6. More Qualitative Examples

We provide qualitative examples of in-the-wild try-on, multiple garments try-on, try-on texture transfer and try-on local editing to compare our models with baselines including OOTDiffusion, IDM-VTON and CatVTON in Figs. 7 to 14. We provide qualitative examples of virtual try all to compare our models with AnyDoor and MimicBrush in Figs. 15 to 18. In Fig. 19, we provide additional virtual try on examples with pose control.

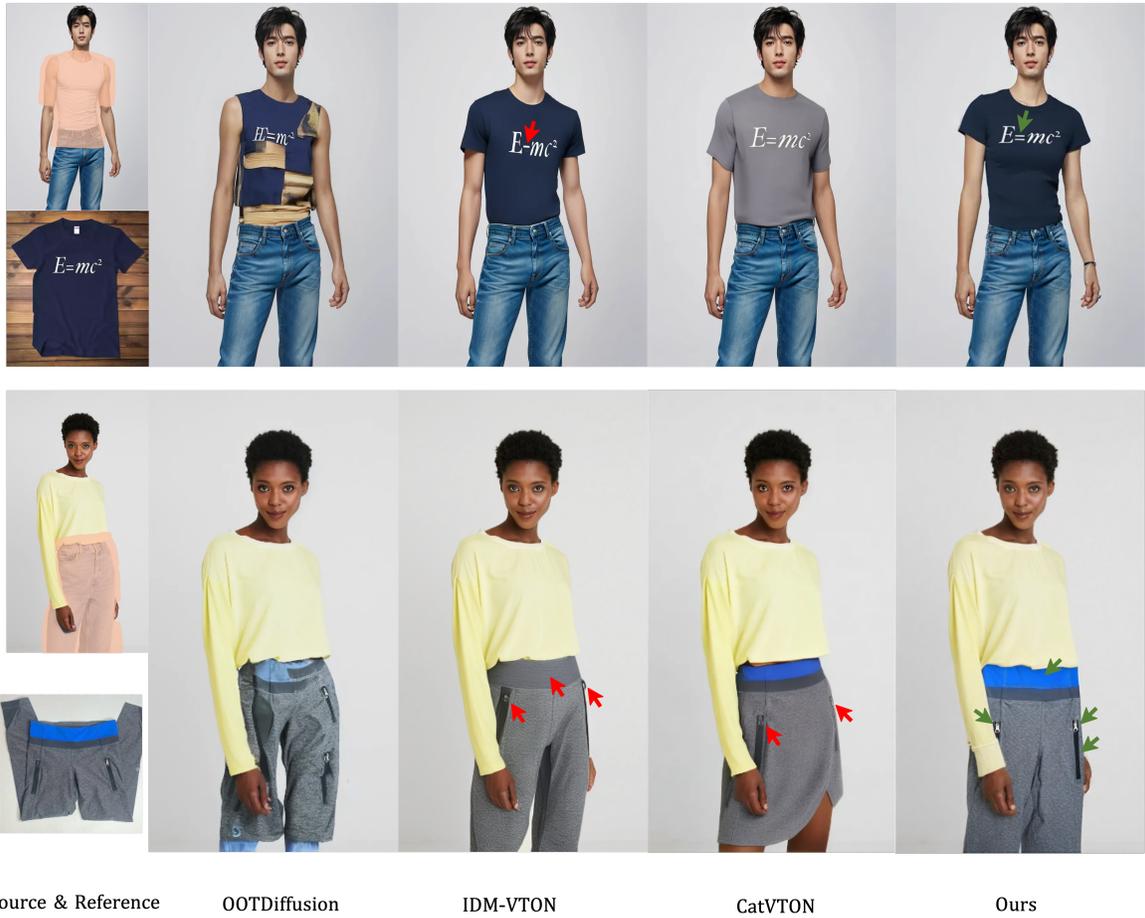| Source & Reference | OOTDiffusion | IDM-VTON | CatVTON | Ours |

Figure 7. **In-the-wild try on: unorganized reference image and text preservation.** Red arrow highlights error of alternative state-of-the-art models. Green arrow highlights correct output from our model. Our method can generate better garment details and layouts. Please zoom in to see details preservation.

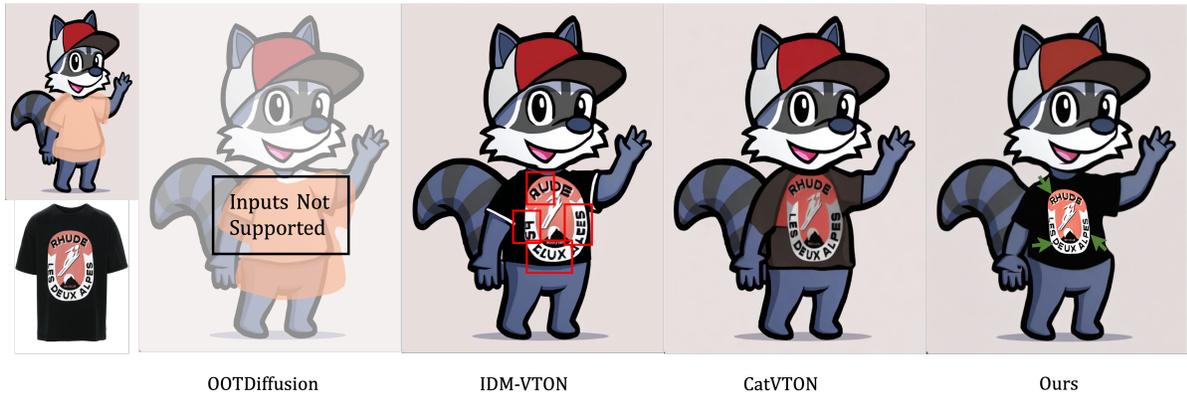| OOTDiffusion | IDM-VTON | CatVTON | Ours |

