Supplement: Efficient Global Point Cloud Alignment using Bayesian Nonparametric Mixtures

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1. Rotational Alignment Details

1.1. The matrix $\Xi_{kk'}$

In the main text, we are given two unit vectors μ_{1k} and $\mu_{2k'}$ in \mathbb{R}^3 . We define $\Xi_{kk'} = \Xi(\mu_{1k}, \mu_{2k'})$, where $\Xi(u, v) \in \mathbb{R}^{4 \times 4}$ is defined by $u^T(q \circ v) = q^T \Xi(u, v)q$, where $u = (u_i, u_j, u_k)$, $v = (v_i, v_j, v_k)$, and $q = (q_i, q_j, q_k, q_r)$. By standard quaternion rotation formula, we have

$$\begin{aligned} u^{T}(q \circ v) &= \begin{bmatrix} u_{i} \\ u_{j} \\ u_{k} \end{bmatrix}^{T} \begin{bmatrix} 1 - 2q_{j}^{2} - 2q_{k}^{2} & 2(q_{i}q_{j} - q_{k}q_{r}) & 2(q_{i}q_{k} + q_{j}q_{r}) \\ 2(q_{i}q_{j} + q_{k}q_{r}) & 1 - 2q_{i}^{2} - 2q_{k}^{2} & 2(q_{j}q_{k} - q_{i}q_{r}) \\ 2(q_{i}q_{k} - q_{j}q_{r}) & 2(q_{j}q_{k} + q_{i}q_{r}) & 1 - 2q_{i}^{2} - 2q_{j}^{2} \end{bmatrix} \begin{bmatrix} v_{i} \\ v_{j} \\ v_{k} \end{bmatrix} \\ &= q_{i}^{2}(-2u_{j}v_{j} - 2u_{k}v_{k}) + q_{j}^{2}(-2u_{i}v_{i} - 2u_{k}v_{k}) + q_{k}^{2}(-2u_{i}v_{i} - 2u_{j}v_{j}) \\ &+ q_{i}q_{j}(2u_{j}v_{i} + 2u_{i}v_{j}) + q_{j}q_{k}(2u_{k}v_{j} + 2u_{j}v_{k}) + q_{i}q_{k}(2u_{i}v_{k} + 2u_{k}v_{i}) \\ &+ q_{i}q_{r}(2u_{k}v_{j} - 2u_{j}v_{k}) + q_{j}q_{r}(2u_{i}v_{k} - 2u_{k}v_{i}) + q_{k}q_{r}(2u_{j}v_{i} - 2u_{i}v_{j}) + u^{T}v \end{aligned}$$

Rearranging the quadratic expression in q into the form $q^T M q$, we find the formula for $\Xi(u, v)$:

$\Xi(u,v) =$	$\begin{bmatrix} u_i v_i - u_j v_j - u_k v_k \\ u_j v_i + u_i v_j \end{bmatrix}$	$u_j v_i + u_i v_j u_j v_j - u_i v_i - u_k v_k$	$u_i v_k + u_k v_i u_j v_k + u_k v_j$	$\left.\begin{array}{c}u_kv_j-u_jv_k\\u_iv_k-u_kv_i\end{array}\right $
	$\begin{bmatrix} u_i v_k + u_k v_i \\ u_k v_j - u_j v_k \end{bmatrix}$	$\begin{aligned} u_j v_k + u_k v_j \\ u_i v_k - u_k v_i \end{aligned}$	$u_k v_k - u_i v_i - u_j v_j u_j v_i - u_i v_j$	$\left \begin{array}{c} u_j v_i - u_i v_j \\ u^T v \end{array} \right $

1.2. Quadratic upper bound on *f*

First, for any $z \in [a, b]$ where $0 \le a \le b$, we can express z^2 as a convex combination of a^2 and b^2 , i.e.

$$z^{2} = \lambda a^{2} + (1 - \lambda)b^{2} \implies \lambda = \frac{z^{2} - a^{2}}{b^{2} - a^{2}}$$

$$\tag{1}$$

Since $f(\sqrt{z}) = \frac{e^{\sqrt{z}} - e^{-\sqrt{z}}}{\sqrt{z}}$ for $z \ge 0$ is convex (this can be shown by taking the second derivative and showing it is nonnegative), we have

$$f(z) = f\left(\sqrt{z^2}\right) = f\left(\sqrt{\lambda a^2 + (1-\lambda)b^2}\right)$$
(2)

$$\leq \lambda f(a) + (1 - \lambda) f(b) \tag{3}$$

$$= z^{2} \left(\frac{f(b) - f(a)}{b^{2} - a^{2}} \right) + \left(\frac{b^{2} f(a) - a^{2} f(b)}{b^{2} - a^{2}} \right).$$
(4)

In the main text, since we know $\ell_{kk'} \leq z_{kk'}(q) \leq u_{kk'}$ for any $q \in Q$, we can use the above upper bound formula with $a = \ell_{kk'}$ and $b = u_{kk'}$.

