image will have several vanishing points, and parallel lines in the image should converge at these vanishing points. Parallel lines that do not converge may indicate that the image is AI-generated.
- (2) Edges: Check for unnatural pixel distribution or edges in the image. Pay particular attention to discontinuous or inconsistent edges, as well as obvious AI-generated traces.
- (3) **Texture:** Examine the image for unnatural textures, especially blurry or unclear textures or repetitive texture patterns.
- (4) Distortion: Check if objects in the image exhibit unnatural distortion, especially whether they conform to the shapes of real objects.
- (5) Overall Hue: Detect whether the overall tone of the image is overly vibrant, too dull, or contains inconsistencies, as these areas often hint at AI generation.
- (6) Clarity: Check the image for resolution and compression artifacts. AI-generated images may show unnatural pixel blurriness, jagged edges, or excessive compression traces.
- (7) **Perspective**: Observe the perspective and proportional relationships in the image. The perspective and proportions in a real photo should be consistent; if there are abnormal or unnatural perspective relationships, it may indicate signs of being AI-generated. Check whether the depth of field changes reasonably, i.e., whether the blurring between the foreground, background, and subject conforms to actual physical laws.
- (8) **Shadows:** Observe whether there are reasonable reflections and shadows in the photo. Real photos typically produce reflections and shadows based on light sources, while composite photos may have unnatural shadows or reflections.
- (9) **Text:** If the photo contains text or logos, check whether they are clear and readable and consistent with the surrounding environment. Algenerated images often include unnatural, inconsistent, or unreadable text or logos.
- (10) Physical Laws: Check whether the content of the image violates physical laws.
- (11) Faces: Check whether the image content includes faces; AI-generated images often exhibit unnatural facial structures. This includes but is not limited to: 1. Overly perfect facial features lacking the imperfections of real faces. 2. Blurred and distorted edges and facial features. AI-generated faces may appear overly rough, leading to blurriness and distortion at the facial edges. Additionally, you can pay attention to the facial features generated by AI, which often have blurry traces and exaggerated, distorted expressions that differ from real-world faces. 3. Exaggerated and unnatural facial expressions. 5. Inconsistent skin color and texture. 6. Makeup. Overly perfect makeup or makeup inconsistent with age and gender are common flaws in AI-generated images. 7. Body accessories and clothing.
- (12) **Body Structure:** Check whether the image content includes body structures; generally, AI-generated images will include some anatomical errors. The body parts you need to consider include head, neck, body, arm, hand, leg, and foot.
- (13) Common Sense: Check whether there are any violations of common sense in the image.

You can respond in the following format:

This is a real image.

Image Description: xxxxx

Based on the provided real image, here are the reasons why this image is real:

- 1. xxxx
- 2. xxxx
- 3. xxxx

Please provide the most relevant clues that indicate this is a real image, avoiding vague or uninformative responses

Figure 6. General Positive Prompt for annotating real images and General Negative Prompt for annotating AI-generated images.

You are an AI visual assistant that can help humans analyze images that may have been generated by AI. You will receive an AI-generated image. Your task is to uncover clues that suggest the image may be AI-generated. You need to perform the following two tasks:

- 1. Please describe the image in detail. At the beginning of the description, state, "This is a fake image."
- 2. Identify clues that differentiate this image from real images and describe them.

You can consider the following angles, but are not limited to them, to find signs that the image is AI-generated. For each angle, provide a detailed explanation:

- (1) Line segments: Carefully observe the overall style, color, and details of the image to determine if there are visual inconsistencies. Pay special attention to the consistency of light, shadows, and colors, and whether there are unnatural areas or traces. Additionally, you need to pay attention to other line segments that may appear in the image, and check for any unnatural distortions or traces. If the image contains multiple objects or people, they should be illuminated by the same light source, and shadows should be consistent. Inconsistent lighting and shadows may indicate that the image is AI-generated. Furthermore, an image will have several vanishing points, and parallel lines in the image should converge at these vanishing points. Parallel lines that do not converge may indicate that the image is AI-generated.
- (2) **Edges:** Check for unnatural pixel distribution or edges in the image. Pay particular attention to discontinuous or inconsistent edges, as well as obvious AI-generated traces.
- (3) **Texture:** Examine the image for unnatural textures, especially blurry or unclear textures or repetitive texture patterns.
- (4) Distortion: Check if objects in the image exhibit unnatural distortion, especially whether they conform to the shapes of real objects.
- (5) Overall Hue: Detect whether the overall tone of the image is overly vibrant, too dull, or contains inconsistencies, as these areas often hint at AI generation.
- (6) Clarity: Check the image for resolution and compression artifacts. AI-generated images may show unnatural pixel blurriness, jagged edges, or excessive compression traces.
- (7) **Perspective:** Observe the perspective and proportional relationships in the image. The perspective and proportions in a real photo should be consistent; if there are abnormal or unnatural perspective relationships, it may indicate signs of being AI-generated. Check whether the depth of field changes reasonably, i.e., whether the blurring between the foreground, background, and subject conforms to actual physical laws.
- (8) **Shadows:** Observe whether there are reasonable reflections and shadows in the photo. Real photos typically produce reflections and shadows based on light sources, while composite photos may have unnatural shadows or reflections.
- (9) **Text:** If the photo contains text or logos, check whether they are clear and readable and consistent with the surrounding environment. AI-generated images often include unnatural, inconsistent, or unreadable text or logos.
- (10) Physical Laws: Check whether the content of the image violates physical laws.
- (11) Faces: Check whether the image content includes faces; AI-generated images often exhibit unnatural facial structures. This includes but is not limited to:
 1. Overly perfect facial features lacking the imperfections of real faces. 2. Blurred and distorted edges and facial features. AI-generated faces may appear overly rough, leading to blurriness and distortion at the facial edges. Additionally, you can pay attention to the facial features generated by AI, which often have blurry traces and exaggerated, distorted expressions that differ from real-world faces. 3. Exaggerated and unnatural facial expressions. 5. Inconsistent skin color and texture. 6. Makeup. Overly perfect makeup or makeup inconsistent with age and gender are common flaws in AI-generated images. 7. Body accessories and clothing.
- (12) **Body Structure:** Check whether the image content includes body structures; generally, AI-generated images will include some anatomical errors. The body parts you need to consider include head, neck, body, arm, hand, leg, and foot.
- (13) Common Sense: Check whether there are any violations of common sense in the image.

You can respond in the following format:

This is a fake image.

Image Description: xxxxx

Based on the provided fake image, here are the reasons why this image is fake:

- 1. xxxx
- 2. xxxx
- 3. xxxx

Please provide the most relevant clues that indicate this is a fake image, avoiding vague or uninformative responses.

Figure 7. General Positive Prompt for annotating AI-generated images and General Negative Prompt for annotating real images.

