

Unite the People – Closing the Loop Between 3D and 2D Human Representations

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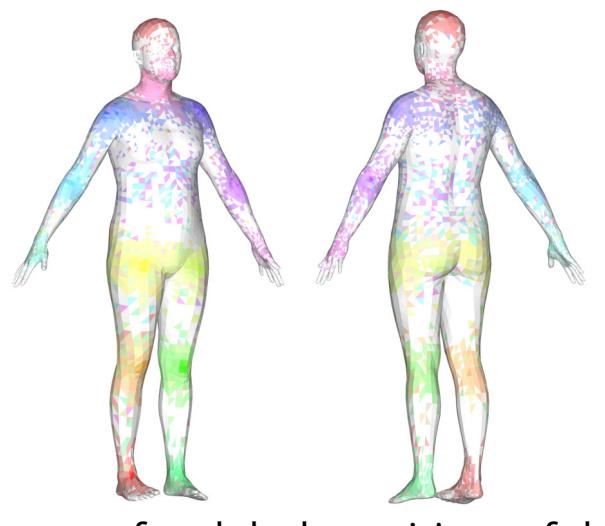
1 Motivation

Goal: highly detailed 2D models and 3D fits of people.

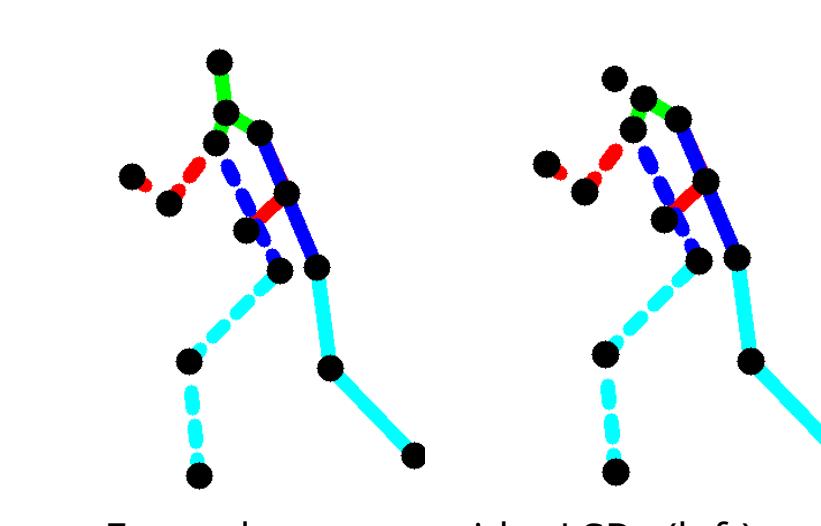
The usually used **14 keypoints / few segments** provide **too little information**.

Challenges:

- **Annotation time** quickly become infeasible: e.g., ~8 min. for 91 keypoints.
- **Inconsistencies** become more frequent for fine-grained annotations:



Heatmap for label positions of human annotators proj. to a common 3D body.



Example pose with LSP (left) and FashionPose (right) labels.

Proposed solution:

Use 3D SMPL [1] body fits as common, detailed representation and **iterate** between **improving 3D fits and 2D models** (see center figure).

2 Fitting 3D Bodies

Use **segmentation data** to estimate **body extent**.

Extend the energy function of [2] with a silhouette term:

