

Supplementary Material

1 Supplementary to Sec. 3: Deformable Latent Space

1.1 Network Architecture

Notation:

Convolution layer is written as `conv(out, k=3, s=1, p=1, d=1)`, where `out` means number of output channels, `k` means filter size (default 3), `s` means stride (default 1), `p` means padding (default 1), `d` means dilation (default 1), with no bias term.

Transposed convolution is written as `convt(out, k=3, s=1, p=1, d=1)`, with the same parameters as in `conv`, with no bias term.

Dynamic convolution is written as `dconv(w, out, k=3, s=1, p=1, d=1)`, with an input parameter `w`, and the rest of the parameters are the same as in `conv`, with no bias term.

Encoder f :

```
conv(64, 4, 2, 1) -- LeakyReLU(0.2)
  -- conv(128, 4, 2, 1) -- BatchNorm -- LeakyReLU(0.2)
  -- conv(256, 4, 2, 1) -- BatchNorm -- LeakyReLU(0.2)
  -- conv(256, 4, 2, 1) -- BatchNorm -- LeakyReLU(0.2);
```

MLP transformer of defocal distance d :

```
d -> MatrixMultiply(OutputDim=8) -- ReLU
  -- MatrixMultiply(OutputDim=8) -- L2Normalize -> w;
```

Deformer $D(\mathbf{h}) = \mathbf{h}+$

```
dconv(w0) -- BatchNorm -- dconv(w0)
  -- (BatchNorm -- ReLU -- dconv(w1)
  -- BatchNorm -- ReLU -- deconv(w1))
  -- (BatchNorm -- ReLU -- dconv(w2, p=2, s=2)
  -- BatchNorm -- ReLU -- dconv(w2)
  -- BatchNorm -- ReLU -- dconv(w2))
  -- (BatchNorm -- ReLU -- dconv(w3, p=2, s=2)
  -- BatchNorm -- ReLU -- dconv(w3)
  -- BatchNorm -- ReLU -- dconv(w3))
  -- tanh;
```

where (...) stands for a residual block, and w_0, w_1, w_2 and w_3 are computed from separate MLPs.

Decoder g :

```
convt (256, 4, 2, 1) -- BatchNorm -- ReLU
-- convt (128, 4, 2, 1) -- BatchNorm -- ReLU
-- convt (64, 4, 2, 1) -- BatchNorm -- ReLU
-- convt (1, 4, 2, 1) -- ReLU;
```

All learnable weights are initialized with Kaiming initialization when training starts.

2 Supplementary to Sec. 4: Experiments and Evaluations

2.1 Kernel Formulation

The kernels used in the experiments are simulated zone plates multiplied by a band-limited filter. The band-limited filter can be written as:

$$M(r) = \begin{cases} 1 & r < \alpha R, \\ 0.54 + 0.46 \cos(\pi \frac{r - \alpha R}{(\beta - \alpha)R}) & \alpha R \leq r < \beta R, \\ 0.08 & r \geq \beta R, \end{cases} \quad (1)$$

where r is the distance from a pixel to the center, $R = 64, \alpha = 0.3, \beta = 0.35$.

Zone plate probes are generated from simulations. Python source code is provided below:

```
import numpy as np
import matplotlib.pyplot as plt
import scipy.special as ss

def dist(n):
    a = np.arange(n)
    a = np.where(a < np.float(n)/2., a, np.abs(a - np.float(n)
    ↪ ))**2
    array = np.zeros((n, n))
    for i in range(np.int(n/2)+1):
        y = np.sqrt(a + i**2)
        array[:, i] = y
        if i != 0:
            array[:, n - i] = y
    return np.fft.fftshift(array)

def cal_zp(diameter_m, finest_zone_width_m, energy_kev, def_
    ↪ ocal_distance_m, pixel_size_m, array_size, disp_flag='Fa
    ↪ lse'):
```

```

wavelength_m = (12.4 / energy_kev) * 1.e-10
focal_length_m = diameter_m * finest_zone_width_m /
↳ wavelength_m

n = 1024
dr_m = diameter_m / 2 / n

z_defocal_m = focal_length_m + defocal_distance_m

array_size_new = np.int(array_size * 1.6)
line_m = (np.arange(array_size_new) -
↳ array_size_new/2) * pixel_size_m
k = 2 * np.pi / wavelength_m

line = np.zeros(array_size_new).astype(complex)

for ii in range(array_size_new):
    s = 0.
    for jj in range(n):
        r = jj * dr_m
        s += np.exp(1j * 0.5 * k * (1/z_defocal_m -
↳ 1/focal_length_m) * r**2) * \
            ss.j0(k * line_m[ii] * r / z_defocal_m) *
            ↳ r * dr_m
        line[ii] = s * np.exp(1j * 0.5 * k *
↳ line_m[ii]**2 / z_defocal_m)

if disp_flag:
    plt.close('all')
    plt.figure()
    plt.subplot(221)
    plt.plot(np.abs(line))
    plt.title('Diameter:
↳ '+np.str(diameter_m/1e-6)+'um')
    plt.subplot(222)
    plt.plot(np.angle(line))
    plt.title('Outmost zone:
↳ '+np.str(finest_zone_width_m/1e-9)+'nm')

zp_array =
↳ np.zeros((array_size,array_size)).astype(complex)
dummy = dist(array_size)
n_max = np.int(np.max(dummy))
for i in range(n_max):
    tmp = line[np.int(array_size_new/2)+i]

```

```

    r_in = i
    r_out = i + 1
    index = np.where((dummy >= r_in) & (dummy <
        ↪ r_out))
    zp_array[index] = tmp

if disp_flag:
    plt.subplot(223)
    plt.imshow(np.abs(zp_array))
    plt.title('Energy: '+np.str(energy_kev)+'keV')
    plt.subplot(224)
    plt.imshow(np.angle(zp_array))
    plt.title('Pixel size:
        ↪ '+np.str(pixel_size_m/1e-9)+'nm')
    plt.show()

zp_array /= np.max(np.abs(zp_array))
return zp_array

```

2.2 Additional Results on Natural Images

Deblurring results of hyper-Laplacian (HL), MLP, multi-input fully convolutional network (MFCN), generalized low-rank approximation (GLRA), and our method on natural image data are shown in figures below. From left to right, the images are: original, $0.1\mu\text{m}$, $3\mu\text{m}$, $5\mu\text{m}$, $7\mu\text{m}$, $10\mu\text{m}$ and $15\mu\text{m}$, respectively.

2.3 Additional Results on Fluorescence Images

Deblurring results of HL, MLP, MFCN, GLRA and our method on fluorescence data are shown in figures below.

