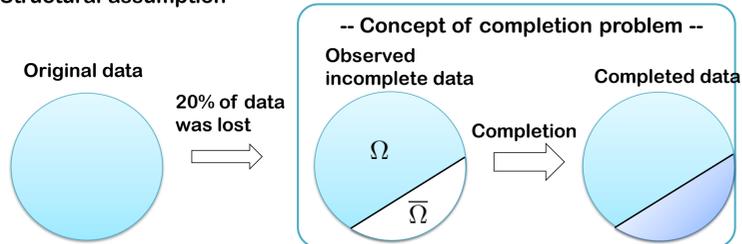
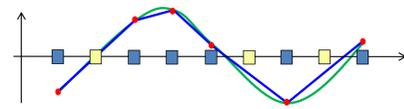


Introduction (data completion)

- Completion is a procedure to recover missing values by using
 - Available parts of data
 - Structural assumption



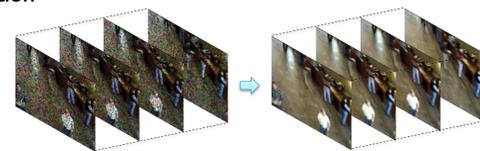
- Ex.) Vector completion
 - Linear interpolation
 - Polynomial interpolation



- Ex.) Matrix completion
 - Low-rank matrix completion
 - Bilinear interpolation



- Ex.) Tensor completion
 - Low-rank tensor completion
 - Trilinear interpolation
 - Tensor decomposition



Simultaneous Tensor Completion and Denoising

- If given incomplete data is **with noise**, ordinary completion techniques are not so useful (or can not be applied).
 - N-th order tensor: $\mathcal{X} \in \mathbb{R}^{I_1 \times I_2 \times \dots \times I_N}$
 - Function: $f(\mathcal{X}) : \mathbb{R}^{I_1 \times I_2 \times \dots \times I_N} \rightarrow \mathbb{R}$

Regularization function (e.g., nuclear-norm, TV-norm, L1-norm etc)

(only) Completion problem

$$\text{minimize}_{\mathcal{X}} f(\mathcal{X}), \text{ s.t. } P_{\Omega}(\mathcal{X}) = P_{\Omega}(\mathcal{X}_{\text{observed}})$$

Support set projection (missing elements to be zero)

Completion & Denoising problem

$$\text{minimize}_{\mathcal{X}} f(\mathcal{X}), \text{ s.t. } \|P_{\Omega}(\mathcal{X} - \mathcal{X}_{\text{observed}})\|_F^2 \leq \delta$$

Noise threshold

Noise threshold δ VS Lagrange parameter μ

- δ : **can be decided from signal to noise ratio** of data, and it does not depend regularizers.
- μ : is **difficult to decide** since it depends regularizers.
- Noise constraint form is appropriate in practice!! But optimization is little bit complicated.

$$\text{minimize}_{\mathcal{X}} f(\mathcal{X}), \text{ s.t. } \|P_{\Omega}(\mathcal{X} - \mathcal{X}_{\text{observed}})\|_F^2 \leq \delta$$

Convertible, but corresponding values of λ and δ are difficult to know

$$\text{minimize}_{\mathcal{X}} f(\mathcal{X}) + \frac{\mu}{2} \|P_{\Omega}(\mathcal{X} - \mathcal{X}_{\text{observed}})\|_F^2$$

Proposed Method

- We propose a direct solution method for **Low-rank and TV regularizations with noise inequality and box constraints**.

$$\begin{aligned} & \text{minimize}_{\mathcal{X}} \alpha f_{\text{TV}}(\mathcal{X}) + \beta f_{\text{LR}}(\mathcal{X}), \\ & \text{s.t. } v_{\min} \leq \mathcal{X} \leq v_{\max}, \\ & \|P_{\Omega}(\mathcal{X}_{\text{observed}} - \mathcal{X})\|_F^2 \leq \delta \\ & \alpha \geq 0, \beta \geq 0, \alpha + \beta = 1 \end{aligned}$$

