Supplementary materials

Gesture	Applications	Gesture	Applications
one, peace, three, three2,	numeric value input, e.g. volume scale,	call	- incoming call acceptance
four, palm	light level, etc., also possible their combi-		- making a call on the intercom in the
	nations for range extension		smart home
like, dislike	- like / dislike or save/remove something	mute	- switching applications to silent mode
	(e.g. music track or video)		- mute the microphone during a video-
	- evaluating content to improve recom-		conference
	mendations		- switching the smart home to "night
	- expressing approval/disapproval for		mode"
	videoconference participants		
stop, stop inverted	- stop something (e.g. music or video	ok	 command confirmation
	playback)		- confirmation of smart home mode
	- swipe to scroll content when combined		switching
	with the gesture "stop inverted"		
peace, peace inverted	– switching the smart home to relax mode	fist	- expressing applause, approval or en-
	– activation something		couragement for videoconference partic-
	- rotation of the object when combined		ipants
	with the gesture "peace inverted"		- dragging objects when combined with
			the gesture "palm"
two up, two up inverted	- swipe to scroll content when combined	rock	– launching entertainment mode for smart
	with the gesture "two up inverted"		home
			- changing the numerical value of any
			smart home/application characteristic to a
			maximum

Table 4. Possible uses of gestures. Gesture "three2" has the same meaning as the gesture "three" as the last is inconvenient to show by some people.

Model	Weight Decay	Learning Rate	Scheduler	Scheduler' Params.
ResNet	1^{-4}	1^{-1}	ReduceLROnPlateau	mode: min, factor: 0.1
MobileNetV3	5^{-4}	5^{-3}	StepLR	step size: 30, gamma: 0.1
VitB16	5^{-4}	5^{-3}	CosineAnnealingLR	T max: 8
RetinaNet	1^{-4}	1^{-2}	StepLR	step size: 30, gamma: 0.1
SSDLite	5^{-4}	1^{-3}	StepLR	step size: 30, gamma: 0.1
YoloV7	5^{-4}	1^{-2}	LambdaLR	sinusoidal function

Table 5. Training hyperparameters.



Figure 5. Examples of labeled samples from HaGRID. Gestures and "no gestures" are highlighted in yellow and green bounding boxes, respectively.