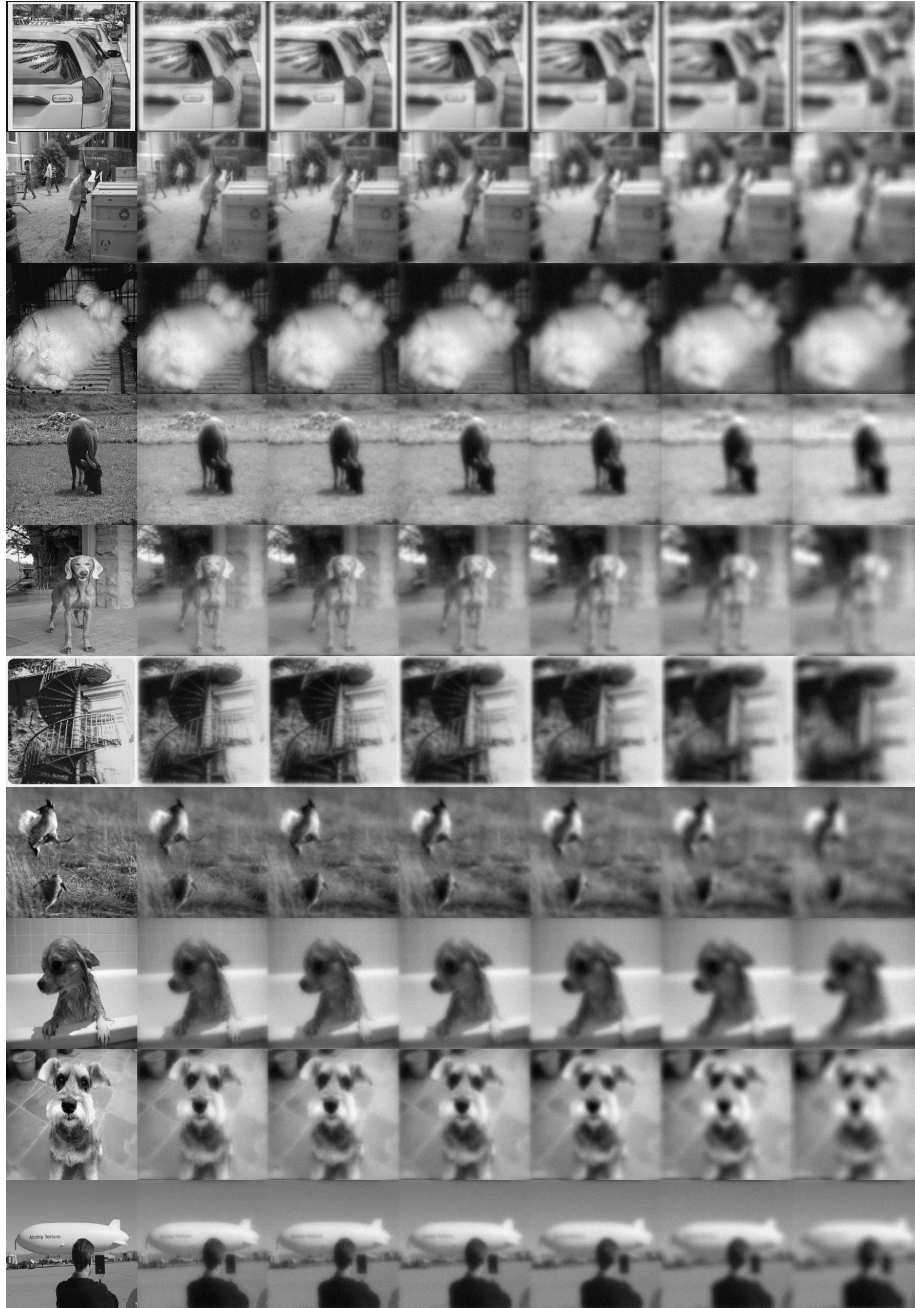


Figure 1: Blurred images with different kernels