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Figure 1: The three subdivision patterns—due to the choice of the green edge—of a tetrahedron displayed in 3D. Colors designate different edge types: corner edges (blue) from an edge midpoint to a vertex; tie edges (orange) between two edge midpoints, running along a tetrahedron face; and skew edges (green) between two edge midpoints, running through the inside of the tetrahedron.

1.3. Derivation of the γ_N bound

Lemma 1. Let γ_N be the minimum dot product between any two tetrahedral vertices at refinement level N. Then

$$\frac{2\gamma_{N-1}}{1+\gamma_{N-1}} \le \gamma_N. \tag{5}$$

Proof. Let the vertices of the projected tetrahedron be q_i , $i \in \{1, 2, 3, 4\}$. Let $\gamma = \min_{j \neq k} q_j^T q_k$, $\Gamma = \max_{j \neq k} q_j^T q_k$ and define the vertex between q_i and q_j as $q_{ij} = \frac{q_i + q_j}{\|q_i + q_j\|}$. Upon subdividing the tetrahedron, there are three different types of edge in the new smaller tetrahedra. Refer to Fig. 1 for a depiction of these three types.

The first type of edge (blue in Fig. 1) is a *corner edge* from a vertex to an edge midpoint. The cosine angle between the vertices created by a corner edge is

$$q_i^T q_{ij} = \sqrt{\frac{1 + q_i^T q_j}{2}} \ge \sqrt{\frac{1 + \gamma}{2}}.$$
 (6)

The second type of edge (orange in Fig. 1) is a *tie edge* from an edge midpoint to an edge midpoint along a face. The cosine angle between the vertices created by a tie edge is

$$q_{ij}^{T}q_{ik} = \frac{1 + q_{i}^{T}q_{k} + q_{i}^{T}q_{j} + q_{j}^{T}q_{k}}{2\sqrt{1 + q_{i}^{T}q_{j}}\sqrt{1 + q_{i}^{T}q_{k}}} \ge \frac{1 + q_{i}^{T}q_{k} + q_{i}^{T}q_{j} + \gamma}{2\sqrt{1 + q_{i}^{T}q_{j}}\sqrt{1 + q_{i}^{T}q_{k}}} > \frac{1 + 3\gamma}{2(1 + \gamma)}.$$
(7)

To see the rightmost inequality, consider the minimization

$$\min_{x,y} \ \frac{1+\gamma+x+y}{2\sqrt{1+x}\sqrt{1+y}} \quad \text{s.t. } \gamma \le x, y \le \Gamma \,.$$
(8)

The optimum solution is at $x = y = \gamma$, since the function is symmetric and monotonic in x, y:

$$\frac{d}{dx}\left(\frac{1+\gamma+x+y}{2\sqrt{1+x}\sqrt{1+y}}\right) = \frac{1}{4\sqrt{1+x}\sqrt{1+y}}\left(1-\frac{\gamma+y}{(1+x)}\right) > \frac{1}{4\sqrt{1+x}\sqrt{1+y}}\left(1-\frac{\gamma+\Gamma}{1+\gamma}\right) > 0.$$
(9)

The final type of edge (green in Fig. 1) is a *skew edge* from an edge midpoint to an edge midpoint through the interior of the tetrahedron. The cosine angle between vertices created by a skew edge is

$$q_{ij}^{T}q_{kl} = \frac{q_{i}^{T}q_{k} + q_{i}^{T}q_{l} + q_{j}^{T}q_{k} + q_{j}^{T}q_{l}}{2\sqrt{1 + q_{i}^{T}q_{j}}\sqrt{1 + q_{k}^{T}q_{l}}} \,.$$
(10)