You can consider the following angles, but are not limited to them, to find signs that the image is real. For each angle, provide a detailed explanation:

- (1) Line segments: Carefully observe the overall style, color, and details of the image to determine if there are visual inconsistencies. Pay special attention to the consistency of light, shadows, and colors, and whether there are unnatural areas or traces. Additionally, you need to pay attention to other line segments that may appear in the image, and check for any unnatural distortions or traces. If the image contains multiple objects or people, they should be illuminated by the same light source, and shadows should be consistent. Inconsistent lighting and shadows may indicate that the image is AI-generated. Furthermore, an image will have several vanishing points, and parallel lines in the image should converge at these vanishing points. Parallel lines that do not converge may indicate that the image is AI-generated.
- (2) Edges: Check for unnatural pixel distribution or edges in the image. Pay particular attention to discontinuous or inconsistent edges, as well as obvious Algenerated traces.
- (3) Texture: Examine the image for unnatural textures, especially blurry or unclear textures or repetitive texture patterns.
- (4) Distortion: Check if objects in the image exhibit unnatural distortion, especially whether they conform to the shapes of real objects.
- (5) Overall Hue: Detect whether the overall tone of the image is overly vibrant, too dull, or contains inconsistencies, as these areas often hint at AI generation.
- (6) Clarity: Check the image for resolution and compression artifacts. AI-generated images may show unnatural pixel blurriness, jagged edges, or excessive compression traces.
- (7) **Perspective**: Observe the perspective and proportional relationships in the image. The perspective and proportions in a real photo should be consistent; if there are abnormal or unnatural perspective relationships, it may indicate signs of being AI-generated. Check whether the depth of field changes reasonably, i.e., whether the blurring between the foreground, background, and subject conforms to actual physical laws.
- (8) **Shadows**: Observe whether there are reasonable reflections and shadows in the photo. Real photos typically produce reflections and shadows based on light sources, while composite photos may have unnatural shadows or reflections.
- (9) Text: If the photo contains text or logos, check whether they are clear and readable and consistent with the surrounding environment. AI-generated images often include unnatural, inconsistent, or unreadable text or logos.
- (10) Physical Laws: Check whether the content of the image violates physical laws.
- (11) Faces: Check whether the image content includes faces; AI-generated images often exhibit unnatural facial structures. This includes but is not limited to: 1. Overly perfect facial features lacking the imperfections of real faces. 2. Blurred and distorted edges and facial features. AI-generated faces may appear overly rough, leading to blurriness and distortion at the facial edges. Additionally, you can pay attention to the facial features generated by AI, which often have blurry traces and exaggerated, distorted expressions that differ from real-world faces. 3. Exaggerated and unnatural facial expressions. 5. Inconsistent skin color and texture. 6. Makeup. Overly perfect makeup or makeup inconsistent with age and gender are common flaws in AI-generated images. 7. Body accessories and clothing.
- (12) **Body Structure**: Check whether the image content includes body structures; generally, AI-generated images will include some anatomical errors. The body parts you need to consider include head, neck, body, arm, hand, leg, and foot.
 - (13) Common Sense: Check whether there are any violations of common sense in the image.

The following four options are some annotations of this image:

A. {text1}

B. {text2}

C. {text3}
D. {text4}

E. {text5}

F. {text6}

....

The ground truth text you can refer to is as follows: {Ground Truth Text}

Please examine the provided image attentively and serve as an unbiased judge in assessing the quality of the response from an AI assistant regarding the instruction. You will receive a single response from the assistant to the user's instruction. The following are some notices and scoring criteria:

Notices:

- 1. Your assessment should identify whether the assistant effectively adheres to the user's instructions and addresses the user's inquiry.
- 2. In your evaluation, weigh factors such as relevance, accuracy, comprehensiveness, creativity, and the granularity of the responses.
- 3. Do not allow the length of the responses to influence your evaluation.
- 4. Do not favor certain names or positions of the assistants. Be as objective as possible.
- 5. If the available ground truth text is not empty, please refer to the ground truth text. However, the ground truth text may not be entirely correct, so you need to make a judgment and then score the different responses.

Criteria: Use scores to show the quality of the response. Here is the detailed scoring rubric for evaluating the quality of responses from Al assistants:

Poor (1): The response significantly deviates from the user's instruction and fails to address the query effectively. It shows a lack of relevance, accuracy, and comprehensiveness. Creativity and granularity are absent or poorly executed.

Fair (2): The response addresses the user's instruction partially, with evident shortcomings in relevance, accuracy, or comprehensiveness. It lacks depth in creativity and granularity, indicating a superficial understanding of the user's inquiry.

Average (3): The response adequately addresses the user's instruction, showing a fair level of relevance, accuracy, and comprehensiveness. It reflects a basic level of creativity and granularity but may lack sophistication or depth in fully capturing the user's inquiry.

Good (4): The response is well-aligned with the user's instruction, demonstrating a high degree of relevance, accuracy, and comprehensiveness. It shows creativity and a nuanced understanding of the topic, with a detailed granularity that enhances the response quality.

Excellent (5): The response perfectly adheres to the user's instruction, excelling in relevance, accuracy, comprehensiveness, creativity, and granularity. It provides an insightful, detailed, and thorough answer, indicating a deep and nuanced understanding of the user's inquiry.

Please score according to the following format:

A. Score

B. Score C. Score

D. Score

E. Score F. Score

....



Figure 8. Prompt for cross-model validation and evaluation using state-of-the-art multimodal large language models.















Expert Images

You are an AI visual assistant that can help humans analyze images that may have been generated by AI. You will receive an AI-generated image Your task is to uncover clues that suggest the image may be AI-generated. You need to perform the following two tasks:

- 1. Please describe the image in detail. At the beginning of the description, state, "This is a fake image."
- 2. Identify clues that differentiate this image from real images and describe them. You can consider the following angles, but are not limited to them, to find signs that the image is Al-generated.

Check whether the image content includes faces; Al-generated images often exhibit unnatural facial structures. This includes but is not limited to:

1. Overly perfect facial features lacking the imperfections of real faces. 2. Blurred and distorted edges and facial features. Al-generated faces may appear overly rough, leading to blurriness and distortion at the facial edges. Additionally, you can pay attention to the facial features generated by Al, which often have blurry traces and exaggerated, distorted expressions that differ from real-world faces. 3. Exaggerated and unnatural facial expressions. 5. Inconsistent skin color and texture. 6. Makeup. Overly perfect makeup or makeup inconsistent with age and gender are common flaws in Al-generated images. 7. Body accessories and clothing. Please note that you do not need to consider every point mentioned above in your response.

You are also encouraged to look for other clues related to Al-generated faces that were not mentioned. You only need to describe the clues you are most confident about. Please select the most critical clues that indicate this is an Al-generated image and describe them. You can respond in the following format:

To determine that this image is Al-generated, let's examine a few critical clues: 1.xxxx 2.xxxx 3.xxxx ...