- Tensor TV norm

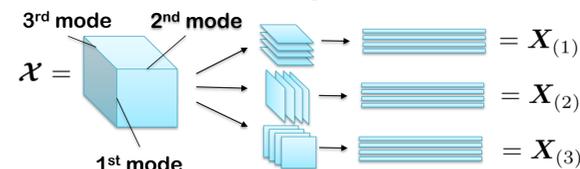
$$f_{\text{TV}}(\mathcal{X}) := \sum_{i_1, i_2, \dots, i_N} \sqrt{\sum_{n=1}^N w_n (\nabla_n x_{i_1, i_2, \dots, i_N})^2}$$

- Tensor nuclear norm

$$f_{\text{LR}}(\mathcal{X}) := \sum_{n=1}^N \lambda_n \|X_{(n)}\|_*$$

$\|\cdot\|_*$: sum of all singular values of matrix

Definition of mode matrix unfolding



Convex Optimization

- Consider unconstrained form

$$\text{minimize}_{\mathcal{X}} \alpha f_{\text{TV}}(\mathcal{X}) + \beta f_{\text{LR}}(\mathcal{X}) + i_{\mathcal{D}}(\mathcal{X}) + i_{\delta}(\mathcal{X})$$

$$i_{\mathcal{D}}(\mathcal{X}) = \begin{cases} 0 & v_{\min} \leq \mathcal{X} \leq v_{\max} \\ \infty & \text{otherwise} \end{cases}$$

$$i_{\delta}(\mathcal{X}) = \begin{cases} 0 & \|P_{\Omega}(\mathcal{X}_{\text{observed}} - \mathcal{X})\|_F^2 \leq \delta \\ \infty & \text{otherwise} \end{cases}$$

- Variable splitting

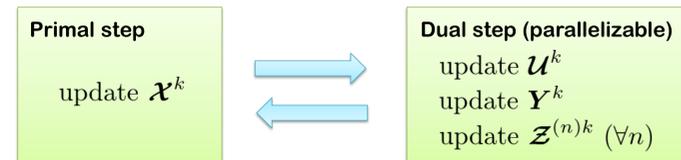
$$\begin{aligned} & \text{minimize}_{\mathcal{X}} i_{\mathcal{D}}(\mathcal{U}) + i_{\delta}(\mathcal{X}) \\ & + \alpha \|\mathbf{Y}\|_{2,1} + \beta \sum_{n=1}^N \lambda_n \|Z_{(n)}^{(n)}\|_*, \end{aligned} \quad \|\mathbf{Y}\|_{2,1} = \sum_{i=1}^{I_1 I_2 \dots I_N} \sqrt{\sum_{n=1}^N y_{in}}$$

$$\text{s.t. } \mathcal{U} = \mathcal{X}, \mathbf{Y} = [y_1, \dots, y_N],$$

$$y_n = \sqrt{w_n} D_n \mathcal{X}, Z_{(n)}^{(n)} = \mathcal{X} \quad (\forall n)$$

vector expression of \mathcal{X}

- Primal-dual splitting algorithm



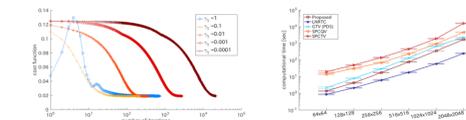
set step-size (γ_1, γ_2)