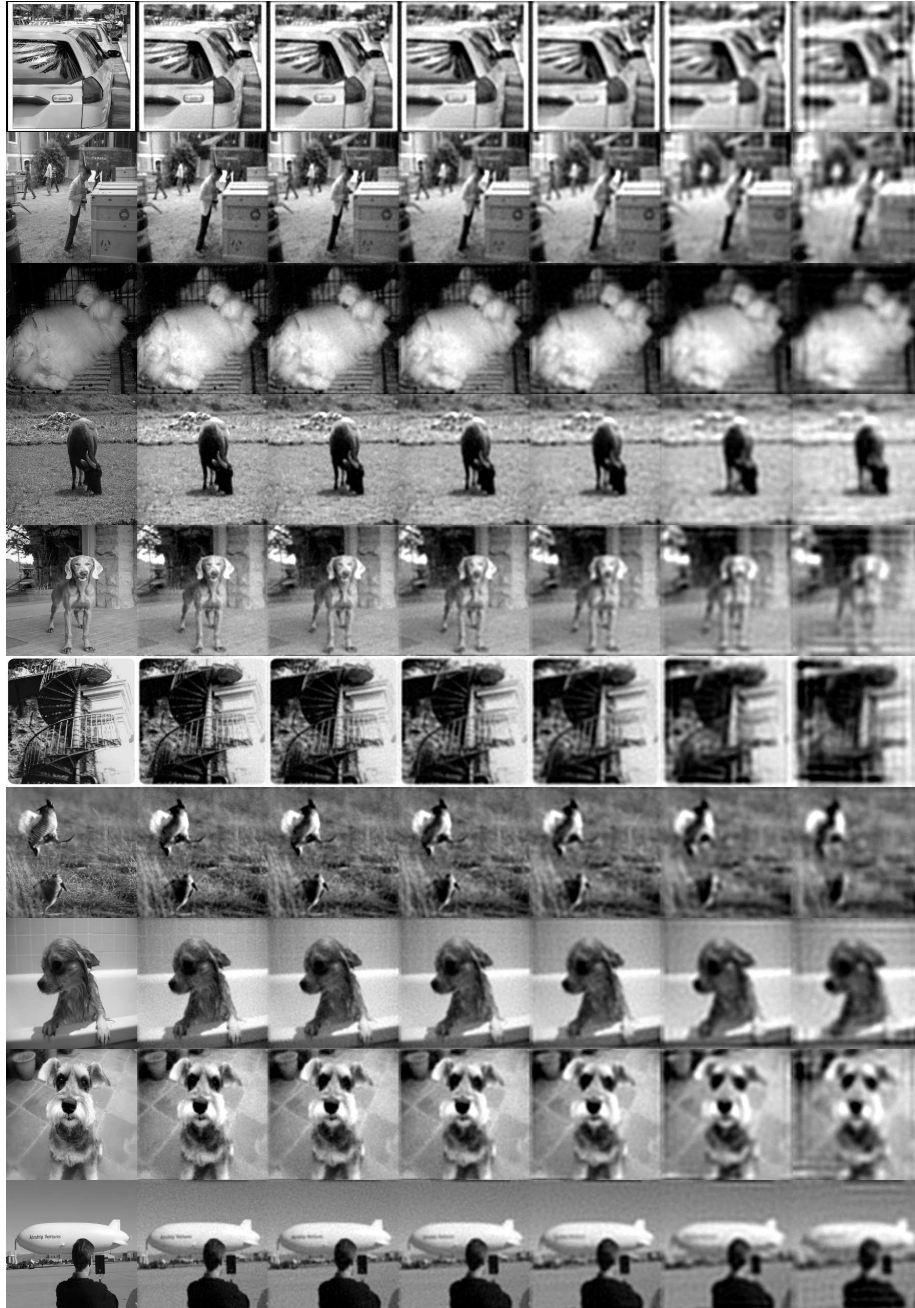


Figure 2: HL

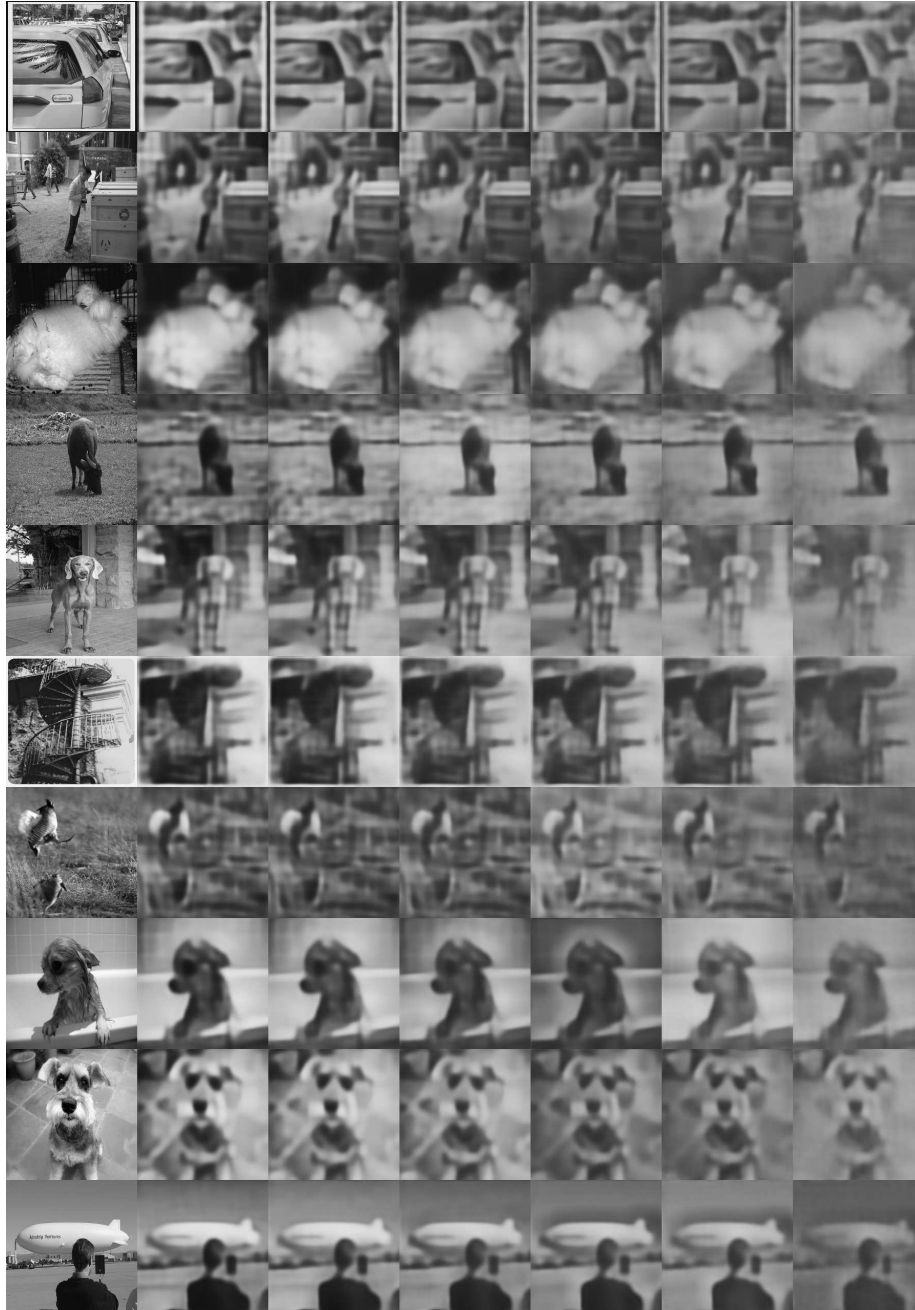


Figure 3: MLP