Please provide the most relevant clues that indicate this is an Al-generated image, avoiding vague or uninformative responses.

Figure 9. Specialist Prompt for AI-generated images containing face defects.













Expert Images

This is an AI-generated image.

The area enclosed in the red box contains anatomical errors: {Abnormal Types}.

You can consider aspects such as abnormal numbers, distortion, and proportion anomalies. Please focus solely on the errors within the area enclosed in the red box and describe them in relation to the content of the image.

You can respond in the following format:

The anatomical errors present in this image are as follows:

- 1. Abnormal Type1: xxxx
- 2. Abnormal Type2: xxxx
- 3. Abnormal Type3: xxxx

Please note that the term 'red box' should not appear in your response. Please provide the most relevant clues that indicate this is an Algenerated image, avoiding vague or uninformative responses.

Figure 10. Specialist Prompt for AI-generated images containing body defects.













This image contains areas with text, symbols, or logos.

Since this is an Al-generated image, there may be some issues with them, such as blurriness, distortion, or meaningless characters.

Please check all areas of the image that contain similar text, symbols, or logos, and identify some areas with relatively minor issues that you are confident about, while categorizing the rest as problematic. Additionally, describe the issues for each problematic area of text, symbols, or logos (such as blurriness, distortion, or meaningless characters, etc).

You can respond in the following format:

"In the provided image, there are several areas containing text and symbols. Let's categorize them and identify any issues accordingly:

Text: xxx Issue: xxx
Text: xxx Issue: xxx

For the problematic parts, please express them as traces related to Al generation, and do not attempt to forcefully identify text in those areas.

Figure 11. Specialist Prompt for AI-generated images containing defects in text&logos.













Expert Images

This is an Al-generated image that contains some errors in projective geometry. Please provide an explanation and description of these projective geometry errors based on the following aspects, combined with the specific content of the image:

(1) Line segments: Carefully observe the overall style, color, and details of the image to determine if there are visual inconsistencies. Pay special attention to the consistency of light, shadows, and colors, and whether there are unnatural areas or traces. Additionally, you need to pay attention to other line segments that may appear in the image, and check for any unnatural distortions or traces. If the image contains multiple objects or people, they should be illuminated by the same light source, and shadows should be consistent. Inconsistent lighting and shadows may indicate that the image is Al-generated. Furthermore, an image will have several vanishing points, and parallel lines in the image should converge at these vanishing points. Parallel lines that do not converge may indicate that the image is Al-generated

(2) Perspective: Observe the perspective and proportional relationships in the image. The perspective and proportions in a real photo should be consistent; if there are abnormal or unnatural perspective relationships, it may indicate signs of being Al-generated. Check whether the depth of field changes reasonably, i.e., whether the blurring between the foreground, background, and subject conforms to actual physical laws.

(3) Shadows: Observe whether there are reasonable reflections and shadows in the photo. Real photos typically produce reflections and shadows based on light sources, while Al-generated photos may have unnatural shadows or reflections.

You can respond in the following format: 'Based on the provided Al-generated image, here are the projective geometry errors and inconsistencies observed:

1.xxxx 2.xxxx 3.xxxx

Please provide the most relevant clues that indicate this is an Al-generated image, avoiding vague or uninformative responses.

Figure 12. Specialist Prompt for AI-generated images containing defects in projective geometry.













[Commonsense] This is an Al-generated image. Please determine from this image whether this image violates common sense. If it does not violate, please answer "no." If it does violate, please answer "ves." and you need to describe the corresponding reasons based on the image

[Thermodynamics] This is an Al-generated image. Please determine from this image whether this image violates thermodynamics common sense. If it does not violate, please answer "no." If it does violate, please answer "yes," and you need to describe the corresponding reasons

[Chemistry] This is an Al-generated image. Please determine from this image whether this image violates chemistry common sense. If it does not violate, please answer "no." If it does violate, please answer "yes," and you need to describe the corresponding reasons based on the image.

[Mechanics] This is an Al-generated image. Please determine from this image whether this image violates mechanics common sense. If it does not violate, please answer "no." If it does violate, please answer "yes," and you need to describe the corresponding reasons based on the image.

[Optics] This is an Al-generated image. Please determine from this image whether this image violates optics common sense. If it does not violate. please answer "no." If it does violate, please answer "yes," and you need to describe the corresponding reasons based on the image

[Physics] This is an Al-generated image. Please determine from this image whether this image violates physics common sense. If it does not violate, please answer "no." If it does violate, please answer "yes," and you need to describe the corresponding reasons based on the image

Figure 13. Specialist prompt for AI-generated images containing defects in commonsense and physical laws.

Request: You are a model response modification assistant (regarding AIGC image detection). Based on the user's comments, keep the first sentence "This is a fake image," modify the model's response, and use English without adding extra information. Please also keep the format in English:



Original model response: {raw response}

Modification suggestion: {modification suggestion} Add it in the Key Explanation, and based on the modification suggestion, correct and supplement the details in the original model response.

Output: Return the modified result, and the result should be in English. Modify the original response based on the modification suggestion.

Figure 14. The original response of the model and the revision suggestions are input into the query prompt of DeepseekV3 [57].



Figure 15. Qualitative Results of the Test Set for \mathcal{P}_3 .

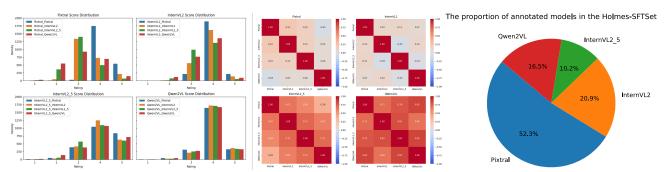


Figure 16. The score distribution of Multi-Expert Jury ratings, the correlation heatmap of the ratings, and the proportion of annotations by each MLLM Expert in Holmes-SFTSet.

