Supplementary Material for MMFace: A Multi-Metric Regression Network for Unconstrained Face Reconstruction

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| Table 1. The specifications of the convolutional rayers used in the parametric sub-network. | | | | | | | |
|---|-------------|------------------------------------|------------------------------------|-------------------------------|----------------------------------|----------------------------------|--|
| 3D Conv | | 3dConv1 | 3dConv2 | 3dConv3 | 3dConv4 | 3dConv5 | |
| | Input | $1 \times 64 \times 64 \times 64$ | $64 \times 32 \times 32 \times 32$ | $128\times16\times16\times16$ | $256 \times 8 \times 8 \times 8$ | $512 \times 4 \times 4 \times 4$ | |
| | Output | $64 \times 32 \times 32 \times 32$ | $128\times16\times16\times16$ | $256\times8\times8\times8$ | $512 \times 4 \times 4 \times 4$ | $1024 \times \times 1 \times 1$ | |
| | Stride, Pad | 2, 1 | 2, 1 | 2, 1 | 2, 1 | 2,0 | |
| | Filter | $4 \times 4 \times 4$ | $4 \times 4 \times 4$ | $4 \times 4 \times 4$ | $4 \times 4 \times 4$ | $4 \times 4 \times 4$ | |
| FC | | $FC^{1}_{id/exp/p}$ | FC_{id}^2 | FC_{exp}^2 | FC_p^2 | FC_{id}^3 | |
| | Input | 1024 | 512 | 512 | 512 | 256 | |
| | Output | 512 | 256 | 29 | 7 | 199 | |

Table 1. The specifications of the convolutional layers used in the parametric sub-network

1. Network Architecture

Our method takes a facial image (cropped and scaled to 256×256) as input and estimates the corresponding 3D volume \mathbb{V} and the 3DMM parameters $\mathbf{p} = [\mathbf{f}, \mathbf{r}, \mathbf{t}, \alpha_{id}, \alpha_{exp}]^{T}$. It consists of two cascade subnetworks, namely the volumetric sub-network VMN and the parametric sub-network PMN.

The VMN has the same architecture with VRN [1] except an additional upsampling layer to regress the 3D volume in a different resolution. Two identical "hourglass" modules are stacked together to extract a $64 \times 64 \times 64$ feature map from the input image. In order to regress the 3D volumetric \mathbb{V} in different resolutions, we first extend the channel of this feature map to the target resolution r as $64 \times 64 \times r$ and then employ one 2D upsample layer to estimate \mathbb{V} in the $r \times r \times r$ resolution. Specifically, we use $r = \{64, 128, 192\}$ in our implementation.

The **PMN** takes the $64 \times 64 \times 64$ feature map of the **VMN** as input and estimates the corresponding 3DMM parameters **p**. The specifications of the convolutional layers used in the **PMN** is illustrated in Table. 1.

2. VMN Evaluation and Results

Our multi-metric regression network not only estimates accurate 3DMM parameters, but also improves the intermediate volumetric geometry in turn by incorporating the parametric loss. A quantitative evaluation with **VRN** [1] by

Table 2. The quantitative evaluation of volumetric regression.

| Method | AFLW2000-3D [2] | | |
|----------------|-----------------|--|--|
| VRN [1] | 3.39% | | |
| MMFace-ICP-192 | 3.13% | | |
| MMFace-ICP-128 | 3.26% | | |
| MMFace-ICP-64 | 3.47% | | |

counting the voxel mismatching percentage between reconstructed volume and ground truth is listed in Table. 2. Some qualitative comparison are also shown in Fig. 1. Because **VRN** [1] has already estimated very accurate volumetric geometry, visually improvements such as producing more details or reducing artifacts change the quantitative evaluation little and Table. 2 demonstrates our result is slightly better than **VMN**. However, it is clear to see our results in Fig. 1 are visually more pleasing. The detailed structures around nose and mouth are reconstructed better in our results.

3. Additional Results

We present more results of static images on AFLW2000-3D [2] in Fig. 2-Fig. 4.

References

- Aaron S. Jackson, Adrian Bulat, Vasileios Argyriou, and Georgios Tzimiropoulos. Large pose 3d face reconstruction from a single image via direct volumetric cnn regression. In *ICCV*, 2017. 1, 2
- [2] Xiangyu Zhu, Zhen Lei, Xiaoming Liu, Hailin Shi, and Stan Z. Li. Face alignment across large poses: A 3d solution. In CVPR, 2016. 1, 2, 3, 4

¹This work was done while Hongwei Yi was an intern at Tencent.

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Figure 1. Comparison with **VRN** [1]. (a) The input image. (b-d) The result and close-up views of **VRN**, our **MMFace**-ICP-192 and the ground truth. Close-up views for better visualization are aligned right to their corresponding results.



Figure 2. Face reconstruction and alignment results of our method on AFLW2000-3D [2].



Figure 3. Face reconstruction and alignment results of our method on AFLW2000-3D [2].



Figure 4. Face reconstruction and alignment results of our method on AFLW2000-3D [2].