Supplementary Material: xMUDA: Cross-Modal Unsupervised Domain Adaptation for 3D Semantic Segmentation

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In this document we provide more details of the dataset splits used in our experiments and additional qualitative results.

1. Dataset Splits

1.1. nuScenes

The nuScenes dataset [2] consists of 1000 driving scenes, each of 20 seconds, which corresponds to 40k annotated keyframes taken at 2Hz. The scenes are split into train (28,130 keyframes), validation (6,019 keyframes) and hidden test set. The point-wise 3D semantic labels are obtained from 3D boxes like in [5]. We propose the following splits destined for domain adaptation with the respective source/target domains: Day/Night and Boston/Singapore. Therefore, we use the official validation split as test set and divide the training set into train/val for the target set (see Tab. 1 for the number of frames in each split). As the number of object instances in the target split can be very small (e.g. for night), we merge the objects into 5 categories: vehicle (car, truck, bus, trailer, construction vehicle), pedestrian, bike (motorcycle, bicycle), traffic boundary (traffic cone, barrier) and background.

1.2. A2D2 and SemanticKITTI

The A2D2 dataset [4] features 20 drives, which corresponds to 28,637 frames. The point cloud comes from three 16-layer front LiDARs (left, center, right) where the left and right front LiDARS are inclined. The semantic labeling was carried out in the 2D image for 38 classes and we compute the 3D labels by projection of the point cloud into the la-

	source		target		
Split	train	test	train	val	test
Day - Night	24,745	5,417	2,779	606	602
Boston - Singapore	15,695	3,090	9,665	2,770	2,929
A2D2 - SemanticKITTI	27,695	942	18,029	1,101	4,071

Table 1: Number of frames for the 3 splits.

beled image. We keep scene 20180807_145028 as test set and use the rest for training.

The SemanticKITTI dataset [1] provides 3D point cloud labels for the Odometry dataset of Kitti [3] which features large angle front camera and a 64-layer LiDAR. The annotation of the 28 classes has been carried out directly in 3D. We use the scenes $\{0, 1, 2, 3, 4, 5, 6, 9, 10\}$ as train set, 7 as validation and 8 as test set.

We select 10 shared classes between the 2 datasets by merging or ignoring them (see Tab. 2). The 10 final classes are car, truck, bike, person, road, parking, sidewalk, building, nature, other-objects.

2. Qualitative Results

We provide qualitative results in Fig. 1 where we show the output of the 2D and 3D stream individually to illustrate their respective strengths and weaknesses, e.g. that 3D works much better at night. We also provide a video in this supplementary that shows a driving scene in the test set of SemanticKITTI.

References

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- [3] A. Geiger, P. Lenz, and R. Urtasun. Are we ready for autonomous driving? the KITTI vision benchmark suite. In *CVPR*, 2012.
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A2D2 class n	napped class	SemanticKITTI class	mapped class
Car 1 c	ar	unlabeled	ignore
Car 2 c	ar	outlier	ignore
Car 3 c	ar	car	car
Car 4 c	ar	bicycle	bike
Bicycle 1 b	oike	bus	ignore
Bicvcle 2 b	oike	motorcycle	bike
Bicvcle 3 b	oike	on-rails	ignore
Bicvcle 4 b	oike	truck	truck
Pedestrian 1 n	person	other-vehicle	ignore
Pedestrian 2 n	person	person	person
Pedestrian 3 n	person	bicyclist	bike
Truck 1 tr	ruck	motorcyclist	bike
Truck 2 ti	ruck	road	road
Truck 3 ti	ruck	narking	narking
Small vehicles 1 h	vike	sidewalk	sidewalk
Small vehicles 2 h	vike	other-ground	ignore
Small vehicles 2 b	vike	building	building
Traffic signal 1	other objects	fence	other objects
Traffic signal 2	other objects	other structure	ignore
Traffic signal 2 0	ther objects	long morking	road
Traffic sign 1	other objects	vagatation	noturo
Traffic sign 2	other objects	trunk	nature
Traffic sign 2	other objects	tomoin	nature
Itallic sign 5 0	other-objects		
Utility vehicle 1 1	gnore	pole	other-objects
Utility vehicle 2 1	gnore	trame-sign	other-objects
Sidebars o	other-objects	other-object	other-objects
Speed bumper o	other-objects	moving-car	car
Curbstone s	sidewalk	moving-bicyclist	bike
Solid line r	oad	moving-person	person
Irrelevant signs o	other-objects	moving-motorcyclist	bike
Road blocks o	other-objects	moving-on-rails	ignore
Tractor	gnore	moving-bus	ignore
Non-drivable street 1	gnore	moving-truck	truck
Zebra crossing r	oad	moving-other-vehicle	ignore
Obstacles / trash o	other-objects		
Poles o	other-objects		
RD restricted area r	oad		
Animals o	other-objects		
Grid structure o	other-objects		
Signal corpus o	other-objects		
Drivable cobbleston r	oad		
Electronic traffic o	other-objects		
Slow drive area r	oad		
Nature object n	nature		
Parking area p	barking		
Sidewalk s	sidewalk		
Ego car c	ar		
Painted driv. instr. r	oad		
Traffic guide obj. 0	other-objects		
Dashed line r	oad		
RD normal street r	oad		
Sky i	gnore		
Buildings b	ouilding		
Buildings b Blurred area is	gnore		

Table 2: Class mapping for A2D2 - SemanticKITTI UDA scenario.

[5] Bichen Wu, Alvin Wan, Xiangyu Yue, and Kurt Keutzer. Squeezeseg: Convolutional neural nets with recurrent crf for real-time road-object segmentation from 3d LiDAR point cloud. In *ICRA*, 2018.



Figure 1: Qualitative results on two UDA scenarios. For UDA Baseline (PL) and $xMUDA_{PL}$, we separately show the predictions of the 2D and 3D network stream.

A2D2/SemanticKITTI: For the uni-modal UDA baseline (PL), the 2D prediction lacks consistency on the road and 3D is unable to recognize the bike and the building on the left correctly. In xMUDA_{PL}, both modalities can stabilize each other and obtain better performance on the bike, the road, the sidewalk and the building.

Day/Night: For the UDA Baseline, 2D can only partly recognize one car out of three while the 3D prediction is almost correct, with one false positive car on the left. With $xMUDA_{PL}$, the 2D and 3D predictions are both correct.