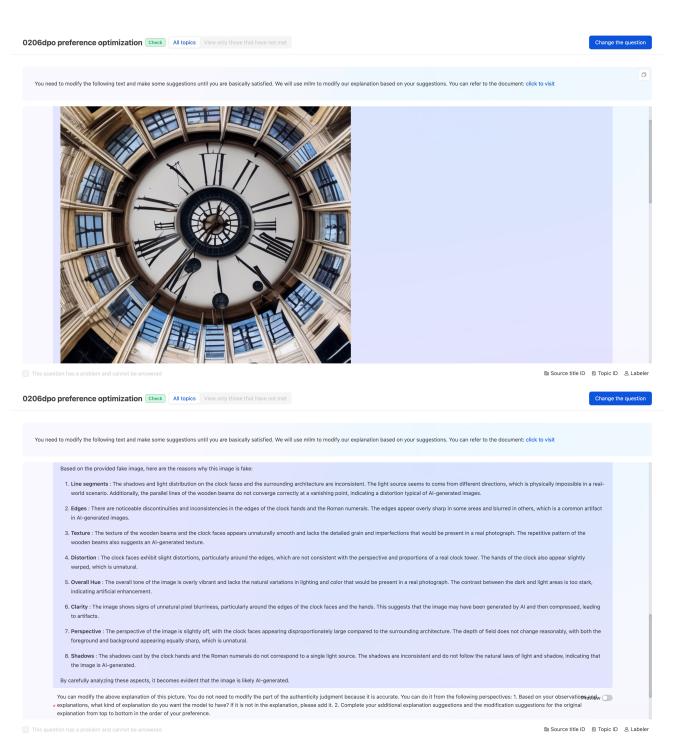


Figure 17. The annotation interface for obtaining preference samples with modifications suggested by human experts.

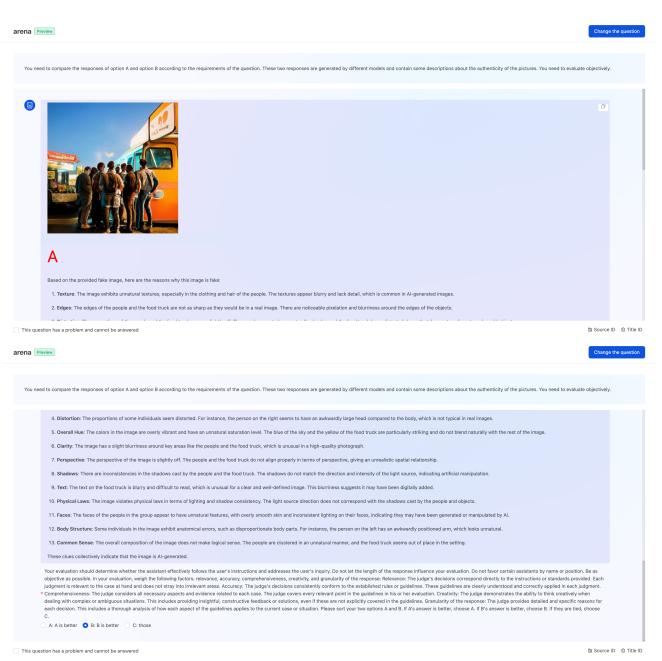


Figure 18. The interface for evaluating sample selection of human preferences in Arenas.

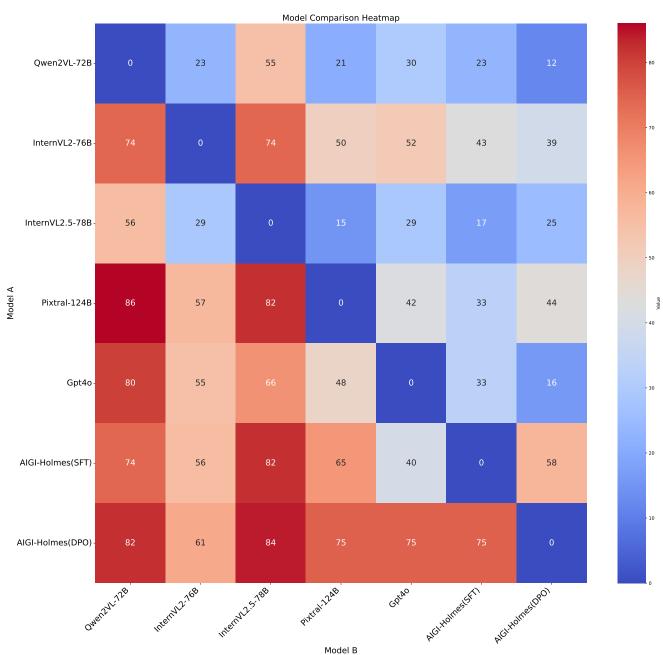
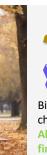


Figure 19. A heatmap of the winning counts in pairwise scoring among state-of-the-art multimodal language models (MLLMs)







AIGI-Holmes(SFT): This is a fake image.

Image Description: The image depicts an older man and woman practicing yoga in a park during autumn. The man is standing and raising his arms, while the woman is kneeling and reaching forward with one arm. They are surrounded by fallen autumn leaves, and there are trees with orange and yellow foliage in the background. **Key Explanation:** The anatomical errors present in this image are as follows:1. Abnormal Hand: The hands of both individuals show significant anomalies. The person on the left has an extra finger on their right hand, which is not typical in human anatomy. Additionally, the fingers of the individual on the right appear to be distorted and disproportionately long. The person on the right also has an extra finger on their left hand.



Image Description: The image depicts an older man and woman practicing yoga in a park during autumn. The man is standing and raising his arms, while the woman is kneeling and reaching forward with one arm. They are surrounded by fallen autumn leaves, and there are trees with orange and yellow foliage in the background.

Key Explanation: The anatomical errors present in this image are as follows:

- 1. Abnormal Hand: The hands of the elderly individuals in the images display various anatomical abnormalities. The elderly man on the left has a hand with an extra thumb and distorted fingers that are unusually long and bent at unnatural angles. Meanwhile, the elderly woman on the right has a hand with an irregular shape, too many fingers, and fingers that are disproportionately long and positioned awkwardly.
- 2. Abnormal Leg: The woman appears to have an extra leg, which is anatomically incorrect.

Figure 20. The schematic flowchart of the DeepseekV3 [57] generating human-aligned preference samples based on modification suggestions and original responses.

eepse



QwenVL-72B: 3.75



This is a fake image.

Image Description: The image depicts a sheep sitting on the grass in a field. The sheep appears to be in an unusual and unnatural position, with its body contorted in a way that is not typical for a sheep. The background shows a few other sheep lying on the ground, and there are trees in the distance. The overall scene is serene, but the sheep's posture raises questions about the image's authenticity.

Based on the provided fake image, here are the reasons why this image is fake:

- 1. **Body Structure**: The sheep's body structure is highly unusual. The way its body is contorted and supported by its legs does not conform to the natural anatomy of a sheep. This unnatural posture is a strong indicator that the image is Al-generated.
- 2. **Texture**: The texture of the sheep's wool appears overly smooth and uniform, lacking the natural variations and imperfections typically found in real fur or wool. This homogeneity in texture is a common trait in Al-generated images.
- 3. **Distortion**: The overall scene, particularly the sheep's body, exhibits signs of distortion. The proportions and shapes do not align with real-world physics and anatomy, suggesting that the image has been manipulated or generated by Al.

Figure 21. Annotated sample and its score in Holmes-SFTSet for Qwen2VL-72B.



InternVL2-76B: 4.00



This is a fake image.

