

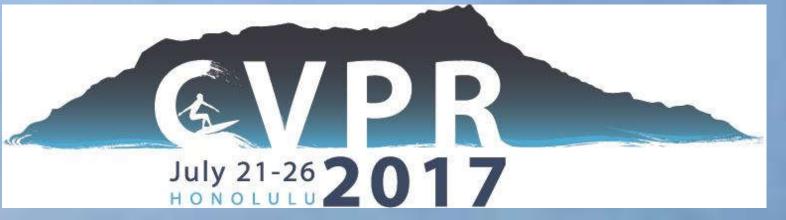


LEARNING CATEGORY-SPECIFIC 3D SHAPE MODELS FROM WEAKLY LABELED 2D IMAGES

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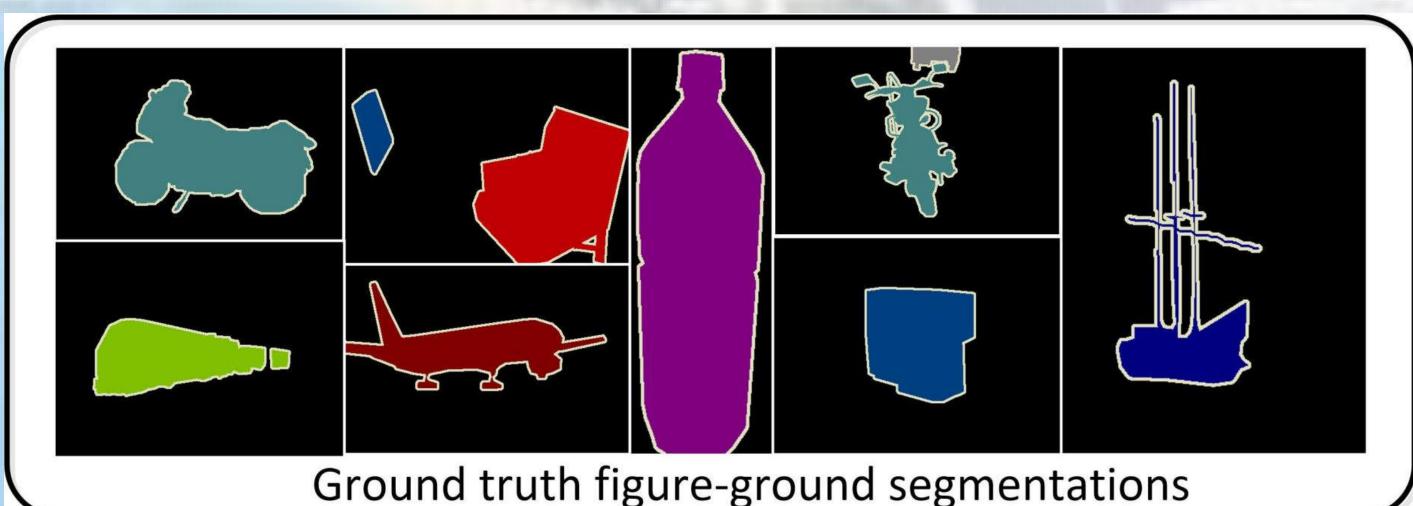
Problem