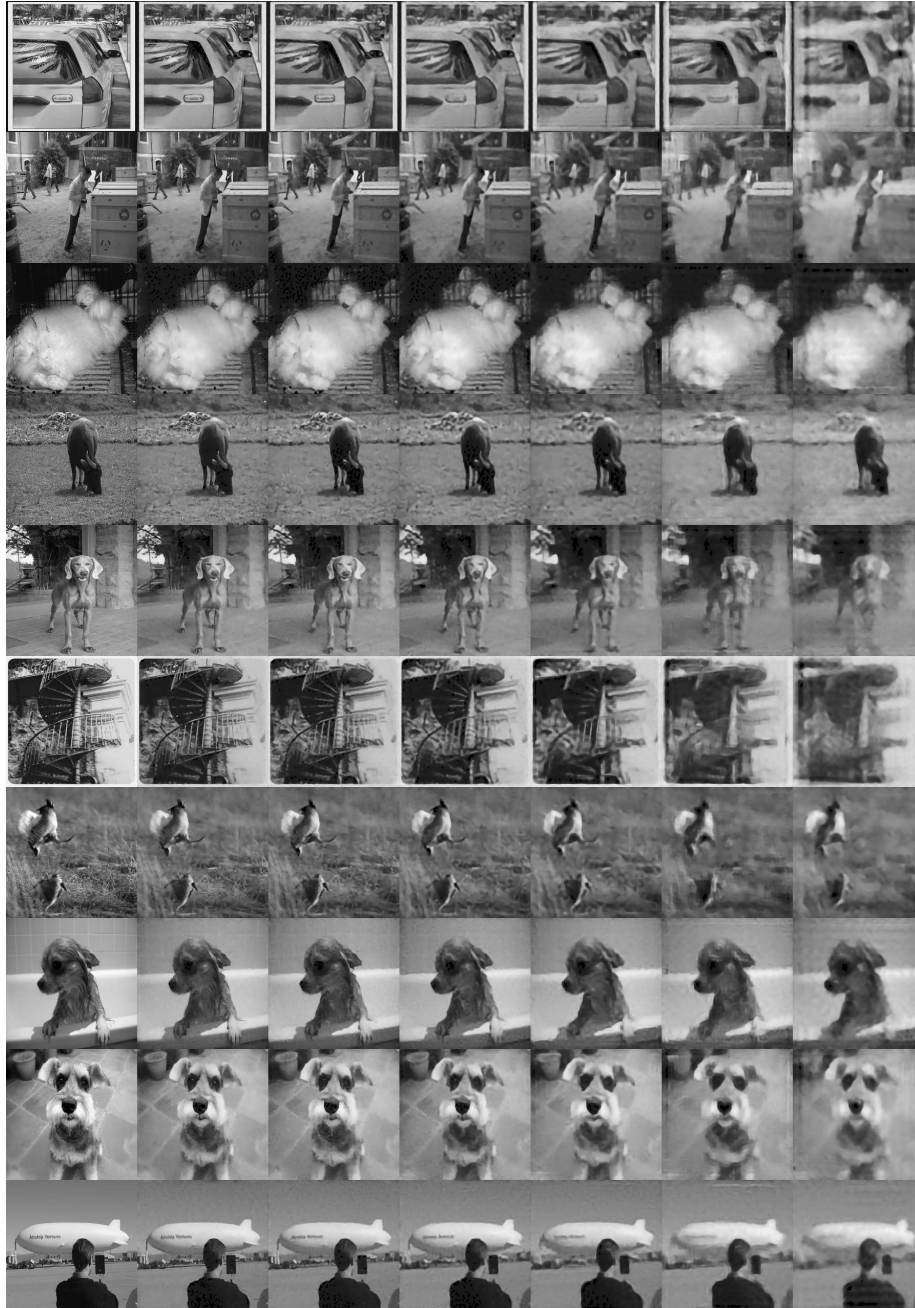


Figure 4: MFCN

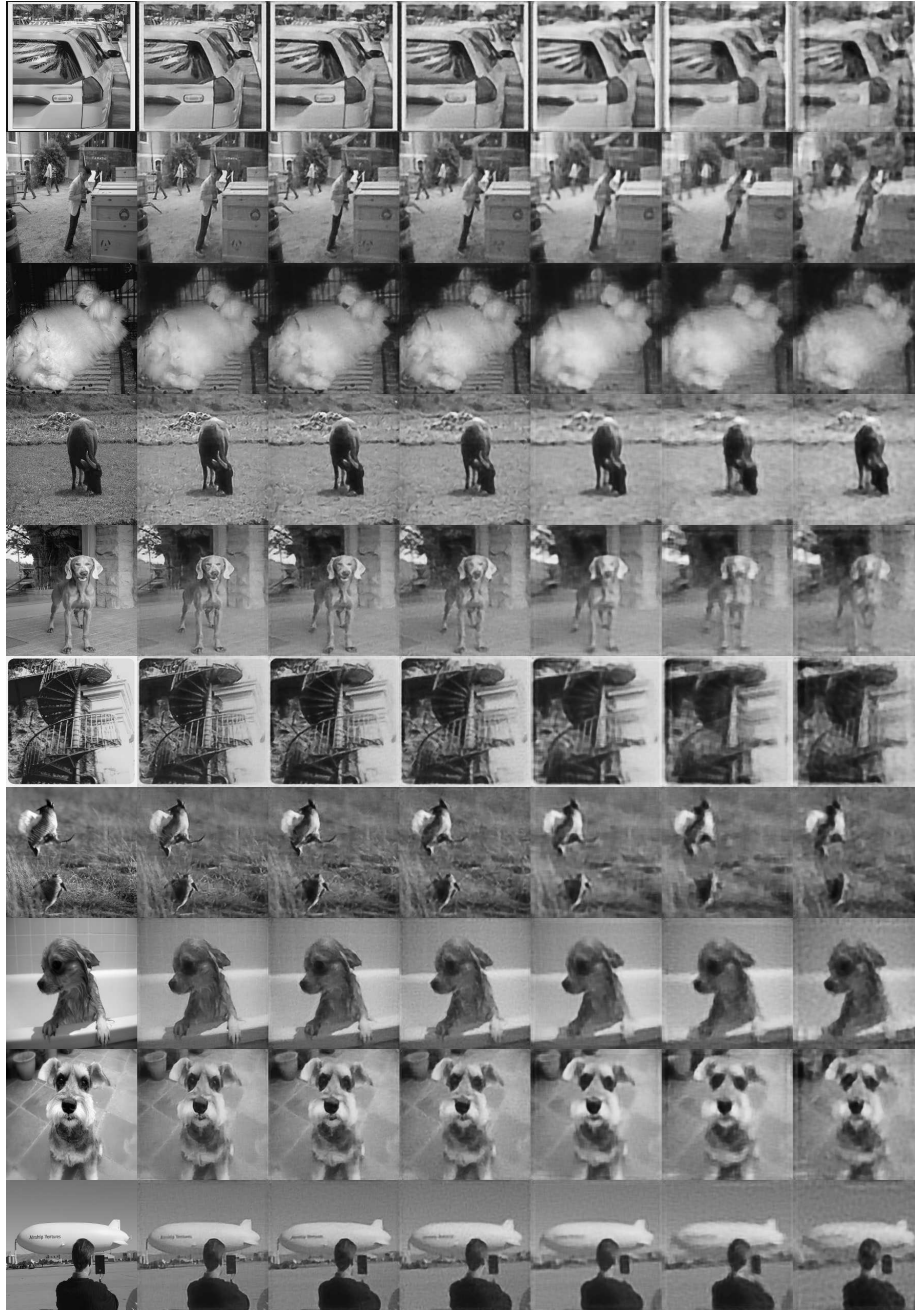


Figure 5: GLRA