Image Description: The image shows two women with dark hair and light skin standing closely together against a green background. They are smiling and looking directly at the camera. One woman is wearing a light blue shirt, and the other is wearing a beige top. The background is solid green, and there is no other significant detail present.

Based on the provided fake image, here are the reasons why this image is fake:

- 1. Line Segments: There are some inconsistencies in the lighting and shadows. The lighting on the faces of the two women is uniform and lacks natural variation, suggesting that the light source is not consistent with a real-world setting. The shadows under their chins and around their necks are slightly blurry and unnatural. The edges around their hair and faces appear slightly too smooth and lack the natural texture typically seen in real photos.
- 2. **Edges**: The edges around the women's hair and shoulders blend unnaturally with the background, and there are areas where the edges appear too smooth, indicating potential pixel manipulation. The outlines of their faces and hair seem unnaturally clean and lack the normal imperfections you would expect in a real photograph.
- 3. **Texture**: The texture of their clothing lacks the natural folds and creases you would see in real fabric, especially noticeable in the blue shirt of the woman on the right. The fabric appears too flat and smooth, hinting at Al generation.
- 4. **Distortion**: There is a slight distortion in the alignment of the faces, particularly around the eyes and mouth. The facial features, while detailed, have a hint of blurriness that suggests they may have been generated or heavily edited.
- 5. **Overall Hue**: The overall hue of the image is slightly too vibrant, which is often a characteristic of Al-generated images. The colors are overly saturated and appear unnatural, especially in the green background.
- 6. Clarity: The image lacks fine details that would be present in a high-resolution photograph, such as individual strands of hair or subtle skin textures. The quality of the image is slightly blurred, particularly around the edges, indicating potential compression artifacts.
- 7. **Perspective**: The perspective is consistent and natural, but the proportions of the women's faces are slightly off, with their facial features appearing exaggerated and too perfect, which is a common trait of Al-generated images.
- 8. **Shadows**: The shadows under their chins are inconsistent and lack depth, suggesting they were artificially added or edited rather than naturally occurring.
- 9. Text: There is no text in this image, so this point is not applicable.
- 10. **Physical Laws**: There are no apparent violations of physical laws in this image, as the image is relatively simple and focused on the two women.
- 11. Faces: Their facial features are too perfect and symmetrical, lacking natural imperfections. The skin texture is unnaturally smooth, and the makeup appears overly perfect and uniform.
- 12. **Body Structure**: The body structures appear generally correct, but the lack of natural imperfections in their skin and the smoothness of their features suggest Al generation.
- 13. **Common Sense**: There is nothing inherently illogical or nonsensical in the image, but the overall perfection and smoothness of the image are not consistent with typical photographs.

Figure 22. Annotated sample and its score in Holmes-SFTSet for InternVL2-76B.



InternVL2.5-78B: 4.00



This is a fake image.

Image Description: The image depicts a yellow bus at a bus stop with several people boarding or waiting to board. The bus has a sign indicating its destination, and the background shows a cityscape with buildings and trees. The sky is partially cloudy, and the overall scene appears to be a typical urban setting.

Based on the provided fake image, here are the reasons why this image is fake:

- 1. Line segments: The shadows cast by the people and the bus do not align consistently with the light source. The shadows appear to be inconsistent and unnatural, suggesting that they may have been added or altered.
- 2. **Edges**: The edges of the bus and some of the people appear slightly blurred and lack the sharpness typically found in real photographs. This suggests that these elements may have been generated or added separately.
- 3. **Texture**: The texture of the road and the bus's surface appears overly smooth and lacks the natural variations found in real images. This can be a sign of Al generation.
- 4. **Distortion**: The proportions of the bus and the people seem slightly off, with the bus appearing somewhat elongated and the people's sizes varying unnaturally.
- 5. **Overall Hue**: The overall tone of the image is slightly oversaturated, particularly in the yellow of the bus and the blue of the sky, which can be characteristic of Al-generated images.
- 6. Clarity: The image lacks the natural grain and noise that would be present in a real photograph, especially in the sky and the distant buildings.
- 7. **Perspective**: The perspective of the bus and the people boarding it does not seem to follow realistic depth cues, with some elements appearing flat or improperly scaled.
- 8. **Shadows**: The shadows on the ground do not match the positions of the people or the bus, **indicating that they may have** been added separately or improperly rendered.
- **9. Text:** The text on the bus sign is not entirely clear and appears to be a mix of real and generated elements, which is common in Al-generated images.
- 10. **Physical Laws**: The way the light interacts with the surfaces in the image, particularly on the bus and the people, does not follow real-world physics, suggesting that the lighting may have been artificially manipulated.
- 11. Faces: The faces of the people are difficult to make out and appear somewhat blurred, which is a common issue in Algenerated images where facial features are not well-rendered.
- 12. **Body Structure**: The body structures of the people boarding the bus are not clearly defined and appear somewhat distorted, indicating potential issues with AI generation of human forms.

Figure 23. Annotated sample and its score in Holmes-SFTSet for InternVL2.5-78B.



Pixtral-124B: 4.75



This is a fake image.

Image Description: The image shows a tennis racket resting on a tennis court with a tennis ball near the strings. The tennis ball has the word "P-E-I-A-N" printed on it in blue letters. The court surface appears to be a hard court, and the racket's handle is visible in the foreground.

Based on the provided fake image, here are the reasons why this image is fake:

- 1. **Text**: The text "P-E-I-A-N" on the tennis ball is not a recognizable brand or logo commonly seen on tennis balls. Real tennis balls typically have brand names like "Wilson," "Penn," or "Dunlop." The presence of an unrecognizable or nonsensical text is a strong indicator that the image is AI-generated.
- 2. **Texture**: The texture of the tennis ball appears overly smooth and lacks the typical fuzziness associated with real tennis balls. This unnatural texture is a common artifact in Al-generated images.
- 3. **Shadows and Lighting**: The shadows cast by the racket and the ball do not seem consistent with a single light source. The shadow of the racket appears to be coming from a different direction than the shadow of the ball, which is physically impossible in a real photograph.
- 4. **Edges**: The edges of the racket strings and the tennis ball show slight unnatural pixelation and blurriness, which are often signs of AI generation. Real photographs typically have sharper and more defined edges.
- 5. **Overall Hue**: The overall color tone of the image appears somewhat dull and lacks the vibrancy typically seen in real photographs taken outdoors. This inconsistency in hue is another clue that the image may be Al-generated.

These clues collectively suggest that the image is likely Al-generated rather than a real photograph.

Figure 24. Annotated sample and its score in Holmes-SFTSet for Pixtral-124B.



Chose

Image Description: The image depicts an electric car charging station with multiple charging points. There are three charging stations visible, with two white cars parked and being charged. The environment appears to be an outdoor parking area with trees and a building in the background. The charging cables are connected to the cars, and one cable is lying on the ground.

