

# Alleviating Foreground Sparsity for Semi-Supervised Monocular 3D Object Detection - Supplementary Material

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In this supplementary material, we provide additional experimental details, as well as quantitative and qualitative results of our proposed method.

## 1. Additional Experimental Details

**Network details.** The ODM3D cross-modal distillation framework consists of a SECOND [21] teacher and a CaDDN [19] student. The SECOND network voxelises point clouds  $\mathbf{L}$  within the range of  $[x_{min} = 2m, y_{min} = -30.08m, z_{min} = -3m, x_{max} = 46.8m, y_{max} = 30.08m, z_{max} = 1m]$  with a resolution of  $[0, 0.04m, 0.04m, 0.1m]$ . It produces an intermediate bird’s-eye view (BEV) feature map  $\mathbf{F}_{BEV}^{Tea} \in \mathbb{R}^{140 \times 188 \times 128}$ . CaDDN takes as input RGB images  $\mathbf{I} \in \mathbb{R}^{W_{RGB} \times H_{RGB} \times 3}$ . It employs ResNet-101 [3] and DeepLabV3 [1] for its RGB feature extraction backbone and categorical depth estimation backbone, respectively. CaDDN produces an intermediate BEV feature map  $\mathbf{F}_{BEV}^{Stu} \in \mathbb{R}^{140 \times 188 \times 128}$ , whose shape aligns with  $\mathbf{F}_{BEV}^{Tea}$ . Following [4], we stack five calibration blocks from [13] to refine these BEV features. The occupancy mask is a 2D mask that has the same width and height as  $\mathbf{F}_{BEV}^{Tea}$  and  $\mathbf{F}_{BEV}^{Stu}$ .

**Training details.** First, to prepare the pre-trained LiDAR-based teacher, we follow the same settings as in [4] and train a SECOND [21] detector for 80 epochs on labelled data using the quality focal loss (QFL) [8]. Next, we train our cross-modal distillation framework using the Adam [6] optimiser with weight decay and a one-cycle learning rate policy. Cross-modal distillation is trained using both labelled and unlabelled data and in two stages. Specifically, we train the framework with only feature distillation in stage 1 for 30 epochs and with both feature and response distillations in stage 2 for 15 epochs. This strategy is intended to ease the multi-task learning of both types of distillations, by training the student to first produce BEV features of adequate quality. CMAug is applied in both stages. A total of 15 “Car”, 10 “Pedestrian”, and 10 “Cyclist” objects are sampled for each scene and filtered with an IoU-based BEV collision threshold of 0.5, an OASIS-based perspective-view

Method	Venue	Val $AP_{BEV}@IoU=0.7$		
		Easy	Mod.	Hard
MonoDTR [5]	CVPR’22	33.33	25.35	21.68
DEVIANT [7]	ECCV’22	32.60	23.04	19.99
GUPNet [14]	ICCV’21	31.07	22.94	19.75
MonoDETR [23]	ICCV’23	37.86	26.95	22.80
MonoDistill [2]	ICLR’22	33.09	25.40	22.16
DID-M3D [18]	ECCV’22	31.10	22.76	19.50
MonoDDE [10]	CVPR’22	35.51	26.48	23.07
ADD [20]	AAAI’23	<u>40.38</u>	29.07	25.05
MonoATT [25]	CVPR’23	38.93	<u>29.76</u>	<b>25.73</b>
Mix-Teaching* [22]	CSVT’23	37.45	28.99	25.31
<b>ODM3D* (Ours)</b>	-	<b>41.24</b>	<b>30.53</b>	25.70
<i>Improvements</i>	-	<i>+0.86</i>	<i>+0.77</i>	<i>-0.03</i>

Table 1.  $AP_{BEV}|_{R_{40}}$  results of “Car” objects on KITTI *val*. \* denotes semi-supervised methods. “Improvements” indicates absolute AP improvements compared to the highest results reported by previous methods (underlined). Best results within each sub-category are marked in **bold**.

(PV) collision threshold of 0.5, and a PV size threshold of 600, before pasted into the scene. Ground plane data are not utilised when pasting objects. Besides, we also apply random scene-level horizontal flipping to both images and point clouds. During inference, we apply non-maximum suppression (NMS) with an IoU threshold of 0.01, before filtering predicted boxes with a score threshold of 0.2. Test-time augmentation (TTA) is not applied.

## 2. Additional Quantitative Results

**KITTI Val  $AP_{BEV}$  results.** We provide  $AP_{BEV}$  results on KITTI *val* in Tab. 1. As can be seen, on “Easy” and the most important “Moderate” difficulty levels, our method consistently outperforms CMKD [4] and all previous methods. Our method also achieves competitive results on “Hard” objects, second only to MonoATT [25] with a very small margin.