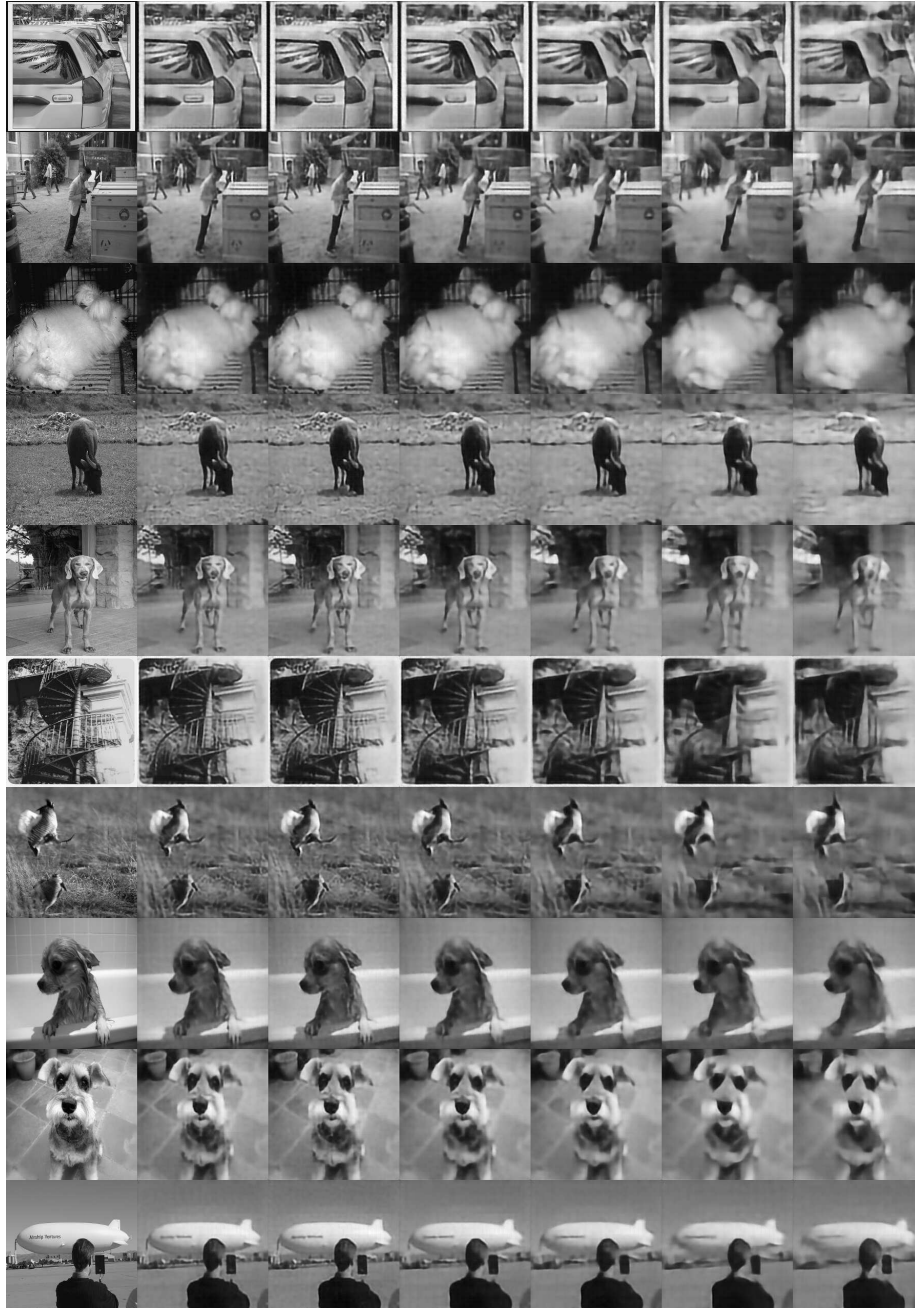


Figure 6: Ours

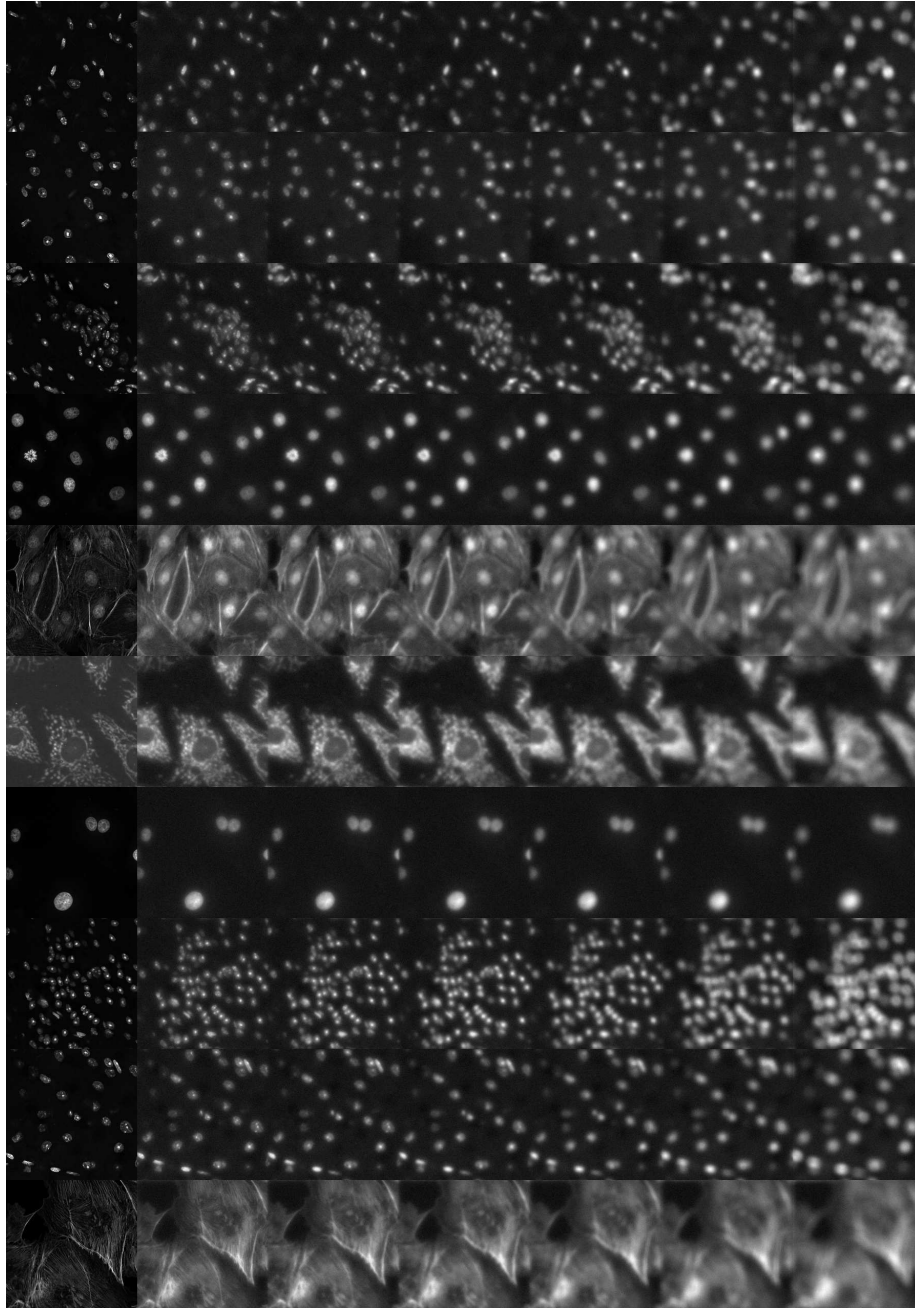