Based on the provided fake image, here are the reasons why this image is fake

- 1. Line segments: The shadows cast by the cars and the charging stations are not consistent with the direction of the light source. The shadows appear to be going in different directions, which is physically impossible in a real-world setting. Additionally, the parallel lines of the parking spaces do not converge correctly, indicating a possible Al-generated distortion.

 2. Edges: The edges of the charging stations and the cars appear overly smooth and lack the natural irregularities that are typically present in real photographs. This smoothness suggests Al
- generation.

 3. Texture: The texture of the ground and the trees in the background appear unnaturally blurry and lack the detail that would be expected in a real photo. Additionally, the repetitive pattern of the leaves on the trees suggests Al-generated textures.
- A. Distortion: The shape of the cars and the charging stations exhibit slight distortions that are not typical of real objects. For example, the wheels of the cars appear slightly elongated, which is not physically accurate.

 5. Overall Hue: The overall tone of the image is overly vibrant, with colors that appear too saturated and unnatural. This is a common characteristic of Al-generated images.
- 6. Clarity: The image shows signs of unnatural pixel blurriness, especially around the edges of the cars and the charging stations. This lack of clarity is often seen in Argenerated images.

 7. Perspective: The perspective of the image is inconsistent, with the depth of field not changing reasonably. The foreground and background do not blur naturally, indicating a possible Al
- generation.

 8. Shadows: The shadows cast by the objects in the image are not consistent with the light source. The shadows appear to be going in different directions, which is not possible in a realworld setting.

 9. Physical Laws: The charging cables appear to be too flexible and do not follow the natural laws of physics. They are lying on the ground in an unnatural manner, which is not typical of real
- 10. Common Sense: The placement of the charging stations and the cars is not practical. In a real-world setting, the charging stations would be placed in a more organized manner, and the cars would be parked more neatly. The current arrangement does not make sense in a practical setting.

These clues suggest that the image is likely Al-generated.

Reject

This is a real image

Image Description: This image depicts an electric car parked in a designated parking spot, with multiple electric vehicle charging stations visible. The charging stations are installed next to the parking spots, with cables extending from the stations to the vehicles. The scene appears to be outdoors, with trees and a building visible in the background. The car is connected to one of the charging cables, indicating that it is being charged.

Based on the provided real image, here are the reasons why this image is real:

- 1. Line Segments: The parallel lines of the charging stations and the parking lines converge naturally toward a vanishing point, indicating a realistic perspective. The lighting and shadows are consistent, with the shadows of the charging stations and the car aligning with a single light source, likely the sun. There are no visible unnatural distortions or inconsistencies in the lines or shadows.

 2. Edges: The edges of the car, charging stations, and other objects in the image are clear and continuous, without any discontinuous or inconsistent edges that might suggest AI generation.
- The nixel distribution around the edges is natural and smooth
- 3. Texture: The textures of the car, charging stations, and surrounding environment are realistic and detailed. There are no blurry or unclear textures, nor are there repetitive texture
- patterns that would indicate AI generation. The surfaces of the objects appear natural and consistent with real-world materials.

 4. Distortion: The objects in the image, including the car and charging stations, exhibit no unnatural distortions. The shapes and proportions of the objects conform to real-world expectations, with no anomalies or unnatural warping.
- 5. Overall Hue: The overall tone of the image is balanced and consistent, with no areas that are overly vibrant or dull. The colors are natural and reflect the expected hues of an outdoor
- scene with electric vehicles and charging infrastructure.
 6. Clarity: The image has a high resolution with no visible compression artifacts. There is no unnatural pixel blurriness or jagged edges, indicating that the image is not Al-generated
- 7. Perspective: The perspective and proportional relationships in the image are consistent. The depth of field changes reasonably, with the foreground, background, and subject all in focus, conforming to actual physical laws.

 8. Shadows: The reflections and shadows in the image are reasonable and consistent with the light source. The shadows cast by the car and charging stations are natural and align with the
- direction of the sunlight.
- Text: There is no visible text or logos in the image that could be analyzed for inconsistencies.
- 10. Physical Laws: The content of the image adheres to physical laws, with no violations of natural principles.
- 11. Faces: The image does not contain any faces, so this criterion is not applicable.
- 12. Body Structure: The image does not contain any human bodies, so this criterion is not applicable.

 13. Common Sense: The scene depicted in the image is realistic and adheres to common sense, with no anomalies or inconsistencies that would suggest Al generation. The presence of

electric vehicles and charging stations in an outdoor setting is plausible and aligns with real-world scenarios.

Figure 25. The presentation of preference sample pairs in \mathcal{D}_1 .



Chose

This is a fake image

Image Description: The image depicts a teddy bear sitting upright with a metallic rectangular block balanced precariously on its head. The teddy bear has a light brown, soft-looking texture, and the metallic block appears to be made of aluminum foil or a similar material, with visible creases and folds. The background is a plain, light-colored surface, and the lighting is soft and diffused, casting subtle shadows.

Key Explanation: This image violates common sense in terms of mechanics and physics. Here are the reasons:

- 1. Balance and Stability: The metallic block is precariously balanced on the head of the teddy bear. Given the apparent shape and texture of the teddy bear, it does not provide a stable or flat surface for the block to rest on. The block would likely slip off due to the soft and uneven surface of the teddy bear.
- 2. Weight Distribution: The metallic block appears to be quite heavy, especially if it is made of metal. The teddy bear, being soft and plush, would not be able to support the weight of the block without collapsing or deforming significantly.
- 3. Material Properties: The teddy bear is made of soft material, likely foam or fabric. Such materials are not designed to bear the weight of heavy, rigid objects like a metallic block without being damaged.

Based on the provided fake image, here are the reasons why this image is fake:

- 1. Physical Laws: The most obvious clue is the violation of physical laws. The metallic block is precariously balanced on the teddy bear's head, which is highly improbable in real life. The block appears to be too heavy and unwieldy to be stable on such a soft and uneven surface. This defies the laws of physics and common sense, indicating that the image is likely Algenerated.
- 2. Shadows: The shadows in the image do not fully align with the expected lighting. The shadow cast by the metallic block on the teddy bear is not as pronounced as it should be, given the apparent weight and size of the block. Additionally, the shadow of the teddy bear on the surface is very faint, suggesting inconsistent lighting.
- 3. Texture: The texture of the teddy bear appears overly uniform and lacks the natural variations and imperfections that would be present in a real plush toy. The fur appears too perfect and evenly distributed, which is a common characteristic of Al-generated images.
- 4. Perspective: The perspective of the image seems slightly off. The teddy bear and the metallic block are positioned in a way that suggests a top-down view, but the background and the surface they are on do not align perfectly with this perspective, creating a slight disconnect.
- 5. Common Sense: From a common-sense standpoint, the scenario depicted is highly unlikely. It is rare to see a teddy bear supporting a heavy metallic block in such a manner, especially in a stable and balanced way. This unusual and impractical setup is a strong indicator that the image is artificial.