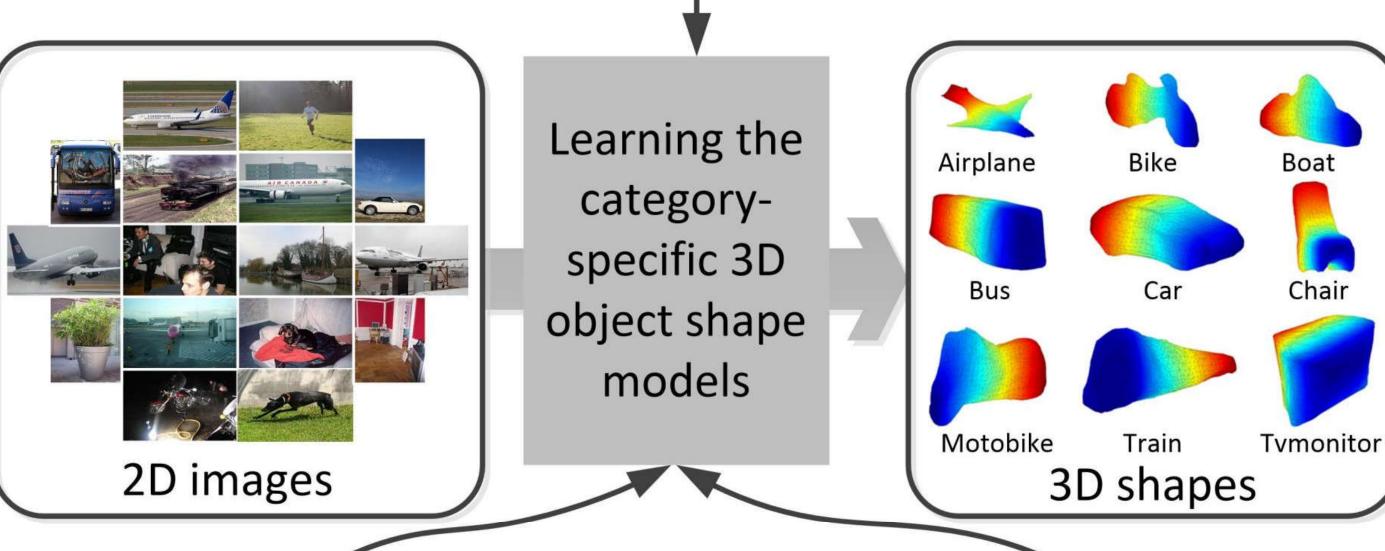
NEW

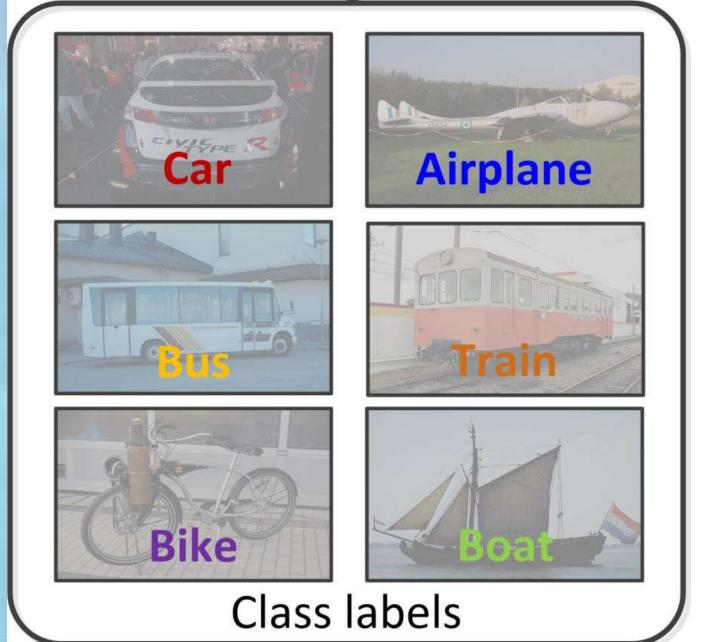
Weakly Annotated 2D Images: Images only annotated with the class labels and a small number of keypoints; the object segmentation masks (the most time consuming for 2D manual annotation) are not needed.