Figure 7: Blurred images with different kernels

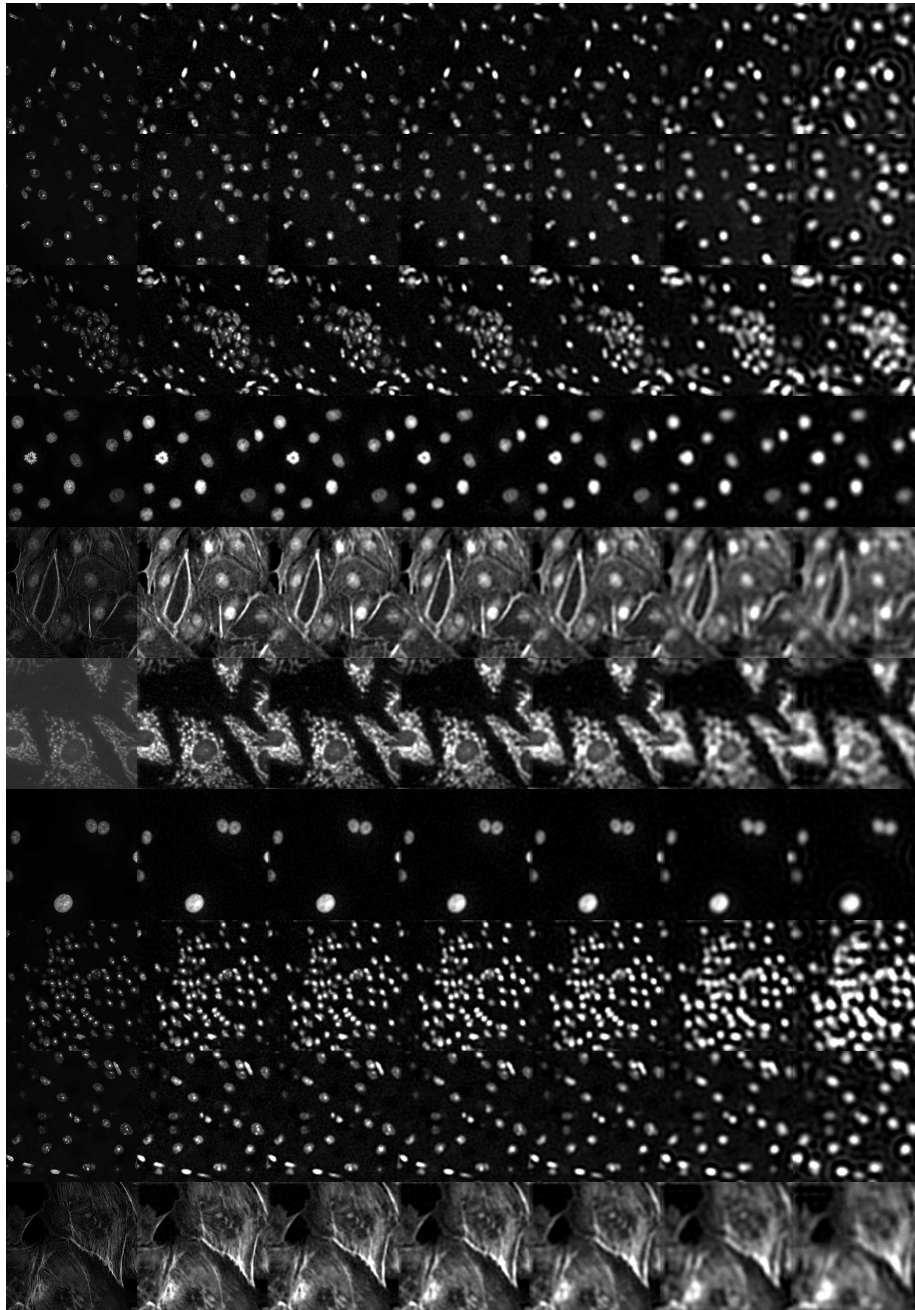


Figure 8: HL