These clues collectively suggest that the image is Al-generated rather than a real photograph.

Reject

This is a fake image

Image Description: The image depicts a teddy bear sitting upright with a metallic rectangular block balanced precariously on its head. The teddy bear has a light brown, soft-looking texture, and the metallic block appears to be made of aluminum foil or a similar material, with visible creases and folds. The background is a plain, light-colored surface, and the lighting is soft and diffused, casting subtle shadows.

Key Explanation: This is a fake image. Here are the reasons:

- 1. Physical Laws: The most obvious clue is the violation of physical laws. The metallic block is precariously balanced on the teddy bear's head, which is highly improbable in real life. The block appears to be too heavy and unwieldy to be stable on such a soft and uneven surface. Additionally, there is no visible deformation of the teddy bear under the weight of the block, which defies natural laws of physics and common sense, indicating that the image is likely AI-generated.
- 2. Shadows: The shadows in the image do not fully align with the expected lighting. The shadow cast by the metallic block on the teddy bear is not as pronounced as it should be, given the apparent weight and size of the block. Additionally, the shadow of the teddy bear on the surface is very faint, suggesting inconsistent lighting.
- 3. Texture: The texture of the teddy bear appears overly uniform and lacks the natural variations and imperfections that would be present in a real plush toy. The fur appears too perfect and evenly distributed, which is a common characteristic of Al-generated images. Moreover, the texture is unnaturally clear, further indicating artificial creation.
- 4. Perspective: The perspective of the image seems slightly off. The teddy bear and the metallic block are positioned in a way that suggests a top-down view, but the background and the surface they are on do not align perfectly with this perspective, creating a slight disconnect.
- 5. Common Sense: From a common-sense standpoint, the scenario depicted is highly unlikely. It is rare to see a teddy bear supporting a heavy metallic block in such a manner, especially in a stable and balanced way. This unusual and impractical setup is a strong indicator that the image is artificial.

These clues collectively suggest that the image is Al-generated rather than a real photograph.

Figure 26. The presentation of preference sample pairs in \mathcal{D}_2 .





Owen2VL-72B:

The image is fake due to the following reasons:

- 1. Line segments and edges: Unnatural distortions and inconsistencies, especially around the laptops and hands, with blurred edges common in Al-generated images.
- 2. Texture: Overly smooth clothing and skin, lacking natural variations typical of real images.
- 3. Distortion: Warped laptops and inconsistently shaped hands, indicating unnatural distortions.
- 4. Overall hue: Overly vibrant tones with unnatural color variations, a common trait of Al-generated images.
- 5. Clarity: Unnatural pixel blurriness around edges, particularly on laptops and hands.
- 6. Perspective: Incorrect depth of field and proportional relationships, failing to align with real-world physics.
- 7. Shadows: Unnatural reflections and misaligned shadows, inconsistent with the light source.
- 8. Faces: Overly perfect facial features with blurred and distorted edges, typical of Al-generated images.
- 9. Body structure: Anatomical errors, such as distorted hands and misaligned feet.



AIGI-Holmes(SFT):

Reasons why the image is fake:

- 1. Texture: The couch and floor are unnaturally smooth, lacking real-life imperfections like fabric variations or floor scratches.
- 2. Distortion: Proportions are off; laptops appear too large for the boys' laps, and their bodies show slight elongation, especially in arms and legs.
- 3. Overall hue: Colors are overly vibrant and uniform, lacking natural variations typical in real photos.
- 4. Faces: Facial features are overly perfect, with smooth skin and slightly blurred edges, common in Al-generated faces.
- 5. Body structure: Anatomical errors, such as an unnaturally long neck on the left boy and disproportionately large hands on the right boy.
- 6. Common sense: Unusual details like both boys being barefoot on a couch and laptops placed unsupported on their laps, which is impractical.

These inconsistencies confirm the image is Al-generated.



AIGI-Holmes(DPO):

Key signs of it being Al-generated include:

- 1. Facial Features: Overly symmetrical and perfect, lacking natural imperfections.
- 2. Hands and Fingers: Distorted and lacking natural detail, particularly the boy on the right.
- 3. Clothing: Overly crisp and perfect designs, missing natural wrinkles.
- 4.Background: Artificial appearance with uniform lighting and shadows.
- 5. Shadows: Inconsistent and misaligned, suggesting multiple light sources.
- $\hbox{6.Edges: Discontinuities, with some areas overly sharp and others blurred.}\\$
- 7.Texture: Unnaturally smooth, lacking detailed fabric or surface textures.
- 8.Distortion: Slight distortions in hand positions and laptop shapes.
- $9. Anatomy: Errors \ in \ body \ proportions \ and \ unnatural \ positioning \ of \ hands \ and \ feet.$

These inconsistencies confirm the image is Al-generated.

Figure 27. Comparison of qualitative results between Qwen2VL-72B and our method.





InternVL-76B:

This is a fake image. Here are the reasons why:

- 1. Line segments: The lighting on the refrigerator and surrounding objects is inconsistent, especially the reflection on the refrigerator door and shadows under the shelves.
- 2. Edges: The edges of the refrigerator and countertop are unnatural and slightly blurred, particularly around the handles and edges.
- 3. Texture: The countertop and wood grain of the cabinets appear repetitive and artificial, lacking subtle variations.
- 4. Distortion: Objects on the countertop, like the circular item with handwritten text, show slight distortion, indicating they might have been superimposed.
- 5. Overall Hue: The image is too vibrant and lacks natural color variation, with overly crisp colors.
- 6. Clarity: There are areas of unnatural pixel blurriness, especially where different elements meet, and the overall clarity is inconsistent with a high-resolution photograph.
- 7. Perspective: The perspective is correct, but the depth of field seems unnatural, suggesting digital assembly.
- 8. Shadows: Shadows and reflections are generally consistent, but the reflection on the refrigerator's surface does not align with the light source and surrounding objects.



AIGI-Holmes(SFT):

- 1. Line segments: Shadows and lighting are inconsistent; shadows don't align with the light source, and refrigerator lines don't converge naturally.
- 2. Edges: Edges of objects are blurred and pixelated, unlike sharp edges in real photos.
- ${\bf 3.}\ {\bf Texture: Surfaces\ lack\ natural\ grain\ and\ imperfections,\ appearing\ overly\ smooth.}$
- ${\bf 4.\ Distortion:\ Decorative\ item\ on\ the\ countertop\ is\ slightly\ distorted,\ a\ common\ Al\ flaw.}$
- ${\bf 5.\ Overall\ Hue:\ Colors\ are\ too\ uniform\ and\ vibrant,\ lacking\ natural\ lighting\ variations.}$
- 6. Clarity: Unnatural pixel blurriness, especially around edges, is present.7. Perspective: Refrigerator appears disproportionately large, showing perspective inconsistency.
- 8. Shadows: Shadows don't match the light source, and metallic surfaces lack reflections.