Figure 8. **In-the-wild try on: in-the-wild source image and text preservation.** Red boxes highlight errors of alternative state-of-the-art models. Green arrow highlights correct output from our model. Our method can better preserve subtle garment details and layouts. Please zoom in to see details preservation.

| Source & Reference | OOTDiffusion | IDM-VTON | CatVTON | Ours |

Figure 9. **Multi-garment try on.** Red arrow highlights less clarity details generated from alternative state-of-the-art models. Green arrow highlights correct output from our model. Our method can generate better and higher clarity garment details and layouts. Please zoom in to see details.

| Source | Reference | OOTDiffusion | IDM-VTON | CatVTON | Ours |

Figure 10. **In-the-wild try on: person-wearing reference image, with diverse background in source and reference images.** Our method can generate better garment details and layouts. Please zoom in to see details preservation.
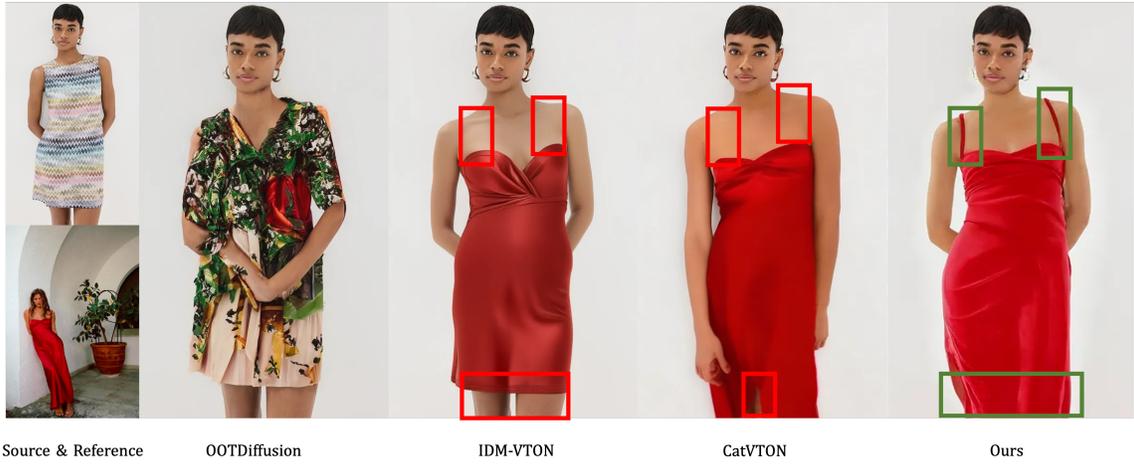
Figure 11. **In-the-wild try on: person-wearing reference image.** Red boxes highlight errors of alternative state-of-the-art models. Green boxes highlight correct output from our model.
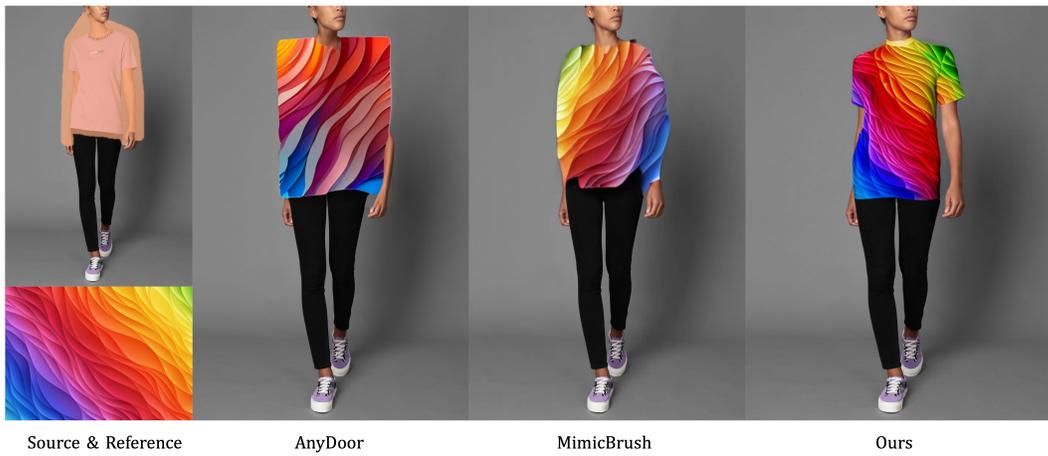