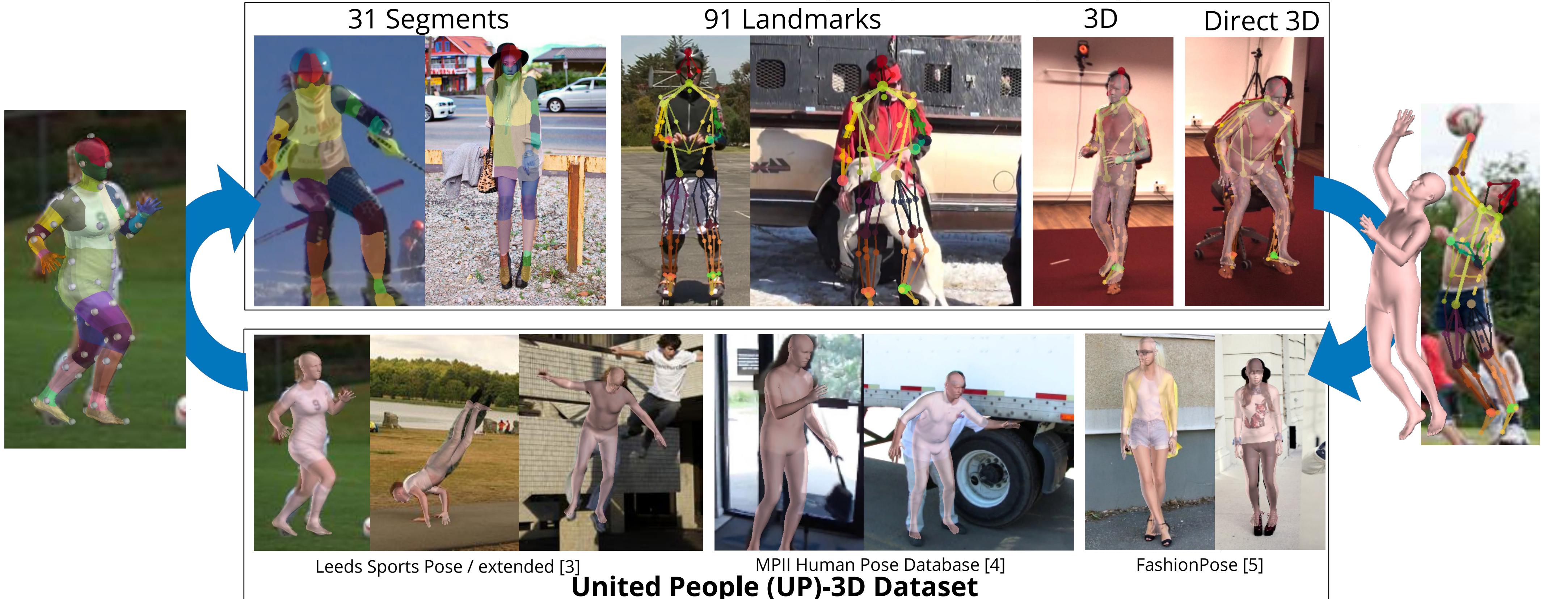
$$E(\beta, \theta; K, J_{est}, S_{est}) = E_J(\beta, \theta; K, J_{est}) + \text{(joint matching)} \\ E_a(\theta) + \text{(unnatural pose penalty)} \\ E_\theta(\theta) + \text{(pose prior)} \\ E_{sp}(\theta; \beta) + \text{(spheres / inner penetration)} \\ E_\beta(\beta) + \text{(shape regularization)} \\ E_S(\beta, \theta, K, S_{est}) \text{ (silhouette matching)}$$

$$E_S(\vec{\theta}, \vec{\beta}, \vec{\gamma}; S, K) = \sum_{\vec{x} \in \hat{S}(\vec{\theta}, \vec{\beta}, \vec{\gamma})} \text{dist}(\vec{x}, S)^2 \quad \text{(proj. mesh to annotations)} \\ + \sum_{\vec{x} \in S} \text{dist}(\vec{x}, \hat{S}(\vec{\theta}, \vec{\beta}, \vec{\gamma})), \quad \text{(annotations to proj. mesh)}$$

Robustify the camera parameter initialization against **missing keypoints**:

$$i = \arg \max_{i=1, \dots, k} \mathbf{x}_i, \quad \hat{\theta} = \mathbf{x}_i \cdot \arg \max_y f_i(y),$$