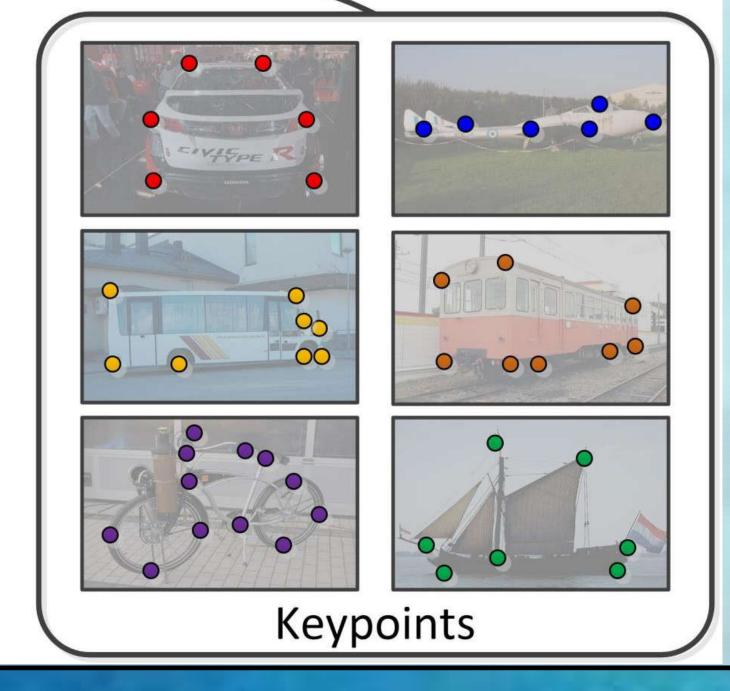
Goal: learn 3D shape models from weakly labeled 2D images; Reconstructing PASCAL objects using the learnt 3D models!.

Alleviate human labor: Ground truth figureground segmentations (256.1s per image with LabelMe) and 3D shape training data (CAD).