Note that we can choose any of three skew edges in our refinement. Therefore, we can formulate bounding the skew edge dot product as a process where "nature" creates three skew edges, and we select the best one (i.e. the one of maximum dot

product). Thus, in the worst case, nature solves the following problem: given a selection of a skew edge, minimize its dot product such that the other two dot products are lower (and thus nature forces us to pick that edge). Let

$$s_{1} = q_{1}^{T}q_{3} + q_{2}^{T}q_{4} \quad p_{1} = (q_{1}^{T}q_{3})(q_{2}^{T}q_{4})$$

$$s_{2} = q_{1}^{T}q_{4} + q_{2}^{T}q_{3} \quad p_{2} = (q_{1}^{T}q_{4})(q_{2}^{T}q_{3})$$

$$s_{3} = q_{1}^{T}q_{2} + q_{3}^{T}q_{4} \quad p_{3} = (q_{1}^{T}q_{2})(q_{3}^{T}q_{4}).$$
(11)

Then without loss of generality, we assume the ordering

$$\frac{s_1 + s_2}{2\sqrt{1 + s_3 + p_3}} \ge \frac{s_1 + s_3}{2\sqrt{1 + s_2 + p_2}} \ge \frac{s_2 + s_3}{2\sqrt{1 + s_1 + p_1}}.$$
(12)

Now since the function f(x, y) = (1 + x)(1 + y) constrained by x + y = c, $x, y \ge 0$, reaches its maximum at $x = y = \frac{c}{2}$, we can reduce all of the fractions above until $1 + s_i + p_i = (1 + s_i/2)^2$, and therefore redefining $x_i = s_i/2$, this problem is reduced to minimizing the maximum fraction of

$$\frac{x_1 + x_2}{1 + x_3} \ge \frac{x_1 + x_3}{1 + x_2} \ge \frac{x_2 + x_3}{1 + x_1}.$$
(13)

Note that while the ordering of the inequalities may switch, we can assume without loss of generality that the above holds (since we can simply redefine labels 1, 2, and 3 accordingly). Next, note that the first inequality above implies that $x_2 \ge x_3$, and the second inequality likewise implies that $x_1 \ge x_2$. Therefore, minimizing over x_1 and x_2 while keeping x_3 fixed yields

$$\frac{2x_3}{1+x_3}.$$
(14)

And finally, minimizing over $x_3 \in [\gamma, \Gamma]$ yields

$$\max_{\text{skew edges}} q_{ij}^T q_{kl} \ge \frac{2\gamma}{1+\gamma} \,. \tag{15}$$

For the final result of the proof, note that

$$\sqrt{\frac{1+\gamma}{2}} \ge \frac{1+3\gamma}{2(1+\gamma)} \ge \frac{2\gamma}{1+\gamma} \quad \forall \gamma \in [0,1] .$$
(16)

1.4. Proof of Theorem 1 (rotational convergence)

Theorem 1. Suppose $\gamma_0 = 36^\circ$ is the initial maximum angle between vertices in the tetrahedra tessellation of \mathbb{S}^3 , and let

$$N \triangleq \max\left\{0, \left\lceil \log_2 \frac{\gamma_0^{-1} - 1}{\cos\left(\epsilon/2\right)^{-1} - 1} \right\rceil\right\}.$$
(17)

Then at most N refinements are required to achieve a rotational tolerance of ϵ degrees, and BB has complexity $O(\epsilon^{-6})$.

Proof. Using Lemma 1, we know that the minimum dot product between any two vertices in a single cover element Q at refinement level N satisfies

$$\gamma_N \ge \frac{2\gamma_{N-1}}{1+\gamma_{N-1}}.\tag{18}$$

This function is monotonically increasing (by taking the derivative and showing it is positive). So we recursively apply the bound:

$$\gamma_N \ge \frac{2\frac{2\gamma_{N-2}}{1+\gamma_{N-2}}}{1+\frac{2\gamma_{N-2}}{1+\gamma_{N-2}}} = \frac{4\gamma_{N-2}}{1+3\gamma_{N-2}} \ge \dots \ge \frac{2^N\gamma_0}{1+(2^N-1)\gamma_0}.$$
(19)