Figure 12. **Image customization: texture transfer.**

Figure 13. **Image customization: local editing.**

Figure 14. **Additional Virtual try on (VTO) customization examples.** Red boxes highlight errors of alternative state-of-the-art models. Green boxes highlight correct output from our model. Our method can generate better garment details and layouts. Please zoom in to see details preservation.
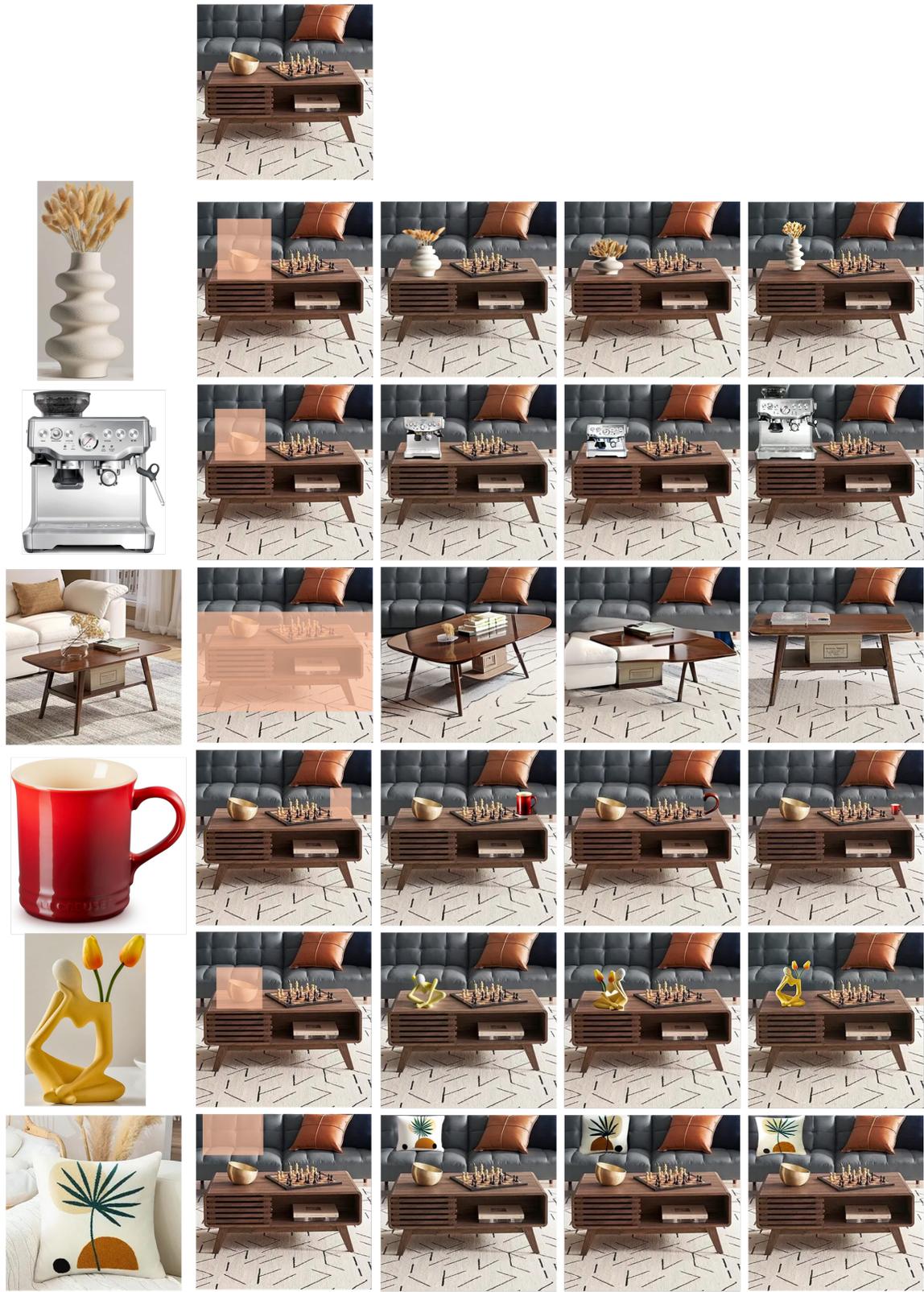
Figure 15. **Virtual try all (VTA) - Wearable: necklace.**

Figure 16. **Virtual try all (VTA) - Wearable: scarf.**

Figure 17. **Virtual try all (VTA) - Wearable: hat.**

Figure 18. **Virtual try all (VTA) - Non-Wearable.** Our method can generate better product details and layouts. Please zoom in to see details preservation.

Source & reference

Mask without pose
conditioning

DiT-VTON Token Concat (No Pose)

Mask with pose
conditioning

DiT-VTON Token Concat Pose Stitch

Source & reference

Mask without pose
conditioning

DiT-VTON Token Concat (No Pose)

Mask with pose
conditioning

DiT-VTON Token Concat Pose Stitch

Figure 19. **In-the-wild try on: pose preservation.**