Method	Venue	Extra Data	Ped. $AP_{3D}@IoU=0.5$			Cyc. $AP_{3D}@IoU=0.5$		
			Easy	Mod.	Hard	Easy	Mod.	Hard
MonoFlex [24]	CVPR'21	-	9.43	6.31	5.26	4.17	2.35	2.04
MonoDDE [10]	CVPR'22	-	11.13	7.32	6.67	5.94	3.78	3.33
MonoJSG [12]	CVPR'22	-	11.02	7.49	6.41	5.45	3.21	2.57
MonoDETR [23]	ICCV'23	-	12.54	7.89	6.65	7.33	4.18	2.92
CaDDN [19]	CVPR'21	LiDAR	12.87	8.14	6.76	7.00	3.41	3.30
MonoDistill [2]	ICLR'22	LiDAR	12.79	8.17	7.45	5.53	2.81	2.40
DEVIANT [7]	ECCV'22	-	13.43	8.65	7.69	5.05	3.13	2.59
DD3D [15]	ICCV'21	Depth	13.91	9.30	8.05	2.39	1.52	1.31
GUPNet [14]	ICCV'21	-	14.95	9.76	8.41	5.58	3.21	2.66
MonoDTR [5]	CVPR'22	LiDAR	15.33	10.18	8.61	5.05	3.27	3.19
DD3Dv2 [16]	ICRA'23	LiDAR	<b>16.25</b>	<b>10.82</b>	<b>9.24</b>	8.79	5.68	4.75
LPCG* [17]	ECCV'22	LiDAR	7.21	5.53	4.46	4.83	2.65	2.62
3DSeMo* [11]	arXiv'23	LiDAR	10.78	7.26	6.05	7.04	4.24	3.56
Mix-Teaching* [22]	CSVT'23	LiDAR	11.67	7.47	6.61	8.04	4.91	4.15
CMKD* [4]	ECCV'22	LiDAR	13.94	8.79	7.42	12.52	<b>6.67</b>	<b>6.34</b>
<b>ODM3D* (Ours)</b>	-	LiDAR	15.28	8.98	7.80	<b>13.73</b>	6.54	6.21
<i>Improvements</i>	-	-	<i>+1.34</i>	<i>+0.19</i>	<i>+0.42</i>	<i>+1.21</i>	<i>-0.12</i>	<i>-0.13</i>

Table 2.  $AP_{3D}|_{R_{40}}$  results of “Pedestrian” and “Cyclist” objects on KITTI *test*. \* denotes semi-supervised methods. “*Improvements*” indicates absolute AP improvements compared to a CMKD baseline. Best results within each sub-category are marked in **bold**.

Method	<i>Test</i> $AP_{3D}@IoU=0.7$		
	Easy	Mod.	Hard
MonoFlex [24]	19.94	13.89	12.07
MonoFlex+3DSeMo [11]	23.55	15.25	13.24
<i>Improvements</i>	<i>+18.1%</i>	<i>+9.8%</i>	<i>+9.7%</i>
MonoFlex [24]	19.94	13.89	12.07
MonoFlex+LPCG [17]	25.56	17.80	15.38
<i>Improvements</i>	<i>+28.2%</i>	<i>+28.1%</i>	<i>+27.4%</i>
MonoFlex [24]	19.94	13.89	12.07
MonoFlex+Mix-Teaching [22]	26.89	18.54	15.79
<i>Improvements</i>	<i>+34.9%</i>	<i>+33.5%</i>	<i>+30.8%</i>
CaDDN [19]	19.17	13.41	11.46
CaDDN+CMKD [4]	28.55	18.69	16.77
<i>Improvements</i>	<i>+48.9%</i>	<i>+39.4%</i>	<i>+46.3%</i>
CaDDN [19]	19.17	13.41	11.46
<b>CaDDN+ODM3D (Ours)</b>	29.75	19.09	16.93
<i>Improvements</i>	<i>+55.2%</i>	<i>+42.4%</i>	<i>+47.7%</i>

Table 3. Relative improvements of semi-supervised methods over base detectors for “Car” objects on KITTI *test*.

**KITTI *test* “Pedestrian” and “Cyclist” results.** “Pedestrian” and “Cyclist” objects in the KITTI dataset suffer from smaller sizes (in terms of numbers of pixels and LiDAR points), non-rigid appearance, and a significantly limited and unbalanced number of samples (2,207 “Pedestrians” and 734 “Cyclists” compared to 14,357 “Cars” in the

KITTI 3D training set), leading to large fluctuations in results. For these reasons, some methods do not report results on these two categories. In Tab. 2, we present results on these two categories of our method along with other methods for which these results are available.

**Relative improvements.** Tab. 3 computes the relative improvements of semi-supervised M3OD methods over their respective supervised base detectors. As can be seen, our method yields the largest performance improvements across “Car” objects of all difficulties by dint of effective utilisation of unlabelled training samples and point cloud data.