If we require a rotational tolerance of ϵ degrees, we need that $2\cos^{-1}\gamma_N \leq \epsilon$ (noting that the rotation angle between two quaternions is 2 times the angle between their vectors in \mathbb{S}^3). Therefore, we need

$$\gamma_N \ge \cos\left(\epsilon/2\right).\tag{20}$$

Using our lower bound, this is satisfied if

$$\frac{2^{N}\gamma_{0}}{1+(2^{N}-1)\gamma_{0}} \ge \cos\left(\epsilon/2\right) \implies N \ge \log_{2}\frac{\gamma_{0}^{-1}-1}{\cos\left(\epsilon/2\right)^{-1}-1}.$$
(21)

Since N must be a nonnegative integer, the formula in Eq. (17) follows. At search depth M, the BB algorithm will have examined at most M tetrahedra, where

$$M = 600(1 + 8 + 8^{2} + \dots + 8^{N}) = 600\frac{8^{N+1} - 1}{7}$$
(22)

Using the formula for N in Eq. (17) (and noting $8 = 2^3$), we have

$$M = O\left(\left(\frac{\gamma_0^{-1} - 1}{\cos(\epsilon/2)^{-1} - 1}\right)^3\right) = O\left(\left(\frac{\cos(\epsilon/2)}{1 - \cos(\epsilon/2)}\right)^3\right).$$
(23)

Finally, using the Taylor expansion of cosine,

$$M = O\left(\left(\frac{1-\epsilon^2}{\epsilon^2}\right)^3\right) = O\left(\epsilon^{-6}\right).$$
(24)

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1.5. Derivation for the $\ell_{kk'}$ and $u_{kk'}$ optimization

We need to show that maximizing $\mu^T(q \circ \nu)$ for $q \in Q$ is equivalent to maximizing $\mu^T v$ for $v = M\alpha$, $\alpha \ge 0$, $\alpha \in \mathbb{R}^4$, for some $M \in \mathbb{R}^{3 \times 4}$. The following lemma establishes this fact.

Lemma 2. Let Q be a projected tetrahedron cover element on \mathbb{S}^3 with vertices q_i , i = 1, ..., 4, define $m \in \mathbb{R}^3$ satisfying ||m|| = 1 (i.e. $m \in \mathbb{S}^2$), and let M be the set of vectors reached by rotating m by $q \in Q$,

$$\mathcal{M} \triangleq \left\{ x \in \mathbb{R}^3 : x = q \circ m, q \in \mathcal{Q} \right\}.$$
(25)

Then \mathcal{M} can be described as a combination of vectors in \mathbb{R}^3 via

$$\mathcal{M} = \left\{ x \in \mathbb{R}^3 : \|x\| = 1, \, x = M\alpha, \, \alpha \in \mathbb{R}^4_+ \right\}.$$
(26)

where $m_i \triangleq q_i \circ m \in \mathbb{R}^3$, and $M \triangleq [m_1 \cdots m_4] \in \mathbb{R}^{3 \times 4}$.

Proof. In this proof, we make use of quaternion notation. If q = xi + yj + zk + w is a quaternion, then its pure component is $\overrightarrow{q} = xi + yj + zk$, its scalar component is $\widetilde{q} = w$, and conjugation is denoted q^* .

To begin the proof, note that $q \in Q$ implies that $q = Q\alpha$ for some $\alpha \in \mathbb{R}^4_+$, by definition. Since $q \circ m$ is a rotation of a vector, it returns a pure quaternion; thus,

$$q \circ m = \overrightarrow{q \circ m} = \overrightarrow{\sum_{i,j} \alpha_i \alpha_j q_i m q_j^*} = \sum_{i,j} \alpha_i \alpha_j \overrightarrow{q_i m q_j^*}$$
$$= \sum_{i,j} \alpha_i \alpha_j \overrightarrow{q_i m q_i^* q_i q_j^*} = \sum_{i,j} \alpha_i \alpha_j \overrightarrow{m_i q_i q_j^*}$$
(27)

where α_i is the *i*th component of α . Now note that $q_i q_i^*$ is the quaternion that rotates m_j to m_i :

$$(q_i q_j^*) \circ m_j = (q_i q_j^*) m_j (q_i q_j^*)^* = q_i q_j^* q_j m q_j^* q_j q_i^* = q_i m q_i^* = m_i.$$
⁽²⁸⁾

Therefore, the axis of rotation of $q_i q_j^*$ is the unit vector directed along $m_j \times m_i$, and the angle is θ_{ij} . Since $m_j \times m_i = \sin(\theta_{ij}) \widehat{m_j \times m_i}$, we have that

$$q_i q_j^* = \left(m_j \times m_i \frac{\sin\left(\theta_{ij}/2\right)}{\sin\theta_{ij}} \right)^T \begin{bmatrix} i\\ j\\ k \end{bmatrix} + \cos\frac{\theta_{ij}}{2} w \,. \tag{29}$$