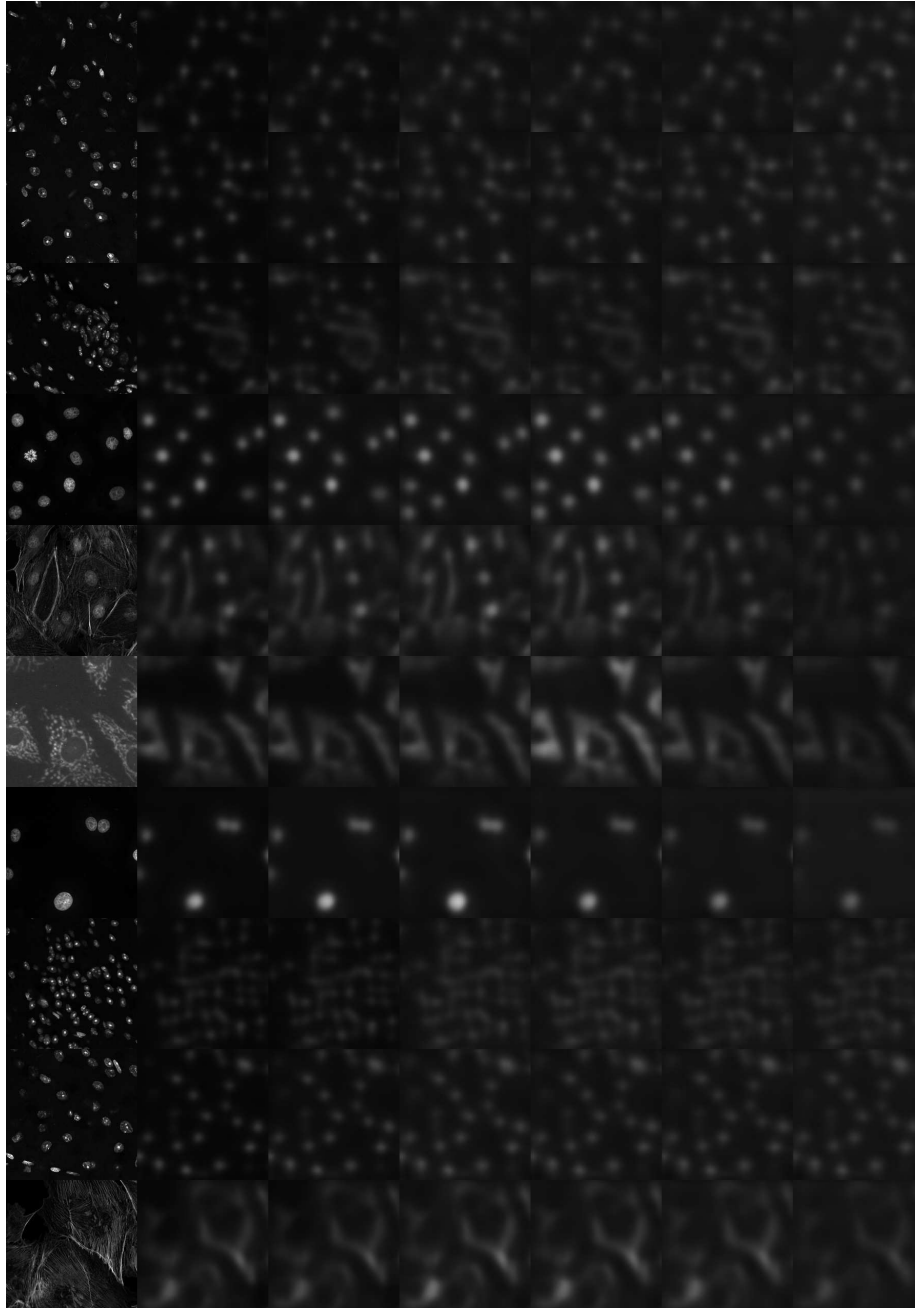


Figure 9: MLP

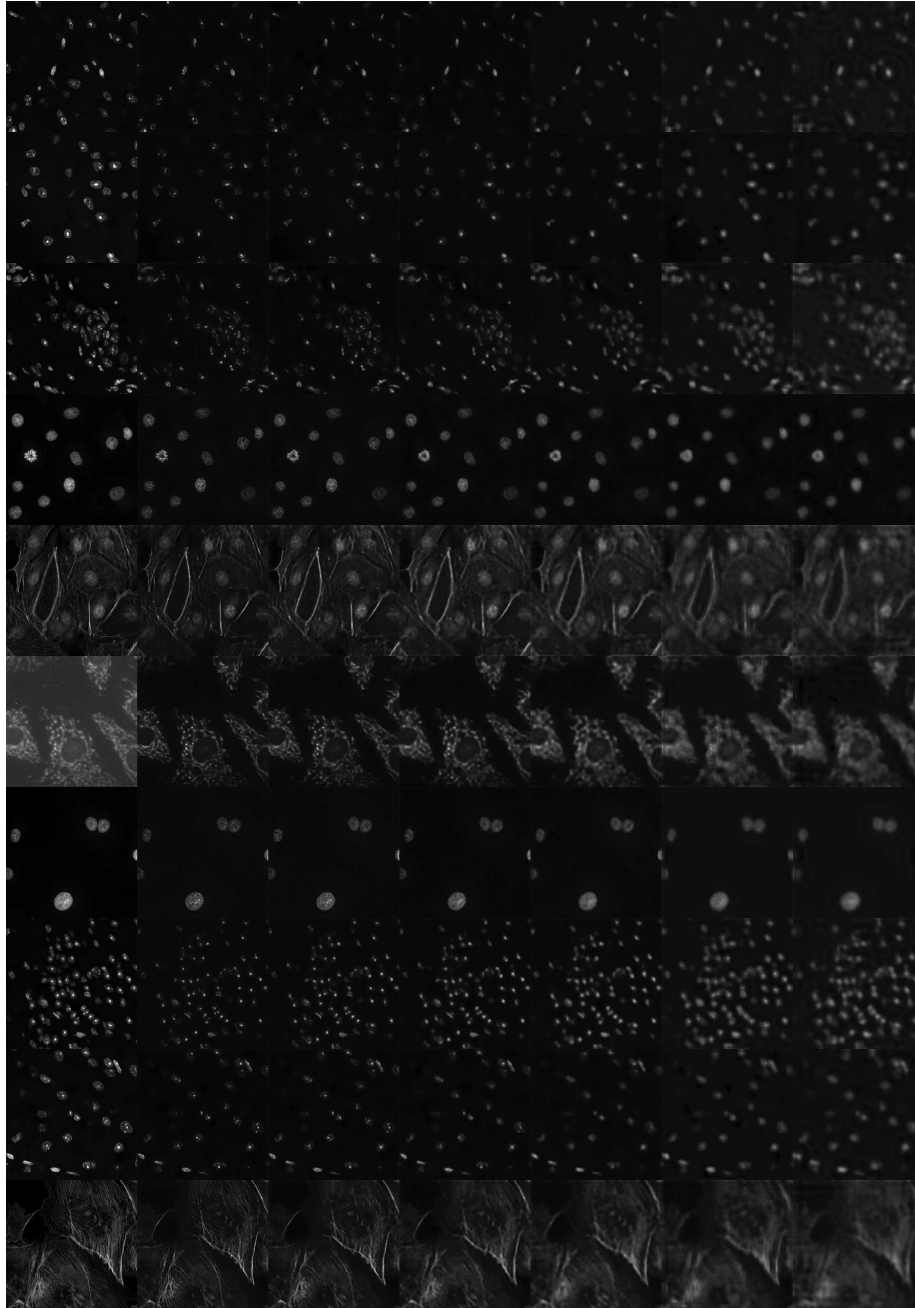


Figure 10: MFCN