### 3. Additional Qualitative Results

**Detection visualisation.** In Fig. 1, we showcase detections by our method compared to a CaDDN [19] base detector, CMKD [4], and the ground-truth annotations. It can be seen that our method more accurately detects objects, especially challenging ones (*e.g.* objects with a smaller apparent size, occluded, or in shadows).

**CMAug visualisation.** In Fig. 2, we provide more examples of point cloud and image scenes augmented by our CMAug strategy and MixedAug [9]. It is clear that MixedAug produces augmented scenes with objects that are extremely challenging (*i.e.* severely occluded) or even impossible (*i.e.* fully occluded) to learn, while our method successfully mitigates such issues.





Figure 1. Qualitative comparison of detection results by CaDDN, CMKD, and our method.



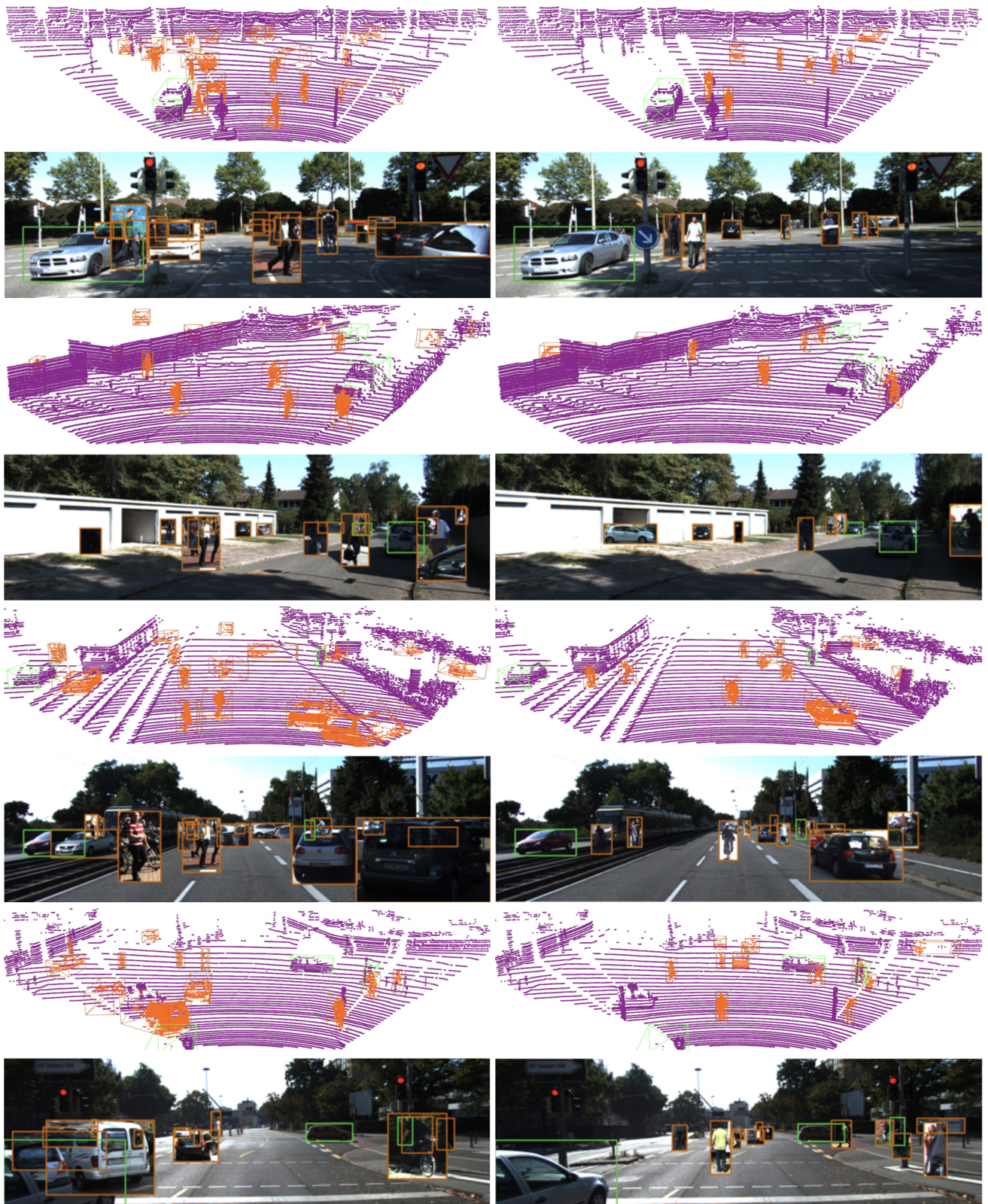


Figure 2. Visualisation of training scenes augmented by MixedAug [9] (left) and our CMAug (right). Pasted objects and original objects are marked with brown and lime green boxes, respectively; pasted points in LiDAR are coloured in orange.

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