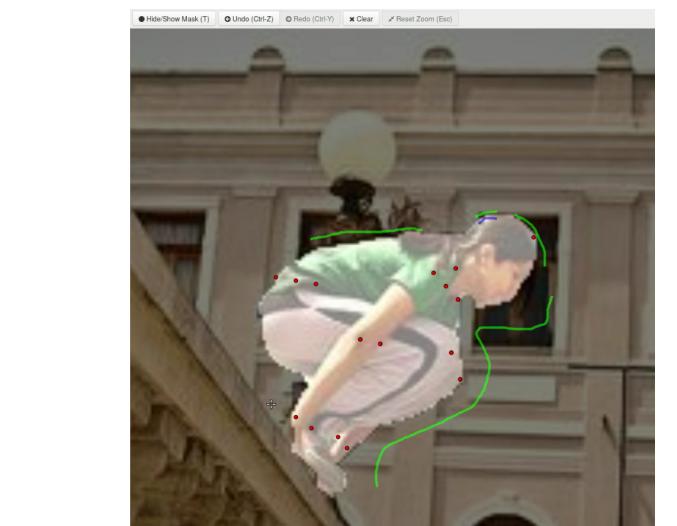
Datasets and code available at <http://up.is.tuebingen.mpg.de>.



3 The Datasets

Foreground-background semantic segmentation annotations

for the **LSP** [2], **LSP extended** [3] and **MPII Human Pose** [4] (single person) datasets.



Openpose annotation interface with Grabcut labeling support.

Dataset	Foreground	6 Body Parts	AMT hours logged
LSP [3]	1000 train, 1000 test	1000 train, 1000 test	361h foreground,
LSP-extended [3]	10000 train	0	131h parts
MPII-HPDB [4]	13030 train, 2622 test	0	729h

AMT annotation times for the annotated datasets.

LSP [3]	LSP extended [3]	MPII-HP [4]	FashionPose [5]
45%	12%	25%	23%

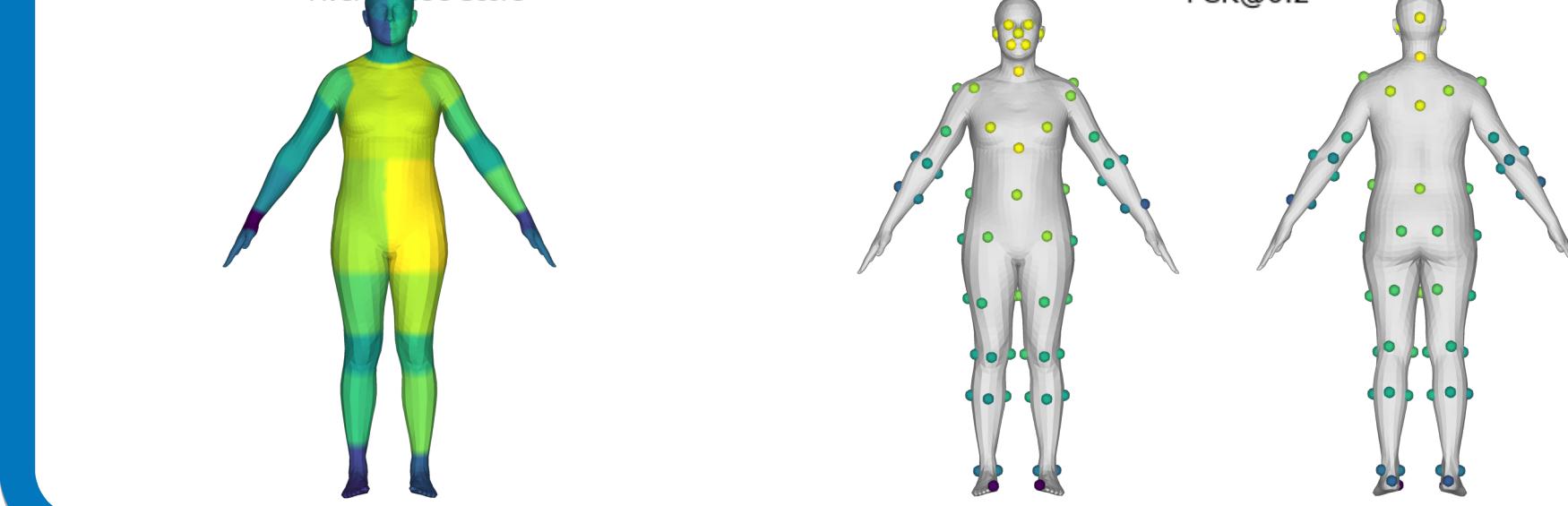
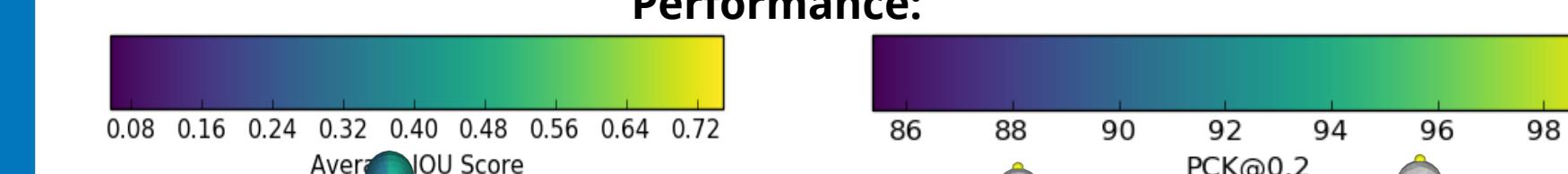
Ratio of accepted 3D fits per dataset.