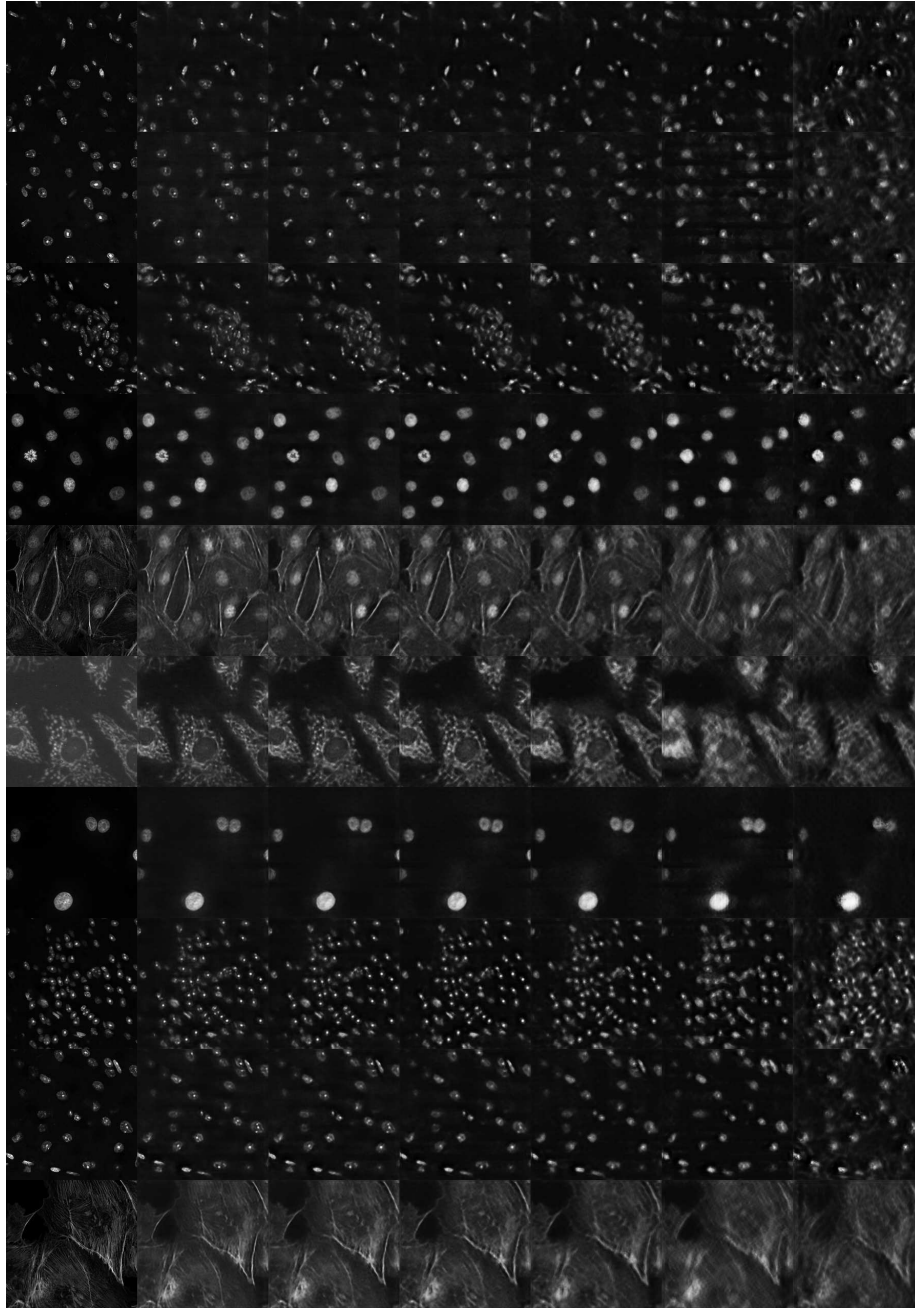


Figure 11: GLRA

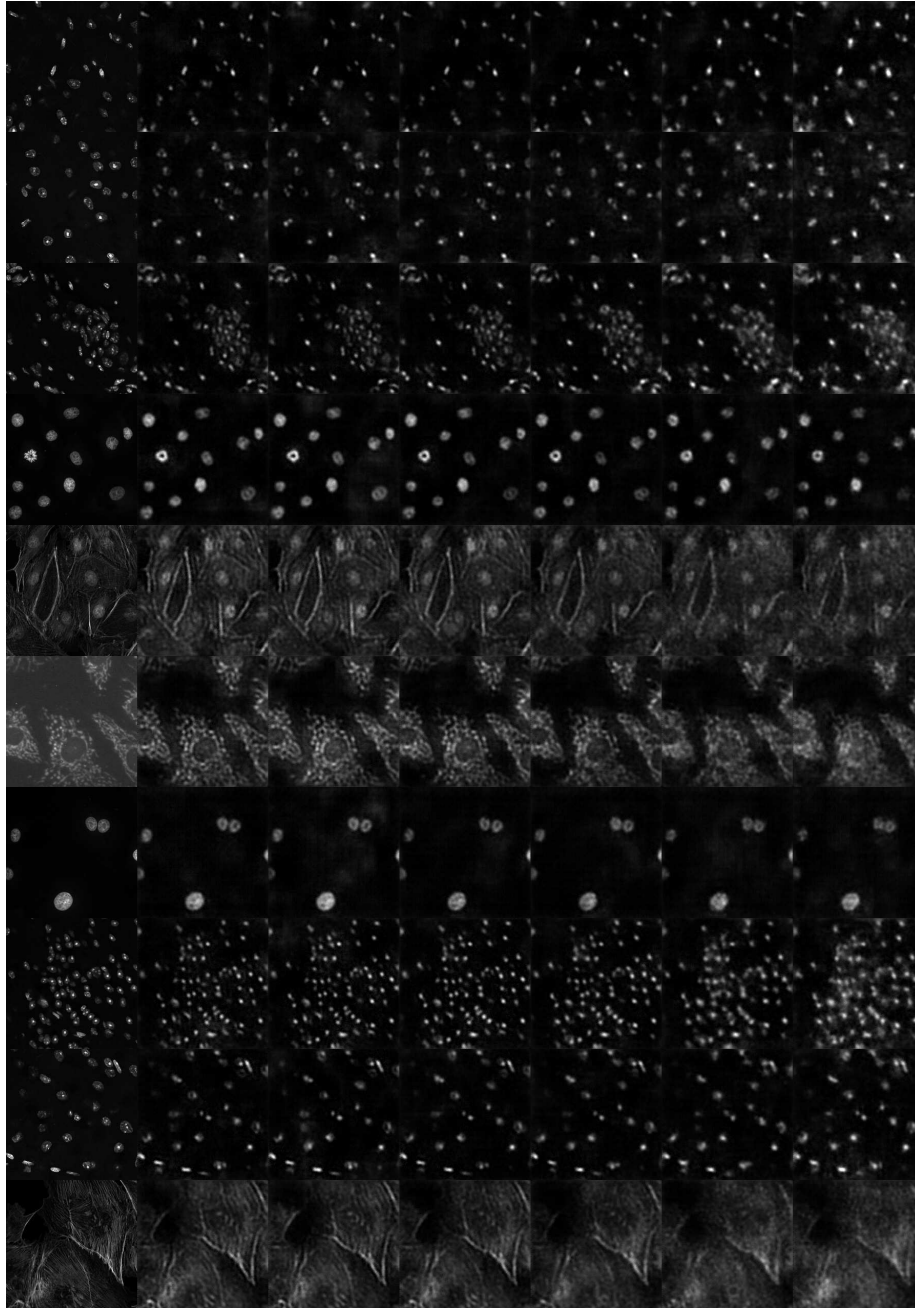


Figure 12: Ours