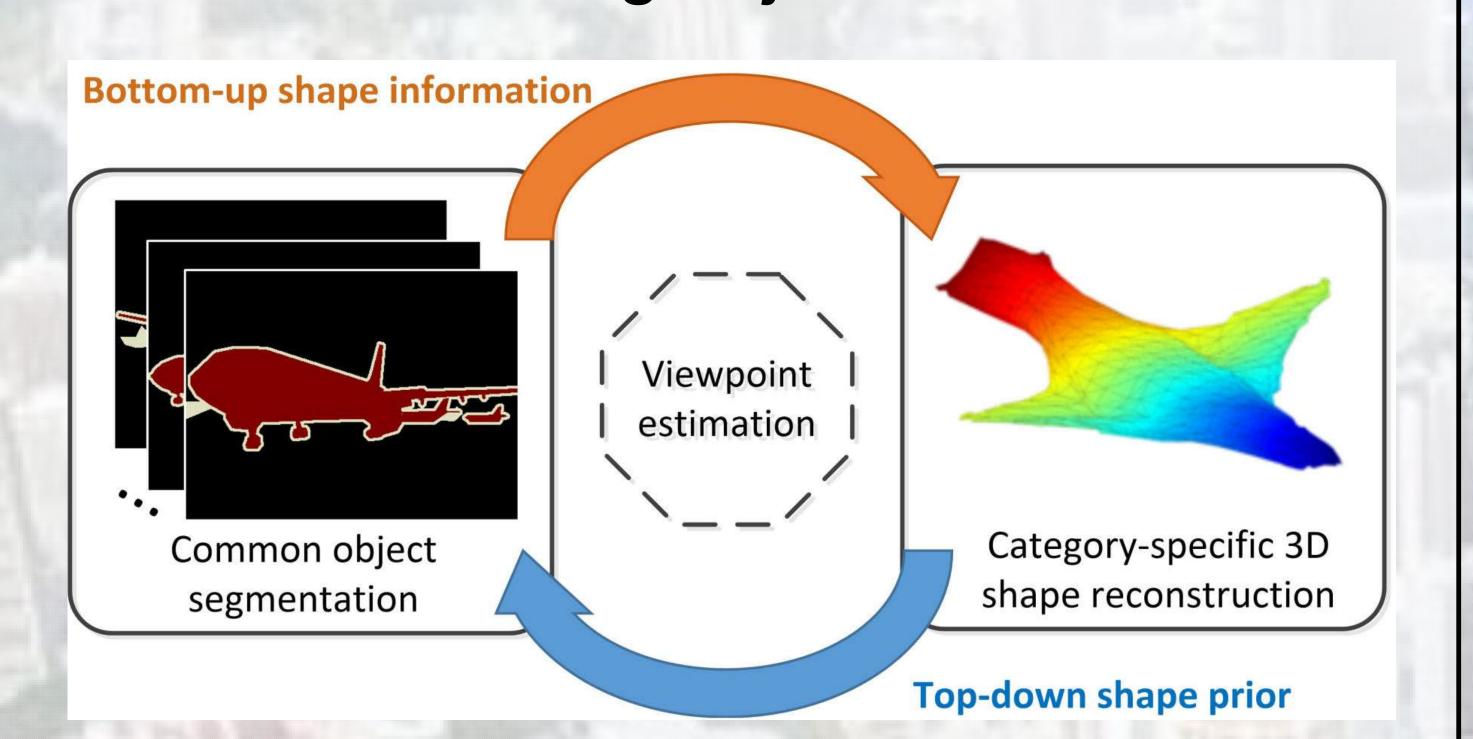




Analysis

Solution: Jointly address two sub-tasks:

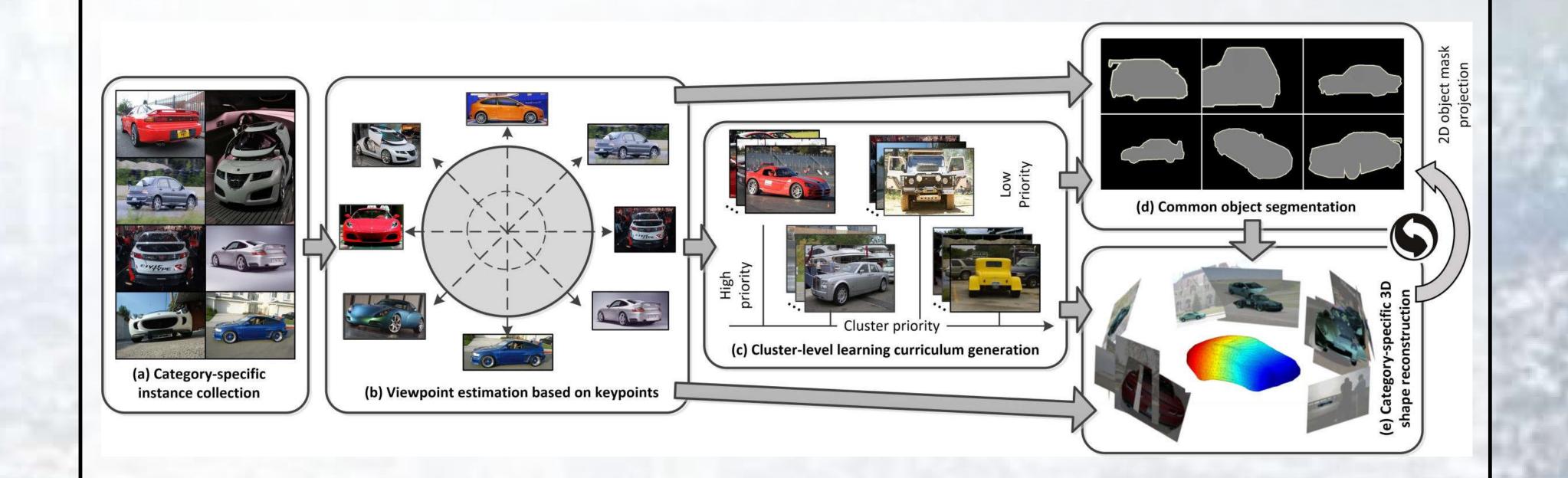
- common object segmentation, i.e., segmenting the common objects appearing in the image collection of a certain object category.
- Category-specific 3D object shape reconstruction, i.e., learning the category-specific 3D shape models for the co-occurring objects.



Relationship: they can work compatibly and help each other:

- The figure-ground object masks generated by common object segmentation helps providing bottom-up shape cues for building category-specific 3D shape models.
- The 3D shape models built by categoryspecific 3D shape reconstruction provides
 helpful yet under-explored top-down priors
 for common object segmentation.

Methods



Input: Weakly labelled images (images & keypoints)

Step 1: Estimating viewpoints based on the given keypoints via NRSfM.