Using this expansion along with the identity $\overrightarrow{rs} = \overrightarrow{rs} + \overrightarrow{sr} + \overrightarrow{r} \times \overrightarrow{s}$, we have that

$$q \circ m = \sum_{i,j} \alpha_i \alpha_j \overline{m_i q_i q_j^*}$$

$$= \sum_{i,j} \alpha_i \alpha_j \left(m_i \widetilde{q_i q_j^*} + m_i \times \overline{q_i q_j^*} \right)$$

$$= \sum_i \alpha_i^2 m_i + \sum_{i \neq j} \alpha_i \alpha_j \left(m_i \widetilde{q_i q_j^*} + m_i \times \overline{q_i q_j^*} \right)$$

$$= \sum_i \alpha_i^2 m_i + \sum_{i < j} \alpha_i \alpha_j \left((m_i + m_j) \cos \left(\frac{\theta_{ij}}{2} \right) + \frac{\sin(\theta_{ij}/2)}{\sin \theta_{ij}} (m_i \times (m_j \times m_i) + m_j \times (m_i \times m_j)) \right)$$
(30)

Now noting that for any unit vectors $a, b \in \mathbb{R}^3$ with angle θ between them, we have

$$a \times (b \times a) = b - (\cos \theta)a \tag{31}$$

which can be derived from the triple product expansion identity $a \times (b \times c) = b(a \cdot c) - c(a \cdot b)$. So applying this to $m_i \times (m_j \times m_i)$ and $m_j \times (m_i \times m_j)$

$$q \circ m = \sum_{i} \alpha_{i}^{2} m_{i} + \sum_{i < j} \alpha_{i} \alpha_{j} \left((m_{i} + m_{j}) \cos\left(\frac{\theta_{ij}}{2}\right) + \frac{\sin\left(\theta_{ij}/2\right)}{\sin\theta_{ij}} (m_{j} - \cos\theta_{ij}m_{i} + m_{i} - \cos\theta_{ij}m_{j}) \right)$$
(32)

and finally using the double angle formulas,

$$q \circ m = \sum_{i} \alpha_i^2 m_i + \sum_{i < j} \alpha_i \alpha_j \left((m_i + m_j) \sec\left(\frac{\theta_{ij}}{2}\right) \right)$$
(33)

combining, thus

$$q \circ m = \sum_{i,j} \alpha_i \alpha_j m_i \sec\left(\frac{\theta_{ij}}{2}\right) \tag{34}$$

Since $\sec(\theta) \ge 0 \ \forall \theta \in \left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$, the coefficients are $\ge 0 \ \forall \theta_{ij} \in (-\pi, \pi)$. Therefore, $q \circ m$ is a linear combination of the vectors m_i with nonnegative coefficients.

2. Translational Alignment Derivations and Proofs

Recall that we reuse notation in this section from the rotational section to simplify the discourse and draw parallels to the rotational problem.

2.1. Linear upper bound on *f*

For any $z \in [a, b]$ where $0 \le a \le b$, we can express z as a convex combination of a and b, i.e.

$$z = \lambda a + (1 - \lambda)b \implies \lambda = \frac{z - a}{b - a}.$$
(35)

And, since $f(z) = e^z$ is convex,

$$f(z) = f(\lambda a + (1 - \lambda)b) \le \lambda f(a) + (1 - \lambda)f(b)$$
(36)

$$= z \left(\frac{f(b) - f(a)}{b - a}\right) + \left(\frac{bf(a) - af(b)}{b - a}\right).$$
(37)

In the main text, since we know $\ell_{kk'} \leq z_{kk'}(q) \leq u_{kk'}$ for any $q \in Q$, we can use the above upper bound formula with $a = \ell_{kk'}$ and $b = u_{kk'}$.