$$\begin{aligned} & \mathbf{x}^{k+1} = \text{prox}_{i_{\delta}} \left[\mathbf{x}^k - \gamma_1 \left(\mathbf{u}^k + \sum_n \mathbf{z}^{(n)k} + \sum_n \sqrt{w_n} D_n^T \mathbf{y}_n^k \right) \right] \\ & \tilde{\mathbf{x}} \leftarrow 2\mathbf{x}^{k+1} - \mathbf{x} \\ & \tilde{\mathbf{u}} \leftarrow \mathbf{u}^k + \gamma_2 \tilde{\mathbf{x}} \\ & \mathbf{u}^{k+1} = \tilde{\mathbf{u}} - \gamma_2 \text{prox}_{i_{\mathcal{D}}} [\tilde{\mathbf{u}} / \gamma_2] \\ & \tilde{\mathbf{Y}} \leftarrow \mathbf{Y}^k + \gamma_2 [\sqrt{w_1} D_1 \tilde{\mathbf{x}}, \dots, \sqrt{w_N} D_N \tilde{\mathbf{x}}] \\ & \mathbf{Y}^{k+1} = \tilde{\mathbf{Y}} - \gamma_2 \text{prox}_{\frac{\alpha}{\gamma_2} \|\cdot\|_{2,1}} [\tilde{\mathbf{Y}} / \gamma_2] \\ & \tilde{\mathbf{Z}}^{(n)} \leftarrow \mathbf{Z}_{(n)}^{(n)k} + \gamma_2 \tilde{\mathbf{X}}_{(n)} \quad (\forall n) \\ & \mathbf{Z}_{(n)}^{(n)k+1} = \tilde{\mathbf{Z}}^{(n)} - \gamma_2 \text{prox}_{\frac{\beta \lambda_n}{\gamma_2} \|\cdot\|_*} [\tilde{\mathbf{Z}}^{(n)} / \gamma_2] \end{aligned}$$

$$\text{Definition of proximal map } \text{prox}_{\lambda g}[z] := \underset{x}{\text{argmin}} \lambda g(x) + \frac{1}{2} \|z - x\|_2^2$$

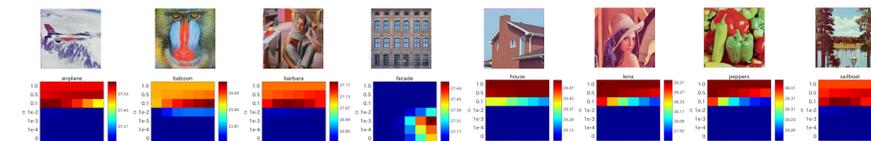
Experimental Results

- Conv. behavior & times \rightarrow



- Various parameter settings

- Weight for TV & LR regularizations: $\alpha, \beta = 1 - \alpha$
- Weights in multi-mode low-rank regularizations: (y-axis) $\lambda_1 = \lambda/2$, (x-axis) $\lambda_2 = \lambda/2$, and (c-axis) $\lambda_3 = 1 - \lambda$



- MR images [256*256*24]

PSNRs were compared with

Convex approaches

- [1] GTV: Generalized total variation regularization (Guo *et al.*, CVPR, 2015.)
- [2] LNRTC: low-n-rank tensor completion (Gandy *et al.*, Inverse Problem, 2011.)

Non-convex approaches

- [3] SPCQV: smooth PARAFAC tensor completion with quadratic variation regularization (Yokota *et al.*, IEEE-TSP, 2016.)
- [4] SPCTV: smooth PARAFAC tensor completion with total variation regularization (Yokota *et al.*, IEEE-TSP, 2016.)

	original	missing (30%)	proposed	GTV	LNRTC	SPCQV	SPCTV
citrus 10%							
citrus 30%							
citrus 50%							
tomato 10%							
tomato 30%							
tomato 50%							

Missing rate	proposed	GTV	LNRTC	SPCQV	SPCTV
citrus 10%	25.646	25.186	23.852	23.743	23.706
citrus 30%	23.410	22.920	20.948	22.251	22.115
citrus 50%	20.919	20.644	18.112	20.459	20.162
tomato 10%	27.980	27.865	26.231	24.896	24.890
tomato 30%	27.187	26.782	24.516	24.492	24.460
tomato 50%	26.014	25.429	22.785	23.825	23.717

- Color movie (4d-tensor: 120*160*3*100)

	original	missing (30%)	proposed	GTV	LNRTC

Missing rate	proposed	GTV	LNRTC	SPCQV	SPCTV
10%	31.045	30.947	28.820	30.018	30.021
30%	28.942	28.485	26.920	29.642	29.659
50%	26.750	26.101	25.006	28.995	29.996

- Conclusions

- Convex optimization based visual data recovery is proposed.
- Convex approach is fast & efficient, but non-convex approach is more accurate for highly missing cases.