Step 2: Generating Cluster-Level Learning Curriculum (Two-stage clustering based on K-means & G enerating learning curriculum by considering shape completeness and appearance compactness.)

Step 3: Initializing 2D object segmentation masks.

Step 4: Category-specific 3D reconstruction:

$$\min_{\substack{\overline{Sh}, \mathcal{V}, \alpha \\ Sh, \mathcal{V}, \alpha}} E_{lc}(\overline{Sh}, \mathcal{V}) + E_{pd}(\alpha, \mathcal{V}) + \sum_{n} (E_{sc}(Sh_n, O_n, \pi_n) + E_{ns}(Sh_n)),$$

$$s.t. Sh_n = \overline{Sh} + \sum_{n} a_n^k V_k,$$

Step 5: Co-segmentation under 3D prior:

$$\min_{L} E_{I}(\tau, p; A_{\tau}) + E_{W}(\tau, p, q; I_{\tau,p}, I_{\tau,q}) + E_{TD}(\tau, p; SM, PM),$$

 $E_{TD}(\tau, p; SM, PM) = -\log p(I_{\tau,p}|SM, p) - \log p(I_{\tau,p}|PM, p),$

Step 6: move to Step 4 until converge.

Output: The learnt category-specific 3D object m odel and the object segmentation masks.

Experiments

Dataset: Sublet from PASCAL VOC 2012!

Evaluation of 3D Shape Models

Setting: Use the learnt 3D shape models to generate object mesh and depth map for each test image by following the standard pipeline of Tulsiani's TPAMI16.

Table 2. Comparing the learnt 3D shape models obtained the proposed approach with the Baslines and state-of-the-arts (STAs) in terms of the Mesh error (the less the better).

	Categories→	aero	bike	boat	bus	car	chair	mbike	sofa	train	tv	mean
11	RC w/o SG	2.04	4.09	4.29	3.21	2.34	3.36	2.34	6.36	8.83	9.49	4.64
Baselines	LN w/o CL	1.95	3.40	4.32	3.01	2.43	2.78	2.30	6.61	8.73	9.12	4.46
	OURS	1.87	3.00	4.15	2.96	2.24	2.32	2.22	5.83	8.01	8.31	4.09
STAs	Tulsiani's [25]	1.72	1.78	3.01	1.90	1.77	2.18	1.88	2.13	2.39	3.28	2.20
	Vicente's [27]	1.87	1.87	2.51	2.36	1.41	2.42	1.82	2.31	3.10	3.39	2.31
	Twarog's [26]	3.30	2.52	2.90	3.32	2.82	3.09	2.58	2.53	3.92	3.31	3.03
	OURS	1.87	3.00	4.15	2.96	2.24	2.32	2.22	5.83	8.01	8.31	4.09

Evaluation of Object Segmentation Masks

 Table 3. Comparing the segmentation results of our approach and other baselines and STAs in terms of the IOU (the higher the better).

 Categories→
 aero
 bike
 boat
 bus
 car
 chair
 mbike
 sofa
 train
 tv
 mean

 Baselines
 RC w/o SG
 0.714
 0.572
 0.669
 0.753
 0.790
 0.673
 0.717
 0.794
 0.678
 0.741
 0.710

 Baselines
 LN w/o CL
 0.726
 0.596
 0.647
 0.814
 0.756
 0.663
 0.713
 0.784
 0.687
 0.752
 0.714

 OURS
 0.737
 0.614
 0.673
 0.825
 0.794
 0.720
 0.738
 0.865
 0.692
 0.771
 0.743

 STAs
 Chen's [9]
 0.684
 0.544
 0.585
 0.739
 0.749
 0.650
 0.654
 0.891
 0.670
 0.723
 0.689

 Joulin's [18]
 0.279
 0.336
 0.239
 0.378
 0.319
 0.236
 0.334
 0.435
 0.692
 0.771
 0.743

- > RC w/o SG: Reconstruction without segmentation, i.e., directly using the initial segmentation masks.
- LN w/o CL: learning without curriculum, i.e., using all training images in each learning iteration.