2.2. Proof of Theorem 2 (translational convergence)

For translation, we have a similar result to Lemma 1, but it is much simpler to show; the diagonal of each rectangular cell is simply 1/2 that of the previous refinement level, i.e.

$$\frac{\gamma_{N-1}}{2} = \gamma_N = \Gamma_N = \frac{\Gamma_{N-1}}{2}.$$
(38)

Theorem 2. Suppose γ_0 is the initial diagonal of the translation cell in \mathbb{R}^3 , and let

$$N \triangleq \max\left\{0, \left\lceil \log_2 \frac{\gamma_0}{\epsilon} \right\rceil\right\} \,. \tag{39}$$

Then at most N refinements are required to achieve a translational tolerance of ϵ , and BB has complexity $O(\epsilon^{-3})$.

Proof. If γ_0 is the initial diagonal length, then $\gamma_N = 2^{-N}\gamma_0$. So to achieve a translational tolerance of ϵ , we need that $\gamma_N \leq \epsilon$, meaning

$$2^{-N}\gamma_0 \le \epsilon \implies N \ge \log_2 \frac{\gamma_0}{\epsilon}.$$
(40)

Since N must be at least 0 and must be an integer, the formula in the theorem follows. As the branching factor at each refinement is 8, the BB algorithm at level N will have examined at most M cells, where

$$M = 1 + 8 + 8^{2} + \dots + 8^{N} = \frac{8^{N+1} - 1}{7}.$$
(41)

Substituting the result in Eq. (39) (and noting $8 = 2^3$), we have

$$M = O\left(\left(\frac{\gamma_0}{\epsilon}\right)^3\right) = O\left(\epsilon^{-3}\right).$$
(42)

3. Additional Results

Noise and Outliers The robustness to noise and outliers is important for any alignment method. In Fig. 2 we show the angular and rotational BB+ICP alignment error as a function of noise standard deviation and outlier ratio for the alignment of the full Stanford Bunny. The synthetic data is created by first adding isotropic Gaussian noise and then sampling random outlier points uniformly inside a sphere with twice the radius of the size of the Stanford Bunny. Standard deviations and translational errors are reported as a fraction of the diameter of the original Stanford Bunny point cloud. The error statistics over 336 instantiations of the alignment problem show the robustness of our method to unrealistic amounts of corruption (high noise, 60% outliers). Above a noise threshold, surface normal computation fails leading to high alignment error.

Gazebo Summer Dataset [1] The dataset consists of 33 scans taken in a mostly unstructured outdoor setting with trees, bushes and a gazebo. We evaluate the alignment in the same way as the Apartment dataset. Figure 3 shows some alignments of the point cloud obtained via BB+ICP. The high degree of clutter, noise and outliers is clearly visible. Despite those difficult conditions, the coarse alignment is correct. Table 1 lists results for the alignment of all scans in the dataset. It is clear that all algorithms have a harder time aligning the scans. Still BB performs well both in speed and quality. Specifically BB gets the coarse alignment right in almost all cases whereas GOGMA fails in 10% more cases. Looking at the alignments this is due to GOGMA vertically flipping scans (this is also indicated by the high mean rotational error), whereas BB has no trouble finding the right upward direction due to the strong upward surface normal cluster from the ground.



Figure 2: Evaluation of translational and rotational error under additive isotropic Gaussian noise and outliers. Shaded areas show one standard deviation around the mean (solid line). The median errors are indicated with dashed lines.

Method	BB_λ	BB_{λ^+}	GOGMA	$GOGMA_{+}$	GoICP	FT
Rotation [°]	3.92	2.01	19.3	16.5	58.3	5.58
Translation [m]	0.25	0.11	1.45	0.71	0.66	0.68
Inlier % C	96.8	96.8	87.1	90.3	41.9	87.1
Inlier % M	77.4	87.1	54.8	87.1	38.7	80.7
Inlier % F	19.4	67.7	16.1	83.9	6.45	51.6
Time [s]	23.70	28.3	105	164	138	242

Table 1: Gazebo Summer [1] results for BB, GOGMA, GoICP, FT. We report rotational (Rot), translational (Tran), timing, and inlier (Inl) percentages for (C)oarse (2m; 10°), (M)edium (1m; 5°) and (F)ine (0.5m; 2.5°) alignment.



Figure 3: Depiction of the BB+ICP alignment of the first 6 LiDAR scans of the Gazebo Summer dataset [1]. While details of the alignment could be improved, the overall large scale alignment is inferred correctly. Different colors indicate distinct LiDAR scans.

References

[1] F. Pomerleau, M. Liu, F. Colas, and R. Siegwart. Challenging data sets for point cloud registration algorithms. *IJRR*, 31(14):1705–1711, Dec. 2012. 6, 7