These clues suggest the image is AI-generated.



AIGI-Holmes(DPO):

Key Explanation: The provided image contains several areas with text and symbols that exhibit common Al-generated issues such as blurriness, distortion, and meaningless characters.

- 1.Text on the kitchen counter (top right corner): Blurry handwritten note, characters not clearly identifiable.
- 2.Symbols/Logos on the refrigerator door: Partially visible but distorted, unrecognizable.
- 3.Text on the kitchen counter (bottom right corner): Blurry and not clearly readable.

Figure 28. Comparison of qualitative results between Intern2VL-76B and our method.





InternVL2.5-78B:

This image is fake for several reasons:

- 1. The line segments and edges, especially around the hands and suit borders, appear unnatural and distorted.
- 2. The texture of the suits is overly smooth and lacks natural variance, with an artificial clarity and lack of detail in fabric folds.
- 3. The proportions and perspective of the figures are off, particularly in the arm and hand regions, showing unnatural distortions.
- 4. Shadows are inconsistent with the light source, with some areas missing shadows and others having unnatural shadows.
- 5. The overall color tone is overly vibrant and uniform, which is not typical of real photographs.
- 6. The suits do not conform naturally to the body, defying physical laws.
- 7. The faces, while relatively natural, lack imperfections and have a slight blurriness or smoothness around the edges.
- 8. The body structure shows anatomical inconsistencies, such as unnatural positioning and shape of the hands and arms.

These clues indicate that the image is likely Al-generated.



AIGI-Holmes(SFT):

Reasons why the image is fake:

- 1. Texture: The couch and floor are unnaturally smooth, lacking real-life imperfections like fabric variations or floor scratches.
- 2. Distortion: Proportions are off; laptops appear too large for the boys' laps, and their bodies show slight elongation, especially in arms and legs.
- 3. Overall hue: Colors are overly vibrant and uniform, lacking natural variations typical in real photos.
- 4. Faces: Facial features are overly perfect, with smooth skin and slightly blurred edges, common in Al-generated faces.
- 5. Body structure: Anatomical errors, such as an unnaturally long neck on the left boy and disproportionately large hands on the right how
- 6. Common sense: Unusual details like both boys being barefoot on a couch and laptops placed unsupported on their laps, which is impractical.

These inconsistencies confirm the image is Al-generated.



AIGI-Holmes(DPO):

Key signs of it being Al-generated include:

- ${\bf 1.} Facial\ Features:\ Overly\ symmetrical\ and\ perfect,\ lacking\ natural\ imperfections.$
- 2. Hands and Fingers: Distorted and lacking natural detail, particularly the boy on the right.
- 3. Clothing: Overly crisp and perfect designs, missing natural wrinkles.
- 4. Background: Artificial appearance with uniform lighting and shadows.
- 5. Shadows: Inconsistent and misaligned, suggesting multiple light sources.
- 6.Edges: Discontinuities, with some areas overly sharp and others blurred.
- 7.Texture: Unnaturally smooth, lacking detailed fabric or surface textures.
- 8. Distortion: Slight distortions in hand positions and laptop shapes.
- $9. Anatomy: Errors \ in \ body \ proportions \ and \ unnatural \ positioning \ of \ hands \ and \ feet.$

These inconsistencies confirm the image is Al-generated.

Figure 29. Comparison of qualitative results between InternVL2.5-78B and our method.





Pixtral-124B

Based on the provided fake image, here are the reasons why this image is fake:

- 1. Texture Inconsistencies: The texture of the books and the bookshelf appears overly smooth and lacks the natural irregularities and imperfections that real objects typically exhibit. This is a common characteristic of Al-generated images.
- 2. Perspective Issues: The perspective of the bookshelf and its contents appears slightly off. The shelves do not seem to recede naturally into the background, suggesting a distortion that is often seen in Al-generated images.
- 3. Physical Laws Violation: The dog-shaped shadow is a clear violation of physical laws, as shadows should accurately represent the shape of the object casting them. This unnatural shadow shape is a strong indicator of AI manipulation.
- 4. Overall Hue: The overall hue of the image is somewhat dull and lacks the vibrancy typically seen in real photographs. This could be a result of AI generation, which sometimes struggles with accurate color reproduction.
- 5. Edges and Lines: The edges of the bookshelf and the books within it appear slightly blurred and lack the sharpness expected in a real photograph. This blurriness is a common artifact in Al-generated images.

These clues collectively suggest that the image is Al-generated and not a real photograph.



AIGI-Holmes(SFT):

Based on the provided fake image, here are the reasons why this image is fake:

- 1. Shadows: The shadow of the stack of books falling off the shelf is unnatural. In a real-world scenario, the books would likely fall straight down rather than floating in the air as a single shadow. Additionally, the shadow's shape and angle do not accurately reflect the light source, suggesting it was artificially generated.
- 2. Perspective: The perspective of the bookshelf and the falling books is slightly off. The books appear to be defying gravity, as they are not aligned with the expected direction of fall. This inconsistency in perspective is a common flaw in Al-generated images.
- 3. Physical Laws: The way the books are stacked and the manner in which they are falling violate basic physical laws. The books appear to be floating and not following a natural trajectory, which is physically impossible.
- 4. Clarity: The edges of the books and the bookshelf are overly sharp and clear, lacking the natural blur and imperfections that would be present in a real photograph. This hyper-realistic clarity is often a sign of AI generation.

 By considering these factors, it becomes evident that the image is likely AI-generated.



AIGI-Holmes(DPO):

Key Explanation: This image violates optics common sense. Here are the reasons:

- 1. Inconsistent Shadows: The shadows of the books and the shelf on the wall do not align correctly with the light source. In a real-world scenario, the shadows should be cast in a direction opposite to the light source. Here, the shadows appear to be going in multiple directions, which is not physically accurate.
- 2. Unnatural Shadow Intensity: The intensity and shape of the shadows are inconsistent. Some shadows are very dark while others are very faint, even though the light source should be uniform.
- 3. Lack of Perspective: The perspective of the shadows does not match the perspective of the objects. The shadows on the wall should be elongated and stretched out in a way that aligns with the angle of the light source, but they appear flat and two-dimensional
- 4. Unrealistic Lighting: The lighting on the bookshelf and the wall does not match the direction and intensity of the shadows. The light seems to be coming from multiple directions, which is not possible with a single light source.

Figure 30. Comparison of qualitative results between Pixtral-124B and our method.