* When this work was performed, Christoph was with BCCN and MPI-IS, Javier with MPI-IS, Federica with MPI-IS, Peter with BCCN and MPI-IS.

4 2D Appearance Models

Semantic 31 part segmentation (similar to [8]). As predictor, we use a DeepLab-Resnet 101 [6].

91 Keypoint pose estimation (skeleton points not visible on the surface). We use a Deepcut CNN [7] as predictor.



We fit SMPL to the 27,652 images and let **human annotators curate** them (+ 7,305 images of FashionPose [5], only to keypoints).

The **curators are trained and work in close collaboration** to ensure consistent selection.

6,014 train, 1,112 validation, 1,389 test images with high quality 3D fits (see center figure).

5 3D Human Pose Estimation

Energy-based fitting **without silhouette information on 91 keypoints**. Alternatively, use a **regression forest** to regress from **91 keypoints to 3D**.

	FB Seg. acc., f1	P Seg acc., f1
SMPLify on GT lms.	0.9176, 0.8811	0.8798, 0.6584
SMPLify on GT lms. & GT seg.	0.9217, 0.8823	0.8882, 0.6703
SMPLify on DeepCut CNN lms. [2]	0.9189, 0.8807	0.8771, 0.6398

2D Pose estimation performance.

	HumanEva	Human3.6M
Zhou et al. [9]	110.0	106.7
DP from 91 landmarks	93.5	93.9
SMPLify on DeepCut CNN lms. [2]	79.9	82.3
SMPLify on our CNN lms., tr. UPI-P14h	81.1	96.4
SMPLify on our CNN lms., tr. UP-P14	79.4	90.9
SMPLify on our CNN lms., tr. UP-P91	74.5	80.7

Evaluation results on the six part semantic segmentation data annotated by humans.

6 Closing the Loop

Rerun energy-based fitting on **91 keypoints** (no silhouette term needed).

Comparison of results compared to fits to ground truth keypoints + silhouette:



7 References

- [1] SMPL: A skinned multi-person linear model. M. Loper, N. Mahmood, J. Romero et al. SIGGRAPH 2015.
- [2] Keep it SMPL: Automatic Estimation of 3D Human Pose and Shape from a Single Image. F. Bogo, A. Kanazawa, C. Lassner et al. ECCV 2016.
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- [4] 2D human pose estimation: New benchmark and state of the art analysis. M. Andriluka, L. Pishchulin, B. Schiele. CVPR 2014.
- [5] Body Parts Dependent Joint Regressors for Human Pose Estimation in Still Images. M. Dantone, J. Gall, C. Leistner, L. Gool. TPAMI 2014.
- [6] Semantic Image Segmentation with Deep Convolutional Nets and Fully Connected CRFs. L. Chen, G. Papandreou, I. Kokkinos et al. ICLR 2015.
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- [9] Sparse representation for 3D shape estimation: A convex relaxation approach. X. Zhou, M. Zhu, S. Leonards et al. CVPR 2015.